

Parallel Computing Toolbox™

User's Guide



MATLAB®

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Parallel Computing Toolbox™ User's Guide

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Parallel Computing Toolbox Product Description

Perform parallel computations on multicore computers, GPUs, and computer clusters

Parallel Computing Toolbox lets you solve computationally and data-intensive problems using multicore processors, GPUs, and computer clusters. High-level constructs—parallel for-loops, special array types, and parallelized numerical algorithms—enable you to parallelize MATLAB® applications without CUDA or MPI programming. The toolbox lets you use parallel-enabled functions in MATLAB and other toolboxes. You can use the toolbox with Simulink® to run multiple simulations of a model in parallel. Programs and models can run in both interactive and batch modes.

The toolbox lets you use the full processing power of multicore desktops by executing applications on workers (MATLAB computational engines) that run locally. Without changing the code, you can run the same applications on clusters or clouds (using MATLAB Parallel Server™). You can also use the toolbox with MATLAB Parallel Server to execute matrix calculations that are too large to fit into the memory of a single machine.

Parallel Computing Support in MathWorks Products

Parallel Computing Toolbox provides you with tools for a local cluster of workers on your client machine. MATLAB Parallel Server software allows you to run as many MATLAB workers on a remote cluster of computers as your licensing allows.

Most MathWorks products enable you to run applications in parallel. For example, Simulink models can run simultaneously in parallel, as described in “Run Multiple Simulations” (Simulink). MATLAB Compiler™ and MATLAB Compiler SDK™ software let you build and deploy parallel applications; for example, see the “Parallel Computing” section of MATLAB Compiler “Standalone Applications” (MATLAB Compiler).

Several MathWorks products now offer built-in support for the parallel computing products, without requiring extra coding. For the current list of these products and their parallel functionality, see:

<https://www.mathworks.com/products/parallel-computing/parallel-support.html>

Create and Use Distributed Arrays

In this section...
“Creating Distributed Arrays” on page 1-4
“Creating Codistributed Arrays” on page 1-5

If your data is currently in the memory of your local machine, you can use the `distributed` function to distribute an existing array from the client workspace to the workers of a parallel pool. `Distributed` arrays use the combined memory of multiple workers in a parallel pool to store the elements of an array. For alternative ways of partitioning data, see “Distributing Arrays to Parallel Workers” on page 3-13. You can use `distributed` arrays to scale up your big data computation. Consider `distributed` arrays when you have access to a cluster, as you can combine the memory of multiple machines in your cluster.

A `distributed` array is a single variable, split over multiple workers in your parallel pool. You can work with this variable as one single entity, without having to worry about its distributed nature. Explore the functionalities available for `distributed` arrays in the Parallel Computing Toolbox: “Run MATLAB Functions with Distributed Arrays” on page 5-24.

When you create a `distributed` array, you cannot control the details of the distribution. On the other hand, `codistributed` arrays allow you to control all aspects of distribution, including dimensions and partitions. In the following, you learn how to create both `distributed` and `codistributed` arrays.

Creating Distributed Arrays

You can create a `distributed` array in different ways:

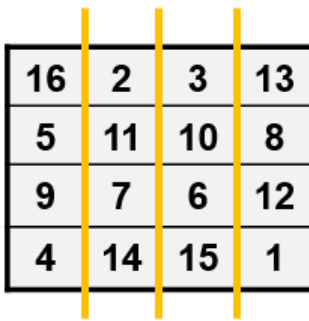
- Use the `distributed` function to distribute an existing array from the client workspace to the workers of a parallel pool.
- You can directly construct a `distributed` array on the workers. You do not need to first create the array in the client, so that client workspace memory requirements are reduced. The functions available include `eye(____, 'distributed')`, `rand(____, 'distributed')`, etc. For a full list, see the `distributed` object reference page.

- Create a `codistributed` array inside an `spm` statement, see “Single Program Multiple Data (`spm`)” on page 1-16. Then access it as a `distributed` array outside the `spm` statement. This lets you use distribution schemes other than the default.

In this example, you create an array in the client workspace, then turn it into a distributed array:

```
parpool('local',4) % Create pool
A = magic(4);      % Create magic 4-by-4 matrix
B = distributed(A); % Distribute to the workers
B                 % View results in client.
whos              % B is a distributed array here.
delete(gcf)      % Stop pool
```

You have created `B` as a distributed array, split over the workers in your parallel pool. This is shown in the figure.



16	2	3	13
5	11	10	8
9	7	6	12
4	14	15	1

Creating Codistributed Arrays

Unlike `distributed` arrays, `codistributed` arrays allow you to control all aspects of distribution, including dimensions and partitions. You can create a `codistributed` array in different ways:

- “Partitioning a Larger Array” on page 5-7 — Start with a large array that is replicated on all workers, and partition it so that the pieces are distributed across the workers. This is most useful when you have sufficient memory to store the initial replicated array.
- “Building from Smaller Arrays” on page 5-8 — Start with smaller replicated arrays stored on each worker, and combine them so that each array becomes a segment of a

larger codistributed array. This method reduces memory requirements as it lets you build a codistributed array from smaller pieces.

- “Using MATLAB Constructor Functions” on page 5-9 — Use any of the MATLAB constructor functions like `rand` or `zeros` with a codistributor object argument. These functions offer a quick means of constructing a codistributed array of any size in just one step.

In this example, you create a `codistributed` array inside an `spmd` statement, using a nondefault distribution scheme. First, define 1-D distribution along the third dimension, with 4 parts on worker 1, and 12 parts on worker 2. Then create a 3-by-3-by-16 array of zeros.

```
parpool('local',2) % Create pool
spmd
    codist = codistributor1d(3,[4,12]);
    Z = zeros(3,3,16,codist);
    Z = Z + labindex;
end
Z          % View results in client.
whos      % Z is a distributed array here.
delete(gcf) % Stop pool
```

For more details on codistributed arrays, see “Working with Codistributed Arrays” on page 5-5.

See Also

Related Examples

- “Distributing Arrays to Parallel Workers” on page 3-13
- “Big Data Workflow Using Tall Arrays and Datastores” on page 6-58
- “Single Program Multiple Data (spmd)” on page 1-16

Determine Product Installation and Versions

To determine if Parallel Computing Toolbox software is installed on your system, type this command at the MATLAB prompt.

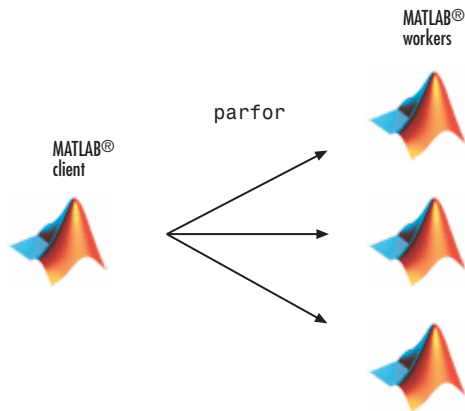
```
ver
```

When you enter this command, MATLAB displays information about the version of MATLAB you are running, including a list of all toolboxes installed on your system and their version numbers.

If you want to run your applications on a cluster, see your system administrator to verify that the version of Parallel Computing Toolbox you are using is the same as the version of MATLAB Parallel Server installed on your cluster.

Interactively Run a Loop in Parallel Using parfor

In this example, you start with a slow for-loop, and you speed up the calculation using a parfor-loop instead. parfor splits the execution of for-loop iterations over the workers in a parallel pool.



This example calculates the spectral radius of a matrix and converts a for-loop into a parfor-loop. Find out how to measure the resulting speedup.

- 1 In the MATLAB Editor, enter the following for-loop. Add tic and toc to measure the time elapsed.

```
tic
n = 200;
A = 500;
a = zeros(n);
for i = 1:n
    a(i) = max(abs(eig(rand(A))));
end
toc
```

- 2 Run the script, and note the elapsed time.

```
Elapsed time is 31.935373 seconds.
```

- 3 In the script, replace the for-loop with a parfor-loop.

```
tic
n = 200;
A = 500;
```

```

a = zeros(n);
parfor i = 1:n
    a(i) = max(abs(eig(rand(A))));
end
toc

```

- 4 Run the new script, and run it again. Note that the first run is slower than the second run, because the parallel pool takes some time to start and make the code available to the workers. Note the elapsed time for the second run.

By default, MATLAB automatically opens a parallel pool of workers on your local machine.

```

Starting parallel pool (parpool) using the 'local' profile ... connected to 4 workers
...
Elapsed time is 10.760068 seconds.

```

The `parfor` run on four workers is about three times faster than the corresponding `for`-loop run. The speed-up is smaller than the ideal speed-up of a factor of four on four workers. This is due to parallel overhead, including the time required to transfer data from the client to the workers and back. This example shows a good speed-up with relatively small parallel overhead, and benefits from conversion into a `parfor`-loop. Not all `for`-loop iterations can be turned into faster `parfor`-loops. To learn more, see “Decide When to Use `parfor`” on page 2-2.

One key requirement for using `parfor`-loops is that the individual iterations must be independent. Independent problems suitable for `parfor` processing include Monte Carlo simulations and parameter sweeps. For next steps, see “Convert `for`-Loops Into `parfor`-Loops” on page 2-8.

In this example, you managed to speed up the calculation by converting the `for`-loop into a `parfor`-loop on four workers. You might reduce the elapsed time further by increasing the number of workers in your parallel pool, see “Scale Up `parfor`-Loops to Cluster and Cloud” on page 2-26.

You can modify your cluster profiles to control how many workers run your loops, and whether the workers are local or on a cluster. For more information on profiles, see “Discover Clusters and Use Cluster Profiles” on page 6-15.

Modify your parallel preferences to control whether a parallel pool is created automatically, and how long it remains available before timing out. For more information on preferences, see “Specify Your Parallel Preferences” on page 6-12.

You can run Simulink models in parallel with the `parsim` command instead of using `parfor`-loops. For more information and examples of using Simulink in parallel, see “Run Multiple Simulations” (Simulink).

See Also

`parfor` | `parpool` | `tic` | `toc`

More About

- “Decide When to Use `parfor`” on page 2-2
- “Convert for-Loops Into `parfor`-Loops” on page 2-8
- “Scale Up `parfor`-Loops to Cluster and Cloud” on page 2-26

Run Batch Parallel Jobs

Run a Batch Job

To offload work from your MATLAB session to run in the background in another session, you can use the `batch` command inside a script.

- 1 To create the script, type:

```
edit mywave
```

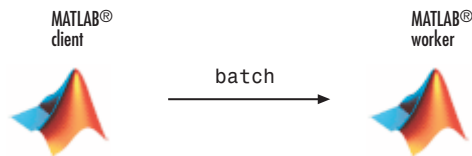
- 2 In the MATLAB Editor, create a for-loop:

```
for i = 1:1024
    A(i) = sin(i*2*pi/1024);
end
```

- 3 Save the file and close the Editor.

- 4 Use the `batch` command in the MATLAB Command Window to run your script on a separate MATLAB worker:

```
job = batch('mywave')
```



- 5 The `batch` command does not block MATLAB, so you must wait for the job to finish before you can retrieve and view its results:

```
wait(job)
```

- 6 The `load` command transfers variables created on the worker to the client workspace, where you can view the results:

```
load(job, 'A')
plot(A)
```

- 7 When the job is complete, permanently delete its data and remove its reference from the workspace:

```
delete(job)
clear job
```

`batch` runs your code on a local worker or a cluster worker, but does not require a parallel pool.

You can use `batch` to run either scripts or functions. For more details, see the `batch` reference page.

Run a Batch Job with a Parallel Pool

You can combine the abilities to offload a job and run a loop in a parallel pool. This example combines the two to create a simple batch `parfor`-loop.

- 1 To create a script, type:

```
edit mywave
```

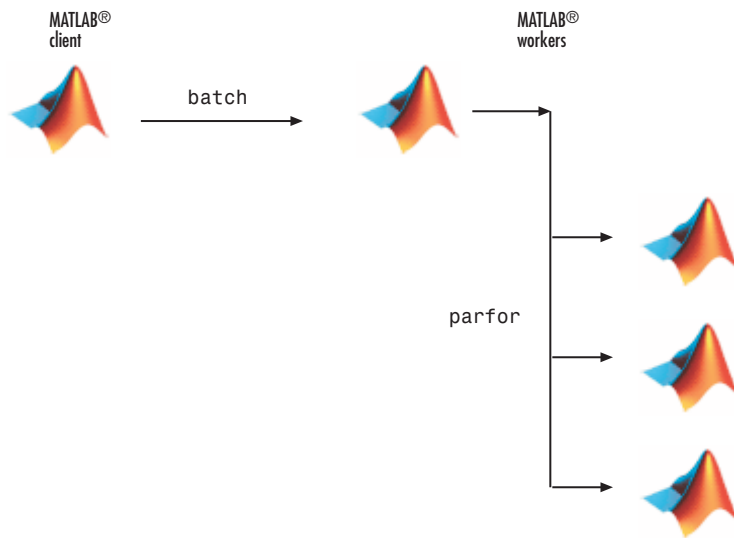
- 2 In the MATLAB Editor, create a `parfor`-loop:

```
parfor i = 1:1024  
    A(i) = sin(i*2*pi/1024);  
end
```

- 3 Save the file and close the Editor.
- 4 Run the script in MATLAB with the `batch` command. Indicate that the script should use a parallel pool for the loop:

```
job = batch('mywave', 'Pool', 3)
```

This command specifies that three workers (in addition to the one running the batch script) are to evaluate the loop iterations. Therefore, this example uses a total of four local workers, including the one worker running the batch script. Altogether, there are five MATLAB sessions involved, as shown in the following diagram.



5 To view the results:

```
wait(job)
load(job, 'A')
plot(A)
```

The results look the same as before, however, there are two important differences in execution:

- The work of defining the `parfor`-loop and accumulating its results are offloaded to another MATLAB session by `batch`.
 - The loop iterations are distributed from one MATLAB worker to another set of workers running simultaneously ('Pool' and `parfor`), so the loop might run faster than having only one worker execute it.
- 6** When the job is complete, permanently delete its data and remove its reference from the workspace:

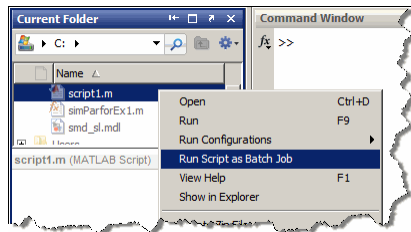
```
delete(job)
clear job
```

See Also

batch

Run Script as Batch Job from the Current Folder Browser

From the Current Folder browser, you can run a MATLAB script as a batch job by browsing to the file's folder, right-clicking the file, and selecting **Run Script as Batch Job**. The batch job runs on the cluster identified by the default cluster profile. The following figure shows the menu option to run the script file `script1.m`:



Running a script as a batch from the browser uses only one worker from the cluster. So even if the script contains a `parfor` loop or `smd` block, it does not open an additional pool of workers on the cluster. These code blocks execute on the single worker used for the batch job. If your batch script requires opening an additional pool of workers, you can run it from the command line, as described in “Run a Batch Job with a Parallel Pool” on page 1-12.

When you run a batch job from the browser, this also opens the Job Monitor. The Job Monitor is a tool that lets you track your job in the scheduler queue. For more information about the Job Monitor and its capabilities, see “Job Monitor” on page 6-32.

Distribute Arrays and Run SPMD

Distributed Arrays

The workers in a parallel pool communicate with each other, so you can distribute an array among the workers. Each worker contains part of the array, and all the workers are aware of which portion of the array each worker has.

Use the `distributed` function to distribute an array among the workers:

```
M = magic(4) % a 4-by-4 magic square in the client workspace
MM = distributed(M)
```

Now `MM` is a distributed array, equivalent to `M`, and you can manipulate or access its elements in the same way as any other array.

```
M2 = 2*MM; % M2 is also distributed, calculation performed on workers
x = M2(1,1) % x on the client is set to first element of M2
```

Single Program Multiple Data (spmd)

The single program multiple data (`spmd`) construct lets you define a block of code that runs in parallel on all the workers in a parallel pool. The `spmd` block can run on some or all the workers in the pool.

```
spmd % By default creates pool and uses all workers
    R = rand(4);
end
```

This code creates an individual 4-by-4 matrix, `R`, of random numbers on each worker in the pool.

Composites

Following an `spmd` statement, in the client context, the values from the block are accessible, even though the data is actually stored on the workers. On the client, these variables are called *Composite* objects. Each element of a composite is a symbol referencing the value (data) on a worker in the pool. Note that because a variable might not be defined on every worker, a Composite might have undefined elements.

Continuing with the example from above, on the client, the Composite R has one element for each worker:

```
X = R{3}; % Set X to the value of R from worker 3.
```

The line above retrieves the data from worker 3 to assign the value of X. The following code sends data to worker 3:

```
X = X + 2;
R{3} = X; % Send the value of X from the client to worker 3.
```

If the parallel pool remains open between `spmd` statements and the same workers are used, the data on each worker persists from one `spmd` statement to another.

```
spmd
    R = R + labindex % Use values of R from previous spmd.
end
```

A typical use for `spmd` is to run the same code on a number of workers, each of which accesses a different set of data. For example:

```
spmd
    INP = load(['somedatafile' num2str(labindex) '.mat']);
    RES = somefun(INP)
end
```

Then the values of `RES` on the workers are accessible from the client as `RES{1}` from worker 1, `RES{2}` from worker 2, etc.

There are two forms of indexing a Composite, comparable to indexing a cell array:

- `AA{n}` returns the values of `AA` from worker `n`.
- `AA(n)` returns a cell array of the content of `AA` from worker `n`.

Although data persists on the workers from one `spmd` block to another as long as the parallel pool remains open, data does not persist from one instance of a parallel pool to another. That is, if the pool is deleted and a new one created, all data from the first pool is lost.

For more information about using distributed arrays, `spmd`, and Composites, see “Distributed Arrays”.

What Is Parallel Computing?

Parallel computing allows you to carry out many calculations simultaneously. Large problems can often be split into smaller ones, which are then solved at the same time.

The main reasons to consider parallel computing are to

- Save time by distributing tasks and executing these simultaneously
- Solve big data problems by distributing data
- Take advantage of your desktop computer resources and scale up to clusters and cloud computing

With Parallel Computing Toolbox, you can

- Accelerate your code using interactive parallel computing tools, such as `parfor` and `parfeval`
- Scale up your computation using interactive Big Data processing tools, such as `distributed`, `tall`, `datastore`, and `mapreduce`
- Use `gpuArray` to speed up your calculation on the GPU of your computer
- Use `batch` to offload your calculation to computer clusters or cloud computing facilities

Here are some useful Parallel Computing concepts:

- *CPU*: Central Processing Unit, comprising multiple cores or processors
- *GPU*: Graphics Processing Unit, now widely used for general purpose (GP) GPU computing
- *Node*: standalone computer, containing one or more CPUs / GPUs. Nodes are networked to form a cluster or supercomputer
- *Thread*: smallest set of instructions that can be managed independently by a scheduler. On a GPU, multiprocessor or multicore system, multiple threads can be executed simultaneously (multi-threading)
- *Batch*: off-load execution of a functional script to run in the background
- *Scalability*: increase in parallel speedup with the addition of more resources

What tools do MATLAB and Parallel Computing Toolbox offer?

- **MATLAB workers:** MATLAB computational engines for parallel computing, associated with the cores in a multicore machine
- **Parallel pool:** a parallel pool of MATLAB workers can be created using `parpool`
- **Speed up:** Accelerate your code by running on multiple MATLAB workers, using `parfor` and `parfeval`
- **Scale up:** Partition your big data across multiple MATLAB workers, using distributed arrays and `mapreduce`
- **Asynchronous processing:** Use `parfeval` to execute a computing task without waiting for it to complete

See Also

Related Examples

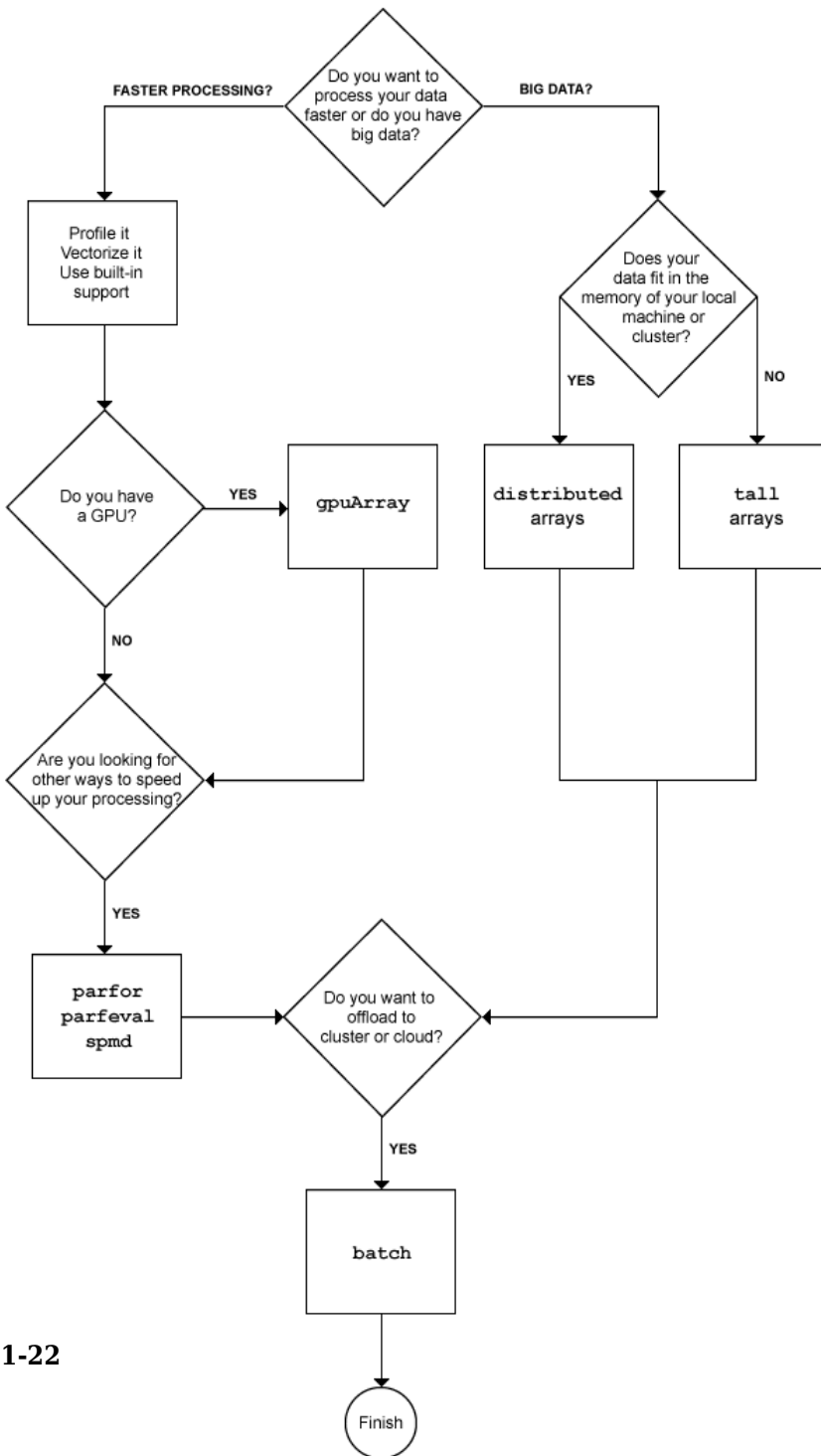
- “Choose a Parallel Computing Solution” on page 1-20
- “Identify and Select a GPU Device” on page 9-22
- “Decide When to Use `parfor`” on page 2-2
- “Run Single Programs on Multiple Data Sets” on page 3-2
- “Evaluate Functions in the Background Using `parfeval`” on page 1-27
- “Distributing Arrays to Parallel Workers” on page 3-13
- “Run Batch Parallel Jobs” on page 1-11

Choose a Parallel Computing Solution

Process your data faster or scale up your big data computation using the capabilities of MATLAB, Parallel Computing Toolbox and MATLAB Parallel Server.

Problem	Solutions	Required Products	More Information
Do you want to process your data faster?	Profile your code.	MATLAB	“Profile to Improve Performance” (MATLAB)
	Vectorize your code.	MATLAB	“Vectorization” (MATLAB)
	Use automatic parallel computing support in MathWorks products.	MATLAB Parallel Computing Toolbox	“Run MATLAB Functions with Automatic Parallel Support” on page 1-24
	If you have a GPU, try <code>gpuArray</code> .	MATLAB Parallel Computing Toolbox	“Run MATLAB Functions on a GPU” on page 9-11
	Use <code>parfor</code> .	MATLAB Parallel Computing Toolbox	“Interactively Run a Loop in Parallel Using <code>parfor</code> ” on page 1-8
Are you looking for other ways to speed up your processing?	Try <code>parfeval</code> .	MATLAB Parallel Computing Toolbox	“Evaluate Functions in the Background Using <code>parfeval</code> ” on page 1-27
	Try <code>spmd</code> .	MATLAB Parallel Computing Toolbox	“Run Single Programs on Multiple Data Sets” on page 3-2

Problem	Solutions	Required Products	More Information
Do you want to scale up your big data calculation?	To work with out-of-memory data with any number of rows, use tall arrays. This workflow is well suited to data analytics and machine learning.	MATLAB	“Big Data Workflow Using Tall Arrays and Datastores” on page 6-58
	Use tall arrays in parallel on your local machine.	MATLAB Parallel Computing Toolbox	“Use Tall Arrays on a Parallel Pool” on page 6-61
	Use tall arrays in parallel on your cluster.	MATLAB Parallel Computing Toolbox MATLAB Parallel Server	“Use Tall Arrays on a Spark Enabled Hadoop Cluster” on page 6-65
	If your data is large in multiple dimensions, use <code>distributed</code> instead. This workflow is well suited to linear algebra problems.	MATLAB Parallel Computing Toolbox MATLAB Parallel Server	“Run MATLAB Functions with Distributed Arrays” on page 5-24
Do you want to offload to a cluster?	Use <code>batch</code> to run your code on clusters and clouds.	MATLAB Parallel Server	“Run Batch Parallel Jobs” on page 1-11



See Also

Related Examples

- “Profile to Improve Performance” (MATLAB)
- “Vectorization” (MATLAB)
- Built-in Parallel Computing Support
- “Identify and Select a GPU Device” on page 9-22
- “Interactively Run a Loop in Parallel Using parfor” on page 1-8
- “Evaluate Functions in the Background Using parfeval” on page 1-27
- “Run Single Programs on Multiple Data Sets” on page 3-2
- “Big Data Workflow Using Tall Arrays and Datastores” on page 6-58
- “Use Tall Arrays on a Parallel Pool” on page 6-61
- “Use Tall Arrays on a Spark Enabled Hadoop Cluster” on page 6-65
- “Distributing Arrays to Parallel Workers” on page 3-13
- “Run Batch Parallel Jobs” on page 1-11

Run MATLAB Functions with Automatic Parallel Support

Several MATLAB and Simulink products have a growing number of functions and features that help you take advantage of parallel computing resources without requiring any extra coding. You can enable this support by simply setting a flag or preference.

To take advantage of this functionality on your desktop, you need Parallel Computing Toolbox. Run calculations in parallel using local workers to speed up large calculations. To scale the parallel computing to larger resources such as computer clusters, you also need MATLAB Parallel Server.

- Some functions run automatically in parallel by default. For example, `parfor`, `parsim`, and `tall`.
- Many other functions run automatically in parallel if you set an option to use parallel.

When you run a function with parallel enabled, MATLAB automatically opens a parallel pool of workers. MATLAB runs the computation across the available workers.

Automatic parallel support starts a parallel pool of workers using the default cluster profile. If you have not touched your parallel preferences, the default profile is local. Control parallel behavior with the parallel preferences, including scaling up to a cluster, automatic pool creation, and preferred number of workers.

Find Automatic Parallel Support

- On function pages, find information under **Extended Capabilities**.
- To browse supported functions by product, click the **Functions** tab, select a product, and select the check box **Automatic Parallel Support**. If you select a product that does not have functions with automatic parallel support, then the **Automatic Parallel Support** filter is not available.

If a function you are interested in does not include automatic parallel support, there are the alternatives:

- If you have a GPU, many MATLAB functions run automatically on a GPU. See “Run MATLAB Functions on a GPU” on page 9-11.
- Any MATLAB code inside a for-loop can be made into a parallel for loop, provided the iterations are independent. See `parfor`.

- If you are you looking for other ways to speed up your processing or to scale up your big data calculation, see “Choose a Parallel Computing Solution” on page 1-20.

See Also

Related Examples

- “Specify Your Parallel Preferences” on page 6-12
- “Run Code on Parallel Pools” on page 2-71
- “Scale up from Desktop to Cluster”

More About

- “Run MATLAB Functions on a GPU” on page 9-11
- “Parallel for-Loops (parfor)”
- “Choose a Parallel Computing Solution” on page 1-20

Run Non-Blocking Code in Parallel Using `parfeval`

You can execute a function on one or all parallel pool workers, without waiting for it to complete, using `parfeval` or `parfevalOnAll`. This can be useful if you want to be able to plot intermediate results. In addition, `parfeval` allows you to break out of a loop early, if you have established that your results are good enough. This may be convenient in e.g. optimization procedures. Note that this is different from using `parfor`, where you have to wait for the loop to complete.

Evaluate Functions in the Background Using `parfeval`

This example shows how you can use `parfeval` to evaluate a function in the background and to collect results as they become available. In this example, you submit a vector of multiple future requests in a for-loop and retrieve the individual future outputs as they become available.

```
p = gcp();
% To request multiple evaluations, use a loop.
for idx = 1:10
    f(idx) = parfeval(p,@magic,1,idx); % Square size determined by idx
end
% Collect the results as they become available.
magicResults = cell(1,10);
for idx = 1:10
    % fetchNext blocks until next results are available.
    [completedIdx,value] = fetchNext(f);
    magicResults{completedIdx} = value;
    fprintf('Got result with index: %d.\n', completedIdx);
end
```

```
Got result with index: 1.
Got result with index: 2.
Got result with index: 3.
Got result with index: 4.
Got result with index: 5.
Got result with index: 6.
Got result with index: 7.
Got result with index: 8.
Got result with index: 9.
Got result with index: 10.
```

See Also

Related Examples

- “Parfeval Blackjack”

Parallel for-Loops (parfor)

- “Decide When to Use parfor” on page 2-2
- “Convert for-Loops Into parfor-Loops” on page 2-8
- “Ensure That parfor-Loop Iterations are Independent” on page 2-12
- “Nested parfor and for-Loops and Other parfor Requirements” on page 2-15
- “Scale Up parfor-Loops to Cluster and Cloud” on page 2-26
- “Use parfor-Loops for Reduction Assignments” on page 2-31
- “Use Objects and Handles in parfor-Loops” on page 2-33
- “Troubleshoot Variables in parfor-Loops” on page 2-35
- “Loop Variables” on page 2-42
- “Sliced Variables” on page 2-44
- “Broadcast Variables” on page 2-49
- “Reduction Variables” on page 2-50
- “Temporary Variables” on page 2-59
- “Ensure Transparency in parfor-Loops or spmd Statements” on page 2-62
- “Improve parfor Performance” on page 2-65
- “Run Code on Parallel Pools” on page 2-71
- “Repeat Random Numbers in parfor-Loops” on page 2-77

Decide When to Use parfor

In this section...

“parfor-Loops in MATLAB” on page 2-2

“Deciding When to Use parfor” on page 2-2

“Example of parfor With Low Parallel Overhead” on page 2-3
--

“Example of parfor With High Parallel Overhead” on page 2-6

parfor-Loops in MATLAB

A parfor-loop in MATLAB executes a series of statements in the loop body in parallel. The MATLAB client issues the `parfor` command and coordinates with MATLAB workers to execute the loop iterations in parallel on the workers in a *parallel pool*. The client sends the necessary data on which `parfor` operates to workers, where most of the computation is executed. The results are sent back to the client and assembled.

A parfor-loop can provide significantly better performance than its analogous `for`-loop, because several MATLAB workers can compute simultaneously on the same loop.

Each execution of the body of a parfor-loop is an iteration. MATLAB workers evaluate iterations in no particular order and independently of each other. Because each iteration is independent, there is no guarantee that the iterations are synchronized in any way, nor is there any need for this. If the number of workers is equal to the number of loop iterations, each worker performs one iteration of the loop. If there are more iterations than workers, some workers perform more than one loop iteration; in this case, a worker might receive multiple iterations at once to reduce communication time.

Deciding When to Use parfor

A parfor-loop can be useful if you have a slow `for`-loop. Consider `parfor` if you have:

- Some loop iterations that take a long time to execute. In this case, the workers can execute the long iterations simultaneously. Make sure that the number of iterations exceeds the number of workers. Otherwise, you will not use all workers available.
- Many loop iterations of a simple calculation, such as a Monte Carlo simulation or a parameter sweep. `parfor` divides the loop iterations into groups so that each worker executes some portion of the total number of iterations.

A parfor-loop might not be useful if you have:

- Code that has vectorized out the for-loops. Generally, if you want to make code run faster, first try to vectorize it. For details how to do this, see “Vectorization” (MATLAB). Vectorizing code allows you to benefit from the built-in parallelism provided by the multithreaded nature of many of the underlying MATLAB libraries. However, if you have vectorized code and you have access only to *local* workers, then parfor-loops may run slower than for-loops. Do not devectorize code to allow for parfor; in general, this solution does not work well.
- Loop iterations that take a short time to execute. In this case, parallel overhead dominates your calculation.

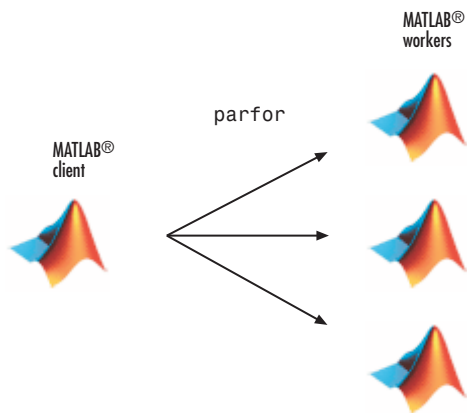
You cannot use a parfor-loop when an iteration in your loop depends on the results of other iterations. Each iteration must be independent of all others. For help dealing with independent loops, see “Ensure That parfor-Loop Iterations are Independent” on page 2-12. The exception to this rule is to accumulate values in a loop using “Reduction Variables” on page 2-50.

In deciding when to use parfor, consider parallel overhead. Parallel overhead includes the time required for communication, coordination and data transfer — sending and receiving data — from client to workers and back. If iteration evaluations are fast, this overhead could be a significant part of the total time. Consider two different types of loop iterations:

- for-loops with a computationally demanding task. These loops are generally good candidates for conversion into a parfor-loop, because the time needed for computation dominates the time required for data transfer.
- for-loops with a simple computational task. These loops generally do not benefit from conversion into a parfor-loop, because the time needed for data transfer is significant compared with the time needed for computation.

Example of parfor With Low Parallel Overhead

In this example, you start with a computationally demanding task inside a for-loop. The for-loops are slow, and you speed up the calculation using parfor-loops instead. parfor splits the execution of for-loop iterations over the workers in a parallel pool.



This example calculates the spectral radius of a matrix and converts a `for`-loop into a `parfor`-loop. Find out how to measure the resulting speedup and how much data is transferred to and from the workers in the parallel pool.

- 1 In the MATLAB Editor, enter the following `for`-loop. Add `tic` and `toc` to measure the computation time.

```
tic
n = 200;
A = 500;
a = zeros(n);
for i = 1:n
    a(i) = max(abs(eig(rand(A))));
end
toc
```

- 2 Run the script, and note the elapsed time.

```
Elapsed time is 31.935373 seconds.
```

- 3 In the script, replace the `for`-loop with a `parfor`-loop. Add `ticBytes` and `tocBytes` to measure how much data is transferred to and from the workers in the parallel pool.

```
tic
ticBytes(gcp);
n = 200;
A = 500;
a = zeros(n);
parfor i = 1:n
```

```

        a(i) = max(abs(eig(rand(A))));
    end
    tocBytes(gcp)
    toc

```

- 4 Run the new script on four workers, and run it again. Note that the first run is slower than the second run, because the parallel pool takes some time to start and make the code available to the workers. Note the data transfer and elapsed time for the second run.

By default, MATLAB automatically opens a parallel pool of workers on your local machine.

```
Starting parallel pool (parpool) using the 'local' profile ... connected to 4 workers
```

```

...

```

	BytesSentToWorkers	BytesReceivedFromWorkers
1	15340	7024
2	13328	5712
3	13328	5704
4	13328	5728
Total	55324	24168

```
Elapsed time is 10.760068 seconds.
```

The `parfor` run on four workers is about three times faster than the corresponding `for`-loop calculation. The speed-up is smaller than the ideal speed-up of a factor of four on four workers. This is due to parallel overhead, including the time required to transfer data from the client to the workers and back. Use the `ticBytes` and `tocBytes` results to examine the amount of data transferred. Assume that the time required for data transfer is proportional to the size of the data. This approximation allows you to get an indication of the time required for data transfer, and to compare your parallel overhead with other `parfor`-loop iterations. In this example, the data transfer and parallel overhead are small in comparison with the next example.

The current example has a low parallel overhead and benefits from conversion into a `parfor`-loop. Compare this example with the simple loop iteration in the next example, see “Example of `parfor` With High Parallel Overhead” on page 2-6.

For another example of a `parfor`-loop with computationally demanding tasks, see “Nested `parfor` and `for`-Loops and Other `parfor` Requirements” on page 2-15

Example of parfor With High Parallel Overhead

In this example, you write a loop to create a simple sine wave. Replacing the `for`-loop with a `parfor`-loop does *not* speed up your calculation. This loop does not have a lot of iterations, it does not take long to execute and you do not notice an increase in execution speed. This example has a high parallel overhead and does not benefit from conversion into a `parfor`-loop.

- 1 Write a loop to create a sine wave. Use `tic` and `toc` to measure the time elapsed.

```
tic
n = 1024;
A = zeros(n);
for i = 1:n
    A(i,:) = (1:n) .* sin(i*2*pi/1024);
end
toc
```

Elapsed time is 0.012501 seconds.

- 2 Replace the `for`-loop with a `parfor`-loop. Add `ticBytes` and `tocBytes` to measure how much data is transferred to and from the workers in the parallel pool.

```
tic
ticBytes(gcf);
n = 1024;
A = zeros(n);
parfor (i = 1:n)
    A(i,:) = (1:n) .* sin(i*2*pi/1024);
end
tocBytes(gcf)
toc
```

- 3 Run the script on four workers and run the code again. Note that the first run is slower than the second run, because the parallel pool takes some time to start and make the code available to the workers. Note the data transfer and elapsed time for the second run.

	BytesSentToWorkers	BytesReceivedFromWorkers
	-----	-----
1	13176	2.0615e+06
2	15188	2.0874e+06
3	13176	2.4056e+06
4	13176	1.8567e+06


```
Total      54716      8.4112e+06
```

```
Elapsed time is 0.743855 seconds.
```

Note that the elapsed time is much smaller for the serial `for`-loop than for the `parfor`-loop on four workers. In this case, you do not benefit from turning your `for`-loop into a `parfor`-loop. The reason is that the transfer of data is much greater than in the previous example, see “Example of `parfor` With Low Parallel Overhead” on page 2-3. In the current example, the parallel overhead dominates the computing time. Therefore the sine wave iteration does not benefit from conversion into a `parfor`-loop.

This example illustrates why high parallel overhead calculations do not benefit from conversion into a `parfor`-loop. To learn more about speeding up your code, see “Convert `for`-Loops Into `parfor`-Loops” on page 2-8

See Also

`parfor` | `ticBytes` | `tocBytes`

Related Examples

- “Decide When to Use `parfor`” on page 2-2
- “Interactively Run a Loop in Parallel Using `parfor`” on page 1-8
- “Convert `for`-Loops Into `parfor`-Loops” on page 2-8
- “Ensure That `parfor`-Loop Iterations are Independent” on page 2-12
- “Nested `parfor` and `for`-Loops and Other `parfor` Requirements” on page 2-15
- “Scale Up `parfor`-Loops to Cluster and Cloud” on page 2-26

Convert for-Loops Into parfor-Loops

In some cases, you must modify the code to convert for-loops to parfor-loops. This example shows how to diagnose and fix parfor-loop problems using a simple nested for-loop. Run this code in MATLAB and examine the results.

```
for x = 0:0.1:1
    for k = 2:10
        x(k) = x(k-1) + k;
    end
    x
end
```

To speed up the code, try to convert the for-loops to parfor-loops. Observe that this code produces errors.

```
parfor x = 0:0.1:1
    parfor k = 2:10
        x(k) = x(k-1) + k;
    end
    x
end
```

In this case you cannot simply convert the for-loops to parfor-loops without modification. To make this work, you must change the code in several places. To diagnose the problems, look for Code Analyzer messages in the MATLAB Editor.

✘ PARFOR or SPMD cannot be used inside another PARFOR loop. Details ▾ Fix

✘ The PARFOR loop cannot run due to the way variable 'x' is used. Details ▲ Fix

Explanation

MATLAB runs loops in `parfor` functions by dividing the loop iterations into groups, and then sending them to MATLAB workers where they run in parallel. For MATLAB to do this in a repeatable, reliable manner, it must be able to classify all the variables used in the loop. The code uses the indicated variable in a way that is incompatible with classification.

Suggested Action

Fix the usage of the indicated variable.

For more information about variable classification and other restrictions on [parfor](#) loop iterations, see [Classification of Variables in parfor-Loops](#) in the Parallel Computing Toolbox™ documentation.

This code shows common problems when you try to convert for-loops to parfor-loops.

Noninteger loop variable



```
parfor x = 0:0.1:1
```

Nested parallel loops ✘ `parfor y = 2:10`

```
A(y) = A(y-1) + ...
```

```
end
```



Dependent loop body

```
end
```

To solve these problems, you must modify the code to use `parfor`. The body of the `parfor`-loop is executed in a parallel pool using multiple MATLAB workers in a nondeterministic order. Therefore, you have to meet these requirements for the body of the `parfor`-loop:

- 1 The body of the `parfor`-loop must be independent. One loop iteration cannot depend on a previous iteration, because the iterations are executed in parallel in a nondeterministic order. In the example,

```
x(k) = x(k-1) + k;
```

is not independent, and therefore you cannot use `parfor`. For next steps in dealing with independence issues, see “Ensure That `parfor`-Loop Iterations are Independent” on page 2-12.

- 2 You cannot nest a `parfor`-loop inside another `parfor`-loop. The example has two nested `for`-loops, and therefore you can replace only one `for`-loop with a `parfor`-loop. Instead, you can call a function that uses a `parfor`-loop inside the body of the other `parfor`-loop. However, such nested `parfor`-loops give you no computational benefit, because all workers are used to parallelize the outermost loop. For help dealing with nested loops, see “Nested `parfor` and `for`-Loops and Other `parfor` Requirements” on page 2-15.

- 3 `parfor`-loop variables must be consecutive increasing integers. In the example,

```
parfor x = 0:0.1:1
```

has non-integer loop variables, and therefore you cannot use `parfor` here. You can solve this problem by changing the value of the loop variable to integer values required by the algorithm. For next steps in troubleshooting `parfor`-loop variables, see “Ensure That `parfor`-Loop Variables Are Consecutive Increasing Integers” on page 2-35.

- 4 You cannot break out of a `parfor`-loop early, as you can in a `for`-loop. Do not include a `return` or `break` statement in the body of your `parfor`-loop. Without communication, the other MATLAB instances running the loop do not know when to stop. As an alternative, consider `parfeval`.

If you still have problems converting `for`-loops to `parfor`-loops, see “Troubleshoot Variables in `parfor`-Loops” on page 2-35.

Tip You can profile a `parfor`-loops using `tic` and `toc` to measure the speedup compared to the corresponding `for`-loop. Use `ticBytes` and `tocBytes` to measure how much data is transferred to and from the workers in the parallel pool. For more information and examples, see “Profiling `parfor`-loops” on page 2-66.

See Also

`parfor` | `ticBytes` | `tocBytes`

Related Examples

- “Decide When to Use `parfor`” on page 2-2
- “Ensure That `parfor`-Loop Iterations are Independent” on page 2-12
- “Nested `parfor` and `for`-Loops and Other `parfor` Requirements” on page 2-15
- “Troubleshoot Variables in `parfor`-Loops” on page 2-35

Ensure That parfor-Loop Iterations are Independent

If you get an error when you convert for-loops to parfor-loops, ensure that your parfor-loop iterations are independent. parfor-loop iterations have *no guaranteed order*, while the iteration order in for-loops is *sequential*. Also parfor-loop iterations are performed on different MATLAB workers in the parallel pool, so that there is no sharing of information between iterations. Therefore one parfor-loop iteration must not depend on the result of a previous iteration. The only exception to this rule is to accumulate values in a loop using “Reduction Variables” on page 2-50.

The following example produces equivalent results, using a for-loop on the left and a parfor-loop on the right. Try the example in your MATLAB Command Window:

```
clear A
for i = 1:8
    A(i) = i;
end
A
```

A =

1

2

3

4

5

6

```
clear A
parfor i = 1:8
    A(i) = i;
end
A
```

A =

1

2

3

4

5

6

7

8

Each element of A is equal to its index. The parfor-loop works because each element is determined by the indexed loop variable only and does not depend on other variables. for-loops with independent tasks are ideal candidates for parfor-loops.

Note By default, parfor automatically starts a parallel pool of workers, if you have not started one already. parfor creates a pool using your default cluster profile, if you have set your parallel preferences accordingly.

In the example, the array elements are available in the client workspace after the parfor-loop, exactly as with a for-loop.

Now use a nonindexed variable inside the loop, or a variable whose indexing does not depend on the loop variable i. Try these examples, and note the values of d and i afterward:

```

clear A
d = 0; i = 0;
for i = 1:4
    d = i*2;
    A(i) = d;
end
A
d
i
A =
     2     4     6     8
d =
     8
i =
     4

```

```

clear A
d = 0; i = 0;
parfor i = 1:4
    d = i*2;
    A(i) = d;
end
A
d
i
A =
     2     4     6     8
d =
     0
i =
     0

```

Although the elements of *A* are the same in both examples, the value of *d* is not. In the `for`-loop, the iterations are executed sequentially, so afterward *d* has the value it held in the last iteration of the loop. In the `parfor`-loop, however, the iterations execute in parallel, so it is impossible to assign *d* a defined value at the end of the loop. This situation also applies to the loop variable *i*. Therefore, `parfor`-loop behavior is defined so that it does not affect the values *d* and *i* outside the loop. Their values remain the same before and after the loop. If the variables in your `parfor`-loop are not independent, then you might get different answers from those in the `for`-loop. In summary, a `parfor`-loop requires that each iteration be independent of the other iterations. All code that follows the `parfor` statement should not depend on the loop iteration sequence.

Code Analyzer can help diagnose whether the loop iterations are dependent. The code in the example shows iterations defined in terms of the previous iteration:

```

parfor k = 2:10
    x(k) = x(k-1) + k;
end

```

Look for Code Analyzer messages in the MATLAB Editor. In this case, Code Analyzer reports the dependency problem.

✘ Line 2: In a PARFOR loop, variable 'x' is indexed in different ways, potentially causing dependencies between iterations.

In other cases, however, Code Analyzer is unable to mark dependencies.

For help with other common `parfor` problems, see “Nested `parfor` and for-Loops and Other `parfor` Requirements” on page 2-15.

See Also

`parfor`

Related Examples

- “Decide When to Use `parfor`” on page 2-2
- “Convert for-Loops Into `parfor`-Loops” on page 2-8
- “Nested `parfor` and for-Loops and Other `parfor` Requirements” on page 2-15
- “Troubleshoot Variables in `parfor`-Loops” on page 2-35
- “Reduction Variables” on page 2-50

More About

- “Evaluate Functions in the Background Using `parfeval`” on page 1-27

Nested parfor and for-Loops and Other parfor Requirements

In this section...

“Nested parfor-Loops” on page 2-15

“Convert Nested for-Loops to parfor-Loops” on page 2-16

“Nested for-Loops: Requirements and Limitations” on page 2-19

“parfor-Loop Limitations” on page 2-22

Nested parfor-Loops

You cannot use a parfor-loop inside another parfor-loop. As an example, the following nesting of parfor-loops is not allowed:

```
parfor i = 1:10
    parfor j = 1:5
        ...
    end
end
```

Tip You cannot nest parfor directly within another parfor-loop. A parfor-loop can call a function that contains a parfor-loop, but you do not get any additional parallelism.

Code Analyzer in the MATLAB Editor flags the use of parfor inside another parfor-loop:

 PARFOR or SPMD cannot be used inside another PARFOR loop.

You cannot nest parfor-loops because parallelization can be performed at only one level. Therefore, choose which loop to run in parallel, and convert the other loop to a for-loop.

Consider the following performance issues when dealing with nested loops:

- Parallel processing incurs overhead. Generally, you should run the outer loop in parallel, because overhead only occurs once. If you run the inner loop in parallel, then each of the multiple parfor executions incurs an overhead. See “Convert Nested for-

Loops to parfor-Loops” on page 2-16 for an example how to measure parallel overhead.

- Make sure that the number of iterations exceeds the number of workers. Otherwise, you do not use all available workers.
- Try to balance the parfor-loop iteration times. parfor tries to compensate for some load imbalance.

Tip Always run the outermost loop in parallel, because you reduce parallel overhead.

You can also use a function that uses parfor and embed it in a parfor-loop. Parallelization occurs only at the outer level. In the following example, call a function MyFun.m inside the outer parfor-loop. The inner parfor-loop embedded in MyFun.m runs sequentially, not in parallel.

```
parfor i = 1:10
    MyFun(i)
end

function MyFun(i)
    parfor j = 1:5
        ...
    end
end
```

Tip Nested parfor-loops generally give you no computational benefit.

Convert Nested for-Loops to parfor-Loops

A typical use of nested loops is to step through an array using a one-loop variable to index one dimension, and a nested-loop variable to index another dimension. The basic form is:

```
X = zeros(n,m);
for a = 1:n
    for b = 1:m
        X(a,b) = fun(a,b)
    end
end
```

The following code shows a simple example. Use `tic` and `toc` to measure the computing time needed.

```
A = 100;
tic
for i = 1:100
    for j = 1:100
        a(i,j) = max(abs(eig(rand(A))));
    end
end
toc
```

Elapsed time is 49.376732 seconds.

You can parallelize either of the nested loops, but you cannot run both in parallel. The reason is that the workers in a parallel pool cannot start or access further parallel pools.

If the loop counted by `i` is converted to a `parfor`-loop, then each worker in the pool executes the nested loops using the `j` loop counter. The `j` loops themselves cannot run as a `parfor` on each worker.

Because parallel processing incurs overhead, you must choose carefully whether you want to convert either the inner or the outer `for`-loop to a `parfor`-loop. The following example shows how to measure the parallel overhead.

First convert only the *outer* `for`-loop to a `parfor`-loop. Use `tic` and `toc` to measure the computing time needed. Use `ticBytes` and `tocBytes` to measure how much data is transferred to and from the workers in the parallel pool.

Run the new code, and run it again. The first run is slower than subsequent runs, because the parallel pool takes some time to start and make the code available to the workers.

```
A = 100;
tic
ticBytes(gcf);
parfor i = 1:100
    for j = 1:100
        a(i,j) = max(abs(eig(rand(A))));
    end
end
end
tocBytes(gcf)
toc
```

BytesSentToWorkers

BytesReceivedFromWorkers

1	32984	24512
2	33784	25312
3	33784	25312
4	34584	26112
Total	1.3514e+05	1.0125e+05

Elapsed time is 14.130674 seconds.

Next convert only the *inner* loop to a `parfor`-loop. Measure the time needed and data transferred as in the previous case.

```
A = 100;
tic
ticBytes(gcp);
for i = 1:100
    parfor j = 1:100
        a(i,j) = max(abs(eig(rand(A))));
    end
end
tocBytes(gcp)
toc
```

	BytesSentToWorkers	BytesReceivedFromWorkers
	_____	_____
1	1.3496e+06	5.487e+05
2	1.3496e+06	5.4858e+05
3	1.3677e+06	5.6034e+05
4	1.3476e+06	5.4717e+05
Total	5.4144e+06	2.2048e+06

Elapsed time is 48.631737 seconds.

If you convert the *inner* loop to a `parfor`-loop, both the time and amount of data transferred are much greater than in the parallel outer loop. In this case, the elapsed time is almost the same as in the nested `for`-loop example. The speedup is smaller than running the outer loop in parallel, because you have more data transfer and thus more parallel overhead. Therefore if you execute the *inner* loop in parallel, you get no computational benefit compared to running the serial `for`-loop.

If you want to reduce parallel overhead and speed up your computation, run the outer loop in parallel.

If you convert the *inner* loop instead, then each iteration of the outer loop initiates a separate parfor-loop. That is, the inner loop conversion creates 100 parfor-loops. Each of the multiple parfor executions incurs overhead. If you want to reduce parallel overhead, you should run the outer loop in parallel instead, because overhead only occurs once.

Tip If you want to speed up your code, always run the outer loop in parallel, because you reduce parallel overhead.

Nested for-Loops: Requirements and Limitations

If you want to convert a nested for-loop to a parfor-loop, you must ensure that your loop variables are properly classified, see “Troubleshoot Variables in parfor-Loops” on page 2-35. If your code does not adhere to the guidelines and restrictions labeled as **Required**, you get an error. MATLAB catches some of these errors at the time it reads the code, and others when it executes the code. These errors are labeled as **Required (static)** or **Required (dynamic)** respectively.

Required (static): You must define the range of a for-loop nested in a parfor-loop by constant numbers or broadcast variables.

In the following example, the code on the left does not work because you define the upper limit of the for-loop by a function call. The code on the right provides a workaround by first defining a broadcast or constant variable outside the parfor-loop:

Invalid	Valid
<pre>A = zeros(100, 200); parfor i = 1:size(A, 1) for j = 1:size(A, 2) A(i, j) = i + j; end end</pre>	<pre>A = zeros(100, 200); n = size(A, 2); parfor i = 1:size(A,1) for j = 1:n A(i, j) = i + j; end end</pre>

Required (static): The index variable for the nested for-loop must never be explicitly assigned other than in its for-loop.

This restriction is required, because changing the nested for-loop variable in the loop body cannot guarantee that the region indexed by the for-loop variable is available at each worker.

The code on the left is not valid because it tries to modify the value of the nested for-loop variable `j` in the body of the loop. The code on the right provides a workaround by assigning the nested for-loop variable to a temporary variable `t`, and then updating `t`.

Invalid	Valid
<pre>A = zeros(10); parfor i = 1:10 for j = 1:10 A(i, j) = 1; j = j+1; end end</pre>	<pre>A = zeros(10); parfor i = 1:10 for j = 1:10 A(i, j) = 1; t = j; t = t + 1; end end</pre>

Required (static): You cannot index or subscript a nested for-loop variable.

This restriction is required, because indexing a loop variable cannot guarantee the independence of iterations.

The example on the left is invalid because it attempts to index the nested for-loop variable `j`. The example on the right removes this indexing.

Invalid	Valid
<pre>A = zeros(10); parfor i = 1:10 for j = 1:10 j(1); end end</pre>	<pre>A = zeros(10); parfor i = 1:10 for j = 1:10 j; end end</pre>

Required (static): When using the nested for-loop variable for indexing a sliced array, you must use the variable in plain form, not as part of an expression.

For example, the following code on the left does not work, but the code on the right does:

Invalid

```
A = zeros(4, 11);
parfor i = 1:4
    for j = 1:10
        A(i, j + 1) = i + j;
    end
end
```

Valid

```
A = zeros(4, 11);
parfor i = 1:4
    for j = 2:11
        A(i, j) = i + j - 1;
    end
end
```

Required (static): If you use a nested for-loop to index into a sliced array, you cannot use that array elsewhere in the parfor-loop.

In the following example, the code on the left does not work because A is sliced and indexed inside the nested for-loop. The code on the right works because v is assigned to A outside of the nested loop:

Invalid

```
A = zeros(4, 10);
parfor i = 1:4
    for j = 1:10
        A(i, j) = i + j;
    end
    disp(A(i, j))
end
```

Valid

```
A = zeros(4, 10);
parfor i = 1:4
    v = zeros(1, 10);
    for j = 1:10
        v(j) = i + j;
    end
    disp(v(j))
    A(i, :) = v;
end
```

Required (static): A sliced output variable can be used in only one nested for-loop.

Suppose that you use multiple for-loops (not nested inside each other) inside a parfor-loop, to index into a single sliced array. In this case, the for-loops must loop over the same range of values. In the following example, the code on the left does not work because j and k loop over different values. The code on the right works to index different portions of the sliced array A:

Invalid

```
A = zeros(4, 10);
parfor i = 1:4
    for j = 1:5
        A(i, j) = i + j;
    end
    for k = 6:10
        A(i, k) = pi;
    end
end
```

Valid

```
A = zeros(4, 10);
parfor i = 1:4
    for j = 1:10
        if j < 6
            A(i, j) = i + j;
        else
            A(i, j) = pi;
        end
    end
end
```

parfor-Loop Limitations

Nested Functions

The body of a `parfor`-loop cannot reference a nested function. However, it can call a nested function by a function handle. Try the following example. Note that `A(idx) = nfcn(idx)` in the `parfor`-loop does not work. You must use `feval` to invoke the `fcn` handle in the `parfor`-loop body.

```
function A = pfeg
    function out = nfcn(in)
        out = 1 + in;
    end

    fcn = @nfcn;

    parfor idx = 1:10
        A(idx) = feval(fcn, idx);
    end
end
```

```
end
```

```
>> pfeg
```

```
Starting parallel pool (parpool) using the 'local' profile ... connected to 4 workers.
```

```
ans =
```

```
     2     3     4     5     6     7     8     9     10     11
```


Tip If you use function handles that refer to nested functions inside a `parfor`-loop, then the values of externally scoped variables are not synchronized among the workers.

Nested parfor-Loops

The body of a `parfor`-loop cannot contain a `parfor`-loop. For more information, see “Nested parfor-Loops” on page 2-15.

Nested spmd Statements

The body of a `parfor`-loop cannot contain an `spmd` statement, and an `spmd` statement cannot contain a `parfor`-loop. The reason is that workers cannot start or access further parallel pools.

break and return Statements

The body of a `parfor`-loop cannot contain `break` or `return` statements. Consider `parfeval` or `parfevalOnAll` instead, because you can use `cancel` on them.

Global and Persistent Variables

The body of a `parfor`-loop cannot contain `global` or `persistent` variable declarations. The reason is that these variables are not synchronized between workers. You can use `global` or `persistent` variables within functions, but their value is visible only to the worker that creates them. Instead of `global` variables, it is a better practice to use function arguments to share values.

To learn more about variable requirements, see “Troubleshoot Variables in parfor-Loops” on page 2-35.

Scripts

If a script introduces a variable, you cannot call this script from within a `parfor`-loop or `spmd` statement. The reason is that this script would cause a transparency violation. For more details, see “Ensure Transparency in parfor-Loops or spmd Statements” on page 2-62.

Anonymous Functions

You can define an anonymous function inside the body of a `parfor`-loop. However, sliced output variables inside anonymous functions are not supported. You can work around this by using a temporary variable for the sliced variable, as shown in the following example.

```
x = 1:10;
parfor i=1:10
    temp = x(i);
    anonymousFunction = @() 2*temp;
    x(i) = anonymousFunction() + i;
end
disp(x);
```

For more information on sliced variables, see “Sliced Variables” on page 2-44.

inputname Functions

Using `inputname` to return the workspace variable name corresponding to an argument number is not supported inside `parfor`-loops. The reason is that `parfor` workers do not have access to the workspace of the MATLAB desktop. To work around this, call `inputname` before `parfor`, as shown in the following example.

```
a = 'a';
myFunction(a)

function X = myFunction(a)
    name = inputname(1);
    X = [];
    parfor i=1:2
        X = strcat(X,name);
    end
end
```

load Functions

The syntaxes of `load` that do not assign to an output structure are not supported inside `parfor`-loops. Inside `parfor`, always assign the output of `load` to a structure.

nargin or nargout Functions

The following uses are not supported inside `parfor`-loops:

- Using `nargin` or `nargout` without a function argument
- Using `narginchk` or `nargoutchk` to validate the number of input or output arguments in a call to the function that is currently executing

The reason is that workers do not have access to the workspace of the MATLAB desktop. To work around this, call these functions before `parfor`, as shown in the following example.

```
myFunction('a','b')  
  
function X = myFunction(a,b)  
    nin = nargin;  
    parfor i=1:2  
        X(i) = i*nin;  
    end  
end
```

P-Code Scripts

You can call P-code script files from within a `parfor`-loop, but P-code scripts cannot contain a `parfor`-loop. To work around this, use a P-code function instead of a P-code script.

See Also

`parfeval` | `parfevalOnAll` | `parfor`

Related Examples

- “Decide When to Use `parfor`” on page 2-2
- “Convert for-Loops Into `parfor`-Loops” on page 2-8
- “Ensure That `parfor`-Loop Iterations are Independent” on page 2-12
- “Troubleshoot Variables in `parfor`-Loops” on page 2-35

Scale Up parfor-Loops to Cluster and Cloud

In this example, you start on your local multicore desktop and measure the time required to run a calculation, as a function of increasing numbers of workers. The test is called a *strong scaling* test. It enables you to measure the decrease in time required for the calculation if you add more workers. This dependence is known as *speedup*, and allows you to estimate the *parallel scalability* of your code. You can then decide whether it is useful to increase the number of workers in your parallel pool, and scale up to cluster and cloud computing.

- 1 Create the function.

```
edit MyCode
```

- 2 In the MATLAB Editor, enter the new parfor-loop and add tic and toc to measure the time elapsed.

```
function a = MyCode(A)

tic
parfor i = 1:200
    a(i) = max(abs(eig(rand(A))));
end
toc
```

- 3 Save the file, and close the Editor.
- 4 On the **Parallel > Parallel Preferences** menu, check that your **Default Cluster** is **local** (your desktop machine).
- 5 In the MATLAB Command Window, define a parallel pool of size 1, and run your function on one worker to calculate the elapsed time. Note the elapsed time for a single worker and shut down your parallel pool.

```
parpool(1);
a = MyCode(1000);

Elapsed time is 172.529228 seconds.
```

```
delete(gcf);
```

- 6 Open a new parallel pool of two workers, and run the function again.

```
parpool(2);
a = MyCode(1000);
```

Note the elapsed time; you should see that this now has decreased compared to the single worker case.

- 7 Try 4, 8, 12 and 16 workers. Measure the parallel scalability by plotting the elapsed time for each number of workers on a log-log scale.



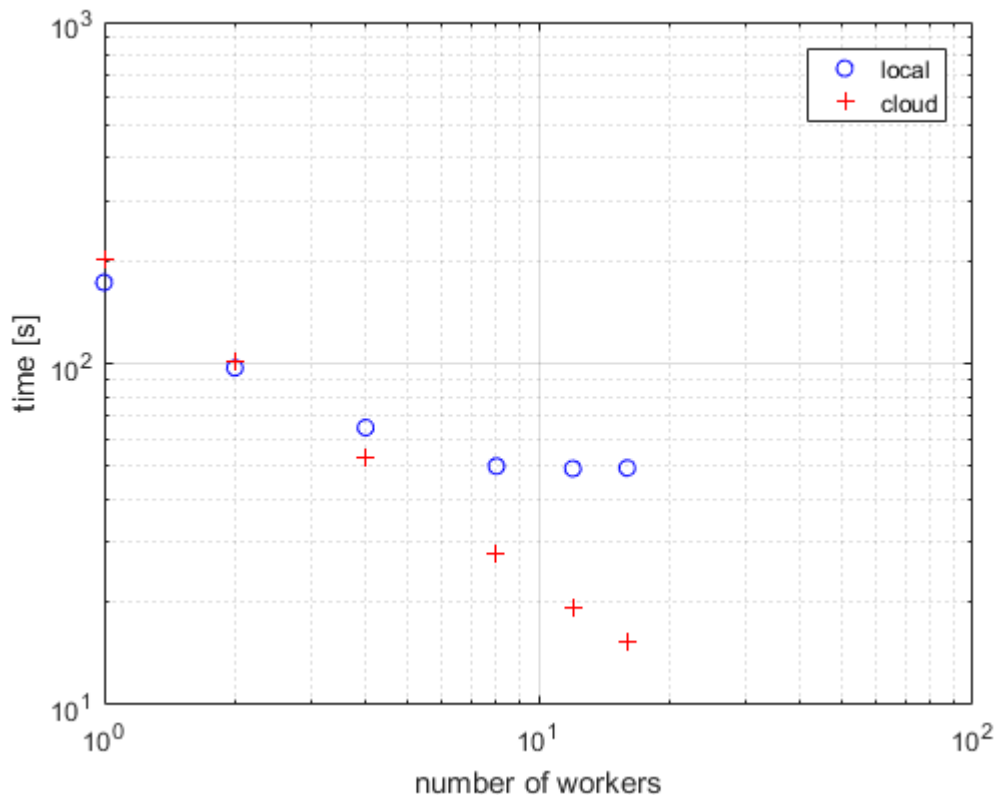
The figure shows the scalability for a typical multicore desktop PC (blue circle data points). The strong scaling test shows almost linear speedup and significant parallel scalability for up to eight workers. Observe from the figure that, in this case, we do not achieve further speedup for more than eight workers. This result means that, on a local desktop machine, all cores are fully used for 8 workers. You can get a different result on your local desktop, depending on your hardware. To further speed up your parallel application, consider scaling up to cloud or cluster computing.

- 8 If you have exhausted your local workers, as in the previous example, you can scale up your calculation to cloud computing. Check your access to cloud computing from the **Parallel > Discover Clusters** menu.

Open a parallel pool in the cloud and run your application without changing your code.

```
parpool(16);  
a = MyCode(1000);
```

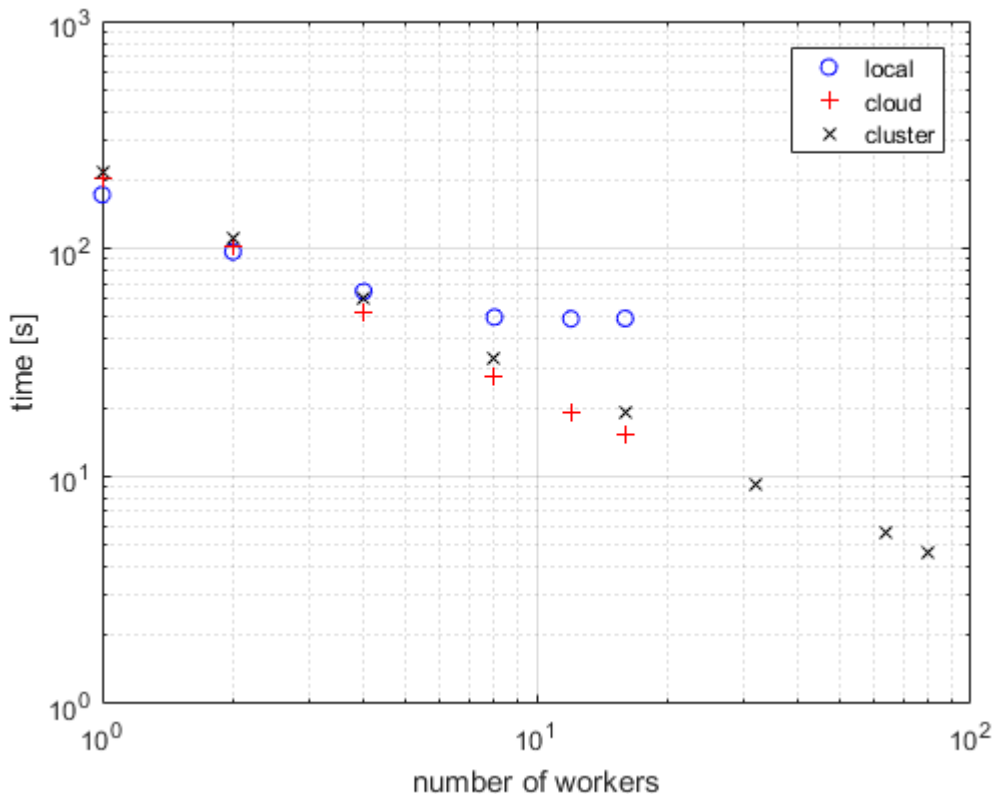
Note the elapsed time for increasing numbers of cluster workers. Measure the parallel scalability by plotting the elapsed time as a function of number of workers on a log-log scale.



The figure shows typical performance for workers in the cloud (red plus data points). This strong scaling test shows linear speedup and 100% parallel scalability up to 16 workers in the cloud. Consider further scaling up of your calculation by increasing the number of workers in the cloud or on a compute cluster. Note that the parallel scalability can be different, depending on your hardware, for a larger number of workers and other applications.

- 9 If you have direct access to a cluster, you can scale up your calculation using workers on the cluster. Check your access to clusters from the **Parallel > Discover Clusters** menu. If you have an account, select **cluster**, open a parallel pool and run your application without changing your code.

```
parpool(64);
a = MyCode(1000);
```



The figure shows typical strong scaling performance for workers on a cluster (black x data points). Observe that you achieve 100% parallel scalability, persisting up to at least 80 workers on the cluster. Note that this application scales linearly - the speedup is equal to the number of workers used.

This example shows a speedup equal to the number of workers. Not every task can achieve a similar speedup, see for example “Interactively Run a Loop in Parallel Using parfor” on page 1-8.

You might need different approaches for your particular tasks. To learn more about alternative approaches, see “Choose a Parallel Computing Solution” on page 1-20.

Tip You can further profile a `parfor`-loop by measuring how much data is transferred to and from the workers in the parallel pool by using `ticBytes` and `tocBytes`. For more information and examples, see “Profiling parfor-loops” on page 2-66.

See Also

Related Examples

- “Discover Clusters” on page 6-17
- “Discover Clusters and Use Cluster Profiles” on page 6-15
- “Profiling parfor-loops” on page 2-66
- “Interactively Run a Loop in Parallel Using parfor” on page 1-8
- “Choose a Parallel Computing Solution” on page 1-20

Use parfor-Loops for Reduction Assignments

These two examples show parfor-loops using reduction assignments. A reduction is an accumulation across iterations of a loop. The example on the left uses `x` to accumulate a sum across 10 iterations of the loop. The example on the right generates a concatenated array, `1:10`. In both of these examples, the execution order of the iterations on the workers does not matter: while the workers calculate individual results for each iteration, the client properly accumulates and assembles the final loop result.

```
x = 0;
parfor i = 1:10
    x = x + i;
end
x
x =
    55
```

```
x2 = [];
n = 10;
parfor i = 1:n
    x2 = [x2, i];
end
x2
x2 =
```

1 2 3 4 5 6 7 8

If the loop iterations operate in a nondeterministic sequence, you might expect the concatenation sequence in the example on the right to be nonconsecutive. However, MATLAB recognizes the concatenation operation and yields deterministic results.

The next example, which attempts to compute Fibonacci numbers, is not a valid parfor-loop because the value of an element of `f` in one iteration depends on the values of other elements of `f` calculated in other iterations.

```
f = zeros(1,50);
f(1) = 1;
f(2) = 2;
parfor n = 3:50
    f(n) = f(n-1) + f(n-2);
end
```

When you are finished with your loop examples, clear your workspace and delete your parallel pool of workers:

```
clear
delete(gcf)
```

See Also

More About

- “Reduction Variables” on page 2-50
- “Ensure That parfor-Loop Iterations are Independent” on page 2-12

Use Objects and Handles in parfor-Loops

In this section...

“Using Objects in parfor-Loops” on page 2-33

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Using Objects in parfor-Loops

If you are passing objects into or out of a `parfor`-loop, the objects must properly facilitate being saved and loaded. For more information, see “Save and Load Process for Objects” (MATLAB).

You cannot slice the fields of objects because of first-level indexing constraints. For details, see “Sliced Variables” on page 2-44.

For example, in the code on the left, both lines in the loop generate a classification error because of the indexing. In the code on the right, as a workaround for sliced output, you employ separate sliced arrays in the loop. Then you assign the structure fields after the loop is complete.

Invalid

```
parfor i = 1:4
    outputData.outArray1(i) = 1/i;
    outputData.outArray2(i) = i^2;
end
```

Valid

```
parfor i = 1:4
    outArray1(i) = 1/i;
    outArray2(i) = i^2;
end
outputData = struct('outArray1',outArray1,'outA
```

Handle Classes

You can send handle objects as inputs to the body of a `parfor`-loop. However, any changes made to handle objects on the workers during loop iterations are not automatically propagated back to the client. That is, changes made inside the loop are not automatically reflected after the loop.

To get the changes back to the client after the loop, explicitly assign the modified handle objects to output variables of the `parfor`-loop. In the following example, `maps` is a sliced input/output variable.

```
maps = {containers.Map(),containers.Map(),containers.Map()};
parfor ii = 1:numel(maps)
    mymap = maps{ii}; % input slice assigned to local copy
    for jj = 1:1000
        mymap(num2str(jj)) = rand;
    end
    maps{ii} = mymap; % modified local copy assigned to output slice
end
```

Sliced Variables Referencing Function Handles

You cannot directly call a function handle with the loop index as an input argument, because this variable cannot be distinguished from a sliced input variable. If you must call a function handle with the loop index variable as an argument, use `feval`.

The following example uses a function handle and a `for`-loop.

```
B = @sin;
for ii = 1:100
    A(ii) = B(ii);
end
```

A corresponding `parfor`-loop does not allow `B` to reference a function handle. You can work around the problem using `feval`.

```
B = @sin;
parfor ii = 1:100
    A(ii) = feval(B,ii);
end
```

See Also

More About

- “Troubleshoot Variables in `parfor`-Loops” on page 2-35
- “Sliced Variables” on page 2-44

Troubleshoot Variables in parfor-Loops

In this section...

“Ensure That parfor-Loop Variables Are Consecutive Increasing Integers” on page 2-35

“Avoid Overflows in parfor-Loops” on page 2-35

“Solve Variable Classification Issues in parfor-Loops” on page 2-36

“Structure Arrays in parfor-Loops” on page 2-39

“Converting the Body of a parfor-Loop into a Function” on page 2-40

“Unambiguous Variable Names” on page 2-40

“Transparent parfor-loops” on page 2-41

“Global and Persistent Variables” on page 2-41

Ensure That parfor-Loop Variables Are Consecutive Increasing Integers

Loop variables in a parfor-loop must be consecutive increasing integers. For this reason, the following examples return errors:

```
parfor i = 0:0.2:1      % not integers
parfor j = 1:2:11      % not consecutive
parfor k = 12:-1:1     % not increasing
```

You can fix these errors by converting the loop variables into a valid range. For example, you can fix the noninteger example as follows:

```
iValues = 0:0.2:1;
parfor idx = 1:numel(iValues)
i = iValues(idx);
...
end
```

Avoid Overflows in parfor-Loops

If MATLAB detects that the parfor-loop variable can overflow, it reports an error.

Overflow condition	Example	Solution
The length of the parfor-loop range exceeds the maximum value of the loop variable type.	Here, MATLAB reports an error because <code>length(-128:127) > maxint('int8')</code> : <pre>parfor idx=int8(-128:127) idx; end</pre>	Use a larger data type for the parfor-loop variable. If you want to keep the original data type in your calculations, convert the parfor-loop variable inside the parfor loop. <pre>parfor idx=-128:127 int8(idx); end</pre>
The initial value of the parfor-loop range equals the minimum value of the loop variable type.	Here, MATLAB reports an error because <code>0 == intmin('uint32')</code> : <pre>parfor idx=uint32(0:1) idx; end</pre>	<ul style="list-style-type: none"> Use a larger data type with a lower minimum value, as in the previous solution. Increment the range of values. For example: <pre>parfor idx=uint32(0:1)+1 idx-1; end</pre>

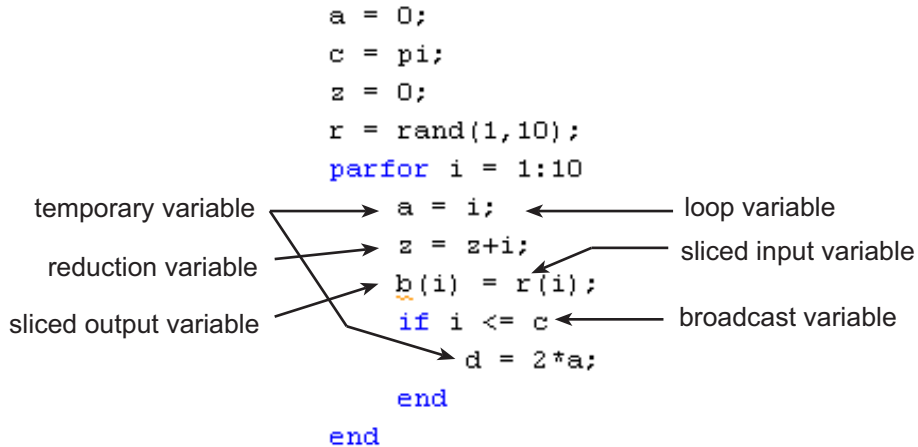
Solve Variable Classification Issues in parfor-Loops

When MATLAB recognizes a name in a parfor-loop as a variable, the variable is classified in one of several categories, shown in the following table. Make sure that your variables are uniquely classified and meet the category requirements. parfor-loops that violate the requirement return an error.

Classification	Description
“Loop Variables” on page 2-42	Loop indices
“Sliced Variables” on page 2-44	Arrays whose segments are operated on by different iterations of the loop
“Broadcast Variables” on page 2-49	Variables defined before the loop whose value is required inside the loop, but never assigned inside the loop

Classification	Description
“Reduction Variables” on page 2-50	Variables that accumulates a value across iterations of the loop, regardless of iteration order
“Temporary Variables” on page 2-59	Variables created inside the loop, and not accessed outside the loop

To find out which variables you have, examine the code fragment. All variable classifications in the table are represented in this code:



If you run into variable classification problems, consider these approaches before you resort to the more difficult method of converting the body of a parfor-loop into a function.

- If you use a nested for-loop to index into a sliced array, you cannot use that array elsewhere in the parfor-loop. The code on the left does not work because A is sliced and indexed inside the nested for-loop. The code on the right works because v is assigned to A outside the nested loop. You can compute an entire row, and then perform a single assignment into the sliced output.

Invalid

```
A = zeros(4, 10);
parfor i = 1:4
    for j = 1:10
        A(i, j) = i + j;
    end
    disp(A(i, 1))
end
```

Valid

```
A = zeros(4, 10);
parfor i = 1:4
    v = zeros(1, 10);
    for j = 1:10
        v(j) = i + j;
    end
    disp(v(1))
    A(i, :) = v;
end
```

- The code on the left does not work because the variable `x` in `parfor` cannot be classified. This variable cannot be classified because there are multiple assignments to different parts of `x`. Therefore `parfor` cannot determine whether there is a dependency between iterations of the loop. The code on the right works because you completely overwrite the value of `x`. `parfor` can now determine unambiguously that `x` is a temporary variable.

Invalid

```
parfor idx = 1:10
    x(1) = 7;
    x(2) = 8;
    out(idx) = sum(x);
end
```

Valid

```
parfor idx = 1:10
    x = [7, 8];
    out(idx) = sum(x);
end
```

- This example shows how to slice the field of a structured array. See `struct` for details. The code on the left does not work because the variable `a` in `parfor` cannot be classified. This variable cannot be classified because the form of indexing is not valid for a sliced variable. The first level of indexing is not the sliced indexing operation, even though the field `x` of `a` appears to be sliced correctly. The code on the right works because you extract the field of the `struct` into a separate variable `tmpx`. `parfor` can now determine correctly that this variable is sliced. In general, you cannot use fields of `structs` or properties of objects as sliced input or output variables in `parfor`.

Invalid

```
a.x = [];
parfor idx = 1:10
    a.x(idx) = 7;
end
```

Valid

```
tmpx = [];
parfor idx = 1:10
    tmpx(idx) = 7;
end
a.x = tmpx;
```


Structure Arrays in parfor-Loops

Creating Structures as Temporaries

You cannot create a structure in a parfor-loop using dot notation assignment. In the code on the left, both lines inside the loop generate a classification error. In the code on the right, as a workaround you can use the `struct` function to create the structure in the loop or in the first field.

Invalid

```
parfor i = 1:4
    temp.myfield1 = rand();
    temp.myfield2 = i;
end
```

Valid

```
parfor i = 1:4
    temp = struct();
    temp.myfield1 = rand();
    temp.myfield2 = i;
end

parfor i = 1:4
    temp = struct('myfield1', rand(), 'myfield2', i);
end
```

Slicing Structure Fields

You cannot use structure fields as sliced *input or output* arrays in a parfor-loop. In other words, you cannot use the loop variable to index the elements of a structure field. In the code on the left, both lines in the loop generate a classification error because of the indexing. In the code on the right, as a workaround for sliced output, you employ separate sliced arrays in the loop. Then you assign the structure fields after the loop is complete.

Invalid

```
parfor i = 1:4
    outputData.outArray1(i) = 1/i;
    outputData.outArray2(i) = i^2;
end
```

Valid

```
parfor i = 1:4
    outArray1(i) = 1/i;
    outArray2(i) = i^2;
end
outputData = struct('outArray1', outArray1, 'outArray2', outArray2);
```

The workaround for sliced input is to assign the structure field to a separate array before the loop. You can use that new array for the sliced input.

```
inArray1 = inputData.inArray1;
inArray2 = inputData.inArray2;
parfor i = 1:4
    temp1 = inArray1(i);
```

```

    temp2 = inArray2(i);
end

```

Converting the Body of a parfor-Loop into a Function

If all else fails, you can usually solve variable classification problems in `parfor`-loops by converting the body of the `parfor`-loop into a function. In the code on the left, Code Analyzer flags a problem with variable `y`, but cannot resolve it. In the code on the right, you solve this problem by converting the body of the `parfor`-loop into a function.

Invalid	Valid
<pre> function parfor_loop_body_bad data = rand(5,5); means = zeros(1,5); parfor i = 1:5 % Code Analyzer flags problem % with variable y below y.mean = mean(data(:,i)); means(i) = y.mean; end disp(means); </pre>	<pre> function parfor_loop_body_good data = rand(5,5); means = zeros(1,5); parfor i = 1:5 % Call a function instead means(i) = computeMeans(data(:,i)); end disp(means); % This function now contains the body % of the parfor-loop function means = computeMeans(data) y.mean = mean(data); means = y.mean; Starting parallel pool (parpool) using the 'local' pool 0.6786 0.5691 0.6742 0.6462 0.63 </pre>

Unambiguous Variable Names

If you use a name that MATLAB cannot unambiguously distinguish as a variable inside a `parfor`-loop, at parse time MATLAB assumes you are referencing a function. Then at run-time, if the function cannot be found, MATLAB generates an error. See “Variable Names” (MATLAB). For example, in the following code `f(5)` could refer either to the fifth element of an array named `f`, or to a function named `f` with an argument of 5. If `f` is not clearly defined as a variable in the code, MATLAB looks for the function `f` on the path when the code runs.

```

parfor i = 1:n
    ...
end

```

```
a = f(5);  
    ...  
end
```

Transparent parfor-loops

The body of a `parfor`-loop must be *transparent*: all references to variables must be “visible” in the text of the code. For more details about transparency, see “Ensure Transparency in `parfor`-Loops or `spmd` Statements” on page 2-62.

Global and Persistent Variables

The body of a `parfor`-loop cannot contain `global` or `persistent` variable declarations.

See Also

More About

- “Decide When to Use `parfor`” on page 2-2
- “Convert for-Loops Into `parfor`-Loops” on page 2-8
- “Ensure That `parfor`-Loop Iterations are Independent” on page 2-12
- “Nested `parfor` and for-Loops and Other `parfor` Requirements” on page 2-15
- “Ensure Transparency in `parfor`-Loops or `spmd` Statements” on page 2-62
- “Use `parfor`-Loops for Reduction Assignments” on page 2-31
- “Run Parallel Simulations” (Simulink)

Loop Variables

The loop variable defines the loop index value for each iteration. You set it in the first line of a `parfor` statement.

```
parfor p=1:12
```

For values across all iterations, the loop variable must evaluate to ascending consecutive integers. Each iteration is independent of all others, and each has its own loop index value.

Required (static): Assignments to the loop variable are not allowed.

This restriction is required, because changing `p` in the `parfor` body cannot guarantee the independence of iterations.

This example attempts to modify the value of the loop variable `p` in the body of the loop, and thus is invalid.

```
parfor p = 1:n
    p = p + 1;
    a(p) = i;
end
```

Required (static): You cannot index or subscript the loop variable in any way.

This restriction is required, because referencing a field of a loop variable cannot guarantee the independence of iterations.

The following code attempts to reference a field (`b`) of the loop variable (`p`) as if it were a structure. Both lines within the loop are invalid.

```
parfor p = 1:n
    p.b = 3
    x(p) = fun(p.b)
end
```

Similarly, the following code is invalid because it attempts to index the loop variable as a 1-by-1 matrix:

```
parfor p = 1:n
    x = p(1)
end
```

Required (static): You cannot use a range increment in for-loops nested inside a parfor-loop.

Consider the following example:

```
N = 10;  
T = 3;  
A = zeros(N,T);  
B = zeros(N,T);
```

The following code is invalid.

```
parfor i = 1:1:N  
    for t = 1:1:T  
        A(i,t) = t;  
    end  
end
```

The following code is valid.

```
parfor i = 1:1:N  
    for t = 1:T  
        B(i,t) = t;  
    end  
end
```

See Also

parfor

More About

- “Troubleshoot Variables in parfor-Loops” on page 2-35

Sliced Variables

A *sliced variable* is one whose value can be broken up into segments, or *slices*, which are then operated on separately by different workers. Each iteration of the loop works on a different slice of the array. Using sliced variables can reduce communication between the client and workers. Only those slices needed by a worker are sent to it when it starts working on a particular range of indices.

In this example, a slice of A consists of a single element of that array.

```
parfor i = 1:length(A)
    B(i) = f(A(i));
end
```

Characteristics of a Sliced Variable

If a variable in a `parfor`-loop has all the following characteristics, then the variable is sliced:

- **Type of First-Level Indexing** — The first level of indexing is either parentheses, `()`, or braces, `{}`.
- **Fixed Index Listing** — Within the first-level parentheses or braces, the list of indices is the same for all occurrences of a given variable.
- **Form of Indexing** — Within the list of indices for the variable, exactly one index involves the loop variable.
- **Shape of Array** — The array maintains a constant shape. In assigning to a sliced variable, the right side of the assignment cannot be `[]` or `' '`, because these operators attempt to delete elements.

Type of First-Level Indexing. For a sliced variable, the first level of indexing is enclosed in either parentheses, `()`, or braces, `{}`.

Here are the forms for the first level of indexing for arrays that are sliced and not sliced.

Reference for Variable Not Sliced	Reference for Sliced Variable
<code>A.x</code>	<code>A(...)</code>
<code>A{...}</code>	<code>A{...}</code>

After the first level, you can use any type of valid MATLAB indexing in the second and subsequent levels.

The variable A shown here on the left is not sliced; that shown on the right is sliced:

```
A.q{i,12}                A{i,12}.q
```

Fixed Index Listing. Within the first-level indexing of a sliced variable, the list of indices is the same for all occurrences of a given variable.

The variable A on the left is not sliced because A is indexed by *i* and *i+1* in different places. In the code on the right, variable A is sliced correctly.

Not sliced	Sliced
<pre>parfor i = 1:k B(:) = h(A(i), A(i+1)); end</pre>	<pre>parfor i = 1:k B(:) = f(A(i)); C(:) = g(A{i}); end</pre>

The example on the right shows occurrences of first-level indexing using both parentheses and braces in the same loop, which is acceptable.

The following example on the left does not slice A because the indexing of A is not the same in all places. The example on the right slices both A and B. The indexing of A is not the same as the indexing of B. However, the indexing of both A and B are individually consistent.

Not sliced	Sliced
<pre>parfor i=1:10 b = A(1,i) + A(2,i) end</pre>	<pre>A = [1 2 3 4 5 6 7 8 9 10; 10 20 30 40 50 60 70 80 90 100]; B = zeros(1,10); parfor i=1:10 for n=1:2 B(i) = B(i)+A(n,i) end end</pre>

Form of Indexing. Within the first-level of indexing for a sliced variable, exactly one indexing expression is of the form *i*, *i+k*, *i-k*, or *k+i*. The index *i* is the loop variable and *k* is a scalar integer constant or a simple (non-indexed) broadcast variable. Every other indexing expression is a positive integer constant, a simple (non-indexed) broadcast variable, a nested for-loop index variable, colon, or end.

With `i` as the loop variable, the `A` variables shown on the left are not sliced, while the `A` variables on the right are sliced.

Not sliced	Sliced
<code>A(i+f(k),j,:,3)</code>	<code>A(i+k,j,:,3)</code>
<code>A(i,20:30,end)</code>	<code>A(i,:,end)</code>
<code>A(i,:,s.field1)</code>	<code>A(i,c:k)</code>

(Note: The original image contains some green text annotations: "% f(k) invalid for slicing" above the first row, "% 20:30 not scalar" above the second row, and "% s.field1 not simple" above the third row. These are included in the code blocks below.)

When you use other variables along with the loop variable to index an array, you cannot set these variables inside the loop. In effect, such variables are constant over the execution of the entire `parfor` statement. You cannot combine the loop variable with itself to form an index expression.

Shape of Array. A sliced variable must maintain a constant shape. The variable `A` shown here on either line is not sliced:

```
A(i,:) = [];  
A(end + 1) = i;
```

In the first case, `A` is not sliced because changing the shape of a sliced array would violate assumptions governing communication between the client and workers.

In the second, `A` is not a sliced output variable because it is not indexed on the loop variable.

Sliced Input and Output Variables

All sliced variables have the characteristics of being input or output. A sliced variable can sometimes have both characteristics. MATLAB transmits sliced input variables from the client to the workers, and sliced output variables from workers back to the client. If a variable is both input and output, it is transmitted in both directions.

In this `parfor`-loop, `r` is a sliced input variable and `b` is a sliced output variable.

```
a = 0;  
z = 0;  
r = rand(1,10);  
parfor ii = 1:10  
    a = ii;  
    z = z + ii;  
    b(ii) = r(ii);  
end
```


However, if in each iteration, every reference to an array element is set before it is used, the variable is not a sliced input variable. In this example, all elements of `A` are set, and then only those fixed values are used.

```
parfor ii = 1:n
    if someCondition
        A(ii) = 32;
    else
        A(ii) = 17;
    end
    loop code that uses A(ii)
end
```

Sliced-output variables can grow dynamically through indexed assignments with default values inserted at intermediate index positions. In this sliced variable example, you can see that the default value of 0 has been inserted at several places in `a`.

```
a = [];
parfor idx = 1:10
    if rand < 0.5
        a(idx) = idx;
    end
end

disp(a);

    0     2     0     4     5     0     0     8     9    10
```

Even if a sliced variable is not explicitly referenced as an input, implicit usage can make it so. In the following example, not all elements of `A` are necessarily set inside the `parfor`-loop. Therefore the original values of the array are received, held, and then returned from the loop, making `A` both a sliced input and output variable.

```
A = 1:10;
parfor ii = 1:10
    if rand < 0.5
        A(ii) = 0;
    end
end
```

Scalar Expansion with Sliced Outputs

You cannot use scalar expansion to define a set of values assigned to a sliced output array. For example, the following code attempts to expand the value `idx` for assignment to each element of the vector defined by `x(:,idx)`; this action generates an error.

```
x = zeros(10,12);  
parfor idx = 1:12  
    x(:,idx) = idx;  
end
```

The following code offers a suggested workaround for this limitation.

```
x = zeros(10,12);  
parfor idx = 1:12  
    x(:,idx) = repmat(idx,10,1);  
end
```

See Also

More About

- “Troubleshoot Variables in parfor-Loops” on page 2-35

Broadcast Variables

A *broadcast variable* is any variable, other than the loop variable or a sliced variable, that does not change inside the loop. At the start of a `parfor`-loop, the values of any broadcast variables are sent to all workers. This type of variable can be useful or even essential for particular tasks. However, large broadcast variables can cause significant communication between client and workers and increase parallel overhead. Sometimes it is more efficient to use temporary variables for this purpose, creating and assigning them inside the loop.

For more details, see “Temporary Variables” on page 2-59 and “Deciding When to Use `parfor`” on page 2-2.

See Also

More About

- “Troubleshoot Variables in `parfor`-Loops” on page 2-35
- “Deciding When to Use `parfor`” on page 2-2
- “Temporary Variables” on page 2-59

Reduction Variables

MATLAB supports an important exception, called reduction, to the rule that loop iterations must be independent. A *reduction variable* accumulates a value that depends on all the iterations together, but is independent of the iteration order. MATLAB allows reduction variables in `parfor`-loops.

Reduction variables appear on both sides of an assignment statement, such as any of the following, where `expr` is a MATLAB expression.

<code>X = X + expr</code>	<code>X = expr + X</code>
<code>X = X - expr</code>	See Associativity in Reduction Assignments in “Requirements for Reduction Assignments” on page 2-53
<code>X = X .* expr</code>	<code>X = expr .* X</code>
<code>X = X * expr</code>	<code>X = expr * X</code>
<code>X = X & expr</code>	<code>X = expr & X</code>
<code>X = X expr</code>	<code>X = expr X</code>
<code>X = [X, expr]</code>	<code>X = [expr, X]</code>
<code>X = [X; expr]</code>	<code>X = [expr; X]</code>
<code>X = min(X, expr)</code>	<code>X = min(expr, X)</code>
<code>X = max(X, expr)</code>	<code>X = max(expr, X)</code>
<code>X = union(X, expr)</code>	<code>X = union(expr, X)</code>
<code>X = intersect(X, expr)</code>	<code>X = intersect(expr, X)</code>

Each of the allowed statements listed in this table is referred to as a *reduction assignment*. By definition, a reduction variable can appear only in assignments of this type.

The general form of a reduction assignment is

<code>X = f(X, expr)</code>	<code>X = f(expr, X)</code>
-----------------------------	-----------------------------

The following example shows a typical usage of a reduction variable `X`.

```
X = ...;           % Do some initialization of X
parfor i = 1:n
```

```

    X = X + d(i);
end

```

This loop is equivalent to the following, where you calculate each $d(i)$ by a different iteration.

```

X = X + d(1) + ... + d(n)

```

In a regular `for`-loop, the variable X would get its value either before entering the loop or from the previous iteration of the loop. However, this concept does not apply to `parfor`-loops.

In a `parfor`-loop, the value of X is never transmitted from client to workers or from worker to worker. Rather, additions of $d(i)$ are done in each worker, with i ranging over the subset of $1:n$ being performed on that worker. The results are then transmitted back to the client, which adds the partial sums of the workers into X . Thus, workers do some of the additions, and the client does the rest.

Notes About Required and Recommended Guidelines

If your `parfor` code does not adhere to the guidelines and restrictions labeled as **Required**, you get an error. MATLAB catches some of these errors at the time it reads the code, and others when it executes the code. These errors are labeled as **Required (static)** or **Required (dynamic)** respectively. Guidelines that do not cause errors are labeled as **Recommended**. You can use MATLAB Code Analyzer to help `parfor`-loops comply with the guidelines.

Basic Rules for Reduction Variables

The following requirements further define the reduction assignments associated with a given variable.

Required (static): For any reduction variable, the same reduction function or operation must be used in all reduction assignments for that variable.

The `parfor`-loop on the left is not valid because the reduction assignment uses `+` in one instance, and `[,]` in another. The `parfor`-loop on the right is valid.

Invalid

```
parfor i = 1:n
    if testLevel(k)
        A = A + i;
    else
        A = [A, 4+i];
    end
    % loop body continued
end
```

Valid

```
parfor i = 1:n
    if testLevel(k)
        A = A + i;
    else
        A = A + i + 5*k;
    end
    % loop body continued
end
```

Required (static): If the reduction assignment uses `*`, `[,]`, or `[;]`, then `X` must be consistently specified as the first or second argument in every reduction assignment.

The `parfor`-loop on the left is not valid because the order of items in the concatenation is not consistent throughout the loop. The `parfor`-loop on the right is valid.

Invalid

```
parfor i = 1:n
    if testLevel(k)
        A = [A, 4+i];
    else
        A = [r(i), A];
    end
    % loop body continued
end
```

Valid

```
parfor i = 1:n
    if testLevel(k)
        A = [A, 4+i];
    else
        A = [A, r(i)];
    end
    % loop body continued
end
```

Required (static): You cannot index or subscript a reduction variable.

The code on the left is not valid because it tries to index `a`, and so MATLAB cannot classify it as a reduction variable. To fix it, the code on the right uses a non-indexed variable.

Invalid

```
a.x = 0
parfor i = 1:10
    a.x = a.x + 1;
end
```

Valid

```
tmpx = 0
parfor i = 1:10
    tmpx = tmpx + 1;
end
a.x = tmpx;
```

Requirements for Reduction Assignments

Chaining Reduction Operators. MATLAB classifies assignments of the form $X = \text{expr op } X$ or $X = X \text{ op } \text{expr}$ as reduction statements when they are equivalent to the parenthesized assignments $X = (\text{expr}) \text{ op } X$ or $X = X \text{ op } (\text{expr})$ respectively. X is a variable, op is a reduction operator, and expr is an expression with one or more binary reduction operators. Consequently, due to the MATLAB operator precedence rules, MATLAB might not classify some assignments of the form $X = \text{expr op1 } X \text{ op2 } \text{expr2} \dots$, that chain operators, as reduction statements in `parfor`-loops.

In this example, MATLAB classifies X as a reduction variable because the assignment is equivalent to $X = X + (1 * 2)$.

```
X = 0;
parfor i=1:10
    X = X + 1 * 2;
end
```

In this example, MATLAB classifies X as a temporary variable because the assignment, equivalent to $X = (X * 1) + 2$, is not of the form $X = (\text{expr}) \text{ op } X$ or $X = X \text{ op } (\text{expr})$.

```
X = 0;
parfor i=1:10
    X = X * 1 + 2;
end
```

As a best practice, use parentheses to explicitly specify operator precedence for chained reduction assignments.

Reduction Assignments. In addition to the specific forms of reduction assignment listed in the table in “Reduction Variables” on page 2-50, the only other (and more general) form of a reduction assignment is

$X = f(X, \text{expr})$	$X = f(\text{expr}, X)$
-------------------------	-------------------------

Required (static): f can be a function or a variable. If f is a variable, then you cannot change f in the `parfor` body (in other words, it is a broadcast variable).

If f is a variable, then for all practical purposes its value at run time is a function handle. However, as long as the right side can be evaluated, the resulting value is stored in X .

The `parfor`-loop on the left does not execute correctly because the statement `f = @times` causes `f` to be classified as a temporary variable. Therefore `f` is cleared at the beginning of each iteration. The `parfor`-loop on the right is correct, because it does not assign `f` inside the loop.

Invalid	Valid
<pre>f = @(x,k)x * k; parfor i = 1:n a = f(a,i); % loop body continued f = @times; % Affects f end</pre>	<pre>f = @(x,k)x * k; parfor i = 1:n a = f(a,i); % loop body continued end</pre>

The operators `&&` and `||` are not listed in the table in “Reduction Variables” on page 2-50. Except for `&&` and `||`, all the matrix operations of MATLAB have a corresponding function `f`, such that `u op v` is equivalent to `f(u,v)`. For `&&` and `||`, such a function cannot be written because `u&&v` and `u||v` might or might not evaluate `v`. However, `f(u,v)` *always* evaluates `v` before calling `f`. Therefore `&&` and `||` are excluded from the table of allowed reduction assignments for a `parfor`-loop.

Every reduction assignment has an associated function `f`. The properties of `f` that ensure deterministic behavior of a `parfor` statement are discussed in the following sections.

Associativity in Reduction Assignments. The following practice is recommended for the function `f`, as used in the definition of a reduction variable. However, this rule does not generate an error if not adhered to. Therefore, it is up to you to ensure that your code meets this recommendation.

Recommended: To get deterministic behavior of `parfor`-loops, the reduction function `f` must be associative.

To be associative, the function `f` must satisfy the following for all `a`, `b`, and `c`.

$$f(a, f(b, c)) = f(f(a, b), c)$$

The classification rules for variables, including reduction variables, are purely syntactic. They cannot determine whether the `f` you have supplied is truly associative or not. Associativity is assumed, but if you violate this rule, each execution of the loop might result in different answers.

Note The addition of mathematical real numbers is associative. However, the addition of floating-point numbers is only approximately associative. Different executions of this `parfor` statement might produce values of `X` with different round-off errors. You cannot avoid this cost of parallelism.

For example, the statement on the left yields 1, while the statement on the right returns $1 + \text{eps}$:

$$(1 + \text{eps}/2) + \text{eps}/2 \qquad 1 + (\text{eps}/2 + \text{eps}/2)$$

Except for the minus operator (-), all special cases listed in the table in “Reduction Variables” on page 2-50 have a corresponding (approximately) associative function. MATLAB calculates the assignment `X = X - expr` by using `X = X + (-expr)`. (So, technically, the function for calculating this reduction assignment is `plus`, not `minus`.) However, the assignment `X = expr - X` cannot be written using an associative function, which explains its exclusion from the table.

Commutativity in Reduction Assignments. Some associative functions, including `+`, `.*`, `min`, and `max`, `intersect`, and `union`, are also commutative. That is, they satisfy the following for all `a` and `b`.

$$f(a,b) = f(b,a)$$

Noncommutative functions include `*` (because matrix multiplication is not commutative for matrices in which both dimensions have size greater than one), `[,]`, and `[;]`. Noncommutativity is the reason that consistency in the order of arguments to these functions is required. As a practical matter, a more efficient algorithm is possible when a function is commutative as well as associative, and `parfor` is optimized to exploit commutativity.

Recommended: Except in the cases of `*`, `[,]`, and `[;]`, the function `f` of a reduction assignment must be commutative. If `f` is not commutative, different executions of the loop might result in different answers.

Violating the restriction on commutativity in a function used for reduction could result in unexpected behavior, even if it does not generate an error.

Unless `f` is a known noncommutative built-in function, it is assumed to be commutative. There is currently no way to specify a user-defined, noncommutative function in `parfor`.

Overloading in Reduction Assignments. Most associative functions `f` have an identity element `e`, so that for any `a`, the following holds true.

$$f(e,a) = a = f(a,e)$$

Examples of identity elements for some functions are listed here.

Function	Identity Element
+	0
* and .*	1
[,] and [;]	[]
&	true
	false

MATLAB uses the identity elements of reduction functions when it knows them. So, in addition to associativity and commutativity, also keep identity elements in mind when overloading these functions.

Recommended: An overload of +, *, .*, [,], or [;] must be associative if it is used in a reduction assignment in a parfor-loop. The overload must treat the respective identity element in the table (all with class double) as an identity element.

Recommended: An overload of +, .*, union, or intersect must be commutative.

There is no way to specify the identity element for a function. In these cases, the behavior of parfor is less efficient than for functions with a known identity element, but the results are correct.

Similarly, because of the special treatment of $X = X - \text{expr}$, the following is recommended.

Recommended: An overload of the minus operator (-) must obey the mathematical law that $X - (y + z)$ is equivalent to $(X - y) - z$.

Using a Custom Reduction Function

Suppose that each iteration of a loop performs some calculation, and you are interested in finding which iteration of a loop produces the maximum value. This reduction exercise makes an accumulation across multiple iterations of a loop. Your reduction function must compare iteration results, until the maximum value can be determined after all iterations are compared.

First consider the reduction function itself. To compare one iteration result against another, the function requires as input the current result and the known maximum from other iterations so far. Each of the two inputs is a vector containing iteration results and iteration number.

```
function mc = comparemax(A, B)
% Custom reduction function for 2-element vector input

if A(1) >= B(1) % Compare the two input data values
    mc = A;      % Return the vector with the larger result
else
    mc = B;
end
```

Inside the loop, each iteration calls the reduction function (`comparemax`), passing in a pair of two-element vectors:

- The accumulated maximum and its iteration index, which is the reduction variable `cummax`
- The iteration value and index

If the data value of the current iteration is greater than the maximum in `cummax`, the function returns a vector of the new value and its iteration number. Otherwise, the function returns the existing maximum and its iteration number.

Each iteration calls the reduction function `comparemax` to compare its own data [`dat i`] to data already accumulated in `cummax`. Try the following code for this loop.

```
% First element of cummax is maximum data value
% Second element of cummax is where (iteration) maximum occurs
cummax = [0 0]; % Initialize reduction variable
parfor ii = 1:100
    dat = rand(); % Simulate some actual computation
    cummax = comparemax(cummax, [dat ii]);
end
disp(cummax);
```

See Also

More About

- “Troubleshoot Variables in parfor-Loops” on page 2-35
- “Use parfor-Loops for Reduction Assignments” on page 2-31

Temporary Variables

A *temporary variable* is any variable that is the target of a direct, nonindexed assignment, but is not a reduction variable. In the following `parfor`-loop, `a` and `d` are temporary variables:

```
a = 0;
z = 0;
r = rand(1,10);
parfor i = 1:10
    a = i;           % Variable a is temporary
    z = z + i;
    if i <= 5
        d = 2*a;    % Variable d is temporary
    end
end
```

In contrast to the behavior of a `for`-loop, MATLAB clears any temporary variables before each iteration of a `parfor`-loop. To help ensure the independence of iterations, the values of temporary variables cannot be passed from one iteration of the loop to another. Therefore, temporary variables must be set inside the body of a `parfor`-loop, so that their values are defined separately for each iteration.

MATLAB does not send temporary variables back to the client. A temporary variable in a `parfor`-loop has no effect on a variable with the same name that exists outside the loop. This behavior is different from ordinary `for`-loops.

Uninitialized Temporaries

Temporary variables in a `parfor`-loop are cleared at the beginning of every iteration. MATLAB can sometimes detect cases in which loop iterations use a temporary variable before it is set in that iteration. In this case, MATLAB issues a static error rather than a run-time error. There is little point in allowing execution to proceed if a run-time error is guaranteed to occur. This kind of error often arises because of confusion between `for` and `parfor`, especially regarding the rules of classification of variables. For example:

```
b = true;
parfor i = 1:n
    if b && some_condition(i)
        do_something(i);
        b = false;
    end
```

```
    ...  
end
```

This loop is acceptable as an ordinary for-loop. However, as a parfor-loop, `b` is a temporary variable because it occurs directly as the target of an assignment inside the loop. Therefore it is cleared at the start of each iteration, so its use in the condition of the `if` is guaranteed to be uninitialized. If you change `parfor` to `for`, the value of `b` assumes sequential execution of the loop. In that case, `do_something(i)` is executed only for the lower values of `i` until `b` is set `false`.

Temporary Variables Intended as Reduction Variables

Another common cause of uninitialized temporaries can arise when you have a variable that you intended to be a reduction variable. However, if you use it elsewhere in the loop, then it is classified as a temporary variable. For example:

```
s = 0;  
parfor i = 1:n  
    s = s + f(i);  
    ...  
    if (s > whatever)  
        ...  
    end  
end
```

If the only occurrences of `s` are the two in the first statement of the body, `s` would be classified as a reduction variable. But in this example, `s` is not a reduction variable because it has a use outside of reduction assignments in the line `s > whatever`. Because `s` is the target of an assignment (in the first statement), it is a temporary. Therefore MATLAB issues an error, but points out the possible connection with reduction.

If you change `parfor` to `for`, the use of `s` outside the reduction assignment relies on the iterations being performed in a particular order. In a `parfor`-loop, it matters that the loop “does not care” about the value of a reduction variable as it goes along. It is only after the loop that the reduction value becomes usable.

ans Variable

Inside the body of a `parfor`-loop, the `ans` variable is classified as a temporary variable. All considerations and restrictions for temporary variables apply to `ans`. For example, assignments to `ans` inside a `parfor`-loop have no effect on `ans` outside the loop.

See Also

More About

- “Troubleshoot Variables in parfor-Loops” on page 2-35
- “Reduction Variables” on page 2-50
- “Ensure Transparency in parfor-Loops or spmd Statements” on page 2-62

Ensure Transparency in parfor-Loops or spmd Statements

The body of a `parfor`-loop or `spmd` block must be *transparent*. Transparency means that all references to variables must be visible in the text of the code.

In the following examples, the variable `X` is not transferred to the workers. Only the character vector `'X'` is passed to `eval`, and `X` is not visible as an input variable in the loop or block body. As a result, MATLAB issues an error at run time.

```
X = 5;
parfor ii = 1:4
    eval('X');
end
```

```
X = 5;
spmd
    eval('X');
end
```

Similarly, you cannot clear variables from a workspace by executing `clear` inside a `parfor` or `spmd` statement:

```
parfor ii = 1:4
    <statements...>
    clear('X') % cannot clear: transparency violation
    <statements...>
end

spmd; clear('X'); end
```

Alternatively, you can free up memory used by a variable by setting its value to empty when it is no longer needed.

```
parfor ii = 1:4
    <statements...>
    X = [];
    <statements...>
end
```

In the case of `spmd` blocks, you can clear its Composite from the client workspace.

In general, the requirement for transparency restricts all dynamic access to variables, because the entire variable might not be present in any given worker. In a transparent workspace, you cannot create, delete, modify, access, or query variables if you do not explicitly specify these variables in the code.

Examples of other actions or functions that violate transparency in a `parfor`-loop include:

- `who` and `whos`
- `evalc`, `evalin`, and `assignin` with the `workspace` argument specified as `'caller'`
- `save` and `load`, unless the output of `load` is assigned to a variable
- If a script attempts to read or write variables of the parent workspace, then running this script can cause a transparency violation. To avoid this issue, convert the script to a function, and call it with the necessary variables as input or output arguments.

Note Transparency applies only to the direct body of the `parfor` or `spmd` construct, and not to any functions called from there. The workaround for `save` and `load` is to hide the calls to `save` and `load` inside a function.

MATLAB *does* successfully execute `eval` and `evalc` statements that appear in functions called from the `parfor` body.

Parallel Simulink Simulations

You can run Simulink models in parallel with the `parsim` command instead of using `parfor`-loops. For more information and examples of using Simulink in parallel, see “Run Multiple Simulations” (Simulink).

- If your Simulink model requires access to variables contained in a `.mat` file, you must load these parameters in the workspace of each worker. You must do this before the `parfor`-loop, and after opening `parpool`. To achieve this, you can use `spmd` or `parfevalOnAll`, as shown in the examples.

```
spmd
    evalin('base', 'load(''path/to/file'')')
end

parfevalOnAll(@evalin, 0, 'base', 'load(''path/to/file'')')
```

- If your model also requires variables defined in the body of your MATLAB script, you must use `assignin` or `evalin` to move these variables to the base workspace of each worker, in every `parfor` iteration.

See Also

`parfor` | `spmd`

More About

- “Troubleshoot Variables in parfor-Loops” on page 2-35
- “Run Single Programs on Multiple Data Sets” on page 3-2
- “Run Parallel Simulations” (Simulink)

Improve parfor Performance

You can improve the performance of `parfor`-loops in various ways. This includes parallel creation of arrays inside the loop; profiling `parfor`-loops; slicing arrays; and optimizing your code on local workers before running on a cluster.

Where to Create Arrays

When you create a large array in the client before your `parfor`-loop, and access it within the loop, you might observe slow execution of your code. To improve performance, tell each MATLAB worker to create its own arrays, or portions of them, in parallel. You can save the time of transferring data from client to workers by asking each worker to create its own copy of these arrays, in parallel, inside the loop. Consider changing your usual practice of initializing variables before a `for`-loop, avoiding needless repetition inside the loop. You might find that parallel creation of arrays inside the loop improves performance.

Performance improvement depends on different factors, including

- size of the arrays
- time needed to create arrays
- worker access to all or part of the arrays
- number of loop iterations that each worker performs

Consider all factors in this list when you are considering to convert `for`-loops to `parfor`-loops. For more details, see “Convert for-Loops Into parfor-Loops” on page 2-8.

As an alternative, consider the `parallel.pool.Constant` function to establish variables on the pool workers before the loop. These variables remain on the workers after the loop finishes, and remain available for multiple `parfor`-loops. You might improve performance using `parallel.pool.Constant`, because the data is transferred only once to the workers.

In this example, you first create a big data set `D` and execute a `parfor`-loop accessing `D`. Then you use `D` to build a `parallel.pool.Constant` object, which allows you to reuse the data by copying `D` to each worker. Measure the elapsed time using `tic` and `toc` for each case and note the difference.

```
function constantDemo
```

```
D = rand(1e7, 1);
tic
for i = 1:20
    a = 0;
    parfor j = 1:60
        a = a + sum(D);
    end
end
toc

tic
D = parallel.pool.Constant(D);
for i = 1:20
    b = 0;
    parfor j = 1:60
        b = b + sum(D.Value);
    end
end
toc

>> constantDemo
Starting parallel pool (parpool) using the 'local' profile ... connected to 4 workers.
Elapsed time is 63.839702 seconds.
Elapsed time is 10.194815 seconds.
```

In the second case, you send the data only once. You can enhance the performance of the parfor-loop by using the `parallel.pool.Constant` object.

Profiling parfor-loops

You can profile a parfor-loop by measuring the time elapsed using `tic` and `toc`. You can also measure how much data is transferred to and from the workers in the parallel pool by using `ticBytes` and `tocBytes`. Note that this is different from profiling MATLAB code in the usual sense using the MATLAB profiler, see “Profile to Improve Performance” (MATLAB).

This example calculates the spectral radius of a matrix and converts a for-loop into a parfor-loop. Measure the resulting speedup and the amount of transferred data.

- 1 In the MATLAB Editor, enter the following for-loop. Add `tic` and `toc` to measure the time elapsed. Save the file as `MyForLoop.m`.

```
function a = MyForLoop(A)
```

```
tic
for i = 1:200
    a(i) = max(abs(eig(rand(A))));
end
toc
```

- 2 Run the code, and note the elapsed time.

```
a = MyForLoop(500);
```

```
Elapsed time is 31.935373 seconds.
```

- 3 In `MyForLoop.m`, replace the `for`-loop with a `parfor`-loop. Add `ticBytes` and `tocBytes` to measure how much data is transferred to and from the workers in the parallel pool. Save the file as `MyParforLoop.m`.

```
ticBytes(gcf);
parfor i = 1:200
    a(i) = max(abs(eig(rand(A))));
end
tocBytes(gcf)
```

- 4 Run the new code, and run it again. Note that the first run is slower than the second run, because the parallel pool has to be started and you have to make the code available to the workers. Note the elapsed time for the second run.

By default, MATLAB automatically opens a parallel pool of workers on your local machine.

```
a = MyParforLoop(500);
```

```
Starting parallel pool (parpool) using the 'local' profile ... connected to 4 workers
```

```
...
```

	BytesSentToWorkers	BytesReceivedFromWorkers
	-----	-----
1	15340	7024
2	13328	5712
3	13328	5704
4	13328	5728
Total	55324	24168

```
Elapsed time is 10.760068 seconds.
```

The elapsed time is 31.9 seconds in serial and 10.8 seconds in parallel, and shows that this code benefits from converting to a `parfor`-loop.

Slicing Arrays

If a variable is initialized before a `parfor`-loop, then used inside the `parfor`-loop, it has to be passed to each MATLAB worker evaluating the loop iterations. Only those variables used inside the loop are passed from the client workspace. However, if all occurrences of the variable are indexed by the loop variable, each worker receives only the part of the array it needs.

As an example, you first run a `parfor`-loop using a sliced variable and measure the elapsed time.

```
% Sliced version
```

```
M = 100;  
N = 1e6;  
data = rand(M, N);  
  
tic  
parfor idx = 1:M  
    out2(idx) = sum(data(idx, :)) ./ N;  
end  
toc
```

```
Elapsed time is 2.261504 seconds.
```

Now suppose that you accidentally use a reference to the variable `data` instead of `N` inside the `parfor`-loop. The problem here is that the call to `size(data, 2)` converts the sliced variable into a broadcast (non-sliced) variable.

```
% Accidentally non-sliced version
```

```
clear  
  
M = 100;  
N = 1e6;  
data = rand(M, N);  
  
tic  
parfor idx = 1:M  
    out2(idx) = sum(data(idx, :)) ./ size(data, 2);  
end  
toc
```

```
Elapsed time is 8.369071 seconds.
```

Note that the elapsed time is greater for the accidentally broadcast variable.

In this case, you can easily avoid the non-sliced usage of data, because the result is a constant, and can be computed outside the loop. In general, you can perform computations that depend only on broadcast data before the loop starts, since the broadcast data cannot be modified inside the loop. In this case, the computation is trivial, and results in a scalar result, so you benefit from taking the computation out of the loop.

Optimizing on Local vs. Cluster Workers

Running your code on local workers might offer the convenience of testing your application without requiring the use of cluster resources. However, there are certain drawbacks or limitations with using local workers. Because the transfer of data does not occur over the network, transfer behavior on local workers might not be indicative of how it will typically occur over a network.

With local workers, because all the MATLAB worker sessions are running on the same machine, you might not see any performance improvement from a `parfor`-loop regarding execution time. This can depend on many factors, including how many processors and cores your machine has. The key point here is that a cluster might have more cores available than your local machine. If your code can be multithreaded by MATLAB, then the only way to go faster is to use more cores to work on the problem, using a cluster.

You might experiment to see if it is faster to create the arrays before the loop (as shown on the left below), rather than have each worker create its own arrays inside the loop (as shown on the right).

Try the following examples running a parallel pool locally, and notice the difference in time execution for each loop. First open a local parallel pool:

```
parpool('local')
```

Run the following examples, and execute again. Note that the first run for each case is slower than the second run, because the parallel pool has to be started and you have to make the code available to the workers. Note the elapsed time, for each case, for the second run.

```
tic;
n = 200;
M = magic(n);
R = rand(n);
parfor i = 1:n
    A(i) = sum(M(i,:).*R(n+1-i,:));
end
toc
```

```
tic;
n = 200;
parfor i = 1:n
    M = magic(n);
    R = rand(n);
    A(i) = sum(M(i,:).*R(n+1-i,:));
end
toc
```

Running on a remote cluster, you might find different behavior, as workers can simultaneously create their arrays, saving transfer time. Therefore, code that is optimized for local workers might not be optimized for cluster workers, and vice versa.

See Also

`parallel.pool.Constant`

More About

- “Ensure Transparency in parfor-Loops or spmd Statements” on page 2-62
- “Use parfor-Loops for Reduction Assignments” on page 2-31

Run Code on Parallel Pools

In this section...

“What Is a Parallel Pool?” on page 2-71

“Automatically Start and Stop a Parallel Pool” on page 2-72

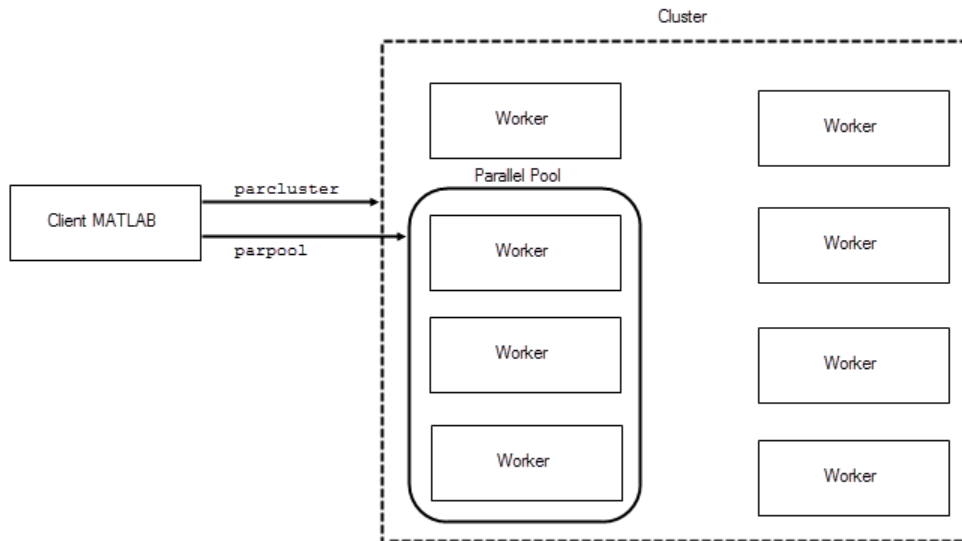
“Alternative Ways to Start and Stop Pools” on page 2-73

“Pool Size and Cluster Selection” on page 2-74

What Is a Parallel Pool?

A parallel pool is a set of MATLAB workers on a compute cluster or desktop. By default, a parallel pool starts automatically when needed by parallel language features such as `parfor`. You can specify the default pool size and cluster in your parallel preferences. The preferences panel displays your pool size and cluster when you select **Parallel Preferences** in the **Parallel** menu. You can change pool size and cluster in the **Parallel** menu. Alternatively, you can choose cluster and pool size using `parcluster` and `parpool` respectively, on the MATLAB command line. See the image for more detail.

The workers in a parallel pool can be used interactively and communicate with each other during the lifetime of the job. You can view your `parpool` jobs in the “Job Monitor” on page 6-32. While these pool workers are reserved for your interactive use, they are not available to other users. You can have only one parallel pool at a time from a MATLAB client session. In MATLAB, the current parallel pool is represented by a `parallel.Pool` object.



Automatically Start and Stop a Parallel Pool

By default, a parallel pool starts automatically when needed by certain parallel language features. Many functions can automatically start a parallel pool, including:

- `parfor`
- `spmd`
- `distributed`
- `Composite`
- `parallel.pool.Constant`
- `parfeval`
- `parfevalOnAll`
- `gcp`
- `mapreduce`
- `mapreducer`
- `tall`
- `ticBytes` and `tocBytes`

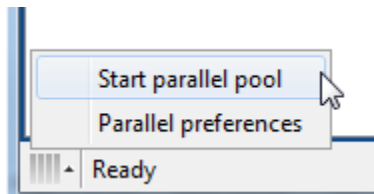
Your parallel preferences specify which cluster the pool runs on, and the preferred number of workers in the pool. To access your preferences, on the **Home** tab, in the **Environment** section, click **Parallel > Parallel Preferences**.

Alternative Ways to Start and Stop Pools

In your parallel preferences, you can turn off the option for the pool to open or close automatically. If you choose not to have the pool open automatically, you can control the pool with the following techniques.

Control the Parallel Pool from the MATLAB Desktop

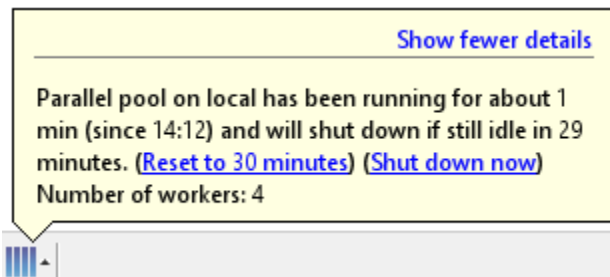
You can use the parallel status indicator in the lower left corner of the MATLAB desktop to start a parallel pool manually.



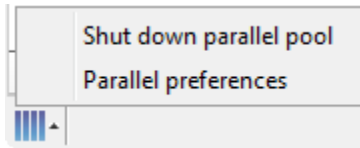
Click the indicator icon, and select **Start parallel pool**. The pool size and cluster are specified by your parallel preferences and default cluster. Your default cluster is indicated by a check mark on the **Parallel > Default Cluster** menu.

The menu options are different when a pool is running. You can:

- View the number of workers and cluster name
- Change the time until automatic shut-down
- Shut down the parallel pool



To stop a pool, you can also select **Shut down parallel pool**.



Programming Interface

Start a Parallel Pool

You can start and stop a parallel pool programmatically by using default settings or specifying alternatives.

To open a parallel pool based on your preference settings:

```
parpool
```

To open a pool of a specific size:

```
parpool(4)
```

To use a cluster other than your default and specify where the pool runs:

```
parpool('MyCluster',4)
```

Shut Down a Parallel Pool

To get the current parallel pool and use that object when you want to shut down the pool:

```
p = gcp;  
delete(p)
```

Ensure That No Parallel Pool Is Running

When you issue the command `gcp` without arguments, you might inadvertently open a pool. To avoid this problem:

```
delete(gcp('nocreate'))
```

Pool Size and Cluster Selection

There are several places to specify pool size. Several factors might limit the size of a pool. The actual size of your parallel pool is determined by the combination of the following:

1 Licensing or cluster size

The maximum limit on the number of workers in a pool is restricted by the number of workers in your cluster. This limit might be determined by the number of MATLAB Parallel Server licenses available. In the case of MATLAB Job Scheduler, the limit might be determined by the number of workers running in the cluster. A local cluster running on the client machine requires no licensing beyond the one for Parallel Computing Toolbox. The limit on the number of workers is high enough to support the range of known desktop hardware.

2 Cluster profile number of workers (NumWorkers)

A cluster object can set a hard limit on the number of workers, which you specify in the cluster profile. Even if you request more workers at the command line or in your preferences, you cannot exceed the limit set in the applicable profile. Attempting to exceed this number generates an error.

3 Command-line argument

If you specify a pool size at the command line, you override the setting of your preferences. This value must fall within the limits of the applicable cluster profile.

4 Parallel preferences

If you do not specify a pool size at the command line, MATLAB attempts to start a pool with size determined by your parallel preferences. This value is a *preference*, not a requirement or a request for a specific number of workers. So if a pool cannot start with as many workers as called for in your preferences, you get a smaller pool without any errors. You can set the value of the **Preferred number of workers** to a large number, so that it never limits the size of the pool that is created. If you need an exact number of workers, specify the number at the command line.

For selection of the cluster on which the pool runs, precedence is determined by the following.

- 1 The command-line cluster object argument overrides the default profile setting and uses the cluster identified by the profile 'MyProfile'.

```
c = parcluster('MyProfile');  
p = parpool(c);
```

- 2 The cluster is specified in the default profile.

```
p = parpool;
```

See Also

[delete](#) | [distributed](#) | [gcp](#) | [parcluster](#) | [parfeval](#) | [parfor](#) | [parpool](#) | [spmd](#)

Related Examples

- “Run MATLAB Functions with Automatic Parallel Support” on page 1-24
- “Scale up from Desktop to Cluster”

More About

- “How Parallel Computing Products Run a Job” on page 6-2
- “Decide When to Use parfor” on page 2-2
- “Specify Your Parallel Preferences” on page 6-12
- “Discover Clusters and Use Cluster Profiles” on page 6-15
- “Scale Up parfor-Loops to Cluster and Cloud” on page 2-26

Repeat Random Numbers in parfor-Loops

As described in “Control Random Number Streams on Workers” on page 6-40, each worker in a cluster working on the same job has an independent random number generator stream. By default, therefore, each worker in a pool, and each iteration in a parfor-loop has a unique, independent set of random numbers. Subsequent runs of the parfor-loop generate different numbers.

In a parfor-loop, you cannot control what sequence the iterations execute in, nor can you control which worker runs which iterations. So even if you reset the random number generators, the parfor-loop can generate the same values in a different sequence.

To reproduce the same set of random numbers in a parfor-loop each time the loop runs, you must control random generation by assigning a particular substream for each iteration.

First, create the stream you want to use, using a generator that supports substreams. Creating the stream as a `parallel.pool.Constant` allows all workers to access the stream.

```
sc = parallel.pool.Constant(RandStream('Threefry'))
```

Inside the parfor-loop, you can set the substream index by the loop index. This ensures that each iteration uses its particular set of random numbers, regardless of which worker runs that iteration or what sequence iterations run in.

```
r = zeros(1,16);
parfor i = 1:16
    stream = sc.Value;           % Extract the stream from the Constant
    stream.Substream = i;
    r(i) = rand(stream);
end
```

```
r
r =
Columns 1 through 8
    0.3640    0.8645    0.0440    0.7564    0.5323    0.8075    0.2145    0.9128
Columns 9 through 16
    0.4057    0.0581    0.5515    0.4347    0.3531    0.4677    0.8287    0.2312
```

See Also

RandStream | rng

More About

- “Control Random Number Streams on Workers” on page 6-40
- “Creating and Controlling a Random Number Stream” (MATLAB)

Single Program Multiple Data (spmd)

- “Run Single Programs on Multiple Data Sets” on page 3-2
- “Access Worker Variables with Composites” on page 3-9
- “Distributing Arrays to Parallel Workers” on page 3-13

Run Single Programs on Multiple Data Sets

In this section...

“Introduction” on page 3-2

“When to Use spmd” on page 3-2

“Define an spmd Statement” on page 3-3

“Display Output” on page 3-5

“MATLAB Path” on page 3-5

“Error Handling” on page 3-5

“spmd Limitations” on page 3-6

Introduction

The single program multiple data (spmd) language construct allows seamless interleaving of serial and parallel programming. The `spmd` statement lets you define a block of code to run simultaneously on multiple workers. Variables assigned inside the `spmd` statement on the workers allow direct access to their values from the client by reference via *Composite* objects.

This chapter explains some of the characteristics of `spmd` statements and *Composite* objects.

When to Use spmd

The “single program” aspect of `spmd` means that the identical code runs on multiple workers. You run one program in the MATLAB client, and those parts of it labeled as `spmd` blocks run on the workers. When the `spmd` block is complete, your program continues running in the client.

The “multiple data” aspect means that even though the `spmd` statement runs identical code on all workers, each worker can have different, unique data for that code. So multiple data sets can be accommodated by multiple workers.

Typical applications appropriate for `spmd` are those that require running simultaneous execution of a program on multiple data sets, when communication or synchronization is required between the workers. Some common cases are:

- Programs that take a long time to execute — `spmd` lets several workers compute solutions simultaneously.
- Programs operating on large data sets — `spmd` lets the data be distributed to multiple workers.

Define an `spmd` Statement

The general form of an `spmd` statement is:

```
spmd
  <statements>
end
```

Note If a parallel pool is not running, `spmd` creates a pool using your default cluster profile, if your parallel preferences are set accordingly.

The block of code represented by `<statements>` executes in parallel simultaneously on all workers in the parallel pool. If you want to limit the execution to only a portion of these workers, specify exactly how many workers to run on:

```
spmd (n)
  <statements>
end
```

This statement requires that `n` workers run the `spmd` code. `n` must be less than or equal to the number of workers in the open parallel pool. If the pool is large enough, but `n` workers are not available, the statement waits until enough workers are available. If `n` is 0, the `spmd` statement uses no workers, and runs locally on the client, the same as if there were not a pool currently running.

You can specify a range for the number of workers:

```
spmd (m,n)
  <statements>
end
```

In this case, the `spmd` statement requires a minimum of `m` workers, and it uses a maximum of `n` workers.

If it is important to control the number of workers that execute your `spmd` statement, set the exact number in the cluster profile or with the `spmd` statement, rather than using a range.

For example, create a random matrix on three workers:

```
spmd (3)
    R = rand(4,4);
end
```

Note All subsequent examples in this chapter assume that a parallel pool is open and remains open between sequences of `spmd` statements.

Unlike a `parfor`-loop, the workers used for an `spmd` statement each have a unique value for `labindex`. This lets you specify code to be run on only certain workers, or to customize execution, usually for the purpose of accessing unique data.

For example, create different sized arrays depending on `labindex`:

```
spmd (3)
    if labindex==1
        R = rand(9,9);
    else
        R = rand(4,4);
    end
end
```

Load unique data on each worker according to `labindex`, and use the same function on each worker to compute a result from the data:

```
spmd (3)
    labdata = load(['datafile_' num2str(labindex) '.ascii'])
    result = MyFunction(labdata)
end
```

The workers executing an `spmd` statement operate simultaneously and are aware of each other. As with a communicating job, you are allowed to directly control communications between the workers, transfer data between them, and use codistributed arrays among them.

For example, use a codistributed array in an `spmd` statement:

```
spmd (3)
    RR = rand(30, codistributor());
end
```

Each worker has a 30-by-10 segment of the codistributed array RR. For more information about codistributed arrays, see “Working with Codistributed Arrays” on page 5-5.

Display Output

When running an `spmd` statement on a parallel pool, all command-line output from the workers displays in the client Command Window. Because the workers are MATLAB sessions without displays, any graphical output (for example, figure windows) from the pool does not display at all.

MATLAB Path

All workers executing an `spmd` statement must have the same MATLAB search path as the client, so that they can execute any functions called in their common block of code. Therefore, whenever you use `cd`, `addpath`, or `rmpath` on the client, it also executes on all the workers, if possible. For more information, see the `parpool` reference page. When the workers are running on a different platform than the client, use the function `pctRunOnAll` to properly set the MATLAB path on all workers.

Error Handling

When an error occurs on a worker during the execution of an `spmd` statement, the error is reported to the client. The client tries to interrupt execution on all workers, and throws an error to the user.

Errors and warnings produced on workers are annotated with the worker ID (`labindex`) and displayed in the client’s Command Window in the order in which they are received by the MATLAB client.

The behavior of `lastwarn` is unspecified at the end of an `spmd` if used within its body.

spmd Limitations

Nested Functions

Inside a function, the body of an `spmd` statement cannot reference a nested function. However, it can call a nested function by means of a variable defined as a function handle to the nested function.

Because the `spmd` body executes on workers, variables that are updated by nested functions called inside an `spmd` statement are not updated in the workspace of the outer function.

Nested spmd Statements

The body of an `spmd` statement cannot directly contain another `spmd`. However, it can call a function that contains another `spmd` statement. The inner `spmd` statement does not run in parallel in another parallel pool, but runs serially in a single thread on the worker running its containing function.

Nested parfor-Loops

An `spmd` statement cannot contain a `parfor`-loop, and the body of a `parfor`-loop cannot contain an `spmd` statement. The reason is that workers cannot start or access further parallel pools.

break, continue, and return Statements

The body of an `spmd` statement cannot contain `break`, `continue`, or `return` statements. Consider `parfeval` or `parfevalOnAll` instead of `spmd`, because you can use `cancel` on them.

Global and Persistent Variables

The body of an `spmd` statement cannot contain `global` or `persistent` variable declarations. The reason is that these variables are not synchronized between workers. You can use `global` or `persistent` variables within functions, but their value is only visible to the worker that creates them. Instead of `global` variables, it is a better practice to use function arguments to share values.

Anonymous Functions

The body of an `spmd` statement cannot define an anonymous function. However, it can reference an anonymous function by means of a function handle.

load Functions

The syntaxes of `load` that do not assign to an output structure are not supported inside `spmd` statements. Inside `spmd`, always assign the output of `load` to a structure.

nargin or nargsout Functions

The following uses are not supported inside `spmd` statements:

- Using `nargin` or `nargout` without a function argument
- Using `narginchk` or `nargoutchk` to validate the number of input or output arguments in a call to the function that is currently executing

The reason is that workers do not have access to the workspace of the MATLAB desktop. To work around this, call these functions before `spmd`.

```
myFunction('a','b')
```

```
function myFunction(a,b)
nin = nargin;
spmd
    X = labindex*nin;
end
end
```

P-Code Scripts

You can call P-code script files from within an `spmd` statement, but P-code scripts cannot contain an `spmd` statement. To work around this, use a P-code function instead of a P-code script.

ans Variable

References to the `ans` variable defined outside an `spmd` statement are not supported inside the `spmd` statement. Inside the body of an `spmd` statement, you must assign the `ans` variable before you use it.

See Also

`spmd` | `Composite` | `parfeval` | `parfevalOnAll` | `parfor`

More About

- “Ensure Transparency in parfor-Loops or spmd Statements” on page 2-62

Access Worker Variables with Composites

In this section...

“Introduction to Composites” on page 3-9

“Create Composites in spmd Statements” on page 3-9

“Variable Persistence and Sequences of spmd” on page 3-11

“Create Composites Outside spmd Statements” on page 3-12

Introduction to Composites

Composite objects in the MATLAB client session let you directly access data values on the workers. Most often you assigned these variables within `spmd` statements. In their display and usage, Composites resemble cell arrays. There are two ways to create Composites:

- Use the `Composite` function on the client. Values assigned to the Composite elements are stored on the workers.
- Define variables on workers inside an `spmd` statement. After the `spmd` statement, the stored values are accessible on the client as Composites.

Create Composites in spmd Statements

When you define or assign values to variables inside an `spmd` statement, the data values are stored on the workers.

After the `spmd` statement, those data values are accessible on the client as Composites. Composite objects resemble cell arrays, and behave similarly. On the client, a Composite has one element per worker. For example, suppose you create a parallel pool of three local workers and run an `spmd` statement on that pool:

```
parpool('local',3)

spmd % Uses all 3 workers
    MM = magic(labindex+2); % MM is a variable on each worker
end
MM{1} % In the client, MM is a Composite with one element per worker

      8     1     6
      3     5     7
      4     9     2
```

```
MM{2}
```

```
    16     2     3    13
     5    11    10     8
     9     7     6    12
     4    14    15     1
```

A variable might not be defined on every worker. For the workers on which a variable is not defined, the corresponding Composite element has no value. Trying to read that element throws an error.

```
spmd
    if labindex > 1
        HH = rand(4);
    end
end
HH
```

```
Lab 1: No data
Lab 2: class = double, size = [4 4]
Lab 3: class = double, size = [4 4]
```

You can also set values of Composite elements from the client. This causes a transfer of data, storing the value on the appropriate worker even though it is not executed within an `spmd` statement:

```
MM{3} = eye(4);
```

In this case, `MM` must already exist as a Composite, otherwise MATLAB interprets it as a cell array.

Now when you do enter an `spmd` statement, the value of the variable `MM` on worker 3 is as set:

```
spmd
    if labindex == 3, MM, end
end
```

```
Lab 3:
MM =
     1     0     0     0
     0     1     0     0
     0     0     1     0
     0     0     0     1
```

Data transfers from worker to client when you explicitly assign a variable in the client workspace using a Composite element:

```
M = MM{1} % Transfer data from worker 1 to variable M on the client

      8      1      6
      3      5      7
      4      9      2
```

Assigning an entire Composite to another Composite does not cause a data transfer. Instead, the client merely duplicates the Composite as a reference to the appropriate data stored on the workers:

```
NN = MM % Set entire Composite equal to another, without transfer
```

However, accessing a Composite's elements to assign values to other Composites *does* result in a transfer of data from the workers to the client, even if the assignment then goes to the same worker. In this case, NN must already exist as a Composite:

```
NN{1} = MM{1} % Transfer data to the client and then to worker
```

When finished, you can delete the pool:

```
delete(gcp)
```

Variable Persistence and Sequences of spmd

The values stored on the workers are retained between `spmd` statements. This allows you to use multiple `spmd` statements in sequence, and continue to use the same variables defined in previous `spmd` blocks.

The values are retained on the workers until the corresponding Composites are cleared on the client, or until the parallel pool is deleted. The following example illustrates data value lifespan with `spmd` blocks, using a pool of four workers:

```
parpool('local',4)

spmd
    AA = labindex; % Initial setting
end
AA(:) % Composite

      [1]
      [2]
```

```
[3]
[4]

spmd
    AA = AA * 2; % Multiply existing value
end
AA(:) % Composite

[2]
[4]
[6]
[8]

clear AA % Clearing in client also clears on workers

spmd; AA = AA * 2; end % Generates error

delete(gcf)
```

Create Composites Outside spmd Statements

The `Composite` function creates `Composite` objects without using an `spmd` statement. This might be useful to prepopulate values of variables on workers before an `spmd` statement begins executing on those workers. Assume a parallel pool is already running:

```
PP = Composite()
```

By default, this creates a `Composite` with an element for each worker in the parallel pool. You can also create `Composites` on only a subset of the workers in the pool. See the `Composite` reference page for more details. The elements of the `Composite` can now be set as usual on the client, or as variables inside an `spmd` statement. When you set an element of a `Composite`, the data is immediately transferred to the appropriate worker:

```
for ii = 1:numel(PP)
    PP{ii} = ii;
end
```

Distributing Arrays to Parallel Workers

In this section...

“Using Distributed Arrays to Partition Data Across Workers” on page 3-13

“Load Distributed Arrays in Parallel Using datastore” on page 3-13

“Alternative Methods for Creating Distributed and Codistributed Arrays” on page 3-16

Using Distributed Arrays to Partition Data Across Workers

Depending on how your data fits in memory, choose one of the following methods:

- If your data is currently in the memory of your local machine, you can use the `distributed` function to distribute an existing array from the client workspace to the workers of a parallel pool. This option can be useful for testing or before performing operations which significantly increase the size of your arrays, such as `repmat`.
- If your data does not fit in the memory of your local machine, but does fit in the memory of your cluster, you can use `datastore` with the `distributed` function to read data into the memory of the workers of a parallel pool.
- If your data does not fit in the memory of your cluster, you can use `datastore` with `tall` arrays to partition and process your data in chunks. See also “Big Data Workflow Using Tall Arrays and Datastores” on page 6-58.

Load Distributed Arrays in Parallel Using datastore

If your data does not fit in the memory of your local machine, but does fit in the memory of your cluster, you can use `datastore` with the `distributed` function to create distributed arrays and partition the data among your workers.

This example shows how to create and load distributed arrays using `datastore`. Create a `datastore` using a tabular file of airline flight data. This data set is too small to show equal partitioning of the data over the workers. To simulate a large data set, artificially increase the size of the `datastore` using `repmat`.

```
files = repmat({'airlinesmall.csv'}, 10, 1);  
ds = tabularTextDatastore(files);
```

Select the example variables.

```
ds.SelectedVariableNames = {'DepTime', 'DepDelay'};  
ds.TreatAsMissing = 'NA';
```

Create a distributed table by reading the datastore in parallel. Partition the datastore with one partition per worker. Each worker then reads all data from the corresponding partition. The files must be in a shared location that is accessible by the workers.

```
dt = distributed(ds);
```

Starting parallel pool (parpool) using the 'local' profile ... connected to 4 workers.

Display summary information about the distributed table.

```
summary(dt)
```

Variables:

```
DepTime: 1,235,230×1 double
```

```
Values:
```

min	1
max	2505
NaNs	23,510

```
DepDelay: 1,235,230×1 double
```

```
Values:
```

min	-1036
max	1438
NaNs	23,510

Determine the size of the tall table.

```
size(dt)
```

```
ans =
```

```
1235230      2
```

Return the first few rows of dt.

```
head(dt)
```

```
ans =
```

```
DepTime    DepDelay
```

642	12
1021	1
2055	20
1332	12
629	-1
1446	63
928	-2
859	-1
1833	3
1041	1

Finally, check how much data each worker has loaded.

```
spmd, dt, end
```

Lab 1:

```
This worker stores dt2(1:370569,:).
```

```
LocalPart: [370569x2 table]
Codistributor: [1x1 codistributor1d]
```

Lab 2:

```
This worker stores dt2(370570:617615,:).
```

```
LocalPart: [247046x2 table]
Codistributor: [1x1 codistributor1d]
```

Lab 3:

```
This worker stores dt2(617616:988184,:).
```

```
LocalPart: [370569x2 table]
Codistributor: [1x1 codistributor1d]
```

Lab 4:

```
This worker stores dt2(988185:1235230,:).
```

```
LocalPart: [247046x2 table]
Codistributor: [1x1 codistributor1d]
```

Note that the data is partitioned equally over the workers. For more details on datastore, see “What Is a Datastore?” (MATLAB)

For more details about workflows for big data, see “Choose a Parallel Computing Solution” on page 1-20.

Alternative Methods for Creating Distributed and Codistributed Arrays

If your data fits in the memory of your local machine, you can use distributed arrays to partition the data among your workers. Use the `distributed` function to create a distributed array in the MATLAB client, and store its data on the workers of the open parallel pool. A distributed array is distributed in one dimension, and as evenly as possible along that dimension among the workers. You cannot control the details of distribution when creating a distributed array.

You can create a distributed array in several ways:

- Use the `distributed` function to distribute an existing array from the client workspace to the workers of a parallel pool.
- Use any of the `distributed` functions to directly construct a distributed array on the workers. This technique does not require that the array already exists in the client, thereby reducing client workspace memory requirements. Functions include `eye(___, 'distributed')` and `rand(___, 'distributed')`. For a full list, see the `distributed` object reference page.
- Create a codistributed array inside an `spmd` statement, and then access it as a distributed array outside the `spmd` statement. This technique lets you use distribution schemes other than the default.

The first two techniques do not involve `spmd` in creating the array, but you can use `spmd` to manipulate arrays created this way. For example:

Create an array in the client workspace, and then make it a distributed array.

```
parpool('local',2) % Create pool
W = ones(6,6);
W = distributed(W); % Distribute to the workers
spmd
    T = W*2; % Calculation performed on workers, in parallel.
           % T and W are both codistributed arrays here.
end
```



```
T           % View results in client.
whos       % T and W are both distributed arrays here.
delete(gcf) % Stop pool
```

Alternatively, you can use the `codistributed` function, which allows you to control more options such as dimensions and partitions, but is often more complicated. You can create a `codistributed` array by executing on the workers themselves, either inside an `spmd` statement, in `pmode`, or inside a communicating job. When creating a `codistributed` array, you can control all aspects of distribution, including dimensions and partitions.

The relationship between distributed and `codistributed` arrays is one of perspective. `Codistributed` arrays are partitioned among the workers from which you execute code to create or manipulate them. When you create a distributed array in the client, you can access it as a `codistributed` array inside an `spmd` statement. When you create a `codistributed` array in an `spmd` statement, you can access it as a distributed array in the client. Only `spmd` statements let you access the same array data from two different perspectives.

You can create a `codistributed` array in several ways:

- Use the `codistributed` function inside an `spmd` statement, a communicating job, or `pmode` to `codistribute` data already existing on the workers running that job.
- Use any of the `codistributed` functions to directly construct a `codistributed` array on the workers. This technique does not require that the array already exists in the workers. Functions include `eye(____, 'codistributed')` and `rand(____, 'codistributed')`. For a full list, see the `codistributed` object reference page.
- Create a distributed array outside an `spmd` statement, then access it as a `codistributed` array inside the `spmd` statement running on the same parallel pool.

Create a `codistributed` array inside an `spmd` statement using a nondefault distribution scheme. First, define 1-D distribution along the third dimension, with 4 parts on worker 1, and 12 parts on worker 2. Then create a 3-by-3-by-16 array of zeros.

```
parpool('local',2) % Create pool
spmd
    codist = codistributor1d(3,[4,12]);
    Z = zeros(3,3,16,codist);
    Z = Z + labindex;
end
Z % View results in client.
```

```
% Z is a distributed array here.  
delete(gcf) % Stop pool
```

For more details on codistributed arrays, see “Working with Codistributed Arrays” on page 5-5.

See Also

`codistributed` | `datastore` | `distributed` | `eye` | `rand` | `repmat` | `spmd` | `tall`

Related Examples

- “Run MATLAB Functions with Distributed Arrays” on page 5-24
- “Big Data Workflow Using Tall Arrays and Datastores” on page 6-58
- “What Is a Datastore?” (MATLAB)
- “Choose a Parallel Computing Solution” on page 1-20
- “Use Tall Arrays on a Parallel Pool” on page 6-61

More About

- “Datastore” (MATLAB)
- “Tall Arrays” (MATLAB)

Interactive Parallel Computation with pmode

This chapter describes interactive pmode in the following sections:

- “pmode Versus spmd” on page 4-2
- “Run Communicating Jobs Interactively Using pmode” on page 4-3
- “Parallel Command Window” on page 4-10
- “Running pmode Interactive Jobs on a Cluster” on page 4-15
- “Plotting Distributed Data Using pmode” on page 4-16
- “pmode Limitations and Unexpected Results” on page 4-18
- “pmode Troubleshooting” on page 4-19

pmode Versus spmd

pmode lets you work interactively with a communicating job running simultaneously on several workers. Commands you type at the pmode prompt in the Parallel Command Window are executed on all workers at the same time. Each worker executes the commands in its own workspace on its own variables.

The way the workers remain synchronized is that each worker becomes idle when it completes a command or statement, waiting until all the workers working on this job have completed the same statement. Only when all the workers are idle, do they then proceed together to the next pmode command.

In contrast to `spmd`, `pmode` provides a desktop with a display for each worker running the job, where you can enter commands, see results, access each worker's workspace, etc. What `pmode` does not let you do is to freely interleave serial and parallel work, like `spmd` does. When you exit your `pmode` session, its job is effectively destroyed, and all information and data on the workers is lost. Starting another `pmode` session always begins from a clean state.

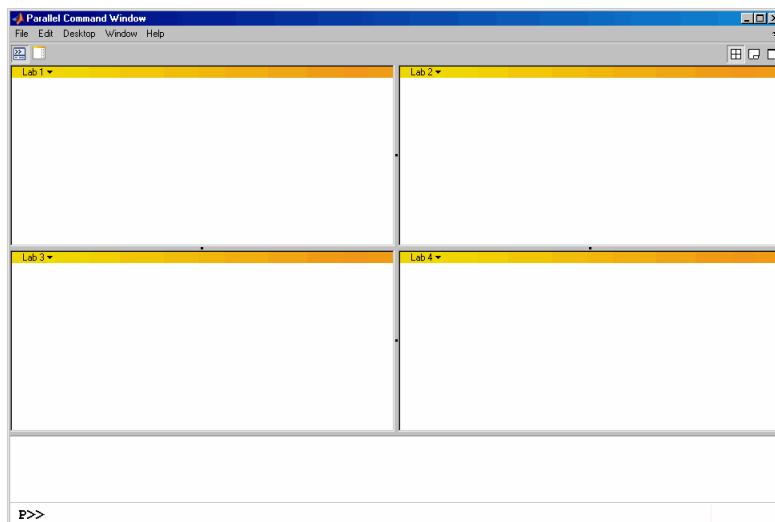
Run Communicating Jobs Interactively Using pmode

This example uses a local scheduler and runs the workers on your local MATLAB client machine. It does not require an external cluster or scheduler. The steps include the pmode prompt (P>>) for commands that you type in the Parallel Command Window.

- 1 Start the pmode with the pmode command.

```
pmode start local 4
```

This starts four local workers, creates a communicating job to run on those workers, and opens the Parallel Command Window.



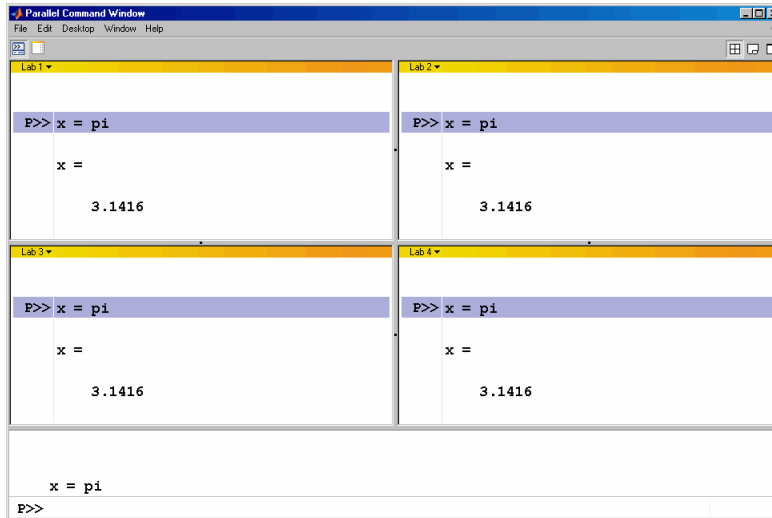
You can control where the command history appears. For this exercise, the position is set by clicking **Window > History Position > Above Prompt**, but you can set it according to your own preference.

- 2 To illustrate that commands at the pmode prompt are executed on all workers, ask for help on a function.

```
P>> help magic
```

- 3 Set a variable at the pmode prompt. Notice that the value is set on all the workers.

```
P>> x = pi
```



- 4 A variable does not necessarily have the same value on every worker. The `labindex` function returns the ID particular to each worker working on this communicating job. In this example, the variable `x` exists with a different value in the workspace of each worker.

```
P>> x = labindex
```

- 5 Return the total number of workers working on the current communicating job with the `numlabs` function.

```
P>> all = numlabs
```

- 6 Create a replicated array on all the workers.

```
P>> segment = [1 2; 3 4; 5 6]
```

```

Parallel Command Window
File Edit Desktop Window Help

Lab 1
P>> segment = [1 2; 3 4; 5 6]

segment =

     1     2
     3     4
     5     6

Lab 2
P>> segment = [1 2; 3 4; 5 6]

segment =

     1     2
     3     4
     5     6

Lab 3
P>> segment = [1 2; 3 4; 5 6]

segment =

     1     2
     3     4
     5     6

Lab 4
P>> segment = [1 2; 3 4; 5 6]

segment =

     1     2
     3     4
     5     6

segment = [1 2; 3 4; 5 6]
P>>

```

- 7 Assign a unique value to the array on each worker, dependent on the worker number (labindex). With a different value on each worker, this is a variant array.

P>> segment = segment + 10*labindex

```

Parallel Command Window
File Edit Desktop Window Help

Lab 1
P>> segment = segment + 10*labindex

segment =

    11    12
    13    14
    15    16

Lab 2
P>> segment = segment + 10*labindex

segment =

    21    22
    23    24
    25    26

Lab 3
P>> segment = segment + 10*labindex

segment =

    31    32
    33    34
    35    36

Lab 4
P>> segment = segment + 10*labindex

segment =

    41    42
    43    44
    45    46

segment = [1 2; 3 4; 5 6]
segment = segment + 10*labindex
P>>

```

- 8 Until this point in the example, the variant arrays are independent, other than having the same name. Use the `codistributed.build` function to aggregate the array segments into a coherent array, distributed among the workers.

```
P>> codist = codistributor1d(2, [2 2 2 2], [3 8])
P>> whole = codistributed.build(segment, codist)
```

This combines four separate 3-by-2 arrays into one 3-by-8 codistributed array. The `codistributor1d` object indicates that the array is distributed along its second dimension (columns), with 2 columns on each of the four workers. On each worker, `segment` provided the data for the local portion of the `whole` array.

- 9 Now, when you operate on the codistributed array `whole`, each worker handles the calculations on only its portion, or segment, of the array, not the whole array.

```
P>> whole = whole + 1000
```

- 10 Although the codistributed array allows for operations on its entirety, you can use the `getLocalPart` function to access the portion of a codistributed array on a particular worker.

```
P>> section = getLocalPart(whole)
```

Thus, `section` is now a variant array because it is different on each worker.

```

Parallel Command Window
File Edit Desktop Window Help

Lab 1
section =

    1011    1012
    1013    1014
    1015    1016

Lab 2
section =

    1021    1022
    1023    1024
    1025    1026

Lab 3
section =

    1031    1032
    1033    1034
    1035    1036

Lab 4
section =

    1041    1042
    1043    1044
    1045    1046

codist = codistributor1d(2, [2 2 2 2], [3 8]);
whole = codistributed.build(segment, codist)
whole = whole + 1000
section = getLocalPart(whole)

P>>

```


- 11** If you need the entire array in one workspace, use the `gather` function.

```
P>> combined = gather(whole)
```

Notice, however, that this gathers the entire array into the workspaces of all the workers. See the `gather` reference page for the syntax to gather the array into the workspace of only one worker.

- 12** Because the workers ordinarily do not have displays, if you want to perform any graphical tasks involving your data, such as plotting, you must do this from the client workspace. Copy the array to the client workspace by typing the following commands in the MATLAB (client) Command Window.

```
pmode lab2client combined 1
```

Notice that `combined` is now a 3-by-8 array in the client workspace.

```
whos combined
```

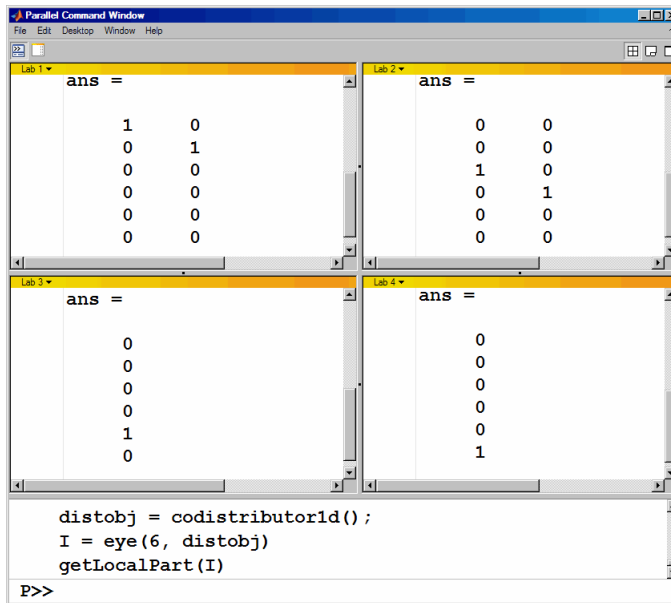
To see the array, type its name.

```
combined
```

- 13** Many matrix functions that might be familiar can operate on codistributed arrays. For example, the `eye` function creates an identity matrix. Now you can create a codistributed identity matrix with the following commands in the Parallel Command Window.

```
P>> distobj = codistributor1d();  
P>> I = eye(6, distobj)  
P>> getLocalPart(I)
```

Calling the `codistributor1d` function without arguments specifies the default distribution, which is by columns in this case, distributed as evenly as possible.



```

ans =
    1     0
    0     1
    0     0
    0     0
    0     0
    0     0

ans =
    0     0
    0     0
    1     0
    0     1
    0     0
    0     0

ans =
    0
    0
    0
    0
    1
    0

ans =
    0
    0
    0
    0
    0
    1

distobj = codistributor1d();
I = eye(6, distobj)
getLocalPart(I)
P>>

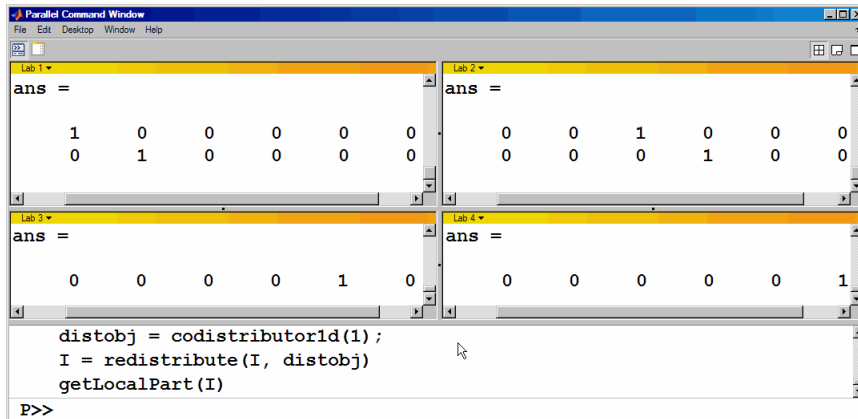
```

- 14** If you require distribution along a different dimension, you can use the `redistribute` function. In this example, the argument `1` to `codistributor1d` specifies distribution of the array along the first dimension (rows).

```

P>> distobj = codistributor1d(1);
P>> I = redistribute(I, distobj)
P>> getLocalPart(I)

```



```

ans =
    1     0     0     0     0     0
    0     1     0     0     0     0

ans =
    0     0     1     0     0     0
    0     0     0     1     0     0

ans =
    0     0     0     0     1     0

ans =
    0     0     0     0     0     1

distobj = codistributor1d(1);
I = redistribute(I, distobj)
getLocalPart(I)
P>>

```

15 Exit pmode and return to the regular MATLAB desktop.

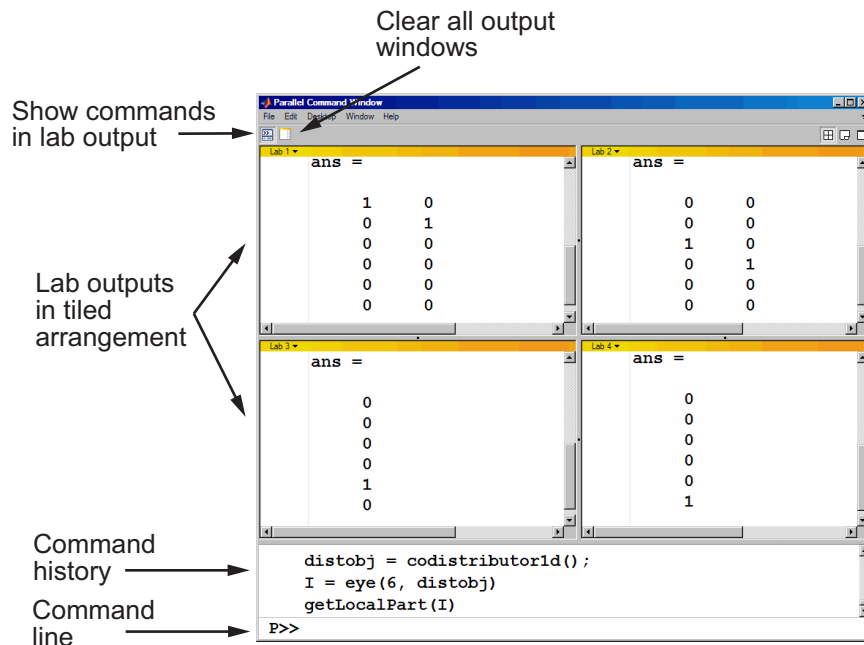
```
P>> pmode exit
```

Parallel Command Window

When you start pmode on your local client machine with the command

```
pmode start local 4
```

four workers start on your local machine and a communicating job is created to run on them. The first time you run pmode with these options, you get a tiled display of the four workers.



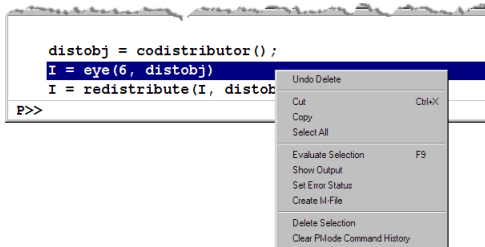
The Parallel Command Window offers much of the same functionality as the MATLAB desktop, including command line, output, and command history.

When you select one or more lines in the command history and right-click, you see the following context menu.

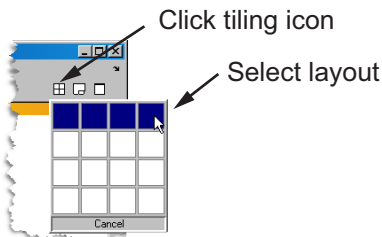
```

distobj = codistributor();
I = eye(6, distobj)
I = redistribute(I, distobj)
P>>

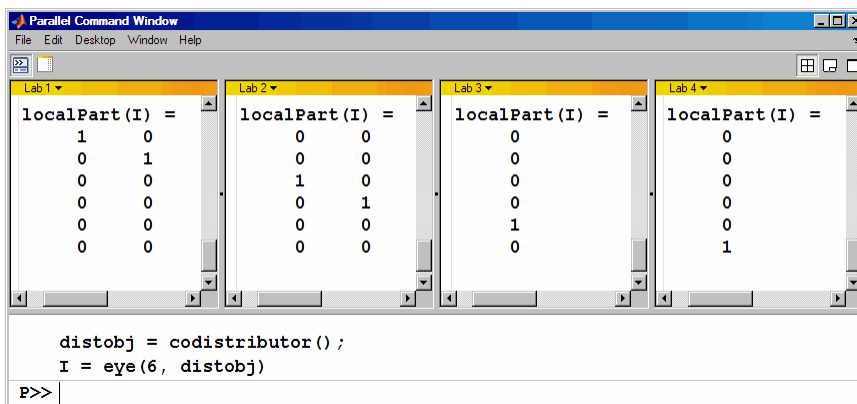
```



You have several options for how to arrange the tiles showing your worker outputs. Usually, you will choose an arrangement that depends on the format of your data. For example, the data displayed until this point in this section, as in the previous figure, is distributed by columns. It might be convenient to arrange the tiles side by side.



This arrangement results in the following figure, which might be more convenient for viewing data distributed by columns.



```

Parallel Command Window
File Edit Desktop Window Help
Lab 1 ▾ Lab 2 ▾ Lab 3 ▾ Lab 4 ▾
localPart(I) =
  1  0
  0  1
  0  0
  0  0
  0  0
  0  0

localPart(I) =
  0  0
  0  0
  1  0
  0  1
  0  0
  0  0

localPart(I) =
  0
  0
  0
  0
  1
  0

localPart(I) =
  0
  0
  0
  0
  0
  1

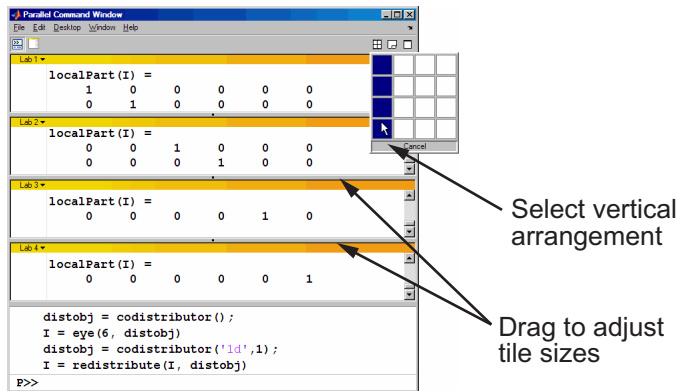
distobj = codistributor();
I = eye(6, distobj)
P>>

```

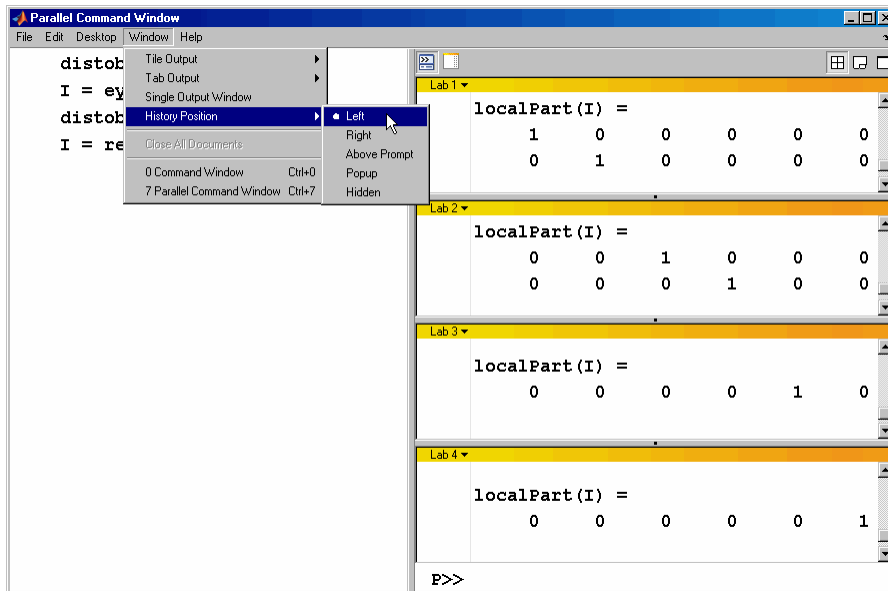
Alternatively, if the data is distributed by rows, you might want to stack the worker tiles vertically. For the following figure, the data is reformatted with the command

```
P>> distobj = codistributor('ld',1);  
P>> I = redistribute(I, distobj)
```

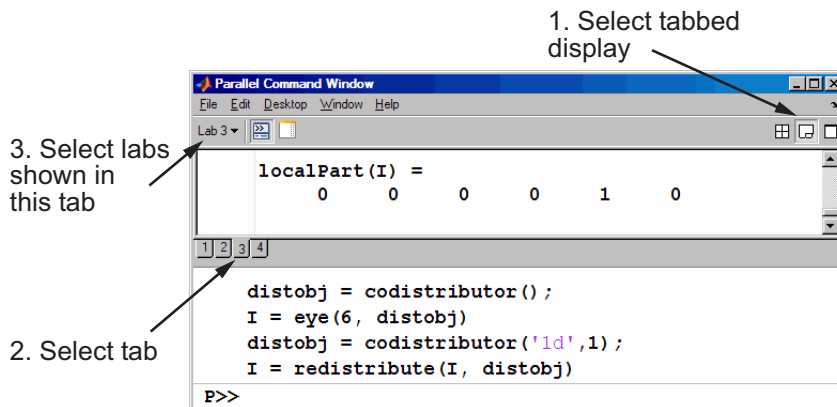
When you rearrange the tiles, you see the following.



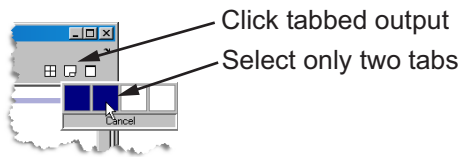
You can control the relative positions of the command window and the worker output. The following figure shows how to set the output to display beside the input, rather than above it.



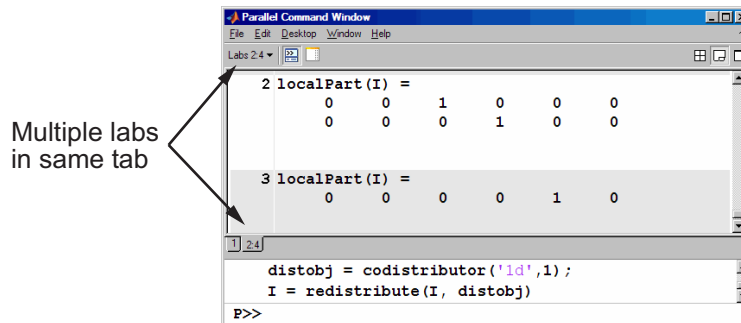
You can choose to view the worker outputs by tabs.



You can have multiple workers send their output to the same tile or tab. This allows you to have fewer tiles or tabs than workers.



In this case, the window provides shading to help distinguish the outputs from the various workers.



Running pmode Interactive Jobs on a Cluster

When you run pmode on a cluster of workers, you are running a job that is much like any other communicating job, except it is interactive. The cluster can be heterogeneous, but with certain limitations described at System Requirements; carefully locate your scheduler on that page and note that pmode sessions run as jobs described as “parallel applications that use inter-worker communication.”

Many of the job's properties are determined by the cluster profile. For more details about creating and using profiles, see “Discover Clusters and Use Cluster Profiles” on page 6-15.

The general form of the command to start a pmode session is

```
pmode start <profile-name> <num-workers>
```

where `<profile-name>` is the name of the cluster profile you want to use, and `<num-workers>` is the number of workers you want to run the pmode job on. If `<num-workers>` is omitted, the number of workers is determined by the profile. Coordinate with your system administrator when creating or using a profile.

If you omit `<profile-name>`, pmode uses the default profile (see the `parallel.defaultClusterProfile` reference page).

For details on all the command options, see the pmode reference page.

Plotting Distributed Data Using `pmode`

Because the workers running a job in `pmode` are MATLAB sessions without displays, they cannot create plots or other graphic outputs on your desktop.

When working in `pmode` with codistributed arrays, one way to plot a codistributed array is to follow these basic steps:

- 1 Use the `gather` function to collect the entire array into the workspace of one worker.
- 2 Transfer the whole array from any worker to the MATLAB client with `pmode lab2client`.
- 3 Plot the data from the client workspace.

The following example illustrates this technique.

Create a 1-by-100 codistributed array of 0s. With four workers, each has a 1-by-25 segment of the whole array.

```
P>> D = zeros(1,100,codistributorId())
```

```
Lab 1: This lab stores D(1:25).  
Lab 2: This lab stores D(26:50).  
Lab 3: This lab stores D(51:75).  
Lab 4: This lab stores D(76:100).
```

Use a `for`-loop over the distributed range to populate the array so that it contains a sine wave. Each worker does one-fourth of the array.

```
P>> for i = drange(1:100)  
D(i) = sin(i*2*pi/100);  
end;
```

Gather the array so that the whole array is contained in the workspace of worker 1.

```
P>> P = gather(D, 1);
```

Transfer the array from the workspace of worker 1 to the MATLAB client workspace, then plot the array from the client. Note that both commands are entered in the MATLAB (client) Command Window.

```
pmode lab2client P 1  
plot(P)
```

This is not the only way to plot codistributed data. One alternative method, especially useful when running noninteractive communicating jobs, is to plot the data to a file, then view it from a later MATLAB session.

pmode Limitations and Unexpected Results

Using Graphics in pmode

Displaying a GUI

The workers that run the tasks of a communicating job are MATLAB sessions without displays. As a result, these workers cannot display graphical tools and so you cannot do things like plotting from within `pmode`. The general approach to accomplish something graphical is to transfer the data into the workspace of the MATLAB client using

```
pmode lab2client var labindex
```

Then use the graphical tool on the MATLAB client.

Using Simulink Software

Because the workers running a `pmode` job do not have displays, you cannot use Simulink software to edit diagrams or to perform interactive simulation from within `pmode`. If you type `simulink` at the `pmode` prompt, the Simulink Library Browser opens in the background on the workers and is not visible.

You can use the `sim` command to perform noninteractive simulations in parallel. If you edit your model in the MATLAB client outside of `pmode`, you must save the model before accessing it in the workers via `pmode`; also, if the workers had accessed the model previously, they must close and open the model again to see the latest saved changes.

pmode Troubleshooting

In this section...
“Connectivity Testing” on page 4-19
“Hostname Resolution” on page 4-19
“Socket Connections” on page 4-19

Connectivity Testing

For testing connectivity between the client machine and the machines of your compute cluster, you can use Admin Center. For more information about Admin Center, including how to start it and how to test connectivity, see “Start Admin Center” (MATLAB Parallel Server) and “Test Connectivity” (MATLAB Parallel Server).

Hostname Resolution

If a worker cannot resolve the hostname of the computer running the MATLAB client, use `pctconfig` to change the hostname by which the client machine advertises itself.

Socket Connections

If a worker cannot open a socket connection to the MATLAB client, try the following:

- Use `pctconfig` to change the hostname by which the client machine advertises itself.
- Make sure that firewalls are not preventing communication between the worker and client machines.
- Use `pctconfig` to change the client's `pmodeport` property. This determines the port that the workers will use to contact the client in the next pmode session.

Math with Codistributed Arrays

This chapter describes the distribution or partition of data across several workers, and the functionality provided for operations on that data in `spmd` statements, communicating jobs, and `pmode`. The sections are as follows.

- “Nondistributed Versus Distributed Arrays” on page 5-2
- “Working with Codistributed Arrays” on page 5-5
- “Looping Over a Distributed Range (for-drange)” on page 5-20
- “Run MATLAB Functions with Distributed Arrays” on page 5-24

Nondistributed Versus Distributed Arrays

In this section...
“Introduction” on page 5-2
“Nondistributed Arrays” on page 5-2
“Codistributed Arrays” on page 5-4

Introduction

Many built-in data types and data structures supported by MATLAB software are also supported in the MATLAB parallel computing environment. This includes arrays of any number of dimensions containing numeric, character, logical values, cells, or structures. In addition to these basic building blocks, the MATLAB parallel computing environment also offers different *types* of arrays.

Nondistributed Arrays

When you create a nondistributed array, MATLAB constructs a separate array in the workspace of each worker, using the same variable name on all workers. Any operation performed on that variable affects all individual arrays assigned to it. If you display from worker 1 the value assigned to this variable, all workers respond by showing the array of that name that resides in their workspace.

The state of a nondistributed array depends on the value of that array in the workspace of each worker:

- “Replicated Arrays” on page 5-2
- “Variant Arrays” on page 5-3
- “Private Arrays” on page 5-3

Replicated Arrays

A *replicated array* resides in the workspaces of all workers, and its size and content are identical on all workers. When you create the array, MATLAB assigns it to the same variable on all workers. If you display in `spmd` the value assigned to this variable, all workers respond by showing the same array.

```
spmd, A = magic(3), end
```


WORKER 1	WORKER 2	WORKER 3	WORKER 4
8 1 6	8 1 6	8 1 6	8 1 6
3 5 7	3 5 7	3 5 7	3 5 7
4 9 2	4 9 2	4 9 2	4 9 2

Variant Arrays

A *variant array* also resides in the workspaces of all workers, but its content differs on one or more workers. When you create the array, MATLAB assigns a different value to the same variable on all workers. If you display the value assigned to this variable, all workers respond by showing their version of the array.

```
spmc, A = magic(3) + labindex - 1, end
```

WORKER 1	WORKER 2	WORKER 3	WORKER 4
8 1 6	9 2 7	10 3 8	11 4 9
3 5 7	4 6 9	5 7 9	6 8 10
4 9 2	5 10 3	6 11 4	7 12 5

A replicated array can become a variant array when its value becomes unique on each worker.

```
spmc
    B = magic(3);           %replicated on all workers
    B = B + labindex;      %now a variant array, different on each worker
end
```

Private Arrays

A *private array* is defined on one or more, but not all workers. You could create this array by using `labindex` in a conditional statement, as shown here:

```
spmc
    if labindex >= 3, A = magic(3) + labindex - 1, end
end
```

WORKER 1	WORKER 2	WORKER 3	WORKER 4
A is undefined	A is undefined	10 3 8	11 4 9
		5 7 9	6 8 10
		6 11 4	7 12 5

Codistributed Arrays

With replicated and variant arrays, the full content of the array is stored in the workspace of each worker. *Codistributed arrays*, on the other hand, are partitioned into segments, with each segment residing in the workspace of a different worker. Each worker has its own array segment to work with. Reducing the size of the array that each worker has to store and process means a more efficient use of memory and faster processing, especially for large data sets.

This example distributes a 3-by-10 replicated array *A* across four workers. The resulting array *D* is also 3-by-10 in size, but only a segment of the full array resides on each worker.

```
spmd
    A = [11:20; 21:30; 31:40];
    D = codistributed(A);
    getLocalPart(D)
end
```

WORKER 1			WORKER 2			WORKER 3		WORKER 4	
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40

For more details on using codistributed arrays, see “Working with Codistributed Arrays” on page 5-5.

Working with Codistributed Arrays

In this section...

“How MATLAB Software Distributes Arrays” on page 5-5

“Creating a Codistributed Array” on page 5-7

“Local Arrays” on page 5-10

“Obtaining information About the Array” on page 5-11

“Changing the Dimension of Distribution” on page 5-13

“Restoring the Full Array” on page 5-13

“Indexing into a Codistributed Array” on page 5-14

“2-Dimensional Distribution” on page 5-16

How MATLAB Software Distributes Arrays

When you distribute an array to a number of workers, MATLAB software partitions the array into segments and assigns one segment of the array to each worker. You can partition a two-dimensional array horizontally, assigning columns of the original array to the different workers, or vertically, by assigning rows. An array with N dimensions can be partitioned along any of its N dimensions. You choose which dimension of the array is to be partitioned by specifying it in the array constructor command.

For example, to distribute an 80-by-1000 array to four workers, you can partition it either by columns, giving each worker an 80-by-250 segment, or by rows, with each worker getting a 20-by-1000 segment. If the array dimension does not divide evenly over the number of workers, MATLAB partitions it as evenly as possible.

The following example creates an 80-by-1000 replicated array and assigns it to variable A. In doing so, each worker creates an identical array in its own workspace and assigns it to variable A, where A is local to that worker. The second command distributes A, creating a single 80-by-1000 array D that spans all four workers. Worker 1 stores columns 1 through 250, worker 2 stores columns 251 through 500, and so on. The default distribution is by the last nonsingleton dimension, thus, columns in this case of a 2-dimensional array.

```
spmd
    A = zeros(80, 1000);
    D = codistributed(A)
end
```

```
Lab 1: This lab stores D(:,1:250).
Lab 2: This lab stores D(:,251:500).
Lab 3: This lab stores D(:,501:750).
Lab 4: This lab stores D(:,751:1000).
```

Each worker has access to all segments of the array. Access to the local segment is faster than to a remote segment, because the latter requires sending and receiving data between workers and thus takes more time.

How MATLAB Displays a Codistributed Array

For each worker, the MATLAB Parallel Command Window displays information about the codistributed array, the local portion, and the codistributor. For example, an 8-by-8 identity matrix codistributed among four workers, with two columns on each worker, displays like this:

```
>> spmd
II = eye(8,'codistributed')
end
Lab 1:
  This lab stores II(:,1:2).
      LocalPart: [8x2 double]
      Codistributor: [1x1 codistributor1d]
Lab 2:
  This lab stores II(:,3:4).
      LocalPart: [8x2 double]
      Codistributor: [1x1 codistributor1d]
Lab 3:
  This lab stores II(:,5:6).
      LocalPart: [8x2 double]
      Codistributor: [1x1 codistributor1d]
Lab 4:
  This lab stores II(:,7:8).
      LocalPart: [8x2 double]
      Codistributor: [1x1 codistributor1d]
```

To see the actual data in the local segment of the array, use the `getLocalPart` function.

How Much Is Distributed to Each Worker

In distributing an array of N rows, if N is evenly divisible by the number of workers, MATLAB stores the same number of rows ($N/\text{numlabs}$) on each worker. When this

number is not evenly divisible by the number of workers, MATLAB partitions the array as evenly as possible.

MATLAB provides codistributor object properties called `Dimension` and `Partition` that you can use to determine the exact distribution of an array. See “Indexing into a Codistributed Array” on page 5-14 for more information on indexing with codistributed arrays.

Distribution of Other Data Types

You can distribute arrays of any MATLAB built-in data type, and also numeric arrays that are complex or sparse, but not arrays of function handles or object types.

Creating a Codistributed Array

You can create a codistributed array in any of the following ways:

- “Partitioning a Larger Array” on page 5-7 — Start with a large array that is replicated on all workers, and partition it so that the pieces are distributed across the workers. This is most useful when you have sufficient memory to store the initial replicated array.
- “Building from Smaller Arrays” on page 5-8 — Start with smaller variant or replicated arrays stored on each worker, and combine them so that each array becomes a segment of a larger codistributed array. This method reduces memory requirements as it lets you build a codistributed array from smaller pieces.
- “Using MATLAB Constructor Functions” on page 5-9 — Use any of the MATLAB constructor functions like `rand` or `zeros` with a codistributor object argument. These functions offer a quick means of constructing a codistributed array of any size in just one step.

Partitioning a Larger Array

If you have a large array already in memory that you want MATLAB to process more quickly, you can partition it into smaller segments and distribute these segments to all of the workers using the `codistributed` function. Each worker then has an array that is a fraction the size of the original, thus reducing the time required to access the data that is local to each worker.

As a simple example, the following line of code creates a 4-by-8 replicated matrix on each worker assigned to the variable `A`:

```
spmd, A = [11:18; 21:28; 31:38; 41:48], end
A =
    11    12    13    14    15    16    17    18
    21    22    23    24    25    26    27    28
    31    32    33    34    35    36    37    38
    41    42    43    44    45    46    47    48
```

The next line uses the `codistributed` function to construct a single 4-by-8 matrix D that is distributed along the second dimension of the array:

```
spmd
    D = codistributed(A);
    getLocalPart(D)
end
```

```
1: Local Part | 2: Local Part | 3: Local Part | 4: Local Part
    11    12 |    13    14 |    15    16 |    17    18
    21    22 |    23    24 |    25    26 |    27    28
    31    32 |    33    34 |    35    36 |    37    38
    41    42 |    43    44 |    45    46 |    47    48
```

Arrays A and D are the same size (4-by-8). Array A exists in its full size on each worker, while only a segment of array D exists on each worker.

```
spmd, size(A), size(D), end
```

Examining the variables in the client workspace, an array that is codistributed among the workers inside an `spmd` statement, is a distributed array from the perspective of the client outside the `spmd` statement. Variables that are not codistributed inside the `spmd`, are Composites in the client outside the `spmd`.

```
whos
  Name      Size      Bytes  Class
  A         1x4         613   Composite
  D         4x8         649   distributed
```

See the `codistributed` function reference page for syntax and usage information.

Building from Smaller Arrays

The `codistributed` function is less useful for reducing the amount of memory required to store data when you first construct the full array in one workspace and then partition it into distributed segments. To save on memory, you can construct the smaller pieces (local

part) on each worker first, and then use `codistributed.build` to combine them into a single array that is distributed across the workers.

This example creates a 4-by-250 variant array `A` on each of four workers and then uses `codistributor` to distribute these segments across four workers, creating a 4-by-1000 codistributed array. Here is the variant array, `A`:

```
spm
A = [1:250; 251:500; 501:750; 751:1000] + 250 * (labindex - 1);
end
```

WORKER 1				WORKER 2				WORKER 3				
1	2	...	250	251	252	...	500	501	502	...	750	etc.
251	252	...	500	501	502	...	750	751	752	...	1000	etc.
501	502	...	750	751	752	...	1000	1001	1002	...	1250	etc.
751	752	...	1000	1001	1002	...	1250	1251	1252	...	1500	etc.

Now combine these segments into an array that is distributed by the first dimension (rows). The array is now 16-by-250, with a 4-by-250 segment residing on each worker:

```
spm
D = codistributed.build(A, codistributor1d(1,[4 4 4 4],[16 250]))
end
Lab 1:
This lab stores D(1:4,:).
LocalPart: [4x250 double]
Codistributor: [1x1 codistributor1d]
```

```
whos
Name          Size          Bytes  Class

A              1x4             613  Composite
D             16x250           649  distributed
```

You could also use replicated arrays in the same fashion, if you wanted to create a codistributed array whose segments were all identical to start with. See the `codistributed` function reference page for syntax and usage information.

Using MATLAB Constructor Functions

MATLAB provides several array constructor functions that you can use to build codistributed arrays of specific values, sizes, and classes. These functions operate in the same way as their nondistributed counterparts in the MATLAB language, except that they distribute the resultant array across the workers using the specified `codistributor` object, `codist`.

Constructor Functions

The codistributed constructor functions are listed here. Use the `codist` argument (created by the `codistributor` function: `codist=codistributor()`) to specify over which dimension to distribute the array. See the individual reference pages for these functions for further syntax and usage information.

```
eye(___,codist)
false(___,codist)
Inf(___,codist)
NaN(___,codist)
ones(___,codist)
rand(___,codist)
randi(___,codist)
randn(___,codist)
true(___,codist)
zeros(___,codist)

codistributed.cell(m,n,...,codist)
codistributed.colon(a,d,b)
codistributed.linspace(m,n,...,codist)
codistributed.logspace(m,n,...,codist)
sparse(m,n,codist)
codistributed.speye(m,...,codist)
codistributed.sprand(m,n,density,codist)
codistributed.sprandn(m,n,density,codist)
```

Local Arrays

That part of a codistributed array that resides on each worker is a piece of a larger array. Each worker can work on its own segment of the common array, or it can make a copy of that segment in a variant or private array of its own. This local copy of a codistributed array segment is called a *local array*.

Creating Local Arrays from a Codistributed Array

The `getLocalPart` function copies the segments of a codistributed array to a separate variant array. This example makes a local copy `L` of each segment of codistributed array `D`. The size of `L` shows that it contains only the local part of `D` for each worker. Suppose you distribute an array across four workers:

```
spmd(4)
    A = [1:80; 81:160; 161:240];
```



```

    D = codistributed(A);
    size(D)
        L = getLocalPart(D);
        size(L)
end

```

returns on each worker:

```

3    80
3    20

```

Each worker recognizes that the codistributed array `D` is 3-by-80. However, notice that the size of the local part, `L`, is 3-by-20 on each worker, because the 80 columns of `D` are distributed over four workers.

Creating a Codistributed from Local Arrays

Use the `codistributed.build` function to perform the reverse operation. This function, described in “Building from Smaller Arrays” on page 5-8, combines the local variant arrays into a single array distributed along the specified dimension.

Continuing the previous example, take the local variant arrays `L` and put them together as segments to build a new codistributed array `X`.

```

spmd
    codist = codistributor1d(2,[20 20 20 20],[3 80]);
    X = codistributed.build(L,codist);
    size(X)
end

```

returns on each worker:

```

3    80

```

Obtaining information About the Array

MATLAB offers several functions that provide information on any particular array. In addition to these standard functions, there are also two functions that are useful solely with codistributed arrays.

Determining Whether an Array Is Codistributed

The `iscodistributed` function returns a logical 1 (`true`) if the input array is codistributed, and logical 0 (`false`) otherwise. The syntax is

```
spmd, TF = iscodistributed(D), end
```

where `D` is any MATLAB array.

Determining the Dimension of Distribution

The codistributor object determines how an array is partitioned and its dimension of distribution. To access the codistributor of an array, use the `getCodistributor` function. This returns two properties, `Dimension` and `Partition`:

```
spmd, getCodistributor(X), end
```

```
    Dimension: 2  
    Partition: [20 20 20 20]
```

The `Dimension` value of 2 means the array `X` is distributed by columns (dimension 2); and the `Partition` value of `[20 20 20 20]` means that twenty columns reside on each of the four workers.

To get these properties programmatically, return the output of `getCodistributor` to a variable, then use dot notation to access each property:

```
spmd  
    C = getCodistributor(X);  
    part = C.Partition  
    dim = C.Dimension  
end
```

Other Array Functions

Other functions that provide information about standard arrays also work on codistributed arrays and use the same syntax.

- `length` — Returns the length of a specific dimension.
- `ndims` — Returns the number of dimensions.
- `numel` — Returns the number of elements in the array.
- `size` — Returns the size of each dimension.
- `is*` — Many functions that have names beginning with 'is', such as `ischar` and `issparse`.

Changing the Dimension of Distribution

When constructing an array, you distribute the parts of the array along one of the array's dimensions. You can change the direction of this distribution on an existing array using the `redistribute` function with a different codistributor object.

Construct an 8-by-16 codistributed array `D` of random values distributed by columns on four workers:

```
spmd
    D = rand(8,16,codistributor());
    size(getLocalPart(D))
end
```

returns on each worker:

```
8    4
```

Create a new codistributed array distributed by rows from an existing one already distributed by columns:

```
spmd
    X = redistribute(D, codistributor1d(1));
    size(getLocalPart(X))
end
```

returns on each worker:

```
2    16
```

Restoring the Full Array

You can restore a codistributed array to its undistributed form using the `gather` function. `gather` takes the segments of an array that reside on different workers and combines them into a replicated array on all workers, or into a single array on one worker.

Distribute a 4-by-10 array to four workers along the second dimension:

```
spmd, A = [11:20; 21:30; 31:40; 41:50], end
A =
    11    12    13    14    15    16    17    18    19    20
    21    22    23    24    25    26    27    28    29    30
    31    32    33    34    35    36    37    38    39    40
```

```

41    42    43    44    45    46    47    48    49    50
spmd, D = codistributed(A), end

```

WORKER 1			WORKER 2			WORKER 3		WORKER 4				
11	12	13		14	15	16		17	18		19	20
21	22	23		24	25	26		27	28		29	30
31	32	33		34	35	36		37	38		39	40
41	42	43		44	45	46		47	48		49	50

```

spmd, size(getLocalPart(D)), end
Lab 1:
4      3
Lab 2:
4      3
Lab 3:
4      2
Lab 4:
4      2

```

Restore the undistributed segments to the full array form by gathering the segments:

```

spmd, X = gather(D), end
X =
    11    12    13    14    15    16    17    18    19    20
    21    22    23    24    25    26    27    28    29    30
    31    32    33    34    35    36    37    38    39    40
    41    42    43    44    45    46    47    48    49    50

spmd, size(X), end
4     10

```

Indexing into a Codistributed Array

While indexing into a nondistributed array is fairly straightforward, codistributed arrays require additional considerations. Each dimension of a nondistributed array is indexed within a range of 1 to the final subscript, which is represented in MATLAB by the `end` keyword. The length of any dimension can be easily determined using either the `size` or `length` function.

With codistributed arrays, these values are not so easily obtained. For example, the second segment of an array (that which resides in the workspace of worker 2) has a starting index that depends on the array distribution. For a 200-by-1000 array with a default distribution by columns over four workers, the starting index on worker 2 is 251. For a 1000-by-200 array also distributed by columns, that same index would be 51. As for the ending index, this is not given by using the `end` keyword, as `end` in this case refers to the end of the entire array; that is, the last subscript of the final segment. The length of each segment is also not given by using the `length` or `size` functions, as they only return the length of the entire array.

The MATLAB `colon` operator and `end` keyword are two of the basic tools for indexing into nondistributed arrays. For codistributed arrays, MATLAB provides a version of the `colon` operator, called `codistributed.colon`. This actually is a function, not a symbolic operator like `colon`.

Note When using arrays to index into codistributed arrays, you can use only replicated or codistributed arrays for indexing. The toolbox does not check to ensure that the index is replicated, as that would require global communications. Therefore, the use of unsupported variants (such as `labindex`) to index into codistributed arrays might create unexpected results.

Example: Find a Particular Element in a Codistributed Array

Suppose you have a row vector of 1 million elements, distributed among several workers, and you want to locate its element number 225,000. That is, you want to know what worker contains this element, and in what position in the local part of the vector on that worker. The `globalIndices` function provides a correlation between the local and global indexing of the codistributed array.

```
D = rand(1,1e6,'distributed'); %Distributed by columns
spmd
    globalInd = globalIndices(D,2);
    pos = find(globalInd == 225e3);
    if ~isempty(pos)
        fprintf(...
            'Element is in position %d on worker %d.\n', pos, labindex);
    end
end
```

If you run this code on a pool of four workers you get this result:

Lab 1:

Element is in position 225000 on worker 1.

If you run this code on a pool of five workers you get this result:

Lab 2:

Element is in position 25000 on worker 2.

Notice if you use a pool of a different size, the element ends up in a different location on a different worker, but the same code can be used to locate the element.

2-Dimensional Distribution

As an alternative to distributing by a single dimension of rows or columns, you can distribute a matrix by blocks using '2dbc' or two-dimensional block-cyclic distribution. Instead of segments that comprise a number of complete rows or columns of the matrix, the segments of the codistributed array are 2-dimensional square blocks.

For example, consider a simple 8-by-8 matrix with ascending element values. You can create this array in an `spm` statement, communicating job, or `pmod`. This example uses `pmod` for a visual display.

```
P>> A = reshape(1:64, 8, 8)
```

The result is the replicated array:

1	9	17	25	33	41	49	57
2	10	18	26	34	42	50	58
3	11	19	27	35	43	51	59
4	12	20	28	36	44	52	60
5	13	21	29	37	45	53	61
6	14	22	30	38	46	54	62
7	15	23	31	39	47	55	63
8	16	24	32	40	48	56	64

Suppose you want to distribute this array among four workers, with a 4-by-4 block as the local part on each worker. In this case, the lab grid is a 2-by-2 arrangement of the

workers, and the block size is a square of four elements on a side (i.e., each block is a 4-by-4 square). With this information, you can define the codistributor object:

```
P>> DIST = codistributor2dbc([2 2], 4)
```

Now you can use this codistributor object to distribute the original matrix:

```
P>> AA = codistributed(A, DIST)
```

This distributes the array among the workers according to this scheme:

	LAB 1				LAB 2			
1	9	17	25	33	41	49	57	
2	10	18	26	34	42	50	58	
3	11	19	27	35	43	51	59	
4	12	20	28	36	44	52	60	
5	13	21	29	37	45	53	61	
6	14	22	30	38	46	54	62	
7	15	23	31	39	47	55	63	
8	16	24	32	40	48	56	64	
	LAB 3				LAB 4			

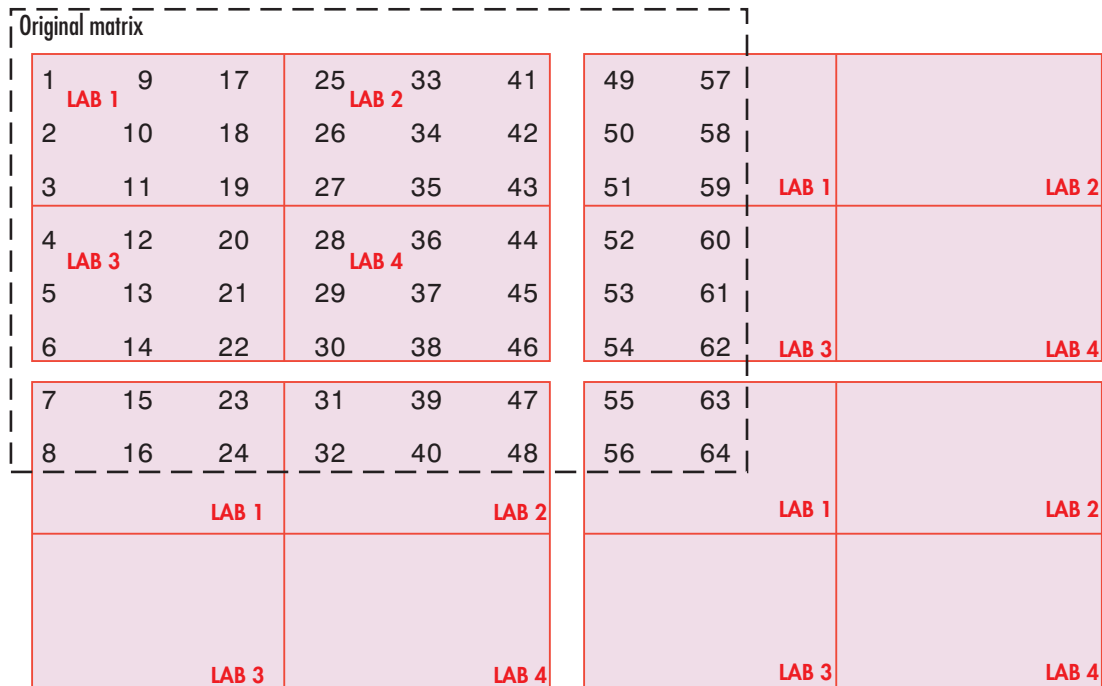
If the lab grid does not perfectly overlay the dimensions of the codistributed array, you can still use '2dbc' distribution, which is block cyclic. In this case, you can imagine the lab grid being repeatedly overlaid in both dimensions until all the original matrix elements are included.

Using the same original 8-by-8 matrix and 2-by-2 lab grid, consider a block size of 3 instead of 4, so that 3-by-3 square blocks are distributed among the workers. The code looks like this:

```
P>> DIST = codistributor2dbc([2 2], 3)
P>> AA = codistributed(A, DIST)
```

The first "row" of the lab grid is distributed to worker 1 and worker 2, but that contains only six of the eight columns of the original matrix. Therefore, the next two columns are

distributed to worker 1. This process continues until all columns in the first rows are distributed. Then a similar process applies to the rows as you proceed down the matrix, as shown in the following distribution scheme:



The diagram above shows a scheme that requires four overlays of the lab grid to accommodate the entire original matrix. The following pmode session shows the code and resulting distribution of data to each of the workers:


```

Parallel Command Window
File Edit Desktop Window Help
P>>
Lab 1
ans =
     1     9    17    49    57
     2    10    18    50    58
     3    11    19    51    59
     7    15    23    55    63
     8    16    24    56    64

Lab 2
ans =
    25    33    41
    26    34    42
    27    35    43
    31    39    47
    32    40    48

Lab 3
ans =
     4    12    20    52    60
     5    13    21    53    61
     6    14    22    54    62

Lab 4
ans =
    28    36    44
    29    37    45
    30    38    46

A = reshape(1:64, 8, 8)
DIST = codistributor2dbc([2 2], 3)
AA = codistributed(A, DIST)
getLocalPart(AA)
P>>

```

The following points are worth noting:

- '2dbc' distribution might not offer any performance enhancement unless the block size is at least a few dozen. The default block size is 64.
- The lab grid should be as close to a square as possible.
- Not all functions that are enhanced to work on '1d' codistributed arrays work on '2dbc' codistributed arrays.

Looping Over a Distributed Range (for-drange)

In this section...

“Parallelizing a for-Loop” on page 5-20

“Codistributed Arrays in a for-drange Loop” on page 5-21

Note Using a for-loop over a distributed range (`drange`) is intended for explicit indexing of the distributed dimension of codistributed arrays (such as inside an `spmd` statement or a communicating job). For most applications involving parallel for-loops you should first try using `parfor` loops. See “Parallel for-Loops (`parfor`)”.

Parallelizing a for-Loop

If you already have a coarse-grained application to perform, but you do not want to bother with the overhead of defining jobs and tasks, you can take advantage of the ease-of-use that `pmode` provides. Where an existing program might take hours or days to process all its independent data sets, you can shorten that time by distributing these independent computations over your cluster.

For example, suppose you have the following serial code:

```
results = zeros(1, numDataSets);
for i = 1:numDataSets
    load(['\\central\myData\dataSet' int2str(i) '.mat'])
    results(i) = processDataSet(i);
end
plot(1:numDataSets, results);
save '\\central\myResults\today.mat' results
```

The following changes make this code operate in parallel, either interactively in `spmd` or `pmode`, or in a communicating job:

```
results = zeros(1, numDataSets, codistributor());
for i = drange(1:numDataSets)
    load(['\\central\myData\dataSet' int2str(i) '.mat'])
    results(i) = processDataSet(i);
end
res = gather(results, 1);
if labindex == 1
```

```

    plot(1:numDataSets, res);
    print -dtiff -r300 fig.tiff;
    save \\central\myResults\today.mat res
end

```

Note that the length of the `for` iteration and the length of the codistributed array `results` need to match in order to index into `results` within a `for` `drange` loop. This way, no communication is required between the workers. If `results` was simply a replicated array, as it would have been when running the original code in parallel, each worker would have assigned into its part of `results`, leaving the remaining parts of `results` 0. At the end, `results` would have been a variant, and without explicitly calling `labSend` and `labReceive` or `gcat`, there would be no way to get the total results back to one (or all) workers.

When using the `load` function, you need to be careful that the data files are accessible to all workers if necessary. The best practice is to use explicit paths to files on a shared file system.

Correspondingly, when using the `save` function, you should be careful to only have one worker save to a particular file (on a shared file system) at a time. Thus, wrapping the code in `if labindex == 1` is recommended.

Because `results` is distributed across the workers, this example uses `gather` to collect the data onto worker 1.

A worker cannot plot a visible figure, so the `print` function creates a viewable file of the plot.

Codistributed Arrays in a for-drange Loop

When a `for`-loop over a distributed range is executed in a communicating job, each worker performs its portion of the loop, so that the workers are all working simultaneously. Because of this, no communication is allowed between the workers while executing a `for-drange` loop. In particular, a worker has access only to its partition of a codistributed array. Any calculations in such a loop that require a worker to access portions of a codistributed array from another worker will generate an error.

To illustrate this characteristic, you can try the following example, in which one `for` loop works, but the other does not.

At the `pmode` prompt, create two codistributed arrays, one an identity matrix, the other set to zeros, distributed across four workers.

```
D = eye(8, 8, codistributor())  
E = zeros(8, 8, codistributor())
```

By default, these arrays are distributed by columns; that is, each of the four workers contains two columns of each array. If you use these arrays in a `for-drange` loop, any calculations must be self-contained within each worker. In other words, you can only perform calculations that are limited within each worker to the two columns of the arrays that the workers contain.

For example, suppose you want to set each column of array `E` to some multiple of the corresponding column of array `D`:

```
for j = drange(1:size(D,2)); E(:,j) = j*D(:,j); end
```

This statement sets the j -th column of `E` to j times the j -th column of `D`. In effect, while `D` is an identity matrix with 1s down the main diagonal, `E` has the sequence 1, 2, 3, etc., down its main diagonal.

This works because each worker has access to the entire column of `D` and the entire column of `E` necessary to perform the calculation, as each worker works independently and simultaneously on two of the eight columns.

Suppose, however, that you attempt to set the values of the columns of `E` according to different columns of `D`:

```
for j = drange(1:size(D,2)); E(:,j) = j*D(:,j+1); end
```

This method fails, because when j is 2, you are trying to set the second column of `E` using the third column of `D`. These columns are stored in different workers, so an error occurs, indicating that communication between the workers is not allowed.

Restrictions

To use `for-drange` on a codistributed array, the following conditions must exist:

- The codistributed array uses a 1-dimensional distribution scheme (not 2dbc).
- The distribution complies with the default partition scheme.
- The variable over which the `for-drange` loop is indexing provides the array subscript for the distribution dimension.
- All other subscripts can be chosen freely (and can be taken from `for`-loops over the full range of each dimension).

To loop over all elements in the array, you can use `for-drange` on the dimension of distribution, and regular `for`-loops on all other dimensions. The following example executes in an `spmd` statement running on a parallel pool of 4 workers:

```
spmd
    PP = zeros(6,8,12,'codistributed');
    RR = rand(6,8,12,codistributor())
    % Default distribution:
    %   by third dimension, evenly across 4 workers.

    for ii = 1:6
        for jj = 1:8
            for kk = drange(1:12)
                PP(ii,jj,kk) = RR(ii,jj,kk) + labindex;
            end
        end
    end
end
```

To view the contents of the array, type:

```
PP
```

Run MATLAB Functions with Distributed Arrays

Hundreds of functions in MATLAB and other toolboxes are enhanced so that they operate on distributed arrays.

```
D = distributed(gallery('lehmer',n));  
e = eig(D);
```

If any of the input arguments to these distributed-enabled functions is a distributed array, their output arrays are distributed, unless returning MATLAB data is more appropriate (for example, `numel`).

Distributed arrays are well suited for large mathematical computations, such as large problems of linear algebra. You can also use distributed arrays for big data processing. For more information on distributing arrays, see “Distributing Arrays to Parallel Workers” on page 3-13.

Check Distributed Array Support in Functions

If a MATLAB function has distributed array support, you can consult additional distributed array usage information on its function page. See **Distributed Arrays** in the **Extended Capabilities** section at the end of the function page.

You can also browse distributed support for functions, and filter by product. On the **Help** bar, click **Functions**. In the function list, browse the left pane to select a product, for example, MATLAB. At the bottom of the left pane, select **Distributed Arrays**. If you select a product that does not have distributed-enabled functions, then the **Distributed Arrays** filter is not available.

For information about updates to individual distributed-enabled functions, see the release notes.

To check support for special distributed data types, consult the following sections.

Support for Sparse Distributed Arrays

The following list shows functions that can help you work with sparse distributed arrays. In addition to this list, most element-wise functions in MATLAB also work for distributed arrays.

bandwidth	cumsum	isdiag	pcg	spones	vertcat([:,])
bicg	diag	istril	power(.^)	subsasgn	
bicgstab	diff	istriu	plus(+)	subsref	
bicgstabl	find	ldivide(.\)	qmr	svds	
cat	flip	lsqr	rdivide(./)	tfqmr	
cgs	fliplr	minus(-)	rot90	transpose(.'	
ctranspose(')	flipud	mldivide(\)	sort	tril	
cummax	gmres	mrdivide(/)	sortrows	triu	
cummin	horzcat([])	mtimes(*)	sparse	uminus(-)	
cumprod	isbanded	normest	spfun	uplus(+)	

Support for Distributed `calendarDuration` Arrays

calendarDuration	calquarters	cellstr	time
caldays	calweeks	datevec	
calmonths	calyears	iscalendarDuration	

Support for Distributed `categorical` Arrays

categorical	iscategorical	isundefined	setcats
addcats	iscategory	removecats	
categories	isordinal	renamecats	
countcats	isprotected	reordercats	

Support for Distributed `datetime` Arrays

datetime	exceltime	isweekend	string
between	hms	juliandate	timeofday
cellstr	hour	minute	tzoffset
datenum	isbetween	month	week
dateshift	isdatetime	posixtime	year
datevec	isdst	quarter	ymd
day	isnat	second	yyyymmdd

Support for Distributed `duration` Arrays

duration	datevec	hours	minutes
cellstr	days	isduration	seconds
datenum	hms	milliseconds	years

Support for Distributed string Arrays

string cellstr compose contains count endsWith	erase eraseBetween extractAfter extractBefore extractBetween insertAfter	insertBefore ismissing isstring lower pad replace	replaceBetween reverse startsWith strip strlength upper
---	---	--	--

Support for Distributed table Arrays

table head ismissing	istable standardizeMissing table2array	table2cell tail	
----------------------------	--	--------------------	--

Support for Distributed timetable Arrays

head height istimetable ndims	properties size sort subsref	table2timetable tail timetable timetable2table	width
--	---------------------------------------	---	-------

Programming Overview

This chapter provides information you need for programming with Parallel Computing Toolbox software. Further details of evaluating functions in a cluster, programming independent jobs, and programming communicating jobs are covered in later chapters. This chapter describes features common to programming all kinds of jobs. The sections are as follows.

- “How Parallel Computing Products Run a Job” on page 6-2
- “Program a Job on a Local Cluster” on page 6-10
- “Specify Your Parallel Preferences” on page 6-12
- “Discover Clusters and Use Cluster Profiles” on page 6-15
- “Apply Callbacks to MATLAB Job Scheduler Jobs and Tasks” on page 6-28
- “Job Monitor” on page 6-32
- “Programming Tips” on page 6-35
- “Control Random Number Streams on Workers” on page 6-40
- “Profiling Parallel Code” on page 6-44
- “Troubleshooting and Debugging” on page 6-53
- “Big Data Workflow Using Tall Arrays and Datastores” on page 6-58
- “Use Tall Arrays on a Parallel Pool” on page 6-61
- “Use Tall Arrays on a Spark Enabled Hadoop Cluster” on page 6-65
- “Run mapreduce on a Parallel Pool” on page 6-69
- “Run mapreduce on a Hadoop Cluster” on page 6-73
- “Partition a Datastore in Parallel” on page 6-76

How Parallel Computing Products Run a Job

In this section...
“Overview” on page 6-2
“Toolbox and Server Components” on page 6-3
“Life Cycle of a Job” on page 6-7

Overview

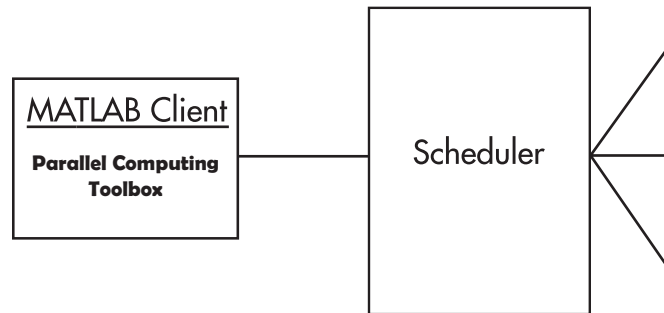
Parallel Computing Toolbox and MATLAB Parallel Server software let you solve computationally and data-intensive problems using MATLAB and Simulink on multicore and multiprocessor computers. Parallel processing constructs such as parallel for-loops and code blocks, distributed arrays, parallel numerical algorithms, and message-passing functions let you implement task-parallel and data-parallel algorithms at a high level in MATLAB without programming for specific hardware and network architectures.

A *job* is some large operation that you need to perform in your MATLAB session. A job is broken down into segments called *tasks*. You decide how best to divide your job into tasks. You could divide your job into identical tasks, but tasks do not have to be identical.

The MATLAB session in which the job and its tasks are defined is called the *client* session. Often, this is on the machine where you program MATLAB. The client uses Parallel Computing Toolbox software to perform the definition of jobs and tasks and to run them on a cluster local to your machine. MATLAB Parallel Server software is the product that performs the execution of your job on a cluster of machines.

The MATLAB Job Scheduler is the process that coordinates the execution of jobs and the evaluation of their tasks. The MATLAB Job Scheduler distributes the tasks for evaluation to the server's individual MATLAB sessions called *workers*. Use of the MATLAB Job Scheduler to access a cluster is optional; the distribution of tasks to cluster workers can also be performed by a third-party scheduler, such as Microsoft® Windows® HPC Server (including CCS) or Platform LSF®.

See the Glossary for definitions of the parallel computing terms used in this manual.



Basic Parallel Computing Setup

Toolbox and Server Components

- “MATLAB Job Scheduler, Workers, and Clients” on page 6-3
- “Local Cluster” on page 6-5
- “Third-Party Schedulers” on page 6-5
- “Components on Mixed Platforms or Heterogeneous Clusters” on page 6-7
- “mjs Service” on page 6-7
- “Components Represented in the Client” on page 6-7

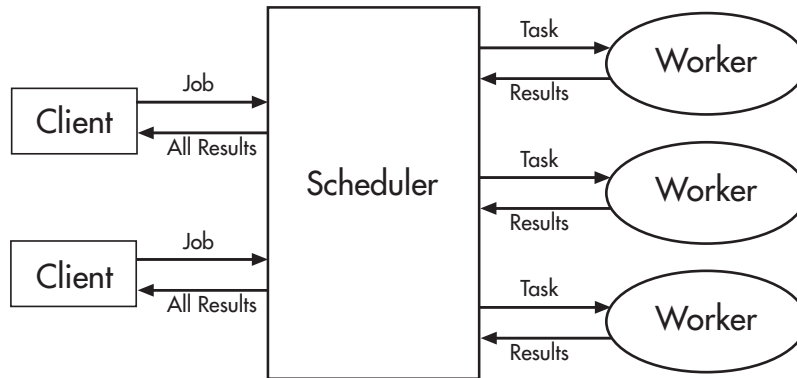
MATLAB Job Scheduler, Workers, and Clients

The MATLAB Job Scheduler can be run on any machine on the network. The MATLAB Job Scheduler runs jobs in the order in which they are submitted, unless any jobs in its queue are promoted, demoted, canceled, or deleted.

Each worker is given a task from the running job by the MATLAB Job Scheduler, executes the task, returns the result to the MATLAB Job Scheduler, and then is given another task. When all tasks for a running job have been assigned to workers, the MATLAB Job Scheduler starts running the next job on the next available worker.

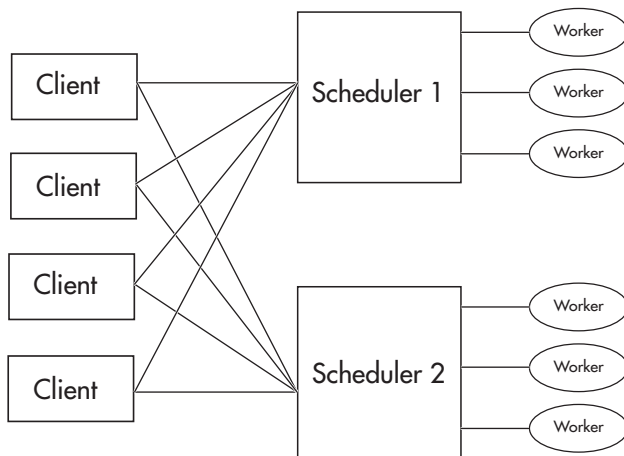
A MATLAB Parallel Server software setup usually includes many workers that can all execute tasks simultaneously, speeding up execution of large MATLAB jobs. It is generally not important which worker executes a specific task. In an independent job, the workers evaluate tasks one at a time as available, perhaps simultaneously, perhaps not, returning the results to the MATLAB Job Scheduler. In a communicating job, the workers evaluate tasks simultaneously. The MATLAB Job Scheduler then returns the results of all the tasks in the job to the client session.

Note For testing your application locally or other purposes, you can configure a single computer as client, worker, and MATLAB Job Scheduler host. You can also have more than one worker session or more than one MATLAB Job Scheduler session on a machine.



Interactions of Parallel Computing Sessions

A large network might include several MATLAB Job Schedulers as well as several client sessions. Any client session can create, run, and access jobs on any MATLAB Job Scheduler, but a worker session is registered with and dedicated to only one MATLAB Job Scheduler at a time. The following figure shows a configuration with multiple MATLAB Job Schedulers.



Cluster with Multiple Clients and MATLAB Job Schedulers

Local Cluster

A feature of Parallel Computing Toolbox software is the ability to run a local cluster of workers on the client machine, so that you can run jobs without requiring a remote cluster or MATLAB Parallel Server software. In this case, all the processing required for the client, scheduling, and task evaluation is performed on the same computer. This gives you the opportunity to develop, test, and debug your parallel applications before running them on your network cluster.

Third-Party Schedulers

As an alternative to using the MATLAB Job Scheduler, you can use a third-party scheduler. This could be a Microsoft Windows HPC Server (including CCS), Platform LSF scheduler, PBS Pro[®] scheduler, TORQUE scheduler, or a generic scheduler.

Choosing Between a Third-Party Scheduler and a MATLAB Job Scheduler

You should consider the following when deciding to use a third-party scheduler or the MATLAB Job Scheduler for distributing your tasks:

- Does your cluster already have a scheduler?

If you already have a scheduler, you may be required to use it as a means of controlling access to the cluster. Your existing scheduler might be just as easy to use

as a MATLAB Job Scheduler, so there might be no need for the extra administration involved.

- Is the handling of parallel computing jobs the only cluster scheduling management you need?

The MATLAB Job Scheduler is designed specifically for MathWorks® parallel computing applications. If other scheduling tasks are not needed, a third-party scheduler might not offer any advantages.

- Is there a file sharing configuration on your cluster already?

The MATLAB Job Scheduler can handle all file and data sharing necessary for your parallel computing applications. This might be helpful in configurations where shared access is limited.

- Are you interested in batch mode or managed interactive processing?

When you use a MATLAB Job Scheduler, worker processes usually remain running at all times, dedicated to their MATLAB Job Scheduler. With a third-party scheduler, workers are run as applications that are started for the evaluation of tasks, and stopped when their tasks are complete. If tasks are small or take little time, starting a worker for each one might involve too much overhead time.

- Are there security concerns?

Your own scheduler might be configured to accommodate your particular security requirements.

- How many nodes are on your cluster?

If you have a large cluster, you probably already have a scheduler. Consult your MathWorks representative if you have questions about cluster size and the MATLAB Job Scheduler.

- Who administers your cluster?

The person administering your cluster might have a preference for how jobs are scheduled.

- Do you need to monitor your job's progress or access intermediate data?

A job run by the MATLAB Job Scheduler supports events and callbacks, so that particular functions can run as each job and task progresses from one state to another.

Components on Mixed Platforms or Heterogeneous Clusters

Parallel Computing Toolbox software and MATLAB Parallel Server software are supported on Windows, UNIX[®], and Macintosh operating systems. Mixed platforms are supported, so that the clients, MATLAB Job Scheduler, and workers do not have to be on the same platform. Other limitations are described at System Requirements.

In a mixed-platform environment, system administrators should be sure to follow the proper installation instructions for the local machine on which you are installing the software.

mjs Service

If you are using the MATLAB Job Scheduler, every machine that hosts a worker or MATLAB Job Scheduler session must also run the mjs service.

The mjs service controls the worker and MATLAB Job Scheduler sessions and recovers them when their host machines crash. If a worker or MATLAB Job Scheduler machine crashes, when the mjs service starts up again (usually configured to start at machine boot time), it automatically restarts the MATLAB Job Scheduler and worker sessions to resume their sessions from before the system crash. More information about the mjs service is available in the MATLAB Parallel Server documentation.

Components Represented in the Client

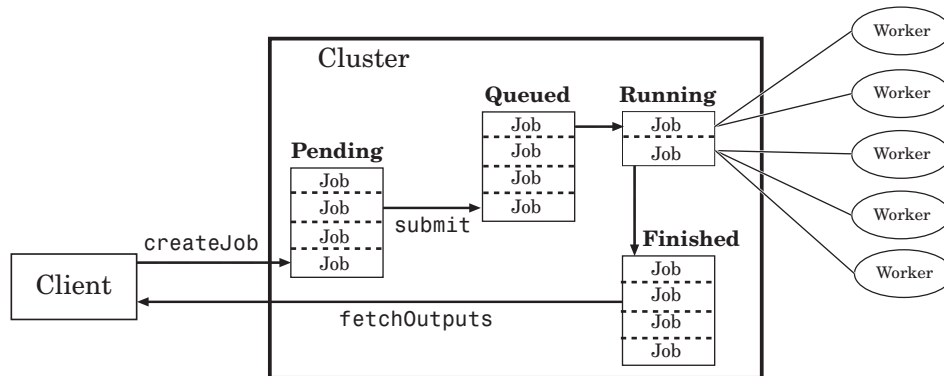
A client session communicates with the MATLAB Job Scheduler by calling methods and configuring properties of an *MATLAB Job Scheduler cluster object*. Though not often necessary, the client session can also access information about a worker session through a *worker object*.

When you create a job in the client session, the job actually exists in the MATLAB Job Scheduler job storage location. The client session has access to the job through a *job object*. Likewise, tasks that you define for a job in the client session exist in the MATLAB Job Scheduler data location, and you access them through *task objects*.

Life Cycle of a Job

When you create and run a job, it progresses through a number of stages. Each stage of a job is reflected in the value of the job object's *State* property, which can be *pending*, *queued*, *running*, or *finished*. Each of these stages is briefly described in this section.

The figure below illustrates the stages in the life cycle of a job. In the MATLAB Job Scheduler (or other scheduler), the jobs are shown categorized by their state. Some of the functions you use for managing a job are `createJob`, `submit`, and `fetchOutputs`.



Stages of a Job

The following table describes each stage in the life cycle of a job.

Job Stage	Description
Pending	You create a job on the scheduler with the <code>createJob</code> function in your client session of Parallel Computing Toolbox software. The job's first state is pending . This is when you define the job by adding tasks to it.
Queued	When you execute the <code>submit</code> function on a job, the MATLAB Job Scheduler or scheduler places the job in the queue, and the job's state is queued . The scheduler executes jobs in the queue in the sequence in which they are submitted, all jobs moving up the queue as the jobs before them are finished. You can change the sequence of the jobs in the queue with the <code>promote</code> and <code>demote</code> functions.
Running	When a job reaches the top of the queue, the scheduler distributes the job's tasks to worker sessions for evaluation. The job's state is now running . If more workers are available than are required for a job's tasks, the scheduler begins executing the next job. In this way, there can be more than one job running at a time.

Job Stage	Description
Finished	When all of a job's tasks have been evaluated, the job is moved to the finished state. At this time, you can retrieve the results from all the tasks in the job with the function <code>fetchOutputs</code> .
Failed	When using a third-party scheduler, a job might fail if the scheduler encounters an error when attempting to execute its commands or access necessary files.
Deleted	When a job's data has been removed from its data location or from the MATLAB Job Scheduler with the <code>delete</code> function, the state of the job in the client is <code>deleted</code> . This state is available only as long as the job object remains in the client.

Note that when a job is finished, its data remains in the MATLAB Job Scheduler's `JobStorageLocation` folder, even if you clear all the objects from the client session. The MATLAB Job Scheduler or scheduler keeps all the jobs it has executed, until you restart the MATLAB Job Scheduler in a clean state. Therefore, you can retrieve information from a job later or in another client session, so long as the MATLAB Job Scheduler has not been restarted with the `-clean` option.

You can permanently remove completed jobs from the MATLAB Job Scheduler or scheduler's storage location using the Job Monitor GUI or the `delete` function.

Program a Job on a Local Cluster

In some situations, you might need to define the individual tasks of a job, perhaps because they might evaluate different functions or have uniquely structured arguments. To program a job like this, the typical Parallel Computing Toolbox client session includes the steps shown in the following example.

This example illustrates the basic steps in creating and running a job that contains a few simple tasks. Each task evaluates the `sum` function for an input array.

- 1 Identify a cluster. Use `parallel.defaultClusterProfile` to indicate that you are using the local cluster; and use `parcluster` to create the object `c` to represent this cluster. (For more information, see “Create a Cluster Object” on page 7-4.)

```
parallel.defaultClusterProfile('local');  
c = parcluster();
```

- 2 Create a job. Create job `j` on the cluster. (For more information, see “Create a Job” on page 7-4.)

```
j = createJob(c)
```

- 3 Create three tasks within the job `j`. Each task evaluates the `sum` of the array that is passed as an input argument. (For more information, see “Create Tasks” on page 7-5.)

```
createTask(j, @sum, 1, {[1 1]});  
createTask(j, @sum, 1, {[2 2]});  
createTask(j, @sum, 1, {[3 3]});
```

- 4 Submit the job to the queue for evaluation. The scheduler then distributes the job’s tasks to MATLAB workers that are available for evaluating. The local cluster might now start MATLAB worker sessions. (For more information, see “Submit a Job to the Cluster” on page 7-5.)

```
submit(j);
```

- 5 Wait for the job to complete, then get the results from all the tasks of the job. (For more information, see “Fetch the Job Results” on page 7-6.)

```
wait(j)  
results = fetchOutputs(j)  
results =  
    [2]  
    [4]  
    [6]
```

- 6 Delete the job. When you have the results, you can permanently remove the job from the scheduler's storage location.

```
delete(j)
```

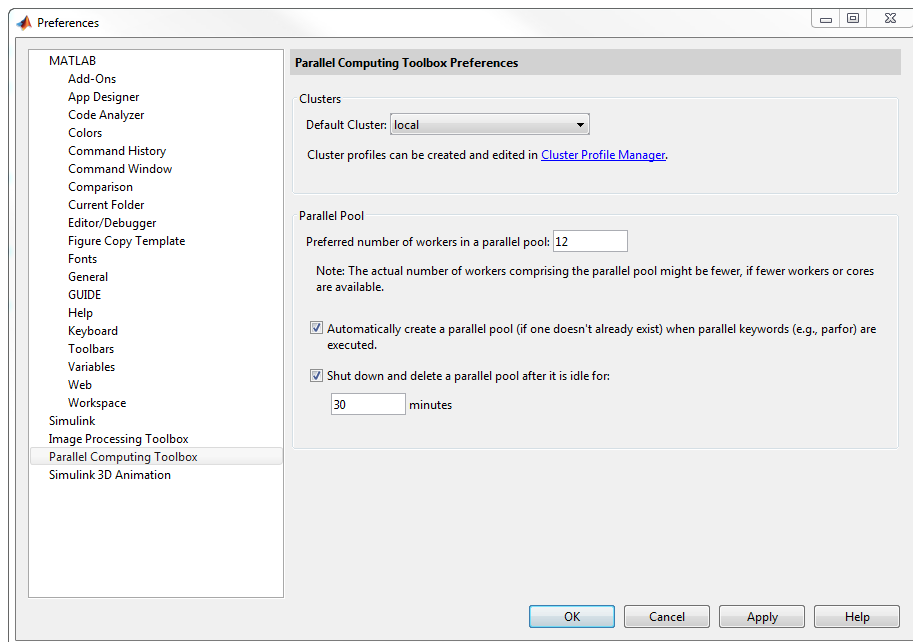
Specify Your Parallel Preferences

You can access your parallel preferences in any of the following ways:

- On the **Home** tab in the **Environment** section, select **Parallel > Parallel Preferences**
- Select the desktop pool indicator icon, and select **Parallel preferences**.
- In the command window, type preferences.

preferences

In the navigation tree of the Preferences dialog box, select **Parallel Computing Toolbox**.



You can control your parallel preference settings as follows:

- **Default Cluster** — Choose the cluster you want to use. The default cluster is **local**. For more information, see “Add and Modify Cluster Profiles” on page 6-20.

- **Preferred number of workers** — Specify the number of workers in your parallel pool. The actual pool size is limited by licensing, cluster size, and cluster profile settings on page 6-20. See “Pool Size and Cluster Selection” on page 2-74. For the local profile, do not choose a preferred number of workers larger than 512. See also “Add and Modify Cluster Profiles” on page 6-20. Check your access to cloud computing from the **Parallel > Discover Clusters** menu.
- **Automatically create a parallel pool** — Select this option to start a pool automatically (if a pool does not yet exist). Many functions can automatically start a parallel pool, including:
 - `parfor`
 - `spmd`
 - `distributed`
 - `Composite`
 - `parfeval`
 - `parfevalOnAll`
 - `gcp`
 - `mapreduce`
 - `mapreducer`

If you have selected **Automatically create a parallel pool**, you do not need to open a pool manually using the `parpool` function. If a pool automatically opens, you can still access the pool object with `gcp`.

- **Shut down and delete a parallel pool** — To shut down a parallel pool automatically if the pool has been idle for the specified amount of time, use the `IdleTimeout` setting. If you use the pool (for example, using `parfor` or `parfeval`), the timeout counter is reset. When the timeout is about to expire, a tooltip on the desktop pool indicator warns you and allows you to reset the timer.

See Also

Related Examples

- “Run MATLAB Functions with Automatic Parallel Support” on page 1-24
- “Scale up from Desktop to Cluster”

More About

- “Decide When to Use parfor” on page 2-2
- “Scale Up parfor-Loops to Cluster and Cloud” on page 2-26
- “Add and Modify Cluster Profiles” on page 6-20

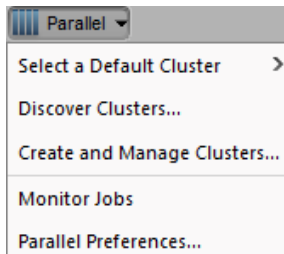
Discover Clusters and Use Cluster Profiles

In this section...

- “Create and Manage Cluster Profiles” on page 6-16
- “Discover Clusters” on page 6-17
- “Create Cloud Cluster” on page 6-19
- “Add and Modify Cluster Profiles” on page 6-20
- “Import and Export Cluster Profiles” on page 6-24
- “Edit Number of Workers and Cluster Settings” on page 6-25
- “Use Your Cluster from MATLAB” on page 6-26

Parallel Computing Toolbox comes pre-configured with the cluster profile `local` for running parallel code on your local desktop machine.

Control parallel behavior using the **Parallel** menu on the MATLAB **Home** tab.



You can use the **Parallel** menu to:

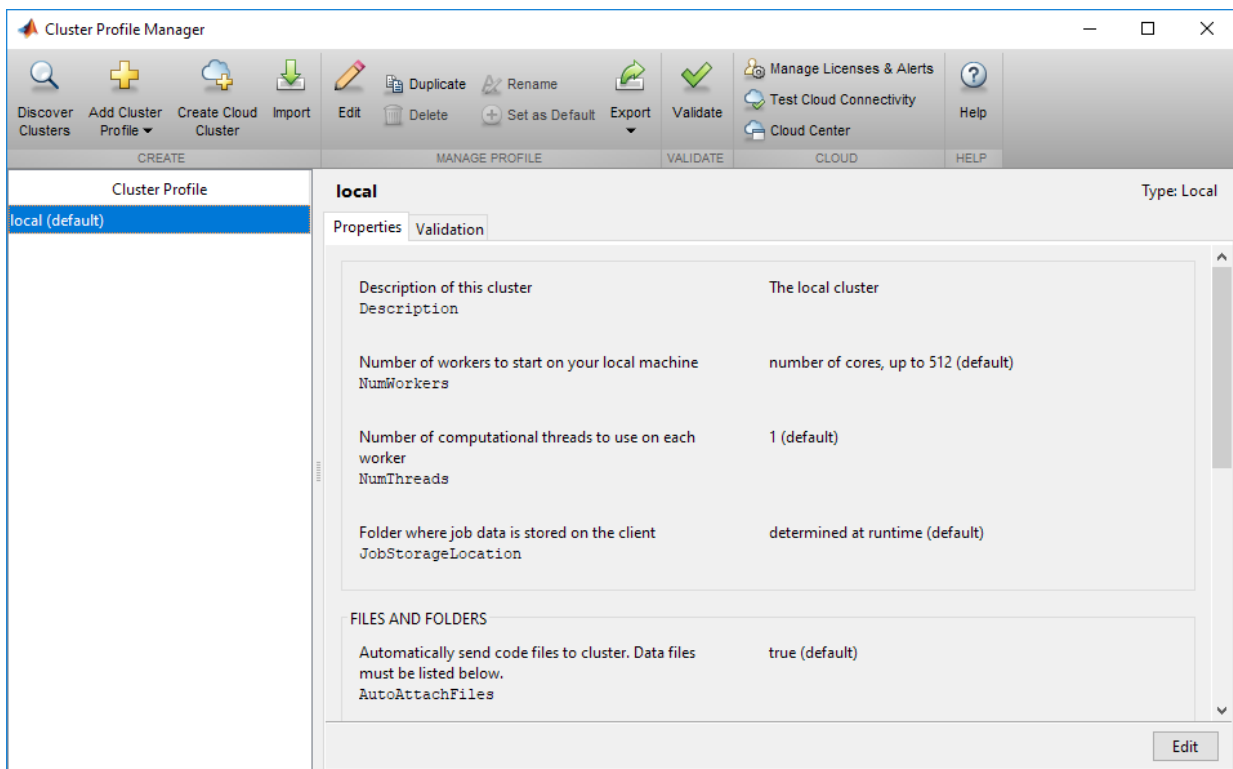
- Discover other clusters running on your network or on Amazon EC2. Click **Parallel > Discover Clusters**. For more information, see “Discover Clusters” on page 6-17.
- Create and manage cluster profiles using the Cluster Profile Manager. Click **Parallel > Create and Manage Clusters**. For more information, see “Create and Manage Cluster Profiles” on page 6-16.

Create and Manage Cluster Profiles

Cluster profiles let you define certain properties for your cluster, then have these properties applied when you create cluster, job, and task objects in the MATLAB client. Some of the functions that support the use of cluster profiles are

- batch
- parpool
- parcluster

Manage cluster profiles using the Cluster Profile Manager. To open the Cluster Profile Manager, on the **Home** tab, in the **Environment** section, select **Parallel > Create and Manage Clusters**.



You can use the Cluster Profile Manager to:

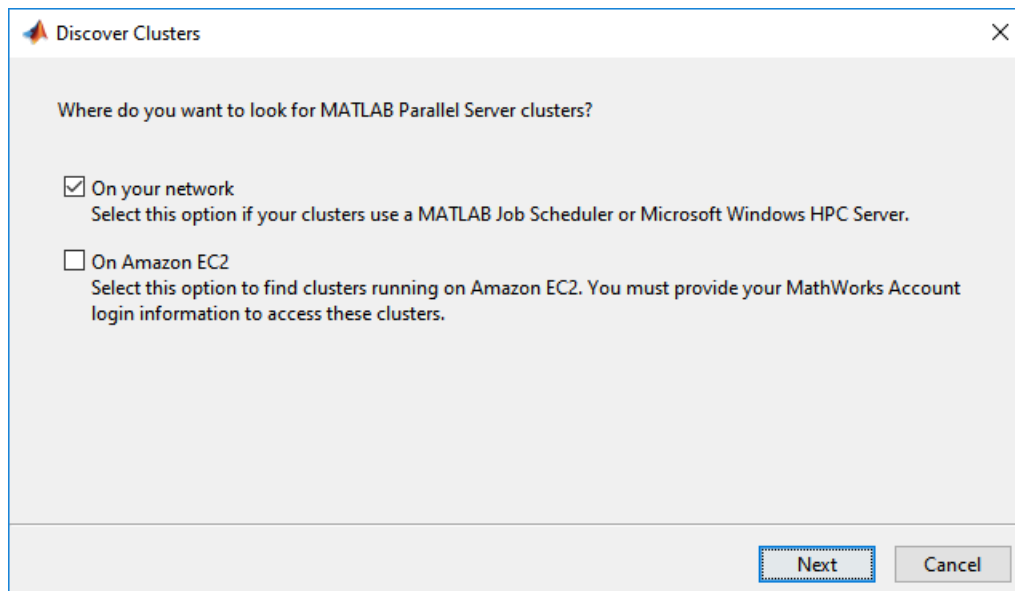
- Discover other clusters running on your network or on Amazon® AWS®. For more information, see “Discover Clusters” on page 6-17.
- Create a cluster in the cloud, such as Amazon AWS. For more information, see “Create Cloud Cluster” on page 6-19.
- Add cluster profiles and modify their properties. For more information, see “Add and Modify Cluster Profiles” on page 6-20.
- Import and export cluster profiles. For more information, see “Import and Export Cluster Profiles” on page 6-24.
- Specify profile properties. For more information, see “Edit Number of Workers and Cluster Settings” on page 6-25.
- Validate that a cluster profile is ready for use in MATLAB.

Discover Clusters

You can let MATLAB discover clusters for you. Use either of the following techniques to discover those clusters which are available for you to use:

- On the **Home** tab in the **Environment** section, select **Parallel > Discover Clusters**
- In the Cluster Profile Manager, select **Discover Clusters**

This opens the Discover Clusters dialog box, where you can search for MATLAB Parallel Server clusters:



If you select **On your network**, you see a new window. Select this option if your clusters use a MATLAB Job Scheduler or Microsoft Windows HPC server. As clusters are discovered, they populate a list for your selection. If you already have a profile for any of the listed clusters, those profile names are included in the list. If you want to create a new profile for one of the discovered clusters, select the name of the cluster you want to use, and select **Next**. The subsequent dialog box lets you choose if you want to set the created profile as your default.

If you select **On Amazon EC2**, you search for clusters running on Amazon EC2. To access these clusters, you must provide your MathWorks Account login information.

Requirements for Cluster Discovery

Cluster discovery is supported only for MATLAB Job Schedulers, Microsoft Windows HPC Server, and Amazon EC2 cloud clusters. If you need to integrate your scheduler with MATLAB Parallel Server, or create a cluster profile for a different supported scheduler, see “Getting Started with MATLAB Parallel Server” (MATLAB Parallel Server). The following requirements apply to cluster discovery:

- MATLAB Job Scheduler — MATLAB Job Scheduler clusters support two different means of discovery:

- **Multicast:** The discover clusters functionality uses the multicast networking protocol from the client to search for head nodes where a MATLAB Job Scheduler is running. This requires that the multicast networking protocol is enabled and working on the network that connects the MATLAB Job Scheduler head nodes (where the schedulers are running) and the client machines. This form of discovery might be limited to the client local subnet, and therefore not always able to discover a MATLAB Job Scheduler elsewhere in your network.
- **DNS SRV:** An alternative discovery technique is to search for clusters by DNS service records.

The Domain Name System (DNS) is a standard for identifying host names with IP addresses, either on the Internet or in a private network. Using DNS allows discovery of MATLAB Job Scheduler clusters by identifying specific hosts rather than broadcasting across your network.

A DNS service (SRV) record defines the location of hosts and ports of services, such as those related to the clusters you want to discover. Your system administrator creates DNS SRV records in your organization's DNS infrastructure. For a description of the required record, and validation information, see "DNS SRV Record" (MATLAB Parallel Server).

- **HPC Server** — The discover clusters functionality uses Active Directory Domain Services to discover head nodes. HPC Server head nodes are added to the Active Directory during installation of the HPC Server software.
- **Amazon EC2** — The discover clusters functionality requires a working network connection between the client and the Cloud Center web services running in mathworks.com.

Create Cloud Cluster

You can create clusters in cloud services, such as Amazon AWS, directly from the Cluster Profile Manager. In the Cluster Profile Manager, select **Create Cloud Cluster**. Sign up with your MathWorks Account and complete the required steps. Then, you can create a cloud cluster and configure parameters, such as the number of machines or the number of workers per machine. For more information on each of the available parameters, see [Create a Cloud Cluster](#). When you complete all the steps, MATLAB creates a new cluster profile for you. You can modify its properties from the Cluster Profile Manager.

To manage your licenses, test cloud connectivity, or manage your cloud clusters in MathWorks Cloud Center, go to Cluster Profile Manager toolstrip > **CLOUD** section.

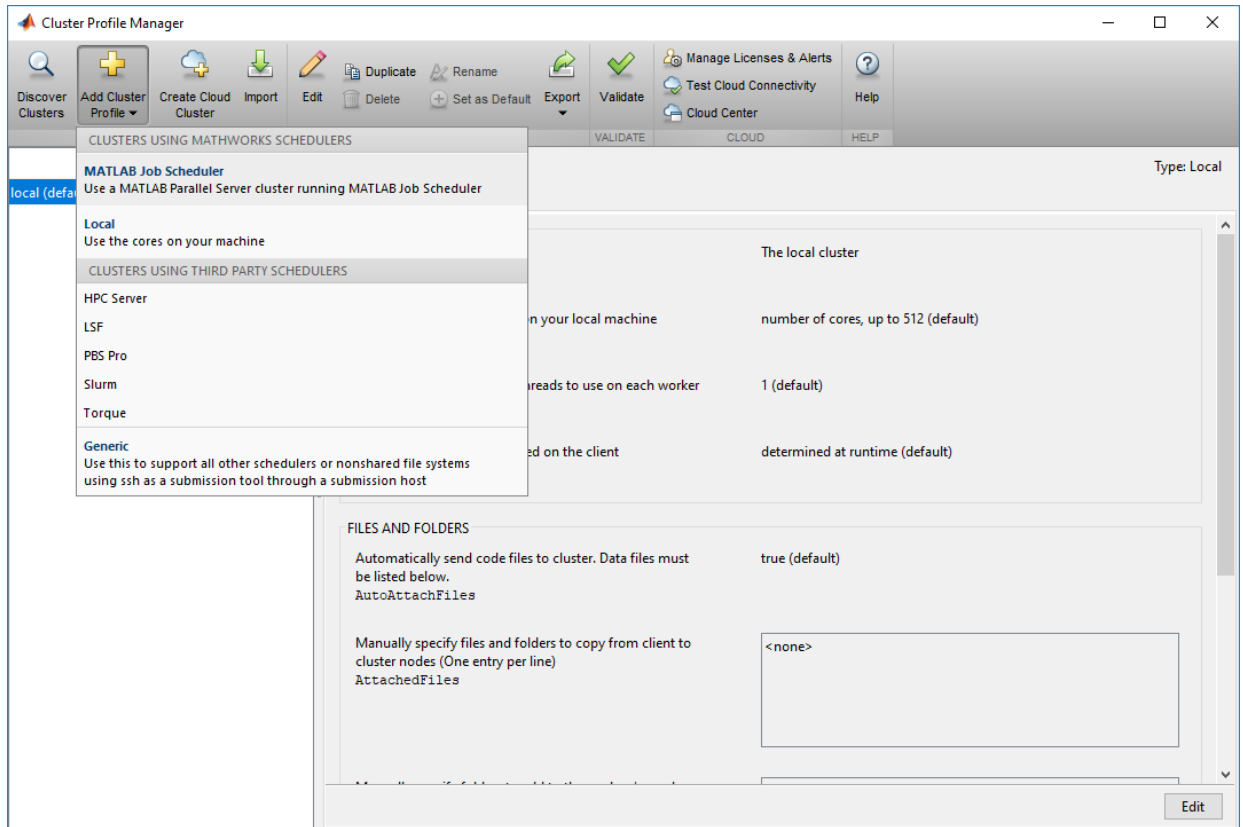
Add and Modify Cluster Profiles

With the Cluster Profile Manager, you can add a cluster profile for a MATLAB job scheduler or a third-party scheduler. If you need to set up your cluster for use with MATLAB, see “Getting Started with MATLAB Parallel Server” (MATLAB Parallel Server).

The following example provides instructions on how to add and modify profiles using the Cluster Profile Manager.

Suppose you want to create a profile to set several properties for jobs to run in a MATLAB Job Scheduler cluster. The following example illustrates a possible workflow, where you create two profiles differentiated only by the number of workers they use.

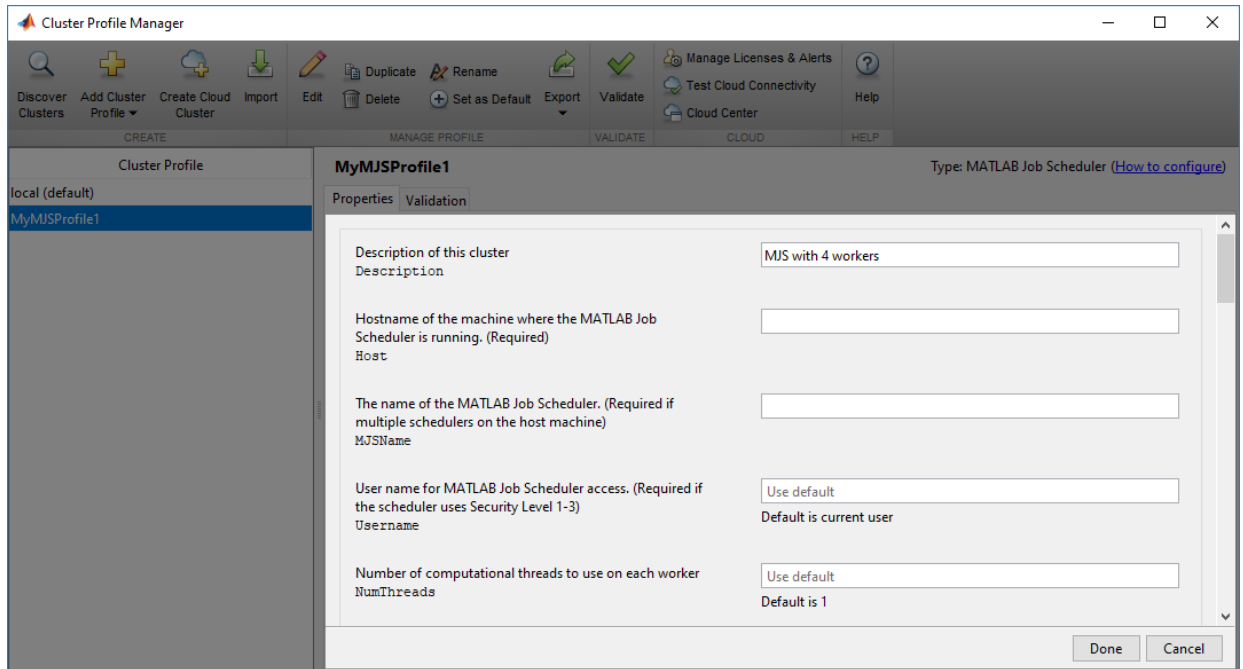
- 1 In the Cluster Profile Manager, select **Add Cluster Profile > MATLAB Job Scheduler**. This specifies that you want a new profile for a MATLAB Job Scheduler cluster.



This creates and displays a new profile, called MJSProfile1.

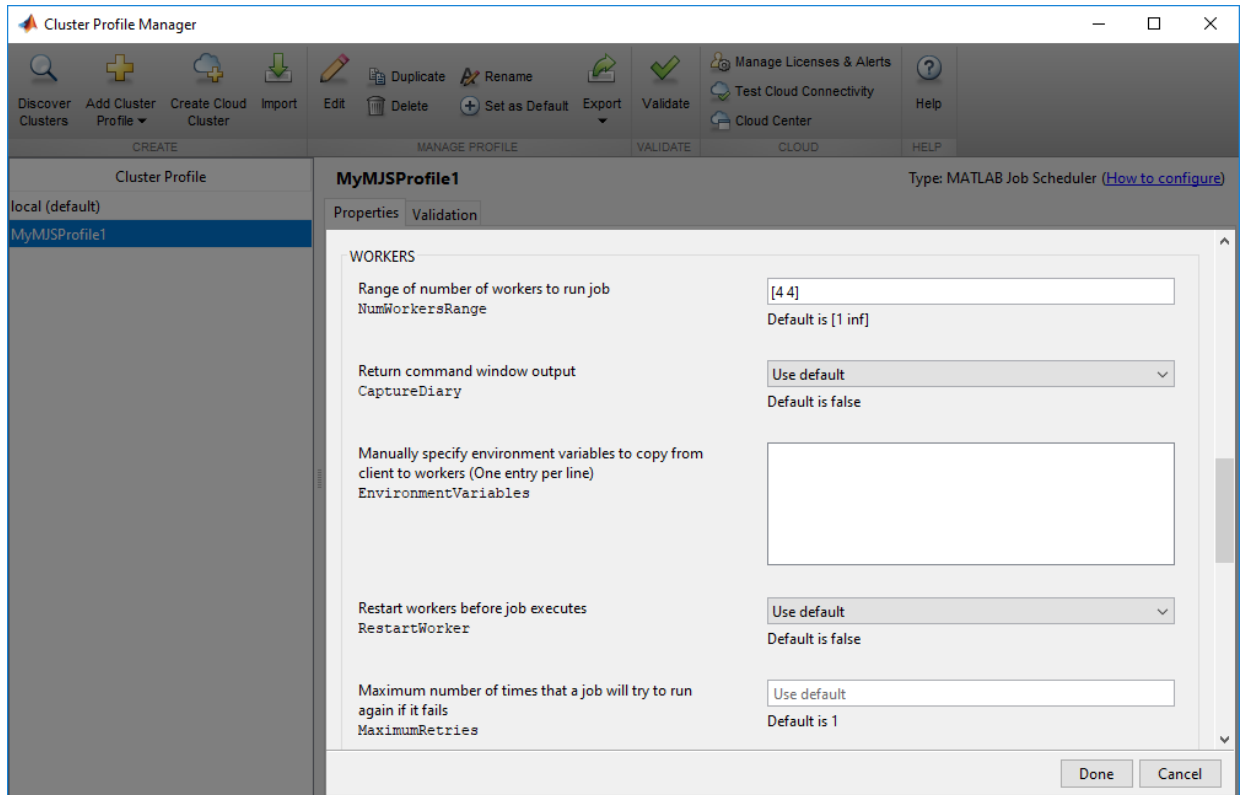
- 2 Double-click the new profile name in the listing, and modify the profile name to be MyMJSProfile1.
- 3 Select **Edit** in the tool strip so that you can set your profile property values.

In the Description field, enter the text **MJS with 4 workers**, as shown in the following figure. Enter the host name for the machine on which the MATLAB Job Scheduler is running, and the name of the MATLAB Job Scheduler. If you are entering information for an actual MATLAB Job Scheduler already running on your network, enter the actual names. If you are unsure about the MATLAB Job Scheduler names and locations on your network, ask your system administrator for help.



Note If the MATLAB Job Scheduler is using a nondefault `BASE_PORT` setting as defined in the `mjs_def` file, the `Host` property in the cluster profile must be appended with this `BASE_PORT` number. For example, `MJS-Host:40000`.

- 4 Scroll down to the Workers section, and for the Range of number of workers, enter the two-element vector `[4 4]`. This specifies that jobs using this profile require at least four workers and no more than four workers. Therefore, a job using this profile runs on exactly four workers, even if it has to wait until four workers are available before starting.



You might want to edit other properties depending on your particular network and cluster situation.

- 5 Select **Done** to save the profile settings.

To create a similar profile with just a few differences, you can duplicate an existing profile and modify only the parts you need to change, as follows:

- 1 In the Cluster Profile Manager, right-click the profile name `MyMJSProfile1` in the list and select **Duplicate**.

This creates a duplicate profile with a name based on the original profile name appended with `_Copy`.

- 2 Double-click the new profile name and edit its name to be `MyMJSprofile2`.

- 3 Select **Edit** to allow you to change the profile property values.
- 4 Edit the description field to change its text to `MJS with any workers`.
- 5 Scroll down to the Workers section, and for the Range of number of workers, clear the [4 4] and leave the field blank.
- 6 Select **Done** to save the profile settings and to close the properties editor.

You now have two profiles that differ only in the number of workers required for running a job.

When creating a job, you can apply either profile to that job as a way of specifying how many workers it should run on.

You can see examples of profiles for different kinds of supported schedulers in the MATLAB Parallel Server installation instructions at “Configure Your Cluster” (MATLAB Parallel Server).

Import and Export Cluster Profiles

Cluster profiles are stored as part of your MATLAB preferences, so they are generally available on an individual user basis. To make a cluster profile available to someone else, you can export it to a separate `.settings` file. In this way, a repository of profiles can be created so that all users of a computing cluster can share common profiles.

To export a cluster profile:

- 1 In the Cluster Profile Manager, select (highlight) the profile you want to export.
- 2 Select **Export > Export**. (Alternatively, you can right-click the profile in the listing and select **Export**.)

If you want to export all your profiles to a single file, select **Export > Export All**

- 3 In the Export profiles to file dialog box, specify a location and name for the file. The default file name is the same as the name of the profile it contains, with a `.settings` extension appended; you can alter the names if you want to.

Profiles saved in this way can then be imported by other MATLAB users:

- 1 In the Cluster Profile Manager, select **Import**.
- 2 In the Import profiles from file dialog box, browse to find the `.settings` file for the profile you want to import. Select the file and select **Open**.

The imported profile appears in your Cluster Profile Manager list. Note that the list contains the profile name, which is not necessarily the file name. If you already have a profile with the same name as the one you are importing, the imported profile gets an extension added to its name so you can distinguish it.

You can also export and import profiles programmatically with the `parallel.exportProfile` and `parallel.importProfile` functions.

Export Profiles for MATLAB Compiler

You can use an exported profile with MATLAB Compiler and MATLAB Compiler SDK to identify cluster setup information for running compiled applications on a cluster. For example, the `setmcruserdata` function can use the exported profile file name to set the value for the key `ParallelProfile`. For more information and examples of deploying parallel applications, see “Pass Parallel Computing Toolbox Profile at Run Time” (MATLAB Compiler), and “Use Parallel Computing Toolbox in Deployed Applications” (MATLAB Compiler SDK).

A compiled application has the same default profile and the same list of alternative profiles that the compiling user had when the application was compiled. This means that in many cases the profile file is not needed, as might be the case when using the `local` profile for local workers. If an exported file is used, the first profile in the file becomes the default when imported. If any of the imported profiles have the same name as any of the existing profiles, they are renamed during import (though their names in the file remain unchanged).

Edit Number of Workers and Cluster Settings

After you create a cluster profile, you can specify the number of workers and other profile properties:

- **NumWorkers:** the number of workers to start a pool. The actual pool size might be limited by licensing, cluster size, and cluster profile settings. See “Pool Size and Cluster Selection” on page 2-74
- **NumThreads:** the number of computational threads to use on each worker. You can change `NumThreads`, so that your workers can run in multithreaded mode and use all the cores on your cluster. This allows you to increase the number of computational threads `NumThreads` on each worker, without increasing the number of workers `NumWorkers`. If you have more cores available, increase `NumThreads` to take full advantage of the built-in parallelism provided by the multithreaded nature of many of

the underlying MATLAB libraries. For details, see [Run MATLAB on multicore and multiprocessor machines](#) .

Note Do not increase the number of threads across all workers on a machine to exceed the number of physical cores. In other words, make sure that `NumWorkers × NumThreads ≤ number of physical cores` on your machine. Otherwise you might have reduced performance.

Use Your Cluster from MATLAB

To run parallel language functions, such as `parpool` or `batch`, on a cluster, set the cluster profile as default, or use cluster objects.

Specify Default Cluster

To set a cluster profile as the default, use one of the following ways:

- On the **Home** tab in the **Environment** section, select **Parallel > Select a Default Cluster**, and from there, all your profiles are available. The default profile is indicated. You can select any profile in the list as the default.
- The Cluster Profile Manager indicates which is the default profile. You can select any profile in the list, then select **Set as Default**.
- You can get or set the default profile programmatically by using the `parallel.defaultClusterProfile` function. The following sets of commands achieve the same thing:

```
parallel.defaultClusterProfile('MyMJSProfile1')  
parpool
```

or

```
parpool('MyMJSProfile1')
```

Specify Cluster Programmatically (parcluster)

The `parcluster` function creates a cluster object in your workspace according to the specified profile. The profile identifies a particular cluster and applies property values. For example,

```
c = parcluster('MyMJSProfile1')
```

This command finds the cluster defined by the settings of the profile named `MyMJSPProfile1` and sets property values on the cluster object based on settings in the profile. Use a cluster object in functions such as `parpool` or `batch`. By applying different profiles, you can alter your cluster choices without changing your MATLAB application code.

See Also

`batch` | `createJob` | `parallel.defaultClusterProfile` | `parallel.exportProfile` | `parallel.importProfile` | `parcluster` | `parpool` | `setmcruserdata`

Related Examples

- “Run Code on Parallel Pools” on page 2-71
- “Scale up from Desktop to Cluster”
- “Pass Parallel Computing Toolbox Profile at Run Time” (MATLAB Compiler)
- “Use Parallel Computing Toolbox in Deployed Applications” (MATLAB Compiler SDK)
- “Verify Network Communications for Cluster Discovery” (MATLAB Parallel Server)

More About

- “Getting Started with MATLAB Parallel Server” (MATLAB Parallel Server)
- “Clusters and Clouds”

External Websites

- <https://www.mathworks.com/help/cloudcenter/>
- <https://www.mathworks.com/licensecenter>

Apply Callbacks to MATLAB Job Scheduler Jobs and Tasks

The MATLAB Job Scheduler has the ability to trigger callbacks in the client session whenever jobs or tasks in the MATLAB Job Scheduler cluster change to specific states.

Client objects representing jobs and tasks in a MATLAB Job Scheduler cluster include the following properties:

Callback Property	Object	Cluster Profile Manager Field	Description
QueuedFcn	Job only	JobQueuedFcn	Specifies the function to execute in the client when a job is submitted to the MATLAB Job Scheduler queue
RunningFcn	Job or task	JobRunningFcn TaskRunningFcn	Specifies the function to execute in the client when a job or task begins its execution
FinishedFcn	Job or task	JobFinishedFcn TaskFinishedFcn	Specifies the function to execute in the client when a job or task completes its execution

You can set each of these properties to any valid MATLAB callback value in the Cluster Profile Manager, see the table and “Add and Modify Cluster Profiles” on page 6-20. The callback follows the same behavior for Handle Graphics®, passing into the callback function the object (job or task) that makes the call and an empty argument of event data.

These properties apply only in the client MATLAB session in which they are set. Later sessions that access the same job or task objects do not inherit the settings from previous sessions. You can apply the properties to existing jobs and tasks at the command-line, but the cluster profile settings apply only at the time these objects are first created.

Note The callback properties are available only when using a MATLAB Job Scheduler cluster.

Example 6.1. Create Callbacks at the Command Line

This example shows how to create job and task callbacks at the client session command line.

Create and save a callback function `clientTaskCompleted.m` on the path of the MATLAB client, with the following content:

```
function clientTaskCompleted(task,eventdata)
    disp(['Finished task: ' num2str(task.ID)])
```

Create a job and set its `QueuedFcn`, `RunningFcn`, and `FinishedFcn` properties, using a function handle to an anonymous function that sends information to the display.

```
c = parcluster('MyMJS');
j = createJob(c,'Name','Job_52a');
j.QueuedFcn = @(job,eventdata) disp([job.Name ' now ' job.State]);
j.RunningFcn = @(job,eventdata) disp([job.Name ' now ' job.State]);
j.FinishedFcn = @(job,eventdata) disp([job.Name ' now ' job.State]);
```

Create a task whose `FinishedFcn` is a function handle to the separate function.

```
createTask(j,@rand,1,{2,4}, ...
    'FinishedFcn',@clientTaskCompleted);
```

Run the job and note the output messages from both the job and task callbacks.

```
submit(j)

Job_52a now queued
Job_52a now running
Finished task: 1
Job_52a now finished
```

To use the same callbacks for any jobs and tasks on a given cluster, you should set these properties in the cluster profile. For details on editing profiles in the profile manager, see “Discover Clusters and Use Cluster Profiles” on page 6-15. These property settings apply to any jobs and tasks created using a cluster derived from this profile. The sequence is important, and must occur in this order:

- 1 Set the callback property values for the profile in the profile manager.

- 2 Use the cluster profile to create a cluster object in MATLAB.
- 3 Use the cluster object to create jobs and then tasks.

Example 6.2. Set Callbacks in a Cluster Profile

This example shows how to set several job and task callback properties using the profile manager.

Edit your MATLAB Job Scheduler cluster profile in the profile manager so that you can set the callback properties to the same values in the previous example. The saves profile looks like this:



Create and save a callback function `clientTaskCompleted.m` on the path of the MATLAB client, with the following content. (If you created this function for the previous example, you can use that.)

```
function clientTaskCompleted(task,eventdata)
    disp(['Finished task: ' num2str(task.ID)])
```

Create objects for the cluster, job, and task. Then submit the job. All the callback properties are set from the profile when the objects are created.

```
c = parcluster('MyMJS');
j = createJob(c,'Name','Job_52a');
createTask(j,@rand,1,{2,4});
```

```
submit(j)
Job_52a now queued
Job_52a now running
Finished task: 1
Job_52a now finished
```

Tips

- You should avoid running code in your callback functions that might cause conflicts. For example, if every task in a job has a callback that plots its results, there is no guarantee to the order in which the tasks finish, so the plots might overwrite each other. Likewise, the `FinishFcn` callback for a job might be triggered to start before the `FinishFcn` callbacks for all its tasks are complete.
 - Submissions made with `batch` use applicable job and task callbacks. Parallel pools can trigger job callbacks defined by their cluster profile.
-

Job Monitor

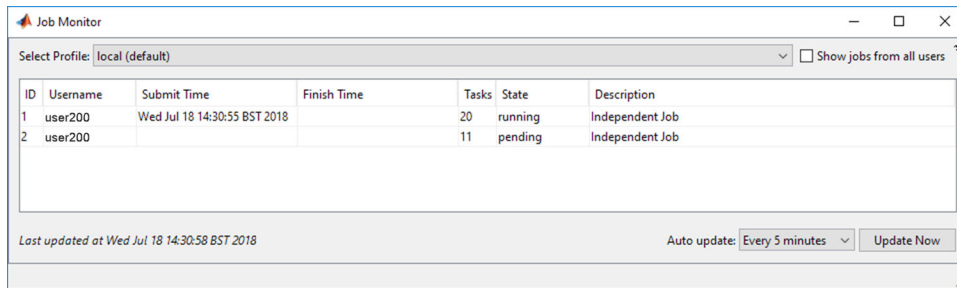
In this section...

“Typical Use Cases” on page 6-32

“Manage Jobs Using the Job Monitor” on page 6-33

“Identify Task Errors Using the Job Monitor” on page 6-33

The Job Monitor displays the jobs in the queue for the scheduler determined by your selection of a cluster profile. Open the Job Monitor from the MATLAB desktop on the **Home** tab in the **Environment** section, by selecting **Parallel > Monitor Jobs**.



The job monitor lists all the jobs that exist for the cluster specified in the selected profile. You can choose any one of your profiles (those available in your current session Cluster Profile Manager), and whether to display jobs from all users or only your own jobs.

Typical Use Cases

The Job Monitor lets you accomplish many different goals pertaining to job tracking and queue management. Using the Job Monitor, you can:

- Discover and monitor all jobs submitted by a particular user
- Determine the status of a job
- Determine the cause of errors in a job
- Delete old jobs you no longer need
- Create a job object in MATLAB for access to a particular job in the queue

Manage Jobs Using the Job Monitor

Using the Job Monitor you can manage the listed jobs for your cluster. Right-click on any job in the list, and select any of the following options from the context menu. The available options depend on the type of job.

- **Cancel** — Stops a running job and changes its state to 'finished'. If the job is pending or queued, the state changes to 'finished' without its ever running. This is the same as the command-line `cancel` function for the job.
- **Delete** — Deletes the job data and removes the job from the queue. This is the same as the command-line `delete` function for the job. Also closes and deletes an interactive pool job.
- **Show details** — This displays detailed information about the job in the Command Window.
- **Show errors** — This displays all the tasks that generated an error in that job, with their error properties.
- **Fetch outputs** — This collects all the task output arguments from the job into the client workspace.


Identify Task Errors Using the Job Monitor

Because the Job Monitor indicates if a job had a run-time error, you can use it to identify the tasks that generated the errors in that job. For example, the following script generates an error because it attempts to perform a matrix inverse on a vector:

```
A = [2 4 6 8];
B = inv(A);
```

If you save this script in a file named `invert_me.m`, you can try to run the script as a batch job on the default cluster:

```
batch('invert_me')
```

When updated after the job runs, the Job Monitor includes the job created by the `batch` command, with an error icon () for this job. Right-click the job in the list, and select **Show Errors**. For all the tasks with an error in that job, the task information, including properties related to the error, display in the MATLAB command window:

```
Task ID 1 from Job ID 2 Information
=====
```

```
State : finished
Function : @parallel.internal.cluster.executeScript
StartTime : Tue Jun 28 11:46:28 EDT 2011
Running Duration : 0 days 0h 0m 1s
```

- Task Result Properties

```
ErrorIdentifier : MATLAB:square
ErrorMessage : Matrix must be square.
Error Stack : invert_me (line 2)
```

Programming Tips

In this section...

- “Program Development Guidelines” on page 6-35
- “Current Working Directory of a MATLAB Worker” on page 6-36
- “Writing to Files from Workers” on page 6-37
- “Saving or Sending Objects” on page 6-37
- “Using clear functions” on page 6-37
- “Running Tasks That Call Simulink Software” on page 6-38
- “Using the pause Function” on page 6-38
- “Transmitting Large Amounts of Data” on page 6-38
- “Interrupting a Job” on page 6-38
- “Speeding Up a Job” on page 6-38

Program Development Guidelines

When writing code for Parallel Computing Toolbox software, you should advance one step at a time in the complexity of your application. Verifying your program at each step prevents your having to debug several potential problems simultaneously. If you run into any problems at any step along the way, back up to the previous step and reverify your code.

The recommended programming practice for distributed or parallel computing applications is

- 1 Run code normally on your local machine.** First verify all your functions so that as you progress, you are not trying to debug the functions and the distribution at the same time. Run your functions in a single instance of MATLAB software on your local computer. For programming suggestions, see “Techniques to Improve Performance” (MATLAB).
- 2 Decide whether you need an independent or communicating job.** If your application involves large data sets on which you need simultaneous calculations performed, you might benefit from a communicating job with distributed arrays. If your application involves looped or repetitive calculations that can be performed independently of each other, an independent job might be appropriate.

- 3 Modify your code for division.** Decide how you want your code divided. For an independent job, determine how best to divide it into tasks; for example, each iteration of a for-loop might define one task. For a communicating job, determine how best to take advantage of parallel processing; for example, a large array can be distributed across all your workers.
- 4 Use pmode to develop parallel functionality.** Use pmode with the local scheduler to develop your functions on several workers in parallel. As you progress and use pmode on the remote cluster, that might be all you need to complete your work.
- 5 Run the independent or communicating job with a local scheduler.** Create an independent or communicating job, and run the job using the local scheduler with several local workers. This verifies that your code is correctly set up for batch execution, and in the case of an independent job, that its computations are properly divided into tasks.
- 6 Run the independent job on only one cluster node.** Run your independent job with one task to verify that remote distribution is working between your client and the cluster, and to verify proper transfer of additional files and paths.
- 7 Run the independent or communicating job on multiple cluster nodes.** Scale up your job to include as many tasks as you need for an independent job, or as many workers as you need for a communicating job.

Note The client session of MATLAB must be running the Java® Virtual Machine (JVM™) to use Parallel Computing Toolbox software. Do not start MATLAB with the `-nojvm` flag.

Current Working Directory of a MATLAB Worker

The current directory of a MATLAB worker at the beginning of its session is

```
CHECKPOINTBASE\HOSTNAME_WORKERNAME_mlworker_log\work
```

where CHECKPOINTBASE is defined in the `mjs_def` file, HOSTNAME is the name of the node on which the worker is running, and WORKERNAME is the name of the MATLAB worker session.

For example, if the worker named `worker22` is running on host `nodeA52`, and its CHECKPOINTBASE value is `C:\TEMP\MJS\Checkpoint`, the starting current directory for that worker session is

```
C:\TEMP\mjs\Checkpoint\nodeA52_worker22_mlworker_log\work
```

Writing to Files from Workers

When multiple workers attempt to write to the same file, you might end up with a race condition, clash, or one worker might overwrite the data from another worker. This might be likely to occur when:

- There is more than one worker per machine, and they attempt to write to the same file.
- The workers have a shared file system, and use the same path to identify a file for writing.

In some cases an error can result, but sometimes the overwriting can occur without error. To avoid an issue, be sure that each worker or `parfor` iteration has unique access to any files it writes or saves data to. There is no problem when multiple workers read from the same file.

Saving or Sending Objects

Do not use the `save` or `load` function on Parallel Computing Toolbox objects. Some of the information that these objects require is stored in the MATLAB session persistent memory and would not be saved to a file.

Similarly, you cannot send a parallel computing object between parallel computing processes by means of an object's properties. For example, you cannot pass a MATLAB Job Scheduler, job, task, or worker object to MATLAB workers as part of a job's `JobData` property.

Also, system objects (e.g., Java classes, .NET classes, shared libraries, etc.) that are loaded, imported, or added to the Java search path in the MATLAB client, are not available on the workers unless explicitly loaded, imported, or added on the workers, respectively. Other than in the task function code, typical ways of loading these objects might be in `taskStartup`, `jobStartup`, and in the case of workers in a parallel pool, in `poolStartup` and using `pctRunOnAll`.

Using clear functions

Executing

```
clear functions
```

clears all Parallel Computing Toolbox objects from the current MATLAB session. They still remain in the MATLAB Job Scheduler. For information on recreating these objects in the client session, see “Recover Objects” on page 7-14.

Running Tasks That Call Simulink Software

The first task that runs on a worker session that uses Simulink software can take a long time to run, as Simulink is not automatically started at the beginning of the worker session. Instead, Simulink starts up when first called. Subsequent tasks on that worker session will run faster, unless the worker is restarted between tasks.

Using the pause Function

On worker sessions running on Macintosh or UNIX operating systems, `pause(Inf)` returns immediately, rather than pausing. This is to prevent a worker session from hanging when an interrupt is not possible.

Transmitting Large Amounts of Data

Operations that involve transmitting many objects or large amounts of data over the network can take a long time. For example, getting a job's `Tasks` property or the results from all of a job's tasks can take a long time if the job contains many tasks. See also “Attached Files Size Limitations” on page 6-53.

Interrupting a Job

Because jobs and tasks are run outside the client session, you cannot use **Ctrl+C** (^C) in the client session to interrupt them. To control or interrupt the execution of jobs and tasks, use such functions as `cancel`, `delete`, `demote`, `promote`, `pause`, and `resume`.

Speeding Up a Job

You might find that your code runs slower on multiple workers than it does on one desktop computer. This can occur when task startup and stop time is significant relative to the task run time. The most common mistake in this regard is to make the tasks too small, i.e., too fine-grained. Another common mistake is to send large amounts of input or output data with each task. In both of these cases, the time it takes to transfer data and

initialize a task is far greater than the actual time it takes for the worker to evaluate the task function.

Control Random Number Streams on Workers

In this section...

“Client and Workers” on page 6-40

“Different Workers” on page 6-42

“Normally Distributed Random Numbers” on page 6-43

The random number generation functions `rand`, `randi`, and `randn` behave differently for parallel calculations compared to your MATLAB client. You can change the behavior of random number generators on parallel workers or on the client to generate reproducible streams of random numbers.

By default, the MATLAB client and MATLAB workers use different random number generators, even if the workers are part of a local cluster on the same machine as the client. The table below summarizes the default settings for the client and workers:

	Generator	Seed	Normal Transform
Client	'Twister' or 'mt19937ar'	0	'Ziggurat'
Worker (local or remote)	'Threefry' or 'Threefry4x64_20'	0	'Inversion'

For more information about the available generators and normal transforms, see “Choosing a Random Number Generator” (MATLAB). Each worker in a cluster draws random numbers from an independent stream with the properties in the table. By default, the random numbers generated on each worker in a `parfor` loop are different from each other and from the random numbers generated on the client.

Note If you have a GPU on your worker, different settings apply to random number streams on the GPU. For more information, see “Random Number Streams on a GPU” on page 9-7.

Client and Workers

If it is necessary to generate the same stream of numbers in the client and workers, you can set one to match the other. You can set the generator algorithm and seed using `rng`.

For example, you might run a script as a batch job on a worker, and need the same generator or sequence as the client. Suppose you start with a script file named `randScript1.m` that contains the line:

```
R = rand(1,4);
```

You can run this script in the client, and then as a batch job on a worker. Notice that the default generated random number sequences in the results are different.

```
randScript1; % In client
R
R =
    0.8147    0.9058    0.1270    0.9134

parallel.defaultClusterProfile('local')
c = parcluster();
j = batch(c,'randScript1'); % On worker
wait(j);load(j);
R
R =
    0.1349    0.6744    0.9301    0.5332
```

For identical results, you can set the client and worker to use the same generator and seed. Here, the file `randScript2.m` contains the following code:

```
rng(1,'Threefry');
R = rand(1,4);
```

Now, run the new script in the client and on a worker:

```
randScript2; % In client
R
R =
    0.1404    0.8197    0.1073    0.4131

j = batch(c,'randScript2'); % On worker
wait(j); load(j);
R
R =
    0.1404    0.8197    0.1073    0.4131
```

Different Workers

By default, each worker in a cluster working on the same job has an independent random number stream. If `rand`, `randi`, or `randn` are called in parallel, each worker produces a unique sequence of random numbers.

Note Because `rng('shuffle')` seeds the random number generator based on the current time, do not use this command to set the random number stream on different workers if you want to ensure independent streams. This is especially true when the command is sent to multiple workers simultaneously, such as inside a `parfor`, `spmd`, or a communicating job. For independent streams on the workers, use the default behavior; or if that is not sufficient for your needs, consider using a unique substream on each worker using `RandStream`.

This example uses two workers in a parallel pool to show they generate unique random number sequences.

```
p = parpool(2);
spmd
    R = rand(1,4); % Different on each worker
end
R{1},R{2}

ans =
    0.1349    0.6744    0.9301    0.5332
ans =
    0.6383    0.5195    0.1398    0.6509

delete(p)
```

If you need all workers to generate the same sequence of numbers, you can set each worker to use the same generator settings:

```
p = parpool(2);
spmd
    rng(0,'Philox'); % Default seed 0.
    R = rand(1,4); % Same on all workers
end
R{1},R{2}

ans =
    0.3655    0.6975    0.1789    0.4549
```

```
ans =  
    0.3655    0.6975    0.1789    0.4549
```

```
delete(p)
```

If you need to control the random numbers at each iteration of a `parfor`-loop, see “Repeat Random Numbers in `parfor`-Loops” on page 2-77.

Normally Distributed Random Numbers

If you are working with normally distributed random numbers using the `randn` function, you can use the same methods as above using `RandStream` to set the generator type, seed, and normal transformation algorithm on each worker and the client.

For example, suppose the file `randScript3.m` contains the code:

```
stream = RandStream('Threefry', 'Seed', 0, 'NormalTransform', 'Inversion');  
RandStream.setGlobalStream(stream);  
R = randn(1,7)
```

You can run this code on the client and on a worker in a parallel job (using `batch` or `spmd`) to produce the same sequence of random numbers:

```
R =  
   -0.3479    0.1057    0.3969    0.6544   -1.8228    0.9587    0.5360
```

See Also

`RandStream` | `rng`

More About

- “Repeat Random Numbers in `parfor`-Loops” on page 2-77
- “Random Number Streams on a GPU” on page 9-7
- “Creating and Controlling a Random Number Stream” (MATLAB)

Profiling Parallel Code

In this section...
“Introduction” on page 6-44
“Collecting Parallel Profile Data” on page 6-44
“Viewing Parallel Profile Data” on page 6-45

Introduction

The parallel profiler provides an extension of the `profile` command and the profile viewer specifically for communicating jobs, to enable you to see how much time each worker spends evaluating each function and how much time communicating or waiting for communications with the other workers. Before using the parallel profiler, familiarize yourself with the standard profiler and its views, as described in “Profile to Improve Performance” (MATLAB).

Note The parallel profiler works on communicating jobs, including inside `pmode`. It does not work on `parfor`-loops.

Collecting Parallel Profile Data

For parallel profiling, you use the `mpiprofile` command within your communicating job (often within `pmode`) in a similar way to how you use `profile`.

To turn on the parallel profiler to start collecting data, enter the following line in your communicating job task code file, or type at the `pmode` prompt in the Parallel Command Window:

```
mpiprofile on
```

Now the profiler is collecting information about the execution of code on each worker and the communications between the workers. Such information includes:

- Execution time of each function on each worker
- Execution time of each line of code in each function
- Amount of data transferred between each worker

- Amount of time each worker spends waiting for communications

With the parallel profiler on, you can proceed to execute your code while the profiler collects the data.

In the pmode Parallel Command Window, to find out if the profiler is on, type:

```
P>> mpiprofile status
```

For a complete list of options regarding profiler data details, clearing data, etc., see the mpiprofile reference page.

Viewing Parallel Profile Data

To open the parallel profile viewer from pmode, type in the Parallel Command Window:

```
P>> mpiprofile viewer
```

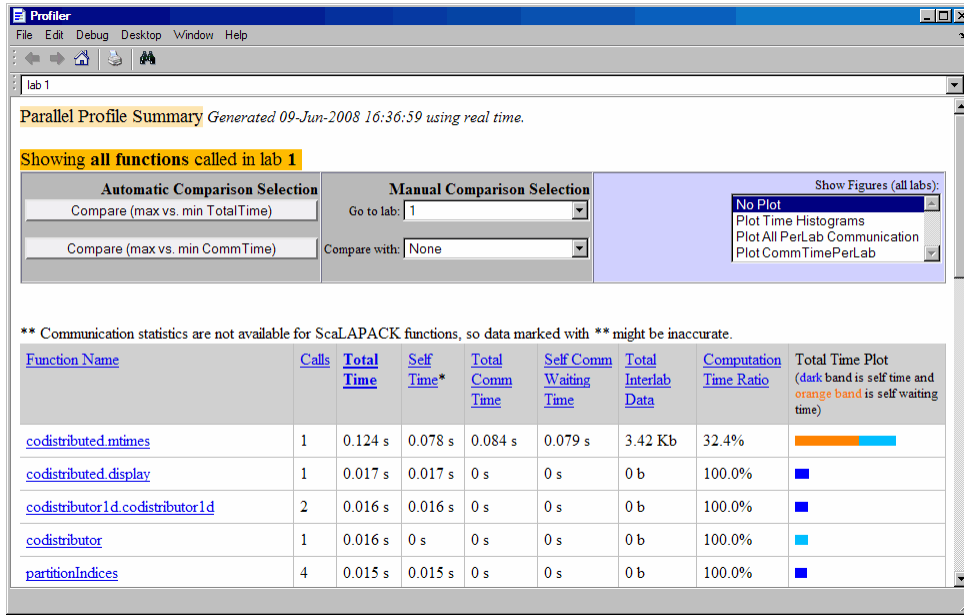
The remainder of this section is an example that illustrates some of the features of the parallel profile viewer. This example executes in a pmode session running on four local workers. Initiate pmode by typing in the MATLAB Command Window:

```
pmode start local 4
```

When the Parallel Command Window (pmode) starts, type the following code at the pmode prompt:

```
P>> R1 = rand(16, codistributor())  
P>> R2 = rand(16, codistributor())  
P>> mpiprofile on  
P>> P = R1*R2  
P>> mpiprofile off  
P>> mpiprofile viewer
```

The last command opens the Profiler window, first showing the Parallel Profile Summary (or function summary report) for worker (lab) 1.

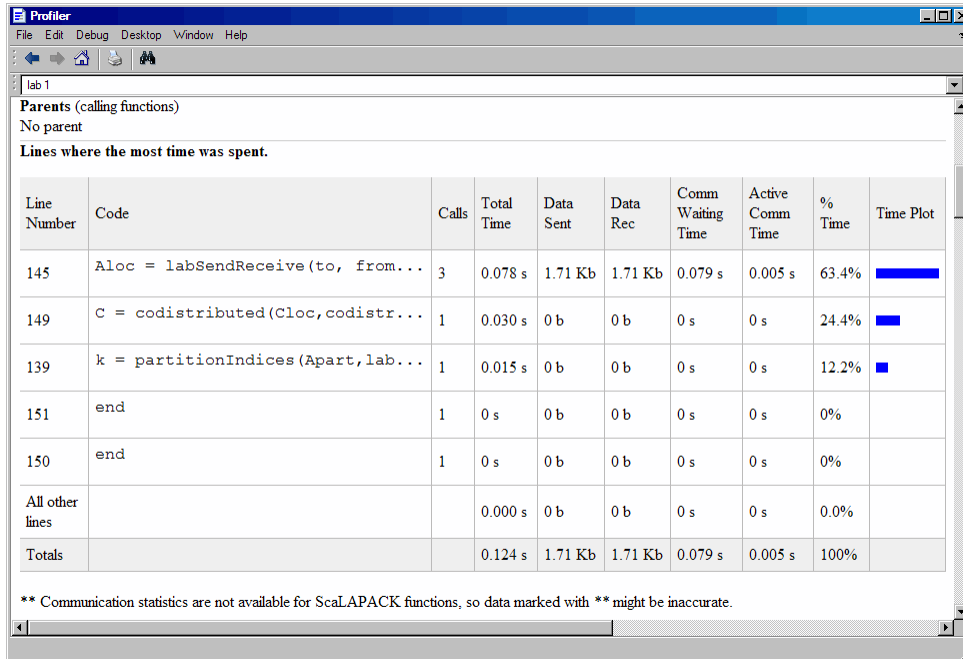


The function summary report displays the data for each function executed on a worker in sortable columns with the following headers:

Column Header	Description
Calls	How many times the function was called on this worker
Total Time	The total amount of time this worker spent executing this function
Self Time	The time this worker spent inside this function, not within children or local functions
Total Comm Time	The total time this worker spent transferring data with other workers, including waiting time to receive data
Self Comm Waiting Time	The time this worker spent during this function waiting to receive data from other workers
Total Interlab Data	The amount of data transferred to and from this worker for this function
Computation Time Ratio	The ratio of time spent in computation for this function vs. total time (which includes communication time) for this function

Column Header	Description
Total Time Plot	Bar graph showing relative size of Self Time, Self Comm Waiting Time, and Total Time for this function on this worker

Select the name of any function in the list for more details about the execution of that function. The function detail report for `codistributed.mtimes` includes this listing:



Line Number	Code	Calls	Total Time	Data Sent	Data Rec	Comm Waiting Time	Active Comm Time	% Time	Time Plot
145	<code>Aloc = labSendReceive(to, from...</code>	3	0.078 s	1.71 Kb	1.71 Kb	0.079 s	0.005 s	63.4%	
149	<code>C = codistributed(Cloc, codistr...</code>	1	0.030 s	0 b	0 b	0 s	0 s	24.4%	
139	<code>k = partitionIndices(Apart, lab...</code>	1	0.015 s	0 b	0 b	0 s	0 s	12.2%	
151	<code>end</code>	1	0 s	0 b	0 b	0 s	0 s	0%	
150	<code>end</code>	1	0 s	0 b	0 b	0 s	0 s	0%	
All other lines			0.000 s	0 b	0 b	0 s	0 s	0.0%	
Totals			0.124 s	1.71 Kb	1.71 Kb	0.079 s	0.005 s	100%	

** Communication statistics are not available for ScaLAPACK functions, so data marked with ** might be inaccurate.

The code that is displayed in the report is taken from the client. If the code has changed on the client since the communicating job ran on the workers, or if the workers are running a different version of the functions, the display might not accurately reflect what actually executed.

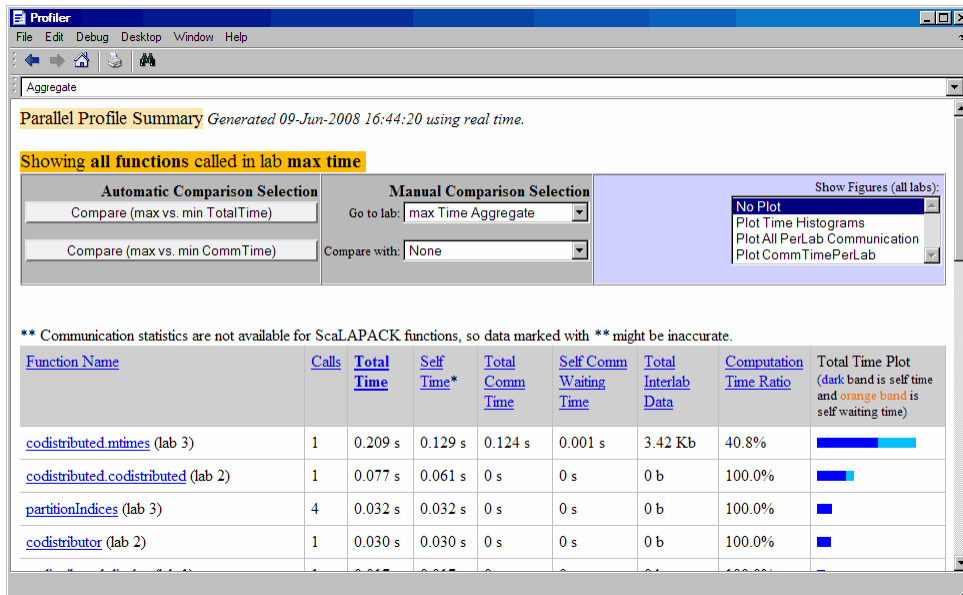
You can display information for each worker, or use the comparison controls to display information for several workers simultaneously. Two buttons provide **Automatic Comparison Selection**, allowing you to compare the data from the workers that took the most versus the least amount of time to execute the code, or data from the workers that spent the most versus the least amount of time in performing interworker communication.

Manual Comparison Selection allows you to compare data from specific workers or workers that meet certain criteria.

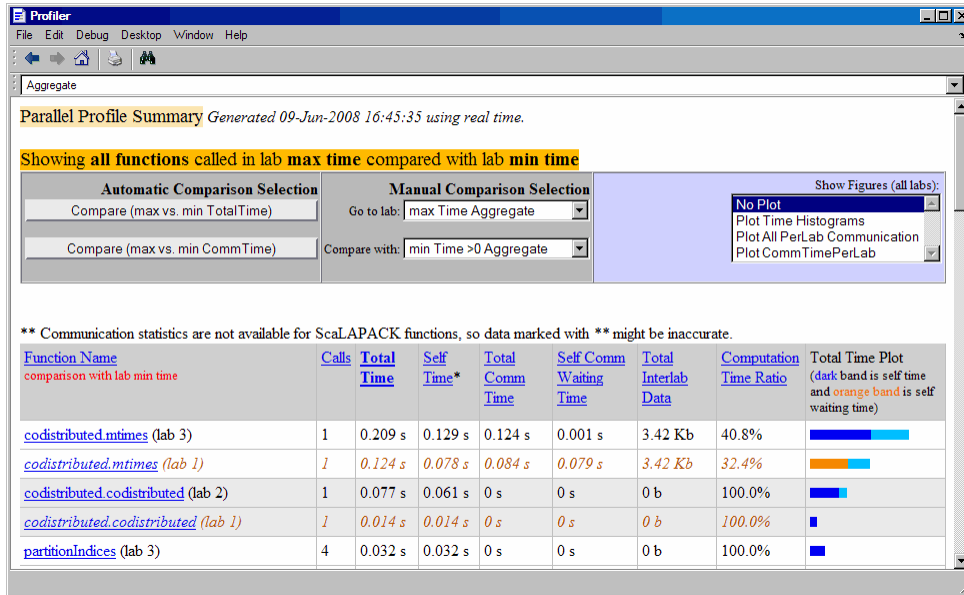
The following listing from the summary report shows the result of using the **Automatic Comparison Selection of Compare (max vs. min TotalTime)**. The comparison shows data from worker (lab) 3 compared to worker (lab) 1 because these are the workers that spend the most versus least amount of time executing the code.

Line Number (for lab 3 and /)	Code	Calls	Total Time	Data Sent	Data Rec	Comm Waiting Time	Active Comm Time	% Time	Time Plot
145	Aloc = labSendReceive(to, from...	3 3	0.114 s 0.078 s	1.71 Kb 1.71 Kb	1.71 Kb 1.71 Kb	0.001 s 0.079 s	0.123 s 0.005 s	54.2% 63.4%	
149	C = codistributed(Cloc,codistr...	1 1	0.049 s 0.030 s	0 b 0 b	0 b 0 b	0 s 0 s	0 s 0 s	23.2% 24.4%	
139	k = partitionIndices(Apart,lab...	1 1	0.032 s 0.015 s	0 b 0 b	0 b 0 b	0 s 0 s	0 s 0 s	15.3% 12.2%	
144	mwTag4 = 32116;	3 3	0.015 s 0 s	0 b 0 b	0 b 0 b	0 s 0 s	0 s 0 s	7.4% 0%	
151	end	1 1	0 s 0 s	0 b 0 b	0 b 0 b	0 s 0 s	0 s 0 s	0% 0%	

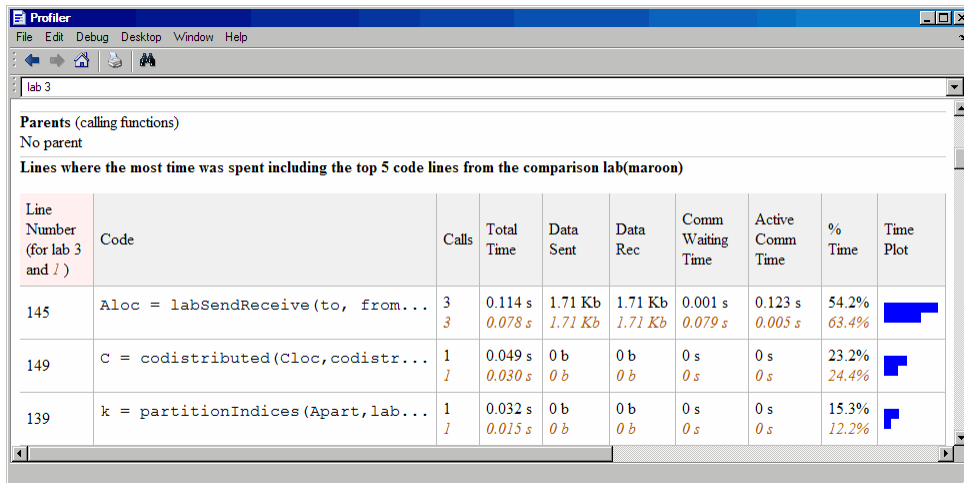
The following figure shows a summary of all the functions executed during the profile collection time. The **Manual Comparison Selection of max Time Aggregate** means that data is considered from all the workers for all functions to determine which worker spent the maximum time on each function. Next to each function's name is the worker that took the longest time to execute that function. The other columns list the data from that worker.



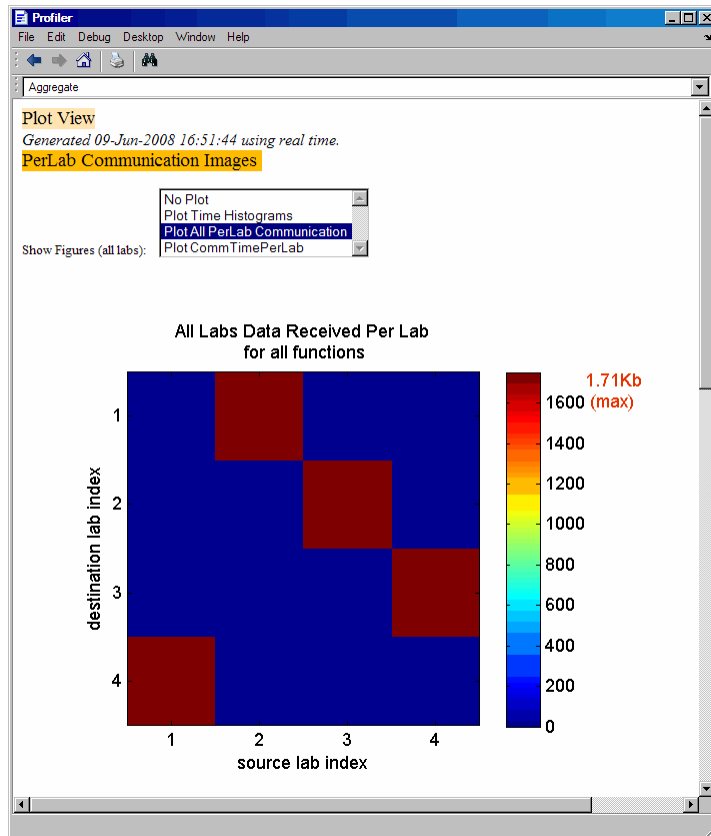
The next figure shows a summary report for the workers that spend the most versus least time for each function. A **Manual Comparison Selection of max Time Aggregate** against **min Time >0 Aggregate** generated this summary. Both aggregate settings indicate that the profiler should consider data from all workers for all functions, for both maximum and minimum. This report lists the data for `codistributed.mtimes` from workers 3 and 1, because they spent the maximum and minimum times on this function. Similarly, other functions are listed.



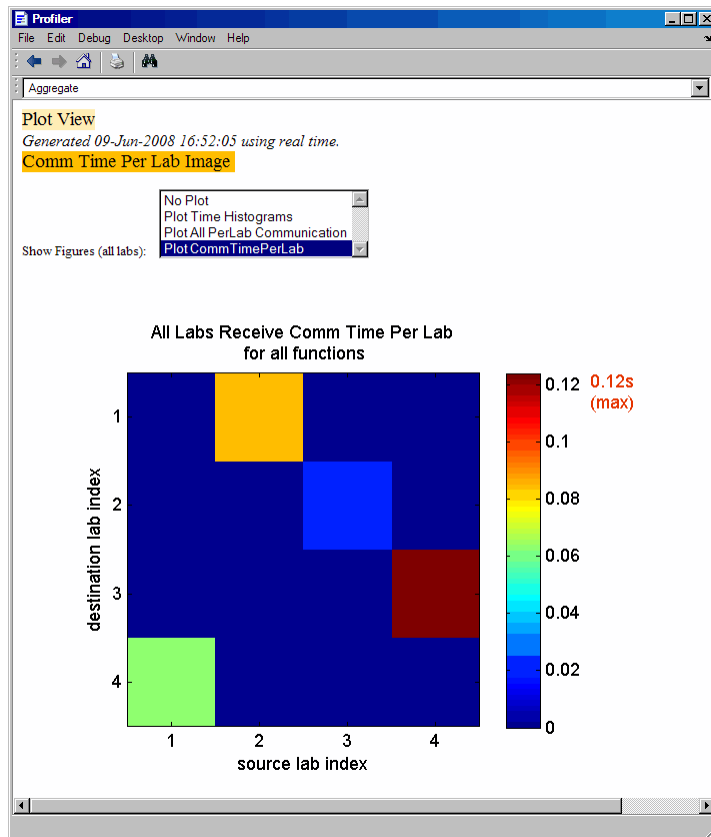
Select a function name in the summary listing of a comparison to get a detailed comparison. The detailed comparison for `codistributed.mtimes` looks like this, displaying line-by-line data from both workers:



To see plots of communication data, select **Plot All PerLab Communication** in the **Show Figures** menu. The top portion of the plot view report plots how much data each worker receives from each other worker for all functions.



To see only a plot of interworker communication times, select **Plot CommTimePerLab** in the **Show Figures** menu.



Plots like those in the previous two figures can help you determine the best way to balance work among your workers, perhaps by altering the partition scheme of your codistributed arrays.

Troubleshooting and Debugging

In this section...

“Attached Files Size Limitations” on page 6-53

“File Access and Permissions” on page 6-53

“No Results or Failed Job” on page 6-55

“Connection Problems Between the Client and MATLAB Job Scheduler” on page 6-55

“SFTP Error: Received Message Too Long” on page 6-56

Attached Files Size Limitations

The combined size of all attached files for a job is limited to 4 GB.

File Access and Permissions

Ensuring That Workers on Windows Operating Systems Can Access Files

By default, a worker on a Windows operating system is installed as a service running as `LocalSystem`, so it does not have access to mapped network drives.

Often a network is configured to not allow services running as `LocalSystem` to access UNC or mapped network shares. In this case, you must run the `mjs` service under a different user with rights to log on as a service. See the section “Set the User” (MATLAB Parallel Server) in the MATLAB Parallel Server System Administrator's Guide.

Task Function Is Unavailable

If a worker cannot find the task function, it returns the error message

```
Error using ==> feval
    Undefined command/function 'function_name'.
```

The worker that ran the task did not have access to the function `function_name`. One solution is to make sure the location of the function's file, `function_name.m`, is included in the job's `AdditionalPaths` property. Another solution is to transfer the function file to the worker by adding `function_name.m` to the `AttachedFiles` property of the job.

Load and Save Errors

If a worker cannot save or load a file, you might see the error messages

```
??? Error using ==> save
Unable to write file myfile.mat: permission denied.
??? Error using ==> load
Unable to read file myfile.mat: No such file or directory.
```

In determining the cause of this error, consider the following questions:

- What is the worker's current folder?
- Can the worker find the file or folder?
- What user is the worker running as?
- Does the worker have permission to read or write the file in question?

Tasks or Jobs Remain in Queued State

A job or task might get stuck in the queued state. To investigate the cause of this problem, look for the scheduler's logs:

- Platform LSF schedulers might send emails with error messages.
- Microsoft Windows HPC Server (including CCS), LSF®, PBS Pro, and TORQUE save output messages in a debug log. See the `getDebugLog` reference page.
- If using a generic scheduler, make sure the submit function redirects error messages to a log file.

Possible causes of the problem are:

- The MATLAB worker failed to start due to licensing errors, the executable is not on the default path on the worker machine, or is not installed in the location where the scheduler expected it to be.
- MATLAB could not read/write the job input/output files in the scheduler's job storage location. The storage location might not be accessible to all the worker nodes, or the user that MATLAB runs as does not have permission to read/write the job files.
- If using a generic scheduler:
 - The environment variable `MDCE_DECODE_FUNCTION` was not defined before the MATLAB worker started.
 - The decode function was not on the worker's path.

No Results or Failed Job

Task Errors

If your job returned no results (i.e., `fetchOutputs(job)` returns an empty cell array), it is probable that the job failed and some of its tasks have their `Error` properties set.

You can use the following code to identify tasks with error messages:

```
errmsgs = get(yourjob.Tasks, {'ErrorMessage'});  
nonempty = ~cellfun(@isempty, errmsgs);  
celldisp(errmsgs(nonempty));
```

This code displays the nonempty error messages of the tasks found in the job object `yourjob`.

Debug Logs

If you are using a supported third-party scheduler, you can use the `getDebugLog` function to read the debug log from the scheduler for a particular job or task.

For example, find the failed job on your LSF scheduler, and read its debug log:

```
c = parcluster('my_lsf_profile')  
failedjob = findJob(c, 'State', 'failed');  
message = getDebugLog(c, failedjob(1))
```

Connection Problems Between the Client and MATLAB Job Scheduler

For testing connectivity between the client machine and the machines of your compute cluster, you can use Admin Center. For more information about Admin Center, including how to start it and how to test connectivity, see “Start Admin Center” (MATLAB Parallel Server) and “Test Connectivity” (MATLAB Parallel Server).

Detailed instructions for other methods of diagnosing connection problems between the client and MATLAB Job Scheduler can be found in some of the Bug Reports listed on the MathWorks Web site.

The following sections can help you identify the general nature of some connection problems.

Client Cannot See the MATLAB Job Scheduler

If you cannot locate or connect to your MATLAB Job Scheduler with `parcluster`, the most likely reasons for this failure are:

- The MATLAB Job Scheduler is currently not running.
- Firewalls do not allow traffic from the client to the MATLAB Job Scheduler.
- The client and the MATLAB Job Scheduler are not running the same version of the software.
- The client and the MATLAB Job Scheduler cannot resolve each other's short hostnames.
- The MATLAB Job Scheduler is using a nondefault `BASE_PORT` setting as defined in the `mjs_def` file, and the `Host` property in the cluster profile does not specify this port.

MATLAB Job Scheduler Cannot See the Client

If a warning message says that the MATLAB Job Scheduler cannot open a TCP connection to the client computer, the most likely reasons for this are

- Firewalls do not allow traffic from the MATLAB Job Scheduler to the client.
- The MATLAB Job Scheduler cannot resolve the short hostname of the client computer. Use `pctconfig` to change the hostname that the MATLAB Job Scheduler will use for contacting the client.

SFTP Error: Received Message Too Long

The example code for generic schedulers with non-shared file systems contacts an sftp server to handle the file transfer to and from the cluster's file system. This use of sftp is subject to all the normal sftp vulnerabilities. One problem that can occur results in an error message similar to this:

```
Caused by:
  Error using ==> RemoteClusterAccess>RemoteClusterAccess.waitForChoreToFinishOrError at 780
  The following errors occurred in the
    com.mathworks.toolbox.distcomp.clusteraccess.UploadFilesChore:
  Could not send Job3.common.mat for job 3:
  One of your shell's init files contains a command that is writing to stdout,
  interfering with sftp. Access help
  com.mathworks.toolbox.distcomp.remote.spi.plugin.SftpExtraBytesFromShellException:
  One of your shell's init files contains a command that is writing to stdout,
  interfering with sftp.
  Find and wrap the command with a conditional test, such as

    if ($?TERM != 0) then
```



```
        if ("$TERM" != "dumb") then
            /your command/
        endif
    endif

: 4: Received message is too long: 1718579037
```

The telling symptom is the phrase "Received message is too long:" followed by a very large number.

The sftp server starts a shell, usually bash or tcsh, to set your standard read and write permissions appropriately before transferring files. The server initializes the shell in the standard way, calling files like `.bashrc` and `.cshrc`. This problem happens if your shell emits text to standard out when it starts. That text is transferred back to the sftp client running inside MATLAB, and is interpreted as the size of the sftp server's response message.

To work around this error, locate the shell startup file code that is emitting the text, and either remove it or bracket it within `if` statements to see if the sftp server is starting the shell:

```
if ($?TERM != 0) then
    if ("$TERM" != "dumb") then
        /your command/
    endif
endif
```

You can test this outside of MATLAB with a standard UNIX or Windows sftp command-line client before trying again in MATLAB. If the problem is not fixed, the error message persists:

```
> sftp yourSubmitMachine
Connecting to yourSubmitMachine...
Received message too long 1718579042
```

If the problem is fixed, you should see:

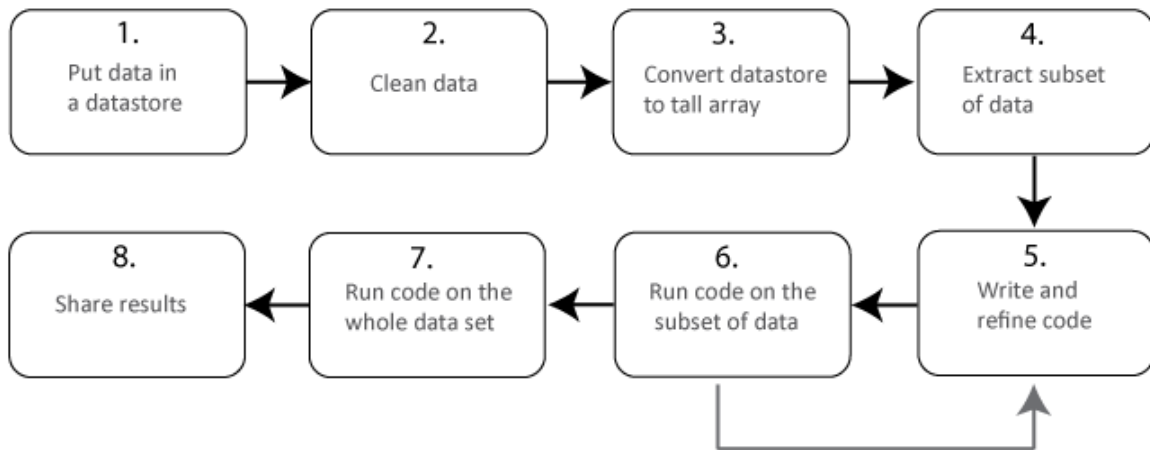
```
> sftp yourSubmitMachine
Connecting to yourSubmitMachine...
```

Big Data Workflow Using Tall Arrays and Datastores

In this section...

“Running Tall Arrays in Parallel” on page 6-59

“Use mapreducer to Control Where Your Code Runs” on page 6-60



The illustration shows a typical workflow that uses tall arrays to analyze a large data set. In this workflow, you analyze a small subset of the data before scaling up to analyze the entire data set. Parallel computing can help you scale up from steps six to seven. That is, after checking that your code works on the small data set, run it on the whole data set. You can use MATLAB to enhance this workflow.

Problem	Solution	Required Products	More Information
Is your data too big?	To work with out-of-memory data with any number of rows, use tall arrays. This workflow is well suited to data analytics and machine learning.	MATLAB	“Tall Arrays” (MATLAB)
	Use tall arrays in parallel on your local machine.	MATLAB Parallel Computing Toolbox	“Use Tall Arrays on a Parallel Pool” on page 6-61
	Use tall arrays in parallel on your cluster.	MATLAB Parallel Computing Toolbox MATLAB Parallel Server	“Use Tall Arrays on a Spark Enabled Hadoop Cluster” on page 6-65
	If your data is large in multiple dimensions, use distributed instead.	MATLAB Parallel Computing Toolbox MATLAB Parallel Server	“Distributing Arrays to Parallel Workers” on page 3-13

Running Tall Arrays in Parallel

Parallel Computing Toolbox can immediately speed up your tall array calculations by using the full processing power of multicore computers to execute applications with a parallel pool of workers. If you already have Parallel Computing Toolbox installed, then you probably do not need to do anything special to take advantage of these capabilities. For more information about using tall arrays with Parallel Computing Toolbox, see “Use Tall Arrays on a Parallel Pool” on page 6-61.

Use mapreducer to Control Where Your Code Runs

When you execute tall arrays, the default execution environment uses either the local MATLAB session, or a local parallel pool if you have Parallel Computing Toolbox. The default pool uses local workers, typically one worker for each core in your machine. Use the `mapreducer` function to change the execution environment of tall arrays to use a different cluster.

One of the benefits of developing your algorithms with tall arrays is that you only need to write the code once. You can develop your code locally, then use `mapreducer` to scale up and take advantage of the capabilities offered by Parallel Computing Toolbox and MATLAB Parallel Server.

See Also

`datastore` | `gather` | `mapreducer` | `tall`

Related Examples

- “Use Tall Arrays on a Parallel Pool” on page 6-61
- “Use Tall Arrays on a Spark Enabled Hadoop Cluster” on page 6-65
- “Tall Arrays” (MATLAB)
- “Choose a Parallel Computing Solution” on page 1-20

More About

- “Datastore” (MATLAB)

Use Tall Arrays on a Parallel Pool

If you have Parallel Computing Toolbox, you can use tall arrays in your local MATLAB session, or on a local parallel pool. You can also run tall array calculations on a cluster if you have MATLAB Parallel Server installed. This example uses the workers in a local cluster on your machine. You can develop code locally, and then scale up, to take advantage of the capabilities offered by Parallel Computing Toolbox and MATLAB Parallel Server without having to rewrite your algorithm. See also “Big Data Workflow Using Tall Arrays and Datastores” on page 6-58.

Create a datastore and convert it into a tall table.

```
ds = datastore('airlinesmall.csv');
varnames = {'ArrDelay', 'DepDelay'};
ds.SelectedVariableNames = varnames;
ds.TreatAsMissing = 'NA';
```

If you have Parallel Computing Toolbox installed, when you use the `tall` function, MATLAB automatically starts a parallel pool of workers, unless you turn off the default parallel pool preference. The default cluster uses local workers on your machine.

Note If you want to turn off automatically opening a parallel pool, change your parallel preferences. If you turn off the **Automatically create a parallel pool** option, then you must explicitly start a pool if you want the `tall` function to use it for parallel processing. See “Specify Your Parallel Preferences” on page 6-12.

If you have Parallel Computing Toolbox, you can run the same code as the MATLAB tall table example (MATLAB) and automatically execute it in parallel on the workers of your local machine.

Create a tall table `tt` from the datastore.

```
tt = tall(ds)
```

```
Starting parallel pool (parpool) using the 'local' profile ... connected to 4 workers.
```

```
tt =
```

```
  M×2 tall table
```

```
  ArrDelay  DepDelay
```

```
      _____      _____  
      8              12  
      8              1  
     21             20  
     13             12  
      4             -1  
     59             63  
      3             -2  
     11             -1  
      :             :  
      :             :
```

The display indicates that the number of rows, *M*, is not yet known. *M* is a placeholder until the calculation completes.

Extract the arrival delay `ArrDelay` from the tall table. This action creates a new tall array variable to use in subsequent calculations.

```
a = tt.ArrDelay;
```

You can specify a series of operations on your tall array, which are not executed until you call `gather`. Doing so enables you to batch up commands that might take a long time. For example, calculate the mean and standard deviation of the arrival delay. Use these values to construct the upper and lower thresholds for delays that are within 1 standard deviation of the mean.

```
m = mean(a, 'omitnan');  
s = std(a, 'omitnan');  
one_sigma_bounds = [m-s m m+s];
```

Use `gather` to calculate `one_sigma_bounds`, and bring the answer into memory.

```
sig1 = gather(one_sigma_bounds)
```

```
Evaluating tall expression using the Parallel Pool 'local':  
- Pass 1 of 1: Completed in 4.5 sec  
Evaluation completed in 6.3 sec
```

```
sig1 =  
    -23.4572     7.1201    37.6975
```

You can specify multiple inputs and outputs to `gather` if you want to evaluate several things at once. Doing so is faster than calling `gather` separately on each tall array. As an example, calculate the minimum and maximum arrival delay.

```
[max_delay, min_delay] = gather(max(a),min(a))
```

```
max_delay =  
    1014  
min_delay =  
    -64
```

If you want to develop in serial and not use local workers or your specified cluster, enter the following command.

```
mapreducer(0);
```

If you use `mapreducer` to change the execution environment after creating a tall array, then the tall array is invalid and you must recreate it. To use local workers or your specified cluster again, enter the following command.

```
mapreducer(gcf);
```

Note One of the benefits of developing algorithms with tall arrays is that you only need to write the code once. You can develop your code locally, and then use `mapreducer` to scale up to a cluster, without needing to rewrite your algorithm. For an example, see “Use Tall Arrays on a Spark Enabled Hadoop Cluster” on page 6-65.

See Also

`datastore` | `gather` | `mapreducer` | `parpool` | `table` | `tall`

Related Examples

- “Big Data Workflow Using Tall Arrays and Datastores” on page 6-58
- “Use Tall Arrays on a Spark Enabled Hadoop Cluster” on page 6-65
- “Tall Arrays” (MATLAB)

More About

- “Datastore” (MATLAB)

Use Tall Arrays on a Spark Enabled Hadoop Cluster

Creating and Using Tall Tables

This example shows how to modify a MATLAB example of creating a tall table to run on a Spark enabled Hadoop® cluster. You can use this tall table to create tall arrays and calculate statistical properties. You can develop code locally and then scale up, to take advantage of the capabilities offered by Parallel Computing Toolbox and MATLAB Parallel Server without having to rewrite your algorithm. See also “Big Data Workflow Using Tall Arrays and Datastores” on page 6-58 and “Configure a Hadoop Cluster” (MATLAB Parallel Server)

First, you must set environment variables and cluster properties as appropriate for your specific Spark enabled Hadoop cluster configuration. See your system administrator for the values for these and other properties necessary for submitting jobs to your cluster.

```
setenv('HADOOP_HOME', '/path/to/hadoop/install')
setenv('SPARK_HOME', '/path/to/spark/install');
cluster = parallel.cluster.Hadoop;

% Optionally, if you want to control the exact number of workers:
cluster.SparkProperties('spark.executor.instances') = '16';

mapreducer(cluster);
```

Note In the setup step, you use `mapreducer` to set the cluster execution environment. In the next step, you create a tall array. If you modify or delete the cluster execution environment after creating a tall array, then the tall array is invalid and you must recreate it.

Note If you want to develop in serial and not use local workers, enter the following command.

```
mapreducer(0);
```

After setting your environment variables and cluster properties, you can run the MATLAB tall table example (MATLAB) on the Spark enabled Hadoop cluster instead of on your

local machine. Create a datastore and convert it into a tall table. MATLAB automatically starts a Spark job to run subsequent calculations on the tall table.

```
ds = datastore('airlinesmall.csv');  
varnames = {'ArrDelay', 'DepDelay'};  
ds.SelectedVariableNames = varnames;  
ds.TreatAsMissing = 'NA';
```

Create a tall table `tt` from the datastore.

```
tt = tall(ds)
```

Starting a Spark Job on the Hadoop cluster. This could take a few minutes ...done.

```
tt =
```

```
M×2 tall table
```

ArrDelay	DepDelay
8	12
8	1
21	20
13	12
4	-1
59	63
3	-2
11	-1
:	:
:	:

The display indicates that the number of rows, `M`, is not yet known. `M` is a placeholder until the calculation completes.

Extract the arrival delay `ArrDelay` from the tall table. This action creates a new tall array variable to use in subsequent calculations.

```
a = tt.ArrDelay;
```

You can specify a series of operations on your tall array, which are not executed until you call `gather`. Doing so allows you to batch up commands that might take a long time. As an example, calculate the mean and standard deviation of the arrival delay. Use these

values to construct the upper and lower thresholds for delays that are within 1 standard deviation of the mean.

```
m = mean(a, 'omitnan');  
s = std(a, 'omitnan');  
one_sigma_bounds = [m-s m m+s];
```

Use `gather` to calculate `one_sigma_bounds`, and bring the answer into memory.

```
sig1 = gather(one_sigma_bounds)
```

```
Evaluating tall expression using the Spark Cluster:  
- Pass 1 of 1: Completed in 0.95 sec  
Evaluation completed in 1.3 sec
```

```
sig1 =  
    -23.4572    7.1201    37.6975
```

You can specify multiple inputs and outputs to `gather` if you want to evaluate several things at once. Doing so is faster than calling `gather` separately on each tall array. For example, calculate the minimum and maximum arrival delay.

```
[max_delay, min_delay] = gather(max(a), min(a))
```

```
max_delay =  
    1014  
  
min_delay =  
    -64
```

Note These examples take more time to complete the first time if MATLAB is starting on the cluster workers.

When using tall arrays on a Spark enabled Hadoop cluster, compute resources from the Hadoop cluster will be reserved for the lifetime of the mapreducer execution environment. To clear these resources, you must delete the mapreducer:

```
delete(gcmr);
```

Alternatively, you can change to a different execution environment, for example:

```
mapreducer(0);
```

See Also

`datastore` | `gather` | `mapreducer` | `parallel.cluster.Hadoop` | `table` | `tall`

Related Examples

- “Big Data Workflow Using Tall Arrays and Datastores” on page 6-58
- “Use Tall Arrays on a Parallel Pool” on page 6-61
- “Configure a Hadoop Cluster” (MATLAB Parallel Server)
- “Tall Arrays” (MATLAB)
- “Read and Analyze Hadoop Sequence File” (MATLAB)

More About

- “Datastore” (MATLAB)

Run mapreduce on a Parallel Pool

In this section...

“Start Parallel Pool” on page 6-69

“Compare Parallel mapreduce” on page 6-69

Start Parallel Pool

If you have Parallel Computing Toolbox installed, execution of `mapreduce` can open a parallel pool on the cluster specified by your default profile, for use as the execution environment.

You can set your parallel preferences so that a pool does not automatically open. In this case, you must explicitly start a pool if you want `mapreduce` to use it for parallelization of its work. See “Specify Your Parallel Preferences” on page 6-12.

For example, the following conceptual code starts a pool, and some time later uses that open pool for the `mapreducer` configuration.

```
p = parpool('local',n);  
mr = mapreducer(p);  
outds = mapreduce(tds,@MeanDistMapFun,@MeanDistReduceFun,mr)
```

Note `mapreduce` can run on any cluster that supports parallel pools. The examples in this topic use a local cluster, which works for all Parallel Computing Toolbox installations.

Compare Parallel mapreduce

The following example calculates the mean arrival delay from a datastore of airline data. First it runs `mapreduce` in the MATLAB client session, then it runs in parallel on a local cluster. The `mapreducer` function explicitly controls the execution environment.

Begin by starting a parallel pool on a local cluster.

```
p = parpool('local',4);
```

Starting parallel pool (`parpool`) using the 'local' profile ... connected to 4 workers.

Create two MapReducer objects for specifying the different execution environments for `mapreduce`.

```
inMatlab = mapreducer(0);  
inPool = mapreducer(p);
```

Create and preview the datastore. The data set used in this example is available in `matlabroot/toolbox/matlab/demos`.

```
ds = datastore('airlinesmall.csv','TreatAsMissing','NA',...  
              'SelectedVariableNames','ArrDelay','ReadSize',1000);  
preview(ds)
```

```
    ArrDelay  
    _____  
         8  
         8  
        21  
        13  
         4  
        59  
         3  
        11
```

Next, run the `mapreduce` calculation in the MATLAB client session. The map and reduce functions are available in `matlabroot/toolbox/matlab/demos`.

```
meanDelay = mapreduce(ds,@meanArrivalDelayMapper,@meanArrivalDelayReducer,inMatlab);
```

```
*****  
*           MAPREDUCE PROGRESS           *  
*****  
Map   0% Reduce   0%  
Map  10% Reduce   0%  
Map  20% Reduce   0%  
Map  30% Reduce   0%  
Map  40% Reduce   0%  
Map  50% Reduce   0%  
Map  60% Reduce   0%  
Map  70% Reduce   0%  
Map  80% Reduce   0%  
Map  90% Reduce   0%  
Map 100% Reduce 100%
```

```
readall(meanDelay)
```

Key	Value
'MeanArrivalDelay'	[7.1201]

Then, run the calculation on the current parallel pool. Note that the output text indicates a parallel `mapreduce`.

```
meanDelay = mapreduce(ds,@meanArrivalDelayMapper,@meanArrivalDelayReducer,inPool);
```

Parallel `mapreduce` execution on the parallel pool:

```
*****
*      MAPREDUCE PROGRESS      *
*****
Map   0% Reduce   0%
Map 100% Reduce  50%
Map 100% Reduce 100%
```

```
readall(meanDelay)
```

Key	Value
'MeanArrivalDelay'	[7.1201]

With this relatively small data set, a performance improvement with the parallel pool is not likely. This example is to show the mechanism for running `mapreduce` on a parallel pool. As the data set grows, or the map and reduce functions themselves become more computationally intensive, you might expect to see improved performance with the parallel pool, compared to running `mapreduce` in the MATLAB client session.

Note When running parallel `mapreduce` on a cluster, the order of the key-value pairs in the output is different compared to running `mapreduce` in MATLAB. If your application depends on the arrangement of data in the output, you must sort the data according to your own requirements.

See Also

Functions

datastore | mapreduce | mapreducer

Related Examples

- “Getting Started with MapReduce” (MATLAB)
- “Run mapreduce on a Hadoop Cluster” on page 6-73

More About

- “MapReduce” (MATLAB)
- “Datastore” (MATLAB)

Run mapreduce on a Hadoop Cluster

In this section...

“Cluster Preparation” on page 6-73

“Output Format and Order” on page 6-73

“Calculate Mean Delay” on page 6-73

Cluster Preparation

Before you can run mapreduce on a Hadoop cluster, make sure that the cluster and client machine are properly configured. Consult your system administrator, or see “Configure a Hadoop Cluster” (MATLAB Parallel Server).

Output Format and Order

When running mapreduce on a Hadoop cluster with binary output (the default), the resulting KeyValueDatastore points to Hadoop Sequence files, instead of binary MAT-files as generated by mapreduce in other environments. For more information, see the 'OutputType' argument description on the mapreduce reference page.

When running mapreduce on a Hadoop cluster, the order of the key-value pairs in the output is different compared to running mapreduce in other environments. If your application depends on the arrangement of data in the output, you must sort the data according to your own requirements.

Calculate Mean Delay

This example shows how to modify the MATLAB example for calculating mean airline delays to run on a Hadoop cluster.

First, you must set environment variables and cluster properties as appropriate for your specific Hadoop configuration. See your system administrator for the values for these and other properties necessary for submitting jobs to your cluster.

```
setenv('HADOOP_HOME', '/path/to/hadoop/install')  
cluster = parallel.cluster.Hadoop;
```

Note The specified `outputFolder` must not already exist. The `mapreduce` output from a Hadoop cluster cannot overwrite an existing folder.

You will lose your data, if `mapreducer` is changed or deleted.

Create a `MapReducer` object to specify that `mapreduce` should use your Hadoop cluster.

```
mr = mapreducer(cluster);
```

Create and preview the datastore. The data set is available in `matlabroot/toolbox/matlab/demos`.

```
ds = datastore('airlinesmall.csv','TreatAsMissing','NA',...  
             'SelectedVariableNames','ArrDelay','ReadSize',1000);  
preview(ds)
```

```
ArrDelay
```

```
-----
```

```
8  
8  
21  
13  
4  
59  
3  
11
```

Next, specify your output folder, output `outds` and call `mapreduce` to execute on the Hadoop cluster specified by `mr`. The map and reduce functions are available in `matlabroot/toolbox/matlab/demos`.

```
outputFolder = 'hdfs:///home/myuser/out1';  
outds = mapreduce(ds,@myMapperFcn,@myReducerFcn,'OutputFolder',outputFolder);  
meanDelay = mapreduce(ds,@meanArrivalDelayMapper,@meanArrivalDelayReducer,mr,...  
                    'OutputFolder',outputFolder)
```

Parallel `mapreduce` execution on the Hadoop cluster:

```
*****  
*           MAPREDUCE PROGRESS           *  
*****  
Map   0% Reduce   0%  
Map  66% Reduce   0%  
Map 100% Reduce  66%
```

```
Map 100% Reduce 100%
```

```
meanDelay =
```

```
  KeyValueDatastore with properties:
```

```
    Files: {
        '.../tmp/alafleur/tpc00621b1_4eef_4abc_8078_646aa916e7d9/part0.seq'
    }
    ReadSize: 1 key-value pairs
    FileType: 'seq'
```

Read the result.

```
readall(meanDelay)
```

Key	Value
-----	-----
'MeanArrivalDelay'	[7.1201]

Although for demonstration purposes this example uses a local data set, it is likely when using Hadoop that your data set is stored in an HDFS™ file system. Likewise, you might be required to store the mapreduce output in HDFS. For details about accessing HDFS in MATLAB, see “Work with Remote Data” (MATLAB).

See Also

Functions

datastore | mapreduce | mapreducer | parallel.cluster.Hadoop

Related Examples

- “Getting Started with MapReduce” (MATLAB)
- “Run mapreduce on a Parallel Pool” on page 6-69

More About

- “MapReduce” (MATLAB)
- “Datastore” (MATLAB)

Partition a Datastore in Parallel

Partitioning a datastore in parallel, with a portion of the datastore on each worker in a parallel pool, can provide benefits in many cases:

- Perform some action on only one part of the whole datastore, or on several defined parts simultaneously.
- Search for specific values in the data store, with all workers acting simultaneously on their own partitions.
- Perform a reduction calculation on the workers across all partitions.

This example shows how to use `partition` to parallelize the reading of data from a datastore. It uses a small datastore of airline data provided in MATLAB, and finds the mean of the non-NaN values from its `'ArrDelay'` column.

A simple way to calculate the mean is to divide the sum of all the non-NaN values by the number of non-NaN values. The following code does this for the datastore first in a non-parallel way. To begin, you define a function to amass the count and sum. If you want to run this example, copy and save this function in a folder on the MATLAB command search path.

```
% Copyright 2015 The MathWorks, Inc.  
  
function [total,count] = sumAndCountArrivalDelay(ds)  
total = 0;  
count = 0;  
while hasdata(ds)  
    data = read(ds);  
    total = total + sum(data.ArrDelay,1,'OmitNaN');  
    count = count + sum(~isnan(data.ArrDelay));  
end  
end
```

The following code creates a datastore, calls the function, and calculates the mean without any parallel execution. The `tic` and `toc` functions are used to time the execution, here and in the later parallel cases.

```
ds = datastore(repmat({'airlinesmall.csv'},20,1),'TreatAsMissing','NA');  
ds.SelectedVariableNames = 'ArrDelay';
```

```
reset(ds);
tic
    [total,count] = sumAndCountArrivalDelay(ds)
sumtime = toc
mean = total/count

total =

    17211680

count =

    2417320

sumtime =

    11.4450

mean =

    7.1201
```

The `partition` function allows you to partition the datastore into smaller parts, each represented as a datastore itself. These smaller datastores work completely independently of each other, so that you can work with them inside of parallel language features such as `parfor` loops and `spmd` blocks.

The number of partitions in the following code is set by the `numpartitions` function, based on the datastore itself (`ds`) and the parallel pool (`gcp`) size. This does not necessarily equal the number of workers in the pool. In this case, the number of loop iterations is then set to the number of partitions (`N`).

The following code starts a parallel pool on a local cluster, then partitions the datastore among workers for iterating over the loop. Again, a separate function is called, which includes the `parfor` loop to amass the count and sum totals. Copy and save this function if you want to run the example.

```
% Copyright 2015 The MathWorks, Inc.

function [total, count] = parforSumAndCountArrivalDelay(ds)

N = numpartitions(ds,gcp);
total = 0;
count = 0;
parfor ii = 1:N
    % Get partition ii of the datastore.
    subds = partition(ds,N,ii);

    [localTotal,localCount] = sumAndCountArrivalDelay(subds);
    total = total + localTotal;
    count = count + localCount;
end
end
```

Now the MATLAB code calls this new function, so that the counting and summing of the non-NAN values can occur in parallel loop iterations.

```
p = parpool('local',4);

reset(ds);
tic
    [total,count] = parforSumAndCountArrivalDelay(ds)
parfortime = toc
mean = total/count
```

```
Starting parallel pool (parpool) using the 'local' profile ...
Connected to the parallel pool (number of workers: 4).
```

```
total =
    17211680
```

```
count =
    2417320
```

```
parfortime =
```

```
7.2689
```

```
mean =
```

```
7.1201
```

Rather than let the software calculate the number of partitions, you can explicitly set this value, so that the data can be appropriately partitioned to fit your algorithm. For example, to parallelize data from within an `spm` block, you can specify the number of workers (`numlabs`) as the number of partitions to use. The following function uses an `spm` block to perform a parallel read, and explicitly sets the number of partitions equal to the number of workers. To run this example, copy and save the function.

```
% Copyright 2015 The MathWorks, Inc.
```

```
function [total,count] = spmdSumAndCountArrivalDelay(ds)
spmd
    subds = partition(ds,numlabs,labindex);
    [total,count] = sumAndCountArrivalDelay(subds);
end
total = sum([total{:}]);
count = sum([count{:}]);
end
```

Now the MATLAB code calls the function that uses an `spm` block.

```
reset(ds);
tic
    [total,count] = spmdSumAndCountArrivalDelay(ds)
spmdtime = toc
mean = total/count
```

```
total =
```

```
17211680
```

```
count =
```

```
2417320  
  
spsdtime =  
5.3843  
  
mean =  
7.1201
```

```
delete(p);
```

Parallel pool using the 'local' profile is shutting down.

You might get some idea of modest performance improvements by comparing the times recorded in the variables `sumtime`, `parfortime`, and `spsdtime`. Your results might vary, as the performance can be affected by the datastore size, parallel pool size, hardware configuration, and other factors.

Program Independent Jobs

- “Program Independent Jobs” on page 7-2
- “Program Independent Jobs on a Local Cluster” on page 7-3
- “Program Independent Jobs for a Supported Scheduler” on page 7-8
- “Share Code with the Workers” on page 7-16
- “Integration Scripts for Generic Schedulers” on page 7-21

Program Independent Jobs

The tasks in an independent job do not directly communicate with each other and are independent. The tasks do not need to run simultaneously, and a worker can run several tasks of the same job in succession. Typically, all tasks perform the same or similar functions on different data sets in an *embarrassingly parallel* configuration.

Some of the details of a job and its tasks can depend on the type of scheduler you are using:

- “Program Independent Jobs on a Local Cluster” on page 7-3
- “Program Independent Jobs for a Supported Scheduler” on page 7-8
- “Integration Scripts for Generic Schedulers” on page 7-21

Program Independent Jobs on a Local Cluster

In this section...

“Create and Run Jobs with a Local Cluster” on page 7-3

“Local Cluster Behavior” on page 7-6

Create and Run Jobs with a Local Cluster

Some jobs require more control than the functionality offered by high-level constructs like `spmd` and `parfor`. In such cases, you have to program all the steps for creating and running the job. Using the local cluster (or local scheduler) on your machine lets you create and test your jobs without using the resources of your network cluster. Distributing tasks to workers that are all running on your client machine do not offer any performance enhancement. Therefore this feature is provided primarily for code development, testing, and debugging.

Note Workers running in a local cluster on a Microsoft Windows operating system can display Simulink graphics and the output from certain functions such as `uigetfile` and `uigetdir`. (With other platforms or schedulers, workers cannot display any graphical output.) This behavior is subject to removal in a future release.

This section details the steps of a typical programming session with Parallel Computing Toolbox software using a local cluster:

- “Create a Cluster Object” on page 7-4
- “Create a Job” on page 7-4
- “Create Tasks” on page 7-5
- “Submit a Job to the Cluster” on page 7-5
- “Fetch the Job Results” on page 7-6

The objects used by the client session to interact with the cluster are only references to data in the cluster job storage location, not in the client session. After jobs and tasks are created, you can close your client session and restart it, and your job still resides in the storage location. You can find existing jobs using the `findJob` function or the `Jobs` property of the cluster object.

Create a Cluster Object

You use the `parcluster` function to create an object in your local MATLAB session representing the local scheduler.

```
parallel.defaultClusterProfile('local');  
c = parcluster();
```

Create a Job

You create a job with the `createJob` function. This statement creates a job in the cluster job storage location and creates the job object `job1` in the client session. If you omit the semicolon at the end of the command, it displays some information about the job.

```
job1 = createJob(c)
```

Job

Properties:

```
          ID: 2  
          Type: Independent  
    Username: eng864  
          State: pending  
    SubmitTime:  
    StartTime:  
Running Duration: 0 days 0h 0m 0s  
  
    AutoAttachFiles: true  
Auto Attached Files: List files  
    AttachedFiles: {}  
    AdditionalPaths: {}  
  
Associated Tasks:  
  
    Number Pending: 0  
    Number Running: 0  
    Number Finished: 0  
    Task ID of Errors: []
```

The `State` property of the job is `pending`. This means that the job has not yet been submitted (queued) for running, so you can now add tasks to it.

The scheduler display now indicates the existence of your job, which is the pending one, as appears in this partial listing:

c

Local Cluster

Associated Jobs

```

Number Pending: 1
Number Queued: 0
Number Running: 0
Number Finished: 0

```

Create Tasks

After you have created your job, you can create tasks for the job using the `createTask` function. Tasks define the functions to be evaluated by the workers during the running of the job. Often, the tasks of a job are all identical. In this example, five tasks each generate a 3-by-3 matrix of random numbers.

```
createTask(job1, @rand, 1, {{{3,3} {3,3} {3,3} {3,3} {3,3}}});
```

The `Tasks` property of `job1` is now a 5-by-1 matrix of task objects.

```
job1.Tasks
```

	ID	State	FinishTime	Function	Error
1	1	pending		@rand	
2	2	pending		@rand	
3	3	pending		@rand	
4	4	pending		@rand	
5	5	pending		@rand	

Submit a Job to the Cluster

To run your job and have its tasks evaluated, you submit the job to the cluster with the `submit` function.

```
submit(job1)
```

The local scheduler starts the workers on your machine, and distributes the tasks of `job1` to these workers for evaluation.

Fetch the Job Results

The results of each task evaluation are stored in the task object `OutputArguments` property as a cell array. After waiting for the job to complete, use the function `fetchOutputs` to retrieve the results from all the tasks in the job.

```
wait(job1)
results = fetchOutputs(job1);
```

Display the results from each task.

```
results{1:5}

    0.9501    0.4860    0.4565
    0.2311    0.8913    0.0185
    0.6068    0.7621    0.8214

    0.4447    0.9218    0.4057
    0.6154    0.7382    0.9355
    0.7919    0.1763    0.9169

    0.4103    0.3529    0.1389
    0.8936    0.8132    0.2028
    0.0579    0.0099    0.1987

    0.6038    0.0153    0.9318
    0.2722    0.7468    0.4660
    0.1988    0.4451    0.4186

    0.8462    0.6721    0.6813
    0.5252    0.8381    0.3795
    0.2026    0.0196    0.8318
```

After the job is complete, you can repeat the commands to examine the updated status of the cluster, job, and task objects:

```
c
job1
job1.Tasks
```

Local Cluster Behavior

The local scheduler runs in the MATLAB client session, so you do not have to start any separate scheduler or MATLAB Job Scheduler process for the local scheduler. When you

submit a job to the local cluster, the scheduler starts a MATLAB worker for each task in the job. You can do this for as many workers as allowed by the local profile. If your job has more tasks than allowed workers, the scheduler waits for one of the current tasks to complete before starting another MATLAB worker to evaluate the next task. You can modify the number of allowed workers in the `local` cluster profile. If not specified, the default is to run only as many workers as computational cores on the machine.

The local cluster has no interaction with any other scheduler or MATLAB Job Scheduler, nor with any other workers that can also be running on your client machine under the `mjs` service. Multiple MATLAB sessions on your computer can each start its own local scheduler with its own workers, but these groups do not interact with each other.

When you end your MATLAB client session, its local scheduler and any workers that happen to be running also stop immediately.

Program Independent Jobs for a Supported Scheduler

In this section...
“Create and Run Jobs” on page 7-8
“Manage Objects in the Scheduler” on page 7-13

Create and Run Jobs

This section details the steps of a typical programming session with Parallel Computing Toolbox software using a supported job scheduler on a cluster. Supported schedulers include the MATLAB Job Scheduler, Platform LSF (Load Sharing Facility), Microsoft Windows HPC Server (including CCS), PBS Pro, or a TORQUE scheduler.

This section assumes that you have a MATLAB Job Scheduler, LSF, PBS Pro, TORQUE, or Windows HPC Server (including CCS and HPC Server 2008) scheduler installed and running on your network. With all of these cluster types, the basic job programming sequence is the same:

- “Define and Select a Profile” on page 7-8
- “Find a Cluster” on page 7-9
- “Create a Job” on page 7-10
- “Create Tasks” on page 7-11
- “Submit a Job to the Job Queue” on page 7-12
- “Retrieve Job Results” on page 7-12

Note that the objects that the client session uses to interact with the MATLAB Job Scheduler are only references to data that is actually contained in the MATLAB Job Scheduler, not in the client session. After jobs and tasks are created, you can close your client session and restart it, and your job is still stored in the MATLAB Job Scheduler. You can find existing jobs using the `findJob` function or the `Jobs` property of the MATLAB Job Scheduler cluster object.

Define and Select a Profile

A cluster profile identifies the type of cluster to use and its specific properties. In a profile, you define how many workers a job can access, where the job data is stored, where MATLAB is accessed and many other cluster properties. The exact properties are determined by the type of cluster.

The step in this section all assume the profile with the name `MyProfile` identifies the cluster you want to use, with all necessary property settings. With the proper use of a profile, the rest of the programming is the same, regardless of cluster type. After you define or import your profile, you can set it as the default profile in the Profile Manager GUI, or with the command:

```
parallel.defaultClusterProfile('MyProfile')
```

A few notes regarding different cluster types and their properties:

Notes In a shared file system, all nodes require access to the folder specified in the cluster object's `JobStorageLocation` property.

Because Windows HPC Server requires a shared file system, all nodes require access to the folder specified in the cluster object's `JobStorageLocation` property.

In a shared file system, MATLAB clients on many computers can access the same job data on the network. Properties of a particular job or task should be set from only one client computer at a time.

When you use an LSF scheduler in a nonshared file system, the scheduler might report that a job is in the finished state even though the LSF scheduler might not yet have completed transferring the job's files.

Find a Cluster

You use the `parcluster` function to identify a cluster and to create an object representing the cluster in your local MATLAB session.

To find a specific cluster, use the cluster profile to match the properties of the cluster you want to use. In this example, `MyProfile` is the name of the profile that defines the specific cluster.

```
c = parcluster('MyProfile');
```

```
MJS Cluster
```

```
Properties
```

```
    Name: my_mjs  
    Profile: MyProfile  
    Modified: false  
    Host: node345  
    Username: mylogin
```

```
        NumWorkers: 1
        NumBusyWorkers: 0
        NumIdleWorkers: 1

        JobStorageLocation: Database on node345
        ClusterMatlabRoot: C:\apps\matlab
        OperatingSystem: windows
        AllHostAddresses: 0:0:0:0
        SecurityLevel: 0 (No security)
        HasSecureCommunication: false

Associated Jobs

        Number Pending: 0
        Number Queued: 0
        Number Running: 0
        Number Finished: 0
```

Create a Job

You create a job with the `createJob` function. Although this command executes in the client session, it actually creates the job on the cluster, `c`, and creates a job object, `job1`, in the client session.

```
job1 = createJob(c)
```

```
Job
```

```
Properties:
        ID: 1
        Type: Independent
        Username: mylogin
        State: pending
        SubmitTime:
        StartTime:
        Running Duration: 0 days 0h 0m 0s

        AutoAttachFiles: true
Auto Attached Files: List files
        AttachedFiles: {}
        AdditionalPaths: {}

Associated Tasks:

        Number Pending: 0
        Number Running: 0
        Number Finished: 0
        Task ID of Errors: []
```

Note that the job's `State` property is `pending`. This means the job has not been queued for running yet, so you can now add tasks to it.

The cluster's display now includes one pending job, as shown in this partial listing:

```
c
```

```
Associated Jobs
```

```

      Number Pending: 1
      Number Queued: 0
      Number Running: 0
      Number Finished: 0

```

You can transfer files to the worker by using the `AttachedFiles` property of the job object. For details, see “Share Code with the Workers” on page 7-16.

Create Tasks

After you have created your job, you can create tasks for the job using the `createTask` function. Tasks define the functions to be evaluated by the workers during the running of the job. Often, the tasks of a job are all identical. In this example, each task will generate a 3-by-3 matrix of random numbers.

```

createTask(job1, @rand, 1, {3,3});
createTask(job1, @rand, 1, {3,3});
createTask(job1, @rand, 1, {3,3});
createTask(job1, @rand, 1, {3,3});
createTask(job1, @rand, 1, {3,3});

```

The `Tasks` property of `job1` is now a 5-by-1 matrix of task objects.

```
job1.Tasks
```

	ID	State	FinishTime	Function	Error
1	1	pending		@rand	
2	2	pending		@rand	
3	3	pending		@rand	
4	4	pending		@rand	
5	5	pending		@rand	

Alternatively, you can create the five tasks with one call to `createTask` by providing a cell array of five cell arrays defining the input arguments to each task.

```
T = createTask(job1, @rand, 1, {{3,3} {3,3} {3,3} {3,3} {3,3}});
```

In this case, T is a 5-by-1 matrix of task objects.

Submit a Job to the Job Queue

To run your job and have its tasks evaluated, you submit the job to the job queue with the `submit` function.

```
submit(job1)
```

The job manager distributes the tasks of `job1` to its registered workers for evaluation.

Each worker performs the following steps for task evaluation:

- 1 Receive `AttachedFiles` and `AdditionalPaths` from the job. Place files and modify the path accordingly.
- 2 Run the `jobStartup` function the first time evaluating a task for this job. You can specify this function in `AttachedFiles` or `AdditionalPaths`. When using a MATLAB Job Scheduler, if the same worker evaluates subsequent tasks for this job, `jobStartup` does not run between tasks.
- 3 Run the `taskStartup` function. You can specify this function in `AttachedFiles` or `AdditionalPaths`. This runs before every task evaluation that the worker performs, so it could occur multiple times on a worker for each job.
- 4 If the worker is part of forming a new parallel pool, run the `poolStartup` function. (This occurs when executing `parpool` or when running other types of jobs that form and use a parallel pool, such as `batch`.)
- 5 Receive the task function and arguments for evaluation.
- 6 Evaluate the task function, placing the result in the task's `OutputArguments` property. Any error information goes in the task's `Error` property.
- 7 Run the `taskFinish` function.

Retrieve Job Results

The results of each task's evaluation are stored in that task object's `OutputArguments` property as a cell array. Use the function `fetchOutputs` to retrieve the results from all the tasks in the job.

```
wait(job1)  
results = fetchOutputs(job1);
```

Display the results from each task.

```
results{1:5}
```

```

    0.9501    0.4860    0.4565
    0.2311    0.8913    0.0185
    0.6068    0.7621    0.8214

    0.4447    0.9218    0.4057
    0.6154    0.7382    0.9355
    0.7919    0.1763    0.9169

    0.4103    0.3529    0.1389
    0.8936    0.8132    0.2028
    0.0579    0.0099    0.1987

    0.6038    0.0153    0.9318
    0.2722    0.7468    0.4660
    0.1988    0.4451    0.4186

    0.8462    0.6721    0.6813
    0.5252    0.8381    0.3795
    0.2026    0.0196    0.8318

```

Manage Objects in the Scheduler

Because all the data of jobs and tasks resides in the cluster job storage location, these objects continue to exist even if the client session that created them has ended. The following sections describe how to access these objects and how to permanently remove them:

- “What Happens When the Client Session Ends” on page 7-13
- “Recover Objects” on page 7-14
- “Reset Callback Properties (MATLAB Job Scheduler Only)” on page 7-14
- “Remove Objects Permanently” on page 7-14

What Happens When the Client Session Ends

When you close the client session of Parallel Computing Toolbox software, all of the objects in the workspace are cleared. However, the objects in MATLAB Parallel Server software or other cluster resources remain in place. When the client session ends, only the local reference objects are lost, not the actual job and task data in the cluster.

Therefore, if you have submitted your job to the cluster job queue for execution, you can quit your client session of MATLAB, and the job will be executed by the cluster. You can retrieve the job results later in another client session.

Recover Objects

A client session of Parallel Computing Toolbox software can access any of the objects in MATLAB Parallel Server software, whether the current client session or another client session created these objects.

You create cluster objects in the client session by using the `parcluster` function.

```
c = parcluster('MyProfile');
```

When you have access to the cluster by the object `c`, you can create objects that reference all those job contained in that cluster. The jobs are accessible in cluster object's `Jobs` property, which is an array of job objects:

```
all_jobs = c.Jobs
```

You can index through the array `all_jobs` to locate a specific job.

Alternatively, you can use the `findJob` function to search in a cluster for any jobs or a particular job identified by any of its properties, such as its `State`.

```
all_jobs = findJob(c);  
finished_jobs = findJob(c, 'State', 'finished')
```

This command returns an array of job objects that reference all finished jobs on the cluster `c`.

Reset Callback Properties (MATLAB Job Scheduler Only)

When restarting a client session, you lose the settings of any callback properties (for example, the `FinishedFcn` property) on jobs or tasks. These properties are commonly used to get notifications in the client session of state changes in their objects. When you create objects in a new client session that reference existing jobs or tasks, you must reset these callback properties if you intend to use them.

Remove Objects Permanently

Jobs in the cluster continue to exist even after they are finished, and after the MATLAB Job Scheduler is stopped and restarted. The ways to permanently remove jobs from the cluster are explained in the following sections:

- “Delete Selected Objects” on page 7-15
- “Start a MATLAB Job Scheduler from a Clean State” on page 7-15

Delete Selected Objects

From the command line in the MATLAB client session, you can call the `delete` function for any job or task object. If you delete a job, you also remove all tasks contained in that job.

For example, find and delete all finished jobs in your cluster that belong to the user `joep`.

```
c = parcluster('MyProfile')
finished_jobs = findJob(c, 'State', 'finished', 'Username', 'joep')
delete(finished_jobs)
clear finished_jobs
```

The `delete` function permanently removes these jobs from the cluster. The `clear` function removes the object references from the local MATLAB workspace.

Start a MATLAB Job Scheduler from a Clean State

When a MATLAB Job Scheduler starts, by default it starts so that it resumes its former session with all jobs intact. Alternatively, a MATLAB Job Scheduler can start from a clean state with all its former history deleted. Starting from a clean state permanently removes all job and task data from the MATLAB Job Scheduler of the specified name on a particular host.

As a network administration feature, the `-clean` flag of the `startjobmanager` script is described in “Start in a Clean State” (MATLAB Parallel Server) in the MATLAB Parallel Server System Administrator's Guide.

Share Code with the Workers

Because the tasks of a job are evaluated on different machines, each machine must have access to all the files needed to evaluate its tasks. The basic mechanisms for sharing code are explained in the following sections:

In this section...

“Workers Access Files Directly” on page 7-16
--

“Pass Data to and from Worker Sessions” on page 7-17
--

“Pass MATLAB Code for Startup and Finish” on page 7-19
--

Workers Access Files Directly

If the workers all have access to the same drives on the network, they can access the necessary files that reside on these shared resources. This is the preferred method for sharing data, as it minimizes network traffic.

You must define each worker session’s search path so that it looks for files in the right places. You can define the path:

- By using the job’s `AdditionalPaths` property. This is the preferred method for setting the path, because it is specific to the job.

`AdditionalPaths` identifies folders to be added to the top of the command search path of worker sessions for this job. If you also specify `AttachedFiles`, the `AttachedFiles` are above `AdditionalPaths` on the workers’ path.

When you specify `AdditionalPaths` at the time of creating a job, the settings are combined with those specified in the applicable cluster profile. Setting `AdditionalPaths` on a job object after it is created does not combine the new setting with the profile settings, but overwrites existing settings for that job.

`AdditionalPaths` is empty by default. For a mixed-platform environment, the character vectors can specify both UNIX and Microsoft Windows style paths; those setting that are not appropriate or not found for a particular machine generate warnings and are ignored.

This example sets the MATLAB worker path in a mixed-platform environment to use functions in both the central repository `/central/funcs` and the department archive `/dept1/funcs`, which each also have a Windows UNC path.


```

c = parcluster(); % Use default
job1 = createJob(c);
ap = {'/central/funcs', '/dept1/funcs', ...
      '\\OurDomain\central\funcs', '\\OurDomain\dept1\funcs'};
job1.AdditionalPaths = ap;

```

- By putting the path command in any of the appropriate startup files for the worker:
 - *matlabroot\toolbox\local\startup.m*
 - *matlabroot\toolbox\distcomp\user\jobStartup.m*
 - *matlabroot\toolbox\distcomp\user\taskStartup.m*

Access to these files can be passed to the worker by the job's `AttachedFiles` or `AdditionalPaths` property. Otherwise, the version of each of these files that is used is the one highest on the worker's path.

Access to files among shared resources can depend upon permissions based on the user name. You can set the user name with which the MATLAB Job Scheduler and worker services of MATLAB Parallel Server software run by setting the `MJSUSER` value in the `mjs_def` file before starting the services. For Microsoft Windows operating systems, there is also `MJSPASS` for providing the account password for the specified user. For an explanation of service default settings and the `mjs_def` file, see “Define Script Defaults” (MATLAB Parallel Server) in the MATLAB Parallel Server System Administrator's Guide.

Pass Data to and from Worker Sessions

A number of properties on task and job objects are designed for passing code or data from client to scheduler to worker, and back. This information could include MATLAB code necessary for task evaluation, or the input data for processing or output data resulting from task evaluation. The following properties facilitate this communication:

- `InputArguments` — This property of each task contains the input data you specified when creating the task. This data gets passed into the function when the worker performs its evaluation.
- `OutputArguments` — This property of each task contains the results of the function's evaluation.
- `JobData` — This property of the job object contains data that gets sent to every worker that evaluates tasks for that job. This property works efficiently because the data is passed to a worker only once per job, saving time if that worker is evaluating more than one task for the job. (Note: Do not confuse this property with the `UserData`

property on any objects in the MATLAB client. Information in `UserData` is available only in the client, and is not available to the scheduler or workers.)

- `AttachedFiles` — This property of the job object is a cell array in which you manually specify all the folders and files that get sent to the workers. On the worker, the files are installed and the entries specified in the property are added to the search path of the worker session.

`AttachedFiles` contains a list of folders and files that the worker need to access for evaluating a job's tasks. The value of the property (empty by default) is defined in the cluster profile or in the client session. You set the value for the property as a cell array of character vectors. Each character vector is an absolute or relative pathname to a folder or file. (Note: If these files or folders change while they are being transferred, or if any of the folders are empty, a failure or error can result. If you specify a pathname that does not exist, an error is generated.)

The first time a worker evaluates a task for a particular job, the scheduler passes to the worker the files and folders in the `AttachedFiles` property. On the worker machine, a folder structure is created that is exactly the same as that accessed on the client machine where the property was set. Those entries listed in the property value are added to the top of the command search path in the worker session. (Subfolders of the entries are not added to the path, even though they are included in the folder structure.) To find out where the files are placed on the worker machine, use the function `getAttachedFilesFolder` in code that runs on the worker.

When the worker runs subsequent tasks for the same job, it uses the folder structure already set up by the job's `AttachedFiles` property for the first task it ran for that job.

When you specify `AttachedFiles` at the time of creating a job, the settings are combined with those specified in the applicable profile. Setting `AttachedFiles` on a job object after it is created does not combine the new setting with the profile settings, but overwrites the existing settings for that job.

The transfer of `AttachedFiles` occurs for each worker running a task for that particular job on a machine, regardless of how many workers run on that machine. Normally, the attached files are deleted from the worker machine when the job is completed, or when the next job begins.

- `AutoAttachFiles` — This property of the job object uses a logical value to specify that you want MATLAB to perform an analysis on the task functions in the job and on manually attached files to determine which code files are necessary for the workers,

and to automatically send those files to the workers. You can set this property value in a cluster profile using the Profile Manager, or you can set it programmatically on a job object at the command line.

```
c = parcluster();  
j = createJob(c);  
j.AutoAttachFiles = true;
```

The supported code file formats for automatic attachment are MATLAB files (.m extension), P-code files (.p), and MEX-files (.mex). Note that `AutoAttachFiles` does not include data files for your job; use the `AttachedFiles` property to explicitly transfer these files to the workers.

Use `listAutoAttachedFiles` to get a listing of the code files that are automatically attached to a job.

If the `AutoAttachFiles` setting is `true` for the cluster profile used when starting a parallel pool, MATLAB performs an analysis on `spmd` blocks, `parfor`-loops, and other attached files to determine what other code files are necessary for execution, then automatically attaches those files to the parallel pool so that the code is available to the workers.

Note There is a default maximum amount of data that can be sent in a single call for setting properties. This limit applies to the `OutputArguments` property as well as to data passed into a job as input arguments or `AttachedFiles`. If the limit is exceeded, you get an error message. For more information about this data transfer size limit, see “Attached Files Size Limitations” on page 6-53.

Pass MATLAB Code for Startup and Finish

As a session of MATLAB, a worker session executes its `startup.m` file each time it starts. You can place the `startup.m` file in any folder on the worker’s MATLAB search path, such as `toolbox/distcomp/user`.

These additional files can initialize and clean up a worker session as it begins or completes evaluations of tasks for a job:

- `jobStartup.m` automatically executes on a worker when the worker runs its first task of a job.

- `taskStartup.m` automatically executes on a worker each time the worker begins evaluation of a task.
- `poolStartup.m` automatically executes on a worker each time the worker is included in a newly started parallel pool.
- `taskFinish.m` automatically executes on a worker each time the worker completes evaluation of a task.

Empty versions of these files are provided in the folder:

`matlabroot/toolbox/distcomp/user`

You can edit these files to include whatever MATLAB code you want the worker to execute at the indicated times.

Alternatively, you can create your own versions of these files and pass them to the job as part of the `AttachedFiles` property, or include the path names to their locations in the `AdditionalPaths` property.

The worker gives precedence to the versions provided in the `AttachedFiles` property, then to those pointed to in the `AdditionalPaths` property. If any of these files is not included in these properties, the worker uses the version of the file in the `toolbox/distcomp/user` folder of the worker's MATLAB installation.

Integration Scripts for Generic Schedulers

In this section...

- “Sample Integration Scripts” on page 7-22
- “Writing Custom Integration Scripts” on page 7-23
- “Adding User Customization” on page 7-31
- “Managing Jobs with Generic Scheduler” on page 7-33
- “Submitting from a Remote Host” on page 7-34
- “Submitting without a Shared File System” on page 7-35

The generic scheduler interface provides complete flexibility to configure the interaction of the MATLAB client, MATLAB workers, and a third-party scheduler. The integration scripts define how MATLAB interacts with your setup.

The following table lists the supported integration script functions and the stage at which they are evaluated:

File Name	Stage
<code>independentSubmitFcn.m</code>	Submitting an independent job
<code>communicatingSubmitFcn.m</code>	Submitting a communicating job
<code>getJobStateFcn.m</code>	Querying the state of a job
<code>cancelJobFcn.m</code>	Canceling a job
<code>cancelTaskFcn.m</code>	Canceling a task
<code>deleteJobFcn.m</code>	Deleting a job
<code>deleteTaskFcn.m</code>	Deleting a task
<code>postConstructFcn.m</code>	After creating a <code>parallel.cluster.Generic</code> instance

These integration scripts are evaluated only if they have the expected file name and are located in the folder specified by the **IntegrationScriptsLocation** property of the cluster. For more information about how to configure a generic cluster profile, see “Configure Using the Generic Scheduler Interface” (MATLAB Parallel Server).

Note The `independentSubmitFcn.m` must exist to submit an independent job, and the `communicatingSubmitFcn.m` must exist to submit a communicating job.

Sample Integration Scripts

To support usage of the generic scheduler interface, integration scripts are available for the following third-party schedulers:

- IBM Platform LSF
- Grid Engine family
- PBS family
- SLURM

Each installer provides scripts for three possible submission modes:

- **Shared** - The client can submit directly to the scheduler, and the client and the cluster nodes (or machines) have a shared file system.
- **Remote** - The client and cluster nodes have a shared file system, but the client machine cannot submit directly to the scheduler, such as when the client utilities of the scheduler are not installed. This mode uses the `ssh` protocol to submit commands to the scheduler using a remote host.
- **Nonshared** - The client and cluster nodes do not have a shared file system. This mode uses the `ssh` protocol to submit commands to the scheduler using a remote host, and it uses the `sftp` protocol to copy job and task files to the cluster file system.

Each submission mode has its own subfolder within the installation folder. This subfolder contains a `README` file that provides specific instructions on how to use the scripts. Before using the scripts, decide which submission mode describes your network setup.

To run the installer, download the appropriate support package for your scheduler, and open it in your MATLAB client. The installer includes a wizard to guide you through creating a cluster profile for your cluster configuration.

If your scheduler or cluster configuration is not supported by one of the support packages, it is recommended that you modify the scripts of one of these packages. For more information on how to write a set of integration scripts for generic schedulers, see “Writing Custom Integration Scripts” on page 7-23.

Wrapper Scripts

The sample integration scripts use *wrapper* scripts to simplify the implementation of `independentSubmitFcn.m` and `communicatingSubmitFcn.m`. These scripts are not required, however, using them is a good practice to make your code more readable. This table describes these scripts:

File name	Description
<code>independentJobWrapper.sh</code>	Used in <code>independentSubmitFcn.m</code> to embed a call to the MATLAB executable with the appropriate arguments. It uses environment variables for the location of the executable and its arguments. For an example of its use, see “Sample script for a SLURM scheduler” on page 7-25.
<code>communicatingJobWrapper.sh</code>	Used in <code>communicatingSubmitFcn.m</code> to distribute a communicating job in your cluster. This script implements the steps in “Submit scheduler job to launch MPI process” on page 7-27. For an example of its use, see “Sample script for a SLURM scheduler” on page 7-28.

Writing Custom Integration Scripts

Note When writing your own integration scripts, it is a good practice to start by modifying one of the sample integration scripts that most closely matches your setup (see “Sample Integration Scripts” on page 7-22).

`independentSubmitFcn`

When you submit an independent job to a generic cluster, the `independentSubmitFcn.m` function executes in the MATLAB client session.

The declaration line of this function must be:

```
function independentSubmitFcn(cluster,job,environmentProperties)
```

Each task in a MATLAB independent job corresponds to a single job on your scheduler. The purpose of this function is to submit N jobs to your third-party scheduler, where N is the number of tasks in the independent job. Each of these jobs must:

- 1 Set the five environment variables required by the worker MATLAB to identify the individual task to run. For more information, see “Configure the worker environment” on page 7-24.
- 2 Call the appropriate MATLAB executable to start the MATLAB worker and run the task. For more information, see “Submit scheduler jobs to run MATLAB workers” on page 7-25.

Configure the worker environment

This table identifies the five environment variables and values that must be set on the worker MATLAB to run an individual task:

Environment Variable Name	Environment Variable Value
MDCE_DECODE_FUNCTION	'parallel.cluster.generic.independentDecodeFcn'
MDCE_STORAGE_CONSTRUCTOR	environmentProperties.StorageConstructor
MDCE_STORAGE_LOCATION	<ul style="list-style-type: none"> • If you have a shared file system between the client and cluster nodes, use environmentProperties.StorageLocation. • If you do not have a shared file system between the client and cluster nodes, select a folder visible to all cluster nodes. For instructions on copying job and task files between client and cluster nodes, see “Submitting without a Shared File System” on page 7-35.
MDCE_JOB_LOCATION	environmentProperties.JobLocation
MDCE_TASK_LOCATION	environmentProperties.TaskLocation{n} for the nth task

Many schedulers support copying the client environment as part of the submission command. If so, you can set the previous environment variables in the client, so the

scheduler can copy them to the worker environment. If not, you must modify your submission command to forward these variables.

Submit scheduler jobs to run MATLAB workers

Once the five required parameters for a given job and task are defined on a worker, the task is run by calling the MATLAB executable with suitable arguments. The MATLAB executable to call is defined in `environmentProperties.MatlabExecutable`. The arguments to pass are defined in `environmentProperties.MatlabArguments`.

Note If you cannot submit directly to your scheduler from the client machine, see “Submitting from a Remote Host” on page 7-34 for instructions on how to submit using ssh.

Sample script for a SLURM scheduler

This script shows a basic submit function for a SLURM scheduler with a shared file system. For a more complete example, see the sample support scripts in “Sample Integration Scripts” on page 7-22.

```
function independentSubmitFcn(cluster,job,environmentProperties)
% Specify the required environment variables.
setenv('MDCE_DECODE_FUNCTION', 'parallel.cluster.generic.independentDecodeFcn');
setenv('MDCE_STORAGE_CONSTRUCTOR', environmentProperties.StorageConstructor);
setenv('MDCE_STORAGE_LOCATION', environmentProperties.StorageLocation);
setenv('MDCE_JOB_LOCATION', environmentProperties.JobLocation);

% Specify the MATLAB executable and arguments to run on the worker.
% These are used in the independentJobWrapper.sh script.
setenv('MDCE_MATLAB_EXE', environmentProperties.MatlabExecutable);
setenv('MDCE_MATLAB_ARGS', environmentProperties.MatlabArguments);

for ii = 1:environmentProperties.NumberOfTasks
% Specify the environment variable required to identify which task to run.
setenv('MDCE_TASK_LOCATION', environmentProperties.TaskLocations{ii});
% Specify the command to submit the job to the SLURM scheduler.
% SLURM will automatically copy environment variables to workers.
commandToRun = 'sbatch --ntasks=1 independentJobWrapper.sh';
[cmdFailed, cmdOut] = system(commandToRun);
end
end
```

The previous example submits a simple bash script, `independentJobWrapper.sh`, to the scheduler. The `independentJobWrapper.sh` script embeds the MATLAB executable and arguments using environment variables:

```
#!/bin/sh
# MDCE_MATLAB_EXE - the MATLAB executable to use
# MDCE_MATLAB_ARGS - the MATLAB args to use
exec "${MDCE_MATLAB_EXE}" ${MDCE_MATLAB_ARGS}
```

communicatingSubmitFcn

When you submit a communicating job to a generic cluster, the `communicatingSubmitFcn.m` function executes in the MATLAB client session.

The declaration line of this function must be:

```
function communicatingSubmitFcn(cluster,job,environmentProperties)
```

The purpose of this function is to submit a single job to your scheduler. This job must:

- 1 Set the four environment variables required by the MATLAB workers to identify the job to run. For more information, see “Configure the worker environment” on page 7-26.
- 2 Call MPI to distribute your job to N MATLAB workers. N corresponds to the maximum value specified in the `NumWorkersRange` property of the MATLAB job. For more information, see “Submit scheduler job to launch MPI process” on page 7-27.

Configure the worker environment

This table identifies the four environment variables and values that must be set on the worker MATLAB to run a task of a communicating job:

Environment Variable Name	Environment Variable Value
MDCE_DECODE_FUNCTION	'parallel.cluster.generic.communicatingDecodeFcn'
MDCE_STORAGE_CONSTRUCTOR	environmentProperties.StorageConstructor

MDCE_STORAGE_LOCATION	<ul style="list-style-type: none"> • If you have a shared file system between the client and cluster nodes, use <code>environmentProperties.StorageLocation</code>. • If you do not have a shared file system between the client and cluster nodes, select a folder which exists on all cluster nodes. For instructions on copying job and task files between client and cluster nodes, see “Submitting without a Shared File System” on page 7-35.
MDCE_JOB_LOCATION	<code>environmentProperties.JobLocation</code>

Many schedulers support copying the client environment as part of the submission command. If so, you can set the previous environment variables in the client, so the scheduler can copy them to the worker environment. If not, you must modify your submission command to forward these variables.

Submit scheduler job to launch MPI process

After you define the four required parameters for a given job, run your job by launching *N* worker MATLAB processes using `mpiexec`. `mpiexec` is software shipped with the Parallel Computing Toolbox that implements the Message Passing Interface (MPI) standard to allow communication between the worker MATLAB processes. For more information about `mpiexec`, see the MPICH home page.

To run your job, you must submit a job to your scheduler, which executes the following steps. Note that `matlabroot` refers to the MATLAB installation location on your worker nodes.

- 1 Request *N* processes from the scheduler. *N* corresponds to the maximum value specified in the `NumWorkersRange` property of the MATLAB job.
- 2 Call `mpiexec` to start worker MATLAB processes. The number of worker MATLAB processes to start on each host should match the number of processes allocated by your scheduler. The `mpiexec` executable is located at `matlabroot/bin/mw_mpiexec`.

The `mpiexec` command automatically forwards environment variables to the launched processes. Therefore, ensure the environment variables listed in “Configure the worker environment” on page 7-26 are set before running `mpiexec`.

To learn more about options for `mpiexec`, see [Using the Hydra Process Manager](#).

Note For a complete example of the previous steps, see the `communicatingJobWrapper.sh` script provided with any of the sample integration scripts in “Sample Integration Scripts” on page 7-22. Use this script as a starting point if you need to write your own script.

Sample script for a SLURM scheduler

The following script shows a basic submit function for a SLURM scheduler with a shared file system.

The submitted job is contained in a bash script, `communicatingJobWrapper.sh`. This script implements the relevant steps in “Submit scheduler job to launch MPI process” on page 7-27 for a SLURM scheduler. For a more complete example, see the sample support scripts in “Sample Integration Scripts” on page 7-22.

```
function communicatingSubmitFcn(cluster,job,environmentProperties)
    % Specify the four required environment variables.
    setenv('MDCE_DECODE_FUNCTION', 'parallel.cluster.generic.communicatingDecodeFcn');
    setenv('MDCE_STORAGE_CONSTRUCTOR', environmentProperties.StorageConstructor);
    setenv('MDCE_STORAGE_LOCATION', environmentProperties.StorageLocation);
    setenv('MDCE_JOB_LOCATION', environmentProperties.JobLocation);

    % Specify the MATLAB executable and arguments to run on the worker.
    % Specify the location of the MATLAB install on the cluster nodes.
    % These are used in the communicatingJobWrapper.sh script.
    setenv('MDCE_MATLAB_EXE', environmentProperties.MatlabExecutable);
    setenv('MDCE_MATLAB_ARGS', environmentProperties.MatlabArguments);
    setenv('MDCE_CMR', cluster.ClusterMatlabRoot);

    numberOfTasks = environmentProperties.NumberOfTasks;

    % Specify the command to submit a job to the SLURM scheduler which
    % requests as many processes as tasks in the job.
    % SLURM will automatically copy environment variables to workers.
    commandToRun = sprintf('sbatch --ntasks=%d communicatingJobWrapper.sh', numberOfTasks);
    [cmdFailed, cmdOut] = system(commandToRun);
end
```

getJobStateFcn

When you query the state of a job created with a generic cluster, the `getJobStateFcn.m` function executes in the MATLAB client session. The declaration line of this function must be:

```
function state = getJobStateFcn(cluster,job,state)
```

When using a third-party scheduler, it is possible that the scheduler can have more up-to-date information about your jobs than what is available to the toolbox from the local job storage location. This situation is especially true if using a nonshared file system, where the remote file system could be slow in propagating large data files back to your local data location.

To retrieve that information from the scheduler, add a function called `getJobStateFcn.m` to the **IntegrationScriptsLocation** of your cluster.

The state passed into this function is the state derived from the local job storage. The body of this function can then query the scheduler to determine a more accurate state for the job and return it in place of the stored state. The function you write for this purpose must return a valid value for the state of a job object. Allowed values are 'pending', 'queued', 'running', 'finished', or 'failed'.

For instructions on pairing MATLAB tasks with their corresponding scheduler job ID, see "Managing Jobs with Generic Scheduler" on page 7-33.

cancelJobFcn

When you cancel a job created with a generic cluster, the `cancelJobFcn.m` function executes in the MATLAB client session. The declaration line of this function must be:

```
function OK = cancelJobFcn(cluster,job)
```

When you cancel a job created using the generic scheduler interface, by default this action affects only the job data in storage. To cancel the corresponding jobs on your scheduler, you must provide instructions on what to do and when to do it to the scheduler. To achieve this, add a function called `cancelJobFcn.m` to the **IntegrationScriptsLocation** of your cluster.

The body of this function can then send a command to the scheduler, for example, to remove the corresponding jobs from the queue. The function must return a logical scalar indicating the success or failure of canceling the jobs on the scheduler.

For instructions on pairing MATLAB tasks with their corresponding scheduler job ID, see “Managing Jobs with Generic Scheduler” on page 7-33.

cancelTaskFcn

When you cancel a task created with a generic cluster, the `cancelTaskFcn.m` function executes in the MATLAB client session. The declaration line of this function must be:

```
function OK = cancelTaskFcn(cluster,task)
```

When you cancel a task created using the generic scheduler interface, by default, this affects only the task data in storage. To cancel the corresponding job on your scheduler, you must provide instructions on what to do and when to do it to the scheduler. To achieve this, add a function called `cancelTaskFcn.m` to the

IntegrationScriptsLocation of your cluster.

The body of this function can then send a command to the scheduler, for example, to remove the corresponding job from the scheduler queue. The function must return a logical scalar indicating the success or failure of canceling the job on the scheduler.

For instructions on pairing MATLAB tasks with their corresponding scheduler job ID, see “Managing Jobs with Generic Scheduler” on page 7-33.

deleteJobFcn

When you delete a job created with a generic cluster, the `deleteJobFcn.m` function executes in the MATLAB client session. The declaration line of this function must be:

```
function deleteTaskFcn(cluster,task)
```

When you delete a job created using the generic scheduler interface, by default, this affects only the job data in storage. To remove the corresponding jobs on your scheduler, you must provide instructions on what to do and when to do it to the scheduler. To achieve this, add a function called `deleteJobFcn.m` to the **IntegrationScriptsLocation** of your cluster.

The body of this function can then send a command to the scheduler, for example, to remove the corresponding jobs from the scheduler queue.

For instructions on pairing MATLAB tasks with their corresponding scheduler job ID, see “Managing Jobs with Generic Scheduler” on page 7-33.

deleteTaskFcn

When you delete a task created with a generic cluster, the `deleteTaskFcn.m` function executes in the MATLAB client session. The declaration line of this function must be:

```
function deleteTaskFcn(cluster,task)
```

When you delete a task created using the generic scheduler interface, by default, this affects only the task data in storage. To remove the corresponding job on your scheduler, you must provide instructions on what to do and when to do it to the scheduler. To achieve this, add a function called `deleteTaskFcn.m` to the **IntegrationScriptsLocation** of your cluster.

The body of this function can then send a command to the scheduler, for example, to remove the corresponding job from the scheduler queue.

For instructions on pairing MATLAB tasks with their corresponding scheduler job ID, see “Managing Jobs with Generic Scheduler” on page 7-33.

postConstructFcn

After you create an instance of your cluster in MATLAB, the `postConstructFcn.m` function executes in the MATLAB client session. For example, the following line of code creates an instance of your cluster and runs the `postConstructFcn` function associated with the ‘myProfile’ cluster profile:

```
c = parcluster('myProfile');
```

The declaration line of the `postConstructFcn` function must be:

```
function postConstructFcn(cluster)
```

If you need to perform custom configuration of your cluster before its use, add a function called `postConstructFcn.m` to the **IntegrationScriptsLocation** of your cluster. The body of this function can contain any extra setup steps you require.

Adding User Customization

If you need to modify the functionality of your integration scripts at run time, then use the **AdditionalProperties** property of the generic scheduler interface.

As an example, consider the SLURM scheduler. The submit command for SLURM accepts a `--nodelist` argument that allows you to specify the nodes you want to run on. You can

change the value of this argument without having to modify your integration scripts. To add this functionality, include the following code pattern in your `independentSubmitFcn.m` and `communicatingSubmitFcn.m` scripts:

```
% Basic SLURM submit command
submitCommand = 'sbatch';

% Check if property is defined
if isprop(cluster.AdditionalProperties, 'NodeList')
    % Add appropriate argument and value to submit string
    submitCommand = [submitCommand ' --nodelist=' cluster.AdditionalProperties.NodeList];
end
```

For an example of how to use this coding pattern, see the nonshared submit functions of the example support scripts in “Sample Integration Scripts” on page 7-22.

Setting AdditionalProperties from the Cluster Profile Manager

With the modification to your scripts in the previous example, you can add an **AdditionalProperties** entry to your generic cluster profile to specify a list of nodes to use. This provides a method of documenting customization added to your integration scripts for anyone you share the cluster profile with.

To add the `NodeList` property to your cluster profile:

- 1 Start the Cluster Profile Manager from the MATLAB desktop by selecting **Parallel > Manage Cluster Profiles**.
- 2 Select the profile for your generic cluster, and click **Edit**.
- 3 Navigate to the **AdditionalProperties** table, and click **Add**.
- 4 Enter `NodeList` as the **Name**.
- 5 Set **String** as the **Type**.
- 6 Set the **Value** to the list of nodes.

Setting AdditionalProperties from the MATLAB Command Line

With the modification to your scripts in “Adding User Customization” on page 7-31, you can edit the list of nodes from the MATLAB command line by setting the appropriate property of the cluster object before submitting a job:

```
c = parcluster;
c.AdditionalProperties.NodeList = 'gpuNodeName';
j = c.batch('myScript');
```


Display the `AdditionalProperties` object to see all currently defined properties and their values:

```
>> c.AdditionalProperties
ans =
  AdditionalProperties with properties:
      ClusterHost: 'myClusterHost'
      NodeList: 'gpuNodeName'
  RemoteJobStorageLocation: '/tmp/jobs'
```

Managing Jobs with Generic Scheduler

The first requirement for job management is to identify the jobs on the scheduler corresponding to a MATLAB job object. When you submit a job to the scheduler, the command that does the submission in your `submit` function can return some data about the job from the scheduler. This data typically includes a job ID. By storing that scheduler job ID with the MATLAB job object, you can later refer to the scheduler job by this job ID when you send management commands to the scheduler. Similarly, you can store a map of MATLAB task IDs to scheduler job IDs to help manage individual tasks. The toolbox function that stores this cluster data is `setJobClusterData`.

Save Job Scheduler Data

This example shows how to modify the `independentSubmitFcn.m` function to parse the output of each command submitted to a SLURM scheduler. You can use regular expressions to extract the scheduler job ID for each task and then store it using `setJobClusterData`.

```
% Pattern to extract scheduler job ID from SLURM sbatch output
searchPattern = '.*Submitted batch job ([0-9]+).*';

jobIDs = cell(numberOfTasks, 1);
for ii = 1:numberOfTasks
    setenv('MDCE_TASK_LOCATION', environmentProperties.TaskLocations{ii});
    commandToRun = 'sbatch --ntasks=1 independentJobWrapper.sh';
    [cmdFailed, cmdOut] = system(commandToRun);
    jobIDs{ii} = regexp(cmdOut, searchPattern, 'tokens', 'once');
end

% set the job IDs on the job cluster data
cluster.setJobClusterData(job, struct('ClusterJobIDs', {jobIDs}));
```

Retrieve Job Scheduler Data

This example modifies the `cancelJobFcn.m` to cancel the corresponding jobs on the SLURM scheduler. The example uses `getJobClusterData` to retrieve job scheduler data.

```
function OK = cancelJobFcn(cluster, job)

% Get the scheduler information for this job
data = cluster.getJobClusterData(job);
jobIDs = data.ClusterJobIDs;

for ii = 1:length(jobIDs)
    % Tell the SLURM scheduler to cancel the job
    commandToRun = sprintf('scancel '%s'', jobIDs{ii});
    [cmdFailed, cmdOut] = system(commandToRun);
end

OK = true;
```

Submitting from a Remote Host

If the MATLAB client is unable to submit directly to your scheduler, use `parallel.cluster.RemoteClusterAccess` to establish a connection and run commands on a remote host.

This object uses the `ssh` protocol, and hence requires an `ssh` daemon service running on the remote host. To establish a connection, you must either provide a user name and password for the remote host, or a valid identity file.

The following code executes a command on a remote host, `remoteHostname`, as the user, `user`.

```
% This will prompt for the password of user
access = parallel.cluster.RemoteClusterAccess.getConnectedAccess('remoteHostname', 'user');
% Execute a command on remoteHostname
[cmdFailed, cmdOut] = access.runCommand(commandToRun);
```

For an example of integration scripts using remote host submission, see the `remote` folder of the example support scripts in “Sample Integration Scripts” on page 7-22.

Submitting without a Shared File System

If the MATLAB client does not have a shared file system with the cluster nodes, use `parallel.cluster.RemoteClusterAccess` to establish a connection and copy job and task files between the client and cluster nodes.

This object uses the `ssh` protocol, and hence requires an `ssh` daemon service running on the remote host. To establish a connection, you must either provide a user name and password for the remote host or a valid identity file.

When using nonshared submission, you must specify both a local job storage location to use on the client and a remote job storage location to use on the cluster. The remote job storage location must be available to all nodes of the cluster.

`parallel.cluster.RemoteClusterAccess` uses file mirroring to continuously synchronize the local job and task files with those on the cluster. When file mirroring first starts, local job and task files are uploaded to the remote job storage location. As the job executes, the file mirroring continuously checks the remote job storage location for new files and updates, and copies the files to the local storage on the client. This procedure ensures the MATLAB client always has an up-to-date view of the jobs and tasks executing on the scheduler.

This example connects to the remote host, `remoteHostname`, as the user, `user`, and establishes `/remote/storage` as the remote cluster storage location to synchronize with. It then starts file mirroring for a job, copying the local files of the job to `/remote/storage` on the cluster, and then syncing any changes back to the local machine.

```
% This will prompt for the password of user
access = parallel.cluster.RemoteClusterAccess.getConnectedAccessWithMirror('remoteHost
% Start file mirroring for a job
access.startMirrorForJob(job);
```

For an example of integration scripts without a shared file system, see the `nonshared` folder of the example support scripts in “Sample Integration Scripts” on page 7-22.

See Also

Related Examples

- “Configure Using the Generic Scheduler Interface” (MATLAB Parallel Server)

Program Communicating Jobs

- “Program Communicating Jobs” on page 8-2
- “Program Communicating Jobs for a Supported Scheduler” on page 8-4
- “Program Communicating Jobs for a Generic Scheduler” on page 8-7
- “Further Notes on Communicating Jobs” on page 8-10

Program Communicating Jobs

Communicating jobs are those in which the workers can communicate with each other during the evaluation of their tasks. A communicating job consists of only a single task that runs simultaneously on several workers, usually with different data. More specifically, the task is duplicated on each worker, so each worker can perform the task on a different set of data, or on a particular segment of a large data set. The workers can communicate with each other as each executes its task. The function that the task runs can take advantage of a worker's awareness of how many workers are running the job, which worker this is among those running the job, and the features that allow workers to communicate with each other.

In principle, you create and run communicating jobs similarly to the way you “Program Independent Jobs” on page 7-2:

- 1 Define and select a cluster profile.
- 2 Find a cluster.
- 3 Create a communicating job.
- 4 Create a task.
- 5 Submit the job for running. For details about what each worker performs for evaluating a task, see “Submit a Job to the Job Queue” on page 7-12.
- 6 Retrieve the results.

The differences between independent jobs and communicating jobs are summarized in the following table.

Independent Job	Communicating Job
MATLAB workers perform the tasks but do not communicate with each other.	MATLAB workers can communicate with each other during the running of their tasks.
You define any number of tasks in a job.	You define only one task in a job. Duplicates of that task run on all workers running the communicating job.

Independent Job	Communicating Job
Tasks need not run simultaneously. Tasks are distributed to workers as the workers become available, so a worker can perform several of the tasks in a job.	Tasks run simultaneously, so you can run the job only on as many workers as are available at run time. The start of the job might be delayed until the required number of workers is available.

Some of the details of a communicating job and its tasks might depend on the type of scheduler you are using. The following sections discuss different schedulers and explain programming considerations:

- “Program Communicating Jobs for a Supported Scheduler” on page 8-4
- “Program Communicating Jobs for a Generic Scheduler” on page 8-7
- “Further Notes on Communicating Jobs” on page 8-10

Program Communicating Jobs for a Supported Scheduler

In this section...
“Schedulers and Conditions” on page 8-4
“Code the Task Function” on page 8-4
“Code in the Client” on page 8-5

Schedulers and Conditions

You can run a communicating job using any type of scheduler. This section illustrates how to program communicating jobs for supported schedulers (MATLAB Job Scheduler, local scheduler, Microsoft Windows HPC Server (including CCS), Platform LSF, PBS Pro, or TORQUE).

To use this supported interface for communicating jobs, the following conditions must apply:

- You must have a shared file system between client and cluster machines
- You must be able to submit jobs directly to the scheduler from the client machine

Note When using any third-party scheduler for running a communicating job, if all these conditions are not met, you must use the generic scheduler interface. (Communicating jobs also include `pmode`, `parpool`, `spmd`, and `parfor`.) See “Program Communicating Jobs for a Generic Scheduler” on page 8-7.

Code the Task Function

In this section a simple example illustrates the basic principles of programming a communicating job with a third-party scheduler. In this example, the worker whose `labindex` value is 1 creates a magic square comprised of a number of rows and columns that is equal to the number of workers running the job (`numlabs`). In this case, four workers run a communicating job with a 4-by-4 magic square. The first worker broadcasts the matrix with `labBroadcast` to all the other workers, each of which calculates the sum of one column of the matrix. All of these column sums are combined with the `gplus` function to calculate the total sum of the elements of the original magic square.

The function for this example is shown below.


```

function total_sum = colsum
if labindex == 1
    % Send magic square to other workers
    A = labBroadcast(1,magic(numlabs))
else
    % Receive broadcast on other workers
    A = labBroadcast(1)
end

% Calculate sum of column identified by labindex for this worker
column_sum = sum(A(:,labindex))

% Calculate total sum by combining column sum from all workers
total_sum = gplus(column_sum)

```

This function is saved as the file `colsum.m` on the path of the MATLAB client. It will be sent to each worker by the job's `AttachedFiles` property.

While this example has one worker create the magic square and broadcast it to the other workers, there are alternative methods of getting data to the workers. Each worker could create the matrix for itself. Alternatively, each worker could read its part of the data from a file on disk, the data could be passed in as an argument to the task function, or the data could be sent in a file contained in the job's `AttachedFiles` property. The solution to choose depends on your network configuration and the nature of the data.

Code in the Client

As with independent jobs, you choose a profile and create a cluster object in your MATLAB client by using the `parcluster` function. There are slight differences in the profiles, depending on the scheduler you use, but using profiles to define as many properties as possible minimizes coding differences between the scheduler types.

You can create and configure the cluster object with this code:

```
c = parcluster('MyProfile')
```

where `'MyProfile'` is the name of a cluster profile for the type of scheduler you are using. Any required differences for various cluster options are controlled in the profile. You can have one or more separate profiles for each type of scheduler. For complete details, see “Discover Clusters and Use Cluster Profiles” on page 6-15. Create or modify profiles according to the instructions of your system administrator.

When your cluster object is defined, you create the job object with the `createCommunicatingJob` function. The job `Type` property must be set as `'SPMD'` when you create the job.

```
cjob = createCommunicatingJob(c,'Type','SPMD');
```

The function file `colsum.m` (created in “Code the Task Function” on page 8-4) is on the MATLAB client path, but it has to be made available to the workers. One way to do this is with the job’s `AttachedFiles` property, which can be set in the profile you used, or by:

```
cjob.AttachedFiles = {'colsum.m'}
```

Here you might also set other properties on the job, for example, setting the number of workers to use. Again, profiles might be useful in your particular situation, especially if most of your jobs require many of the same property settings. To run this example on four workers, you can established this in the profile, or by the following client code:

```
cjob.NumWorkersRange = 4
```

You create the job’s one task with the usual `createTask` function. In this example, the task returns only one argument from each worker, and there are no input arguments to the `colsum` function.

```
t = createTask(cjob, @colsum, 1, {})
```

Use `submit` to run the job.

```
submit(cjob)
```

Make the MATLAB client wait for the job to finish before collecting the results. The results consist of one value from each worker. The `gplus` function in the task shares data between the workers, so that each worker has the same result.

```
wait(cjob)
results = fetchOutputs(cjob)
results =
    [136]
    [136]
    [136]
    [136]
```

Program Communicating Jobs for a Generic Scheduler

In this section...
“Introduction” on page 8-7
“Code in the Client” on page 8-7

Introduction

This section discusses programming communicating jobs using the generic scheduler interface. This interface lets you execute jobs on your cluster with any scheduler you might have.

The principles of using the generic scheduler interface for communicating jobs are the same as those for independent jobs. The overview of the concepts and details of submit and decode functions for independent jobs are discussed fully in “Integration Scripts for Generic Schedulers” on page 7-21. For this purpose, you need to have Parallel Computing Toolbox as well as MATLAB Parallel Server running on your cluster.

The basic steps follow.

Code in the Client

Configure the Scheduler Object

Coding a communicating job for a generic scheduler involves the same procedure as coding an independent job.

- 1 Create an object representing your cluster with `parcluster`.
- 2 Set the appropriate properties on the cluster object if they are not defined in the profile. Because the scheduler itself is often used by many users and applications, it is probably best to use a profile for programming these properties. See “Discover Clusters and Use Cluster Profiles” on page 6-15.

Among the properties required for a communicating job is `IntegrationScriptsLocation`. This property points to the location of the `communicatingSubmitFcn.m` function that executes when a communicating job is submitted. You can write your own communicating submit and decode functions, or use those that come with the product for various schedulers and platforms; see the following section, “Troubleshooting and Debugging” on page 6-53.

- 3 Use `createCommunicatingJob` to create a communicating job object for your cluster.
- 4 Create a task, run the job, and retrieve the results as usual.

Support Scripts

To support usage of the generic scheduler interface, templates and scripts can be installed from the following locations:

- IBM Platform LSF
- Grid Engine family
- PBS family
- SLURM

Each installer provides templates and scripts for the supported submission modes for shared file system, nonshared file system, or remote submission. Each submission mode has its own subfolder within the installation folder, which contains a file named `README` that provides specific instructions on how to use the scripts. To use these support scripts with your cluster object, set its `IntegrationScriptsLocation` property to the location of this subfolder.

For more information on programming jobs for generic schedulers, see:

- “Integration Scripts for Generic Schedulers” on page 7-21

For each scheduler type, the folder (or configuration subfolder) contains wrappers, submit functions, and other job management scripts for independent and communicating jobs. For example, you can install the following files for use with a PBS scheduler:

Filename	Description
<code>independentSubmitFcn.m</code>	Submit function for an independent job
<code>communicatingSubmitFcn.m</code>	Submit function for a communicating job
<code>independentJobWrapper.sh</code>	Script that is submitted to PBS to start workers that evaluate the tasks of an independent job
<code>communicatingJobWrapper.sh</code>	Script that is submitted to PBS to start workers that evaluate the tasks of a communicating job
<code>deleteJobFcn.m</code>	Script to delete a job from the scheduler

Filename	Description
<code>extractJobId.m</code>	Script to get the job's ID from the scheduler
<code>getJobStateFcn.m</code>	Script to get the job's state from the scheduler
<code>getSubmitString.m</code>	Script to get the submission character vector for the scheduler
<code>postConstructFcn.m</code>	Script that is run following cluster object creation

These files are all programmed to use the standard decode functions provided with the product, so they do not have specialized decode functions. For communicating jobs, the standard decode function provided with the product is `parallel.cluster.generic.communicatingDecodeFcn`. You can view the required variables in this file by typing

```
edit parallel.cluster.generic.communicatingDecodeFcn
```

The folders for other scheduler types contain similar files.

As more files or solutions for more schedulers might become available at any time, visit the product page at <https://www.mathworks.com/products/matlab-parallel-server/>. This Web page provides links to updates, supported schedulers, requirements, and contact information in case you have any questions.

Further Notes on Communicating Jobs

In this section...
“Number of Tasks in a Communicating Job” on page 8-10
“Avoid Deadlock and Other Dependency Errors” on page 8-10

Number of Tasks in a Communicating Job

Although you create only one task for a communicating job, the system copies this task for each worker that runs the job. For example, if a communicating job runs on four workers, the `Tasks` property of the job contains four task objects. The first task in the job's `Tasks` property corresponds to the task run by the worker whose `labindex` is 1, and so on, so that the `ID` property for the task object and `labindex` for the worker that ran that task have the same value. Therefore, the sequence of results returned by the `fetchOutputs` function corresponds to the value of `labindex` and to the order of tasks in the job's `Tasks` property.

Avoid Deadlock and Other Dependency Errors

Because code running in one worker for a communicating job can block execution until some corresponding code executes on another worker, the potential for deadlock exists in communicating jobs. This is most likely to occur when transferring data between workers or when making code dependent upon the `labindex` in an `if` statement. Some examples illustrate common pitfalls.

Suppose you have a codistributed array `D`, and you want to use the `gather` function to assemble the entire array in the workspace of a single worker.

```
if labindex == 1
    assembled = gather(D);
end
```

The reason this fails is because the `gather` function requires communication between all the workers across which the array is distributed. When the `if` statement limits execution to a single worker, the other workers required for execution of the function are not executing the statement. As an alternative, you can use `gather` itself to collect the data into the workspace of a single worker: `assembled = gather(D, 1)`.

In another example, suppose you want to transfer data from every worker to the next worker on the right (defined as the next higher `labindex`). First you define for each worker what the workers on the left and right are.

```
from_lab_left = mod(labindex - 2, numlabs) + 1;  
to_lab_right  = mod(labindex, numlabs) + 1;
```

Then try to pass data around the ring.

```
labSend (outdata, to_lab_right);  
indata = labReceive(from_lab_left);
```

The reason this code might fail is because, depending on the size of the data being transferred, the `labSend` function can block execution in a worker until the corresponding receiving worker executes its `labReceive` function. In this case, all the workers are attempting to send at the same time, and none are attempting to receive while `labSend` has them blocked. In other words, none of the workers get to their `labReceive` statements because they are all blocked at the `labSend` statement. To avoid this particular problem, you can use the `labSendReceive` function.

GPU Computing

- “GPU Capabilities and Performance” on page 9-2
- “Establish Arrays on a GPU” on page 9-3
- “Random Number Streams on a GPU” on page 9-7
- “Run MATLAB Functions on a GPU” on page 9-11
- “Identify and Select a GPU Device” on page 9-22
- “Run CUDA or PTX Code on GPU” on page 9-24
- “Run MEX-Functions Containing CUDA Code” on page 9-35
- “Measure and Improve GPU Performance” on page 9-39
- “GPU Support by Release” on page 9-48

GPU Capabilities and Performance

In this section...
“Capabilities” on page 9-2
“Performance Benchmarking” on page 9-2

Capabilities

Parallel Computing Toolbox enables you to program MATLAB to use your computer’s graphics processing unit (GPU) for matrix operations. In many cases, execution in the GPU is faster than in the CPU, so this feature might offer improved performance.

Toolbox capabilities with the GPU let you:

- “Identify and Select a GPU Device” on page 9-22
- “Create GPU Arrays from Existing Data” on page 9-3
- “Run MATLAB Functions on a GPU” on page 9-11
- “Run CUDA or PTX Code on GPU” on page 9-24
- “Run MEX-Functions Containing CUDA Code” on page 9-35

Performance Benchmarking

You can use `gputimeit` to measure the execution time of functions that run on the GPU. For more details, see “Measure and Improve GPU Performance” on page 9-39.

The MATLAB Central file exchange offers a function called `gpuBench`, which measures the execution time for various MATLAB GPU tasks and estimates the peak performance of your GPU. See <https://www.mathworks.com/matlabcentral/fileexchange/34080-gpubench>.

Establish Arrays on a GPU

In this section...

“Create GPU Arrays from Existing Data” on page 9-3

“Create GPU Arrays Directly” on page 9-4

“Examine gpuArray Characteristics” on page 9-5

A `gpuArray` in MATLAB represents an array that is stored on the GPU. For a complete list of functions that support arrays on the GPU, see “Run MATLAB Functions on a GPU” on page 9-11.

Create GPU Arrays from Existing Data

Send Arrays to the GPU

GPU arrays can be created by transferring existing arrays from the workspace to the GPU. Use the `gpuArray` function to transfer an array from MATLAB to the GPU:

```
N = 6;  
M = magic(N);  
G = gpuArray(M);
```

You can accomplish this in a single line of code:

```
G = gpuArray(magic(N));
```

`G` is now a MATLAB `gpuArray` object that represents the magic square stored on the GPU. The input provided to `gpuArray` must be numeric (for example: `single`, `double`, `int8`, etc.) or logical. (See also “Work with Complex Numbers on a GPU” on page 9-19.)

Retrieve Arrays from the GPU

Use the `gather` function to retrieve arrays from the GPU to the MATLAB workspace. This takes an array that is on the GPU represented by a `gpuArray` object, and transfers it to the MATLAB workspace as a regular MATLAB array. You can use `isequal` to verify that you get the correct values back:

```
G = gpuArray(ones(100, 'uint32'));  
D = gather(G);  
OK = isequal(D, ones(100, 'uint32'))
```

Gathering back to the CPU can be costly, and is generally not necessary unless you need to use your result with functions that do not support `gpuArray`.

Example: Transfer Array to the GPU

Create a 1000-by-1000 random matrix in MATLAB, and then transfer it to the GPU:

```
X = rand(1000);  
G = gpuArray(X);
```

Example: Transfer Array of a Specified Precision

Create a matrix of double-precision random values in MATLAB, and then transfer the matrix as single-precision from MATLAB to the GPU:

```
X = rand(1000);  
G = gpuArray(single(X));
```

Create GPU Arrays Directly

A number of functions allow you to directly construct arrays on the GPU by specifying the `'gpuArray'` type as an input argument. These functions require only array size and data class information, so they can construct an array without having to transfer any elements from the MATLAB workspace. For more information, see `gpuArray`.

Example: Construct an Identity Matrix on the GPU

To create a 1024-by-1024 identity matrix of type `int32` on the GPU, type

```
II = eye(1024, 'int32', 'gpuArray');  
size(II)
```

```
    1024    1024
```

With one numerical argument, you create a 2-dimensional matrix.

Example: Construct a Multidimensional Array on the GPU

To create a 3-dimensional array of ones with data class `double` on the GPU, type

```
G = ones(100, 100, 50, 'gpuArray');  
size(G)
```

```
    100    100    50
```

```
classUnderlying(G)
```

```
double
```

The default class of the data is `double`, so you do not have to specify it.

Example: Construct a Vector on the GPU

To create a 8192-element column vector of zeros on the GPU, type

```
Z = zeros(8192,1,'gpuArray');
size(Z)
```

```
      8192         1
```

For a column vector, the size of the second dimension is 1.

Examine gpuArray Characteristics

There are several functions available for examining the characteristics of a `gpuArray` object:

Function	Description
<code>classUnderlying</code>	Class of the underlying data in the array
<code>existsOnGPU</code>	Indication if array exists on the GPU and is accessible
<code>isreal</code>	Indication if array data is real
<code>isaUnderlying</code>	Determine if array data is of specified class, such as <code>gpuArray</code>
<code>isequal</code>	Determine if two or more arrays are equal
<code>isnumeric</code>	Determine if an array is of a numeric data type
<code>issparse</code>	Determine if an array is sparse
<code>length</code>	Length of vector or largest array dimension
<code>ndims</code>	Number of dimensions in the array
<code>size</code>	Size of array dimensions

For example, to examine the size of the `gpuArray` object `G`, type:

```
G = rand(100,'gpuArray');
s = size(G)
```

100 100

See Also

`gpuArray`

More About

- “Run MATLAB Functions on a GPU” on page 9-11
- “Identify and Select a GPU Device” on page 9-22

Random Number Streams on a GPU

By default, the random number generation functions `rand`, `randi`, and `randn` use different generator settings for calculations on a GPU compared to those on a CPU. You can change the behavior of random number generators to generate reproducible sequences of random numbers on the GPU and CPU.

The table below summarizes the default settings for the GPU and CPU on client and worker MATLAB sessions:

	Generator	Seed	Normal Transform
Client CPU	'Twister' or 'mt19937ar'	0	'Ziggurat'
Worker CPU	'Threefry' or 'Threefry4x64_20'	0	'Inversion'
GPU (on client or worker)	'Threefry' or 'Threefry4x64_20'	0	'BoxMuller'

In most cases, it does not matter that the default random number generator on the GPU is not the same as the default generators on the client or worker CPU. However, if you need to reproduce the same results on both the GPU and CPU, you can set the generators accordingly.

Client CPU and GPU

In a fresh MATLAB session, MATLAB generates different sequences of random numbers on the CPU and GPU.

```
Rc = rand(1,4)
```

```
Rc =  
    0.8147    0.9058    0.1270    0.9134
```

```
Rg = rand(1,4, 'gpuArray')
```

```
Rg =  
    0.3640    0.5421    0.6543    0.7436
```

If you need to generate the same sequence of random numbers on both the GPU and CPU, you can set the generator settings to match.

There are three random number generator algorithms available on the GPU: 'Threefry', 'Philox', and 'CombRecursive'. All are supported on the CPU. The following table lists the algorithms for these generators and their properties.

Keyword	Generator	Multiple Stream and Substream Support	Approximate Period in Full Precision
'Threefry' or 'Threefry4x64_20'	Threefry 4x64 generator with 20 rounds	Yes	2^{514} (2^{256} streams of length 2^{258})
'Philox' or 'Philox4x32_10'	Philox 4x32 generator with 10 rounds	Yes	2^{193} (2^{64} streams of length 2^{129})
'CombRecursive' or 'mrg32k3a'	Combined multiple recursive generator	Yes	2^{191} (2^{63} streams of length 2^{127})

You can use `rng` and `gpurng` to set the generator algorithm and seed on the CPU and GPU, respectively.

```
sc = rng(1, 'Threefry');
Rc = rand(1,4)

Rc =
    0.1404    0.8197    0.1073    0.4131

sg = gpurng(1, 'Threefry');
Rg = rand(1,4, 'gpuArray')

Rg =
    0.1404    0.8197    0.1073    0.4131
```

`rand` and `randi` now generate the same sequences of random numbers on the client CPU and GPU.

Worker CPU and GPU

A parallel worker CPU uses the same default random number generator type and seed as the client GPU and the worker GPU, if it has one. The GPU and CPU do not share the same stream. By default, `rand` and `randi` generate the same sequence of numbers on a GPU and a worker CPU.

The settings are different from those on the client CPU. For more information, see “Control Random Number Streams on Workers” on page 6-40

If you need to generate different random numbers on each worker, you can change the generator settings. In this example, each worker creates the same sequence on its GPU and CPU, but different sequences are generated on each worker.

```
p = parpool(2);
spmd
    rng(labindex, 'Threefry');
    Rc = rand(1,4)

    gpurng(labindex, 'Threefry');
    Rg = rand(1,4, 'gpuArray')
end
delete(p)
```

Normally Distributed Numbers

For normally distributed random numbers created using the `randn` function, MATLAB produces different results on a client CPU, a worker CPU and a GPU. The transformation of uniform random numbers into normally distributed random numbers is controlled by the `NormalTransform` setting. You can control this on the GPU using `parallel.gpu.RandStream`.

On a client CPU, the default 'NormalTransform' setting is 'Ziggurat'. On a worker CPU, the default setting is 'Inversion'.

Unless otherwise specified, GPU code uses the 'BoxMuller' transform for the 'Threefry' and 'Philox' generators and the 'Inversion' transform for the 'CombRecursive' generator.

You can set the same generators and transforms on the CPU and the GPU to get the same `randn` sequences. The only transform supported on both the CPU and GPU is the 'Inversion' transform.

```
sc = RandStream('Threefry', 'NormalTransform', 'Inversion', 'Seed', 1);
RandStream.setGlobalStream(sc)

sg = parallel.gpu.RandStream('Threefry', 'NormalTransform', 'Inversion', 'Seed', 1);
parallel.gpu.RandStream.setGlobalStream(sg);

Rc = randn(1,4)
```

```
Rc =  
-1.0783    0.9144   -1.2412   -0.2196  
Rg = randn(1,4, 'gpuArray')  
Rg =  
-1.0783    0.9144   -1.2412   -0.2196
```

See Also

[RandStream](#) | [gpurng](#) | [parallel.gpu.RandStream](#) | [rng](#)

More About

- “Control Random Number Streams on Workers” on page 6-40
- “Creating and Controlling a Random Number Stream” (MATLAB)

Run MATLAB Functions on a GPU

MATLAB Functions with gpuArray Arguments

Hundreds of functions in MATLAB and other toolboxes run automatically on GPU if you supply a `gpuArray` argument.

```
A = gpuArray([1 0 1; -1 -2 0; 0 1 -1]);  
e = eig(A);
```

Whenever you call any of these functions with at least one `gpuArray` as a data input argument, the function executes on the GPU. The function generates a `gpuArray` as the result, unless returning MATLAB data is more appropriate (for example, `size`). You can mix inputs using both `gpuArray` and MATLAB arrays in the same function call. To learn more about when a function runs on GPU or CPU, see “Special Conditions for `gpuArray` Inputs” on page 9-20. GPU-enabled functions include the discrete Fourier transform (`fft`), matrix multiplication (`mtimes`), left matrix division (`mldivide`), and hundreds of others. For more information, see “Check GPU Supported Functions” on page 9-11.

Check GPU Supported Functions

If a MATLAB function has GPU support, you can consult additional GPU usage information on its function page. See **GPU Arrays** in the **Extended Capabilities** section at the end of the function page.

You can also browse GPU support for functions, and filter by product. On the **Help** bar, click **Functions**. In the function list, browse the left pane to select a product, for example, MATLAB. At the bottom of the left pane, select **GPU Arrays**. If you select a product that does not have GPU-enabled functions, then the **GPU Arrays** filter is not available.

For information about updates to individual GPU-enabled functions, see the release notes.

Check or Select a GPU

If you have a GPU, then MATLAB automatically uses it for GPU computations. You can check your GPU using the `gpuDevice` function. If you have multiple GPUs, then you can use `gpuDevice` to select one of them, or use multiple GPUs with a parallel pool. For an example, see “Identify and Select a GPU” on page 10-31 and “Use Multiple GPUs in a Parallel Pool” on page 10-33. To check if your GPU is supported, see “GPU Support by Release” on page 9-48.

For deep learning, MATLAB provides automatic parallel support for multiple GPUs. See “Deep Learning with MATLAB on Multiple GPUs” (Deep Learning Toolbox).

Use MATLAB Functions with a GPU

This example shows how to use GPU-enabled MATLAB functions to operate with `gpuArrays`. You can check the properties of your GPU using the `gpuDevice` function.

```
gpuDevice
```

```
ans =  
  CUDADevice with properties:  
  
          Name: 'GeForce GTX 1080'  
          Index: 1  
  ComputeCapability: '6.1'  
    SupportsDouble: 1  
      DriverVersion: 10  
      ToolkitVersion: 10  
  MaxThreadsPerBlock: 1024  
    MaxShmemPerBlock: 49152  
  MaxThreadBlockSize: [1024 1024 64]  
      MaxGridSize: [2.1475e+09 65535 65535]  
      SIMDWidth: 32  
      TotalMemory: 8.5899e+09  
      AvailableMemory: 6.9342e+09  
  MultiprocessorCount: 20  
      ClockRateKHz: 1733500  
      ComputeMode: 'Default'  
  GPUOverlapsTransfers: 1  
  KernelExecutionTimeout: 1  
    CanMapHostMemory: 1  
    DeviceSupported: 1  
    DeviceSelected: 1
```

Create a row vector that repeats values from -15 to 15. To transfer it to the GPU and create a `gpuArray`, use the `gpuArray` function.

```
X = [-15:15 0 -15:15 0 -15:15];  
gpuX = gpuArray(X);  
whos gpuX
```

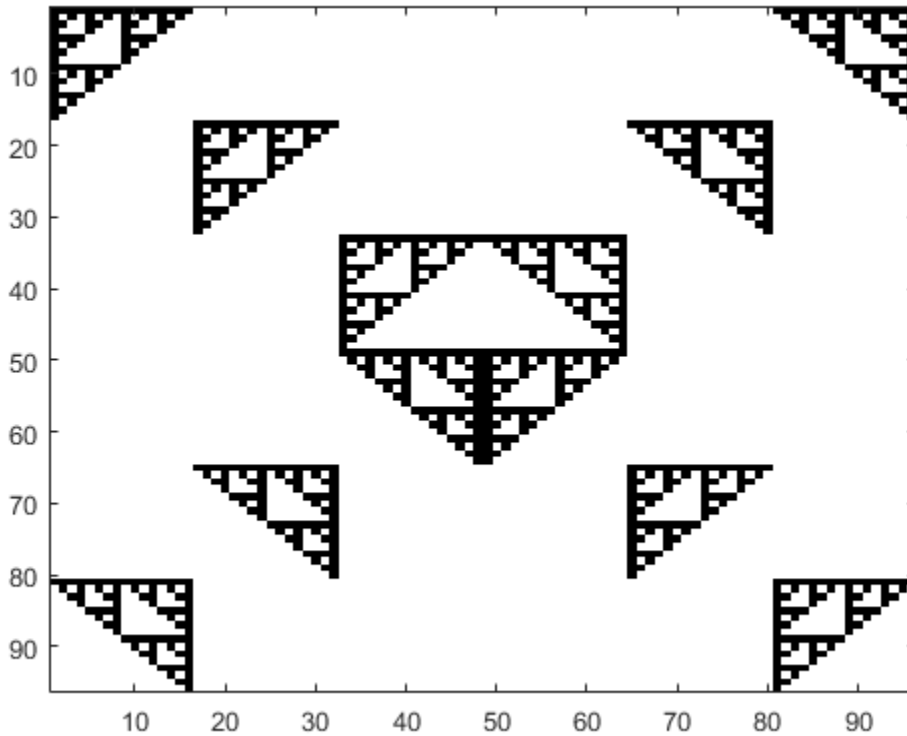
Name	Size	Bytes	Class	Attributes
gpuX	1x95	4	gpuArray	

To operate with `gpuArrays`, use any GPU-enabled MATLAB function. MATLAB automatically runs calculations on the GPU. For more information, see “Run MATLAB Functions on a GPU” on page 9-11. For example, use a combination of `diag`, `expm`, `mod`, `abs`, and `fliplr`.

```
gpuE = expm(diag(gpuX, -1)) * expm(diag(gpuX, 1));  
gpuM = mod(abs(gpuE), 2);  
gpuF = gpuM + fliplr(gpuM);
```

Plot the results.

```
imagesc(gpuF);  
colormap(flip(gray));
```



If you need to transfer the data back from the GPU, use `gather`. Gathering back to the CPU can be costly, and is generally not necessary unless you need to use your result with functions that do not support `gpuArray`.

```
result = gather(gpuF);  
whos result
```

Name	Size	Bytes	Class	Attributes
result	96x96	73728	double	

Sharpen an Image Using the GPU

This example shows how to sharpen an image using `gpuArrays` and GPU-enabled functions.

Read the image, and send it to the GPU using the `gpuArray` function.

```
image = gpuArray(imread('peppers.png'));
```

Convert the image to doubles, and apply convolutions to obtain the gradient image. Then, using the gradient image, sharpen the image by a factor of `amount`.

```
dimage = im2double(image);  
gradient = convn(dimage,ones(3)./9,'same') - convn(dimage,ones(5)./25,'same');  
amount = 5;  
sharpened = dimage + amount.*gradient;
```

Resize, plot and compare the original and sharpened images.

```
imshow(imresize([dimage, sharpened],0.7));  
title('Original image (left) vs sharpened image (right)');
```

Original image (left) vs sharpened image (right)



Compute the Mandelbrot Set using GPU-Enabled Functions

This example shows how to use GPU-enabled MATLAB functions to compute a well-known mathematical construction: the Mandelbrot set. Check your GPU using the `gpuDevice` function.

Define the parameters. The Mandelbrot algorithm iterates over a grid of real and imaginary parts. The following code defines the number of iterations, grid size, and grid limits.

```
maxIterations = 500;
gridSize = 1000;
xlim = [-0.748766713922161, -0.748766707771757];
ylim = [ 0.123640844894862,  0.123640851045266];
```

You can use the `gpuArray` function to transfer data to the GPU and create a `gpuArray`, or you can create an array directly on the GPU. `gpuArray` provides GPU versions of many functions that you can use to create data arrays, such as `linspace`. For more information, see “Create GPU Arrays Directly” on page 9-4.

```
x = gpuArray.linspace(xlim(1),xlim(2),gridSize);
y = gpuArray.linspace(ylim(1),ylim(2),gridSize);
whos x y
```

Name	Size	Bytes	Class	Attributes
x	1x1000	4	gpuArray	
y	1x1000	4	gpuArray	

Many MATLAB functions support `gpuArrays`. When you supply a `gpuArray` argument to any GPU-enabled function, the function runs automatically on the GPU. For more information, see “Run MATLAB Functions on a GPU” on page 9-11. Create a complex grid for the algorithm, and create the array `count` for the results. To create this array directly on the GPU, use the `ones` function, and specify `'gpuArray'`.

```
[xGrid,yGrid] = meshgrid(x,y);
z0 = complex(xGrid,yGrid);
count = ones(size(z0),'gpuArray');
```

The following code implements the Mandelbrot algorithm using GPU-enabled functions. Because the code uses `gpuArrays`, the calculations happen on the GPU.

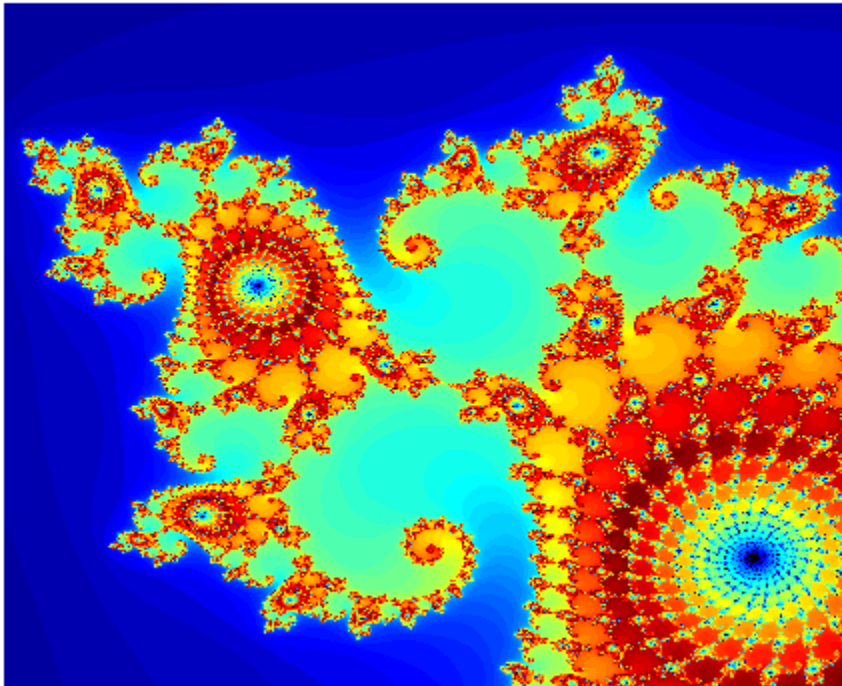
```
z = z0;
for n = 0:maxIterations
```



```
z = z.*z + z0;  
inside = abs(z) <= 2;  
count = count + inside;  
end  
count = log(count);
```

When computations are done, plot the results.

```
imagesc(x,y,count)  
colormap([jet();flipud(jet());0 0 0]);  
axis off
```



Work with Sparse Arrays on a GPU

The following functions support sparse gpuArrays.

abs	isempty	numel
angle	isequal	nzmax
bicg	isequaln	pcg
bicgstab	isfloat	plus
ceil	isinteger	rad2deg
cgs	islogical	real
classUnderlying	isnumeric	realsqrt
conj	isreal	round
ctranspose	issparse	sign
deg2rad	istril	size
end	istriu	sparse
expm1	length	spfun
find	loglp	spones
fix	lsqr	sprandsym
floor	minus	sqrt
full	mtimes	sum
gmres	ndims	transpose
gpuArray.speye	nextpow2	tril
imag	nnz	triu
isaUnderlying	nonzeros	uminus
isdiag	norm	uplus

You can create a sparse gpuArray either by calling `sparse` with a gpuArray input, or by calling `gpuArray` with a sparse input. For example,

```
x = [0 1 0 0 0; 0 0 0 0 1]
```

```
    0     1     0     0     0
    0     0     0     0     1
```

```
s = sparse(x)
```

```
    (1,2)     1
    (2,5)     1
```

```
g = gpuArray(s); % g is a sparse gpuArray
gt = transpose(g); % gt is a sparse gpuArray
f = full(gt) % f is a full gpuArray
```

```
    0     0
    1     0
```

```

0     0
0     0
0     1

```

Sparse `gpuArrays` do not support indexing. Instead, use `find` to locate nonzero elements of the array and their row and column indices. Then, replace the values you want and construct a new sparse `gpuArray`.

Work with Complex Numbers on a GPU

If the output of a function running on the GPU could potentially be complex, you must explicitly specify its input arguments as complex. This applies to `gpuArray` or to functions called in code run by `arrayfun`.

For example, if creating a `gpuArray` that might have negative elements, use `G = gpuArray(complex(p))`, then you can successfully execute `sqrt(G)`.

Or, within a function passed to `arrayfun`, if `x` is a vector of real numbers, and some elements have negative values, `sqrt(x)` generates an error; instead you should call `sqrt(complex(x))`.

If the result is a `gpuArray` of complex data and all the imaginary parts are zero, these parts are retained and the data remains complex. This could have an impact when using `sort`, `isreal`, and so on.

The following table lists the functions that might return complex data, along with the input range over which the output remains real.

Function	Input Range for Real Output
<code>acos(x)</code>	<code>abs(x) <= 1</code>
<code>acosh(x)</code>	<code>x >= 1</code>
<code>acoth(x)</code>	<code>abs(x) >= 1</code>
<code>acsc(x)</code>	<code>abs(x) >= 1</code>
<code>asec(x)</code>	<code>abs(x) >= 1</code>
<code>asech(x)</code>	<code>0 <= x <= 1</code>
<code>asin(x)</code>	<code>abs(x) <= 1</code>
<code>atanh</code>	<code>abs(x) <= 1</code>

Function	Input Range for Real Output
<code>log(x)</code>	$x \geq 0$
<code>log1p(x)</code>	$x \geq -1$
<code>log10(x)</code>	$x \geq 0$
<code>log2(x)</code>	$x \geq 0$
<code>power(x,y)</code>	$x \geq 0$
<code>reallog(x)</code>	$x \geq 0$
<code>realsqrt(x)</code>	$x \geq 0$
<code>sqrt(x)</code>	$x \geq 0$

Special Conditions for gpuArray Inputs

GPU-enabled functions run on the GPU only when the data is on the GPU. For example, the following code runs on GPU because the data, the first input, is on the GPU:

```
>> sum(gpuArray(magic(10)),2);
```

However, this code does not run on GPU because the data, the first input, is not on the GPU:

```
>> sum(magic(10),gpuArray(2));
```

If your input argument `gpuArrays` contain items such as dimensions, scaling factors, or number of iterations, then the function gathers them and computes on the CPU. Functions only run on the GPU when the actual data arguments are `gpuArrays`.

Acknowledgments

MAGMA is a library of linear algebra routines that take advantage of GPU acceleration. Linear algebra functions implemented for `gpuArrays` in Parallel Computing Toolbox leverage MAGMA to achieve high performance and accuracy.

See Also

`gpuArray` | `gpuDevice`

Related Examples

- “Identify and Select a GPU Device” on page 9-22
- “Establish Arrays on a GPU” on page 9-3

More About

- “GPU Support by Release” on page 9-48
- “GPU Capabilities and Performance” on page 9-2
- MAGMA

Identify and Select a GPU Device

This example shows how to identify and select a GPU for your computations.

To determine how many GPU devices are available in your computer, use the `gpuDeviceCount` function.

```
gpuDeviceCount
```

```
2
```

When there are multiple devices, the first is the default. You can examine its properties with the `gpuDevice` function to determine if that is the one you want to use.

```
d = gpuDevice
```

```
d =
```

```
CUDADevice with properties:
```

```
                Name: 'GeForce GTX 1080'  
                Index: 1  
    ComputeCapability: '6.1'  
        SupportsDouble: 1  
        DriverVersion: 9.2000  
        ToolkitVersion: 9  
    MaxThreadsPerBlock: 1024  
        MaxShmemPerBlock: 49152  
    MaxThreadBlockSize: [1024 1024 64]  
        MaxGridSize: [2.1475e+09 65535 65535]  
        SIMDWidth: 32  
        TotalMemory: 8.5899e+09  
        AvailableMemory: 7.0053e+09  
    MultiprocessorCount: 20  
        ClockRateKHz: 1733500  
        ComputeMode: 'Default'  
    GPUOverlapsTransfers: 1  
    KernelExecutionTimeout: 1  
        CanMapHostMemory: 1  
        DeviceSupported: 1  
        DeviceSelected: 1
```

If `d` is the device you want to use, you can proceed. To run computations on the GPU, use `gpuArray` enabled functions. For more information, see “Run MATLAB Functions on a GPU” on page 9-11.

To use another device, call `gpuDevice` with the index of the other device.

```
gpuDevice(2)
```

See Also

“Establish Arrays on a GPU” on page 9-3 | “Measure and Improve GPU Performance” on page 9-39 | “Run MATLAB Functions on a GPU” on page 9-11 | “GPU Capabilities and Performance” on page 9-2

More About

- “GPU Support by Release” on page 9-48

Run CUDA or PTX Code on GPU

In this section...

“Overview” on page 9-24

“Create a CUDAKernel Object” on page 9-25

“Run a CUDAKernel” on page 9-30

“Complete Kernel Workflow” on page 9-32

Overview

This topic explains how to create an executable kernel from CU or PTX (parallel thread execution) files, and run that kernel on a GPU from MATLAB. The kernel is represented in MATLAB by a CUDAKernel object, which can operate on MATLAB array or gpuArray variables.

The following steps describe the CUDAKernel general workflow:

- 1 Use compiled PTX code to create a CUDAKernel object, which contains the GPU executable code.
- 2 Set properties on the CUDAKernel object to control its execution on the GPU.
- 3 Call `feval` on the CUDAKernel with the required inputs, to run the kernel on the GPU.

MATLAB code that follows these steps might look something like this:

```
% 1. Create CUDAKernel object.
k = parallel.gpu.CUDAKernel('myfun.ptx', 'myfun.cu', 'entryPt1');

% 2. Set object properties.
k.GridSize = [8 1];
k.ThreadBlockSize = [16 1];

% 3. Call feval with defined inputs.
g1 = gpuArray(in1); % Input gpuArray.
g2 = gpuArray(in2); % Input gpuArray.

result = feval(k,g1,g2);
```

The following sections provide details of these commands and workflow steps.

Create a CUDAKernel Object

- “Compile a PTX File from a CU File” on page 9-25
- “Construct CUDAKernel Object with CU File Input” on page 9-25
- “Construct CUDAKernel Object with C Prototype Input” on page 9-25
- “Supported Data Types” on page 9-26
- “Argument Restrictions” on page 9-27
- “CUDAKernel Object Properties” on page 9-28
- “Specify Entry Points” on page 9-28
- “Specify Number of Threads” on page 9-30

Compile a PTX File from a CU File

If you have a CU file you want to execute on the GPU, you must first compile it to create a PTX file. One way to do this is with the `nvcc` compiler in the NVIDIA® CUDA® Toolkit. For example, if your CU file is called `myfun.cu`, you can create a compiled PTX file with the shell command:

```
nvcc -ptx myfun.cu
```

This generates the file named `myfun.ptx`.

Construct CUDAKernel Object with CU File Input

With a `.cu` file and a `.ptx` file you can create a `CUDAKernel` object in MATLAB that you can then use to evaluate the kernel:

```
k = parallel.gpu.CUDAKernel('myfun.ptx', 'myfun.cu');
```

Note You cannot save or load `CUDAKernel` objects.

Construct CUDAKernel Object with C Prototype Input

If you do not have the CU file corresponding to your PTX file, you can specify the C prototype for your C kernel instead of the CU file. For example:

```
k = parallel.gpu.CUDAKernel('myfun.ptx', 'float *, const float *, float');
```

Another use for C prototype input is when your source code uses an unrecognized renaming of a supported data type. (See the supported types below.) Suppose your kernel comprises the following code.

```
typedef float ArgType;
__global__ void add3( ArgType * v1, const ArgType * v2 )
{
    int idx = threadIdx.x;
    v1[idx] += v2[idx];
}
```

`ArgType` itself is not recognized as a supported data type, so the CU file that includes it cannot be directly used as input when creating the `CUDAKernel` object in MATLAB. However, the supported input types to the `add3` kernel can be specified as C prototype input to the `CUDAKernel` constructor. For example:

```
k = parallel.gpu.CUDAKernel('test.ptx','float *, const float *','add3');
```

Supported Data Types

The supported C/C++ standard data types are listed in the following table.

Float Types	Integer Types	Boolean and Character Types
double, double2 float, float2	short, unsigned short, short2, ushort2 int, unsigned int, int2, uint2 long, unsigned long, long2, ulong2 long long, unsigned long long, longlong2, ulonglong2 ptrdiff_t, size_t	bool char, unsigned char, char2, uchar2

Also, the following integer types are supported when you include the `tmwtypes.h` header file in your program.

Integer Types

```
int8_T, int16_T, int32_T, int64_T
```

```
uint8_T, uint16_T, uint32_T, uint64_T
```

The header file is shipped as *matlabroot/extern/include/tmwtypes.h*. You include the file in your program with the line:

```
#include "tmwtypes.h"
```

Argument Restrictions

All inputs can be scalars or pointers, and can be labeled `const`.

The C declaration of a kernel is always of the form:

```
__global__ void aKernel(inputs ...)
```

- The kernel must return nothing, and operate only on its input arguments (scalars or pointers).
- A kernel is unable to allocate any form of memory, so all outputs must be pre-allocated before the kernel is executed. Therefore, the sizes of all outputs must be known before you run the kernel.
- In principle, all pointers passed into the kernel that are not `const` could contain output data, since the many threads of the kernel could modify that data.

When translating the definition of a kernel in C into MATLAB:

- All scalar inputs in C (`double`, `float`, `int`, etc.) must be scalars in MATLAB, or scalar (i.e., single-element) `gpuArray` variables.
- All `const` pointer inputs in C (`const double *`, etc.) can be scalars or matrices in MATLAB. They are cast to the correct type, copied onto the device, and a pointer to the first element is passed to the kernel. No information about the original size is passed to the kernel. It is as though the kernel has directly received the result of `mxGetData` on an `mxArray`.
- All nonconstant pointer inputs in C are transferred to the kernel exactly as nonconstant pointers. However, because a nonconstant pointer could be changed by the kernel, this will be considered as an output from the kernel.

- Inputs from MATLAB workspace scalars and arrays are cast into the requested type and then passed to the kernel. However, `gpuArray` inputs are not automatically cast, so their type and complexity must exactly match those expected.

These rules have some implications. The most notable is that every output from a kernel must necessarily also be an input to the kernel, since the input allows the user to define the size of the output (which follows from being unable to allocate memory on the GPU).

CUDAKernel Object Properties

When you create a kernel object without a terminating semicolon, or when you type the object variable at the command line, MATLAB displays the kernel object properties. For example:

```
k = parallel.gpu.CUDAKernel('conv.ptx','conv.cu')

k =
parallel.gpu.CUDAKernel handle
Package: parallel.gpu

Properties:
  ThreadBlockSize: [1 1 1]
  MaxThreadsPerBlock: 512
  GridSize: [1 1 1]
  SharedMemorySize: 0
  EntryPoint: '_Z8theEntryPf'
  MaxNumLHSArguments: 1
  NumRHSArguments: 2
  ArgumentTypes: {'in single vector' 'inout single vector'}
```

The properties of a kernel object control some of its execution behavior. Use dot notation to alter those properties that can be changed.

For a descriptions of the object properties, see the `CUDAKernel` object reference page. A typical reason for modifying the settable properties is to specify the number of threads, as described below.

Specify Entry Points

If your PTX file contains multiple entry points, you can identify the particular kernel in `myfun.ptx` that you want the kernel object `k` to refer to:

```
k = parallel.gpu.CUDAKernel('myfun.ptx','myfun.cu','myKernel1');
```

A single PTX file can contain multiple entry points to different kernels. Each of these entry points has a unique name. These names are generally mangled (as in C++ mangling). However, when generated by `nvcc` the PTX name always contains the original function name from the CU file. For example, if the CU file defines the kernel function as

```
__global__ void simplestKernelEver( float * x, float val )
```

then the PTX code contains an entry that might be called `_Z18simplestKernelEverPff`.

When you have multiple entry points, specify the entry name for the particular kernel when calling `CUDAKernel` to generate your kernel.

Note The `CUDAKernel` function searches for your entry name in the PTX file, and matches on any substring occurrences. Therefore, you should not name any of your entries as substrings of any others.

You might not have control over the original entry names, in which case you must be aware of the unique mangled derived for each. For example, consider the following function template.

```
template <typename T>
__global__ void add4( T * v1, const T * v2 )
{
    int idx = threadIdx.x;
    v1[idx] += v2[idx];
}
```

When the template is expanded out for float and double, it results in two entry points, both of which contain the substring `add4`.

```
template __global__ void add4<float>(float *, const float *);
template __global__ void add4<double>(double *, const double *);
```

The PTX has corresponding entries:

```
_Z4add4IfEvPT_PKS0_
_Z4add4IdEvPT_PKS0_
```

Use entry point `add4If` for the float version, and `add4Id` for the double version.

```
k = parallel.gpu.CUDAKernel('test.ptx', 'double *, const double *', 'add4Id');
```

Specify Number of Threads

You specify the number of computational threads for your `CUDAKernel` by setting two of its object properties:

- `GridSize` — A vector of three elements, the product of which determines the number of blocks.
- `ThreadBlockSize` — A vector of three elements, the product of which determines the number of threads per block. (Note that the product cannot exceed the value of the property `MaxThreadsPerBlock`.)

The default value for both of these properties is `[1 1 1]`, but suppose you want to use 500 threads to run element-wise operations on vectors of 500 elements in parallel. A simple way to achieve this is to create your `CUDAKernel` and set its properties accordingly:

```
k = parallel.gpu.CUDAKernel('myfun.ptx','myfun.cu');  
k.ThreadBlockSize = [500,1,1];
```

Generally, you set the grid and thread block sizes based on the sizes of your inputs. For information on thread hierarchy, and multiple-dimension grids and blocks, see the NVIDIA CUDA C Programming Guide.

Run a CUDAKernel

- “Use Workspace Variables” on page 9-30
- “Use `gpuArray` Variables” on page 9-31
- “Determine Input and Output Correspondence” on page 9-31

Use the `feval` function to evaluate a `CUDAKernel` on the GPU. The following examples show how to execute a kernel using MATLAB workspace variables and `gpuArray` variables.

Use Workspace Variables

Assume that you have already written some kernels in a native language and want to use them in MATLAB to execute on the GPU. You have a kernel that does a convolution on two vectors; load and run it with two random input vectors:

```
k = parallel.gpu.CUDAKernel('conv.ptx','conv.cu');  
result = feval(k,rand(100,1),rand(100,1));
```

Even if the inputs are constants or variables for MATLAB workspace data, the output is `gpuArray`.

Use `gpuArray` Variables

It might be more efficient to use `gpuArray` objects as input when running a kernel:

```
k = parallel.gpu.CUDAKernel('conv.ptx', 'conv.cu');

i1 = gpuArray(rand(100,1,'single'));
i2 = gpuArray(rand(100,1,'single'));

result1 = feval(k,i1,i2);
```

Because the output is a `gpuArray`, you can now perform other operations using this input or output data without further transfers between the MATLAB workspace and the GPU. When all your GPU computations are complete, gather your final result data into the MATLAB workspace:

```
result2 = feval(k,i1,i2);

r1 = gather(result1);
r2 = gather(result2);
```

Determine Input and Output Correspondence

When calling `[out1, out2] = feval(kernel, in1, in2, in3)`, the inputs `in1`, `in2`, and `in3` correspond to each of the input arguments to the C function within your CU file. The outputs `out1` and `out2` store the values of the first and second non-const pointer input arguments to the C function after the C kernel has been executed.

For example, if the C kernel within a CU file has the following signature:

```
void reallySimple( float * pInOut, float c )
```

the corresponding kernel object (`k`) in MATLAB has the following properties:

```
MaxNumLHSArguments: 1
  NumRHSArguments: 2
  ArgumentTypes: {'inout single vector' 'in single scalar'}
```

Therefore, to use the kernel object from this code with `feval`, you need to provide `feval` two input arguments (in addition to the kernel object), and you can use one output argument:

```
y = feval(k,x1,x2)
```

The input values `x1` and `x2` correspond to `pInOut` and `c` in the C function prototype. The output argument `y` corresponds to the value of `pInOut` in the C function prototype after the C kernel has executed.

The following is a slightly more complicated example that shows a combination of `const` and non-`const` pointers:

```
void moreComplicated( const float * pIn, float * pInOut1, float * pInOut2 )
```

The corresponding kernel object in MATLAB then has the properties:

```
MaxNumLHSArguments: 2
NumRHSArguments: 3
ArgumentTypes: {'in single vector' 'inout single vector' 'inout single vector'}
```

You can use `feval` on this code's kernel (`k`) with the syntax:

```
[y1,y2] = feval(k,x1,x2,x3)
```

The three input arguments `x1`, `x2`, and `x3`, correspond to the three arguments that are passed into the C function. The output arguments `y1` and `y2`, correspond to the values of `pInOut1` and `pInOut2` after the C kernel has executed.

Complete Kernel Workflow

- “Add Two Numbers” on page 9-32
- “Add Two Vectors” on page 9-33
- “Example with CU and PTX Files” on page 9-34

Add Two Numbers

This example adds two doubles together in the GPU. You should have the NVIDIA CUDA Toolkit installed, and have CUDA-capable drivers for your device.

1 The CU code to do this is as follows.

```
__global__ void add1( double * pi, double c )
{
    *pi += c;
}
```


The directive `__global__` indicates that this is an entry point to a kernel. The code uses a pointer to send out the result in `pi`, which is both an input and an output. Put this code in a file called `test.cu` in the current directory.

- 2 Compile the CU code at the shell command line to generate a PTX file called `test.ptx`.

```
nvcc -ptx test.cu
```

- 3 Create the kernel in MATLAB. Currently this PTX file only has one entry so you do not need to specify it. If you were to put more kernels in, you would specify `add1` as the entry.

```
k = parallel.gpu.CUDAKernel('test.ptx','test.cu');
```

- 4 Run the kernel with two numeric inputs. By default, a kernel runs on one thread.

```
result = feval(k,2,3)
```

```
result =
    5
```

Add Two Vectors

This example extends the previous one to add two vectors together. For simplicity, assume that there are exactly the same number of threads as elements in the vectors and that there is only one thread block.

- 1 The CU code is slightly different from the last example. Both inputs are pointers, and one is constant because you are not changing it. Each thread will simply add the elements at its thread index. The thread index must work out which element this thread should add. (Getting these thread- and block-specific values is a very common pattern in CUDA programming.)

```
__global__ void add2( double * v1, const double * v2 )
{
    int idx = threadIdx.x;
    v1[idx] += v2[idx];
}
```

Save this code in the file `test.cu`.

- 2 Compile as before using `nvcc`.

```
nvcc -ptx test.cu
```

- 3** If this code was put in the same CU file along with the code of the first example, you need to specify the entry point name this time to distinguish it.

```
k = parallel.gpu.CUDAKernel('test.ptx','test.cu','add2');
```

- 4** Before you run the kernel, set the number of threads correctly for the vectors you want to add.

```
N = 128;  
k.ThreadBlockSize = N;  
in1 = ones(N,1,'gpuArray');  
in2 = ones(N,1,'gpuArray');  
result = feval(k,in1,in2);
```

Example with CU and PTX Files

For an example that shows how to work with CUDA, and provides CU and PTX files for you to experiment with, see “Illustrating Three Approaches to GPU Computing: The Mandelbrot Set”.

Run MEX-Functions Containing CUDA Code

In this section...

“Write a MEX-File Containing CUDA Code” on page 9-35

“Run the Resulting MEX-Functions” on page 9-36

“Comparison to a CUDA Kernel” on page 9-36

“Access Complex Data” on page 9-37

“Compile a GPU MEX-File” on page 9-37

Write a MEX-File Containing CUDA Code

As with any MEX-files, those containing CUDA code have a single entry point, known as `mexFunction`. The MEX-function contains the host-side code that interacts with `gpuArray` objects from MATLAB and launches the CUDA code. The CUDA code in the MEX-file must conform to the CUDA runtime API.

You should call the function `mxInitGPU` at the entry to your MEX-file. This ensures that the GPU device is properly initialized and known to MATLAB.

The interface you use to write a MEX-file for `gpuArray` objects is different from the MEX interface for standard MATLAB arrays.

You can see an example of a MEX-file containing CUDA code at:

```
matlabroot/toolbox/distcomp/gpu/extern/src/mex/mexGPUExample.cu
```

This file contains the following CUDA device function:

```
void __global__ TimesTwo(double const * const A,  
                        double * const B,  
                        int const N)  
{  
    int i = blockDim.x * blockIdx.x + threadIdx.x;  
    if (i < N)  
        B[i] = 2.0 * A[i];  
}
```

It contains the following lines to determine the array size and launch a grid of the proper size:

```
N = (int)(mxGPUGetNumberOfElements(A));
blocksPerGrid = (N + threadsPerBlock - 1) / threadsPerBlock;
TimesTwo<<<blocksPerGrid, threadsPerBlock>>>(d_A, d_B, N);
```

Run the Resulting MEX-Functions

The MEX-function in this example multiplies every element in the input array by 2 to get the values in the output array. To test it, start with a `gpuArray` in which every element is 1:

```
x = ones(4,4, 'gpuArray');
y = mexGPUExample(x)
```

y =

```
 2   2   2   2
 2   2   2   2
 2   2   2   2
 2   2   2   2
```

Both the input and output arrays are `gpuArray` objects:

```
disp(['class(x) = ',class(x),', class(y) = ',class(y)])
```

```
class(x) = gpuArray, class(y) = gpuArray
```

Comparison to a CUDA Kernel

Parallel Computing Toolbox also supports `CUDAKernel` objects that can be used to integrate CUDA code with MATLAB. Consider the following when choosing the MEX-file approach versus the `CUDAKernel` approach:

- MEX-files can interact with host-side libraries, such as the NVIDIA Performance Primitives (NPP) or CUFFT libraries, and can also contain calls from the host to functions in the CUDA runtime library.
- MEX-files can analyze the size of the input and allocate memory of a different size, or launch grids of a different size, from C or C++ code. In comparison, MATLAB code that calls `CUDAKernel` objects must preallocate output memory and determine the grid size.

Access Complex Data

Complex data on a GPU device is stored in interleaved complex format. That is, for a complex `gpuArray` `A`, the real and imaginary parts of element `i` are stored in consecutive addresses. MATLAB uses CUDA built-in vector types to store complex data on the device (see the NVIDIA CUDA C Programming Guide).

Depending on the needs of your kernel, you can cast the pointer to complex data either as the real type or as the built-in vector type. For example, in MATLAB, suppose you create a matrix:

```
a = complex(ones(4, 'gpuArray'), ones(4, 'gpuArray'));
```

If you pass a `gpuArray` to a MEX-function as the first argument (`prhs[0]`), then you can get a pointer to the complex data by using the calls:

```
mxGPUArray const * A = mxGPUCreateFromMxArray(prhs[0]);
mwSize numel_complex = mxGPUGetNumberOfElements(A);
double2 * d_A = (double2 const *) (mxGPUGetDataReadOnly(A));
```

To treat the array as a real double-precision array of twice the length, you could do it this way:

```
mxGPUArray const * A = mxGPUCreateFromMxArray(prhs[0]);
mwSize numel_real = 2*mxGPUGetNumberOfElements(A);
double * d_A = (double const *) (mxGPUGetDataReadOnly(A));
```

Various functions exist to convert data between complex and real formats on the GPU. These operations require a copy to interleave the data. The function `mxGPUCreateComplexGPUArray` takes two real `mxGPUArray`s and interleaves their elements to produce a single complex `mxGPUArray` of the same length. The functions `mxGPUCopyReal` and `mxGPUCopyImag` each copy either the real or the imaginary elements into a new real `mxGPUArray`. (There is no equivalent of the `mxGetImagData` function for `mxGPUArray` objects.)

Compile a GPU MEX-File

To compile CUDA code you must have installed the CUDA toolkit version consistent with the `ToolkitVersion` property of the `gpuDevice` object.

Use the `mexcuda` command in MATLAB to compile a MEX-file containing the CUDA code. You can compile the example file using the command:

```
mexcuda mexGPUExample.cu
```

If `mexcuda` has trouble locating the NVIDIA compiler (`nvcc`), it might be installed in a non-default location. You can specify the location of `nvcc` on your system by storing it in the environment variable `MW_NVCC_PATH`. You can set this variable using the MATLAB `setenv` command. For example,

```
setenv('MW_NVCC_PATH', '/usr/local/CUDA/bin')
```

Only a subset of Visual Studio® compilers is supported for `mexcuda`. For details, consult the NVIDIA toolkit documentation.

See Also

Related Examples

- “Accessing Advanced CUDA Features Using MEX”

Measure and Improve GPU Performance

Getting Started with GPU Benchmarking

You can use various benchmark tests in MATLAB to measure the performance of your GPU:

- Use `gpuBench` in MATLAB Central File Exchange to do various tests, including both memory and compute intensive tasks in both single and double precision. Compare the performance of a display card with a compute card. For more information, see <https://www.mathworks.com/matlabcentral/fileexchange/34080-gpubench>.
- Use the `parallel_demo_gpu_bench` script in “Measuring GPU Performance” to obtain information on your PCI bus speed, GPU memory read/write and peak calculation performances for double precision matrix calculations.

Improve Performance Using Single Precision Calculations

You can improve the performance of your GPU by doing your calculations in single precision instead of double precision. In CPU computations, on the other hand, you do not get this improvement when switching from double to single precision. The reason is that most GPU cards are designed for graphic display, demanding high single precision performance.

Typical examples of calculations suitable for single-precision computation on the GPU include image processing and machine learning, see e.g. https://www.mathworks.com/content/dam/mathworks/tag-team/Objects/d/Deep_Learning_in_Cloud_Whitepaper.pdf. However, other types of calculations, such as linear algebra problems, typically require double precision processing.

You can get a performance improvement of up to a factor of 50 for single compared to double precision calculations, depending on the GPU card and total number of cores. High end compute cards typically show a smaller improvement. You can determine the performance improvement of your particular GPU by using `gpuBench`, see <https://www.mathworks.com/matlabcentral/fileexchange/34080-gpubench>.

For a comprehensive performance overview of NVIDIA GPU cards, see https://en.wikipedia.org/wiki/List_of_Nvidia_graphics_processing_units. You can calculate the performance improvement factor between single precision and double precision as follows:

- Find the GPU on the wiki page above.
- Get the stated single and double precision performance values from the table. If there is no double precision GFLOPS value, assume the ratio is 24-32x slower for double precision.
- Divide the stated single precision GFLOPS value by the double precision GFLOPS value.

Note If you have a mobile graphics card in your laptop, you can use this card for GPU computing. However, the laptop GPU is likely to be much less powerful than the desktop machine equivalent and so performance is reduced.

Basic Workflow for Improving Performance

The purpose of GPU computing in MATLAB is to speed up your applications. This topic discusses fundamental concepts and practices that can help you achieve better performance on the GPU, such as the configuration of the GPU hardware and best practices within your code. It discusses the trade-off between implementation difficulty and performance, and describes the criteria you might use to choose between using `gpuArray` functions, `arrayfun`, MEX-files, or CUDA kernels. Finally, it describes how to accurately measure performance on the GPU.

When converting MATLAB code to run on the GPU, it is best to start with MATLAB code that already performs well. While the GPU and CPU have different performance characteristics, the general guidelines for writing good MATLAB code also help you write good MATLAB code for the GPU. The first step is almost always to profile your CPU code. The lines of code that the profiler shows taking the most time on the CPU will likely be ones that you must concentrate on when you code for the GPU.

It is easiest to start converting your code using MATLAB built-in functions that support `gpuArray` data. These functions take `gpuArray` inputs, perform calculations on the GPU, and return `gpuArray` outputs. A list of the MATLAB functions that support `gpuArray` data is found in “Run MATLAB Functions on a GPU” on page 9-11. In general, these functions support the same arguments and data types as standard MATLAB functions that are calculated on the CPU.

If all the functions that you want to use are supported on the GPU, running code on the GPU may be as simple as calling `gpuArray` to transfer input data to the GPU, and calling `gather` to retrieve the output data from the GPU when finished. In many cases, you

might need to vectorize your code, replacing looped scalar operations with MATLAB matrix and vector operations. While vectorizing is generally a good practice on the CPU, it is usually critical for achieving high performance on the GPU. For more information, see “Vectorize for Improved GPU Performance” on page 9-44.

Advanced Tools for Improving Performance

It is possible that even after converting inputs to `gpuArrays` and vectorizing your code, there are operations in your algorithm that are either not built-in functions, or that are not fast enough to meet your application’s requirements. In such situations you have three main options: use `arrayfun` to precompile element-wise parts of your application, make use of GPU library functions, or write a custom CUDA kernel.

If you have a purely element-wise function, you can improve its performance by calling it with `arrayfun`. The `arrayfun` function on the GPU turns an element-wise MATLAB function into a custom CUDA kernel, thus reducing the overhead of performing the operation. Often, there is a subset of your application that can be used with `arrayfun` even if the entire application cannot be. The example “Improve Performance of Element-wise MATLAB® Functions on the GPU using ARRAYFUN” shows the basic concepts of this approach; and the example “Using GPU ARRAYFUN for Monte-Carlo Simulations” shows how this can be done in simulations for a finance application.

MATLAB provides an extensive library of GPU-enabled functions in Parallel Computing Toolbox, Image Processing Toolbox™, Signal Processing Toolbox™, and other products. However, there are many libraries of additional functions that do not have direct built-in analogs in MATLAB’s GPU support. Examples include the NVIDIA Performance Primitives library and the CURAND library, which are included in the CUDA toolkit that ships with MATLAB. If you need to call a function in one of these libraries, you can do so using the GPU MEX interface. This interface allows you to extract the pointers to the device data from MATLAB `gpuArrays` so that you can pass these pointers to GPU functions. You can convert the returned values into `gpuArrays` for return to MATLAB. For more information see “Run MEX-Functions Containing CUDA Code” on page 9-35.

Finally, you have the option of writing a custom CUDA kernel for the operation that you need. Such kernels can be directly integrated into MATLAB using the `CUDAKernel` object.

The example “Illustrating Three Approaches to GPU Computing: The Mandelbrot Set” shows how to implement a simple calculation using three of the approaches mentioned in this section. This example begins with MATLAB code that is easily converted to run on the GPU, rewrites the code to use `arrayfun` for element-wise operations, and finally shows how to integrate a custom CUDA kernel for the same operation.

Alternately, you can write a CUDA kernel as part of a MEX-file and call it using the CUDA Runtime API inside the MEX-file. Either of these approaches might let you work with low-level features of the GPU, such as shared memory and texture memory, that are not directly available in MATLAB code. For more details, see the example “Accessing Advanced CUDA Features Using MEX”.

Best Practices for Improving Performance

Hardware Configuration

In general you can achieve the best performance when your GPU is dedicated to computing. It is usually not practical to use the same GPU device for both computations and graphics, because of the amount of memory taken up for problems of reasonable size and the constant use of the device by the system for graphics. If possible, obtain a separate device for graphics. Details of configuring your device for compute or graphics depend on the operating system and driver version.

On Windows systems, a GPU device can be in one of two modes: Windows Display Driver Model (WDDM) or Tesla Compute Cluster (TCC) mode. For best performance, any devices used for computing should be in TCC mode. Consult NVIDIA documentation for more details.

NVIDIA's highest-performance compute devices, the Tesla line, support error correcting codes (ECC) when reading and writing GPU memory. The purpose of ECC is to correct for occasional bit-errors that occur normally when reading or writing dynamic memory. One technique to improve performance is to turn off ECC to increase the achievable memory bandwidth. While the hardware can be configured this way, MathWorks does not recommend this practice. The potential loss of accuracy due to silent errors can be more harmful than the performance benefit.

MATLAB Coding Practices

This topic describes general techniques that help you achieve better performance on the GPU. Some of these tips apply when writing MATLAB code for the CPU as well.

Data in MATLAB arrays is stored in column-major order. Therefore, it is beneficial to operate along the first or column dimension of your array. If one dimension of your data is significantly longer than others, you might achieve better performance if you make that the first dimension. Similarly, if you frequently operate along a particular dimension, it is usually best to have it as the first dimension. In some cases, if consecutive operations

target different dimensions of an array, it might be beneficial to transpose or permute the array between these operations.

GPUs achieve high performance by calculating many results in parallel. Thus, matrix and higher-dimensional array operations typically perform much better than operations on vectors or scalars. You can achieve better performance by rewriting your loops to make use of higher-dimensional operations. The process of revising loop-based, scalar-oriented code to use MATLAB matrix and vector operations is called vectorization. For more details, see “Using Vectorization” (MATLAB).

By default, all operations in MATLAB are performed in double-precision floating-point arithmetic. However, most operations support a variety of data types, including integer and single-precision floating-point. Today’s GPUs and CPUs typically have much higher throughput when performing single-precision operations, and single-precision floating-point data occupies less memory. If your application’s accuracy requirements allow the use of single-precision floating-point, it can greatly improve the performance of your MATLAB code.

The GPU sits at the end of a data transfer mechanism known as the PCI bus. While this bus is an efficient, high-bandwidth way to transfer data from the PC host memory to various extension cards, it is still much slower than the overall bandwidth to the global memory of the GPU device or of the CPU (for more details, see the example “Measuring GPU Performance”). In addition, transfers from the GPU device to MATLAB host memory cause MATLAB to wait for all pending operations on the device to complete before executing any other statements. This can significantly hurt the performance of your application. In general, you should limit the number of times you transfer data between the MATLAB workspace and the GPU. If you can transfer data to the GPU once at the start of your application, perform all the calculations you can on the GPU, and then transfer the results back into MATLAB at the end, that generally results in the best performance. Similarly, when possible it helps to create arrays directly on the GPU, using either the `'gpuArray'` or the `'like'` option for functions such as `zeros` (e.g., `Z = zeros(____, 'gpuArray')` or `Z = zeros(N, 'like', g)` for existing `gpuArray g`).

Measure Performance on the GPU

The best way to measure performance on the GPU is to use `gputimeit`. This function takes as input a function handle with no input arguments, and returns the measured execution time of that function. It takes care of such benchmarking considerations as repeating the timed operation to get better resolution, executing the function before measurement to avoid initialization overhead, and subtracting out the overhead of the

timing function. Also, `gputimeit` ensures that all operations on the GPU have completed before the final timing.

For example, consider measuring the time taken to compute the `lu` factorization of a random matrix `A` of size `N`-by-`N`. You can do this by defining a function that does the `lu` factorization and passing the function handle to `gputimeit`:

```
A = rand(N, 'gpuArray');  
fh = @() lu(A);  
gputimeit(fh,2); % 2nd arg indicates number of outputs
```

You can also measure performance with `tic` and `toc`. However, to get accurate timing on the GPU, you must wait for operations to complete before calling `toc`. There are two ways to do this. You can call `gather` on the final GPU output before calling `toc`: this forces all computations to complete before the time measurement is taken. Alternately, you can use the `wait` function with a `gpuDevice` object as its input. For example, if you wanted to measure the time taken to compute the `lu` factorization of matrix `A` using `tic`, `toc`, and `wait`, you can do it as follows:

```
gd = gpuDevice();  
tic();  
[l,u] = lu(A);  
wait(gd);  
tLU = toc();
```

You can also use the MATLAB profiler to show how computation time is distributed in your GPU code. Note, that to accomplish timing measurements, the profiler runs each line of code independently, so it cannot account for overlapping (asynchronous) execution such as might occur during normal operation. For timing whole algorithms, you should use `tic` and `toc`, or `gputimeit`, as described above. Also, the profile might not yield correct results for user-defined MEX functions if they run asynchronously.

Vectorize for Improved GPU Performance

This example shows you how to improve performance by running a function on the GPU instead of the CPU, and by vectorizing the calculations.

Consider a function that performs fast convolution on the columns of a matrix. Fast convolution, which is a common operation in signal processing applications, transforms each column of data from the time domain to the frequency domain, multiplies it by the transform of a filter vector, transforms back to the time domain, and stores the result in an output matrix.

```

function y = fastConvolution(data,filter)
[m,n] = size(data);
% Zero-pad filter to the column length of data, and transform
filter_f = fft(filter,m);

% Create an array of zeros of the same size and class as data
y = zeros(m,n,'like',data);

% Transform each column of data
for ix = 1:n
    af = fft(data(:,ix));
    y(:,ix) = ifft(af .* filter_f);
end
end

```

Execute this function in the CPU on data of a particular size, and measure the execution time using the MATLAB `timeit` function. The `timeit` function takes care of common benchmarking considerations, such as accounting for startup and overhead.

```

a = complex(randn(4096,100),randn(4096,100)); % Data input
b = randn(16,1); % Filter input
c = fastConvolution(a,b); % Calculate output
ctime = timeit(@()fastConvolution(a,b)); % Measure CPU time
disp(['Execution time on CPU = ',num2str(ctime)]);

```

On a sample machine, this code displays the output:

```
Execution time on CPU = 0.019335
```

Now execute this function on the GPU. You can do this easily by changing the input data to be `gpuArrays` rather than normal MATLAB arrays. The 'like' syntax used when creating the output inside the function ensures that `y` will be a `gpuArray` if `data` is a `gpuArray`.

```

ga = gpuArray(a); % Move array to GPU
gb = gpuArray(b); % Move filter to GPU
gc = fastConvolution(ga,gb); % Calculate on GPU
gtime = gputimeit(@()fastConvolution(ga,gb)); % Measure GPU time
gerr = max(max(abs(gather(gc)-c))); % Calculate error
disp(['Execution time on GPU = ',num2str(gtime)]);
disp(['Maximum absolute error = ',num2str(gerr)]);

```

On the same machine, this code displays the output:

```
Execution time on CPU = 0.019335
Execution time on GPU = 0.027235
Maximum absolute error = 1.1374e-14
```

Unfortunately, the GPU is slower than the CPU for this problem. The reason is that the `for`-loop is executing the FFT, multiplication, and inverse FFT operations on individual columns of length 4096. The best way to increase the performance is to vectorize the code, so that a single MATLAB function call performs more calculation. The FFT and IFFT operations are easy to vectorize: `fft(A)` computes the FFT of each column of a matrix `A`. You can perform a multiply of the filter with every column in a matrix at once using the MATLAB binary scalar expansion function `bsxfun`. The vectorized function looks like this:

```
function y = fastConvolution_v2(data,filter)
m = size(data,1);
% Zero-pad filter to the length of data, and transform
filter_f = fft(filter,m);

% Transform each column of the input
af = fft(data);

% Multiply each column by filter and compute inverse transform
y = ifft(bsxfun(@times,af,filter_f));
end
```

Perform the same experiment using the vectorized function:

```
a = complex(randn(4096,100),randn(4096,100)); % Data input
b = randn(16,1); % Filter input
c = fastConvolution_v2(a,b); % Calculate output
ctime = timeit(@()fastConvolution_v2(a,b)); % Measure CPU time
disp(['Execution time on CPU = ',num2str(ctime)]);

ga = gpuArray(a); % Move data to GPU
gb = gpuArray(b); % Move filter to GPU
gc = fastConvolution_v2(ga, gb); % Calculate on GPU
gtime = gputimeit(@()fastConvolution_v2(ga,gb)); % Measure GPU time
gerr = max(max(abs(gather(gc)-c))); % Calculate error
disp(['Execution time on GPU = ',num2str(gtime)]);
disp(['Maximum absolute error = ',num2str(gerr)]);

Execution time on CPU = 0.010393
Execution time on GPU = 0.0020537
Maximum absolute error = 1.1374e-14
```

In conclusion, vectorizing the code helps both the CPU and GPU versions to run faster. However, vectorization helps the GPU version much more than the CPU. The improved CPU version is nearly twice as fast as the original; the improved GPU version is 13 times faster than the original. The GPU code went from being 40% slower than the CPU in the original version, to about five times faster in the revised version.

Troubleshooting GPUs

If you only have one GPU in your machine, then it is likely that your graphics card is also acting as your display card. In this case, your GPU is probably subject to timeout imposed by the operating system (OS). You can examine this for your GPU as follows:

```
gpuDevice
ans =
...
KernelExecutionTimeout: 1
```

If `KernelExecutionTimeout = 1`, then your GPU is subject to timeout imposed by the OS, ensuring that the OS is always able to print updates to the screen. If your GPU calculation takes too much time, then the operation is killed. In this case, you must restart MATLAB to resume GPU calculations successfully.

See Also

`gpuDevice`

More About



- “GPU Capabilities and Performance” on page 9-2
- “Establish Arrays on a GPU” on page 9-3
- “Run MATLAB Functions on a GPU” on page 9-11
- “Identify and Select a GPU Device” on page 9-22

GPU Support by Release

To use your GPU with MATLAB, you must install a recent graphics driver. Best practice is to ensure you have the latest driver for your device. Installing the driver is sufficient for most uses of GPUs in MATLAB, including `gpuArray` and GPU-enabled MATLAB functions. You can download the latest drivers for your GPU device at [NVIDIA Driver Downloads](#).

Supported GPUs

To see support for NVIDIA GPU architectures by MATLAB release, consult the following table.

-  - Built-in binary support.
- * - Supported by NVIDIA's *forward compatibility* (requires recompilation). The MATLAB release was built before this GPU architecture was available. The CUDA driver must recompile the GPU libraries because your device is more recent than the libraries. The first time you access the GPU from MATLAB, the compilation can take several minutes. Increase the CUDA cache size to prevent a recurrence of this delay. For instructions, see “Increase the CUDA Cache Size” on page 9-50.

The *cc* numbers show the compute capability of the GPU architecture. To check your GPU compute capability, see `ComputeCapability` in the output of the `gpuDevice` function. Alternatively, see [CUDA GPUs \(NVIDIA\)](#).

MATLAB Release	Turing (cc7.5)	Volta (cc7.0, cc7.2)	Pascal (cc6.x)	Maxwell I (cc5.x)	Kepler (cc3.x)	Fermi (cc2.x)	Tesla (cc1.3)	CUDA Toolkit
R2019a								10.0
R2018b								9.1
R2018a								9.0
R2017b	 *	 *						8.0
R2017a	 *	 *						8.0

MATLAB Release	Turing (cc7.5)	Volta (cc7.0, cc7.2)	Pascal (cc6.x)	Maxwell (cc5.x)	Kepler (cc3.x)	Fermi (cc2.x)	Tesla (cc1.3)	CUDA Toolkit
R2016b	✔*	✔*	✔*	✔	✔	✔		7.5
R2016a	✔*	✔*	✔*	✔	✔	✔		7.5
R2015b	✔*	✔*	✔*	✔	✔	✔		7.0
R2015a	✔*	✔*	✔*	✔	✔	✔		6.5
R2014b	✔*	✔*	✔*	✔	✔	✔		6.0
R2014a	✔*	✔*	✔*	✔*	✔	✔	✔	5.5
R2013b	✔*	✔*	✔*	✔*	✔	✔	✔	5.0
R2013a	✔*	✔*	✔*	✔*	✔	✔	✔	5.0
R2012b	✔*	✔*	✔*	✔*	✔	✔	✔	4.2
R2012a	✔*	✔*	✔*	✔*	✔*	✔	✔	4.0
R2011b	✔*	✔*	✔*	✔*	✔*	✔	✔	4.0
R2011a	✔*	✔*	✔*	✔*	✔*	✔	✔	3.2
R2010b	✔*	✔*	✔*	✔*	✔*	✔	✔	3.1

CUDA Toolkit

If you want to create your own CUDA enabled MEX-functions using `mexcuda`, use CUDA kernel objects, or use GPU Coder, you must install a CUDA Toolkit. The CUDA Toolkit contains CUDA libraries and tools for compilation.

Task	Requirements
Use <code>gpuArray</code> and GPU-enabled MATLAB functions.	Get the latest graphics driver at NVIDIA Driver Downloads. You do not need the CUDA toolkit as well.
Create CUDA enabled MEX-functions or CUDAKernel objects using <code>mexcuda</code> or use GPU Coder.	Install the version of the CUDA Toolkit supported by your MATLAB release.

For more information about generating CUDA code in MATLAB, see “Run MEX-Functions Containing CUDA Code” on page 9-35 and “Run CUDA or PTX Code on GPU” on page 9-24. Not all compilers supported by the CUDA Toolkit are supported in MATLAB.

For more information about the CUDA Toolkit and to download your supported version, see CUDA Toolkit Archive (NVIDIA).

Increase the CUDA Cache Size

If your GPU architecture does not have built-in binary support in your MATLAB release, the graphics driver must compile and cache the GPU libraries. This process can take a few minutes the first time you access the GPU from MATLAB. To increase the CUDA cache size to prevent a recurrence of this delay, set the environment variable `CUDA_CACHE_MAXSIZE` to a minimum of 536870912 (512 MB). For help setting an environment variable, see this example: “Set the MATLABPATH Environment Variable” (MATLAB).

See Also

Related Examples

- “Identify and Select a GPU Device” on page 9-22

External Websites

- Deep Learning with GPUs and MATLAB

Objects – Alphabetical List

codistributed

Access elements of arrays distributed among workers in parallel pool

Constructor

`codistributed`, `codistributed.build`

You can also create a codistributed array explicitly from `spm` code or a communicating job task with any of several MATLAB functions.

<code>eye(___, 'codistributed')</code>	<code>rand(___, 'codistributed')</code>
<code>false(___, 'codistributed')</code>	<code>randi(___, 'codistributed')</code>
<code>Inf(___, 'codistributed')</code>	<code>randn(___, 'codistributed')</code>
<code>NaN(___, 'codistributed')</code>	<code>codistributed.cell</code>
<code>ones(___, 'codistributed')</code>	<code>codistributed.spalloc</code>
<code>true(___, 'codistributed')</code>	<code>codistributed.speye</code>
<code>zeros(___, 'codistributed')</code>	<code>codistributed.sprand</code>
	<code>codistributed.sprandn</code>

Description

Arrays partitioned among the workers in a pool, are accessible from the workers as `codistributed` array objects.

Codistributed arrays on workers that you create inside `spmd` statements or from within task functions of communicating jobs can be accessed as distributed arrays on the client.

Methods

<code>classUnderlying</code>	Class of elements within <code>gpuArray</code> or distributed array
<code>codistributed.cell</code>	Create codistributed cell array
<code>codistributed.colon</code>	Distributed colon operation
<code>codistributed.spalloc</code>	Allocate space for sparse codistributed matrix
<code>codistributed.speye</code>	Create codistributed sparse identity matrix
<code>codistributed.sprand</code>	Create codistributed sparse array of uniformly distributed pseudo-random values
<code>codistributed.sprandn</code>	Create codistributed sparse array of uniformly distributed pseudo-random values
<code>eye</code>	Identity matrix
<code>false</code>	Array of logical 0 (false)
<code>gather</code>	Transfer distributed array or <code>gpuArray</code> to local workspace
<code>getCodistributor</code>	Codistributor object for existing codistributed array
<code>getLocalPart</code>	Local portion of codistributed array
<code>globalIndices</code>	Global indices for local part of codistributed array
<code>Inf</code>	Array of infinity
<code>isaUnderlying</code>	True if distributed array's underlying elements are of specified class
<code>iscodistributed</code>	True for codistributed array
<code>NaN</code>	Array of Not-a-Numbers
<code>ones</code>	Array of ones
<code>rand</code>	Array of rand values
<code>randi</code>	Array of random integers
<code>randn</code>	Array of randn values
<code>redistribute</code>	Redistribute codistributed array with another distribution scheme
<code>sparse</code>	Create sparse distributed or codistributed matrix
<code>true</code>	Array of logical 1 (true)
<code>zeros</code>	Array of zeros

The methods for codistributed arrays are too numerous to list here. Most resemble and behave the same as built-in MATLAB functions. See “Run MATLAB Functions with Distributed Arrays” on page 5-24.

Also among the methods there are several for examining the characteristics of the array itself. Most behave like the MATLAB functions of the same name:

Function	Description
<code>classUnderlying</code>	Class (data type) of the elements in the array
<code>iscodistributed</code>	Indication if array is codistributed
<code>isreal</code>	Indication if array elements are real
<code>length</code>	Length of vector or largest array dimension
<code>ndims</code>	Number of dimensions in the array
<code>size</code>	Size of array dimensions

Introduced in R2008b

codistributor1d

1-D distribution scheme for codistributed array

Constructor

codistributor1d

Description

A codistributor1d object defines the 1-D distribution scheme for a codistributed array. The 1-D codistributor distributes arrays along a single specified dimension, the distribution dimension, in a noncyclic, partitioned manner.

For help on codistributor1d, including a list of links to individual help for its methods and properties, type

help codistributor1d

Methods

codistributor1d.defaultPartition

Default partition for codistributed array

globalIndices

Global indices for local part of codistributed array

isComplete

True if codistributor object is complete

Properties

Property	Description
Dimension	Distributed dimension of codistributor1d object

Property	Description
Partition	Partition scheme of codistributor1d object

Introduced in R2009b

codistributor2dbc

2-D block-cyclic distribution scheme for codistributed array

Constructor

`codistributor2dbc`

Description

A `codistributor2dbc` object defines the 2-D block-cyclic distribution scheme for a codistributed array. The 2-D block-cyclic codistributor can only distribute two-dimensional matrices. It distributes matrices along two subscripts over a rectangular computational grid of labs in a blocked, cyclic manner. The parallel matrix computation software library called ScaLAPACK uses the 2-D block-cyclic codistributor.

For help on `codistributor2dbc`, including a list of links to individual help for its methods and properties, type

```
help codistributor2dbc
```

Methods

<code>codistributor2dbc.defaultLabGrid</code>	Default computational grid for 2-D block-cyclic distributed arrays
<code>globalIndices</code>	Global indices for local part of codistributed array
<code>isComplete</code>	True if codistributor object is complete

Properties

Property	Description
BlockSize	Block size of codistributor2dbc object
LabGrid	Lab grid of codistributor2dbc object
Orientation	Orientation of codistributor2dbc object

Introduced in R2009b

Composite

Access nondistributed variables on multiple workers from client

Constructor

Composite

Description

Variables that exist on the workers running an `spmd` statement are accessible on the client as a Composite object. A Composite resembles a cell array with one element for each worker. So for Composite `C`:

```
C{1} represents value of C on worker1  
C{2} represents value of C on worker2  
etc.
```

`spmd` statements create Composites automatically, which you can access after the statement completes. You can also create a Composite explicitly with the `Composite` function.

Methods

<code>exist</code>	Check whether Composite is defined on workers
<code>subsasgn</code>	Subscripted assignment for Composite
<code>subsref</code>	Subscripted reference for Composite

Other methods of a Composite object behave similarly to these MATLAB array functions:

<code>disp, display</code>	Display Composite
<code>end</code>	Indicate last Composite index

<code>isempty</code>	Determine whether Composite is empty
<code>length</code>	Length of Composite
<code>ndims</code>	Number of Composite dimensions
<code>numel</code>	Number of elements in Composite
<code>size</code>	Composite dimensions

Introduced in R2008b

CUDAKernel

Kernel executable on GPU

Constructor

`parallel.gpu.CUDAKernel`

Description

A `CUDAKernel` object represents a CUDA kernel, that can execute on a GPU. You create the kernel when you compile PTX or CU code, as described in “Run CUDA or PTX Code on GPU” on page 9-24.

Methods

<code>existsOnGPU</code>	Determine if <code>gpuArray</code> or <code>CUDAKernel</code> is available on GPU
<code>feval</code>	Evaluate kernel on GPU
<code>setConstantMemory</code>	Set some constant memory on GPU

Properties

A `CUDAKernel` object has the following properties:

Property Name	Description
<code>ThreadBlockSize</code>	Size of block of threads on the kernel. This can be an integer vector of length 1, 2, or 3 (since thread blocks can be up to 3-dimensional). The product of the elements of <code>ThreadBlockSize</code> must not exceed the <code>MaxThreadsPerBlock</code> for this kernel, and no element of <code>ThreadBlockSize</code> can exceed the corresponding element of the <code>GPUDevice</code> property <code>MaxThreadBlockSize</code> .

Property Name	Description
MaxThreadsPerBlock	Maximum number of threads permissible in a single block for this CUDA kernel. The product of the elements of ThreadBlockSize must not exceed this value.
GridSize	Size of grid (effectively the number of thread blocks that will be launched independently by the GPU). This is an integer vector of length 3. None of the elements of this vector can exceed the corresponding element in the vector of the MaxGridSize property of the GPUDevice object.
SharedMemorySize	The amount of dynamic shared memory (in bytes) that each thread block can use. Each thread block has an available shared memory region. The size of this region is limited in current cards to ~16 kB, and is shared with registers on the multiprocessors. As with all memory, this needs to be allocated before the kernel is launched. It is also common for the size of this shared memory region to be tied to the size of the thread block. Setting this value on the kernel ensures that each thread in a block can access this available shared memory region.
EntryPoint	(read-only) A character vector containing the actual entry point name in the PTX code that this kernel is going to call. An example might look like <code>'_Z13returnPointerPKfPy'</code> .
MaxNumLHSArguments	(read-only) The maximum number of left hand side arguments that this kernel supports. It cannot be greater than the number of right hand side arguments, and if any inputs are constant or scalar it will be less.
NumRHSArguments	(read-only) The required number of right hand side arguments needed to call this kernel. All inputs need to define either the scalar value of an input, the elements for a vector input/output, or the size of an output argument.

Property Name	Description
ArgumentTypes	(read-only) Cell array of character vectors, the same length as NumRHSArguments. Each of the character vectors indicates what the expected MATLAB type for that input is (a numeric type such as uint8, single, or double followed by the word scalar or vector to indicate if we are passing by reference or value). In addition, if that argument is only an input to the kernel, it is prefixed by in; and if it is an input/output, it is prefixed by inout. This allows you to decide how to efficiently call the kernel with both MATLAB arrays and gpuArray, and to see which of the kernel inputs are being treated as outputs.

See Also

gpuArray, GPUDevice

Introduced in R2011b

distributed

Access elements of distributed arrays from client

Constructor

distributed

You can also create a distributed array explicitly from the client with any of several MATLAB functions, shown in the table.

<code>eye(___, 'distributed')</code>	<code>true(___, 'distributed')</code>
<code>false(___, 'distributed')</code>	<code>zeros(___, 'distributed')</code>
<code>Inf(___, 'distributed')</code>	<code>distributed.cell</code>
<code>NaN(___, 'distributed')</code>	<code>distributed.spalloc</code>
<code>ones(___, 'distributed')</code>	<code>distributed.speye</code>
<code>rand(___, 'distributed')</code>	<code>distributed.sprand</code>
<code>randi(___, 'distributed')</code>	<code>distributed.sprandn</code>
<code>randn(___, 'distributed')</code>	

Description

Distributed arrays represent those arrays which are partitioned out among the workers in a parallel pool. A distributed array resembles a normal MATLAB array in the way you index and manipulate its elements, but none of its elements exists on the client.

Codistributed arrays that you create inside `spmf` statements are accessible as distributed arrays from the client.

Use the `gather` function to retrieve distributed arrays into the client work space.

Methods

<code>classUnderlying</code>	Class of elements within <code>gpuArray</code> or distributed array
<code>distributed.cell</code>	Create distributed cell array
<code>distributed.spalloc</code>	Allocate space for sparse distributed matrix
<code>distributed.speye</code>	Create distributed sparse identity matrix
<code>distributed.sprand</code>	Create distributed sparse array of uniformly distributed pseudo-random values
<code>distributed.sprandn</code>	Create distributed sparse array of normally distributed pseudo-random values
<code>eye</code>	Identity matrix
<code>false</code>	Array of logical 0 (false)
<code>gather</code>	Transfer distributed array or <code>gpuArray</code> to local workspace
<code>Inf</code>	Array of infinity
<code>isaUnderlying</code>	True if distributed array's underlying elements are of specified class
<code>isdistributed</code>	True for distributed array
<code>NaN</code>	Array of Not-a-Numbers
<code>ones</code>	Array of ones
<code>rand</code>	Array of rand values
<code>randi</code>	Array of random integers
<code>randn</code>	Array of randn values
<code>sparse</code>	Create sparse distributed or codistributed matrix
<code>true</code>	Array of logical 1 (true)
<code>write</code>	Write distributed data to an output location
<code>zeros</code>	Array of zeros

The methods for distributed arrays are too numerous to list here. Most resemble and behave the same as built-in MATLAB functions. See “Run MATLAB Functions with Distributed Arrays” on page 5-24.

Also among the methods are several for examining the characteristics of the array itself. Most behave like the MATLAB functions of the same name:

Function	Description
<code>classUnderlying</code>	Class (data type) of the elements in the array
<code>isdistributed</code>	Indication if array is distributed
<code>isreal</code>	Indication if array elements are real
<code>length</code>	Length of vector or largest array dimension
<code>ndims</code>	Number of dimensions in the array
<code>size</code>	Size of array dimensions

Introduced in R2008a

gpuArray

Array stored on GPU

Description

A `gpuArray` object represents an array stored on the GPU. To work with `gpuArray` objects, use any GPU-enabled MATLAB function. You can use the array for direct calculations or in CUDA kernels that execute on the GPU. For more information, see “Run MATLAB Functions on a GPU” on page 9-11.

If you want to retrieve the array from the GPU, for example when using a function that does not support `gpuArray` objects, use the `gather` function.

Creation

Use `gpuArray` to convert an array in the MATLAB workspace into a `gpuArray` object. Many MATLAB functions also allow you to create `gpuArray` objects directly. For more information, see “Establish Arrays on a GPU” on page 9-3.

Syntax

```
G = gpuArray(X)
```

Description

`G = gpuArray(X)` copies the array `X` to the GPU and returns a `gpuArray` object.

Input Arguments

X — Array

numeric array | logical array

Array to transfer to the GPU, specified as a numeric or logical array. The GPU device must have sufficient free memory to store the data. If X is already a `gpuArray` object, `gpuArray` outputs X unchanged.

You can also transfer sparse arrays to the GPU. `gpuArray` supports only sparse arrays of double-precision.

Example: `G = gpuArray(magic(3));`

Data Types: `single` | `double` | `int8` | `int16` | `int32` | `int64` | `uint8` | `uint16` | `uint32` | `uint64` | `logical`

Complex Number Support: Yes

Object Functions

`arrayfun` Apply function to each element of array on GPU
`gather` Transfer distributed array or `gpuArray` to local workspace
`pagefun` Apply function to each page of array on GPU

There are several methods for examining the characteristics of a `gpuArray` object. Most behave like the MATLAB functions of the same name.

<code>classUnderlying</code>	Class of elements within <code>gpuArray</code> or distributed array
<code>existsOnGPU</code>	Determine if <code>gpuArray</code> or <code>CUDAKernel</code> is available on GPU
<code>isaUnderlying</code>	Determine if array data is of specified class
<code>isequal</code>	Determine array equality
<code>isnumeric</code>	Determine whether input is numeric array
<code>issparse</code>	Determine whether input is sparse
<code>length</code>	Length of largest array dimension
<code>ndims</code>	Number of array dimensions
<code>size</code>	Array size

Other methods for `gpuArray` objects are too numerous to list here. Most resemble and behave the same as the MATLAB functions of the same name. See “Run MATLAB Functions on a GPU” on page 9-11.

Examples

Use MATLAB Functions with a GPU

This example shows how to use GPU-enabled MATLAB functions to operate with `gpuArrays`. You can check the properties of your GPU using the `gpuDevice` function.

`gpuDevice`

```
ans =
  CUDADevice with properties:
      Name: 'GeForce GTX 1080'
      Index: 1
  ComputeCapability: '6.1'
      SupportsDouble: 1
      DriverVersion: 10
      ToolkitVersion: 10
  MaxThreadsPerBlock: 1024
  MaxShmemPerBlock: 49152
  MaxThreadBlockSize: [1024 1024 64]
      MaxGridSize: [2.1475e+09 65535 65535]
      SIMDWidth: 32
      TotalMemory: 8.5899e+09
      AvailableMemory: 6.9342e+09
  MultiprocessorCount: 20
      ClockRateKHz: 1733500
      ComputeMode: 'Default'
  GPUOverlapsTransfers: 1
  KernelExecutionTimeout: 1
  CanMapHostMemory: 1
  DeviceSupported: 1
  DeviceSelected: 1
```

Create a row vector that repeats values from -15 to 15. To transfer it to the GPU and create a `gpuArray`, use the `gpuArray` function.

```
X = [-15:15 0 -15:15 0 -15:15];
gpuX = gpuArray(X);
whos gpuX
```

Name	Size	Bytes	Class	Attributes
gpuX	1x95	4	gpuArray	

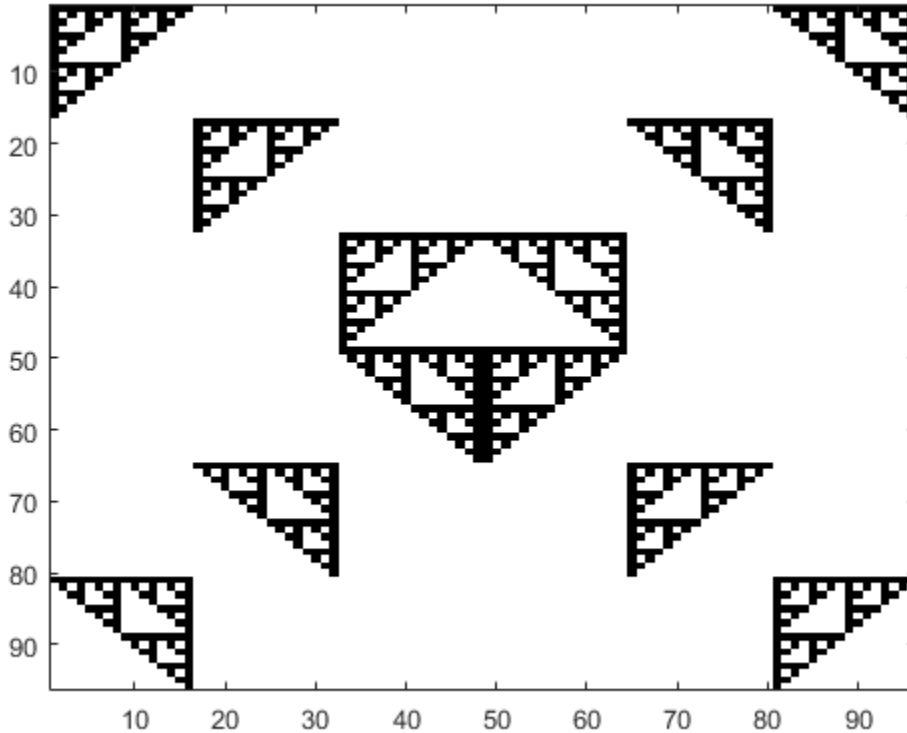
To operate with `gpuArrays`, use any GPU-enabled MATLAB function. MATLAB automatically runs calculations on the GPU. For more information, see “Run MATLAB

Functions on a GPU” on page 9-11. For example, use a combination of `diag`, `expm`, `mod`, `abs`, and `fliplr`.

```
gpuE = expm(diag(gpuX, -1)) * expm(diag(gpuX, 1));  
gpuM = mod(abs(gpuE), 2);  
gpuF = gpuM + fliplr(gpuM);
```

Plot the results.

```
imagesc(gpuF);  
colormap(flip(gray));
```



If you need to transfer the data back from the GPU, use `gather`. Gathering back to the CPU can be costly, and is generally not necessary unless you need to use your result with functions that do not support `gpuArray`.

```
result = gather(gpuF);
whos result
```

Name	Size	Bytes	Class	Attributes
result	96x96	73728	double	

Perform a Monte Carlo Integration Using GPU-Enabled Functions

This example shows how to use MATLAB functions and operators with `gpuArrays` to compute the integral of a function, using the Monte Carlo integration method.

Define the number of points to sample. Sample points in the domain of the function, the interval $[-1, 1]$ in both x and y coordinates, by creating random points with the `rand` function. To create a random array directly on the GPU, use the `rand` function and specify `'gpuArray'`. For more information, see “Establish Arrays on a GPU” on page 9-3.

```
n = 1e6;
x = 2*rand(n,1,'gpuArray')-1;
y = 2*rand(n,1,'gpuArray')-1;
```

Define the function to integrate, and use the Monte Carlo integration formula on it. This function approximates the value of π by sampling points within the unit circle. Because the code uses GPU-enabled functions and operators on `gpuArrays`, the computations automatically run on the GPU. You can perform binary operations such as element-wise multiplication using the same syntax as MATLAB arrays use. To learn more about GPU-enabled functions, see “Run MATLAB Functions on a GPU” on page 9-11.

```
f = x.^2 + y.^2 <= 1;
result = 4*1/n*f*ones(n,1,'gpuArray')
```

```
result =
```

```
3.1403
```

Compute the Mandelbrot Set using GPU-Enabled Functions

This example shows how to use GPU-enabled MATLAB functions to compute a well-known mathematical construction: the Mandelbrot set. Check your GPU using the `gpuDevice` function.

Define the parameters. The Mandelbrot algorithm iterates over a grid of real and imaginary parts. The following code defines the number of iterations, grid size, and grid limits.

```
maxIterations = 500;
gridSize = 1000;
xlim = [-0.748766713922161, -0.748766707771757];
ylim = [ 0.123640844894862,  0.123640851045266];
```

You can use the `gpuArray` function to transfer data to the GPU and create a `gpuArray`, or you can create an array directly on the GPU. `gpuArray` provides GPU versions of many functions that you can use to create data arrays, such as `linspace`. For more information, see “Create GPU Arrays Directly” on page 9-4.

```
x = gpuArray.linspace(xlim(1),xlim(2),gridSize);
y = gpuArray.linspace(ylim(1),ylim(2),gridSize);
whos x y
```

Name	Size	Bytes	Class	Attributes
x	1x1000	4	gpuArray	
y	1x1000	4	gpuArray	

Many MATLAB functions support `gpuArrays`. When you supply a `gpuArray` argument to any GPU-enabled function, the function runs automatically on the GPU. For more information, see “Run MATLAB Functions on a GPU” on page 9-11. Create a complex grid for the algorithm, and create the array count for the results. To create this array directly on the GPU, use the `ones` function, and specify `'gpuArray'`.

```
[xGrid,yGrid] = meshgrid(x,y);
z0 = complex(xGrid,yGrid);
count = ones(size(z0),'gpuArray');
```

The following code implements the Mandelbrot algorithm using GPU-enabled functions. Because the code uses `gpuArrays`, the calculations happen on the GPU.

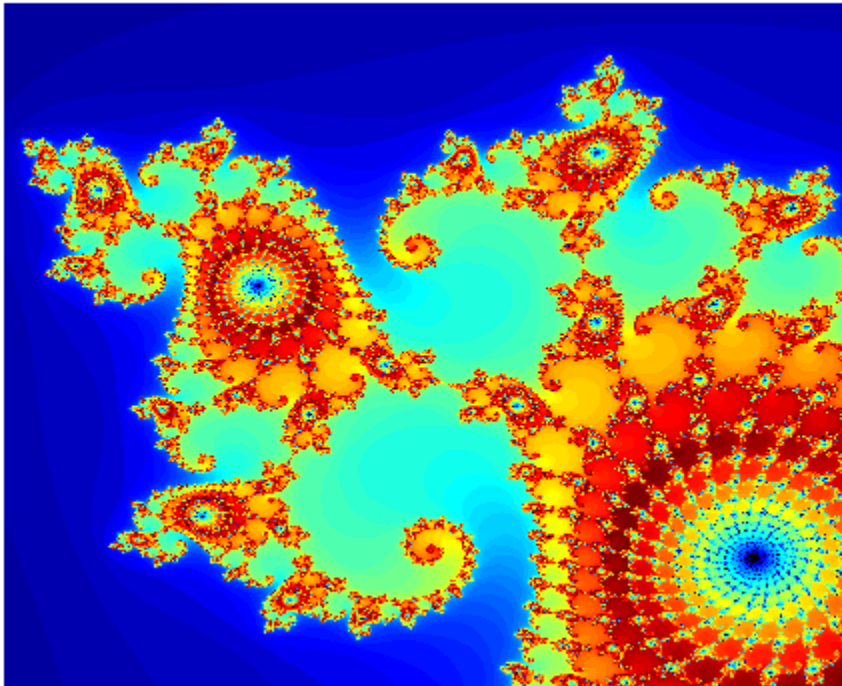
```
z = z0;
for n = 0:maxIterations
```



```
z = z.*z + z0;  
inside = abs(z) <= 2;  
count = count + inside;  
end  
count = log(count);
```

When computations are done, plot the results.

```
imagesc(x,y,count)  
colormap([jet();flipud(jet());0 0 0]);  
axis off
```



Tips

- If you need increased performance, or if a function is not available for GPU, `gpuArray` supports the following options:
 - To precompile and run purely element-wise code on `gpuArray` objects, use the `arrayfun` function.
 - To run C++ code containing CUDA device code or library calls, use a MEX-function. For more information, see “Run MEX-Functions Containing CUDA Code” on page 9-35.
 - To run existing GPU kernels written in CUDA C++, use the MATLAB CUDAKernel interface. For more information, see “Run CUDA or PTX Code on GPU” on page 9-24.
 - To generate CUDA code from MATLAB code, use GPU Coder™. For more information, see “Getting Started with GPU Coder” (GPU Coder).
- You can control the random number stream on the GPU using `gpurng`.
- None of the following can exceed `intmax('int32')`:
 - The number of elements of a dense array.
 - The number of nonzero elements of a sparse array.
 - The size in any given dimension. For example, `zeros(0, 3e9, 'gpuArray')` is not allowed.

Alternatives

You can also create a `gpuArray` object using some MATLAB functions by specifying a `gpuArray` output. The following table lists the available MATLAB functions that can create `gpuArray` objects directly.

<code>eye(___, 'gpuArray')</code>	<code>rand(___, 'gpuArray')</code>
<code>false(___, 'gpuArray')</code>	<code>randi(___, 'gpuArray')</code>
<code>Inf(___, 'gpuArray')</code>	<code>randn(___, 'gpuArray')</code>
<code>NaN(___, 'gpuArray')</code>	<code>gpuArray.colon</code>
<code>ones(___, 'gpuArray')</code>	<code>gpuArray.freqspace</code>

<code>true(___, 'gpuArray')</code>	<code>gpuArray.linspace</code>
<code>zeros(___, 'gpuArray')</code>	<code>gpuArray.logspace</code>
	<code>gpuArray.speye</code>

For class-specific help on the functions with the `gpuArray` prefix, type

```
help gpuArray.functionname
```

where *functionname* is the name of the method. For example, to get help on `colon`, type

```
help gpuArray.colon
```

See Also

`arrayfun` | `existsOnGPU` | `gather` | `gpuDevice` | `gputimeit` | `pagefun` | `reset`

Topics

“Establish Arrays on a GPU” on page 9-3

“Run MATLAB Functions on a GPU” on page 9-11

“Identify and Select a GPU Device” on page 9-22

Introduced in R2010b

gpuDevice

Query or select a GPU device

Description

A GPUDevice object represents a graphic processing unit (GPU) in your computer. You can use the GPU to execute CUDA kernels or MATLAB code.

You can use a GPUDevice object to inspect the properties of your GPU device, reset the GPU device, or wait for your GPU to finish executing a computation. To obtain a GPUDevice object, use the gpuDevice function. You can also select or deselect your GPU device using the gpuDevice function. If you have access to multiple GPUs, use the gpuDevice function to choose a specific GPU device on which to execute your code.

You do not need to use a GPUDevice object to run functions on a GPU. For more information on how to use GPU-enabled functions, see “Run MATLAB Functions on a GPU” on page 9-11.

Creation

Syntax

```
gpuDevice  
D = gpuDevice  
D = gpuDevice(IDX)  
gpuDevice([])
```

Description

gpuDevice displays the properties of the currently selected GPU device. If there is no currently selected device, gpuDevice selects the default device without clearing it. Use this syntax when you want to inspect the properties of your GPU device.

`D = gpuDevice` returns a `GPUDevice` object representing the currently selected device. If there is no currently selected device, `gpuDevice` selects the default device and returns a `GPUDevice` object representing that device without clearing it.

`D = gpuDevice(IDX)` selects the GPU device specified by index `IDX`. If the specified GPU device is not supported, an error occurs. This syntax resets the specified device and clears its memory, even if the device is already currently selected (equivalent to the `reset` function). All workspace variables representing `gpuArray` or `CUDAKernel` variables are now invalid and must be cleared from the workspace or redefined.

`gpuDevice([])`, with an empty argument (as opposed to no argument), deselects the GPU device and clears its memory of `gpuArray` and `CUDAKernel` variables. This syntax leaves no GPU device selected as the current device.

Input Arguments

IDX — Index of the GPU device

integer

Index of the GPU device, specified as an integer in the range 1 to `gpuDeviceCount`.

Example: `gpuDevice(1);`

Data Types: `single` | `double` | `int8` | `int16` | `int32` | `int64` | `uint8` | `uint16` | `uint32` | `uint64`

Properties

Name — Name of the GPU device

character array

Name of the GPU device, specified as a character array. The name assigned to the device is derived from the GPU device model.

Index — Index of the GPU device

integer

Index of the GPU device, specified as an integer in the range 1 to `gpuDeviceCount`. Use this index to select a particular GPU device.

ComputeCapability — Computational capability of the GPU device

character array

Computational capability of the GPU device, specified as a character array. To use the selected GPU device in MATLAB, `ComputeCapability` must meet the required specification in “GPU Support by Release” on page 9-48.

SupportsDouble — Support for double precision

0 | 1

Support for double precision operations, specified as the logical values 0 for false or 1 for true.

DriverVersion — Driver version

scalar

GPU device driver version currently in use, specified as a scalar value. To use the selected GPU device in MATLAB, `DriverVersion` must meet the required specification in “GPU Support by Release” on page 9-48.

ToolkitVersion — CUDA toolkit version

scalar

CUDA toolkit version used by the current release of MATLAB, specified as a scalar value.

MaxThreadsPerBlock — Maximum supported number of threads per block

scalar

Maximum supported number of threads per block during `CUDAKernel` execution, specified as a scalar value.

Example: 1024

MaxShmemPerBlock — Maximum supported amount of shared memory

scalar

Maximum supported amount of shared memory that a thread block can use during `CUDAKernel` execution, specified as a scalar value.

Example: 49152

MaxThreadBlockSize — Maximum size in each dimension for thread block

vector

Maximum size in each dimension for thread block, specified as a vector. Each dimension of a thread block must not exceed these dimensions. Also, the product of the thread block size must not exceed `MaxThreadsPerBlock`.

MaxGridSize — Maximum size of grid of thread blocks

vector

Maximum size of grid of thread blocks, specified as a vector.

SIMDWidth — Number of simultaneously executing threads

scalar

Number of simultaneously executing threads, specified as a scalar value.

TotalMemory — Total memory

scalar

Total memory (in bytes) on the device, specified as a scalar value.

AvailableMemory — Total memory available for data

scalar

Total memory (in bytes) available for data, specified as a scalar value. This property is available only for the currently selected device. This value can differ from the value reported by the NVIDIA System Management Interface due to memory caching.

MultiprocessorCount — Number of streaming multiprocessors

scalar

The number of streaming multiprocessors present on the device, specified as a scalar value.

ClockRateKHz — Peak clock rate

scalar

Peak clock rate of the GPU in kHz, specified as a scalar value.

ComputeMode — Compute mode

character array

The compute mode of the device, specified as one of the following values.

'Default'	The device is not restricted, and multiple applications can use it simultaneously. MATLAB can share the device with other applications, including other MATLAB sessions or workers.
'Exclusive thread' or 'Exclusive process'	Only one application at a time can use the device. While the device is selected in MATLAB, other applications cannot use it, including other MATLAB sessions or workers.
'Prohibited'	The device cannot be used.

GPUOverlapsTransfers — Support for overlapped transfers

0 | 1

Support for overlapped transfers, specified as the logical values 0 or 1.

KernelExecutionTimeout — Timeout for long-running kernels

0 | 1

Timeout for long-running kernels, specified as the logical values 0 or 1. If 1, the operating system places an upper bound on the time allowed for the CUDA kernel to execute. After this time, the CUDA driver times out the kernel and returns an error.

CanMapHostMemory — Support for mapping host memory

0 | 1

Support for mapping host memory into the CUDA address space, specified as the logical values 0 or 1.

DeviceSupported — Supported device

0 | 1

Supported device, specified by the logical values 0 or 1. Not all devices are supported; for example, devices with insufficient ComputeCapability.

DeviceSelected — Currently selected device

0 | 1

Currently selected device, specified by the logical values 0 or 1.

Object Functions

You can identify, select, reset, or wait for a GPU device using the following functions:

```
gpuDeviceCount    Number of GPU devices present
reset             Reset GPU device and clear its memory
wait (GPUDevice) Wait for GPU calculation to complete
```

The following functions are also available:

<code>parallel.gpu.GPUDevice.isAvailable(idx)</code>	Returns true if the GPU specified by index <code>idx</code> is supported and capable of being selected. <code>idx</code> can be an integer or a vector of integers; the default index is the current device.
<code>parallel.gpu.GPUDevice.getDevice(idx)</code>	Returns a <code>GPUDevice</code> object without selecting it.

For a complete list of functions, use the `methods` function on the `GPUDevice` object:

```
methods('parallel.gpu.GPUDevice')
```

You can get help on any of the object functions with the following command:

```
help parallel.gpu.GPUDevice.functionname
```

where *functionname* is the name of the function. For example, to get help on `isAvailable`, type:

```
help parallel.gpu.GPUDevice.isAvailable
```

Examples

Identify and Select a GPU

To determine how many GPU devices are available in your computer, use the `gpuDeviceCount` function.

```
gpuDeviceCount
```

2

When there are multiple devices, the first is the default. You can examine its properties with the `gpuDevice` function to determine if that is the one you want to use.

```
d = gpuDevice
```

```
d =
```

```
  CUDADevice with properties:
```

```
                Name: 'GeForce GTX 1080'  
                Index: 1  
  ComputeCapability: '6.1'  
    SupportsDouble: 1  
    DriverVersion: 10  
    ToolkitVersion: 10  
  MaxThreadsPerBlock: 1024  
    MaxShmemPerBlock: 49152  
  MaxThreadBlockSize: [1024 1024 64]  
    MaxGridSize: [2.1475e+09 65535 65535]  
    SIMDWidth: 32  
    TotalMemory: 8.5899e+09  
    AvailableMemory: 7.0053e+09  
  MultiprocessorCount: 20  
    ClockRateKHz: 1733500  
    ComputeMode: 'Default'  
  GPUOverlapsTransfers: 1  
  KernelExecutionTimeout: 1  
    CanMapHostMemory: 1  
    DeviceSupported: 1  
    DeviceSelected: 1
```

If `d` is the device you want to use, you can proceed. To run computations on the GPU, use `gpuArray` enabled functions. For more information, see “Run MATLAB Functions on a GPU” on page 9-11.

To use another device, call `gpuDevice` with the index of the other device.

```
gpuDevice(2)
```

Query Compute Capabilities

Create an object representing the default GPU device.

```
g = gpuDevice;
```

Query the compute capabilities of all available GPU devices.

```
for ii = 1:gpuDeviceCount
    g = gpuDevice(ii);
    fprintf(1,'Device %i has ComputeCapability %s \n', ...
            g.Index,g.ComputeCapability)
end
```

```
Device 1 has ComputeCapability 3.5
Device 2 has ComputeCapability 2.0
```

Use Multiple GPUs in a Parallel Pool

If you have access to several GPUs, you can perform your calculations on multiple GPUs in parallel using a parallel pool.

Start a parallel pool with as many workers as GPUs. To determine the number of GPUs available, use the `gpuDeviceCount` function. By default, MATLAB assigns a different GPU to each worker for best performance.

```
parpool('local',gpuDeviceCount);
```

To identify which GPU each worker is using, call `gpuDevice` inside an `spmd` block. The `spmd` block runs `gpuDevice` on every worker.

```
spmd
    gpuDevice
end
```

Use parallel language features, such as `parfor` or `parfeval`, to distribute your computations to workers in the parallel pool. If you use `gpuArray` enabled functions in your computations, these functions run on the GPU of the worker. For more information, see “Run MATLAB Functions on a GPU” on page 9-11. For an example, see “Run MATLAB Functions on Multiple GPUs”.

When you are done with your computations, shut down the parallel pool. You can use the `gcp` function to obtain the current parallel pool.

```
delete(gcp('nocreate'));
```

If you want to use a different choice of GPUs, then can use `gpuDevice` to select a particular GPU on each worker. Define an array, for example `gpuIndices`, that contains the indices of the GPUs to activate on each worker. Then, start a parallel pool with as many workers as GPUs to select, and use an `spmd` block to run `gpuDevice` on each worker. The `labindex` function identifies each worker. Use this function to associate a worker with a GPU index.

```
gpuIndices = [1 3];  
parpool(numel(gpuIndices));  
spmd  
    gpuDevice(gpuIndices(labindex));  
end
```

As a best practice, and for best performance, assign a different GPU to each worker.

See Also

[GPUDeviceManager](#) | [arrayfun](#) | [gpuArray](#) | [gpuDeviceCount](#) | [reset](#) | [wait](#) ([GPUDevice](#))

Topics

“Identify and Select a GPU Device” on page 9-22
“Run MATLAB Functions on a GPU” on page 9-11
“Run MATLAB Functions on Multiple GPUs”
“GPU Support by Release” on page 9-48

External Websites

Deep Learning with GPUs and MATLAB

Introduced in R2010b

GPUDeviceManager

Manager for GPU Devices

Constructor

`parallel.gpu.GPUDeviceManager.instance`

Description

`parallel.gpu.GPUDeviceManager` provides events that indicate when a GPU device has been selected or deselected. These events also fire when a GPU device is reset. There is only a single instance of the `parallel.gpu.GPUDeviceManager` available in a given MATLAB session, and it is obtained using the method `parallel.gpu.GPUDeviceManager.instance`.

Events

Events of the class include the following:

Event Name	Description
DeviceSelected	Fired after a GPU device is selected.
DeviceDeselecting	Fired just before a GPU device is deselected.

Properties

A `GPUDeviceManager` object has one property:

Property Name	Description
SelectedDevice	Contains the currently selected GPU Device.

Methods

Methods of the class include the following:

Method Name	Description
getDeviceCount	Returns the number of GPU devices available.
selectDevice	Selects a GPU device.

See Also

gpuDevice, gpuDeviceCount, gpuArray

Introduced in R2016a

mxGPUArray

Type for MATLAB `gpuArray`

Description

`mxGPUArray` is an opaque C language type that allows a MEX function access to the elements in a MATLAB `gpuArray`. Using the `mxGPU` API, you can perform calculations on a MATLAB `gpuArray`, and return `gpuArray` results to MATLAB.

All MEX functions receive inputs and pass outputs as `mxArrays`. A `gpuArray` in MATLAB is a special kind of `mxArray` that represents an array stored on the GPU. In your MEX function, you use `mxGPUArray` objects to access an array stored on the GPU: these objects correspond to MATLAB `gpuArrays`.

The `mxGPU` API contains functions that manipulate `mxGPUArray` objects. These functions allow you to extract `mxGPUArrays` from input `mxArrays`, to wrap output `mxGPUArrays` as `mxArrays` for return to MATLAB, to determine the characteristics of the arrays, and to get pointers to the underlying elements. You can perform calculations by passing the pointers to CUDA functions that you write or that are available in external libraries.

The basic structure of a GPU MEX function is:

- 1 Call `mxInitGPU` to initialize MathWorks GPU library.
- 2 Determine which `mxArray` inputs contain GPU data.
- 3 Create `mxGPUArray` objects from the input `mxArray` arguments, and get pointers to the input elements on the device.
- 4 Create `mxGPUArray` objects to hold the outputs, and get the pointers to the output elements on the device.
- 5 Call a CUDA function, passing it the device pointers.
- 6 Wrap the output `mxGPUArray` as an `mxArray` for return to MATLAB.
- 7 Destroy the `mxGPUArray` objects you created.

The header file that contains this type is `mxGPUArray.h`. You include it with the line:

```
#include "gpu/mxGPUArray.h"
```

See Also

gpuArray, mxArray

Introduced in R2013a

parallel.Cluster

Access cluster properties and behaviors

Constructors

parcluster

getCurrentCluster (in the workspace of the MATLAB worker)

Container Hierarchy

Parent	None
Children	parallel.Job, parallel.Pool

Description

A parallel.Cluster object provides access to a cluster, which controls the job queue, and distributes tasks to workers for execution.

Types

The two categories of clusters are the MATLAB Job Scheduler and common job scheduler (CJS). The MATLAB Job Scheduler is available in the MATLAB Parallel Server. The CJS clusters encompass all other types, including the local, generic, and third-party schedulers.

Use MJSComputeCloud objects to interact with MATLAB Parallel Server for Amazon EC2[®] clusters.

The following table describes the available types of cluster objects.

Cluster Type	Description
<code>parallel.cluster.MJS</code>	Interact with MATLAB Job Scheduler cluster on-premises
<code>parallel.cluster.MJSComputeCloud</code>	Interact with MATLAB Parallel Server for Amazon EC2 cluster
<code>parallel.cluster.Local</code>	Interact with CJS cluster running locally on client machine
<code>parallel.cluster.HPCServer</code>	Interact with CJS cluster running Windows Microsoft HPC Server
<code>parallel.cluster.LSF</code>	Interact with CJS cluster running Platform LSF
<code>parallel.cluster.PBSPro</code>	Interact with CJS cluster running Altair PBS Pro
<code>parallel.cluster.Torque</code>	Interact with CJS cluster running TORQUE
<code>parallel.cluster.Slurm</code>	Interact with CJS cluster running Slurm
<code>parallel.cluster.Generic</code>	Interact with CJS cluster using the generic interface

Methods

Common to All Cluster Types

<code>batch</code>	Run MATLAB script or function on worker
<code>createCommunicatingJob</code>	Create communicating job on cluster
<code>createJob</code>	Create independent job on cluster
<code>findJob</code>	Find job objects stored in cluster
<code>isequal</code>	True if clusters have same property values
<code>parpool</code>	Create parallel pool on cluster
<code>saveAsProfile</code>	Save cluster properties to specified profile
<code>saveProfile</code>	Save modified cluster properties to its current profile

MATLAB Job Scheduler

changePassword	Prompt user to change MATLAB Job Scheduler password
demote	Demote job in cluster queue
logout	Log out of MATLAB Job Scheduler cluster
pause	Pause MATLAB Job Scheduler queue
promote	Promote job in MATLAB Job Scheduler cluster queue
resume	Resume processing queue in MATLAB Job Scheduler

MJSComputeCloud

shutdown	Shut down cloud cluster
start	Start cloud cluster
wait (cluster)	Wait for cloud cluster to change state

HPC Server, PBS Pro, LSF, TORQUE, Slurm, and Local Clusters

getDebugLog	Read output messages from job run in CJS cluster
-------------	--

Generic

getDebugLog	Read output messages from job run in CJS cluster
getJobClusterData	Get specific user data for job on generic cluster
getJobFolder	Folder on client where jobs are stored
getJobFolderOnCluster	Folder on cluster where jobs are stored
getLogLocation	Log location for job or task
setJobClusterData	Set specific user data for job on generic cluster

Properties

Common to All Cluster Types

The following properties are common to all cluster object types.

Property	Description
ClusterMatlabRoot	Specifies path to MATLAB for workers to use
Host	Host name of the cluster head node
JobStorageLocation	Location where cluster stores job and task information
Jobs	List of jobs contained in this cluster
LicenseNumber	License number to use when running jobs with this cluster
Modified	True if any properties in this cluster have been modified
NumThreads	Number of computational threads for workers
NumWorkers	Number of workers available for this cluster
OperatingSystem	Operating system of nodes used by cluster
Profile	Profile used to build this cluster
RequiresOnlineLicensing	True if the cluster is using online licensing
Type	Type of this cluster
UserData	Information associated with cluster object within client session

MATLAB Job Scheduler

MATLAB Job Scheduler cluster objects have the following properties in addition to the common properties:

Property	Description
AllHostAddresses	IP addresses of the cluster host
BusyWorkers	Workers currently running tasks
IdleWorkers	Workers currently available for running tasks
HasSecureCommunication	True if cluster is using secure communication
Name	Name of this cluster
NumBusyWorkers	Number of workers currently running tasks
NumIdleWorkers	Number of workers available for running tasks
PromptForPassword	True if system should prompt for password when authenticating user
SecurityLevel	Degree of security applied to cluster and its jobs. For descriptions of security levels, see "Set MATLAB Job Scheduler Cluster Security" (MATLAB Parallel Server).
State	Current state of cluster
Username	User accessing cluster

MJSComputeCloud

MJSComputeCloud cluster objects have the following properties in addition to the common properties:

Property	Description
BusyWorkers	Workers currently running tasks
Certificate	Cluster SSL certificate
HasSecureCommunication	True if cluster is using secure communication
Identifier	Unique cluster identifier
IdleWorkers	Workers currently available for running tasks

Property	Description
MatlabVersion	Version of MATLAB running on the workers
MaxNumWorkers	<p>Maximum number of workers this cluster can use.</p> <ul style="list-style-type: none"> • When you use a cluster with automatic resizing, workers are added automatically up to this maximum value as necessary. For more information on automatic resizing, see Resize Clusters Automatically. • When you use a cluster without automatic resizing, this value is the number of workers when you started the cluster.
Name	Name of this cluster
NumBusyWorkers	Number of workers currently running tasks
NumIdleWorkers	Number of workers available for running tasks
NumWorkersRequested	Number of workers requested for this cluster. The cluster adds or removes workers as soon as possible to reach this number.
ShutdownAt	Shutdown time or event
State	Current state of cluster
Username	User accessing cluster

Local

Local cluster objects have no editable properties beyond the properties common to all clusters.

HPC Server

HPC Server cluster objects have the following properties in addition to the common properties:

Property	Description
ClusterVersion	Version of Microsoft Windows HPC Server running on the cluster
HasSharedFilesystem	Specify whether client and cluster nodes share JobStorageLocation
JobDescriptionFile	Name of XML job description file to use when creating jobs
JobTemplate	Name of job template to use for jobs submitted to HPC Server
Name	Name of this cluster
UseSOAJobSubmission	Allow service-oriented architecture (SOA) submission on HPC Server

PBS Pro and TORQUE

PBS Pro and TORQUE cluster objects have the following properties in addition to the common properties:

Property	Description
CommunicatingJobWrapper	Script that cluster runs to start workers
RcpCommand	Command to copy files to and from client
ResourceTemplate	Specify qsub options to request resources during job submission
RshCommand	Remote execution command used on worker nodes during communicating job
HasSharedFilesystem	Specify whether client and cluster nodes share JobStorageLocation
SubmitArguments	Specify additional arguments to use when submitting jobs

LSF

LSF cluster objects have the following properties in addition to the common properties:

Property	Description
ClusterName	Name of Platform LSF cluster
CommunicatingJobWrapper	Script that the cluster runs to start workers
HasSharedFilesystem	Specify whether client and cluster nodes share JobStorageLocation
ResourceTemplate	Specify bsub options to request resources during job submission
SubmitArguments	Specify additional arguments to use when submitting jobs

Slurm

Slurm cluster objects have the following properties in addition to the common properties:

Property	Description
ClusterName	Name of the Slurm cluster
CommunicatingJobWrapper	Script that the cluster runs to start workers
ResourceTemplate	Specify sbatch options to request resources during job submission
SubmitArguments	Specify additional arguments to use when submitting jobs

Generic

If you create a generic cluster object from an R2017a or later profile, you have the following properties in addition to the common properties:

Property	Description
AdditionalProperties	Additional properties for integration scripts
HasSharedFilesystem	Specify whether client and cluster nodes share JobStorageLocation
IntegrationScriptsLocation	Folder containing scheduler integration scripts

If you create a generic cluster object from an R2016b or earlier profile, you have the following properties in addition to the common properties:

Property	Description
CancelJobFcn	Function to run when cancelling job
CancelTaskFcn	Function to run when cancelling task
CommunicatingSubmitFcn	Function to run when submitting communicating job
DeleteJobFcn	Function to run when deleting job
DeleteTaskFcn	Function to run when deleting task
GetJobStateFcn	Function to run when querying job state
HasSharedFilesystem	Specify whether client and cluster nodes share JobStorageLocation
IndependentSubmitFcn	Function to run when submitting independent job

Help

For further help on cluster objects, including links to help for specific cluster types and object properties, type:

```
help parallel.Cluster
```

See Also

parallel.Job, parallel.Task, parallel.Worker, parallel.Pool,
parallel.cluster.Hadoop

Introduced in R2012a

parallel.cluster.Hadoop

Hadoop cluster for mapreducer, mapreduce and tall arrays

Constructors

`parallel.cluster.Hadoop`

Description

A `parallel.cluster.Hadoop` object provides access to a cluster for configuring mapreducer, mapreduce, and tall arrays.

Properties

A `parallel.cluster.Hadoop` object has the following properties.

Property	Description
<code>AdditionalPaths</code>	Paths to be added to MATLAB command search path on workers
<code>AttachedFiles</code>	Files transferred to the workers during a <code>mapreduce</code> call
<code>AutoAttachFiles</code>	Specifies whether automatically attach files
<code>ClusterMatlabRoot</code>	Specifies path to MATLAB for workers to use
<code>HadoopConfigurationFile</code>	Application configuration file to be given to Hadoop
<code>HadoopInstallFolder</code>	Installation location of Hadoop on the local machine
<code>HadoopProperties</code>	Map of name-value property pairs to be given to Hadoop

Property	Description
LicenseNumber	License number to use with online licensing
RequiresOnlineLicensing	Specify whether cluster uses online licensing
SparkInstallFolder	Installation location of Spark on the local machine
SparkProperties	Map of name-value property pairs to be given to Spark

`HadoopProperties` allows you to override configuration properties for Hadoop. See the list of properties in the Hadoop documentation.

The `SparkInstallFolder` is by default set to the `SPARK_HOME` environment variable. This is required for tall array evaluation on Hadoop (but not for mapreduce). For a correctly configured cluster, you only need to set the installation folder.

`SparkProperties` allows you to override configuration properties for Spark. See the list of properties in the Spark documentation.

Help

For further help, type:

```
help parallel.cluster.Hadoop
```

Specify Memory Properties

Spark enabled Hadoop clusters place limits on how much memory is available. You must adjust these limits to support your workflow.

Size of Data to Gather

The amount of data gathered to the client is limited by the Spark properties:

- `spark.driver.memory`
- `spark.executor.memory`

The amount of data to gather from a single Spark task must fit in these properties. A single Spark task processes one block of data from HDFS, which is 128 MB of data by default. If you gather a tall array containing most of the original data, you must ensure these properties are set to fit.

If these properties are set too small, you see an error like the following.

```
Error using tall/gather (line 50)
Out of memory; unable to gather a partition of size 300m from Spark.
Adjust the values of the Spark properties spark.driver.memory and
spark.executor.memory to fit this partition.
```

The error message also specifies the property settings you need.

Adjust the properties either in the default settings of the cluster or directly in MATLAB. To adjust the properties in MATLAB, add name-value pairs to the `SparkProperties` property of the cluster. For example:

```
cluster = parallel.cluster.Hadoop;
cluster.SparkProperties('spark.driver.memory') = '2048m';
cluster.SparkProperties('spark.executor.memory') = '2048m';
mapreducer(cluster);
```

Specify Working Memory Size for a MATLAB Worker

The amount of working memory for a MATLAB Worker is limited by the Spark property:

- `spark.yarn.executor.memoryOverhead`

By default, this is set to 2.5 GB. You typically need to increase this if you use `arrayfun`, `cellfun`, or custom datastores to generate large amounts of data in one go. It is advisable to increase this if you come across lost or crashed Spark Executor processes.

You can adjust these properties either in the default settings of the cluster or directly in MATLAB. To adjust the properties in MATLAB, add name-value pairs to the `SparkProperties` property of the cluster. For example:

```
cluster = parallel.cluster.Hadoop;
cluster.SparkProperties('spark.yarn.executor.memoryOverhead') = '4096m';
mapreducer(cluster);
```

See Also

`parallel.Cluster`, `parallel.Pool`

See Also

Topics

“Use Tall Arrays on a Spark Enabled Hadoop Cluster” on page 6-65

“Run mapreduce on a Hadoop Cluster” on page 6-73

Introduced in R2014b

Future

Request function execution on parallel pool workers or MATLAB client

Description

A `Future` object represents a function to be executed on parallel pool workers or the MATLAB client.

Creation

There are several ways to create a `Future` object:

- Specify a function to be executed on a worker in a parallel pool using `parfeval`. The `parfeval` function creates a `FevalFuture` object to represent the function execution and hold the results. To create multiple `FevalFutures`, call `parfeval` multiple times; for example, you can create a vector of `FevalFutures` in a `for`-loop.
- Specify a function to be executed on every worker in a parallel pool using `parfevalOnAll`. The `parfevalOnAll` function creates a `FevalOnAllFuture` object to represent the function execution and hold the results.
- Specify a function to be executed on the MATLAB client after all `Future` objects complete using `afterAll`. The `afterAll` function creates an `AfterAllFuture` object to represent the function execution and hold the results.
- Specify a function to be executed on the MATLAB client after each `Future` object complete using `afterEach`. The `afterEach` function creates an `AfterEachFuture` object to represent the function execution and hold the results.

In summary, the following table describes the available types of future objects:

Future Object	Description
<code>FevalFuture</code>	Single <code>parfeval</code> Future instance
<code>FevalOnAllFuture</code>	<code>parfevalOnAll</code> Future instance
<code>AfterAllFuture</code>	<code>afterAll</code> Future instance

Future Object	Description
AfterEachFuture	afterEach Future instance

Future objects are local objects and can be accessed only in the MATLAB session that created it.

Properties

General Options

CreateDateTime — Date and time when this future was created

`datetime`

This property is read-only.

Date and time when this future was created, specified as a `datetime` object.

Data Types: `datetime`

Error — Error information

`exception`

This property is read-only.

Error information, specified as an exception. If the Future completes with no error, then this field is empty.

FinishDateTime — Date and time when this future finished running

`datetime`

This property is read-only.

Date and time when this future finished running, specified as a `datetime` object.

Data Types: `datetime`

Function — Function to evaluate

`function_handle`

This property is read-only.

Function to evaluate, specified as a function handle.

Example: @rand

Data Types: function_handle

ID — Numeric identifier for the future

integer

This property is read-only.

Numeric identifier for the future, specified as an integer.

Data Types: double

InputArguments — Input arguments to function

cell array

This property is read-only.

Input arguments to the function to execute, specified as a cell array.

Example: {[1]}

Example: {[1,2], [2,1]}

Data Types: cell

NumOutputArguments — Number of arguments returned by function

integer

This property is read-only.

Number of arguments returned by the function to execute, specified as an integer.

Data Types: double

OutputArguments — Output arguments from running function

cell array

This property is read-only.

Output arguments, specified as a cell array of results from the running function after it finishes execution. If the Future completes with errors, this field is empty. To see the error, check the Error property.

Example: {[3.14]}

Data Types: cell

StartDateTime — Date and time when this future started running

datetime

This property is read-only.

Date and time when this future started running, specified as a datetime object.

Data Types: datetime

State — Current state of future

'pending' | 'queued' | 'running' | 'finished' | 'failed' | 'unavailable'

This property is read-only.

Current state of the future, specified as one of these values: 'pending', 'queued', 'running', 'finished', 'failed', or 'unavailable'.

Data Types: char

FevalFuture Options

Diary — Text produced by execution of function

character array

This property is read-only.

Text produced by execution of function, specified as a char array.

Data Types: char

Parent — Queue of Future objects that contains the future

FevalQueue

This property is read-only.

Queue of Future objects that contains this Future, specified as a FevalQueue. Check this queue to identify the number of Future objects running or queued.

Data Types: FevalQueue

Read — Indication if outputs have been read

logical

This property is read-only.

Indication if outputs have been read by `fetchNext` or `fetchOutputs`, specified as a logical.

Data Types: logical

FevalOnAllFuture Options

Diary — Text produced by execution of function

cell array of character arrays

This property is read-only.

Text produced by execution of the function, specified as a cell array of character arrays that contains the text for each worker.

Data Types: cell

Parent — Queue of Future objects that contains the future

FevalQueue

This property is read-only.

Queue of Future objects that contains this Future, specified as a FevalQueue. Check this queue to identify the number of Future objects running or queued.

Data Types: FevalQueue

Object Functions

General Functions

- | | |
|---------------------------|---|
| <code>afterAll</code> | Specify a function to invoke after all parallel.Futures complete |
| <code>afterEach</code> | Specify a function to invoke after each parallel.Future completes |
| <code>cancel</code> | Cancel queued or running future |
| <code>fetchOutputs</code> | Retrieve all output arguments from Future |
| <code>isequal</code> | True if futures have same ID |

`wait` Wait for futures to complete

FevalFuture Only

`fetchNext` Retrieve next available unread FevalFuture outputs

Examples

Combine `afterEach` and `afterAll`

You can combine `afterEach` and `afterAll` to automatically invoke more functions on the results of futures. Both `afterEach` and `afterAll` generate future variables that can be used again in `afterEach` and `afterAll`.

Use `parfeval` to compute random vectors in the workers. With default preferences, `parfeval` creates a `parpool` automatically if there is not one already created.

```
for idx= 1:10
    f(idx) = parfeval(@rand, 1, 1000, 1);
end
```

```
Starting parallel pool (parpool) using the 'local' profile ...
connected to 8 workers.
```

Compute the largest element in each of those vectors when they become ready. `afterEach` executes the function handle on the output of each future when they become ready and creates another future to hold the results.

```
maxFuture = afterEach(f, @(r) max(r), 1);
```

To compute the minimum value among them, call `afterAll` on this new future. `afterAll` executes a function on the combined output arguments of all the futures after they all complete. In this case, `afterAll` executes the function `min` on the outputs of `maxFuture` after completing and creates another future to hold the result.

```
minFuture = afterAll(maxFuture, @(r) min(r), 1);
```

You can fetch the result using `fetchOutputs`. `fetchOutput` waits until the future completes to gather the results.

```
fetchOutputs(minFuture)
```

```
ans = 0.9973
```

You can check the result of `afterEach` by calling `fetchOutputs` on its future variable.

```
fetchOutputs(maxFuture)
```

```
ans = 10×1
```

```
0.9996
```

```
0.9989
```

```
0.9994
```

```
0.9973
```

```
1.0000
```

```
1.0000
```

```
0.9989
```

```
0.9994
```

```
0.9998
```

```
0.9999
```

See Also

`afterAll` | `afterEach` | `parallel.Pool` | `parfeval` | `parfevalOnAll`

Introduced in R2013b

parallel.gpu.RandStream

Random number stream on a GPU

Description

Use `parallel.gpu.RandStream` to control the global GPU random number stream and create multiple independent streams on the GPU. When you generate random numbers on a GPU, the numbers are drawn from the GPU random number stream. This stream is different from the random stream of the client MATLAB session on the CPU.

To create random numbers on the GPU, use the random number generator functions `rand`, `randi`, and `randn` with `gpuArrays`. By default, these functions draw numbers from the global GPU random number stream. To use a different stream, follow the syntaxes described in the `RandStream` object functions `rand (RandStream)`, `randi (RandStream)`, and `randn (RandStream)`. If you use a GPU random number stream, the results are returned as a `gpuArray`.

Creation

Use the following syntaxes to create a single `parallel.gpu.RandStream` object. If you want to create multiple independent streams simultaneously, use the `parallel.gpu.RandStream.create` function.

Syntax

```
s = parallel.gpu.RandStream('gentype')  
s = parallel.gpu.RandStream('gentype',Name,Value)
```

Description

`s = parallel.gpu.RandStream('gentype')` creates a random number stream that uses the uniform pseudorandom number generator algorithm specified by `'gentype'`.

`s = parallel.gpu.RandStream('gentype', Name, Value)` also specifies one or more optional `Name`, `Value` pairs to control properties of the stream.

Input Arguments

'gentype' — Random number generator algorithm

character vector | string

Random number generator algorithm, specified as a character vector or string for any valid random number generator. Three random number generator algorithms are supported on the GPU.

Keyword	Generator	Multiple Stream and Substream Support	Approximate Period in Full Precision
'Threefry' or 'Threefry4x64_20'	Threefry 4x64 generator with 20 rounds	Yes	2^{514} (2^{256} streams of length 2^{258})
'Philox' or 'Philox4x32_10'	Philox 4x32 generator with 10 rounds	Yes	2^{193} (2^{64} streams of length 2^{129})
'CombRecursive' or 'mrg32k3a'	Combined multiple recursive generator	Yes	2^{191} (2^{63} streams of length 2^{127})

For more information on the differences between generating random numbers on the GPU and CPU, see “Random Number Streams on a GPU” on page 9-7.

Name-Value Pair Arguments

Specify optional comma-separated pairs of `Name`, `Value` arguments. `Name` is the argument name and `Value` is the corresponding value. `Name` must appear inside quotes. You can specify several name and value pair arguments in any order as `Name1, Value1, . . . , NameN, ValueN`.

Seed — Random number seed

0 (default) | nonnegative integer | 'shuffle'

Random number seed, specified as the comma-separated pair consisting of 'Seed' and a nonnegative integer or as the string or character vector 'shuffle'. The seed specifies the starting point for the algorithm to generate random numbers. Specify 'Seed' as an

integer when you want reproducible results. Specifying 'Seed' as 'shuffle' seeds the generator based on the current time.

NormalTransform — Normal transformation algorithm

'BoxMuller' | 'Inversion'

Transformation algorithm for normally distributed random numbers generated using the `randn` (`RandStream`), specified as the comma-separated pair 'NormalTransform' and the algorithm names 'BoxMuller' or 'Inversion'. The 'BoxMuller' algorithm is supported for the 'Threefry' and 'Philox' generators. The 'Inversion' generator is supported for the 'CombRecursive' generator. No other transformation algorithms are supported on the GPU.

Properties

Type — Random number generator algorithm

'Threefry4x64_20' | 'Philox4x32_10' | 'MRG32K3A'

This property is read-only.

Generator algorithm used by the stream.

Data Types: char

Seed — Random number seed

nonnegative integer

This property is read-only.

Seed value used to create the stream

NumStreams — Number of Streams

nonnegative integer

This property is read-only.

Number of streams in the group in which the current stream was created.

StreamIndex — Stream Index

nonnegative integer

Index of the current stream from among the group of streams with which it was created.

State — Current state

vector

Current state of the random number stream. The internal state determines the sequence of random numbers produced by the random number stream `s`. The size of this state vector depends on the generator chosen.

Saving and restoring the internal state of the generator with the `State` property allows you to reproduce a sequence of random numbers. When you set this property, the value, you assign to `s.State` must be a value read from `s.State` previously. Use `reset` to return a stream to a predictable state without having previously read from the `State` property.

NormalTransform — Normal transformation algorithm

'BoxMuller' | 'Inversion'

Transformation algorithm used to generate normally distributed pseudorandom values using `randn`.

Data Types: `char`

Antithetic — Antithetic values

false or 0 (default)

This property is read-only.

Logical value indicating whether `S` generates antithetic pseudorandom values, that is, the usual values subtracted from 1 for uniform values. You cannot set this property.

Data Types: `logical`

FullPrecision — Full precision generation

true or 1 (default)

This property is read-only.

Logical value indicating whether the random number stream generates values using its full precision. Two random numbers are consumed to ensure all bits of a double are set. You cannot modify this property.

Data Types: `logical`

Object Functions

<code>parallel.gpu.RandStream.create</code>	Create independent random number streams on a GPU
<code>parallel.gpu.RandStream.list</code>	Random number generator algorithms on the GPU
<code>parallel.gpu.RandStream.getGlobalStream</code>	Current global GPU random number stream
<code>parallel.gpu.RandStream.setGlobalStream</code>	Set GPU global random number stream
<code>reset (RandStream)</code>	Reset random number stream
<code>rand (RandStream)</code>	Uniformly distributed random numbers
<code>randi (RandStream)</code>	Uniformly distributed pseudorandom integers
<code>randn (RandStream)</code>	Normally distributed pseudorandom numbers
<code>randperm (RandStream)</code>	Random permutation

Examples

Change the Global GPU Stream

You can change the global random number stream on the GPU. First, define the random number stream that you want to set as the new global stream.

```
newStr = parallel.gpu.RandStream('Philox')
newStr =
```

```
Philox4x32_10 random stream on the GPU
      Seed: 0
  NormalTransform: BoxMuller
```

Next, set this new stream to be the global stream.

```
parallel.gpu.RandStream.setGlobalStream(newStr);
```

Check that `newStr` is now the current global stream.

```
newStr
newStr =
```

```
Philox4x32_10 random stream on the GPU (current global stream)
      Seed: 0
      NormalTransform: BoxMuller
```

On a GPU, the functions `rand`, `randi`, and `randn` now draw random numbers from the new global stream using the 'Philox' generator algorithm.

Match the GPU and CPU Random Number Streams

If you have applications that require generating the same random numbers on the GPU and the CPU, you can set the streams to match. Create matching streams on both the GPU and CPU, and set them as the global stream in each case.

```
stCPU = RandStream('Threefry','Seed',0,'NormalTransform','Inversion');
stGPU = parallel.gpu.RandStream('Threefry','Seed',0,'NormalTransform','Inversion');
```

Only the 'Inversion' normal transformation algorithm is available on both the GPU and CPU.

Set these streams to be the global streams on the CPU and GPU, respectively.

```
RandStream.setGlobalStream(stCPU);
parallel.gpu.RandStream.setGlobalStream(stGPU);
```

Calling `rand` and `randn` now produces the same sets of numbers on both the GPU and the client MATLAB session.

```
rC = rand(1,10)
rG = rand(1,10, 'gpuArray')
```

```
rC =
    0.1726    0.9207    0.8108    0.7169    0.8697    0.7920    0.4159    0.6503    0.1726
```

```
rG =
    0.1726    0.9207    0.8108    0.7169    0.8697    0.7920    0.4159    0.6503    0.1726
```

```
rnC = randn(1,10)
rnG = randn(1,10, 'gpuArray')
```

```
rnC =
   -0.9438    1.4095    0.8807    0.5736    1.1250    0.8133   -0.2124    0.3862   -1.1250
```

```
rnG =  
  -0.9438    1.4095    0.8807    0.5736    1.1250    0.8133   -0.2124    0.3862   -1
```

See Also

RandStream | gpurng

Topics

“Random Number Streams on a GPU” on page 9-7

Introduced in R2011b

parallel.Job

Access job properties and behaviors

Constructors

`createCommunicatingJob`, `createJob`, `findJob`, `recreate`
`getCurrentJob` (in the workspace of the MATLAB worker)

Container Hierarchy

Parent	<code>parallel.Cluster</code>
Children	<code>parallel.Task</code>

Description

A `parallel.Job` object provides access to a job, which you create, define, and submit for execution.

Types

The following table describes the available types of job objects. The job type is determined by the type of cluster, and whether the tasks must communicate with each other during execution.

Job Type	Description
<code>parallel.job.MJSIndependentJob</code>	Job of independent tasks on MATLAB Job Scheduler cluster
<code>parallel.job.MJSCommunicatingJob</code>	Job of communicating tasks on MATLAB Job Scheduler cluster

Job Type	Description
parallel.job.CJSIndependentJob	Job of independent tasks on CJS cluster
parallel.job.CJSCommunicatingJob	Job of communicating tasks on CJS cluster

Methods

All job type objects have the same methods, described in the following table.

cancel	Cancel job or task
createTask	Create new task in job
delete	Remove job or task object from cluster and memory
diary	Display or save Command Window text of batch job
fetchOutputs (Job)	Retrieve output arguments from all tasks in job
findTask	Task objects belonging to job object
listAutoAttachedFiles	List of files automatically attached to job, task, or parallel pool
load	Load workspace variables from batch job
recreate	Create new job from existing job
submit	Queue job in scheduler
wait	Wait for job to change state

Properties

Common to All Job Types

The following properties are common to all job object types.

Property	Description
AdditionalPaths	Folders to add to MATLAB search path of workers
AttachedFiles	Files and folders that are sent to workers

Property	Description
AutoAddClientPath	Specifies whether user-added-entries on the client's path are automatically added to each worker's path
AutoAttachFiles	Specifies if dependent code files are automatically sent to workers
CreateDateTime	Date and time when the job is created
EnvironmentVariables	Names of environment variables that are sent to the workers
FinishDateTime	Date and time when the job finishes running
ID	Job's numeric identifier
JobData	Information made available to all workers for job's tasks
Name	Name of job
Parent	Cluster object containing this job
StartDateTime	Date and time when the job starts running
State	State of job: 'pending', 'queued', 'running', 'finished', or 'failed'
SubmitDateTime	Date and time when the job is submitted to the queue
Tag	Label associated with job
Tasks	Array of task objects contained in job
Type	Job type: 'independent', 'pool', or 'spmd'
UserData	Information associated with job object
Username	Name of user who owns job

MATLAB Job Scheduler Jobs

MATLAB Job Scheduler independent job objects and MATLAB Job Scheduler communicating job objects have the following properties in addition to the common properties:

Property	Description
AuthorizedUsers	Users authorized to access job
FinishedFcn	Callback function executed on client when this job finishes
NumWorkersRange	Minimum and maximum limits for number of workers to run job
QueuedFcn	Callback function executed on client when this job is submitted to queue
RestartWorker	True if workers are restarted before evaluating first task for this job
RunningFcn	Callback function executed on client when this job starts running
Timeout	Time limit, in seconds, to complete job

CJS Jobs

CJS independent job objects do not have any properties beyond the properties common to all job types.

CJS communicating job objects have the following properties in addition to the common properties:

Property	Description
NumWorkersRange	Minimum and maximum limits for number of workers to run job

Help

To get further help on a particular type of parallel.Job object, including a list of links to help for its properties, type `help parallel.job.<job-type>`. For example:

```
help parallel.job.MJSIndependentJob
```

See Also

`parallel.Cluster`, `parallel.Task`, `parallel.Worker`

Introduced in R2012a

parallel.Pool

Access parallel pool

Constructors

parpool, gcp

Description

A parallel.Pool object provides access to a parallel pool running on a cluster.

Methods

A parallel pool object has the following methods.

addAttachedFiles	Attach files or folders to parallel pool
delete (Pool)	Shut down parallel pool
listAutoAttachedFiles	List of files automatically attached to job, task, or parallel pool
parfeval	Execute function asynchronously on parallel pool worker
parfevalOnAll	Execute function asynchronously on all workers in parallel pool
ticBytes	Start counting bytes transferred within parallel pool
tocBytes	Read how many bytes have been transferred since calling ticBytes
updateAttachedFiles	Update attached files or folders on parallel pool

Properties

A parallel pool object has the following properties.

Property	Description
AttachedFiles	Files and folders that are sent to workers
Cluster	Cluster on which the parallel pool is running
Connected	False if the parallel pool has shut down
FevalQueue	Queue of FevalFutures to run on the parallel pool
IdleTimeout	Time duration in minutes before idle parallel pool will shut down
NumWorkers	Number of workers comprising the parallel pool
SpmEnabled	Indication if pool can run SPMD code

Help

To get further help on `parallel.Pool` objects, including a list of links to help for specific properties, type:

```
help parallel.Pool
```

See Also

`parallel.Cluster`, `parallel.Future`

See Also

Topics

“Run Code on Parallel Pools” on page 2-71

Introduced in R2013b

DataQueue

Class that enables sending and listening for data between client and workers

Description

A data queue enables sending data or messages from workers back to the client in a parallel pool while a computation is carried out. For example, you can get intermediate values and an indication of the progress of the computation.

To send data from a parallel pool worker back to the client, first construct a `DataQueue` in the client. Pass this `DataQueue` into a `parfor`-loop or other parallel language construct, such as `spmd`. From the workers, call `send` to send data back to the client. At the client, register a function to be called each time data is received by using `afterEach`.

- You can call `send` from the process that calls the constructor, if required.
- You can construct the queue on the workers and send it back to the client to enable communication in the reverse direction. However, you cannot send a queue from one worker to another. Use `spmd`, `labSend`, or `labReceive` instead.
- Unlike all other handle objects, `DataQueue` instances do remain connected when they are sent to workers.

Creation

Syntax

```
q = parallel.pool.DataQueue
```

Description

`q = parallel.pool.DataQueue` takes no arguments and returns an object that can be used to send or listen for messages (or data) from different workers. You call the constructor only in the process where you want to receive the data. In the usual workflow,

the workers should not be calling the constructor, but should be handed an existing `DataQueue` instance instead.

Properties

QueueLength — Number of items currently held on the queue

zero or positive integer

Dependent property on the queue that indicates how many items of data are waiting to be removed from the queue.

```
q = parallel.pool.DataQueue;
% No messages in queue because nothing has been sent.
q.QueueLength

ans =

    0

q.send('sending a message')
% Now QueueLength = 1 because one message has been sent.
q.QueueLength

ans =

    1

% Add a callback to process the queue.
listener = q.afterEach(@disp);

sending a message

% Now QueueLength = 0 because there are no more pending messages.
q.QueueLength

ans =

    0

% Data sent now is immediately processed by the callback so that QueueLength remains 0
q.send('sending message 2')
q.QueueLength

sending message 2
```

```

ans =

    0

% Deleting all callback listeners causes messages to build up in the queue again.
delete(listener)
q.send('sending message 3')
q.QueueLength

ans =

    1

```

Methods

A `parallel.pool.DataQueue` object has the following methods.

`afterEach` Define a function to call when new data is received on a `DataQueue`
`send` Send data from worker to client using a data queue

Examples

Send a Message in a `parfor`-Loop, and Dispatch the Message on the Queue

Construct a `DataQueue`, and call `afterEach`.

```

q = parallel.pool.DataQueue;
afterEach(q, @disp);

```

Start a `parfor`-loop, and send a message. The pending message is passed to the `afterEach` function, in this example `@disp`.

```

parfor i = 1:3
    send(q, i);
end;

    1

    2

```

3

For more details on listening for data using a `DataQueue`, see `afterEach`.

Construct a Simple `parfor` Wait Bar Using a Data Queue

Create a `DataQueue`, and use `afterEach` to specify the function to execute each time the queue receives data. This example calls a subfunction that updates the wait bar.

Create a `parfor`-loop to carry out a computationally demanding task in MATLAB. Use `send` to send some dummy data on each iteration of the `parfor`-loop. When the queue receives the data, `afterEach` calls `nUpdateWaitbar` in the client MATLAB, and you can observe the wait bar progress.

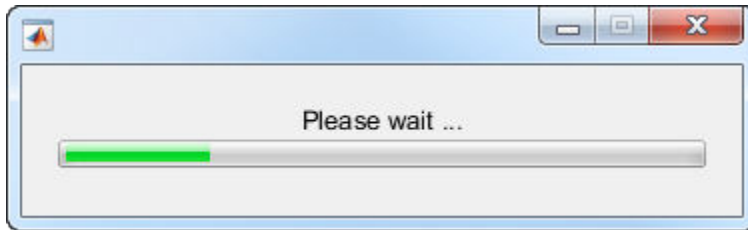
```
function a = parforWaitbar

D = parallel.pool.DataQueue;
h = waitbar(0, 'Please wait ...');
afterEach(D, @nUpdateWaitbar);

N = 200;
p = 1;

parfor i = 1:N
    a(i) = max(abs(eig(rand(400))));
    send(D, i);
end

function nUpdateWaitbar(~)
    waitbar(p/N, h);
    p = p + 1;
end
end
```



Call `afterEach` to Dispatch Data on a Queue

If you call `afterEach` and there are items on the queue waiting to be dispatched, these items are immediately dispatched to the function handle specified by `afterEach`. Call `afterEach` before sending data to the queue, to ensure that on `send`, the function handle `@disp` is called.

Construct a `DataQueue` and call `afterEach`.

```
q = parallel.pool.DataQueue;  
afterEach(q, @disp);
```

If you then send messages to the queue, each message is passed to the function handle specified by `afterEach` immediately.

```
parfor i = 1:3  
    send(q, i);  
end  
send(q, 0);
```

1

3

2

0

If you send the data to the queue and then call `afterEach`, each of the pending messages are passed to the function handle specified by `afterEach`.

```
q = parallel.pool.DataQueue;  
parfor i = 1:3
```

```
        send(q, i);  
end  
afterEach(q, @disp);  
  
    3  
  
    1  
  
    2
```

See Also

[afterEach](#) | [gcp](#) | [labReceive](#) | [labSend](#) | [parallel.pool.PollableDataQueue](#) | [parfor](#) | [poll](#) | [send](#) | [spmd](#)

Topics

[Class Attributes \(MATLAB\)](#)

[Property Attributes \(MATLAB\)](#)

[“Plot During Parameter Sweep with parfor”](#)

Introduced in R2017a

parallel.pool.PollableDataQueue

Class that enables sending and polling for data between client and workers

Description

`parallel.pool.PollableDataQueue` enables sending and polling for data or messages between workers and client in a parallel pool while a computation is being carried out. You can get intermediate values and progress of the computation.

To send data from a parallel pool worker back to the client, first construct a `PollableDataQueue` in the client. Pass this `PollableDataQueue` into a `parfor`-loop or other parallel language construct, such as `parfeval`. From the workers, call `send` to send data back to the client. At the client, use `poll` to retrieve the result of a message or data sent from a worker.

- You can call `send` from the process that calls the constructor, if required.
- You can construct the queue on the workers and send it back to the client to enable communication in the reverse direction. However, you cannot send a queue from one worker to another. Use `spmd`, `labSend`, or `labReceive` instead.
- Unlike all other handle objects, `PollableDataQueue` instances do remain connected when they are sent to workers.

Construction

`p = parallel.pool.PollableDataQueue`

The constructor for a `PollableDataQueue` takes no arguments and returns an object that can be used to send and poll for messages (or data) from different workers. You call the constructor only in the process where you want to receive the data. In the usual workflow, the workers should not be calling the constructor, but should be handed an existing `PollableDataQueue` instance instead.

Properties

QueueLength — Number of items currently held on the queue

zero or positive integer

Read-only property that indicates how many items of data are waiting to be removed from the queue.

Example:

```
pollableQ = parallel.pool.PollableDataQueue;
% No messages in queue because nothing has been sent yet.
pollableQ.QueueLength

ans =

     0

pollableQ.send('A message')
% Now QueueLength = 1 because one message is sent and not yet polled.
pollableQ.QueueLength

ans =

     1

msg = pollableQ.poll();
disp(msg)

A message

pollableQ.QueueLength
% Now QueueLength = 0 because there are no more pending messages.

ans =

     0
```

Methods

A `parallel.pool.PollableDataQueue` object has the following methods.

`poll` Retrieve data sent from a worker
`send` Send data from worker to client using a data queue

Copy Semantics

Handle. To learn how handle classes affect copy operations, see Copying Objects (MATLAB).

Examples

Send a Message in a `parfor`-loop, and Poll for the Result

Construct a `PollableDataQueue`.

```
p = parallel.pool.PollableDataQueue;
```

Start a `parfor`-loop, and send a message, such as data with the value 1.

```
parfor i = 1  
    send(p, i);  
end
```

Poll for the result.

```
poll(p)
```

```
1
```

For more details on polling for data using a `PollableDataQueue`, see `poll`.

See Also

`gcp` | `labReceive` | `labSend` | `parallel.pool.DataQueue` | `parfeval` | `parfevalOnAll` | `parfor` | `poll` | `send`

Topics

Class Attributes (MATLAB)

Property Attributes (MATLAB)

Introduced in R2017a

parallel.Task

Access task properties and behaviors

Constructors

createTask, findTask

getCurrentTask (in the workspace of the MATLAB worker)

Container Hierarchy

Parent	parallel.Job
Children	none

Description

A parallel.Task object provides access to a task, which executes on a worker as part of a job.

Types

The following table describes the available types of task objects, determined by the type of cluster.

Task Type	Description
parallel.task.MJSTask	Task on MATLAB Job Scheduler cluster
parallel.task.CJSTask	Task on CJS cluster

Methods

All task type objects have the same methods, described in the following table.

cancel	Cancel job or task
delete	Remove job or task object from cluster and memory
listAutoAttachedFiles	List of files automatically attached to job, task, or parallel pool
wait	Wait for job to change state

Properties

Common to All Task Types

The following properties are common to all task object types.

Property	Description
CaptureDiary	Specify whether to return diary output
CreateDateTime	Date and time when the task is created
Diary	Text produced by execution of task object's function
Error	Task error information
ErrorIdentifier	Task error identifier
ErrorMessage	Message from task error
FinishDateTime	Date and time when the task is finished
Function	Function called when evaluating task
ID	Task's numeric identifier
InputArguments	Input arguments to task function
Name	Name of this task
NumOutputArguments	Number of arguments returned by task function

Property	Description
OutputArguments	Output arguments from running task function on worker
Parent	Job object containing this task
StartDateTime	Date and time when the task is started
State	Current state of task
UserData	Information associated with this task object
Warnings	Warning information issued during execution of the task, captured in a struct array with the fields <code>message</code> , <code>identifier</code> , and <code>stack</code>
Worker	Object representing worker that ran this task

MATLAB Job Scheduler Tasks

MATLAB Job Scheduler task objects have the following properties in addition to the common properties:

Property	Description
FailureInfo	Information returned from failed task
FinishedFcn	Callback executed in client when task finishes
MaximumRetries	Maximum number of times to rerun failed task
NumFailures	Number of times tasked failed
RunningFcn	Callback executed in client when task starts running
Timeout	Time limit, in seconds, to complete task

CJS Tasks

CJS task objects have no properties beyond the properties common to all clusters.

Help

To get further help on either type of `parallel.Task` object, including a list of links to help for its properties, type:

```
help parallel.task.MJSTask  
help parallel.task.CJSTask
```

See Also

`parallel.Cluster`, `parallel.Job`, `parallel.Worker`

Introduced in R2012a

parallel.Worker

Access worker that ran task

Constructors

`getCurrentWorker` in the workspace of the MATLAB worker.

In the client workspace, a `parallel.Worker` object is available from the `Worker` property of a `parallel.Task` object.

Container Hierarchy

Parent	<code>parallel.cluster.MJS</code>
Children	none

Description

A `parallel.Worker` object provides access to the MATLAB worker session that executed a task as part of a job.

Types

Worker Type	Description
<code>parallel.cluster.MJSWorker</code>	MATLAB worker on MATLAB Job Scheduler cluster
<code>parallel.cluster.CJSWorker</code>	MATLAB worker on CJS cluster

Methods

There are no methods for a `parallel.Worker` object other than generic methods for any objects in the workspace, such as `delete`, etc.

Properties

MATLAB Job Scheduler Worker

The following table describes the properties of an MATLAB Job Scheduler worker.

Property	Description
<code>AllHostAddresses</code>	IP addresses of worker host
<code>Name</code>	Name of worker, set when worker session started
<code>Parent</code>	MATLAB Job Scheduler cluster to which this worker belongs

CJS Worker

The following table describes the properties of an CJS worker.

Property	Description
<code>ComputerType</code>	Type of computer on which worker ran; the value of the MATLAB function <code>computer</code> executed on the worker
<code>Host</code>	Host name where worker executed task
<code>ProcessId</code>	Process identifier for worker

Help

To get further help on either type of `parallel.Worker` object, including a list of links to help for its properties, type:

help parallel.cluster.MJSWorker
help parallel.cluster.CJSWorker

See Also

parallel.Cluster, parallel.Job, parallel.Task

Introduced in R2012a

RemoteClusterAccess

Connect to schedulers when client utilities are not available locally

Constructor

```
parallel.cluster.RemoteClusterAccess
```

```
r = parallel.cluster.RemoteClusterAccess(username)
```

```
r = parallel.cluster.RemoteClusterAccess(username,P1,V1,...,Pn,Vn)
```

Description

`parallel.cluster.RemoteClusterAccess` allows you to establish a connection and run commands on a remote host. This class is intended for use with the generic scheduler interface when using remote submission of jobs or on nonshared file systems.

`r = parallel.cluster.RemoteClusterAccess(username)` uses the supplied username when connecting to the remote host, and returns a `RemoteClusterAccess` object `r`. You will be prompted for a password when establishing the connection.

`r = parallel.cluster.RemoteClusterAccess(username,P1,V1,...,Pn,Vn)` allows additional parameter-value pairs that modify the behavior of the connection. The accepted parameters are:

- `'IdentityFilename'` — A character vector containing the full path to the identity file to use when connecting to a remote host. If `'IdentityFilename'` is not specified, you are prompted for a password when establishing the connection.
- `'IdentityFileHasPassphrase'` — A logical indicating whether or not the identity file requires a passphrase. If true, you are prompted for a password when establishing a connection. If an identity file is not supplied, this property is ignored. This value is `false` by default.

For more information and detailed examples, see the integration scripts provided in `matlabroot/toolbox/distcomp/examples/integration`. For example, the scripts for PBS in a nonshared file system are in

matlabroot/toolbox/distcomp/examples/integration/pbs/nonshared

Methods

Method Name	Description
connect	<p><code>connect(r, clusterHost)</code> establishes a connection to the specified host using the user credential options supplied in the constructor. File mirroring is not supported.</p> <p><code>connect(r, clusterHost, remoteDataLocation)</code> establishes a connection to the specified host using the user credential options supplied in the constructor. <code>remoteDataLocation</code> identifies a folder on the <code>clusterHost</code> that is used for file mirroring. The user credentials supplied in the constructor must have write access to this folder.</p>
disconnect	<code>disconnect(r)</code> disconnects the existing remote connection. The connect method must have already been called.
doLastMirrorForJob	<code>doLastMirrorForJob(r, job)</code> performs a final copy of changed files from the remote <code>DataLocation</code> to the local <code>DataLocation</code> for the supplied job. Any running mirrors for the job also stop and the job files are removed from the remote <code>DataLocation</code> . The <code>startMirrorForJob</code> or <code>resumeMirrorForJob</code> method must have already been called.
getRemoteJobLocation	<code>getRemoteJobLocation(r, jobID, remoteOS)</code> returns the full path to the remote job location for the supplied <code>jobID</code> . Valid values for <code>remoteOS</code> are 'pc' and 'unix'.
isJobUsingConnection	<code>isJobUsingConnection(r, jobID)</code> returns true if the job is currently being mirrored.

Method Name	Description
resumeMirrorForJob	<p>resumeMirrorForJob(<i>r</i>, <i>job</i>) resumes the mirroring of files from the remote <code>DataLocation</code> to the local <code>DataLocation</code> for the supplied job. This is similar to the <code>startMirrorForJob</code> method, but does not first copy the files from the local <code>DataLocation</code> to the remote <code>DataLocation</code>. The <code>connect</code> method must have already been called. This is useful if the original client MATLAB session has ended, and you are accessing the same files from a new client session.</p>
runCommand	<p>[<i>status</i>, <i>result</i>] = runCommand(<i>r</i>, <i>command</i>) runs the supplied command on the remote host and returns the resulting status and standard output. The <code>connect</code> method must have already been called.</p>
startMirrorForJob	<p>startMirrorForJob(<i>r</i>, <i>job</i>) copies all the job files from the local <code>DataLocation</code> to the remote <code>DataLocation</code>, and starts mirroring files so that any changes to the files in the remote <code>DataLocation</code> are copied back to the local <code>DataLocation</code>. The <code>connect</code> method must have already been called.</p>
stopMirrorForJob	<p>stopMirrorForJob(<i>r</i>, <i>job</i>) immediately stops the mirroring of files from the remote <code>DataLocation</code> to the local <code>DataLocation</code> for the specified job. The <code>startMirrorForJob</code> or <code>resumeMirrorForJob</code> method must have already been called. This cancels the running mirror and removes the files for the job from the remote location. This is similar to <code>doLastMirrorForJob</code>, except that <code>stopMirrorForJob</code> makes no attempt to ensure that the local job files are up to date. For normal mirror stoppage, use <code>doLastMirrorForJob</code>.</p>
getConnectedAccess	<p>getConnectedAccess(<i>host</i>, <i>username</i>) returns a <code>RemoteClusterAccess</code> object that is connected to the supplied host. This function may return a previously constructed <code>RemoteClusterAccess</code> object if one exists.</p> <p>getConnectedAccess(..., <i>P1</i>, <i>V1</i>, ... <i>Pn</i>, <i>Vn</i>) passes the additional parameters to the <code>RemoteClusterAccess</code> constructor.</p>

Method Name	Description
getConnectedAccessWithMirror	<p>getConnectedAccessWithMirror(host, location, username) returns a RemoteClusterAccess object that is connected to the supplied host, using the location as the mirror location. This function may return a previously constructed RemoteClusterAccess object if one exists.</p> <p>getConnectedAccessWithMirror(..., P1, V1, ... Pn, Vn) passes the additional parameters to the RemoteClusterAccess constructor.</p>

Properties

A RemoteClusterAccess object has the following read-only properties. Their values are set when you construct the object or call its connect method.

Property Name	Description
Hostname	Name of the remote host to access.
IdentityFileHasPassphrase	Indicates if the identity file requires a passphrase.
IdentityFilename	Full path to the identity file used when connecting to the remote host.
IsConnected	Indicates if there is an active connection to the remote host.
IsFileMirrorSupported	Indicates if file mirroring is supported for this connection. This is false if no remote DataLocation is supplied to the connect() method.
JobStorageLocation	Location on the remote host for files that are being mirrored.
UseIdentityFile	Indicates if an identity file should be used when connecting to the remote host.
Username	User name for connecting to the remote host.

Examples

Mirror files from the remote data location. Assume the object job represents a job on your generic scheduler.

```
remoteConnection = parallel.cluster.RemoteClusterAccess('testname');
connect(remoteConnection,'headnode1','/tmp/filemirror');
startMirrorForJob(remoteConnection,job);
submit(job)
% Wait for the job to finish
wait(job);

% Ensure that all the local files are up to date, and remove the
% remote files
doLastMirrorForJob(remoteConnection,job);

% Get the output arguments for the job
results = fetchOutputs(job)
```

For more detailed examples, see the integration scripts provided in *matlabroot/toolbox/distcomp/examples/integration*. For example, the scripts for PBS in a nonshared file system are in

matlabroot/toolbox/distcomp/examples/integration/pbs/nonshared

See Also

Topics

“Integration Scripts for Generic Schedulers” on page 7-21

Introduced in R2011a

Functions — Alphabetical List

addAttachedFiles

Attach files or folders to parallel pool

Syntax

```
addAttachedFiles(poolobj, files)
```

Description

`addAttachedFiles(poolobj, files)` adds extra attached files to the specified parallel pool. These files are transferred to each worker and are treated exactly the same as if they had been set at the time the pool was opened — specified by the parallel profile or the 'AttachedFiles' argument of the `parpool` function.

Examples

Add Attached Files to Current Parallel Pool

Add two attached files to the current parallel pool.

```
poolobj = gcp;  
addAttachedFiles(poolobj, {'myFun1.m', 'myFun2.m'})
```

Input Arguments

poolobj — Pool to which files attach

pool object

Pool to which files attach, specified as a pool object.

Example: `poolobj = gcp;`

files — Files or folders to attach

character vector | cell array

Files or folders to attach, specified as a character vector or cell array of character vectors. Each character vector can specify either an absolute or relative path to a file or folder.

Example: {'myFun1.m', 'myFun2.m'}

See Also

gcp | getAttachedFilesFolder | listAutoAttachedFiles | parpool | updateAttachedFiles

Topics

“Add and Modify Cluster Profiles” on page 6-20

Introduced in R2013b

afterAll

Specify a function to invoke after all `parallel.Futures` complete

Syntax

```
outputFuture = afterAll(futures, funtocal, nout)
outputFuture = afterAll(futures, funtocal, nout, 'PassFuture',
passFuture)
```

Description

`outputFuture = afterAll(futures, funtocal, nout)` automatically evaluates `funtocal` on the output arguments of all the futures in `futures` when they are all complete, and returns `outputFuture` to hold the result. `afterAll` evaluates `funtocal` on the vertical concatenation of the output arguments of all futures. If the number of output arguments of the elements in `futures` differ, `afterAll` uses the minimum and disregards the ending output arguments. `afterAll` invokes `funtocal` with `nout` output arguments.

A useful application for `afterAll` is to update user interfaces such as plots and apps during parallel computations using `parfeval`. For example, you can send several computations to workers using `parfeval` and update your user interface when all of them finish using `afterAll`.

`outputFuture = afterAll(futures, funtocal, nout, 'PassFuture', passFuture)` behaves the same if `passFuture` is `false`. If `passFuture` is `true`, `afterAll` invokes `funtocal` on the array of futures `futures` and not on their output arguments. This happens even if elements of `futures` encountered errors.

Examples

Call afterAll on parfeval Computations

You can use `afterAll` to automatically invoke functions on all of the combined outputs of your `parfeval` computations.

Use `parfeval` to compute random vectors in the workers. With default preferences, `parfeval` creates a `parpool` automatically if there is not one already created.

```
for idx = 1:10
    f(idx) = parfeval(@rand, 1, 1000, 1);
end
```

Display the maximum element among all of those vectors after they are created. `afterAll` executes the function handle on the combined output of all the futures when they all become ready.

```
afterAll(f, @(r) disp(max(r)), 0);

    0.9998
```

Combine afterEach and afterAll

You can combine `afterEach` and `afterAll` to automatically invoke more functions on the results of futures. Both `afterEach` and `afterAll` generate future variables that can be used again in `afterEach` and `afterAll`.

Use `parfeval` to compute random vectors in the workers. With default preferences, `parfeval` creates a `parpool` automatically if there is not one already created.

```
for idx= 1:10
    f(idx) = parfeval(@rand, 1, 1000, 1);
end
```

```
Starting parallel pool (parpool) using the 'local' profile ...
connected to 8 workers.
```

Compute the largest element in each of those vectors when they become ready. `afterEach` executes the function handle on the output of each future when they become ready and creates another future to hold the results.

```
maxFuture = afterEach(f, @(r) max(r), 1);
```

To compute the minimum value among them, call `afterAll` on this new future. `afterAll` executes a function on the combined output arguments of all the futures after they all complete. In this case, `afterAll` executes the function `min` on the outputs of `maxFuture` after completing and creates another future to hold the result.

```
minFuture = afterAll(maxFuture, @(r) min(r), 1);
```

You can fetch the result using `fetchOutputs`. `fetchOutput` waits until the future completes to gather the results.

```
fetchOutputs(minFuture)
```

```
ans = 0.9973
```

You can check the result of `afterEach` by calling `fetchOutputs` on its future variable.

```
fetchOutputs(maxFuture)
```

```
ans = 10×1
```

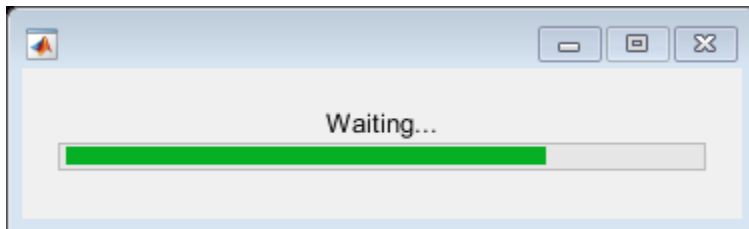
```
0.9996  
0.9989  
0.9994  
0.9973  
1.0000  
1.0000  
0.9989  
0.9994  
0.9998  
0.9999
```

Update a User Interface Asynchronously Using `afterEach` and `afterAll`

You can perform asynchronous computations on workers using `parfeval` and leave the user interface responsive. Use `afterEach` to update the user interface when intermediate computations are ready. Use `afterAll` to update the user interface when all the computations are ready.

Create a simple user interface using a `waitbar`.

```
h = waitbar(0, 'Waiting...');
```



Use `parfeval` to carry out time-consuming computations in the workers, for example, eigenvalues of random matrices. The computations happen asynchronously and the user interface updates during computation. With default preferences, `parfeval` creates a `parpool` automatically if there is not one already created.

```
for idx = 1:100
    f(idx) = parfeval(@(n) real(eig(randn(n))), 1, 5e2);
end
```

Compute the largest value in each of the computations when they become ready using `afterEach`. Update the proportion of finished futures in the waitbar when each of them completes using `afterEach`.

```
maxFuture = afterEach(f, @max, 1);
updateWaitbarFuture = afterEach(f, @(~) waitbar(sum(strcmp('finished', {f.State}))/num
```

Close the waitbar when all the computations are done. Use `afterAll` on `updateWaitbarFuture` to continue automatically with a close operation. `afterAll` obtains the figure handle from `updateWaitbarFuture` and executes its function on it.

```
closeWaitbarFuture = afterAll(updateWaitbarFuture, @(h) delete(h), 0);
```

Show a histogram after all the maximum values are computed. Use `afterAll` on `maxFuture` to continue the operation automatically. `afterAll` obtains the maximum values from `maxFuture` and calls `histogram` on them.

```
showsHistogramFuture = afterAll(maxFuture, @histogram, 0);
```

Handle Errors in Future Variables

When computations for future variables result in an error, by default, `afterAll` does not evaluate its function. If you want to handle any errors, for example, you have a user

interface that you want to update, you can use the name-value pair `PassFuture`. When set to `true`, the future variable is passed to the callback function. You can call `fetchOutputs` on it, process the outputs, and handle any possible errors.

Send computations to the workers using `parfeval`. With default preferences, `parfeval` creates a `parpool` automatically if there is not one already created. If your `parfeval` computations result in an error, the future variable errors, and its `Error` property reflects it.

```
errorFuture = parfeval( @(n) randn(n), 0, 0.5);
```

```
Starting parallel pool (parpool) using the 'Local' profile ...  
connected to 4 workers.
```

```
wait(errorFuture);  
errorFuture.Error
```

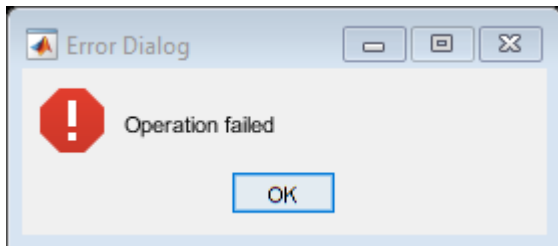
```
ans =  
  ParallelException with properties:  
    identifier: 'MATLAB:NonIntegerInput'  
    message: 'Size inputs must be integers.'  
    cause: {}  
  remotecause: {[1x1 MException]}  
    stack: [1x1 struct]
```

If you use `afterAll` on that future, the callback function is not evaluated. In the code below, the `msgbox` is not executed because the future errors.

```
afterAll(errorFuture, @() msgbox('Operation completed'), 0);
```

To handle futures that result in an error, use the name-value pair `PassFuture` when calling `afterAll`. The future variable is passed to the callback function instead of its outputs. Call `fetchOutputs` on it, and process its outputs. If the future results in an error, `fetchOutputs` throws an error that you can catch and handle. For example, the following code shows an error dialog box.

```
afterAll(errorFuture, @handleError, 0, 'PassFuture',true);
```

```
function handleError (f)
try
    output = fetchOutputs(f);
    % Do something with the output
catch
    errordlg('Operation failed');
end
end
```

Input Arguments

futures — Futures

parallel.Future

Futures, specified as an array of `parallel.Future`. `funtocall` is invoked on the combined outputs of all its elements when they all become ready. You can use `parfeval` to create futures.

If any element of `futures` encounters an error, `funtocall` is not invoked, and `outputFuture` completes with an error. To see if the future completes with an error, you can check the `Error` property of `outputFuture`. If you cancel an element of `futures`, this results in the same behavior as if the element encountered an error.

Example: `future = parfeval(@rand,1,1000,1); afterAll(future,@max,1);`

Data Types: `parallel.Future`

funtocall — Function to execute

function handle

Function to execute, specified as a function to call on the combined output arguments of all the futures in `futures` when they all become ready. `funtocall` is evaluated on the MATLAB client, not on the parallel pool workers.

Example: `funtocall = @max`

Data Types: function handle

nout — Number of outputs

integer

Number of outputs, specified as an integer, expected from `funtocall`.

Example: `afterAll(futures,@max,1)`

Data Types: scalar

passFuture — Type of input arguments to funtocall

logical scalar

Indicator, specified as a logical scalar that determines the type of input arguments to `funtocall`. If set to `true`, the future array `futures` is passed to `funtocall`. Otherwise, the output arguments of all futures in `futures` are passed to `funtocall`. This argument is optional and is `false` by default.

You can use this approach if you want to handle any errors. Set `passFuture` to `true` so that `afterAll` invokes `funtocall` on the outputs of `futures`, even if they encountered errors. You must call `fetchOutputs` on the input argument to `funtocall` to extract the results. If the future results in an error, `fetchOutputs` throws an error that you can catch and handle.

Example: `afterAll(futures,@(f)
disp(fetchOutputs(f)),0,'PassFuture',true)`

Data Types: logical scalar

Output Arguments

outputFuture — Future

`parallel.Future`

Future, returned as a `parallel.Future` to hold the results of evaluating `funtocall` on the combined output arguments of all the futures in `futures` when they all become ready.

To extract the results, call `fetchOutputs` on `outputFuture`:

```
outputFutures = afterAll(futures, funtocall, nout);  
[out1, out2, ..., outM] = fetchOutputs(outputFutures);
```

Note that this is equivalent to calling `funtocall` after fetching the outputs in `futures`, except that `afterAll` calls automatically `funtocall` when all elements in `futures` complete:

```
[tmp1, tmp2, ..., tmpN] = fetchOutputs(futures);  
[out1, out2, ..., outM] = funtocall(tmp1, tmp2, ..., tmpN)
```

N is the number of outputs from `futures` and M is the number of outputs specified in `afterAll` with the input argument `nout`.

Tips

- Use `afterAll` on any of the futures returned from `parfeval`, `parfevalOnAll`, `afterEach`, `afterAll`, or an array containing a combination of them. For example, use `afterAll` to automatically invoke more functions on the results of another `afterEach` or `afterAll`. You can invoke `afterAll` on futures before and after they finish.
- Use `cancel` on a future returned from `afterAll` to cancel its execution. If you invoke `afterAll` on a canceled future, this results in the same behavior as if the future encountered an error.

See Also

`afterEach` | `parallel.Future` | `parfeval`

Introduced in R2018a

afterEach

Define a function to call when new data is received on a DataQueue

Syntax

```
listener = afterEach(queue, funtocal)
```

Description

`listener = afterEach(queue, funtocal)` specifies a function `funtocal` to execute each time the queue receives new data. You can specify multiple different functions to call, because each call to `afterEach` creates a new listener on the queue. If you want to specify another function, call `afterEach` again. To remove the registration of the function with the queue, delete the returned `listener` object.

You must call `afterEach` in the same process where you created the data queue, otherwise an error occurs. After calling `afterEach`, any current data in the queue is dispatched immediately to the supplied function.

Examples

Call `afterEach` to Dispatch Data on a Queue

If you call `afterEach` and there are items on the queue waiting to be dispatched, these items are immediately dispatched to the `afterEach` function. Call `afterEach` before sending data to the queue, to ensure that on `send`, the function handle specified by `afterEach` is called.

Construct a `DataQueue` and call `afterEach`.

```
q = parallel.pool.DataQueue;  
afterEach(q, @disp);
```

If you then send messages to the queue, each message is passed to the function handle specified by `afterEach` immediately.

```
parfor i = 1
    send(q, 2);
end
```

```
2
```

```
send(q, 3)
```

```
3
```

You can also first send various messages to the queue. When you call `afterEach`, the pending messages are passed to the `afterEach` function, in this example to the function handle `@disp`.

```
q = parallel.pool.DataQueue;
parfor i = 1
    send(q, 2);
end
send(q, 3)
```

```
afterEach(q, @disp);
```

```
2
```

```
3
```

Remove a Callback by Deleting the Listener

Construct a `DataQueue` and create a listener.

```
D = parallel.pool.DataQueue;
listener = D.afterEach(@disp);
```

Send some data with the value 1.

```
D.send(1)
```

```
1
```

Delete the listener.

```
delete(listener)  
D.send(1)
```

No data is returned because you have removed the callback by deleting the listener.

Input Arguments

queue — Data queue

`parallel.pool.DataQueue`

Data queue, specified as a `parallel.pool.DataQueue` object.

Example: `q = parallel.pool.DataQueue;`

funtocall — Function handle

function handle

Function handle, specifying the function added to the list of functions to call when a piece of new data is received from `queue`.

Example: `listener = afterEach(queue, funtocall)`

All callback functions must accept `data` as single argument.

`afterEach(queue, @foo)` expects a function handle `@foo` to a function of the form

```
function foo(data)  
end
```

When `send(queue, someData)` is called on the worker, `someData` is serialized and sent back to the client. `someData` is deserialized on the client and passed as the input to `foo(data)`.

Output Arguments

listener — listener

`event.listener`

Listener object created by `afterEach`, returned as the handle to an `event.listener` object.

See Also

`event.listener` | `parallel.pool.DataQueue` |
`parallel.pool.PollableDataQueue` | `parfor` | `poll` | `send`

Introduced in R2017a

afterEach

Specify a function to invoke after each `parallel.Future` completes

Syntax

```
outputFuture = afterEach(futures, funtocal, nout)
outputFuture = afterEach(futures, funtocal, nout, 'PassFuture',
passFuture)
```

Description

`outputFuture = afterEach(futures, funtocal, nout)` automatically evaluates `funtocal` on the output arguments of each of the elements in `futures` as they become ready. `afterEach` calls `funtocal` with `nout` output arguments and produces `outputFuture` to hold the outputs.

A useful application for `afterEach` is to update user interfaces such as plots and apps during parallel computations using `parfeval`. For example, you can send several computations to workers using `parfeval` and update your user interface when each of those finishes using `afterEach`.

`outputFuture = afterEach(futures, funtocal, nout, 'PassFuture', passFuture)` behaves the same if `passFuture` is false. If `passFuture` is true, `afterEach` invokes `funtocal` on each element in `futures`, and not on their output arguments. This happens even if elements of `futures` encountered errors.

Examples

Call `afterEach` on `parfeval` Computations

You can use `afterEach` to automatically invoke functions on each of the results of `parfeval` computations.

Use `parfeval` to compute random vectors in the workers. With default preferences, `parfeval` creates a `parpool` automatically if there is not one already created.

```
for idx = 1:10
    f(idx) = parfeval(@rand, 1, 1000, 1);
end
```

Display the maximum element in each of those vectors after they are created. `afterEach` executes the function handle on the output of each future when they become ready.

```
afterEach(f, @(r) disp(max(r)), 0);
```

```
0.9975
0.9990
0.9982
0.9991
0.9982
0.9998
0.9999
0.9986
0.9996
0.9990
```

Combine `afterEach` and `afterAll`

You can combine `afterEach` and `afterAll` to automatically invoke more functions on the results of futures. Both `afterEach` and `afterAll` generate future variables that can be used again in `afterEach` and `afterAll`.

Use `parfeval` to compute random vectors in the workers. With default preferences, `parfeval` creates a `parpool` automatically if there is not one already created.

```
for idx= 1:10
    f(idx) = parfeval(@rand, 1, 1000, 1);
end
```

Starting parallel pool (parpool) using the 'local' profile ...
connected to 8 workers.

Compute the largest element in each of those vectors when they become ready. `afterEach` executes the function handle on the output of each future when they become ready and creates another future to hold the results.

```
maxFuture = afterEach(f, @(r) max(r), 1);
```

To compute the minimum value among them, call `afterAll` on this new future. `afterAll` executes a function on the combined output arguments of all the futures after they all complete. In this case, `afterAll` executes the function `min` on the outputs of `maxFuture` after completing and creates another future to hold the result.

```
minFuture = afterAll(maxFuture, @(r) min(r), 1);
```

You can fetch the result using `fetchOutputs`. `fetchOutput` waits until the future completes to gather the results.

```
fetchOutputs(minFuture)
```

```
ans = 0.9973
```

You can check the result of `afterEach` by calling `fetchOutputs` on its future variable.

```
fetchOutputs(maxFuture)
```

```
ans = 10×1
```

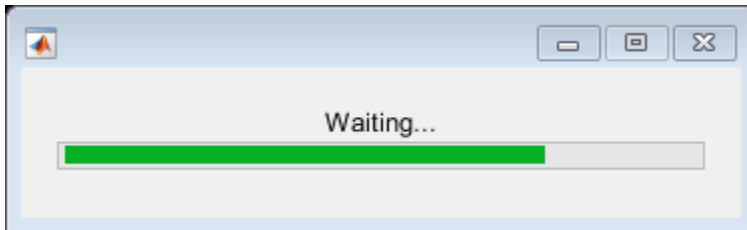
```
0.9996
0.9989
0.9994
0.9973
1.0000
1.0000
0.9989
0.9994
0.9998
0.9999
```

Update a User Interface Asynchronously Using `afterEach` and `afterAll`

You can perform asynchronous computations on workers using `parfeval` and leave the user interface responsive. Use `afterEach` to update the user interface when intermediate computations are ready. Use `afterAll` to update the user interface when all the computations are ready.

Create a simple user interface using a `waitbar`.

```
h = waitbar(0, 'Waiting...');
```



Use `parfeval` to carry out time-consuming computations in the workers, for example, eigenvalues of random matrices. The computations happen asynchronously and the user interface updates during computation. With default preferences, `parfeval` creates a `parpool` automatically if there is not one already created.

```
for idx = 1:100
    f(idx) = parfeval(@(n) real(eig(randn(n))), 1, 5e2);
end
```

Compute the largest value in each of the computations when they become ready using `afterEach`. Update the proportion of finished futures in the `waitbar` when each of them completes using `afterEach`.

```
maxFuture = afterEach(f, @max, 1);
updateWaitbarFuture = afterEach(f, @(~) waitbar(sum(strcmp('finished', {f.State}))/numel(f), 1, 100));
```

Close the `waitbar` when all the computations are done. Use `afterAll` on `updateWaitbarFuture` to continue automatically with a `close` operation. `afterAll` obtains the figure handle from `updateWaitbarFuture` and executes its function on it.

```
closeWaitbarFuture = afterAll(updateWaitbarFuture, @(h) delete(h), 0);
```

Show a histogram after all the maximum values are computed. Use `afterAll` on `maxFuture` to continue the operation automatically. `afterAll` obtains the maximum values from `maxFuture` and calls `histogram` on them.

```
showsHistogramFuture = afterAll(maxFuture, @histogram, 0);
```

Handle Errors in Future Variables

When computations for future variables result in an error, by default, `afterEach` does not evaluate its function on the elements that failed. If you want to handle any errors, for example, you have a user interface that you want to update, you can use the name-value pair `PassFuture`. When set to `true`, the future variable is passed to the callback function. You can call `fetchOutputs` on it, process the outputs, and handle any possible errors.

Send computations to the workers using `parfeval`. With default preferences, `parfeval` creates a `parpool` automatically if there is not one already created. If your `parfeval` computations result in an error, the future variable errors, and its `Error` property reflects it.

```
errorFuture = parfeval( @(n) randn(n), 0, 0.5);  
wait(errorFuture);  
errorFuture.Error
```

```
ans =  
ParallelException with properties:  
  
    identifier: 'MATLAB:NonIntegerInput'  
      message: 'Size inputs must be integers.'  
        cause: {}  
  remotecause: {[1x1 MException]}  
        stack: [1x1 struct]
```

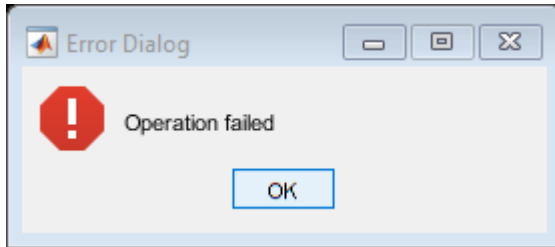
If you use `afterEach` on that future, the callback function is not evaluated on those elements in the future that errored. In the code below, the `msgbox` is not executed because the future errors.

```
afterEach(errorFuture, @( ) msgbox('Operation completed'), 0);
```

To handle futures that result in errors, use the name-value pair `PassFuture` when calling `afterEach`. The future variable is passed to the callback function instead of its outputs.

Call `fetchOutputs` on the future variable, and process its outputs. If the future results in an error, `fetchOutputs` throws an error that you can catch and handle. The following code shows an error dialog box.

```
afterEach(errorFuture, @handleError, 0, 'PassFuture',true);
```



```
function handleError (f)
try
    output = fetchOutputs(f);
    % Do something with the output
catch
    errordlg('Operation failed');
end
end
```

Input Arguments

futures — Futures

`parallel.Future`

Futures, specified as an array of `parallel.Future`. `funtocall` is invoked on each of its elements when they become ready. You can use `parfeval` to create a future.

If an element of `futures` encounters an error, `funtocall` is not evaluated for that element of `futures`, however, it is evaluated for other elements of `futures` that do not encounter errors. To see if there are any futures with errors, you can check the `Error` property of `outputFuture`. This property is an empty cell array if there are no errors. If there are errors, it is a cell array that contains as many cells as futures in `futures`. A cell contains an error if the corresponding element of `futures` encountered an error, and is otherwise empty. If you cancel an element of `futures`, this results in the same behavior as if the element encountered an error.

Example: `future = parfeval(@rand,1,1000,1); afterEach(future,@max,1);`

Data Types: `parallel.Future`

funtocall — Function to execute

function handle

Function to execute, specified as a function to call on the output arguments of each of the futures in `futures` when they become ready. `funtocall` is evaluated on the MATLAB client and not on the parallel pool workers.

Example: `funtocall = @max`

Data Types: function handle

nout — Number of outputs

integer

Number of outputs, specified as an integer, expected from `funtocall`.

Example: `afterEach(futures,@max,1)`

Data Types: scalar

passFuture — Type of input arguments to funtocall

logical scalar

Indicator, specified as a logical scalar that determines the type of input arguments to `funtocall`. If set to `true`, each future in `futures` is passed to `funtocall`. Otherwise, the output arguments of each future in `futures` are passed to `funtocall`. This argument is optional and is `false` by default.

You can use this approach if you want to handle any errors. Set `passFuture` to `true` so that `afterEach` invokes `funtocall` on each element in `futures`, even if they encountered errors. You must call `fetchOutputs` on the input argument to `funtocall` to extract the results. If there are any futures with errors, `fetchOutputs` throws an error that you can catch and handle.

Example: `afterEach(futures,@(f)
disp(fetchOutputs(f)),0,'PassFuture',true)`

Data Types: logical scalar

Output Arguments

outputFuture — Future

`parallel.Future`

Future, returned as a `parallel.Future` to hold the results of evaluating `funtocall` on each of the futures in `futures` when they become ready. To extract the results, call `fetchOutputs` on `outputFuture`.

Tips

- Use `afterEach` on any of the futures returned from `parfeval`, `parfevalOnAll`, `afterAll`, `afterEach`, or an array containing a combination of them. For example, use `afterEach` to automatically invoke more functions on the results of another `afterAll` or `afterEach`. You can invoke `afterEach` on futures before and after they finish.
- Use `cancel` on a future returned from `afterEach` to cancel its execution. If you invoke `afterEach` on a canceled future, `afterEach` behaves the same way as if the future had an error.

See Also

`afterAll` | `parallel.Future` | `parfeval`

Introduced in R2018a

arrayfun

Apply function to each element of array on GPU

Syntax

```
B = arrayfun(FUN,A)
B = arrayfun(FUN,A1,...,An)
[B1,...,Bm] = arrayfun(FUN, ___)
```

Description

Note This function behaves similarly to the MATLAB function `arrayfun`, except that the evaluation of the function happens on the GPU, not on the CPU. Any required data not already on the GPU is moved to GPU memory. The MATLAB function passed in for evaluation is compiled and then executed on the GPU. All output arguments are returned as `gpuArray` objects. You can retrieve `gpuArray` data using the `gather` function.

`B = arrayfun(FUN,A)` applies the function `FUN` to each element of the `gpuArray` `A`. `arrayfun` then concatenates the outputs from `FUN` into output `gpuArray` `B`. `B` is the same size as `A` and `B(i,j,...) = FUN(A(i,j,...))`. The input argument `FUN` is a function handle to a MATLAB function that takes one input argument and returns a scalar value. `FUN` is called as many times as there are elements of `A`.

You cannot specify the order in which `arrayfun` calculates the elements of `B` or rely on them being done in any particular order.

`B = arrayfun(FUN,A1,...,An)` applies `FUN` to the elements of the arrays `A1,...,An`, so that `B(i,j,...) = FUN(A1(i,j,...),...,An(i,j,...))`. The function `FUN` must take `n` input arguments and return a scalar. The nonsingleton dimensions of the inputs `A1,...,An` must all match, or the inputs must be scalar. Any singleton dimensions or scalar inputs are virtually replicated before being input to the function `FUN`.

`[B1,...,Bm] = arrayfun(FUN, ___)` returns multiple output arrays `B1,...,Bm` when the function `FUN` returns `m` output values. `arrayfun` calls `FUN` each time with as

many outputs as there are in the call to `arrayfun`, that is, `m` times. If you call `arrayfun` with more output arguments than supported by `FUN`, MATLAB generates an error. `FUN` can return output arguments having different data types, but the data type of each output must be the same each time `FUN` is called.

Examples

Run a Function on the GPU

In this example, a small function applies correction data to an array of measurement data. The function defined in the file `myCal.m` is shown here.

```
function c = myCal(rawdata, gain, offset)
    c = (rawdata .* gain) + offset;
end
```

The function performs only element-wise operations when applying a gain factor and offset to each element of the `rawdata` array.

Create a nominal measurement.

```
meas = ones(1000)*3; % 1000-by-1000 matrix
```

The function allows the gain and offset to be arrays of the same size as `rawdata`, so that unique corrections can be applied to individual measurements. In a typical situation, you can keep the correction data on the GPU so that you do not have to transfer it for each application:

```
gn    = rand(1000, 'gpuArray')/100 + 0.995;
offs  = rand(1000, 'gpuArray')/50  - 0.01;
```

Run your calibration function on the GPU.

```
corrected = arrayfun(@myCal, meas, gn, offs);
```

The function runs on the GPU because the input arguments `gn` and `offs` are already in GPU memory. The input array `meas` is converted to a `gpuArray` before the function runs.

Retrieve the corrected results from the GPU to the MATLAB workspace.

```
results = gather(corrected);
```

Use a Function with Multiple Outputs

You can define a MATLAB function as follows.

```
function [o1,o2] = aGpuFunction(a,b,c)
    o1 = a + b;
    o2 = o1 .* c + 2;
end
```

Evaluate this function on the GPU.

```
s1 = rand(400, 'gpuArray');
s2 = rand(400, 'gpuArray');
s3 = rand(400, 'gpuArray');
[o1,o2] = arrayfun(@aGpuFunction,s1,s2,s3);
whos
```

Name	Size	Bytes	Class
o1	400x400	108	gpuArray
o2	400x400	108	gpuArray
s1	400x400	108	gpuArray
s2	400x400	108	gpuArray
s3	400x400	108	gpuArray

Use `gather` to retrieve the data from the GPU to the MATLAB

Use `gather` to retrieve the data from the GPU to the MATLAB workspace.

```
d = gather(o2);
```

Use Random Number Functions with `arrayfun`

The function `myfun.m` generates and uses a random number `R`.

```
function y = myfun(x)
    R = rand();
    Y = R.*X;
end
```

If you use `arrayfun` to run this function with an input variable that is a `gpuArray`, the function runs on the GPU. The size of `X` determines the number of random elements to generate. The following code passes the `gpuArray` matrix `G` to `myfun` on the GPU.

```
G = 2*ones(4,4,'gpuArray')
H = arrayfun(@myfun, G)
```

Because `G` is a 4-by-4 `gpuArray`, `myfun` generates 16 random value scalar elements for `R`, one for each calculation with an element of `G`.

Input Arguments

FUN — Function to apply

function handle

Function to apply to the elements of the input arrays, specified as a function handle. `FUN` must return scalar values. For each output argument, `FUN` must return values of the same class each time it is called. `FUN` must accept numerical or logical input data.

`FUN` must be a handle to a function that is written in the MATLAB language. You cannot specify `FUN` as a handle to a MEX-function.

`FUN` can contain the following built-in MATLAB functions and operators.

abs	double	log10	sinh	Scalar expansion versions
and	eps	loglp	sqrt	of the following:
acos	eq	logical	tan	
acosh	erf	lt	tanh	*
acot	erfc	max	times	/
acoth	erfcinv	min	true	\
acsc	erfcx	minus	uint8	^
acsch	erfinv	mod	uint16	
asec	exp	NaN	uint32	Branching instructions:
asech	expm1	ne	uint64	
asin	false	not	xor	break
asinh	fix	or		continue
atan	floor	pi		else
atan2	gamma	plus	+	elseif
atanh	gammaln	pow2	-	for
beta	ge	power	.*	if
betaln	gt	rand	./	return
bitand	hypot	randi	.\	while
bitcmp	imag	randn	.^	
bitget	Inf	rdivide	==	
bitor	int8	real	~=	
bitset	int16	reallog	<	
bitshift	int32	realmax	<=	
bitxor	int64	realmin	>	
ceil	intmax	realpow	>=	
complex	intmin	realsqrt	&	
conj	isfinite	rem		
cos	isinf	round	~	
cosh	isnan	sec	&&	
cot	ldivide	sech		
coth	le	sign		
csc	log	sin		
csch	log2	single		

FUN can contain the random number generator functions `rand`, `randi`, and `randn`. However, the GPU does not support the complete functionality that MATLAB does.

The following syntaxes are supported for random matrix generation on the GPU.

<code>rand</code>	<code>randi</code>
<code>rand()</code>	<code>randi()</code>
<code>rand('single')</code>	<code>randi(IMAX, ...)</code>
<code>rand('double')</code>	<code>randi([IMIN IMAX], ...)</code>
<code>randn</code>	<code>randi(..., 'single')</code>
<code>randn()</code>	<code>randi(..., 'double')</code>
<code>randn('single')</code>	<code>randi(..., 'int32')</code>
<code>randn('double')</code>	<code>randi(..., 'uint32')</code>

You do not specify the array size for random generation. Instead, the number of generated random values is determined by the sizes of the input variables to your function. Enough random number elements are generated to satisfy the needs of your input or output variables. Arrays of random numbers have independent substreams for each element.

For more information about generating random numbers on the GPU, see “Random Number Streams on a GPU” on page 9-7.

A — Input array

scalars | vectors | matrices | multidimensional arrays

Input array, specified as scalars, vectors, matrices, or multidimensional arrays. At least one input array argument must be a `gpuArray` for `arrayfun` to run on the GPU. Each array that is stored in CPU memory is converted to a `gpuArray` before the function is evaluated. If you plan to make several calls to `arrayfun` with the same array, it is more efficient to convert that array to a `gpuArray`.

Data Types: `single` | `double` | `int8` | `int16` | `int32` | `int64` | `uint8` | `uint16` | `uint32` | `uint64` | `logical`

Output Arguments

B — Output array

`gpuArray`

Output array, returned as a `gpuArray`.

Tips

- The first time you call `arrayfun` to run a particular function on the GPU, there is some overhead time to set up the function for GPU execution. Subsequent calls of `arrayfun` with the same function can run faster.
- Nonsingleton dimensions of input arrays must match each other. In other words, the corresponding dimensions of arguments A_1, \dots, A_n , must be equal to each other, or equal to one. Whenever a dimension of an input array is singleton (equal to 1), `arrayfun` uses singleton expansion. The array is virtually replicated along the singleton dimension to match the largest of the other arrays in that dimension. When a dimension of an input array is singleton and the corresponding dimension in another argument array is zero, `arrayfun` virtually diminishes the singleton dimension to 0.

Each dimension of the output array `B` is the same size as the largest of the input arrays in that dimension for nonzero size, or zero otherwise. The following code shows how dimensions of size 1 are scaled up or down to match the size of the corresponding dimension in other arguments.

```
R1 = rand(2,5,4, 'gpuArray');
R2 = rand(2,1,4,3, 'gpuArray');
R3 = rand(1,5,4,3, 'gpuArray');
R = arrayfun(@(x,y,z) (x+y.*z), R1,R2,R3);
size(R)
```

```
2     5     4     3
```

```
R1 = rand(2,2,0,4, 'gpuArray');
R2 = rand(2,1,1,4, 'gpuArray');
R = arrayfun(@plus,R1,R2);
size(R)
```

```
2     2     0     4
```

- Because the operations supported by `arrayfun` are strictly element-wise, and each computation of each element is performed independently of the others, certain restrictions are imposed:
 - Input and output arrays cannot change shape or size.
 - Functions such as `rand` do not support size specifications. Arrays of random numbers have independent streams for each element.
- Like `arrayfun` in MATLAB, matrix exponential power, multiplication, and division (`^`, `*`, `/`, `\`) perform element-wise calculations only.

- Operations that change the size or shape of the input or output arrays (`cat`, `reshape`, and so on), are not supported.
- Read-only indexing (`subsref`) and access to variables of the parent (outer) function workspace from within nested functions is supported. You can index variables that exist in the function before the evaluation on the GPU. Assignment or `subsasgn` indexing of these variables from within the nested function is not supported. For an example of the supported usage, see “Stencil Operations on a GPU”
- Anonymous functions do not have access to their parent function workspace.
- Overloading the supported functions is not allowed.
- The code cannot call scripts.
- There is no `ans` variable to hold unassigned computation results. Make sure to explicitly assign to variables the results of all calculations.
- The following language features are not supported: persistent or global variables, `parfor`, `spmd`, `switch`, and `try/catch`.
- P-code files cannot contain a call to `arrayfun` with `gpuArray` data.

See Also

`gather` | `gpuArray` | `pagefun`

Topics

“Improve Performance of Element-wise MATLAB® Functions on the GPU using ARRAYFUN”

“Using GPU ARRAYFUN for Monte-Carlo Simulations”

Introduced in R2010b

batch

Run MATLAB script or function on worker

Syntax

```
j = batch('aScript')
j = batch(myCluster, 'aScript')
j = batch(fcn, N, {x1, ..., xn})
j = batch(myCluster, fcn, N, {x1, ..., xn})
j = batch(..., 'p1', v1, 'p2', v2, ...)
```

Arguments

<code>j</code>	The batch job object.
<code>'aScript'</code>	The script of MATLAB code to be evaluated by the worker.
<code>myCluster</code>	Cluster object representing cluster compute resources.
<code>fcn</code>	Function handle or function name to be evaluated by the worker.
<code>N</code>	The number of output arguments from the evaluated function.
<code>{x1, ..., xn}</code>	Cell array of input arguments to the function.
<code>p1, p2</code>	Object properties or other arguments to control job behavior.
<code>v1, v2</code>	Initial values for corresponding object properties or arguments.

Description

`j = batch('aScript')` runs the script code of the file `aScript.m` on a worker in the cluster specified by the default cluster profile. (Note: Do not include the `.m` file extension with the script name argument.) The function returns `j`, a handle to the job object that runs the script. The script file `aScript.m` is copied to the worker.

`j = batch(myCluster, 'aScript')` is identical to `batch('aScript')` except that the script runs on a worker according to the cluster identified by the cluster object `myCluster`.

`j = batch(fcn,N,{x1, ..., xn})` runs the function specified by a function handle or function name, `fcn`, on a worker in the cluster identified by the default cluster profile. The function returns `j`, a handle to the job object that runs the function. The function is evaluated with the given arguments, `x1, ..., xn`, returning `N` output arguments. The function file for `fcn` is copied to the worker. (Do not include the `.m` file extension with the function name argument.)

`j = batch(myCluster,fcn,N,{x1, ..., xn})` is identical to `batch(fcn,N,{x1, ..., xn})` except that the function runs on a worker in the cluster identified by the cluster object `myCluster`.

`j = batch(...,'p1',v1,'p2',v2,...)` allows additional parameter-value pairs that modify the behavior of the job. These parameters support `batch` for functions and scripts, unless otherwise indicated. The supported parameters are:

- `'Workspace'` — A 1-by-1 struct to define the workspace on the worker just before the script is called. The field names of the struct define the names of the variables, and the field values are assigned to the workspace variables. By default this parameter has a field for every variable in the current workspace where `batch` is executed. This parameter supports only the running of scripts.
- `'Profile'` — The name of a cluster profile used to identify the cluster. If this option is omitted, the default profile is used to identify the cluster and is applied to the job and task properties.
- `'AdditionalPaths'` — A character vector or cell array of character vectors that defines paths to be added to the MATLAB search path of the workers before the script or function executes. The default search path might not be the same on the workers as it is on the client; the path difference could be the result of different current working folders (`pwd`), platforms, or network file system access. The `'AdditionalPaths'` property can assure that workers are looking in the correct locations for necessary code files, data files, model files, etc.
- `'AttachedFiles'` — A character vector or cell array of character vectors. Each character vector in the list identifies either a file or a folder, which gets transferred to the worker.
- `'AutoAddClientPath'` — A logical value (`true` or `false`) that controls whether user-added-entries on the client's path are added to each worker's path. The default is `true`.
- `'AutoAttachFiles'` — A logical value to specify whether code files should be automatically attached to the job. If `true`, the batch script or function is analyzed and

the code files that it depends on are automatically transferred to the worker. The default is `true`.

- `'CurrentFolder'` — A character vector indicating in what folder the script executes. There is no guarantee that this folder exists on the worker. The default value for this property is the `cwd` of MATLAB when the `batch` command is executed. If the argument is `''`, there is no change in folder before batch execution.
- `'CaptureDiary'` — A logical flag to indicate that the toolbox should collect the diary from the function call. See the `diary` function for information about the collected data. The default is `true`.
- `'EnvironmentVariables'` — A character vector, or cell array of character vectors that specifies the names of environment variables which are copied from the client session to the workers. The names specified here are appended to the `'EnvironmentVariables'` property specified in the applicable parallel profile to form the complete list of environment variables. Any variables listed which are not set are not copied to the workers. These environment variables will be set on the workers for the duration of the batch job.
- `'Pool'` — An integer specifying the number of workers to make into a parallel pool for the job *in addition* to the worker running the batch job itself. The script or function uses this pool for execution of statements such as `parfor` and `spmd` that are inside the batch code. Because the pool requires `N` workers in addition to the worker running the batch, there must be at least `N+1` workers available on the cluster. You do not need a parallel pool already running to execute batch; and the new pool that batch creates is not related to a pool you might already have open. (See “Run a Batch Job with a Parallel Pool” on page 1-12.) The default value is 0, which causes the script or function to run on only a single worker without a parallel pool.

Examples

Run a batch script on a worker, without using a parallel pool:

```
j = batch('script1');
```

Run a batch script that requires two additional files for execution:

```
j = batch('myScript', 'AttachedFiles', {'mscr1.m', 'mscr2.m'});  
wait(j);  
load(j);
```

Run a batch pool job on a remote cluster, using eight workers for the parallel pool in addition to the worker running the batch script. Capture the diary, and load the results of the job into the workspace. This job requires a total of nine workers:

```
j = batch('script1','Pool',8,'CaptureDiary',true);
wait(j); % Wait for the job to finish
diary(j) % Display the diary
load(j) % Load job workspace data into client workspace
```

Run a batch pool job on a local worker, which employs two other local workers for the pool. Note, this requires a total of three workers in addition to the client, all on the local machine:

```
j = batch('script1','Profile','local','Pool',2);
```

Clean up a batch job's data after you are finished with it:

```
delete(j)
```

Run a batch function on a cluster that generates a 10-by-10 random matrix:

```
c = parcluster();
j = batch(c,@rand,1,{10,10});

wait(j) % Wait for the job to finish
diary(j) % Display the diary

r = fetchOutputs(j); % Get results into a cell array
r{1} % Display result
```

Tips

To see your batch job's status or to track its progress, use the Job Monitor, as described in "Job Monitor" on page 6-32. You can also use the Job Monitor to retrieve a job object for a batch job that was created in a different session, or for a batch job that was created without returning a job object from the batch call.

As a matter of good programming practice, when you no longer need it, you should delete the job created by the batch function so that it does not continue to consume cluster storage resources.

See Also

delete | diary | findJob | load | wait

Introduced in R2008a

bsxfun

Binary singleton expansion function for gpuArray

Syntax

```
C = bsxfun(FUN,A,B)
```

Description

Note

- The function `arrayfun` offers improved functionality compared to `bsxfun`. `arrayfun` is recommended.
 - This function behaves similarly to the MATLAB function `bsxfun`, except that the evaluation of the function happens on the GPU, not on the CPU. Any required data not already on the GPU is moved to GPU memory. The MATLAB function passed in for evaluation is compiled and then executed on the GPU. All output arguments are returned as `gpuArray` objects. You can retrieve `gpuArray` data using the `gather` function.
-

`C = bsxfun(FUN,A,B)` applies the element-by-element binary operation specified by `FUN` to arrays `A` and `B`, with singleton expansion enabled.

Examples

Deviation of Matrix Elements from Column Mean

Use `bsxfun` with a matrix to subtract the mean of each column from all elements in that column. Then normalise by the standard deviation of each column.

```
A = rand(4, 'gpuArray');
B = bsxfun(@minus,A,mean(A));
C = bsxfun(@rdivide,B,std(B))
```

Evaluate Combinations of Inputs

You can use `bsxfun` to evaluate a function for different combinations of inputs. Create a function handle that represents the function $f(a,b) = 1 - ae^{-b}$

```
A = rand(4, 'gpuArray');
B = bsxfun(@minus,A,mean(A));
C = bsxfun(@rdivide,B,std(B))
```

C =

```
-1.2957    -1.1587    -0.8727     0.2132
-0.2071     0.9960     0.3272    -1.2763
 0.4786     0.6523    -0.7228     1.1482
 1.0243    -0.4896     1.2684    -0.0851
```

Use `bsxfun` to apply the functions to vectors `a` and `b`. `bsxfun` uses singleton expansion to expand the vectors into matrices and evaluates the function with all permutations of the input variables.

```
a = gpuArray(1:7)
b = gpuArray(pi*[0 1/4 1/2 3/4 1 5/4 6/4 7/4 2]).';
```

```
c = bsxfun(fun, a,b)
```

c =

```
      0    -1.0000    -2.0000    -3.0000    -4.0000    -5.0000    -6.0000
 0.5441    0.0881   -0.3678   -0.8238   -1.2797   -1.7356   -2.1916
 0.7921    0.5842    0.3764    0.1685   -0.0394   -0.2473   -0.4552
 0.9052    0.8104    0.7157    0.6209    0.5261    0.4313    0.3365
 0.9568    0.9136    0.8704    0.8271    0.7839    0.7407    0.6975
 0.9803    0.9606    0.9409    0.9212    0.9015    0.8818    0.8621
 0.9910    0.9820    0.9731    0.9641    0.9551    0.9461    0.9371
```

0.9959	0.9918	0.9877	0.9836	0.9795	0.9754	0.9713
0.9981	0.9963	0.9944	0.9925	0.9907	0.9888	0.9869

Input Arguments

FUN — Binary function to apply

function handle

Function to apply to the elements of the input arrays, specified as a function handle. **FUN** must be a handle to a supported element-wise function, or an element-wise function written in the MATLAB language that uses supported functions and syntax. **Fun** must return scalar values. For each output argument, **FUN** must return values of the same class each time it is called.

FUN must be a handle to a function that is written in the MATLAB language. You cannot specify **FUN** as a handle to a MEX-function.

FUN can contain the following built-in MATLAB functions and operators.

abs	double	log10	sinh	Scalar expansion versions
and	eps	loglp	sqrt	of the following:
acos	eq	logical	tan	
acosh	erf	lt	tanh	*
acot	erfc	max	times	/
acoth	erfcinv	min	true	\
acsc	erfcx	minus	uint8	^
acsch	erfinv	mod	uint16	
asec	exp	NaN	uint32	Branching instructions:
asech	expm1	ne	uint64	
asin	false	not	xor	break
asinh	fix	or		continue
atan	floor	pi		else
atan2	gamma	plus	+	elseif
atanh	gammaln	pow2	-	for
beta	ge	power	.*	if
betaln	gt	rand	./	return
bitand	hypot	randi	.\	while
bitcmp	imag	randn	.^	
bitget	Inf	rdivide	==	
bitor	int8	real	~=	
bitset	int16	reallog	<	
bitshift	int32	realmax	<=	
bitxor	int64	realmin	>	
ceil	intmax	realpow	>=	
complex	intmin	realsqrt	&	
conj	isfinite	rem		
cos	isinf	round	~	
cosh	isnan	sec	&&	
cot	ldivide	sech		
coth	le	sign		
csc	log	sin		
csch	log2	single		

FUN can contain the random number generator functions `rand`, `randi`, and `randn`. However, the GPU does not support the complete functionality that MATLAB does.

The following syntaxes are supported for random matrix generation on the GPU.

<code>rand</code>	<code>randi</code>
<code>rand()</code>	<code>randi()</code>
<code>rand('single')</code>	<code>randi(IMAX, ...)</code>
<code>rand('double')</code>	<code>randi([IMIN IMAX], ...)</code>
<code>randn</code>	<code>randi(..., 'single')</code>
<code>randn()</code>	<code>randi(..., 'double')</code>
<code>randn('single')</code>	<code>randi(..., 'int32')</code>
<code>randn('double')</code>	<code>randi(..., 'uint32')</code>

You do not specify the array size for random generation. Instead, the number of generated random values is determined by the sizes of the input variables to your function. Enough random number elements are generated to satisfy the needs of your input or output variables. Arrays of random numbers have independent substreams for each element.

For more information about generating random numbers on the GPU, see “Random Number Streams on a GPU” on page 9-7.

A, B — Input arrays

scalars | vectors | matrices | multidimensional arrays

Input arrays, specified as scalars, vectors, matrices, or multidimensional arrays. Inputs A and B must have compatible sizes. For more information, see “Compatible Array Sizes for Basic Operations” (MATLAB). Whenever a dimension of A or B is singleton (equal to one), `bsxfun` virtually replicates the array along that dimension to match the other array. In the case where a dimension of A or B is singleton, and the corresponding dimension in the other array is zero, `bsxfun` virtually diminishes the singleton dimension to zero.

At least one of the inputs must be a `gpuArray`. Each array that is stored on CPU memory is converted to a `gpuArray` before the function is evaluated. If you plan to make several calls to `bsxfun` with the same array, it is more efficient to convert that array to a `gpuArray`.

Data Types: `single` | `double` | `int8` | `int16` | `int32` | `int64` | `uint8` | `uint16` | `uint32` | `uint64` | `logical`

Complex Number Support: Yes

Output Arguments

C — Output array

scalar | vector | matrix | multidimensional array

Output array, returned as a scalar, vector, matrix, or multidimensional array, depending on the sizes of A and B. C is returned as a `gpuArray`.

Tips

- The first time you call `bsxfun` to run a particular function on the GPU, there is some overhead time to set up the function for GPU execution. Subsequent calls of `bsxfun` with the same function can run faster.
- Nonsingleton dimensions of input arrays must match each other. In other words, the corresponding dimensions of arguments A, B, etc., must be equal to each other, or equal to one. Whenever a dimension of an input array is singleton (equal to 1), `bsxfun` uses singleton expansion. The array is replicated along the singleton dimension to match the largest of the other arrays in that dimension. When a dimension of an input array is singleton and the corresponding dimension in another argument array is zero, `bsxfun` virtually diminishes the singleton dimension to 0.

Each dimension of the output array C is the same size as the largest of the input arrays in that dimension for nonzero size, or zero otherwise. The following code shows how dimensions of size 1 are scaled up or down to match the size of the corresponding dimension in other arguments.

```
R1 = rand(2,5,4, 'gpuArray' );  
R2 = rand(2,1,4,3, 'gpuArray' );  
R = bsxfun(@plus,R1,R2);  
size(R)
```

```
2     5     4     3
```

```
R1 = rand(2,2,0,4, 'gpuArray' );  
R2 = rand(2,1,1,4, 'gpuArray' );  
R = bsxfun(@plus,R1,R2);  
size(R)
```

```
2     2     0     4
```

- Because the operations supported by `bsxfun` are strictly element-wise, and each computation of each element is performed independently of the others, certain restrictions are imposed:
 - Input and output arrays cannot change shape or size.
 - Functions such as `rand` do not support size specifications. Arrays of random numbers have independent streams for each element.

- Like `bsxfun` in MATLAB, matrix exponential power, multiplication, and division (`^`, `*`, `/`, `\`) perform element-wise calculations only.
- Operations that change the size or shape of the input or output arrays (`cat`, `reshape`, and so on), are not supported.
- Read-only indexing (`subsref`) and access to variables of the parent (outer) function workspace from within nested functions is supported. You can index variables that exist in the function before the evaluation on the GPU. Assignment or `subsasgn` indexing of these variables from within the nested function is not supported. For an example of the supported usage, see “Stencil Operations on a GPU”
- Anonymous functions do not have access to their parent function workspace.
- Overloading the supported functions is not allowed.
- The code cannot call scripts.
- There is no `ans` variable to hold unassigned computation results. Make sure to explicitly assign to variables the results of all calculations.
- The following language features are not supported: persistent or global variables, `parfor`, `spmd`, `switch`, and `try/catch`.
- P-code files cannot contain a call to `bsxfun` with `gpuArray` data.

See Also

`arrayfun` | `gather` | `gpuArray` | `pagefun`

Introduced in R2012a

cancel

Cancel job or task

Syntax

```
cancel(t)  
cancel(j)
```

Arguments

t	Pending or running task to cancel.
j	Pending, running, or queued job to cancel.

Description

`cancel(t)` stops the task object, `t`, that is currently in the pending or running state. The task's `State` property is set to `finished`, and no output arguments are returned. An error message stating that the task was canceled is placed in the task object's `ErrorMessage` property, and the worker session running the task is restarted.

`cancel(j)` stops the job object, `j`, that is pending, queued, or running. The job's `State` property is set to `finished`, and a cancel is executed on all tasks in the job that are not in the `finished` state. A job object that has been canceled cannot be started again.

If the job is running from a MATLAB Job Scheduler, any worker sessions that are evaluating tasks belonging to the job object are restarted.

If the specified job or task is already in the `finished` state, no action is taken.

Examples

Cancel a task. Note afterward the task's `State`, `ErrorIdentifier`, and `ErrorMessage` properties.

```
c = parcluster();
job1 = createJob(c);
t = createTask(job1, @rand, 1, {3,3});
cancel(t)
t
```

Task with properties:

```
      ID: 1
      State: finished
      Function: @rand
      Parent: Job 1
      StartTime:
      Running Duration: 0 days 0h 0m 0s

      ErrorIdentifier: parallel:task:UserCancellation
      ErrorMessage: The task was cancelled by user "mylogin" on machine
                    "myhost.mydomain.com".
```

See Also

[delete](#) | [submit](#)

Introduced before R2006a

cancel

Cancel queued or running future

Syntax

```
cancel(F)
```

Description

`cancel(F)` stops the queued and running futures contained in `F`. No action is taken for finished futures. Each element of `F` that is not already in state 'finished' has its `State` property set to 'finished', and its `Error` property is set to contain an `MException` indicating that execution was cancelled.

Examples

Run a function several times until a satisfactory result is found. In this case, the array of futures `F` is cancelled when a result is greater than 0.95.

```
N = 100;
for idx = N:-1:1
    F(idx) = parfeval(@rand,1); % Create a random scalar
end
result = NaN; % No result yet.
for idx = 1:N
    [~, thisResult] = fetchNext(F);
    if thisResult > 0.95
        result = thisResult;
        % Have all the results needed, so break
        break;
    end
end
% With required result, cancel any remaining futures
cancel(F)
result
```

See Also

afterAll | afterEach | fetchNext | fetchOutputs | isequal | parfeval |
parfevalOnAll

Introduced in R2013b

changePassword

Prompt user to change MATLAB Job Scheduler password

Syntax

```
changePassword(mjs)  
changePassword(mjs, username)
```

Arguments

<code>mjs</code>	MATLAB Job Scheduler cluster object on which password is changing
<code>username</code>	Character vector identifying the user whose password is changing

Description

`changePassword(mjs)` prompts you to change your password as the current user on the MATLAB Job Scheduler cluster represented by cluster object `mjs`. (Use the `parcluster` function to create a cluster object.) In the dialog box that opens, you must enter your current password as well as the new password.

`changePassword(mjs, username)` prompts you as the MATLAB Job Scheduler cluster `admin` user to change the password for another specified user. In the dialog box that opens, you must enter the cluster `admin` password in addition to the user's new password. This allows the cluster `admin` to reset a password for a user who is not available or has forgotten the password. (Note: The cluster `admin` account was created when the MATLAB Job Scheduler cluster was started with a security level of 1, 2, or 3.)

Examples

Change Password with a Cluster Profile

Change your password for the MATLAB Job Scheduler cluster identified by an MATLAB Job Scheduler cluster profile called MyMjsProfile.

```
mjs = parcluster('MyMjsProfile');  
changePassword(mjs)
```

Change Password on a Parallel Pool

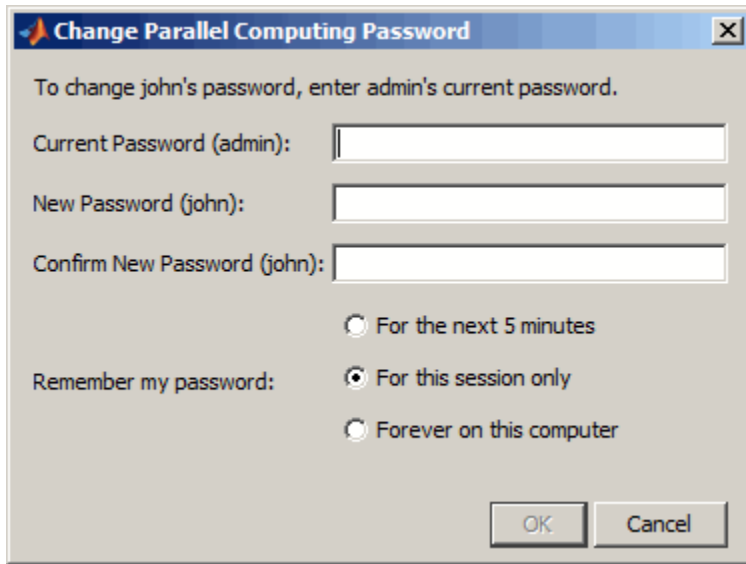
Change your password for the MATLAB Job Scheduler cluster on which the parallel pool is running.

```
p = gcp;  
mjs = p.Cluster;  
changePassword(mjs)
```

Change Password of Another User

Change the password for another user named john. The admin user can access the MATLAB Job Scheduler from a different session of MATLAB to do this, or change the Username property of the cluster object within john's MATLAB client session.

```
mjs = parcluster('MyMjsProfile');  
mjs.Username = 'admin' % Generates prompt for admin user password.  
changePassword(mjs, 'john') % Generates prompt for both passwords.
```



At this point, the admin user might want to set the session user back to john.

```
mjs.Username = 'john' % Prompted again for password.
```

See Also

`logout` | `parcluster` | `startjobmanager`

Topics

“Set MATLAB Job Scheduler Cluster Security” (MATLAB Parallel Server)

Introduced in R2010b

classUnderlying

Class of elements within gpuArray or distributed array

Syntax

```
C = classUnderlying(D)
```

Description

`C = classUnderlying(D)` returns the name of the class of the elements contained within the gpuArray or distributed array `D`. Similar to the MATLAB `class` function, this returns a character vector indicating the class of the data.

Examples

Examine the class of the elements of a gpuArray.

```
N = 1000;  
G8 = ones(1,N,'uint8','gpuArray');  
G1 = NaN(1,N,'single','gpuArray');  
c8 = classUnderlying(G8)  
c1 = classUnderlying(G1)
```

```
c8 =
```

```
uint8
```

```
c1 =
```

```
single
```

Examine the class of the elements of a distributed array.

```
N = 1000;  
D8 = ones(1,N,'uint8','distributed');  
D1 = NaN(1,N,'single','distributed');
```

```
c8 = classUnderlying(D8)  
c1 = classUnderlying(D1)
```

```
c8 =
```

```
uint8
```

```
c1 =
```

```
single
```

See Also

[codistributed](#) | [distributed](#) | [gpuArray](#)

Introduced in R2013b

clear

Remove objects from MATLAB workspace

Syntax

```
clear obj
```

Arguments

`obj` An object or an array of objects.

Description

`clear obj` removes `obj` from the MATLAB workspace.

Note Use `parfevalOnAll` instead of `parfor` or `spmd` if you want to use `clear`. This preserves workspace “Ensure Transparency in `parfor`-Loops or `spmd` Statements” on page 2-62.

Examples

This example creates two job objects on the MATLAB Job Scheduler `jm`. The variables for these job objects in the MATLAB workspace are `job1` and `job2`. `job1` is copied to a new variable, `job1copy`; then `job1` and `job2` are cleared from the MATLAB workspace. The job objects are then restored to the workspace from the job object's `Jobs` property as `j1` and `j2`, and the first job in the MATLAB Job Scheduler is shown to be identical to `job1copy`, while the second job is not.

```
c = parcluster();
delete(c.Jobs) % Assure there are no jobs
job1 = createJob(c);
job2 = createJob(c);
```

```
job1copy = job1;
clear job1 job2;
j1 = c.Jobs(1);
j2 = c.Jobs(2);
isequal (job1copy,j1)

ans =
     1

isequal (job1copy,j2)

ans =
     0
```

Tips

If `obj` references an object in the cluster, it is cleared from the workspace, but it remains in the cluster. You can restore `obj` to the workspace with the `parcluster`, `findJob`, or `findTask` function; or with the `Jobs` or `Tasks` property.

See Also

`createJob` | `createTask` | `findJob` | `findTask` | `parcluster`

Introduced before R2006a

codistributed

Create codistributed array from replicated local data

Syntax

```
C = codistributed(X)
C = codistributed(X,codist)
C = codistributed(X,lab,codist)
C = codistributed(C1,codist)
```

Description

`C = codistributed(X)` distributes a replicated array `X` using the default codistributor, creating a codistributed array `C` as a result. `X` must be a replicated array, that is, it must have the same value on all workers. `size(C)` is the same as `size(X)`.

`C = codistributed(X,codist)` distributes a replicated array `X` using the distribution scheme defined by codistributor `codist`. `X` must be a replicated array, namely it must have the same value on all workers. `size(C)` is the same as `size(X)`. For information on constructing codistributor objects, see the reference pages for `codistributor1d` and `codistributor2dbc`.

`C = codistributed(X,lab,codist)` distributes a local array `X` that resides on the worker identified by `lab`, using the codistributor `codist`. Local array `X` must be defined on all workers, but only the value from `lab` is used to construct `C`. `size(C)` is the same as `size(X)`.

`C = codistributed(C1,codist)` accepts an array `C1` that is already codistributed, and redistributes it into `C` according to the distribution scheme defined by the codistributor `codist`. This is the same as calling `C = redistribute(C1,codist)`. If the existing distribution scheme for `C1` is the same as that specified in `codist`, then the result `C` is the same as the input `C1`.

Examples

Create a 1000-by-1000 codistributed array C1 using the default distribution scheme.

```
spmd
    N = 1000;
    X = magic(N);           % Replicated on every worker
    C1 = codistributed(X); % Partitioned among the workers
end
```

Create a 1000-by-1000 codistributed array C2, distributed by rows (over its first dimension).

```
spmd
    N = 1000;
    X = magic(N);
    C2 = codistributed(X,codistributor1d(1));
end
```

Tips

`gather` essentially performs the inverse of `codistributed`.

See Also

[“What Is a Datastore?” \(MATLAB\)](#) | [codistributor1d](#) | [codistributor2dbc](#) | [distributed](#) | [gather](#) | [getLocalPart](#) | [globalIndices](#) | [redistribute](#) | [size](#) | [subsasgn](#) | [subsref](#)

codistributed.build

Create codistributed array from distributed data

Syntax

```
D = codistributed.build(L,codist)
D = codistributed.build(L,codist,'noCommunication')
```

Description

`D = codistributed.build(L,codist)` forms a codistributed array with `getLocalPart(D) = L`. The codistributed array `D` is created as if you had combined all copies of the local array `L`. The distribution scheme is specified by `codist`. Global error checking ensures that the local parts conform with the specified distribution scheme. For information on constructing codistributor objects, see the reference pages for `codistributor1d` and `codistributor2dbc`.

`D = codistributed.build(L,codist,'noCommunication')` builds a codistributed array, without performing any interworker communications for error checking.

`codist` must be complete, which you can check by calling `codist.isComplete()`. The requirements on the size and structure of the local part `L` depend on the class of `codist`. For the 1-D and 2-D block-cyclic codistributors, `L` must have the same class and sparsity on all workers. Furthermore, the local part `L` must represent the region described by the `globalIndices` method on `codist`.

Examples

Create a codistributed array of size 1001-by-1001 such that column `ii` contains the value `ii`.

```
spmd
    N = 1001;
    globalSize = [N,N];
    % Distribute the matrix over the second dimension (columns),
```

```
% and let the codistributor derive the partition from the
% global size.
codistr = codistributor1d(2, ...
    codistributor1d.unsetPartition,globalSize)

% On 4 workers, codistr.Partition equals [251,250,250,250].
% Allocate storage for the local part.
localSize = [N, codistr.Partition(labindex)];
L = zeros(localSize);

% Use globalIndices to map the indices of the columns
% of the local part into the global column indices.
globalInd = codistr.globalIndices(2);
% On 4 workers, globalInd has the values:
% 1:251   on worker 1
% 252:501 on worker 2
% 502:751 on worker 3
% 752:1001 on worker 4

% Initialize the columns of the local part to
% the correct value.
for localCol = 1:length(globalInd)
    globalCol = globalInd(localCol);
    L(:,localCol) = globalCol;
end
D = codistributed.build(L,codistr)
end
```

See Also

[codistributor1d](#) | [codistributor2dbc](#) | [gather](#) | [getLocalPart](#) | [globalIndices](#) | [redistribute](#) | [size](#) | [subsasgn](#) | [subsref](#)

Introduced in R2009b

codistributed.cell

Create codistributed cell array

Syntax

```
C = codistributed.cell(n)
C = codistributed.cell(m,n,p,...)
C = codistributed.cell([m,n,p,...])
C = cell(n,codist)
C = cell(m,n,p,...,codist)
C = cell([m,n,p,...],codist)
```

Description

`C = codistributed.cell(n)` creates an n -by- n codistributed array of underlying class `cell`, distributing along columns.

`C = codistributed.cell(m,n,p,...)` or `C = codistributed.cell([m,n,p,...])` creates an m -by- n -by- p -by-... codistributed array of underlying class `cell`, using a default scheme of distributing along the last nonsingleton dimension.

Optional arguments to `codistributed.cell` must be specified after the required arguments, and in the following order:

- `codist` — A codistributor object specifying the distribution scheme of the resulting array. If omitted, the array is distributed using the default distribution scheme. For information on constructing codistributor objects, see the reference pages for `codistributor1d` and `codistributor2dbc`.
- `'noCommunication'` — Specifies that no communication is to be performed when constructing the array, skipping some error checking steps.

`C = cell(n,codist)` is the same as `C = codistributed.cell(n, codist)`. You can also use the `'noCommunication'` object with this syntax. To use the default distribution scheme, specify a codistributor constructor without arguments. For example:

```
spmd
  C = cell(8,codistributor1d());
end
```

`C = cell(m,n,p,...,codist)` and `C = cell([m,n,p,...],codist)` are the same as `C = codistributed.cell(m,n,p,...)` and `C = codistributed.cell([m,n,p,...])`, respectively. You can also use the optional 'noCommunication' argument with this syntax.

Examples

With four workers,

```
spmd(4)
  C = codistributed.cell(1000);
end
```

creates a 1000-by-1000 distributed cell array `C`, distributed by its second dimension (columns). Each worker contains a 1000-by-250 local piece of `C`.

```
spmd(4)
  codist = codistributor1d(2, 1:numlabs);
  C = cell(10, 10, codist);
end
```

creates a 10-by-10 codistributed cell array `C`, distributed by its columns. Each worker contains a 10-by-`labindex` local piece of `C`.

See Also

`cell` | `distributed.cell`

Introduced in R2009b

codistributed.colon

Distributed colon operation

Syntax

```
codistributed.colon(a,d,b)
codistributed.colon(a,b)
codistributed.colon( ____,codist)
codistributed.colon( ____, 'noCommunication')
codistributed.colon( ____,codist, 'noCommunication')
```

Description

`codistributed.colon(a,d,b)` partitions the vector `a:d:b` into `numlabs` contiguous subvectors of equal, or nearly equal length, and creates a codistributed array whose local portion on each worker is the `labindex`-th subvector.

`codistributed.colon(a,b)` uses `d = 1`.

Optional arguments to `codistributed.colon` must be specified after the required arguments, and in the following order:

`codistributed.colon(____,codist)` uses the codistributor object `codist` to specify the distribution scheme of the resulting vector. If omitted, the result is distributed using the default distribution scheme. For information on constructing codistributor objects, see the reference pages for `codistributor1d` and `codistributor2dbc`.

`codistributed.colon(____, 'noCommunication')` or `codistributed.colon(____,codist, 'noCommunication')` specifies that no communication is to be performed when constructing the vector, skipping some error checking steps.

Examples

Partition the vector `1:10` into four subvectors among four workers.

```
spmd(4); C = codistributed.colon(1,10), end
```

Lab 1:

```
This worker stores C(1:3).  
  LocalPart: [1 2 3]  
  Codistributor: [1x1 codistributor1d]
```

Lab 2:

```
This worker stores C(4:6).  
  LocalPart: [4 5 6]  
  Codistributor: [1x1 codistributor1d]
```

Lab 3:

```
This worker stores C(7:8).  
  LocalPart: [7 8]  
  Codistributor: [1x1 codistributor1d]
```

Lab 4:

```
This worker stores C(9:10).  
  LocalPart: [9 10]  
  Codistributor: [1x1 codistributor1d]
```

See Also

[codistributor1d](#) | [codistributor2dbc](#) | [colon](#) | [for](#)

Introduced in R2009b

codistributed.spalloc

Allocate space for sparse codistributed matrix

Syntax

```
SD = codistributed.spalloc(M,N,nzmax)
SD = spalloc(M,N,nzmax,codist)
```

Description

`SD = codistributed.spalloc(M,N,nzmax)` creates an M-by-N all-zero sparse codistributed matrix with room to hold `nzmax` nonzeros.

Optional arguments to `codistributed.spalloc` must be specified after the required arguments, and in the following order:

- `codist` — A codistributor object specifying the distribution scheme of the resulting array. If omitted, the array is distributed using the default distribution scheme. The allocated space for nonzero elements is consistent with the distribution of the matrix among the workers according to the `Partition` of the codistributor.
- `'noCommunication'` — Specifies that no communication is to be performed when constructing the array, skipping some error checking steps. You can also use this argument with `SD = spalloc(M, N, nzmax, codistr)`.

`SD = spalloc(M,N,nzmax,codist)` is the same as `SD = codistributed.spalloc(M,N,nzmax,codist)`. You can also use the optional arguments with this syntax.

Examples

Allocate space for a 1000-by-1000 sparse codistributed matrix with room for up to 2000 nonzero elements. Use the default codistributor. Define several elements of the matrix.

```
spmd % codistributed array created inside spmd statement
    N = 1000;
```

```
SD = codistributed.spalloc(N, N, 2*N);
for ii=1:N-1
    SD(ii,ii:ii+1) = [ii ii];
end
end
```

See Also

[distributed.spalloc](#) | [spalloc](#) | [sparse](#)

Introduced in R2009b

codistributed.speye

Create codistributed sparse identity matrix

Syntax

```
CS = codistributed.speye(n)
CS = codistributed.speye(m,n)
CS = codistributed.speye([m,n])
CS = speye(n,codist)
CS = speye(m,n,codist)
CS = speye([m,n],codist)
```

Description

`CS = codistributed.speye(n)` creates an n-by-n sparse codistributed array of underlying class double.

`CS = codistributed.speye(m,n)` or `CS = codistributed.speye([m,n])` creates an m-by-n sparse codistributed array of underlying class double.

Optional arguments to `codistributed.speye` must be specified after the required arguments, and in the following order:

- `codist` — A codistributor object specifying the distribution scheme of the resulting array. If omitted, the array is distributed using the default distribution scheme. For information on constructing codistributor objects, see the reference pages for `codistributor1d` and `codistributor2dbc`.
- `'noCommunication'` — Specifies that no interworker communication is to be performed when constructing the array, skipping some error checking steps.

`CS = speye(n,codist)` is the same as `CS = codistributed.speye(n,codist)`. You can also use the optional arguments with this syntax. To use the default distribution scheme, specify a codistributor constructor without arguments. For example:

```
spm�
  CS = codistributed.speye(8,codistributor1d());
end
```

`CS = speye(m,n,codist)` and `CS = speye([m,n],codist)` are the same as `CS = codistributed.speye(m,n)` and `CS = codistributed.speye([m,n])`, respectively. You can also use the optional arguments with this syntax.

Note To create a sparse codistributed array of underlying class `logical`, first create an array of underlying class `double` and then cast it using the `logical` function:

```
CLS = logical(speye(m,n,codistributor1d()))
```

Examples

With four workers,

```
spm�(4)
  CS = speye(1000,codistributor())
end
```

creates a 1000-by-1000 sparse codistributed double array `CS`, distributed by its second dimension (columns). Each worker contains a 1000-by-250 local piece of `CS`.

```
spm�(4)
  codist = codistributor1d(2,1:numlabs);
  CS = speye(10,10,codist);
end
```

creates a 10-by-10 sparse codistributed double array `CS`, distributed by its columns. Each worker contains a 10-by-`labindex` local piece of `CS`.

See Also

`distributed.speye` | `sparse` | `speye`

Introduced in R2009b

codistributed.sprand

Create codistributed sparse array of uniformly distributed pseudo-random values

Syntax

```
CS = codistributed.sprand(m,n,density)
CS = sprand(n,codist)
```

Description

`CS = codistributed.sprand(m,n,density)` creates an m -by- n sparse codistributed array with approximately $\text{density} * m * n$ uniformly distributed nonzero double entries.

Optional arguments to `codistributed.sprand` must be specified after the required arguments, and in the following order:

- `codist` — A codistributor object specifying the distribution scheme of the resulting array. If omitted, the array is distributed using the default distribution scheme. For information on constructing codistributor objects, see the reference pages for `codistributor1d` and `codistributor2dbc`.
- `'noCommunication'` — Specifies that no interworker communication is to be performed when constructing the array, skipping some error checking steps.

`CS = sprand(n,codist)` is the same as `CS = codistributed.sprand(n,codist)`. You can also use the optional arguments with this syntax. To use the default distribution scheme, specify a codistributor constructor without arguments. For example:

```
sprmd
    CS = codistributed.sprand(8,8,0.2,codistributor1d());
end
```

Examples

With four workers,

```
spmd(4)
    CS = codistributed.sprand(1000,1000,0.001);
end
```

creates a 1000-by-1000 sparse codistributed double array `CS` with approximately 1000 nonzeros. `CS` is distributed by its second dimension (columns), and each worker contains a 1000-by-250 local piece of `CS`.

```
spmd(4)
    codist = codistributor1d(2,1:numlabs);
    CS = sprand(10,10,0.1,codist);
end
```

creates a 10-by-10 codistributed double array `CS` with approximately 10 nonzeros. `CS` is distributed by its columns, and each worker contains a 10-by-`labindex` local piece of `CS`.

Tips

When you use `sprand` on the workers in the parallel pool, or in an independent or communicating job (including `pmode`), each worker sets its random generator seed to a value that depends only on the `labindex` or task ID. Therefore, the array on each worker is unique for that job. However, if you repeat the job, you get the same random data.

See Also

`distributed.sprandn` | `rand` | `sprand`

Introduced in R2009b

codistributed.sprandn

Create codistributed sparse array of uniformly distributed pseudo-random values

Syntax

```
CS = codistributed.sprandn(m,n,density)
CS = sprandn(n,codist)
```

Description

`CS = codistributed.sprandn(m,n,density)` creates an m -by- n sparse codistributed array with approximately $\text{density} * m * n$ normally distributed nonzero double entries.

Optional arguments to `codistributed.sprandn` must be specified after the required arguments, and in the following order:

- `codist` — A codistributor object specifying the distribution scheme of the resulting array. If omitted, the array is distributed using the default distribution scheme. For information on constructing codistributor objects, see the reference pages for `codistributor1d` and `codistributor2dbc`.
- `'noCommunication'` — Specifies that no interworker communication is to be performed when constructing the array, skipping some error checking steps.

`CS = sprandn(n,codist)` is the same as `CS = codistributed.sprandn(n,codist)`. You can also use the optional arguments with this syntax. To use the default distribution scheme, specify a codistributor constructor without arguments. For example:

```
sprand
    CS = codistributed.sprandn(8,8,0.2,codistributor1d());
end
```

Examples

With four workers,

```
spm(4)
    CS = codistributed.sprandn(1000,1000,0.001);
end
```

creates a 1000-by-1000 sparse codistributed double array `CS` with approximately 1000 nonzeros. `CS` is distributed by its second dimension (columns), and each worker contains a 1000-by-250 local piece of `CS`.

```
spm(4)
    codist = codistributor1d(2,1:numlabs);
    CS = sprandn(10,10,0.1,codist);
end
```

creates a 10-by-10 codistributed double array `CS` with approximately 10 nonzeros. `CS` is distributed by its columns, and each worker contains a 10-by-`labindex` local piece of `CS`.

Tips

When you use `sprandn` on the workers in the parallel pool, or in an independent or communicating job (including `pmode`), each worker sets its random generator seed to a value that depends only on the `labindex` or task ID. Therefore, the array on each worker is unique for that job. However, if you repeat the job, you get the same random data.

See Also

`codistributed.speye` | `codistributed.sprand` | `distributed.sprandn` | `rand` | `randn` | `sparse` | `sprandn`

Introduced in R2009b

codistributor

Create codistributor object for codistributed arrays

Syntax

```
codist = codistributor()  
codist = codistributor('ld')  
codist = codistributor('ld',dim)  
codist = codistributor('ld',dim,part)  
codist = codistributor('2dbc')  
codist = codistributor('2dbc',lbgrid)  
codist = codistributor('2dbc',lbgrid,blksize)
```

Description

There are two schemes for distributing arrays. The scheme denoted by the character vector 'ld' distributes an array along a single specified subscript, the distribution dimension, in a noncyclic, partitioned manner. The scheme denoted by '2dbc', employed by the parallel matrix computation software ScaLAPACK, applies only to two-dimensional arrays, and varies both subscripts over a rectangular computational grid of labs (workers) in a blocked, cyclic manner.

`codist = codistributor()`, with no arguments, returns a default codistributor object with zero-valued or empty parameters, which can then be used as an argument to other functions to indicate that the function is to create a codistributed array if possible with default distribution. For example,

```
Z = zeros(..., codistributor())  
R = randn(..., codistributor())
```

`codist = codistributor('ld')` is the same as `codist = codistributor()`.

`codist = codistributor('ld',dim)` also forms a codistributor object with `codist.Dimension = dim` and default partition.

`codist = codistributor('ld',dim,part)` also forms a codistributor object with `codist.Dimension = dim` and `codist.Partition = part`.

`codist = codistributor('2dbc')` forms a 2-D block-cyclic codistributor object. For more information about '2dbc' distribution, see “2-Dimensional Distribution” on page 5-16.

`codist = codistributor('2dbc',lbgrid)` forms a 2-D block-cyclic codistributor object with the lab grid defined by `lbgrid` and with default block size.

`codist = codistributor('2dbc',lbgrid,blksize)` forms a 2-D block-cyclic codistributor object with the lab grid defined by `lbgrid` and with a block size defined by `blksize`.

`codist = getCodistributor(D)` returns the codistributor object of codistributed array `D`.

Examples

On four workers, create a 3-dimensional, 2-by-6-by-4 array with distribution along the second dimension, and partition scheme [1 2 1 2]. In other words, worker 1 contains a 2-by-1-by-4 segment, worker 2 a 2-by-2-by-4 segment, etc.

```
spm
dim = 2; % distribution dimension
codist = codistributor('ld',dim,[1 2 1 2],[2 6 4]);
if mod(labindex,2)
    L = rand(2,1,4);
else
    L = rand(2,2,4);
end
A = codistributed.build(L,codist)
end
A
```

On four workers, create a 20-by-5 codistributed array `A`, distributed by rows (over its first dimension) with a uniform partition scheme.

```
spm
dim = 1; % distribution dimension
partn = codistributor1d.defaultPartition(20);
codist = codistributor('ld',dim,partn,[20 5]);
L = magic(5) + labindex;
A = codistributed.build(L,codist)
```


end

A

See Also

codistributed | codistributor1d | codistributor2dbc | getCodistributor |
getLocalPart | redistribute

Introduced in R2008b

codistributor1d

Create 1-D codistributor object for codistributed arrays

Syntax

```
codist = codistributor1d()  
codist = codistributor1d(dim)  
codist = codistributor1d(dim,part)  
codist = codistributor1d(dim,part,gsize)
```

Description

The 1-D codistributor distributes arrays along a single, specified distribution dimension, in a noncyclic, partitioned manner.

`codist = codistributor1d()` forms a `codistributor1d` object using default dimension and partition. The default dimension is the last nonsingleton dimension of the codistributed array. The default partition distributes the array along the default dimension as evenly as possible.

`codist = codistributor1d(dim)` forms a 1-D codistributor object for distribution along the specified dimension: 1 distributes along rows, 2 along columns, etc.

`codist = codistributor1d(dim,part)` forms a 1-D codistributor object for distribution according to the partition vector `part`. For example `C1 = codistributor1d(1,[1,2,3,4])` describes the distribution scheme for an array of ten rows to be codistributed by its first dimension (rows), to four workers, with 1 row to the first, 2 rows to the second, etc.

The resulting codistributor of any of the above syntax is incomplete because its global size is not specified. A codistributor constructed in this manner can be used as an argument to other functions as a template codistributor when creating codistributed arrays.

`codist = codistributor1d(dim,part,gsize)` forms a codistributor object with distribution dimension `dim`, distribution partition `part`, and global size of its

codistributed arrays `gsize`. The resulting codistributor object is complete and can be used to build a codistributed array from its local parts with `codistributed.build`. To use a default dimension, specify `codistributor1d.unsetDimension` for that argument; the distribution dimension is derived from `gsize` and is set to the last non-singleton dimension. Similarly, to use a default partition, specify `codistributor1d.unsetPartition` for that argument; the partition is then derived from the default for that global size and distribution dimension.

The local part on worker `labidx` of a codistributed array using such a codistributor is of size `gsize` in all dimensions except `dim`, where the size is `part(labidx)`. The local part has the same class and attributes as the overall codistributed array. Conceptually, the overall global array could be reconstructed by concatenating the various local parts along dimension `dim`.

Examples

Use a `codistributor1d` object to create an N-by-N matrix of ones, distributed by rows.

```
N = 1000;
spmd
    codistr = codistributor1d(1); % 1st dimension (rows)
    C = ones(N,codistr);
end
```

Use a fully specified `codistributor1d` object to create a trivial N-by-N codistributed matrix from its local parts. Then visualize which elements are stored on worker 2.

```
N = 1000;
spmd
    codistr = codistributor1d( ...
        codistributor1d.unsetDimension, ...
        codistributor1d.unsetPartition, ...
        [N,N]);
    myLocalSize = [N,N]; % start with full size on each lab
    % then set myLocalSize to default part of whole array:
    myLocalSize(codistr.Dimension) = codistr.Partition(labindex);
    myLocalPart = labindex*ones(myLocalSize); % arbitrary values
    D = codistributed.build(myLocalPart,codistr);
end
spy(D==2);
```

See Also

`codistributed` | `codistributor2dbc` | `redistribute`

codistributor1d.defaultPartition

Default partition for codistributed array

Syntax

```
P = codistributor1d.defaultPartition(n)
```

Description

`P = codistributor1d.defaultPartition(n)` is a vector with `sum(P) = n` and `length(P) = numlabs`. The first `rem(n, numlabs)` elements of `P` are equal to `ceil(n/numlabs)` and the remaining elements are equal to `floor(n/numlabs)`. This function is the basis for the default distribution of codistributed arrays.

Examples

If `numlabs = 4`, the following code returns the vector `[3 3 2 2]` on all workers:

```
spmd
    P = codistributor1d.defaultPartition(10)
end
```

See Also

`codistributed` | `codistributed.colon` | `codistributor1d`

Introduced in R2009b

codistributor2dbc

Create 2-D block-cyclic codistributor object for codistributed arrays

Syntax

```
codist = codistributor2dbc()  
codist = codistributor2dbc(lbgrid)  
codist = codistributor2dbc(lbgrid,blksize)  
codist = codistributor2dbc(lbgrid,blksize,orient)  
codist = codistributor2dbc(lbgrid,blksize,orient,gsize)
```

Description

The 2-D block-cyclic codistributor can be used only for two-dimensional arrays. It distributes arrays along two subscripts over a rectangular computational grid of labs (workers) in a block-cyclic manner. For a complete description of 2-D block-cyclic distribution, default parameters, and the relationship between block size and lab grid, see “2-Dimensional Distribution” on page 5-16. The 2-D block-cyclic codistributor is used by the ScaLAPACK parallel matrix computation software library.

`codist = codistributor2dbc()` forms a 2-D block-cyclic codistributor2dbc codistributor object using default lab grid and block size.

`codist = codistributor2dbc(lbgrid)` forms a 2-D block-cyclic codistributor object using the specified lab grid and default block size. `lbgrid` must be a two-element vector defining the rows and columns of the lab grid, and the rows times columns must equal the number of workers for the codistributed array.

`codist = codistributor2dbc(lbgrid,blksize)` forms a 2-D block-cyclic codistributor object using the specified lab grid and block size.

`codist = codistributor2dbc(lbgrid,blksize,orient)` allows an orientation argument. Valid values for the orientation argument are 'row' for row orientation, and 'col' for column orientation of the lab grid. The default is row orientation.

The resulting codistributor of any of the above syntax is incomplete because its global size is not specified. A codistributor constructed this way can be used as an argument to other functions as a template codistributor when creating codistributed arrays.

`codistr = codistributor2dbc(lbgrid,blksize,orient,gsize)` forms a codistributor object that distributes arrays with the global size `gsize`. The resulting codistributor object is complete and can therefore be used to build a codistributed array from its local parts with `codistributed.build`. To use the default values for lab grid, block size, and orientation, specify them using `codistributor2dbc.defaultLabGrid`, `codistributor2dbc.defaultBlockSize`, and `codistributor2dbc.defaultOrientation`, respectively.

Examples

Use a `codistributor2dbc` object to create an N-by-N matrix of ones.

```
N = 1000;
spmd
    codistr = codistributor2dbc();
    D = ones(N,codistr);
end
```

Use a fully specified `codistributor2dbc` object to create a trivial N-by-N codistributed matrix from its local parts. Then visualize which elements are stored on worker 2.

```
N = 1000;
spmd
    codistr = codistributor2dbc(...
        codistributor2dbc.defaultLabGrid, ...
        codistributor2dbc.defaultBlockSize, ...
        'row', [N,N]);
    myLocalSize = [length(codistr.globalIndices(1)), ...
        length(codistr.globalIndices(2))];
    myLocalPart = labindex*ones(myLocalSize);
    D = codistributed.build(myLocalPart,codistr);
end
spy(D==2);
```

See Also

`codistributed` | `codistributor1d` | `getLocalPart` | `redistribute`

codistributor2dbc.defaultLabGrid

Default computational grid for 2-D block-cyclic distributed arrays

Syntax

```
grid = codistributor2dbc.defaultLabGrid()
```

Description

`grid = codistributor2dbc.defaultLabGrid()` returns a vector, `grid = [nrow ncol]`, defining a computational grid of `nrow`-by-`ncol` workers in the open parallel pool, such that `numlabs = nrow x ncol`.

The grid defined by `codistributor2dbc.defaultLabGrid` is as close to a square as possible. The following rules define `nrow` and `ncol`:

- If `numlabs` is a perfect square, `nrow = ncol = sqrt(numlabs)`.
- If `numlabs` is an odd power of 2, then `nrow = ncol/2 = sqrt(numlabs/2)`.
- `nrow <= ncol`.
- If `numlabs` is a prime, `nrow = 1, ncol = numlabs`.
- `nrow` is the greatest integer less than or equal to `sqrt(numlabs)` for which `ncol = numlabs/nrow` is also an integer.

Examples

View the computational grid layout of the default distribution scheme for the open parallel pool.

```
spm�
    grid = codistributor2dbc.defaultLabGrid
end
```

See Also

`codistributed` | `codistributor2dbc` | `numlabs`

Composite

Create Composite object

Syntax

```
C = Composite()  
C = Composite(nlabs)
```

Description

`C = Composite()` creates a Composite object on the client using workers from the parallel pool. The actual number of workers referenced by this Composite object depends on the size of the pool and any existing Composite objects. Generally, you should construct Composite objects outside any `spmd` statement.

`C = Composite(nlabs)` creates a Composite object on the parallel pool set that matches the specified constraint. `nlabs` must be a vector of length 1 or 2, containing integers or `Inf`. If `nlabs` is of length 1, it specifies the exact number of workers to use. If `nlabs` is of size 2, it specifies the minimum and maximum number of workers to use. The actual number of workers used is the maximum number of workers compatible with the size of the parallel pool, and with other existing Composite objects. An error is thrown if the constraints on the number of workers cannot be met.

A Composite object has one entry for each lab; initially each entry contains no data. Use either indexing or an `spmd` block to define values for the entries.

Examples

The following examples all use a local parallel pool of four workers, opened with the statement:

```
p = parpool('local',4);
```

This example shows how to create a Composite object with no defined elements, then assign values using a `for`-loop in the client.

```
c = Composite(); % One element per worker in the pool
for w = 1:length(c)
    c{w} = 0; % Value stored on each worker
end
```

This example shows how to assign Composite elements in an spmd block.

```
c = Composite();
spmd
    c = 0; % Value stored on each worker
end
```

This example shows how to assign the elements of a Composite with a value from each worker.

```
c = Composite();
spmd
    c = labindex;
end
c{:}
```

1

2

3

4

This example shows how to use a distributed array vector to set the values of a Composite.

```
d = distributed([3 1 4 2]); % One integer per worker
spmd
    c = getLocalPart(d); % Unique value on each worker
end
c{:}
```

3

1

4

2

Tips

- A Composite is created on the workers of the existing parallel pool. If no pool exists, Composite starts a new parallel pool, unless the automatic starting of pools is disabled in your parallel preferences. If there is no parallel pool and Composite cannot start one, the result is a 1-by-1 Composite in the client workspace.

See Also

`parallel.pool.Constant` | `parpool` | `spm`

createCommunicatingJob

Create communicating job on cluster

Syntax

```
job = createCommunicatingJob(cluster)
job = createCommunicatingJob(..., 'p1', v1, 'p2', v2, ...)
job = createCommunicatingJob(..., 'Type', 'pool', ...)
job = createCommunicatingJob(..., 'Type', 'spmd', ...)
job = createCommunicatingJob(..., 'Profile', 'profileName', ...)
```

Description

`job = createCommunicatingJob(cluster)` creates a communicating job object for the identified cluster.

`job = createCommunicatingJob(..., 'p1', v1, 'p2', v2, ...)` creates a communicating job object with the specified property values. For a listing of the valid properties of the created object, see the `parallel.Job` object reference page. The property name must be a character vector, with the value being the appropriate type for that property. In most cases, the values specified in these property-value pairs override the values in the profile. But when you specify `AttachedFiles` or `AdditionalPaths` at the time of creating a job, the settings are combined with those specified in the applicable profile. If an invalid property name or property value is specified, the object will not be created.

`job = createCommunicatingJob(..., 'Type', 'pool', ...)` creates a communicating job of type 'pool'. This is the default if 'Type' is not specified. A 'pool' job runs the specified task function with a parallel pool available to run the body of `parfor` loops or `spmd` blocks. Note that only one worker runs the task function, and the rest of the workers in the cluster form the parallel pool. So on a cluster of N workers for a 'pool' type job, only N-1 workers form the actual pool that performs the `spmd` and `parfor` code found within the task function.

`job = createCommunicatingJob(..., 'Type', 'spmd', ...)` creates a communicating job of type 'spmd', where the specified task function runs simultaneously on all workers, and `lab*` functions can be used for communication between workers.

`job = createCommunicatingJob(..., 'Profile', 'profileName', ...)` creates a communicating job object with the property values specified in the profile 'profileName'. If no profile is specified and the cluster object has a value specified in its 'Profile' property, the cluster's profile is automatically applied.

Examples

Example 11.1. Pool Type Communicating Job

Consider the function 'myFunction' which uses a `parfor` loop:

```
function result = myFunction(N)
    result = 0;
    parfor ii=1:N
        result = result + max(eig(rand(ii)));
    end
end
```

Create a communicating job object to evaluate `myFunction` on the default cluster:

```
myCluster = parcluster;
j = createCommunicatingJob(myCluster, 'Type', 'pool');
```

Add the task to the job, supplying an input argument:

```
createTask(j, @myFunction, 1, {100});
```

Set the number of workers required for parallel execution:

```
j.NumWorkersRange = [5 10];
```

Run the job.

```
submit(j);
```

Wait for the job to finish and retrieve its results:

```
wait(j)
out = fetchOutputs(j)
```

Delete the job from the cluster.

```
delete(j);
```

See Also

[createJob](#) | [createTask](#) | [findJob](#) | [parcluster](#) | [recreate](#) | [submit](#)

Introduced in R2012a

createJob

Create independent job on cluster

Syntax

```
obj = createJob(cluster)
obj = createJob(..., 'p1', v1, 'p2', v2, ...)
job = createJob(..., 'Profile', 'profileName', ...)
```

Arguments

<code>obj</code>	The job object.
<code>cluster</code>	The cluster object created by <code>parcluster</code> .
<code>p1, p2</code>	Object properties configured at object creation.
<code>v1, v2</code>	Initial values for corresponding object properties.

Description

`obj = createJob(cluster)` creates an independent job object for the identified cluster.

The job's data is stored in the location specified by the cluster's `JobStorageLocation` property.

`obj = createJob(..., 'p1', v1, 'p2', v2, ...)` creates a job object with the specified property values. For a listing of the valid properties of the created object, see the `parallel.Job` object reference page. The property name must be a character vector, with the value being the appropriate type for that property. In most cases, the values specified in these property-value pairs override the values in the profile; but when you specify `AttachedFiles` or `AdditionalPaths` at the time of creating a job, the settings are combined with those specified in the applicable profile. If an invalid property name or property value is specified, the object will not be created.

`job = createJob(..., 'Profile', 'profileName', ...)` creates an independent job object with the property values specified in the profile 'profileName'. If a profile is not specified and the cluster has a value specified in its 'Profile' property, the cluster's profile is automatically applied. For details about defining and applying profiles, see "Discover Clusters and Use Cluster Profiles" on page 6-15.

Examples

Example 11.2. Create and Run a Basic Job

Construct an independent job object using the default profile.

```
c = parcluster
j = createJob(c);
```

Add tasks to the job.

```
for i = 1:10
    createTask(j, @rand, 1, {10});
end
```

Run the job.

```
submit(j);
```

Wait for the job to finish running, and retrieve the job results.

```
wait(j);
out = fetchOutputs(j);
```

Display the random matrix returned from the third task.

```
disp(out{3});
```

Delete the job.

```
delete(j);
```

Example 11.3. Create a Job with Attached Files

Construct an independent job with attached files in addition to those specified in the default profile.

```
c = parcluster
j = createJob(c, 'AttachedFiles', ...
             {'myapp/folderA', 'myapp/folderB', 'myapp/file1.m'});
```

See Also

createCommunicatingJob | createTask | findJob | parcluster | recreate | submit

Introduced before R2006a

createTask

Create new task in job

Syntax

```
t = createTask(j, F, N, {inputargs})  
t = createTask(j, F, N, {C1,...,Cm})  
t = createTask(..., 'p1',v1,'p2',v2,...)  
t = createTask(...,'Profile', 'ProfileName',...)
```

Arguments

t	Task object or vector of task objects.
j	The job that the task object is created in.
F	A handle to the function that is called when the task is evaluated, or an array of function handles.
N	The number of output arguments to be returned from execution of the task function. This is a double or array of doubles.
{inputargs}	A row cell array specifying the input arguments to be passed to the function F. Each element in the cell array will be passed as a separate input argument. If this is a cell array of cell arrays, a task is created for each cell array.
{C1,...,Cm}	Cell array of cell arrays defining input arguments to each of m tasks.
p1, p2	Task object properties configured at object creation.
v1, v2	Initial values for corresponding task object properties.

Description

`t = createTask(j, F, N, {inputargs})` creates a new task object in job `j`, and returns a reference, `t`, to the added task object. This task evaluates the function specified by a function handle or function name `F`, with the given input arguments `{inputargs}`, returning `N` output arguments.

`t = createTask(j, F, N, {C1, ..., Cm})` uses a cell array of `m` cell arrays to create `m` task objects in job `j`, and returns a vector, `t`, of references to the new task objects. Each task evaluates the function specified by a function handle or function name `F`. The cell array `C1` provides the input arguments to the first task, `C2` to the second task, and so on, so that there is one task per cell array. Each task returns `N` output arguments. If `F` is a cell array, each element of `F` specifies a function for each task in the vector; it must have `m` elements. If `N` is an array of doubles, each element specifies the number of output arguments for each task in the vector. Multidimensional matrices of inputs `F`, `N` and `{C1, ..., Cm}` are supported; if a cell array is used for `F`, or a double array for `N`, its dimensions must match those of the input arguments cell array of cell arrays. The output `t` will be a vector with the same number of elements as `{C1, ..., Cm}`. Note that because a communicating job has only one task, this form of vectorized task creation is not appropriate for such jobs.

`t = createTask(..., 'p1', v1, 'p2', v2, ...)` adds a task object with the specified property values. For a listing of the valid properties of the created object, see the `parallel.Task` object reference page. The property name must be a character vector, with the value being the appropriate type for that property. The values specified in these property-value pairs override the values in the profile. If an invalid property name or property value is specified, the object will not be created.

`t = createTask(..., 'Profile', 'ProfileName', ...)` creates a task object with the property values specified in the cluster profile `ProfileName`. For details about defining and applying cluster profiles, see “Discover Clusters and Use Cluster Profiles” on page 6-15.

Examples

Example 11.4. Create a Job with One Task

Create a job object.

```
c = parcluster(); % Use default profile
j = createJob(c);
```

Add a task object which generates a 10-by-10 random matrix.

```
t = createTask(j, @rand, 1, {10,10});
```

Run the job.

```
submit(j);
```

Wait for the job to finish running, and get the output from the task evaluation.

```
wait(j);
taskoutput = fetchOutputs(j);
```

Show the 10-by-10 random matrix.

```
disp(taskoutput{1});
```

Example 11.5. Create a Job with Three Tasks

This example creates a job with three tasks, each of which generates a 10-by-10 random matrix.

```
c = parcluster(); % Use default profile
j = createJob(c);
t = createTask(j, @rand, 1, {{10,10} {10,10} {10,10}});
```

Example 11.6. Create a Task with Different Property Values

This example creates a task that captures the worker diary, regardless of the setting in the profile.

```
c = parcluster(); % Use default profile
j = createJob(c);
t = createTask(j,@rand,1,{10,10},'CaptureDiary',true);
```

See Also

[createCommunicatingJob](#) | [createJob](#) | [findTask](#) | [recreate](#)

Introduced before R2006a

delete

Remove job or task object from cluster and memory

Syntax

```
delete(obj)
```

Description

`delete(obj)` removes the job or task object, `obj`, from the local MATLAB session, and removes it from the cluster's `JobStorageLocation`. When the object is deleted, references to it become invalid. Invalid objects should be removed from the workspace with the `clear` command. If multiple references to an object exist in the workspace, deleting one reference to that object invalidates the remaining references to it. These remaining references should be cleared from the workspace with the `clear` command.

When you delete a job object, this also deletes all the task objects contained in that job. Any references to those task objects will also be invalid, and you should clear them from the workspace.

If `obj` is an array of objects and one of the objects cannot be deleted, the other objects in the array are deleted and a warning is returned.

Because its data is lost when you delete an object, `delete` should be used only after you have retrieved all required output data from the effected object.

Examples

Create a job object using the default profile, then delete the job:

```
myCluster = parcluster;  
j = createJob(myCluster, 'Name', 'myjob');  
t = createTask(j, @rand, 1, {10});  
delete(j);  
clear j t
```

Delete all jobs on the cluster identified by the profile `myProfile`:

```
myCluster = parcluster('myProfile');  
delete(myCluster.Jobs)
```

See Also

`batch` | `createJob` | `createTask` | `findJob` | `findTask` | `wait`

Introduced in R2012a

delete (Pool)

Shut down parallel pool

Syntax

```
delete(poolobj)
```

Description

`delete(poolobj)` shuts down the parallel pool associated with the object `poolobj`, and destroys the communicating job that comprises the pool. Subsequent parallel language features will automatically start a new parallel pool, unless your parallel preferences disable this behavior.

References to the deleted pool object become invalid. Invalid objects should be removed from the workspace with the `clear` command. If multiple references to an object exist in the workspace, deleting one reference to that object invalidates the remaining references to it. These remaining references should be cleared from the workspace with the `clear` command.

Examples

Get the current pool and shut it down.

```
poolobj = gcp('nocreate');  
delete(poolobj);
```

See Also

`gcp` | `parpool`

Introduced in R2013b

demote

Demote job in cluster queue

Syntax

```
demote(c, job)
```

Arguments

<code>c</code>	Cluster object that contains the job.
<code>job</code>	Job object demoted in the job queue.

Description

`demote(c, job)` demotes the job object `job` that is queued in the cluster `c`.

If `job` is not the last job in the queue, `demote` exchanges the position of `job` and the job that follows it in the queue.

Examples

Create and submit multiple jobs to the MATLAB Job Scheduler identified by the default parallel configuration:

```
c = parcluster();  
pause(c) % Prevent submissions from running.  
  
j1 = createJob(c, 'Name', 'Job A');  
j2 = createJob(c, 'Name', 'Job B');  
j3 = createJob(c, 'Name', 'Job C');  
submit(j1);submit(j2);submit(j3);
```

Demote one of the jobs by one position in the queue:

```
demote(c, j2)
```

Examine the new queue sequence:

```
[pjobs,qjobs,rjobs,fjobs] = findJob(c);  
get(qjobs, 'Name')
```

```
'Job A'  
'Job C'  
'Job B'
```

Tips

After a call to `demote` or `promote`, there is no change in the order of job objects contained in the `Jobs` property of the cluster object. To see the scheduled order of execution for jobs in the queue, use the `findJob` function in the form `[pending queued running finished] = findJob(c)`.

See Also

`createJob` | `findJob` | `promote` | `submit`

Introduced before R2006a

diary

Display or save Command Window text of batch job

Syntax

```
diary(job)  
diary(job, 'filename')
```

Arguments

<code>job</code>	Job from which to view Command Window output text.
<code>'filename'</code>	File to append with Command Window output text from batch job

Description

`diary(job)` displays the Command Window output from the batch job in the MATLAB Command Window. The Command Window output will be captured only if the batch command included the `'CaptureDiary'` argument with a value of `true`.

`diary(job, 'filename')` causes the Command Window output from the batch job to be appended to the specified file.

The captured Command Window output includes only the output generated by execution of the task function. Output is not captured from code that runs asynchronously from the task.

See Also

`batch` | `diary` | `load`

Introduced in R2008a

distributed

Create distributed array from data in the client workspace or a datastore

Syntax

```
D = distributed(X)
```

Description

`D = distributed(X)` creates a distributed array from `X`. `X` can be an array stored on the MATLAB client workspace or a datastore. `D` is a distributed array stored in parts on the workers of the open parallel pool.

Constructing a distributed array from local data this way is appropriate only if the MATLAB client can store the entirety of `X` in its memory. To construct large distributed arrays, use one of the constructor methods such as `ones(____, 'distributed')`, `zeros(____, 'distributed')`, etc.

If the input argument is already a distributed array, the result is the same as the input.

Use `gather` to retrieve the distributed array elements from the pool back to an array in the MATLAB workspace.

Examples

Create a small array and distribute it:

```
Nsmall = 50;  
D1 = distributed(magic(Nsmall));
```

Create a large distributed array directly, using a build method:

```
Nlarge = 1000;  
D2 = rand(Nlarge, 'distributed');
```

Retrieve elements of a distributed array, and note where the arrays are located by their Class:

```
D3 = gather(D2);
whos
```

Name	Size	Bytes	Class
D1	50x50	733	distributed
D2	1000x1000	733	distributed
D3	1000x1000	8000000	double
Nlarge	1x1	8	double
Nsmall	1x1	8	double

This example shows how to create and load distributed arrays using datastore. You first create a datastore using an example data set. This data set is too small to show equal partitioning of the data over the workers. To simulate a real big data set, artificially increase the size of the datastore using `repmat`:

```
files = repmat({'airlinesmall.csv'}, 10, 1);
ds = tabularTextDatastore(files);
```

Select the example variables:

```
ds.SelectedVariableNames = {'DepTime', 'DepDelay'};
ds.TreatAsMissing = 'NA';
```

Create a distributed table by reading the datastore in parallel. Partition the datastore with one partition per worker. Each worker then reads all data from the corresponding partition. The files must be in a shared location accessible from the workers.

```
dt = distributed(ds);
```

Starting parallel pool (parpool) using the 'local' profile ... connected to 4 workers.

Finally, display summary information about the distributed table:

```
summary(dt)
```

Variables:

```
DepTime: 1,235,230x1 double
Values:
      min      1
```

```
max      2505
NaNs    23,510
```

```
DepDelay: 1,235,230x1 double
Values:
```

```
min      -1036
max      1438
NaNs    23,510
```

Tips

- A distributed array is created on the workers of the existing parallel pool. If no pool exists, `distributed` will start a new parallel pool, unless the automatic starting of pools is disabled in your parallel preferences. If there is no parallel pool and `distributed` cannot start one, the result is the full array in the client workspace.

See Also

`codistributed` | `datastore` | `gather` | `ones` | `parpool` | `spmd` | `tall` | `zeros`

distributed.cell

Create distributed cell array

Syntax

```
D = distributed.cell(n)
D = distributed.cell(m, n, p, ...)
D = distributed.cell([m, n, p, ...])
```

Description

`D = distributed.cell(n)` creates an n -by- n distributed array of underlying class `cell`.

`D = distributed.cell(m, n, p, ...)` or `D = distributed.cell([m, n, p, ...])` create an m -by- n -by- p -by-... distributed array of underlying class `cell`.

Examples

Create a distributed 1000-by-1000 cell array:

```
D = distributed.cell(1000)
```

See Also

`cell` | `codistributed.cell`

Introduced in R2009b

distributed.spalloc

Allocate space for sparse distributed matrix

Syntax

```
SD = distributed.spalloc(M,N,nzmax)
```

Description

`SD = distributed.spalloc(M,N,nzmax)` creates an M-by-N all-zero sparse distributed matrix with room to hold `nzmax` nonzeros.

Examples

Allocate space for a 1000-by-1000 sparse distributed matrix with room for up to 2000 nonzero elements, then define several elements:

```
N = 1000;  
SD = distributed.spalloc(N,N,2*N);  
for ii=1:N-1  
    SD(ii,ii:ii+1) = [ii ii];  
end
```

See Also

`codistributed.spalloc` | `spalloc` | `sparse`

Introduced in R2009b

distributed.speye

Create distributed sparse identity matrix

Syntax

```
DS = distributed.speye(n)
DS = distributed.speye(m,n)
DS = distributed.speye([m,n])
```

Description

`DS = distributed.speye(n)` creates an n-by-n sparse distributed array of underlying class double.

`DS = distributed.speye(m,n)` or `DS = distributed.speye([m,n])` creates an m-by-n sparse distributed array of underlying class double.

Examples

Create a distributed 1000-by-1000 sparse identity matrix:

```
N = 1000;
DS = distributed.speye(N);
```

See Also

`codistributed.speye` | `eye` | `speye`

Introduced in R2009b

distributed.sprand

Create distributed sparse array of uniformly distributed pseudo-random values

Syntax

```
DS = distributed.sprand(m,n,density)
```

Description

`DS = distributed.sprand(m,n,density)` creates an m -by- n sparse distributed array with approximately $\text{density} * m * n$ uniformly distributed nonzero double entries.

Examples

Create a 1000-by-1000 sparse distributed double array `DS` with approximately 1000 nonzeros.

```
DS = distributed.sprand(1000,1000,0.001);
```

Tips

When you use `sprand` on the workers in the parallel pool, or in an independent or communicating job (including `pmode`), each worker sets its random generator seed to a value that depends only on the `labindex` or task ID. Therefore, the array on each worker is unique for that job. However, if you repeat the job, you get the same random data.

See Also

`codistributed.sprand` | `distributed.speye` | `distributed.sprandn` | `rand` | `randn` | `sparse` | `sprand`

Introduced in R2009b

distributed.sprandn

Create distributed sparse array of normally distributed pseudo-random values

Syntax

```
DS = distributed.sprandn(m,n,density)
```

Description

`DS = distributed.sprandn(m,n,density)` creates an m -by- n sparse distributed array with approximately $\text{density} * m * n$ normally distributed nonzero double entries.

Examples

Create a 1000-by-1000 sparse distributed double array `DS` with approximately 1000 nonzeros.

```
DS = distributed.sprandn(1000,1000,0.001);
```

Tips

When you use `sprandn` on the workers in the parallel pool, or in an independent or communicating job (including `pmode`), each worker sets its random generator seed to a value that depends only on the `labindex` or task ID. Therefore, the array on each worker is unique for that job. However, if you repeat the job, you get the same random data.

See Also

`codistributed.sprandn` | `distributed.speye` | `distributed.sprand` | `rand` | `randn` | `sparse` | `sprandn`

Introduced in R2009b

dload

Load distributed arrays and Composite objects from disk

Syntax

```
dload
dload filename
dload filename X
dload filename X Y Z ...
dload -scatter ...
[X,Y,Z,...] = dload('filename','X','Y','Z',...)
```

Description

`dload` without any arguments retrieves all variables from the binary file named `matlab.mat`. If `matlab.mat` is not available, the command generates an error.

`dload filename` retrieves all variables from a file given a full pathname or a relative partial pathname. If `filename` has no extension, `dload` looks for `filename.mat`. `dload` loads the contents of distributed arrays and Composite objects onto parallel pool workers, other data types are loaded directly into the workspace of the MATLAB client.

`dload filename X` loads only variable `X` from the file. `dload filename X Y Z ...` loads only the specified variables. `dload` does not support wildcards, nor the `-regex` option. If any requested variable is not present in the file, a warning is issued.

`dload -scatter ...` distributes nondistributed data if possible. If the data cannot be distributed, a warning is issued.

`[X,Y,Z,...] = dload('filename','X','Y','Z',...)` returns the specified variables as separate output arguments (rather than a structure, which the `load` function returns). If any requested variable is not present in the file, an error occurs.

When loading distributed arrays, the data is distributed over the available parallel pool workers using the default distribution scheme. It is not necessary to have the same size pool open when loading as when saving using `dsave`.

When loading Composite objects, the data is sent to the available parallel pool workers. If the Composite is too large to fit on the current parallel pool, the data is not loaded. If the Composite is smaller than the current parallel pool, a warning is issued.

Examples

Load variables X, Y, and Z from the file `fname.mat`:

```
dload fname X Y Z
```

Use the function form of `dload` to load distributed arrays P and Q from file `fname.mat`:

```
[P,Q] = dload('fname.mat', 'P', 'Q');
```

See Also

[Composite](#) | [distributed](#) | [dsave](#) | [load](#) | [parpool](#)

Introduced in R2010a

dsave

Save workspace distributed arrays and Composite objects to disk

Syntax

```
dsave  
dsave filename  
dsave filename X  
dsave filename X Y Z
```

Description

`dsave` without any arguments creates the binary file named `matlab.mat` and writes to the file all workspace variables, including distributed arrays and Composite objects. You can retrieve the variable data using `dload`.

`dsave filename` saves all workspace variables to the binary file named `filename.mat`. If you do not specify an extension for `filename`, it assumes the extension `.mat`.

`dsave filename X` saves only variable `X` to the file.

`dsave filename X Y Z` saves `X`, `Y`, and `Z`. `dsave` does not support wildcards, nor the `-regexp` option.

`dsave` does not support saving sparse distributed arrays.

Examples

With a parallel pool open, create and save several variables to `mydatafile.mat`:

```
D = rand(1000,'distributed'); % Distributed array  
C = Composite();           %  
C{1} = magic(20);         % Data on worker 1 only  
X = rand(40);             % Client workspace only  
dsave mydatafile D C X   % Save all three variables
```

See Also

Composite | distributed | dload | parpool | save

Introduced in R2010a

exist

Check whether Composite is defined on workers

Syntax

```
h = exist(C,labidx)
h = exist(C)
```

Description

`h = exist(C,labidx)` returns `true` if the entry in Composite `C` has a defined value on the worker with `labindex` `labidx`, `false` otherwise. In the general case where `labidx` is an array, the output `h` is an array of the same size as `labidx`, and `h(i)` indicates whether the Composite entry `labidx(i)` has a defined value.

`h = exist(C)` is equivalent to `h = exist(C, 1:length(C))`.

If `exist(C,labidx)` returns `true`, `C(labidx)` does not throw an error, provided that the values of `C` on those workers are serializable. The function throws an error if any `labidx` is invalid.

Examples

Define a variable on a random number of workers. Check on which workers the Composite entries are defined, and get all those values:

```
spmd
    if rand() > 0.5
        c = labindex;
    end
end
ind = exist(c);
cvals = c(ind);
```

See Also

Composite

Introduced in R2008b

existsOnGPU

Determine if `gpuArray` or `CUDAKernel` is available on GPU

Syntax

```
TF = existsOnGPU(DATA)
```

Description

`TF = existsOnGPU(DATA)` returns a logical value indicating whether the `gpuArray` or `CUDAKernel` object represented by `DATA` is still present on the GPU and available from your MATLAB session. The result is `false` if `DATA` is no longer valid and cannot be used. Such arrays and kernels are invalidated when the GPU device has been reset with any of the following:

```
reset(dev) % Where dev is the current gpuDevice  
gpuDevice(ix) % Where ix is valid index of current or different device  
gpuDevice([]) % With an empty argument (as opposed to no argument)
```

Examples

Query Existence of `gpuArray`

Create a `gpuArray` on the selected GPU device, then reset the device. Query array's existence and content before and after resetting.

```
g = gpuDevice(1);  
M = gpuArray(magic(4));  
M_exists = existsOnGPU(M)
```

```
1
```

```
M % Display gpuArray
```

```
16     2     3    13  
 5     11    10     8
```

```
     9     7     6    12
     4    14    15     1
```

```
reset(g);
M_exists = existsOnGPU(M)
```

```
    0
```

```
M % Try to display gpuArray
```

```
Data no longer exists on the GPU.
```

```
clear M
```

See Also

[gpuArray](#) | [gpuDevice](#) | [parallel.gpu.CUDAKernel](#) | [reset](#)

Introduced in R2012a

eye

Identity matrix

Syntax

`E = eye(sz,arraytype)`

`E = eye(sz,datatype,arraytype)`

`E = eye(sz,'like',P)`

`E = eye(sz,datatype,'like',P)`

`C = eye(sz,codist)`

`C = eye(sz,datatype,codist)`

`C = eye(sz, ___,codist,'noCommunication')`

`C = eye(sz, ___,codist,'like',P)`

Description

`E = eye(sz,arraytype)` creates an *arraytype* identity matrix with underlying class of double, with ones on the main diagonal and zeros elsewhere.

`E = eye(sz,datatype,arraytype)` creates an *arraytype* identity matrix with underlying class of *datatype*, with ones on the main diagonal and zeros elsewhere.

The size and type of array are specified by the argument options according to the following table.

Argument	Values	Descriptions
<i>sz</i>	<i>n</i>	Specifies array size as an <i>n</i> -by- <i>n</i> matrix.
	<i>m</i> , <i>n</i>	Specifies array size as an <i>m</i> -by- <i>n</i> matrix.
	[<i>m</i> <i>n</i>]	
<i>arraytype</i>	'distributed'	Specifies distributed array.

Argument	Values	Descriptions
	'codistributed'	Specifies codistributed array, using the default distribution scheme.
	'gpuArray'	Specifies gpuArray.
<i>datatype</i>	'double' (default), 'single', 'int8', 'uint8', 'int16', 'uint16', 'int32', 'uint32', 'int64', or 'uint64'	Specifies underlying class of the array, i.e., the data type of its elements.

$E = \text{eye}(sz, 'like', P)$ creates an identity matrix of the same type and underlying class (data type) as array P .

$E = \text{eye}(sz, datatype, 'like', P)$ creates an identity matrix of the specified underlying class (*datatype*), and the same type as array P .

$C = \text{eye}(sz, codist)$ or $C = \text{eye}(sz, datatype, codist)$ creates a codistributed identity matrix of the specified size and underlying class (the default *datatype* is 'double'). The codistributor object, *codist*, specifies the distribution scheme for creating the codistributed array. For information on constructing codistributor objects, see the reference pages for `codistributor1d` and `codistributor2dbc`. To use the default distribution scheme, you can specify a codistributor constructor without arguments. For example:

```
spmatrix
    C = eye(8, codistributor1d());
end
```

$C = \text{eye}(sz, _, codist, 'noCommunication')$ specifies that no interworker communication is to be performed when constructing a codistributed array, skipping some error checking steps.

$C = \text{eye}(sz, _, codist, 'like', P)$ creates a codistributed identity matrix with the specified size, underlying class (*datatype*), and distribution scheme. If either the *datatype* or codistributor argument is omitted, the characteristic is acquired from the codistributed array P .

Examples

Create Distributed Identity Matrix

Create a 1000-by-1000 distributed identity matrix of underlying class double:

```
D = eye(1000, 'distributed');
```

Create Codistributed Identity Matrix

Create a 1000-by-1000 codistributed double identity matrix, distributed by its second dimension (columns).

```
spmd(4)
    C = eye(1000, 'codistributed');
end
```

With four workers, each worker contains a 1000-by-250 local piece of C.

Create a 1000-by-1000 codistributed uint16 identity matrix , distributed by its columns.

```
spmd(4)
    codist = codistributor('ld', 2, 100*[1:numlabs]);
    C = eye(1000, 1000, 'uint16', codist);
end
```

Each worker contains a 100-by-labindex local piece of C.

Create gpuArray Identity Matrix

Create a 1000-by-1000 gpuArray identity matrix of underlying class uint32:

```
G = eye(1000, 'uint32', 'gpuArray');
```

See Also

Inf | NaN | codistributed.speye | distributed.speye | eye | false | ones | true
| zeros

Introduced in R2006b

false

Array of logical 0 (false)

Syntax

```
F = false(sz,arraytype)
```

```
F = false(sz,'like',P)
```

```
C = false(sz,codist)
```

```
C = false(sz, __ ,codist,'noCommunication')
```

```
C = false(sz, __ ,codist,'like',P)
```

Description

`F = false(sz,arraytype)` creates a matrix with false values in all elements.

The size and type of array are specified by the argument options according to the following table.

Argument	Values	Descriptions
<i>sz</i>	<i>n</i>	Specifies size as an <i>n</i> -by- <i>n</i> matrix.
	<i>m,n</i> or [<i>m n</i>]	Specifies size as an <i>m</i> -by- <i>n</i> matrix.
	<i>m,n,...,k</i> or [<i>m n ... k</i>]	Specifies size as an <i>m</i> -by- <i>n</i> -by-...-by- <i>k</i> array.
<i>arraytype</i>	'distributed'	Specifies distributed array.
	'codistributed'	Specifies codistributed array, using the default distribution scheme.
	'gpuArray'	Specifies gpuArray.

`F = false(sz,'like',P)` creates an array of false values with the same type as array *P*.

`C = false(sz, codist)` creates a codistributed array of `false` values with the specified size. The codistributor object `codist` specifies the distribution scheme for creating the codistributed array. For information on constructing codistributor objects, see the reference pages for `codistributor1d` and `codistributor2dbc`. To use the default distribution scheme, you can specify a codistributor constructor without arguments. For example:

```
spmd
    C = false(8,codistributor1d());
end
```

`C = false(sz, ____, codist, 'noCommunication')` specifies that no interworker communication is to be performed when constructing a codistributed array, skipping some error checking steps.

`C = false(sz, ____, codist, 'like', P)` creates a codistributed array of `false` values with the specified size and distribution scheme. If the codistributor argument is omitted, the distribution scheme is taken from the codistributed array `P`.

Examples

Create Distributed False Matrix

Create a 1000-by-1000 distributed array of `false`s with underlying class `double`:

```
D = false(1000, 'distributed');
```

Create Codistributed False Matrix

Create a 1000-by-1000 codistributed matrix of `false`s, distributed by its second dimension (columns).

```
spmd(4)
    C = false(1000, 'codistributed');
end
```

With four workers, each worker contains a 1000-by-250 local piece of `C`.

Create a 1000-by-1000 codistributed matrix of `false`s, distributed by its columns.

```
spmc(4)
    codist = codistributor('ld',2,100*[1:numlabs]);
    C = false(1000,1000,codist);
end
```

Each worker contains a 100-by-labindex local piece of C.

Create gpuArray False Matrix

Create a 1000-by-1000 gpuArray of falses:

```
G = false(1000, 'gpuArray');
```

See Also

Inf | NaN | eye | false | ones | true | zeros

Introduced in R2006b

fetchNext

Retrieve next available unread FevalFuture outputs

Syntax

```
[idx,B1,B2,...,Bn] = fetchNext(F)
[idx,B1,B2,...,Bn] = fetchNext(F,TIMEOUT)
```

Description

`[idx,B1,B2,...,Bn] = fetchNext(F)` waits for an unread FevalFuture in the array of futures `F` to finish, and then returns the linear index of that future in array `F` as `idx`, along with the future's results in `B1,B2,...,Bn`. Before this call, the 'Read' property of the particular future is `false`; afterward it is `true`.

`[idx,B1,B2,...,Bn] = fetchNext(F,TIMEOUT)` waits no longer than `TIMEOUT` seconds for a result to become available. If the timeout expires before any result becomes available, all output arguments are empty.

If there are no futures in `F` whose 'Read' property is `false`, then an error is reported. You can check whether there are any unread futures using `anyUnread = ~all([F.Read])`.

If the element of `F` which has become finished encountered an error during execution, that error will be thrown by `fetchNext`. However, that future's 'Read' property is set `true`, so that any subsequent calls to `fetchNext` can proceed.

Examples

Request several function evaluations, and update a progress bar while waiting for completion.

```
N = 100;
for idx = N:-1:1
    % Compute the rank of N magic squares
```

```
F(idx) = parfeval(@rank,1,magic(idx));
end
% Build a waitbar to track progress
h = waitbar(0,'Waiting for FevalFutures to complete...');
results = zeros(1,N);
for idx = 1:N
    [completedIdx,thisResult] = fetchNext(F);
    % store the result
    results(completedIdx) = thisResult;
    % update waitbar
    waitbar(idx/N,h,sprintf('Latest result: %d',thisResult));
end
delete(h)
```

Tips

The `fetchNext` function returns the linear index of the future from its array. If instead, you need the subscript values of a multidimensional array, you can use the `ind2sub` function to convert the values.

See Also

`fetchOutputs` | `isequal` | `parfeval` | `parfevalOnAll` | `parpool`

Introduced in R2013b

fetchOutputs (Job)

Retrieve output arguments from all tasks in job

Syntax

```
data = fetchOutputs(job)
```

Description

`data = fetchOutputs(job)` retrieves the output arguments contained in the tasks of a finished job. If the job has *M* tasks, each row of the *M*-by-*N* cell array `data` contains the output arguments for the corresponding task in the job. Each row has *N* elements, where *N* is the greatest number of output arguments from any one task in the job. The *N* elements of a row are arrays containing the output arguments from that task. If a task has less than *N* output arguments, the excess arrays in the row for that task are empty. The order of the rows in `data` is the same as the order of the tasks contained in the job's `Tasks` property.

Calling `fetchOutputs` does not remove the output data from the location where it is stored. To remove the output data, use the `delete` function to remove individual tasks or entire jobs.

`fetchOutputs` reports an error if the job is not in the 'finished' state, or if one of its tasks encountered an error during execution. If some tasks completed successfully, you can access their output arguments directly from the `OutputArguments` property of the tasks.

Examples

Create a job to generate a random matrix:

```
myCluster = parcluster; % Use default profile
j = createJob(myCluster, 'Name', 'myjob');
t = createTask(j, @rand, 1, {10});
submit(j);
```

Wait for the job to finish and retrieve the random matrix:

```
wait(j)
data = fetchOutputs(j);
data{1}
```

Introduced in R2012a

fetchOutputs (FevalFuture)

Retrieve all output arguments from Future

Syntax

```
[B1,B2,...,Bn] = fetchOutputs(F)
[B1,B2,...,Bn] = fetchOutputs(F, 'UniformOutput', false)
```

Description

[B1,B2,...,Bn] = fetchOutputs(F) fetches all outputs of future object F after first waiting for each element of F to reach the state 'finished'. An error results if any element of F has NumOutputArguments less than the requested number of outputs.

When F is a vector of FevalFutures, each output argument is formed by concatenating the corresponding output arguments from each future in F. An error results if these outputs cannot be concatenated. To avoid this error, set the 'UniformOutput' option to false.

[B1,B2,...,Bn] = fetchOutputs(F, 'UniformOutput', false) requests that fetchOutputs combine the future outputs into cell arrays B1,B2,...,Bn. The outputs of F can be of any size or type.

After the call to fetchOutputs, all futures in F have their 'Read' property set to true. fetchOutputs returns outputs for all futures in F regardless of the value of each future's 'Read' property.

Examples

Create an FevalFuture, and fetch its outputs.

```
f = parfeval(@rand,1,3);
R = fetchOutputs(f)

0.5562    0.6218    0.3897
0.0084    0.4399    0.2700
0.0048    0.9658    0.8488
```

Create an `FevalFuture` vector, and fetch all its outputs.

```
for idx = 1:10
  F(idx) = parfeval(@rand,1,1,10); % One row each future
end
R = fetchOutputs(F); % 10-by-10 concatenated output
```

See Also

`fetchNext` | `parfeval` | `parpool`

Introduced in R2013b

feval

Evaluate kernel on GPU

Syntax

```
feval(KERN, x1, ..., xn)
[y1, ..., ym] = feval(KERN, x1, ..., xn)
```

Description

`feval(KERN, x1, ..., xn)` evaluates the CUDA kernel `KERN` with the given arguments `x1, ..., xn`. The number of input arguments, `n`, must equal the value of the `NumRHSArguments` property of `KERN`, and their types must match the description in the `ArgumentTypes` property of `KERN`. The input data can be regular MATLAB data, GPU arrays, or a mixture of the two.

`[y1, ..., ym] = feval(KERN, x1, ..., xn)` returns multiple output arguments from the evaluation of the kernel. Each output argument corresponds to the value of the non-const pointer inputs to the CUDA kernel after it has executed. The output from `feval` running a kernel on the GPU is always `gpuArray` type, even if all the inputs are data from the MATLAB workspace. The number of output arguments, `m`, must not exceed the value of the `MaxNumLHSArguments` property of `KERN`.

Examples

If the CUDA kernel within a CU file has the following signature:

```
void myKernel(const float * pIn, float * pInOut1, float * pInOut2)
```

The corresponding kernel object in MATLAB then has the properties:

```
MaxNumLHSArguments: 2
NumRHSArguments: 3
ArgumentTypes: {'in single vector' ...
               'inout single vector' 'inout single vector'}
```

You can use `feval` on this code's kernel (KERN) with the syntax:

```
[y1, y2] = feval(KERN, x1, x2, x3)
```

The three input arguments, `x1`, `x2`, and `x3`, correspond to the three arguments that are passed into the CUDA function. The output arguments, `y1` and `y2`, are `gpuArray` types, and correspond to the values of `pInOut1` and `pInOut2` after the CUDA kernel has executed.

See Also

`arrayfun` | `gather` | `gpuArray` | `parallel.gpu.CUDAKernel`

Introduced in R2010b

findJob

Find job objects stored in cluster

Syntax

```
out = findJob(c)
[pending queued running completed] = findJob(c)
out = findJob(c, 'p1', v1, 'p2', v2, ...)
```

Arguments

<i>c</i>	Cluster object in which to find the job.
<i>pending</i>	Array of jobs whose <i>State</i> is <i>pending</i> in cluster <i>c</i> .
<i>queued</i>	Array of jobs whose <i>State</i> is <i>queued</i> in cluster <i>c</i> .
<i>running</i>	Array of jobs whose <i>State</i> is <i>running</i> in cluster <i>c</i> .
<i>completed</i>	Array of jobs that have completed running, i.e., whose <i>State</i> is <i>finished</i> or <i>failed</i> in cluster <i>c</i> .
<i>out</i>	Array of jobs found in cluster <i>c</i> .
<i>p1</i> , <i>p2</i>	Job object properties to match.
<i>v1</i> , <i>v2</i>	Values for corresponding object properties.

Description

`out = findJob(c)` returns an array, *out*, of all job objects stored in the cluster *c*. Jobs in the array are ordered by the *ID* property of the jobs, indicating the sequence in which they were created.

`[pending queued running completed] = findJob(c)` returns arrays of all job objects stored in the cluster *c*, by state. Within *pending*, *running*, and *completed*, the jobs are returned in sequence of creation. Jobs in the array *queued* are in the order in which they are queued, with the job at *queued*(1) being the next to execute. The

completed jobs include those that failed. Jobs that are deleted or whose status is unavailable are not returned by this function.

`out = findJob(c, 'p1', v1, 'p2', v2, ...)` returns an array, `out`, of job objects whose property values match those passed as property-value pairs, `p1`, `v1`, `p2`, `v2`, etc. The property name must be a character vector, with the value being the appropriate type for that property. For a match, the object property value must be exactly the same as specified, including letter case. For example, if a job's `Name` property value is `MyJob`, then `findJob` will not find that object while searching for a `Name` property value of `myjob`.

See Also

`createJob` | `findTask` | `parcluster` | `recreate` | `submit`

Introduced before R2006a

findTask

Task objects belonging to job object

Syntax

```
tasks = findTask(j)
tasks = findTask(j, taskFcn)
[pending running completed] = findTask(j)
tasks = findTask(j, 'p1', v1, 'p2', v2, ...)
```

Arguments

<code>j</code>	Job object.
<code>tasks</code>	Returned task objects.
<code>pending</code>	Array of tasks in job obj whose State is pending.
<code>running</code>	Array of tasks in job obj whose State is running.
<code>completed</code>	Array of completed tasks in job obj, i.e., those whose State is finished or failed.
<code>p1, p2</code>	Task object properties to match.
<code>v1, v2</code>	Values for corresponding object properties.

Description

`tasks = findTask(j)` gets a 1-by-N array of task objects belonging to a job object `j`. Tasks in the array are ordered by the ID property of the tasks, indicating the sequence in which they were created.

`tasks = findTask(j, taskFcn)` returns an array of task objects that belong to the job `j`, using `taskFcn` to select them. `taskFcn` is a function handle that accepts `j`. Tasks as an input argument, and returns a logical array indicating the tasks to return.

`[pending running completed] = findTask(j)` returns arrays of all task objects stored in the job object `j`, sorted by `state`. Within each array (`pending`, `running`, and `completed`), the tasks are returned in sequence of creation.

`tasks = findTask(j, 'p1', v1, 'p2', v2, ...)` returns an array of task objects belonging to a job object `j`. The returned task objects will be only those matching the specified property-value pairs, `p1`, `v1`, `p2`, `v2`, etc. The property name must be a character vector, with the value being the appropriate type for that property. For a match, the object property value must be exactly the same as specified, including letter case. For example, if a task's `Name` property value is `MyTask`, then `findTask` will not find that object while searching for a `Name` property value of `mytask`.

Examples

Create a job object.

```
c = parcluster();  
j = createJob(c);
```

Add a task to the job object.

```
createTask(j,@rand,1,{10})
```

Find all task objects now part of job `j`.

```
t = findTask(j)
```

Tips

If job `j` is contained in a remote service, `findTask` will result in a call to the remote service. This could result in `findTask` taking a long time to complete, depending on the number of tasks retrieved and the network speed. Also, if the remote service is no longer available, an error will be thrown.

See Also

`createJob` | `createTask` | `findJob`

Introduced before R2006a

for

for-loop over distributed range

Syntax

```
for variable = drange(colonop)  
  statement  
  ...  
  statement  
end
```

Description

The general format is

```
for variable = drange(colonop)  
  statement  
  ...  
  statement  
end
```

The `colonop` is an expression of the form `start:increment:finish` or `start:finish`. The default value of `increment` is 1. The `colonop` is partitioned by `codistributed.colon` into `numlabs` contiguous segments of nearly equal length. Each segment becomes the iterator for a conventional for-loop on an individual worker.

The most important property of the loop body is that each iteration must be independent of the other iterations. Logically, the iterations can be done in any order. No communication with other workers is allowed within the loop body. The functions that perform communication are `gop`, `gcat`, `gplus`, `codistributor`, `codistributed`, `gather`, and `redistribute`.

It is possible to access portions of codistributed arrays that are local to each worker, but it is not possible to access other portions of codistributed arrays.

The `break` statement can be used to terminate the loop prematurely.

Examples

Find the rank of magic squares. Access only the local portion of a codistributed array.

```
r = zeros(1, 40, codistributor());
for n = drange(1:40)
    r(n) = rank(magic(n));
end
r = gather(r);
```

Perform Monte Carlo approximation of pi. Each worker is initialized to a different random number state.

```
m = 10000;
for p = drange(1:numlabs)
    z = rand(m,1) + i*rand(m,1);
    c = sum(abs(z) < 1)
end
k = gplus(c)
p = 4*k/(m*numlabs);
```

Attempt to compute Fibonacci numbers. This will *not* work, because the loop bodies are dependent.

```
f = zeros(1, 50, codistributor());
f(1) = 1;
f(2) = 2;
for n = drange(3:50)
    f(n) = f(n-1) + f(n-2)
end
```

See Also

for | numlabs | parfor

Introduced in R2007b

gather

Transfer distributed array or gpuArray to local workspace

Syntax

```
X = gather(A)
X = gather(C, lab)
```

Description

`X = gather(A)` can operate inside an `spmd` statement, `pmode`, or communicating job to gather together the elements of a codistributed array, or outside an `spmd` statement to gather the elements of a distributed array. If you execute this inside an `spmd` statement, `pmode`, or communicating job, `X` is a replicated array with all the elements of the array on every worker. If you execute this outside an `spmd` statement, `X` is an array in the local workspace, with the elements transferred from the multiple workers.

`X = gather(distributed(X))` or `X = gather(codistributed(X))` returns the original array `X`.

`X = gather(C, lab)` converts a codistributed array `C` to a variant array `X`, such that all of the elements are contained on worker `lab`, and `X` is a 0-by-0 empty double on all other workers.

For a `gpuArray` input, `X = gather(A)` transfers the array elements from the GPU to the local workspace.

If the input argument to `gather` is not a distributed, a codistributed, or a `gpuArray`, the output is the same as the input.

Examples

Distribute a magic square across your workers, then gather the whole matrix onto every worker and then onto the client. This code results in the equivalent of `M = magic(n)` on all workers and the client.

```

n = 10;
spmd
    C = codistributed(magic(n));
    M = gather(C) % Gather all elements to all workers
end
S = gather(C) % Gather elements to client

```

Gather all of the elements of C onto worker 1, for operations that cannot be performed across distributed arrays.

```

n = 10;
spmd
    C = codistributed(magic(n));
    out = gather(C,1);
    if labindex == 1
        % Characteristic sum for this magic square:
        characteristicSum = sum(1:n^2)/n;
        % Ensure that the diagonal sums are equal to the
        % characteristic sum:
        areDiagonalsEqual = isequal ...
            (trace(out),trace(flipud(out)),characteristicSum)
    end
end

```

```

Lab 1:
    areDiagonalsEqual =
        1

```

Gather all of the elements from a distributed array D onto the client.

```

n = 10;
D = distributed(magic(n)); % Distribute array to workers
M = gather(D) % Return array to client

```

Gather the results of a GPU operation to the MATLAB workspace.

```

G = gpuArray(rand(1024,1));
F = sqrt(G); % Input and output are both gpuArray
W = gather(G); % Return array to workspace
whos

```

Name	Size	Bytes	Class
F	1024x1	108	gpuArray
G	1024x1	108	gpuArray
W	1024x1	8192	double

Tips

Note that `gather` assembles the codistributed or distributed array in the workspaces of all the workers on which it executes, or on the MATLAB client, respectively, but not both. If you are using `gather` within an `spm` statement, the gathered array is accessible on the client via its corresponding `Composite` object; see “Access Worker Variables with Composites” on page 3-9. If you are running `gather` in a communicating job, you can return the gathered array to the client as an output argument from the task.

As the `gather` function requires communication between all the workers, you cannot gather data from all the workers onto a single worker by placing the function inside a conditional statement such as `if labindex == 1`.

See Also

`arrayfun` | `bsxfun` | `codistributed` | `distributed` | `gpuArray` | `pagefun` | `pmode`

Introduced in R2006b

gcat

Global concatenation

Syntax

```
Xs = gcat(X)
Xs = gcat(X,dim)
Xs = gcat(X,dim,targetlab)
```

Description

`Xs = gcat(X)` concatenates the variant array `X` from each worker in the second dimension. The result is replicated on all workers.

`Xs = gcat(X,dim)` concatenates the variant array `X` from each worker in the dimension indicated by `dim`.

`Xs = gcat(X,dim,targetlab)` performs the reduction, and places the result into `res` only on the worker indicated by `targetlab`. `res` is set to `[]` on all other workers.

Examples

With four workers,

```
Xs = gcat(labindex)
```

returns `Xs = [1 2 3 4]` on all four workers.

See Also

`cat` | `gop` | `labindex` | `numlabs`

Introduced in R2006b

gcp

Get current parallel pool

Syntax

```
p = gcp
p = gcp('nocreate')
```

Description

`p = gcp` returns a `parallel.Pool` object representing the current parallel pool. The current pool is where parallel language features execute, such as `parfor`, `spmd`, `distributed`, `Composite`, `parfeval` and `parfevalOnAll`.

If no parallel pool exists, `gcp` starts a new parallel pool and returns a pool object for that, unless automatic pool starts are disabled in your parallel preferences. If no parallel pool exists and automatic pool starts are disabled, `gcp` returns an empty pool object.

`p = gcp('nocreate')` returns the current pool if one exists. If no pool exists, the 'nocreate' option causes `gcp` not to create a pool, regardless of your parallel preferences settings.

Examples

Find Size of Current Pool

Find the number of workers in the current parallel pool.

```
p = gcp('nocreate'); % If no pool, do not create new one.
if isempty(p)
    poolsize = 0;
else
```



```
    poolsize = p.NumWorkers  
end
```

Delete Current Pool

Use the parallel pool object to delete the current pool.

```
delete(gcp('nocreate'))
```

See Also

Composite | delete | distributed | parfeval | parfevalOnAll | parfor | parpool
| spmd

Introduced in R2013b

getAttachedFilesFolder

Folder into which AttachedFiles are written

Syntax

```
folder = getAttachedFilesFolder  
folder = getAttachedFilesFolder(fileName)
```

Arguments

<code>folder</code>	Character vector indicating location where files from job's AttachedFiles property are placed
<code>fileName</code>	Character vector specifying all or part of the attached file or folder name

Description

`folder = getAttachedFilesFolder` returns the path to the local folder into which AttachedFiles are written on the worker. This function returns an empty array if it is not called on a MATLAB worker.

`folder = getAttachedFilesFolder(fileName)` returns the path name to the specified attached folder on the worker, or the folder containing the specified attached file. `fileName` can match either the full name of the attached file or folder, or on the ending part of the name. Multiple match results return a cell array.

If you have attached a folder, this does not match on file names within that folder.

Suppose you attach the folder 'C:\monday\tuesday\wednesday\thursday', which on the workers is stored in /tmp/MJS/tp12345. The following table displays the results of various match attempts.

Specified Matching Character Vector Argument	Result
getAttachedFilesFolder('C:\monday')	Empty result, because 'C:\monday' is only the start of the path, and does not include 'thursday'
getAttachedFilesFolder('wednesday')	Empty result, because 'wednesday' is in the middle of the path and does not include 'thursday'
getAttachedFilesFolder('thurs')	Empty result, because 'thurs' is not the ending of the folder name.
getAttachedFilesFolder('thursday')	'/tmp/MJS/tp12345'
getAttachedFilesFolder('wednesday\thursday')	'/tmp/MJS/tp12345'

Examples

Attach a folder to a parallel pool, then find its location on the worker to execute one of its files.

```
myPool = parpool;
addAttachedFiles(myPool, 'mydir');
spmd
    folder = getAttachedFilesFolder('mydir');
    oldFolder = cd(folder); % Change to that folder
    [OK,output] = system('myExecutable');
    cd(oldFolder); % Change to original folder
end
```

Attach an executable file to a parallel pool, then change to its folder for accessing and processing some data.

```
myPool = parpool;
addAttachedFiles(myPool, 'myExecutable');
spmd
    system('myExecutable'); % Now on MATLAB path
    folder = getAttachedFilesFolder('myExecutable');
    oldFolder = cd(folder);
    fid = open('myData.txt'); % Access data file
```

```
        % Process fid
close(fid)
cd(oldFolder);           % Change back to the original folder
end
```

See Also

Functions

addAttachedFiles | getCurrentCluster | getCurrentJob | getCurrentTask |
getCurrentWorker

Introduced in R2012a

getCodistributor

Codistributor object for existing codistributed array

Syntax

```
codist = getCodistributor(D)
```

Description

`codist = getCodistributor(D)` returns the codistributor object of codistributed array `D`. Properties of the object are `Dimension` and `Partition` for 1-D distribution; and `BlockSize`, `LabGrid`, and `Orientation` for 2-D block cyclic distribution. For any one codistributed array, `getCodistributor` returns the same values on all workers. The returned codistributor object is complete, and therefore suitable as an input argument for `codistributed.build`.

Examples

Get the codistributor object for a 1-D codistributed array that uses default distribution on 4 workers:

```
spmd (4)
    I1 = eye(64,codistributor1d());
    codist1 = getCodistributor(I1)
    dim      = codist1.Dimension
    partn    = codist1.Partition
end
```

Get the codistributor object for a 2-D block cyclic codistributed array that uses default distribution on 4 workers:

```
spmd (4)
    I2 = eye(128,codistributor2dbc());
    codist2 = getCodistributor(I2)
    blocksz = codist2.BlockSize
```

```
partn = codist2.LabGrid
ornnt = codist2.Orientation
end
```

Demonstrate that these codistributor objects are complete:

```
spmd (4)
  isComplete(codist1)
  isComplete(codist2)
end
```

See Also

`codistributed` | `codistributed.build` | `getLocalPart` | `redistribute`

Introduced in R2009b

getCurrentCluster

Cluster object that submitted current task

Syntax

```
c = getCurrentCluster
```

Arguments

c The cluster object that scheduled the task currently being evaluated by the worker session.

Description

`c = getCurrentCluster` returns the `parallel.Cluster` object that has sent the task currently being evaluated by the worker session. Cluster object `c` is the Parent of the task's parent job.

Examples

Find the current cluster.

```
myCluster = getCurrentCluster;
```

Get the host on which the cluster is running.

```
host = myCluster.Host;
```

Tips

If this function is executed in a MATLAB session that is not a worker, you get an empty result.

See Also

getAttachedFilesFolder | getCurrentJob | getCurrentTask |
getCurrentWorker

Introduced in R2012a

getCurrentJob

Job object whose task is currently being evaluated

Syntax

```
job = getCurrentJob
```

Arguments

job	The job object that contains the task currently being evaluated by the worker session.
-----	--

Description

`job = getCurrentJob` returns the `Parallel.Job` object that is the Parent of the task currently being evaluated by the worker session.

Tips

If the function is executed in a MATLAB session that is not a worker, you get an empty result.

See Also

`getAttachedFilesFolder` | `getCurrentCluster` | `getCurrentTask` | `getCurrentWorker`

Introduced before R2006a

getCurrentTask

Task object currently being evaluated in this worker session

Syntax

```
task = getCurrentTask
```

Arguments

`task` The task object that the worker session is currently evaluating.

Description

`task = getCurrentTask` returns the `Parallel.Task` object whose function is currently being evaluated by the MATLAB worker session on the cluster.

Tips

If the function is executed in a MATLAB session that is not a worker, you get an empty result.

See Also

`getAttachedFilesFolder` | `getCurrentCluster` | `getCurrentJob` | `getCurrentWorker`

Introduced before R2006a

getCurrentWorker

Worker object currently running this session

Syntax

```
worker = getCurrentWorker
```

Arguments

worker	The worker object that is currently evaluating the task that contains this function.
--------	--

Description

`worker = getCurrentWorker` returns the `Parallel.Worker` object representing the MATLAB worker session that is currently evaluating the task function that contains this call.

If the function runs in a MATLAB session that is not a worker, it returns an empty result.

Examples

Find the `Host` property of a worker that runs a task. The file `identifyWorkerHost.m` contains the following function code.

```
function localHost = identifyWorkerHost()  
    thisworker = getCurrentWorker; % Worker object  
    localHost = thisworker.Host;   % Host property  
end
```

Create a job with a task to execute this function on a worker and return the worker's host name. This example manually attaches the necessary code file.

```
c = parcluster();
j = createJob(c);
j.AttachedFiles = {'identifyWorkerHost.m'};
t = createTask(j,@identifyWorkerHost,1,{});
submit(j)
wait(j)
workerhost = fetchOutputs(j)
```

See Also

[getAttachedFilesFolder](#) | [getCurrentCluster](#) | [getCurrentJob](#) | [getCurrentTask](#)

Introduced before R2006a

getDebugLog

Read output messages from job run in CJS cluster

Syntax

```
str = getDebugLog(cluster, job_or_task)
```

Arguments

<code>str</code>	Variable to which messages are returned as a character vector expression.
<code>cluster</code>	Cluster object referring to Microsoft Windows HPC Server (or CCS), Platform LSF, PBS Pro, or TORQUE cluster, created by <code>parcluster</code> .
<code>job_or_task</code>	Object identifying job or task whose messages you want.

Description

`str = getDebugLog(cluster, job_or_task)` returns any output written to the standard output or standard error stream by the job or task identified by `job_or_task`, being run in the cluster identified by `cluster`.

Examples

This example shows how to create and submit a communicating job, and how to retrieve the job's debug log. Assume that you already have a cluster profile called `My3pCluster` that defines the properties of the cluster.

```
c = parcluster('My3pCluster');  
j = createCommunicatingJob(c);  
createTask(j,@labindex,1,{});
```

```
submit(j);
```

```
getDebugLog(c,j);
```

See Also

`createCommunicatingJob` | `createJob` | `createTask` | `parcluster`

Introduced before R2006a

getJobClusterData

Get specific user data for job on generic cluster

Syntax

```
userdata = getJobClusterData(cluster, job)
```

Arguments

<code>userdata</code>	Information that was previously stored for this job
<code>cluster</code>	Cluster object identifying the generic third-party cluster running the job
<code>job</code>	Job object identifying the job for which to retrieve data

Description

`userdata = getJobClusterData(cluster, job)` returns data stored for the job `job` that was derived from the generic cluster `cluster`. The information was originally stored with the function `setJobClusterData`. For example, it might be useful to store the third-party scheduler's external ID for this job, so that the function specified in `GetJobStateFcn` can later query the scheduler about the state of the job.

For more information and examples on using these functions and properties, see "Integration Scripts for Generic Schedulers" on page 7-21.

See Also

`setJobClusterData`

Introduced in R2012a

getJobFolder

Folder on client where jobs are stored

Syntax

```
joblocation = getJobFolder(cluster,job)
```

Description

`joblocation = getJobFolder(cluster,job)` returns the path to the folder on disk where files are stored for the specified job and cluster. This folder is valid only the client MATLAB session, not necessarily the workers. This method exists only on clusters using the generic interface.

See Also

`getJobFolderOnCluster` | `parcluster`

Introduced in R2012a

getJobFolderOnCluster

Folder on cluster where jobs are stored

Syntax

```
joblocation = getJobFolderOnCluster(cluster, job)
```

Description

`joblocation = getJobFolderOnCluster(cluster, job)` returns the path to the folder on disk where files are stored for the specified job and cluster. This folder is valid only in worker MATLAB sessions. An error results if the `HasSharedFilesystem` property of the cluster is `false`. This method exists only on clusters using the generic interface.

See Also

`getJobFolder` | `parcluster`

Introduced in R2012a

getLocalPart

Local portion of codistributed array

Syntax

```
L = getLocalPart(A)
```

Description

L = getLocalPart(A) returns the local portion of a codistributed array.

Examples

With four workers,

```
A = magic(4); %replicated on all workers
D = codistributed(A, codistributor1d(1));
L = getLocalPart(D)
```

returns

```
Lab 1: L = [16  2  3 13]
Lab 2: L = [ 5 11 10  8]
Lab 3: L = [ 9  7  6 12]
Lab 4: L = [ 4 14 15  1]
```

See Also

[codistributed](#) | [codistributor](#)

Introduced in R2009b

getLogLocation

Log location for job or task

Syntax

```
logfile = getLogLocation(cluster,cj)  
logfile = getLogLocation(cluster,it)
```

Description

`logfile = getLogLocation(cluster,cj)` for a generic cluster `cluster` and communicating job `cj`, returns the location where the log data should be stored for the whole job `cj`.

`logfile = getLogLocation(cluster,it)` for a generic cluster `cluster` and task `it` of an independent job returns the location where the log data should be stored for the task `it`.

This function can be useful during submission, to instruct the third-party cluster to put worker output logs in the correct location.

See Also

`parcluster`

Introduced in R2012a

globalIndices

Global indices for local part of codistributed array

Syntax

```
K = globalIndices(C,dim)
K = globalIndices(C,dim,lab)
[E,F] = globalIndices(C,dim)
[E,F] = globalIndices(C,dim,lab)
K = globalIndices(codist,dim,lab)
[E,F] = globalIndices(codist,dim,lab)
```

Description

`globalIndices` tells you the relationship between indices on a local part and the corresponding index range in a given dimension on the codistributed array. The `globalIndices` method on a codistributor object allows you to get this relationship without actually creating the array.

`K = globalIndices(C,dim)` or `K = globalIndices(C,dim,lab)` returns a vector `K` so that `getLocalPart(C) = C(...,K,...)` in the specified dimension `dim` of codistributed array `C` on the specified worker. If the `lab` argument is omitted, the default is `labindex`.

`[E,F] = globalIndices(C,dim)` or `[E,F] = globalIndices(C,dim,lab)` returns two integers `E` and `F` so that `getLocalPart(C) = C(...,E:F,...)` of codistributed array `C` in the specified dimension `dim` on the specified worker. If the `lab` argument is omitted, the default is `labindex`.

`K = globalIndices(codist,dim,lab)` is the same as `K = globalIndices(C,dim,lab)`, where `codist` is the codistributor to be used for `C`, or `codist = getCodistributor(C)`. This allows you to get the global indices for a codistributed array without having to create the array itself.

`[E,F] = globalIndices(codist,dim,lab)` is the same as `[E,F] = globalIndices(C,dim,lab)`, where `codist` is the codistributor to be used for `C`, or

`codist = getCodistributor(C)`. This allows you to get the global indices for a codistributed array without having to create the array itself.

Examples

Create a 2-by-22 codistributed array among four workers, and view the global indices on each lab:

```
spmd
C = zeros(2,22,codistributorId(2,[6 6 5 5]));
if labindex == 1
    K = globalIndices(C,2)    % returns K = 1:6.
elseif labindex == 2
    [E,F] = globalIndices(C,2) % returns E = 7, F = 12.
end
K = globalIndices(C,2,3)    % returns K = 13:17.
[E,F] = globalIndices(C,2,4) % returns E = 18, F = 22.
end
```

Use `globalIndices` to load data from a file and construct a codistributed array distributed along its columns, i.e., dimension 2. Notice how `globalIndices` makes the code not specific to the number of workers and alleviates you from calculating offsets or partitions.

```
spmd
siz = [1000,1000];
codistr = codistributorId(2,[],siz);

% Use globalIndices to figure out which columns
% each worker should load.
[firstCol,lastCol] = globalIndices(codistr,2);

% Call user-defined function readRectangleFromFile to
% load all the values that should go into
% the local part for this worker.
labLocalPart = readRectangleFromFile(fileName, ...
                                     1,siz(1),firstCol,lastCol);

% With the local part and codistributor,
% construct the corresponding codistributed array.
C = codistributed.build(labLocalPart,codistr);
end
```

See Also

`getLocalPart` | `labindex`

Introduced in R2008a

gop

Global operation across all workers

Syntax

```
res = gop(FUN,x)
res = gop(FUN,x,targetlab)
```

Arguments

<code>FUN</code>	Function to operate across workers.
<code>x</code>	Argument to function F, should be the same variable on all workers, but can have different values.
<code>res</code>	Variable to hold reduction result.
<code>targetlab</code>	Lab to which reduction results are returned. This value is returned by that worker's <code>labindex</code> .

Description

`res = gop(FUN,x)` is the reduction via the function `FUN` of the quantities `x` from each worker. The result is duplicated on all workers.

`FUN` can be a handle to any function, including user-written functions and user-defined anonymous functions. It should accept two arguments of the same type, and return one result of that same type, so it can be used iteratively in the form:

```
FUN(FUN(x1,x2),FUN(x3,x4))
```

The function `FUN` should be associative, that is,

```
FUN(FUN(x1,x2),x3) = FUN(x1,FUN(x2,x3))
```

`res = gop(FUN,x,targetlab)` performs the reduction, and places the result into `res` only on the worker indicated by `targetlab`. `res` is set to `[]` on all other workers.

Examples

This example shows how to calculate the sum and maximum values for `x` among all workers.

```
p = parpool('local',4);
x = Composite();
x{1} = 3;
x{2} = 1;
x{3} = 4;
x{4} = 2;
spmd
    xsum = gop(@plus,x);
    xmax = gop(@max,x);
end
xsum{1}

10

xmax{1}

4
```

This example shows how to horizontally concatenate the column vectors of `x` from all workers into a matrix. It uses the same 4-worker parallel pool opened by the previous example.

```
x{1} = [3;30];
x{2} = [1;10];
x{3} = [4;40];
x{4} = [2;20];
spmd
    res = gop(@horzcat,x);
end
res{1}
```

```
     3     1     4     2
    30    10    40    20
```

This example shows how to use an anonymous function with `gop` to join character vectors with spaces between them. In this case, the character vectors are created from each worker's `labindex` value.

```
afun = @(a,b)[a, ' ',b]
spmd
```



```
    res = gop(afun,num2str(labindex));  
end  
res{1}  
1 2 3 4
```

See Also

labBarrier | labindex | numlabs

Topics

“Using GOP to Achieve MPI_Allreduce Functionality”

Introduced before R2006a

gplus

Global addition

Syntax

```
S = gplus(X)
S = gplus(X, targetlab)
```

Description

`S = gplus(X)` returns the addition of the variant array `X` from each worker. The result `S` is replicated on all workers.

`S = gplus(X, targetlab)` performs the addition, and places the result into `S` only on the worker indicated by `targetlab`. `S` is set to `[]` on all other workers.

Examples

With four workers,

```
S = gplus(labindex)
```

calculates $S = 1 + 2 + 3 + 4$, and returns 10 on all four workers.

See Also

`gop` | `labindex`

Introduced in R2006b

gpuDeviceCount

Package: parallel.gpu

Number of GPU devices present

Syntax

```
n = gpuDeviceCount
```

Description

`n = gpuDeviceCount` returns the number of GPU devices found in your computer.

Examples

Determine how many GPU devices you have available in your computer and examine the properties of each.

```
n = gpuDeviceCount;  
for ii = 1:n  
    gpuDevice(ii)  
end
```

See Also

`arrayfun` | `feval` | `gpuDevice` | `parallel.gpu.CUDAKernel`

Topics

“GPU Support by Release” on page 9-48

Introduced in R2010b

gpurng

Control random number generation for GPU calculations

Syntax

```
gpurng(seed)
gpurng('shuffle')
gpurng(seed,generator)
gpurng('shuffle',generator)
gpurng('default')
S = gpurng
gpurng(S)
S = gpurng( ___ )
```

Description

`gpurng(seed)` sets the starting point, or seed, of the random number generator used in GPU calculations, so that `rand`, `randi`, and `randn` produce predictable sequences of numbers.

`gpurng('shuffle')` sets the seed of the random number generator based on the current time so that `rand`, `randi`, and `randn` produce different sequences of numbers after each time you call `gpurng`.

`gpurng(seed,generator)` or `gpurng('shuffle',generator)` selects the type of random number generator used by `rand`, `randi`, and `randn`.

`gpurng('default')` returns the settings of the random number generator to their default values. The random numbers produced are the same as if you had restarted MATLAB. The default setting is the Threefry generator with seed 0.

`S = gpurng` returns the current state of the random number generator as a structure with fields 'Type', 'Seed', and 'State'. Use this structure to restore the random number generator to the captured settings at a later time with `gpurng(S)`.

`gpurng(S)` restores the state of the random number generator using settings previously captured with `S = gpurng`.

`S = gpurng(___)` returns the current state of the random number generator as a structure before changing the settings of the seed or generator type.

Examples

Create Predictable Arrays of Random Numbers on the GPU and CPU

Capture the GPU generator settings, and set the state of the CPU random number generator to match the GPU generator settings. Create predictable arrays of random numbers on the CPU and GPU.

Restore the generator type and seed to their default values on both the CPU and the GPU.

```
gpurng('default')
rng('default')
```

Save the default seed and generator type of the GPU random number generator.

```
GPUdef = gpurng
```

```
GPUdef = struct with fields:
    Type: 'threefry'
    Seed: 0
    State: [17x1 uint32]
```

Set the CPU random number generator to match the default GPU settings.

```
rng(GPUdef)
```

Create an array of uniformly distributed random numbers on the GPU.

```
rGPU = rand(1,10, 'gpuArray')
```

```
rGPU =
```

```
    0.3640    0.5421    0.6543    0.7436    0.0342    0.8311    0.7040    0.2817    0.1
```

Create an array of random numbers on the CPU.

```
rCPU = rand(1,10)
```

```
rCPU = 1×10
```

```
    0.3640    0.5421    0.6543    0.7436    0.0342    0.8311    0.7040    0.2817    0.1
```

The seed and generator type are the same for both the GPU and the CPU, so the arrays are the same.

```
isequal(rGPU,rCPU)
```

```
ans = logical
```

```
    1
```

The `gpu rng` state does not save the settings for the transformation applied to generate a normally distributed set of random numbers. Even though the seed and the generator type are the same on the GPU and the CPU, the set of normally distributed random numbers is different.

```
nGPU = randn(1,1000, 'gpuArray');
```

```
nCPU = randn(1,1000);
```

```
figure
```

```
hold on
```

```
histogram(nGPU)
```

```
histogram(nCPU)
```

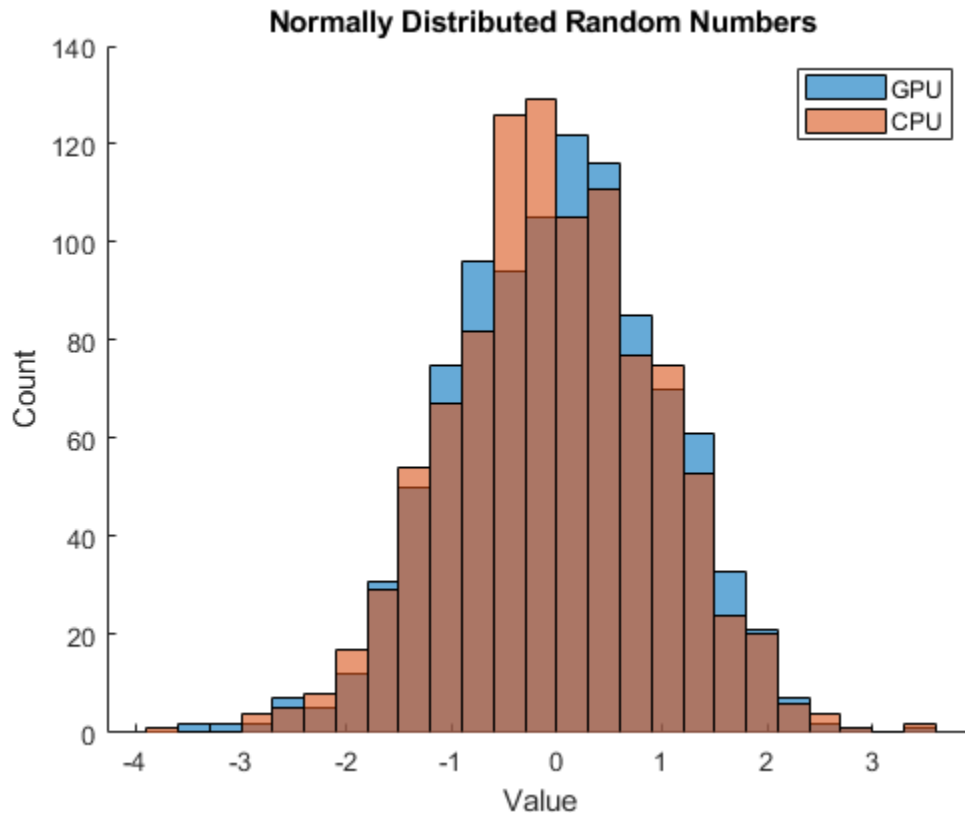
```
legend('GPU','CPU')
```

```
title('Normally Distributed Random Numbers')
```

```
xlabel('Value')
```

```
ylabel('Count')
```

```
hold off
```



The statistics of the normal distribution of random numbers are the same on the GPU and the CPU.

By default, the CPU uses the 'Ziggurat' transformation, while the GPU uses the 'BoxMuller' algorithm for the 'Threefry' generator. The only transformation method supported on both the CPU and GPU is the 'Inversion' transform.

You can change the transformation method on the GPU using `parallel.gpu.RandStream`.

Input Arguments

seed — Random number seed

0 (default) | nonnegative integer

Random number seed, specified as a nonnegative integer. The seed specifies the starting point for the algorithm to generate random numbers. Specify the seed when you want reproducible results. The default seed is 0.

Example: `gpurng(7)`

generator — Random number generator

'Threefry' (default) | character vector | string

Random number generator, specified as a character vector or string for any valid random number generator that supports multiple streams and substreams. Three random number generator algorithms are supported on the GPU.

Keyword	Generator	Multiple Stream and Substream Support	Approximate Period in Full Precision
'Threefry' or 'Threefry4x64_20'	Threefry 4x64 generator with 20 rounds	Yes	2^{514} (2^{256} streams of length 2^{258})
'Philox' or 'Philox4x32_10'	Philox 4x32 generator with 10 rounds	Yes	2^{193} (2^{64} streams of length 2^{129})
'CombRecursive' or 'mrg32k3a'	Combined multiple recursive generator	Yes	2^{191} (2^{63} streams of length 2^{127})

The default generator is Threefry.

For more information on the differences between generating random numbers on the GPU and CPU, see “Control Random Number Streams on Workers” on page 6-40.

Example: `gpurng(0, 'Philox')`

S — Previous random number generator state

structure

Previous random number generator state, specified as a structure previously created using `S = gpurng`.

Example: `S = gpurng` captures the current state of the random number generator, and `gpurng(S)` restores the generator to those settings.

Data Types: `struct`

Output Arguments

S — Random number generator state

structure

Random number generator state, returned as a structure with the fields `'Type'`, `'Seed'`, and `'State'`.

Example: `S = gpurng` captures the current state of the random number generator, and `gpurng(S)` restores the generator to those settings.

Data Types: `struct`

Compatibility Considerations

Default random number generator change for gpurng

Behavior changed in R2019a

Starting in R2019a, the default random number generator for parallel computations is changed to `Threefry`. This generator offers performance enhancements for parallel calculations over the previous default. In releases up to R2018b, the default random number generator for parallel computations is `CombRecursive`.

With a different default generator, MATLAB generates different random numbers sequences by default in the context of parallel computations. However, statistics of these calculations remain unaffected. Therefore, you might want to update any code that relies on the specific random numbers being generated, but most calculations on the random numbers are unaffected.

To set the generator to the settings used by default in R2018b and earlier on GPU arrays, use the following command.

```
gpurng(0, "CombRecursive")
```

parallel.gpu.rng is renamed to gpurng

Behavior changed in R2018a

Starting in R2018a, the function `parallel.gpu.rng` is renamed to `gpurng`. Replace all instances of `parallel.gpu.rng` with `gpurng`.

`parallel.gpu.rng` will continue to work but is not recommended.

See Also

`gpuArray` | `parallel.gpu.RandStream` | `rng`

Topics

“Random Number Streams on a GPU” on page 9-7

Introduced in R2011b

gputimeit

Time required to run function on GPU

Syntax

```
t = gputimeit(F)
t = gputimeit(F,N)
```

Description

`t = gputimeit(F)` measures the typical time (in seconds) required to run the function specified by the function handle `F`. The function handle accepts no external input arguments, but can be defined with input arguments to its internal function call.

`t = gputimeit(F,N)` calls `F` to return `N` output arguments. By default, `gputimeit` calls the function `F` with one output argument, or no output arguments if `F` does not return any output.

Examples

Measure the time to calculate `sum(A.' .* B, 1)` on a GPU, where `A` is a 12000-by-400 matrix and `B` is 400-by-12000.

```
A = rand(12000,400,'gpuArray');
B = rand(400,12000,'gpuArray');
f = @() sum(A.' .* B, 1);
t = gputimeit(f)
```

```
0.0026
```

Compare the time to run `svd` on a GPU, with one versus three output arguments.

```
X = rand(1000,'gpuArray');
f = @() svd(X);
t3 = gputimeit(f,3)
```

```
1.0622
```

```
t1 = gputimeit(f,1)
```

```
0.2933
```

Tips

`gputimeit` is preferable to `timeit` for functions that use the GPU, because it ensures that all operations on the GPU have finished before recording the time and compensates for the overhead. For operations that do not use a GPU, `timeit` offers greater precision.

Note the following limitations:

- The function `F` should not call `tic` or `toc`.
- You cannot use `tic` and `toc` to measure the execution time of `gputimeit` itself.

See Also

`gpuArray` | `wait`

Introduced in R2013b

help

Help for toolbox functions in Command Window

Syntax

help *class/function*

Arguments

<i>class</i>	A Parallel Computing Toolbox object class, for example, <code>parallel.cluster</code> , <code>parallel.job</code> , or <code>parallel.task</code> .
<i>function</i>	A function or property of the specified class. To see what functions or properties are available for a class, see the methods or properties reference page .

Description

help *class/function* returns command-line help for the specified function of the given class.

If you do not know the class for the function, use `class(obj)`, where *function* is of the same class as the object `obj`.

Examples

Get help on functions or properties from Parallel Computing Toolbox object classes.

```
help parallel.cluster/createJob  
help parallel.job/cancel  
help parallel.task/wait
```

```
c = parcluster();
```

```
j1 = createJob(c);  
class(j1)  
  
parallel.job.CJSIndependentJob  
  
help parallel.job/createTask  
help parallel.job/AdditionalPaths
```

See Also

methods

Introduced before R2006a

Inf

Array of infinity

Syntax

`A = Inf(sz,arraytype)`

`A = Inf(sz,datatype,arraytype)`

`A = Inf(sz,'like',P)`

`A = Inf(sz,datatype,'like',P)`

`C = Inf(sz,codist)`

`C = Inf(sz,datatype,codist)`

`C = Inf(sz, ____, codist, 'noCommunication')`

`C = Inf(sz, ____, codist, 'like',P)`

Description

`A = Inf(sz,arraytype)` creates a matrix with underlying class of double, with Inf values in all elements.

`A = Inf(sz,datatype,arraytype)` creates a matrix with underlying class of *datatype*, with Inf values in all elements.

The size and type of array are specified by the argument options according to the following table.

Argument	Values	Descriptions
sz	n	Specifies size as an n-by-n matrix.
	m,n or [m n]	Specifies size as an m-by-n matrix.
	m,n,...,k or [m n ... k]	Specifies size as an m-by-n-by-...-by-k array.
arraytype	'distributed'	Specifies distributed array.

Argument	Values	Descriptions
	'codistributed'	Specifies codistributed array, using the default distribution scheme.
	'gpuArray'	Specifies gpuArray.
<i>datatype</i>	'double' (default), 'single'	Specifies underlying class of the array, i.e., the data type of its elements.

$A = \text{Inf}(sz, 'like', P)$ creates an array of Inf values with the same type and underlying class (data type) as array P.

$A = \text{Inf}(sz, datatype, 'like', P)$ creates an array of Inf values with the specified underlying class (*datatype*), and the same type as array P.

$C = \text{Inf}(sz, codist)$ or $C = \text{Inf}(sz, datatype, codist)$ creates a codistributed array of Inf values with the specified size and underlying class (the default *datatype* is 'double'). The codistributor object *codist* specifies the distribution scheme for creating the codistributed array. For information on constructing codistributor objects, see the reference pages for `codistributor1d` and `codistributor2dbc`. To use the default distribution scheme, you can specify a codistributor constructor without arguments. For example:

```
spmd
    C = Inf(8, codistributor1d());
end
```

$C = \text{Inf}(sz, _, _, codist, 'noCommunication')$ specifies that no interworker communication is to be performed when constructing a codistributed array, skipping some error checking steps.

$C = \text{Inf}(sz, _, _, codist, 'like', P)$ creates a codistributed array of Inf values with the specified size, underlying class, and distribution scheme. If either the class or codistributor argument is omitted, the characteristic is acquired from the codistributed array P.

Examples

Create Distributed Inf Matrix

Create a 1000-by-1000 distributed array of Infs with underlying class double:


```
D = Inf(1000, 'distributed');
```

Create Codistributed Inf Matrix

Create a 1000-by-1000 codistributed double matrix of Infs, distributed by its second dimension (columns).

```
spmatrix(4)
    C = Inf(1000, 'codistributed');
end
```

With four workers, each worker contains a 1000-by-250 local piece of C.

Create a 1000-by-1000 codistributed single matrix of Infs, distributed by its columns.

```
spmatrix(4)
    codist = codistributor('ld',2,100*[1:numlabs]);
    C = Inf(1000,1000, 'single',codist);
end
```

Each worker contains a 100-by-labindex local piece of C.

Create gpuArray Inf Matrix

Create a 1000-by-1000 gpuArray of Infs with underlying class double:

```
G = Inf(1000, 'double', 'gpuArray');
```

See Also

Inf | NaN | eye | false | ones | true | zeros

isaUnderlying

True if distributed array's underlying elements are of specified class

Syntax

```
TF = isaUnderlying(D, 'classname')
```

Description

`TF = isaUnderlying(D, 'classname')` returns true if the elements of distributed or codistributed array `D` are either an instance of `classname` or an instance of a class derived from `classname`. `isaUnderlying` supports the same values for `classname` as the MATLAB `isa` function does.

Examples

```
N = 1000;  
D_uint8 = ones(1,N,'uint8','distributed');  
D_cell = distributed.cell(1,N);  
isUint8 = isaUnderlying(D_uint8,'uint8') % returns true  
isDouble = isaUnderlying(D_cell,'double') % returns false
```

See Also

`isa`

Introduced in R2010a

iscodistributed

True for codistributed array

Syntax

```
tf = iscodistributed(X)
```

Description

`tf = iscodistributed(X)` returns `true` for a codistributed array, or `false` otherwise. For a description of codistributed arrays, see “Nondistributed Versus Distributed Arrays” on page 5-2.

Examples

With a running parallel pool,

```
spmd
    L = ones(100,1);
    D = ones(100,1,'codistributed');
    iscodistributed(L) % returns false
    iscodistributed(D) % returns true
end
```

See Also

`isdistributed`

Introduced in R2009b

isComplete

True if codistributor object is complete

Syntax

```
tf = isComplete(codist)
```

Description

`tf = isComplete(codist)` returns `true` if `codist` is a completely defined codistributor, or `false` otherwise. For a description of codistributed arrays, see “Nondistributed Versus Distributed Arrays” on page 5-2.

See Also

`codistributed` | `codistributor`

Introduced in R2009b

isdistributed

True for distributed array

Syntax

```
tf = isdistributed(X)
```

Description

`tf = isdistributed(X)` returns `true` for a distributed array, or `false` otherwise. For a description of a distributed array, see “Nondistributed Versus Distributed Arrays” on page 5-2.

Examples

With a running parallel pool,

```
L = ones(100,1);  
D = ones(100,1,'distributed');  
isdistributed(L) % returns false  
isdistributed(D) % returns true
```

See Also

`iscodistributed`

Introduced in R2006b

isequal

True if clusters have same property values

Syntax

```
isequal(C1,C2)  
isequal(C1,C2,C3,...)
```

Description

`isequal(C1,C2)` returns logical 1 (true) if clusters C1 and C2 have the same property values, or logical 0 (false) otherwise.

`isequal(C1,C2,C3,...)` returns true if all clusters are equal. `isequal` can operate on arrays of clusters. In this case, the arrays are compared element by element.

When comparing clusters, `isequal` does not compare the contents of the clusters' Jobs property.

Examples

Compare clusters after some properties are modified.

```
c1 = parcluster('local');  
c1.NumWorkers = 2;      % Modify cluster  
c1.saveAsProfile('local2') % Create new profile  
c2 = parcluster('local2'); % Make cluster from new profile  
isequal(c1,c2)
```

1

```
c0 = parcluster('local') % Use original profile  
isequal(c0,c1)
```

0

See Also

parcluster

Introduced in R2012a

isequal (FevalFuture)

True if futures have same ID

Syntax

```
eq = isequal(F1,F2)
```

Description

`eq = isequal(F1,F2)` returns logical 1 (true) if futures F1 and F2 have the same ID property value, or logical 0 (false) otherwise.

Examples

Compare future object in workspace to queued future object.

```
p = parpool('local',2);  
q = p.FevalQueue;  
Fp = parfevalOnAll(p,@pause,0,30);  
F1 = parfeval(p,@magic,1,10);  
F2 = q.QueuedFutures;  
isequal(F1,F2)
```

```
1
```

See Also

`cancel` | `fetchNext` | `fetchOutputs` | `parfeval` | `wait`

Introduced in R2014a

isreplicated

True for replicated array

Syntax

```
tf = isreplicated(X)
```

Description

`tf = isreplicated(X)` returns `true` for a replicated array, or `false` otherwise. For a description of a replicated array, see “Nondistributed Versus Distributed Arrays” on page 5-2. `isreplicated` also returns `true` for a Composite `X` if all its elements are identical.

Examples

With an open parallel pool,

```
spmc
    A = magic(3);
    t = isreplicated(A) % returns t = true
    B = magic(labindex);
    f = isreplicated(B) % returns f = false
end
```

Tips

`isreplicated(X)` requires checking for equality of the array `X` across all workers. This might require extensive communication and time. `isreplicated` is most useful for debugging or error checking small arrays. A codistributed array is not replicated.

See Also

`iscodistributed` | `isdistributed`

Introduced in R2006b

jobStartup

File for user-defined options to run when job starts

Syntax

```
jobStartup(job)
```

Arguments

`job` The job for which this startup is being executed.

Description

`jobStartup(job)` runs automatically on a worker the first time that worker evaluates a task for a particular job. You do not call this function from the client session, nor explicitly as part of a task function.

You add MATLAB code to the `jobStartup.m` file to define job initialization actions on the worker. The worker looks for `jobStartup.m` in the following order, executing the one it finds first:

- 1 Included in the job's `AttachedFiles` property.
- 2 In a folder included in the job's `AdditionalPaths` property.
- 3 In the worker's MATLAB installation at the location

```
matlabroot/toolbox/distcomp/user/jobStartup.m
```

To create a version of `jobStartup.m` for `AttachedFiles` or `AdditionalPaths`, copy the provided file and modify it as required. For further details on `jobStartup` and its implementation, see the text in the installed `jobStartup.m` file.

See Also

`poolStartup` | `taskFinish` | `taskStartup`

Introduced before R2006a

labBarrier

Block execution until all workers reach this call

Syntax

```
labBarrier
```

Description

labBarrier blocks execution of a parallel algorithm until all workers have reached the call to labBarrier. This is useful for coordinating access to shared resources such as file I/O.

Examples

Synchronize Workers for Timing

When timing code execution on the workers, use labBarrier to ensure all workers are synchronized and start their timed work together.

```
labBarrier;  
tic  
  A = rand(1,1e7,'codistributed');  
distTime = toc;
```

See Also

labBroadcast | labReceive | labSend | labSendReceive

Introduced before R2006a

labBroadcast

Send data to all workers or receive data sent to all workers

Syntax

```
shared_data = labBroadcast(srcWkrIdx, data)
shared_data = labBroadcast(srcWkrIdx)
```

Arguments

<code>srcWkrIdx</code>	The <code>labindex</code> of the worker sending the broadcast.
<code>data</code>	The data being broadcast. This argument is required only for the worker that is broadcasting. The absence of this argument indicates that a worker is receiving.
<code>shared_data</code>	The broadcast data as it is received on all other workers.

Description

`shared_data = labBroadcast(srcWkrIdx, data)` sends the specified data to all executing workers. The data is broadcast from the worker with `labindex == srcWkrIdx`, and is received by all other workers.

`shared_data = labBroadcast(srcWkrIdx)` receives on each executing worker the specified `shared_data` that was sent from the worker whose `labindex` is `srcWkrIdx`.

If `labindex` is not `srcWkrIdx`, then you do not include the `data` argument. This indicates that the function is to receive data, not broadcast it. The received data, `shared_data`, is identical on all workers.

This function blocks execution until the worker's involvement in the collective broadcast operation is complete. Because some workers may complete their call to `labBroadcast` before others have started, use `labBarrier` if you need to guarantee that all workers are at the same point in a program.

Examples

In this case, the broadcaster is the worker whose `labindex` is 1.

```
srcWkrIdx = 1;
if labindex == srcWkrIdx
  data = randn(10);
  shared_data = labBroadcast(srcWkrIdx,data);
else
  shared_data = labBroadcast(srcWkrIdx);
end
```

See Also

`labBarrier` | `labSendReceive` | `labindex`

Introduced before R2006a

labindex

Index of this worker

Syntax

```
id = labindex
```

Description

`id = labindex` returns the index of the worker currently executing the function. `labindex` is assigned to each worker when a job begins execution, and applies only for the duration of that job. The value of `labindex` spans from 1 to `n`, where `n` is the number of workers running the current job, defined by `numlabs`.

Examples

View `labindex` in `spmd` blocks and `parfor`-loops.

```
p = parpool('local',2);  
spmd  
    labindex  
end
```

```
Lab 1:  
    1
```

```
Lab 2:  
    2
```

Using the same two-worker pool, `p`:

```
parfor a=1:4  
    [a,labindex]  
end
```

```
ans =  
    3    1
```



```
ans =  
  2    1  
ans =  
  1    1  
ans =1  
  4    1
```

Tips

In an `spmd` block, because you have access to all workers individually and control what gets executed on them, each worker has a unique `labindex`.

However, inside a `parfor`-loop, `labindex` always returns a value of 1 on all workers in all iterations.

See Also

`labSendReceive` | `numlabs`

Introduced before R2006a

labProbe

Test to see if messages are ready to be received from other worker

Syntax

```
isDataAvail = labProbe  
isDataAvail = labProbe(srcWkrIdx)  
isDataAvail = labProbe('any', tag)  
isDataAvail = labProbe(srcWkrIdx, tag)  
[isDataAvail, srcWkrIdx, tag] = labProbe
```

Arguments

srcWkrIdx	labindex of a particular worker from which to test for a message.
tag	Tag defined by the sending worker's labSend function to identify particular data.
'any'	Character vector to indicate that all workers should be tested for a message.
isDataAvail	Logical indicating if a message is ready to be received.

Description

`isDataAvail = labProbe` returns a logical value indicating whether any data is available for this worker to receive with the `labReceive` function.

`isDataAvail = labProbe(srcWkrIdx)` tests for a message only from the specified worker.

`isDataAvail = labProbe('any', tag)` tests only for a message with the specified tag, from any worker.

`isDataAvail = labProbe(srcWkrIdx, tag)` tests for a message from the specified worker and tag.

`[isDataAvail, srcWkrIdx, tag] = labProbe` returns `labindex` of the workers and tags of ready messages. If no data is available, `srcWkrIdx` and `tag` are returned as `[]`.

See Also

`labReceive` | `labSend` | `labSendReceive` | `labindex`

Introduced before R2006a

labReceive

Receive data from another worker

Syntax

```
data = labReceive
data = labReceive(srcWkrIdx)
data = labReceive('any',tag)
data = labReceive(srcWkrIdx,tag)
[data,srcWkrIdx,tag] = labReceive
```

Arguments

srcWkrIdx	labindex of a particular worker from which to receive data.
tag	Tag defined by the sending worker's labSend function to identify particular data.
'any'	Character vector to indicate that data can come from any worker.
data	Data sent by the sending worker's labSend function.

Description

`data = labReceive` receives data from any worker with any tag.

`data = labReceive(srcWkrIdx)` receives data from the specified worker with any tag

`data = labReceive('any',tag)` receives data from any worker with the specified tag.

`data = labReceive(srcWkrIdx,tag)` receives data from only the specified worker with the specified tag.

`[data,srcWkrIdx,tag] = labReceive` returns the source worker labindex and tag with the data.

Tips

This function blocks execution in the worker until the corresponding call to `labSend` occurs in the sending worker.

See Also

`labBarrier` | `labProbe` | `labSend` | `labSendReceive` | `labindex`

Introduced before R2006a

labSend

Send data to another worker

Syntax

```
labSend(data, rcvWkrIdx)  
labSend(data, rcvWkrIdx, tag)
```

Arguments

<code>data</code>	Data sent to the other workers; any MATLAB data type.
<code>rcvWkrIdx</code>	<code>labindex</code> of receiving worker or workers.
<code>tag</code>	Nonnegative integer to identify data.

Description

`labSend(data, rcvWkrIdx)` sends the data to the specified destination. `data` can be any MATLAB data type. `rcvWkrIdx` identifies the `labindex` of the receiving worker, and must be either a scalar or a vector of integers between 1 and `numlabs`; it cannot be `labindex` of the current (sending) worker.

`labSend(data, rcvWkrIdx, tag)` sends the data to the specified destination with the specified `tag` value. `tag` can be any integer from 0 to 32767, with a default of 0.

Tips

This function might or might not return before the corresponding `labReceive` completes in the receiving worker.

See Also

`labBarrier` | `labProbe` | `labReceive` | `labSendReceive` | `labindex` | `numlabs`

Introduced before R2006a

labSendReceive

Simultaneously send data to and receive data from another worker

Syntax

```
dataReceived = labSendReceive(rcvWkrIdx,srcWkrIdx,dataSent)
dataReceived = labSendReceive(rcvWkrIdx,srcWkrIdx,dataSent,tag)
```

Arguments

<code>dataSent</code>	Data on the sending worker that is sent to the receiving worker; any MATLAB data type.
<code>dataReceived</code>	Data accepted on the receiving worker.
<code>rcvWkrIdx</code>	<code>labindex</code> of the receiving worker to which data is sent.
<code>srcWkrIdx</code>	<code>labindex</code> of the source worker from which data is sent.
<code>tag</code>	Nonnegative integer to identify data.

Description

`dataReceived = labSendReceive(rcvWkrIdx,srcWkrIdx,dataSent)` sends `dataSent` to the worker whose `labindex` is `rcvWkrIdx`, and receives `dataReceived` from the worker whose `labindex` is `srcWkrIdx`. The values for arguments `rcvWkrIdx` and `srcWkrIdx` must be scalars. This function is conceptually equivalent to the following sequence of calls:

```
labSend(dataSent,rcvWkrIdx);
dataReceived = labReceive(srcWkrIdx);
```

with the important exception that both the sending and receiving of data happens concurrently. This can eliminate deadlocks that might otherwise occur if the equivalent call to `labSend` would block.

If `rcvWkrIdx` is an empty array, `labSendReceive` does not send data, but only receives. If `srcWkrIdx` is an empty array, `labSendReceive` does not receive data, but only sends.

`dataReceived = labSendReceive(rcvWkrIdx,srcWkrIdx,dataSent,tag)` uses the specified tag for the communication. `tag` can be any integer from 0 to 32767.

Examples

Create a unique set of data on each worker, and transfer each worker's data one worker to the right (to the next higher `labindex`).

First use the magic function to create a unique value for the variant array `mydata` on each worker.

```
mydata = magic(labindex)
```

Lab 1:

```
mydata =
     1
```

Lab 2:

```
mydata =
     1     3
     4     2
```

Lab 3:

```
mydata =
     8     1     6
     3     5     7
     4     9     2
```

Define the worker on either side, so that each worker will receive data from the worker on its "left," while sending data to the worker on its "right," cycling data from the end worker back to the beginning worker.

```
rcvWkrIdx = mod(labindex, numlabs) + 1; % one worker to the right
srcWkrIdx = mod(labindex - 2, numlabs) + 1; % one worker to the left
```

Transfer the data, sending each worker's `mydata` into the next worker's `otherdata` variable, wrapping the third worker's data back to the first worker.

```
otherdata = labSendReceive(rcvWkrIdx,srcWkrIdx,mydata)
```

Lab 1:

```
otherdata =
```

```
      8      1      6
      3      5      7
      4      9      2
```

Lab 2:

```
  otherdata =
      1
```

Lab 3:

```
  otherdata =
      1      3
      4      2
```

Transfer data to the next worker without wrapping data from the last worker to the first worker.

```
if labindex < numlabs; rcvWkrIdx = labindex + 1; else rcvWkrIdx = []; end;
if labindex > 1; srcWkrIdx = labindex - 1; else srcWkrIdx = []; end;
otherdata = labSendReceive(rcvWkrIdx,srcWkrIdx,mydata)
```

Lab 1:

```
  otherdata =
      []
```

Lab 2:

```
  otherdata =
      1
```

Lab 3:

```
  otherdata =
      1      3
      4      2
```

See Also

[labBarrier](#) | [labProbe](#) | [labReceive](#) | [labSend](#) | [labindex](#) | [numlabs](#)

Introduced in R2006b

length

Length of object array

Syntax

```
length(obj)
```

Arguments

`obj` An object or an array of objects.

Description

`length(obj)` returns the length of `obj`. It is equivalent to the command `max(size(obj))`.

Examples

Examine how many tasks are in the job `j1`.

```
length(j1.Tasks)
```

```
ans =  
     9
```

See Also

`size`

Introduced before R2006a

listAutoAttachedFiles

List of files automatically attached to job, task, or parallel pool

Syntax

```
listAutoAttachedFiles(obj)
```

Description

`listAutoAttachedFiles(obj)` performs a dependency analysis on all the task functions, or on the batch job script or function. Then it displays a list of the code files that are already or going to be automatically attached to the job or task object `obj`.

If `obj` is a parallel pool, the output lists the files that have already been attached to the parallel pool following an earlier dependency analysis. The dependency analysis runs if a `parfor` or `spmd` block errors due to an undefined function. At that point any files, functions, or scripts needed by the `parfor` or `spmd` block are attached if possible.

Examples

Automatically Attach Files via Cluster Profile

Employ a cluster profile to automatically attach code files to a job. Set the `AutoAttachFiles` property for a job in the cluster's profile. If this property value is `true`, then all jobs you create on that cluster with this profile will have the necessary code files automatically attached. This example assumes that the cluster profile `myAutoCluster` has that setting.

Create batch job, applying your cluster.

```
obj = batch(myScript, 'profile', 'myAutoCluster');
```

Verify attached files by viewing list.

```
listAutoAttachedFiles(obj)
```

Automatically Attach Files Programmatically

Programmatically set a job to automatically attach code files, and then view a list of those files for one of the tasks in the job.

```
c = parcluster(); % Use default profile
j = createJob(c);
j.AutoAttachFiles = true;
obj = createTask(j,myFun,OutNum,ArgCell);
listAutoAttachedFiles(obj) % View attached list
```

The files returned in the output listing are those that analysis has determined to be required for the workers to evaluate the function `myFun`, and which automatically attach to the job.

Input Arguments

obj — Job, task, or pool to which files automatically attach

job object | task object | parallel pool object

Job, task, or pool to which code files are automatically attached, specified as a `parallel.Job`, `parallel.Task`, or `parallel.Pool` object. The `AutoAttachFiles` property of the job object must be `true`; if the input is a task object, then this applies to its parent job object.

Example: `obj = createJob(cluster);`

Example: `obj = gcp`

See Also

`batch` | `createCommunicatingJob` | `createJob` | `createTask` | `parcluster` | `parpool`

Topics

“Add and Modify Cluster Profiles” on page 6-20

Introduced in R2013a

load

Load workspace variables from batch job

Syntax

```
load(job)
load(job, 'X')
load(job, 'X', 'Y', 'Z*')
load(job, '- regexp', 'PAT1', 'PAT2')
S = load(job ...)
```

Arguments

<code>job</code>	Job from which to load workspace variables.
<code>'X' , 'Y' , 'Z*'</code>	Variables to load from the job. Wildcards allow pattern matching in MAT-file style.
<code>'- regexp'</code>	Indication to use regular expression pattern matching.
<code>S</code>	Struct containing the variables after loading.

Description

`load(job)` retrieves all variables from a batch job and assigns them into the current workspace. `load` throws an error if the batch runs a function (instead of a script), the job is not finished, or the job encountered an error while running, .

`load(job, 'X')` loads only the variable named X from the job.

`load(job, 'X', 'Y', 'Z*')` loads only the specified variables. The wildcard `'*'` loads variables that match a pattern (MAT-file only).

`load(job, '- regexp', 'PAT1', 'PAT2')` can be used to load all variables matching the specified patterns using regular expressions. For more information on using regular expressions, type `doc regexp` at the command prompt.

`S = load(job ...)` returns the contents of `job` into variable `S`, which is a struct containing fields matching the variables retrieved.

Examples

Run a batch job and load its results into your client workspace.

```
j = batch('myScript');  
wait(j)  
load(j)
```

Load only variables whose names start with 'a'.

```
load(job, 'a*')
```

Load only variables whose names contain any digits.

```
load(job, '-regexp', '\d')
```

See Also

[batch](#) | [fetchOutputs](#)

Introduced in R2008a

logout

Log out of MATLAB Job Scheduler cluster

Syntax

logout(c)

Description

logout(c) logs you out of the MATLAB Job Scheduler cluster specified by cluster object c. Any subsequent call to a privileged action requires you to re-authenticate with a valid password. Logging out might be useful when you are finished working on a shared machine.

See Also

changePassword

Introduced in R2012a

mapreducer

Define parallel execution environment for `mapreduce` and tall arrays

Syntax

```
mapreducer
mapreducer(0)
mapreducer(poolobj)
mapreducer(hadoopCluster)
mapreducer(mr)
mr = mapreducer( ___ )
mr = mapreducer( ___, 'ObjectVisibility', 'Off' )
```

Description

`mapreducer` defines the execution environment for `mapreduce` or tall arrays. Use the `mapreducer` function to change the execution environment to use a different cluster or to switch between serial and parallel development.

The default execution environment uses either the local MATLAB session, or a parallel pool if you have Parallel Computing Toolbox. If you have Parallel Computing Toolbox installed, when you use the `tall` or `mapreduce` functions, MATLAB automatically starts a parallel pool of workers, unless you have changed the default preferences. By default, a parallel pool uses local workers, typically one worker for each core in your machine. If you turn off the **Automatically create a parallel pool** option, then you must explicitly start a pool if you want to use parallel resources. See “Specify Your Parallel Preferences” on page 6-12.

When working with tall arrays, use `mapreducer` to set the execution environment prior to creating the tall array. Tall arrays are bound to the current global execution environment when they are constructed. If you subsequently change the global execution environment, then the tall array is invalid, and you must recreate it.

Note In MATLAB, you do not need to specify configuration settings using `mapreducer` because `mapreduce` algorithms and tall array calculations automatically run in the local

MATLAB session only. If you also have Parallel Computing Toolbox, then you can use the additional `mapreducer` configuration options listed on this page for running in parallel. If you have MATLAB Compiler, then you can use separate `mapreducer` configuration options for running in deployed environments.

See: `mapreducer` in the MATLAB documentation, or `mapreducer` in the MATLAB Compiler documentation.

`mapreducer` with no input arguments creates a new `mapreducer` execution environment with all the defaults and sets this to be the current `mapreduce` or tall array execution environment. You can use `gcmr` to get the current `mapreducer` configuration.

- If you have default preferences (**Automatically create a parallel pool** is enabled), and you have not opened a parallel pool, then `mapreducer` opens a pool using the default cluster profile, sets `gcmr` to a `mapreducer` based on this pool and returns this `mapreducer`.
- If you have opened a parallel pool, then `mapreducer` sets `gcmr` to a `mapreducer` based on the current pool and returns this `mapreducer`.
- If you have disabled **Automatically create a parallel pool**, and you have not opened a parallel pool, then `mapreducer` sets `gcmr` to a `mapreducer` based on the local MATLAB session, and `mapreducer` returns this `mapreducer`.

`mapreducer(0)` specifies that `mapreduce` or tall array calculations run in the MATLAB client session without using any parallel resources.

`mapreducer(poolobj)` specifies a parallel pool for parallel execution of `mapreduce` or tall arrays. `poolobj` is a `parallel.Pool` object. The default pool is the current pool that is returned or opened by `gcp`.

`mapreducer(hadoopCluster)` specifies a Hadoop cluster for parallel execution of `mapreduce` or tall arrays. `hadoopCluster` is a `parallel.cluster.Hadoop` object.

`mapreducer(mr)` sets the global execution environment for `mapreduce` or tall arrays, using a previously created MapReducer object, `mr`, if its `ObjectVisibility` property is 'On'.

`mr = mapreducer(___)` returns a MapReducer object to specify the execution environment. You can define several MapReducer objects, which enables you to swap execution environments by passing one as an input argument to `mapreduce` or `mapreducer`.

`mr = mapreducer(____, 'ObjectVisibility', 'Off')` hides the visibility of the MapReducer object, `mr`, using any of the previous syntaxes. Use this syntax to create new MapReducer objects without affecting the global execution environment of `mapreduce`.

Examples

Develop in Serial and Then Use Local Workers or Cluster

If you want to develop in serial and not use local workers or your specified cluster, enter:

```
mapreducer(0);
```

If you use `mapreducer` to change the execution environment after creating a tall array, then the tall array is invalid and you must recreate it. To use local workers or your specified cluster again, enter:

```
mapreducer(gcf);
```

mapreducer with Automatically Create a Parallel Pool Switched Off

If you have turned off the **Automatically create a parallel pool** option, then you must explicitly start a pool if you want to use parallel resources. See “Specify Your Parallel Preferences” on page 6-12 for details.

The following code shows how you can use `mapreducer` without input arguments to set the execution environment to your local MATLAB session and then specify a local parallel pool:

```
>> mapreducer
>> parpool('local',1);
```

```
Starting parallel pool (parpool) using the 'local' profile ... connected to 1 workers.
```

```
>> gather(min(tall(rand(1000,1))))
```

```
Evaluating tall expression using the Local MATLAB Session:
Evaluation completed in 0 sec
```

```
ans =
```

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Input Arguments

poolobj — Pool for parallel execution

gcp (default) | `parallel.Pool` object

Pool for parallel execution, specified as a `parallel.Pool` object.

Example: `poolobj = gcp`

hadoopCluster — Hadoop cluster for parallel execution

`parallel.cluster.Hadoop` object

Hadoop cluster for parallel execution, specified as a `parallel.cluster.Hadoop` object.

Example: `hadoopCluster = parallel.cluster.Hadoop`

Output Arguments

mr — Execution environment for `mapreduce` and tall arrays

`MapReducer` object

Execution environment for `mapreduce` and tall arrays, returned as a `MapReducer` object.

If the `ObjectVisibility` property of `mr` is set to 'On', then `mr` defines the default execution environment for all `mapreduce` algorithms and tall array calculations. If the `ObjectVisibility` property is 'Off', you can pass `mr` as an input argument to `mapreduce` to explicitly specify the execution environment for that particular call.

You can define several `MapReducer` objects, which enables you to swap execution environments by passing one as an input argument to `mapreduce` or `mapreducer`.

Tips

One of the benefits of developing your algorithms with tall arrays is that you only need to write the code once. You can develop your code locally, then use `mapreducer` to scale up

and take advantage of the capabilities offered by Parallel Computing Toolbox, MATLAB Parallel Server, or MATLAB Compiler, without needing to rewrite your algorithm.

See Also

`gcmr` | `gcp` | `mapreduce` | `parallel.cluster.Hadoop` | `tall`

Topics

“Big Data Workflow Using Tall Arrays and Datastores” on page 6-58

“Use Tall Arrays on a Parallel Pool” on page 6-61

“Use Tall Arrays on a Spark Enabled Hadoop Cluster” on page 6-65

“Run mapreduce on a Parallel Pool” on page 6-69

“Run mapreduce on a Hadoop Cluster” on page 6-73

“Specify Your Parallel Preferences” on page 6-12

Introduced in R2014b

methods

List functions of object class

Syntax

```
methods(obj)  
out = methods(obj)
```

Arguments

obj	An object or an array of objects.
out	Cell array of vectors.

Description

`methods(obj)` returns the names of all methods for the class of which `obj` is an instance.

`out = methods(obj)` returns the names of the methods as a cell array of vectors.

Examples

Create cluster, job, and task objects, and examine what methods are available for each.

```
c = parcluster();  
methods(c)  
  
j1 = createJob(c);  
methods(j1)  
  
t1 = createTask(j1,@rand,1,{3});  
methods(t1)
```

See Also

help

Introduced before R2006a

mexcuda

Compile MEX-function for GPU computation

Syntax

```
mexcuda filenames  
mexcuda  
mexcuda option1 ... optionN filenames
```

Description

`mexcuda filenames` compiles and links source files into a shared library called a MEX-file, executable from within MATLAB. The function compiles MEX-files written using the CUDA C++ framework with the NVIDIA `nvcc` compiler, allowing the files to define and launch GPU kernels. In addition, the `mexcuda` function exposes the GPU MEX API to allow the MEX-file to read and write `gpuArrays`.

`mexcuda` is an extension of the MATLAB `mex` function. Only a subset of the compilers supported by `mex` is supported for `mexcuda`. The supported compilers depend on the CUDA Toolkit version supported by MATLAB. You can check which CUDA Toolkit version MATLAB requires using `gpuDevice`. For more information about the CUDA Toolkit, see “CUDA Toolkit” on page 9-49.

`mexcuda option1 ... optionN filenames` builds with the specified build options. The `option1 ... optionN` arguments supplement or override the default `mexcuda` build configuration. You can use the most of the options available in `mex` with `mexcuda`.

Examples

Compile Simple MEX-Function

Compile a simple MEX-function to create the function `myMexFunction` from a CUDA C++ source file.

```
mexcuda myMexFunction.cu
```

An example source file is available at `matlabroot/toolbox/distcomp/gpu/extern/src/mex/mexGPUExample.cu`.

Display Detailed Build and Troubleshooting Information

Use verbose mode to display the compile and link commands and other information useful for troubleshooting.

```
mexcuda -v myMexFunction.cu
```

Compile and Link Multiple Source Files

Compile and link multiple source files with one command.

```
mexcuda myMexFunction.cu otherSource1.cpp otherSource2.cpp
```

Compile and Link in Two Stages

First compile, then link to create a function.

```
mexcuda -c myMexFunction.cu  
mexcuda myMexFunction.obj
```

The first line compiles to `myMexFunction.obj` (Windows) or `myMexFunction.o` (UNIX), and the second links to create the function `myMexFunction`.

Compile with Dynamic Parallelism

Compile code that uses dynamic parallelism, defining kernels that launch other kernels.

```
mexcuda -dynamic myMexFunction.cu
```

Link to Third-Party Library

Compile a MEX-function that makes use of the CUDA image primitives library, `npp`, which is installed at `C:\Program Files\NVIDIA GPU Computing Toolkit\CUDA\v7.5\lib\x64\nppi.lib`.

```
mexcuda '-LC:\Program Files\NVIDIA GPU Computing Toolkit\CUDA\v7.5\lib\x64' -lnppi myMexFunction.cu
```

Input Arguments

filenames — One or more file names

character vector

One or more file names, including name and file extension, specified as a character vector. If the file is not in the current folder, specify the full path to the file. File names can be any combination of:

- C or C++ language source files
- object files
- library files

The first source code file listed in `filenames` is the name of the binary MEX-file. To override this naming convention, use the `'-output'` option.

Data Types: `char`

option1 ... optionN — One or more build options

character vectors corresponding to valid option flags

One or more build options, specified as one of these values. Options can appear in any order on any platform, except where indicated.

Most options available for the `mex` function are supported. In addition, the following options are also available.

Option	Description
<code>-dynamic</code>	Dynamic parallelism: compiles MEX-files that define kernels that launch other kernels.

Option	Description
-G	Generate debug information for device code. This makes it possible to step through kernel code line by line in one of NVIDIA's debugging applications (NSight or cuda-gdb). To enable debugging of host code use -g.

The following mex function option is not supported.

Option	Reason
-compatibleArrayDims	Use of the MATLAB large-array-handling API is implicit, and cannot be overridden.

All other options for mex are supported for mexcuda. See the documentation for mex for details.

See Also

mex

Topics

Accessing Advanced CUDA Features Using MEX

“Run MEX-Functions Containing CUDA Code” on page 9-35

Introduced in R2015b

mpiLibConf

Location of MPI implementation

Syntax

```
[primaryLib,extras] = mpiLibConf
```

Arguments

<code>primaryLib</code>	MPI implementation library used by a communicating job.
<code>extras</code>	Cell array of other required library names.

Description

`[primaryLib,extras] = mpiLibConf` returns the MPI implementation library to be used by a communicating job. `primaryLib` is the name of the shared library file containing the MPI entry points. `extras` is a cell array of other library names required by the MPI library.

To supply an alternative MPI implementation, create a file named `mpiLibConf.m`, and place it on the MATLAB path. The recommended location is `matlabroot/toolbox/distcomp/user`. Your `mpiLibConf.m` file must be higher on the cluster workers' path than `matlabroot/toolbox/distcomp/mpi`. (Sending `mpiLibConf.m` as a file dependency for this purpose does not work.) After your `mpiLibConf.m` file is in place, update the toolbox path caching with the following command in MATLAB:

```
rehash toolboxcache
```

Examples

Use the `mpiLibConf` function to view the current MPI implementation library:

```
mpiLibConf
```

`mpich2.dll`

Tips

Under all circumstances, the MPI library must support all MPI-1 functions. Additionally, the MPI library must support null arguments to `MPI_Init` as defined in section 4.2 of the MPI-2 standard. The library must also use an `mpi.h` header file that is fully compatible with MPICH2.

When used with the MATLAB Job Scheduler or the local cluster, the MPI library must support the following additional MPI-2 functions:

- `MPI_Open_port`
- `MPI_Comm_accept`
- `MPI_Comm_connect`

When used with any third-party scheduler, it is important to launch the workers using the version of `mpiexec` corresponding to the MPI library being used. Also, you might need to launch the corresponding process management daemons on the cluster before invoking `mpiexec`.

See Also

`rehash`

Topics

“Use Different MPI Builds on UNIX Systems” (MATLAB Parallel Server)

“Toolbox Path Caching in MATLAB” (MATLAB)

Introduced before R2006a

mpiprofile

Profile parallel communication and execution times

Syntax

```
mpiprofile
mpiprofile on <options>
mpiprofile off
mpiprofile resume
mpiprofile clear
mpiprofile status
mpiprofile reset
mpiprofile info
mpiprofile viewer
mpiprofile('viewer', <profinfoarray>)
```

Description

`mpiprofile` enables or disables the parallel profiler data collection on a MATLAB worker running a communicating job. `mpiprofile` aggregates statistics on execution time and communication times. The statistics are collected in a manner similar to running the `profile` command on each MATLAB worker. By default, the parallel profiling extensions include array fields that collect information on communication with each of the other workers. This command in general should be executed in `pmode` or as part of a task in a communicating job.

`mpiprofile on <options>` starts the parallel profiler and clears previously recorded profile statistics.

`mpiprofile` takes the following options.

Option	Description
<p>-detail mmex -detail builtin</p>	<p>This option specifies the set of functions for which profiling statistics are gathered. -detail mmex (the default) records information about functions, local functions, and MEX-functions. -detail builtin additionally records information about built-in functions such as eig or labReceive.</p>
<p>-messagedetail default -messagedetail simplified</p>	<p>This option specifies the detail at which communication information is stored.</p> <p>-messagedetail default collects information on a per-lab instance.</p> <p>-messagedetail simplified turns off collection for *PerLab data fields, which reduces the profiling overhead. If you have a very large cluster, you might want to use this option; however, you will not get all the detailed inter-lab communication plots in the viewer.</p> <p>For information about the structure of returned data, see mpiprofile info below.</p>
<p>-history -nohistory -historysize <size></p>	<p>mpiprofile supports these options in the same way as the standard profile.</p> <p>No other profile options are supported by mpiprofile. These three options have no effect on the data displayed by mpiprofile viewer.</p>

`mpiprofile off` stops the parallel profiler. To reset the state of the profiler and disable collecting communication information, you should also call `mpiprofile reset`.

`mpiprofile resume` restarts the profiler without clearing previously recorded function statistics. This works only in `pmode` or in the same MATLAB worker session.

`mpiprofile clear` clears the profile information.

`mpiprofile status` returns a valid status when it runs on the worker.

`mpiprofile reset` turns off the parallel profiler and resets the data collection back to the standard profiler. If you do not call `reset`, subsequent profile commands will collect MPI information.

`mpiprofile info` returns a profiling data structure with additional fields to the one provided by the standard `profile info` in the `FunctionTable` entry. All these fields are recorded on a per-function and per-line basis, except for the `*PerLab` fields.

Field	Description
BytesSent	Records the quantity of data sent
BytesReceived	Records the quantity of data received
TimeWasted	Records communication waiting time
CommTime	Records the communication time
CommTimePerLab	Vector of communication receive time for each lab
TimeWastedPerLab	Vector of communication waiting time for each lab
BytesReceivedPerLab	Vector of data received from each lab

The three `*PerLab` fields are collected only on a per-function basis, and can be turned off by typing the following command in `pmode`:

```
mpiprofile on -messagedetail simplified
```

`mpiprofile viewer` is used in `pmode` after running user code with `mpiprofile on`. Calling the viewer stops the profiler and opens the graphical profile browser with parallel options. The output is an HTML report displayed in the profiler window. The file listing at the bottom of the function profile page shows several columns to the left of each line of code. In the summary page:

- Column 1 indicates the number of calls to that line.
- Column 2 indicates total time spent on the line in seconds.
- Columns 3-6 contain the communication information specific to the parallel profiler

`mpiprofile('viewer', <profinfoarray>)` in function form can be used from the client. A structure `<profinfoarray>` needs be passed in as the second argument, which is an array of `mpiprofile info` structures. See `pInfoVector` in the Examples section below.

`mpiprofile` does not accept `-timer` `clock` options, because the communication timer clock must be real.

For more information and examples on using the parallel profiler, see “Profiling Parallel Code” on page 6-44.

Examples

In `pmode`, turn on the parallel profiler, run your function in parallel, and call the viewer:

```
mpiprofile on;  
% call your function;  
mpiprofile viewer;
```

If you want to obtain the profiler information from a communicating job outside of `pmode` (i.e., in the MATLAB client), you need to return output arguments of `mpiprofile info` by using the functional form of the command. Define your function `foo()`, and make it the task function in a communicating job:

```
function [pInfo,yourResults] = foo  
mpiprofile on  
initData = (rand(100, codistributor()) ...  
            * rand(100,codistributor()));  
pInfo = mpiprofile('info');  
yourResults = gather(initData,1)
```

After the job runs and `foo()` is evaluated on your cluster, get the data on the client:

```
A = fetchOutputs(yourJob);
```

Then view parallel profile information:

```
pInfoVector = [A{:},1];  
mpiprofile('viewer',pInfoVector);
```

See Also

`mpiSettings` | `pmode` | `profile`

Introduced in R2007b

mpiSettings

Configure options for MPI communication

Syntax

```
mpiSettings('DeadlockDetection','on')
mpiSettings('MessageLogging','on')
mpiSettings('MessageLoggingDestination','CommandWindow')
mpiSettings('MessageLoggingDestination','stdout')
mpiSettings('MessageLoggingDestination','File','filename')
```

Description

`mpiSettings('DeadlockDetection','on')` turns on deadlock detection during calls to `labSend` and `labReceive`. If deadlock is detected, a call to `labReceive` might cause an error. Although it is not necessary to enable deadlock detection on all workers, this is the most useful option. The default value is 'off' for communicating jobs, and 'on' inside `pmode` sessions or `spmd` statements. Once the setting has been changed within a `pmode` session or an `spmd` statement, the setting stays in effect until either the `pmode` session ends or the parallel pool is closed.

`mpiSettings('MessageLogging','on')` turns on MPI message logging. The default is 'off'. The default destination is the MATLAB Command Window.

`mpiSettings('MessageLoggingDestination','CommandWindow')` sends MPI logging information to the MATLAB Command Window. If the task within a communicating job is set to capture Command Window output, the MPI logging information will be present in the task's `CommandWindowOutput` property.

`mpiSettings('MessageLoggingDestination','stdout')` sends MPI logging information to the standard output for the MATLAB process. If you are using a MATLAB Job Scheduler, this is the `mjs` service log file.

`mpiSettings('MessageLoggingDestination','File','filename')` sends MPI logging information to the specified file.

Examples

Set deadlock detection for a communicating job inside the `jobStartup.m` file for that job:

```
% Inside jobStartup.m for the communicating job
mpiSettings('DeadlockDetection','on');
myLogFname = sprintf('%s_%d.log',tempname,labindex);
mpiSettings('MessageLoggingDestination','File',myLogFname);
mpiSettings('MessageLogging','on');
```

Turn off deadlock detection for all subsequent `spmd` statements that use the same parallel pool:

```
spmd;mpiSettings('DeadlockDetection','off');end
```

Tips

Setting the `MessageLoggingDestination` does not automatically enable message logging. A separate call is required to enable message logging.

`mpiSettings` has to be called on the worker, not the client. That is, it should be called within the task function, within `jobStartup.m`, or within `taskStartup.m`.

Introduced before R2006a

mxGPUCopyFromMxArray (C)

Copy mxArray to mxGPUArray

C Syntax

```
#include "gpu/mxGPUArray.h"  
mxGPUArray* mxGPUCopyFromMxArray(mxArray const * const mp)
```

Arguments

mp

Pointer to an mxArray that contains either GPU or CPU data.

Returns

Pointer to an mxGPUArray.

Description

mxGPUCopyFromMxArray produces a new mxGPUArray object with the same characteristics as the input mxArray.

- If the input mxArray contains a gpuArray, the output is a new copy of the data on the GPU.
- If the input mxArray contains numeric or logical CPU data, the output is copied to the GPU.

Either way, this function always allocates memory on the GPU and allocates a new mxGPUArray object on the CPU. Use mxGPUDestroyGPUArray to delete the result when you are done with it.

See Also

`mxGPUCopyGPUArray` | `mxGPUDestroyGPUArray`

Introduced in R2013a

mxGPUCopyGPUArray (C)

Duplicate (deep copy) mxGPUArray object

C Syntax

```
#include "gpu/mxGPUArray.h"  
mxGPUArray* mxGPUCopyGPUArray(mxGPUArray const * const mgp)
```

Arguments

mgp

Pointer to an mxGPUArray.

Returns

Pointer to an mxGPUArray.

Description

mxGPUCopyGPUArray produces a new array on the GPU and copies the data, and then returns a new mxGPUArray that refers to the copy. Use mxGPUDESTROYGPUArray to delete the result when you are done with it.

See Also

mxGPUCopyFromMxArray | mxGPUDESTROYGPUArray

Introduced in R2013a

mxGPUCopyImag (C)

Copy imaginary part of mxGPUArray

C Syntax

```
#include "gpu/mxGPUArray.h"  
mxGPUArray* mxGPUCopyImag(mxGPUArray const * const mgp)
```

Arguments

mgp

Pointer to an mxGPUArray. The target gpuArray must be full, not sparse.

Returns

Pointer to an mxGPUArray.

Description

mxGPUCopyImag copies the imaginary part of GPU data, and returns a new mxGPUArray object that refers to the copy. The returned array is real, with element values equal to the imaginary values of the input, similar to how the MATLAB `imag` function behaves. If the input is real rather than complex, the function returns an array of zeros.

Use `mxGPUDestroyGPUArray` to delete the result when you are done with it.

See Also

`mxGPUCopyReal` | `mxGPUDestroyGPUArray`

Introduced in R2013a

mxGPUCopyReal (C)

Copy real part of mxGPUArray

C Syntax

```
#include "gpu/mxGPUArray.h"  
mxGPUArray* mxGPUCopyReal(mxGPUArray const * const mgp)
```

Arguments

mgp

Pointer to an mxGPUArray. The target gpuArray must be full, not sparse.

Returns

Pointer to an mxGPUArray.

Description

mxGPUCopyReal copies the real part of GPU data, and returns a new mxGPUArray object that refers to the copy. If the input is real rather than complex, the function returns a copy of the input.

Use mxGPUDestroyGPUArray to delete the result when you are done with it.

See Also

mxGPUCopyImag | mxGPUDestroyGPUArray

Introduced in R2013a

mxGPUCreateComplexGPUArray (C)

Create complex GPU array from two real gpuArrays

C Syntax

```
#include "gpu/mxGPUArray.h"  
mxGPUArray* mxGPUCreateComplexGPUArray(mxGPUArray const * const mgpR,  
                                         mxGPUArray const * const mgpI)
```

Arguments

mgpRmgpI

Pointers to mxGPUArray data containing real and imaginary coefficients. The target gpuArrays must be full, not sparse.

Returns

Pointer to an mxGPUArray.

Description

mxGPUCreateComplexGPUArray creates a new complex mxGPUArray from two real mxGPUArray objects. The function allocates memory on the GPU and copies the data. The inputs must both be real, and have matching sizes and classes. Use mxGPUDestroyGPUArray to delete the result when you are done with it.

See Also

mxGPUDestroyGPUArray

Introduced in R2013a

mxGPUCreateFromMxArray (C)

Create read-only mxGPUArray object from input mxArray

C Syntax

```
#include "gpu/mxGPUArray.h"  
mxGPUArray const * mxGPUCreateFromMxArray(mxArray const * const mp)
```

Arguments

mp

Pointer to an mxArray that contains either GPU or CPU data.

Returns

Pointer to a read-only mxGPUArray object.

Description

mxGPUCreateFromMxArray produces a read-only mxGPUArray object from an mxArray.

- If the input mxArray contains a gpuArray, this function extracts a reference to the GPU data from an mxArray passed as an input to the function.
- If the input mxArray contains CPU data, the data is copied to the GPU, but the returned object is still read-only.

If you need a writable copy of the array, use mxGPUCopyFromMxArray instead.

This function allocates a new mxGPUArray object on the CPU. Use mxGPUDestroyGPUArray to delete the result when you are done with it.

See Also

[mxGPUCopyFromMxArray](#) | [mxGPUCreateGPUArray](#) | [mxGPUDestroyGPUArray](#)

Introduced in R2013a

mxGPUCreateGPUArray (C)

Create mxGPUArray object, allocating memory on GPU

C Syntax

```
#include "gpu/mxGPUArray.h"
mxGPUArray* mxGPUCreateGPUArray(mwSize const ndims,
                                mwSize const * const dims,
                                mxClassID const cid,
                                mxComplexity const ccx,
                                mxGPUInitialize const init0)
```

Arguments

`ndims`

`mwSize` type specifying the number of dimensions in the created `mxGPUArray`.

`dims`

Pointer to an `mwSize` vector specifying the sizes of each dimension in the created `mxGPUArray`.

`cid`

`mxClassID` type specifying the element class of the created `mxGPUArray`.

`ccx`

`mxComplexity` type specifying the complexity of the created `mxGPUArray`.

`init0`

`mxGPUInitialize` type specifying whether to initialize elements values to 0 in the created `mxGPUArray`.

- A value of `MX_GPU_INITIALIZE_VALUES` specifies that elements are to be initialized to 0.
- A value of `MX_GPU_DO_NOT_INITIALIZE` specifies that elements are not to be initialized.

Returns

Pointer to an `mxGPUArray`.

Description

`mxGPUCreateGPUArray` creates a new `mxGPUArray` object with the specified size, type, and complexity. It also allocates the required memory on the GPU, and initializes the memory if requested.

This function allocates a new `mxGPUArray` object on the CPU. Use `mxGPUDestroyGPUArray` to delete the object when you are done with it.

See Also

`mxGPUCreateFromMxArray` | `mxGPUDestroyGPUArray`

Introduced in R2013a

mxGPUCreateMxArrayOnCPU (C)

Create mxArray for returning CPU data to MATLAB with data from GPU

C Syntax

```
#include "gpu/mxGPUArray.h"  
mxArray* mxGPUCreateMxArrayOnCPU(mxGPUArray const * const mgp)
```

Arguments

mgp

Pointer to an mxGPUArray.

Returns

Pointer to an mxArray object containing CPU data that is a copy of the GPU data.

Description

mxGPUCreateMxArrayOnCPU copies the GPU data from the specified mxGPUArray into an mxArray on the CPU for return to MATLAB. This is similar to the `gather` function. After calling this function, the input mxGPUArray object is no longer needed and you can delete it with `mxGPUDestroyGPUArray`.

See Also

`mxGPUCreateMxArrayOnGPU` | `mxGPUDestroyGPUArray`

Introduced in R2013a

mxGPUCreateMxArrayOnGPU (C)

Create mxArray for returning GPU data to MATLAB

C Syntax

```
#include "gpu/mxGPUArray.h"  
mxArray* mxGPUCreateMxArrayOnGPU(mxGPUArray const * const mgp)
```

Arguments

mgp

Pointer to an mxGPUArray.

Returns

Pointer to an mxArray object containing GPU data.

Description

mxGPUCreateMxArrayOnGPU puts the mxGPUArray into an mxArray for return to MATLAB. The data remains on the GPU and the returned class in MATLAB is `gpuArray`. After this call, the mxGPUArray object is no longer needed and can be destroyed.

See Also

[mxGPUCreateMxArrayOnCPU](#) | [mxGPUDestroyGPUArray](#)

Introduced in R2013a

mxGPUArray (C)

Delete mxGPUArray object

C Syntax

```
#include "gpu/mxGPUArray.h"  
mxGPUArray const * const mgp)
```

Arguments

mgp

Pointer to an mxGPUArray.

Description

mxGPUArray deletes an mxGPUArray object on the CPU. Use this function to delete an mxGPUArray object you created with:

- mxGPUArray
- mxGPUArrayFromMxArray
- mxGPUArrayFromMxArray
- mxGPUArrayReal
- mxGPUArrayImag, or
- mxGPUArrayComplexGPUArray.

This function clears memory on the GPU, unless some other mxArray holds a reference to the same data. For example, if the mxGPUArray was extracted from an input mxArray, or wrapped in an mxArray for an output, then the data remains on the GPU.

See Also

[mxGPUCopyFromMxArray](#) | [mxGPUCopyImag](#) | [mxGPUCopyReal](#) |
[mxGPUCreateComplexGPUArray](#) | [mxGPUCreateFromMxArray](#) |
[mxGPUCreateGPUArray](#)

Introduced in R2013a

mxGPUGetClassID (C)

mxClassID associated with data on GPU

C Syntax

```
#include "gpu/mxGPUArray.h"  
mxClassID mxGPUGetClassID(mxGPUArray const * const mgp)
```

Arguments

mgp

Pointer to an mxGPUArray.

Returns

mxClassID type.

Description

mxGPUGetClassID returns an mxClassID type indicating the underlying class of the input data.

See Also

mxGPUGetComplexity

Introduced in R2013a

mxGPUGetComplexity (C)

Complexity of data on GPU

C Syntax

```
#include "gpu/mxGPUArray.h"  
mxComplexity mxGPUGetComplexity(mxGPUArray const * const mgp)
```

Arguments

mgp

Pointer to an mxGPUArray.

Returns

mxComplexity type.

Description

mxGPUGetComplexity returns an mxComplexity type indicating the complexity of the GPU data.

See Also

mxGPUGetClassID

Introduced in R2013a

mxGPUGetData (C)

Raw pointer to underlying data

C Syntax

```
#include "gpu/mxGPUArray.h"  
void* mxGPUGetData(mxGPUArray const * const mgp)
```

Arguments

mgp

Pointer to an mxGPUArray on the GPU. The target gpuArray must be full, not sparse.

Returns

Pointer to data.

Description

mxGPUGetData returns a raw pointer to the underlying data. Cast this pointer to the type of data that you want to use on the device. It is your responsibility to check that the data inside the array has the appropriate type, for which you can use mxGPUGetClassID.

See Also

mxGPUGetClassID | mxGPUGetDataReadOnly

Introduced in R2013a

mxGPUGetDataReadOnly (C)

Read-only raw pointer to underlying data

C Syntax

```
#include "gpu/mxGPUArray.h"  
void const* mxGPUGetDataReadOnly(mxGPUArray const * const mgp)
```

Arguments

mgp

Pointer to an mxGPUArray on the GPU. The target gpuArray must be full, not sparse.

Returns

Read-only pointer to data.

Description

mxGPUGetDataReadOnly returns a read-only raw pointer to the underlying data. Cast it to the type of data that you want to use on the device. It is your responsibility to check that the data inside the array has the appropriate type, for which you can use mxGPUGetClassID.

See Also

mxGPUGetClassID | mxGPUGetData

Introduced in R2013a

mxGPUGetDimensions (C)

mxGPUArray dimensions

C Syntax

```
#include "gpu/mxGPUArray.h"  
mwSize const * mxGPUGetDimensions(mxGPUArray const * const mgp)
```

Arguments

mgp

Pointer to an mxGPUArray.

Returns

Pointer to a read-only array of mwSize type.

Description

mxGPUGetDimensions returns a pointer to an array of mwSize indicating the dimensions of the input argument. Use mxFree to delete the output.

See Also

mxGPUGetComplexity | mxGPUGetNumberOfDimensions

Introduced in R2013a

mxGPUGetNumberOfDimensions (C)

Size of dimension array for mxGPUArray

C Syntax

```
#include "gpu/mxGPUArray.h"  
mwSize mxGPUGetNumberOfDimensions(mxGPUArray const * const mgp)
```

Arguments

mgp

Pointer to an mxGPUArray.

Returns

mwSize type.

Description

mxGPUGetNumberOfDimensions returns the size of the dimension array for the mxGPUArray input argument, indicating the number of its dimensions.

See Also

mxGPUGetComplexity | mxGPUGetDimensions

Introduced in R2013a

mxGPUGetNumberOfElements (C)

Number of elements on GPU for array

C Syntax

```
#include "gpu/mxGPUArray.h"  
mwSize mxGPUGetNumberOfElements(mxGPUArray const * const mgp)
```

Arguments

mgp

Pointer to an mxGPUArray.

Returns

mwSize type.

Description

mxGPUGetNumberOfElements returns the total number of elements on the GPU for this array.

See Also

[mxGPUGetComplexity](#) | [mxGPUGetDimensions](#) | [mxGPUGetNumberOfDimensions](#)

Introduced in R2013a

mxGPUIsSame (C)

Determine if two mxGPUArrays refer to same GPU data

C Syntax

```
#include "gpu/mxGPUArray.h"  
int mxGPUIsSame(mxGPUArray const * const mgp1,  
                mxGPUArray const * const mgp2)
```

Arguments

mgp1mgp2

Pointers to mxGPUArray.

Returns

int type.

Description

mxGPUIsSame returns an integer indicating if two mxGPUArray pointers refer to the same GPU data:

- 1 (true) indicates that the inputs refer to the same data.
- 0 (false) indicates that the inputs do not refer to the same data.

See Also

mxGPUIsValidGPUData

Introduced in R2013a

mxGPUISparse (C)

Determine if mxGPUArray contains sparse GPU data

C Syntax

```
#include "gpu/mxGPUArray.h"  
int mxGPUISparse(mxGPUArray const * mp);
```

Arguments

mp

Pointer to an mxGPUArray to be queried for sparse data.

Returns

Integer indicating true result:

- 1 indicates the input is a sparse gpuArray.
- 0 indicates the input is not a sparse gpuArray.

See Also

[mxGPUIsValidGPUData](#) | [mxIsGPUArray](#)

Introduced in R2015a

mxGPUIsValidGPUData (C)

Determine if mxArray is pointer to valid GPU data

C Syntax

```
#include "gpu/mxGPUArray.h"  
int mxGPUIsValidGPUData(mxArray const * const mp)
```

Arguments

mp

Pointer to an mxArray.

Returns

int type.

Description

mxGPUIsValidGPUData indicates if the mxArray is a pointer to valid GPU data

If the GPU device is reinitialized in MATLAB with `gpuDevice`, all data on the device becomes invalid, but the CPU data structures that refer to the GPU data still exist. This function checks whether the mxArray is a container of valid GPU data, and returns one of the following values:

- 0 (false) for CPU data or for invalid GPU data.
- 1 (true) for valid GPU data.

See Also

mxIsGPUArray

Introduced in R2013a

mxGPUSetDimensions (C)

Modify number of dimensions and size of each dimension

C Syntax

```
#include "gpu/mxGPUArray.h"  
void mxGPUSetDimensions(mxGPUArray * const mgp, mwSize const * const dims, mwSize const
```

Arguments

`mgp`

Pointer to an `mxGPUArray`

`dims`

Dimensions array. Each element in the dimensions array contains the size of the array in that dimension. For example, in C, setting `dims[0]` to 5 and `dims[1]` to 7 establishes a 5-by-7 `mxGPUArray`.

The `dims` array must not increase the overall size of the `mxGPUArray`. This array must contain at least `ndims` elements.

`ndims`

Number of dimensions.

Description

Call `mxGPUSetDimensions` to reshape an existing `mxGPUArray`. `mxGPUSetDimensions` does not reallocate memory.

See Also

`mxGPUGetDimensions` (C)

Introduced in R2018b

mxInitGPU (C)

Initialize MATLAB GPU library on currently selected device

C Syntax

```
#include "gpu/mxGPUArray.h"  
int mxInitGPU()
```

Returns

int type with one of the following values:

- `MX_GPU_SUCCESS` if the MATLAB GPU library is successfully initialized.
- `MX_GPU_FAILURE` if not successfully initialized.

Description

Before using any CUDA code in your MEX file, initialize the MATLAB GPU library if you intend to use any `mxGPUArray` functionality in MEX or any GPU calls in MATLAB. There are many ways to initialize the MATLAB GPU API, including:

- Call `mxInitGPU` at the beginning of your MEX file before any CUDA code.
- Call `gpuDevice(deviceIndex)` in MATLAB before running any MEX code.
- Create a `gpuArray` in MATLAB before running any MEX code.

You should call `mxInitGPU` at the beginning of your MEX file, unless you have an alternate way of guaranteeing that the MATLAB GPU library is initialized at the start of your MEX file.

If the library is initialized, this function returns without doing any work. If the library is not initialized, the function initializes the default device. Note: At present, a MATLAB MEX file can work with only one GPU device at a time.

See Also

`gpuArray` | `gpuDevice`

Introduced in R2013a

mxIsGPUArray (C)

Determine if mxArray contains GPU data

C Syntax

```
#include "gpu/mxGPUArray.h"  
int mxIsGPUArray(mxArray const * const mp);
```

Arguments

mp

Pointer to an mxArray that might contain gpuArray data.

Returns

Integer indicating true result:

- 1 indicates the input is a gpuArray.
- 0 indicates the input is not a gpuArray.

See Also

[mxGPUISparse](#) | [mxGPUISValidGPUData](#)

Introduced in R2013a

NaN

Array of Not-a-Numbers

Syntax

`A = NaN(sz,arraytype)`

`A = NaN(sz,datatype,arraytype)`

`A = NaN(sz,'like',P)`

`A = NaN(sz,datatype,'like',P)`

`C = NaN(sz,codist)`

`C = NaN(sz,datatype,codist)`

`C = NaN(sz, ____, codist, 'noCommunication')`

`C = NaN(sz, ____, codist, 'like',P)`

Description

`A = NaN(sz,arraytype)` creates a matrix with underlying class of double, with NaN values in all elements.

`A = NaN(sz,datatype,arraytype)` creates a matrix with underlying class of *datatype*, with NaN values in all elements.

The size and type of array are specified by the argument options according to the following table.

Argument	Values	Descriptions
<i>sz</i>	<i>n</i>	Specifies size as an <i>n</i> -by- <i>n</i> matrix.
	<i>m</i> , <i>n</i> or [<i>m</i> <i>n</i>]	Specifies size as an <i>m</i> -by- <i>n</i> matrix.
	<i>m</i> , <i>n</i> , . . . , <i>k</i> or [<i>m</i> <i>n</i> . . . <i>k</i>]	Specifies size as an <i>m</i> -by- <i>n</i> -by-...-by- <i>k</i> array.
<i>arraytype</i>	'distributed'	Specifies distributed array.

Argument	Values	Descriptions
	'codistributed'	Specifies codistributed array, using the default distribution scheme.
	'gpuArray'	Specifies gpuArray.
<i>datatype</i>	'double' (default), 'single'	Specifies underlying class of the array, i.e., the data type of its elements.

$A = \text{NaN}(sz, 'like', P)$ creates an array of NaN values with the same type and underlying class (data type) as array P .

$A = \text{NaN}(sz, datatype, 'like', P)$ creates an array of NaN values with the specified underlying class (*datatype*), and the same type as array P .

$C = \text{NaN}(sz, codist)$ or $C = \text{NaN}(sz, datatype, codist)$ creates a codistributed array of NaN values with the specified size and underlying class (the default *datatype* is 'double'). The codistributor object *codist* specifies the distribution scheme for creating the codistributed array. For information on constructing codistributor objects, see the reference pages for `codistributor1d` and `codistributor2dbc`. To use the default distribution scheme, you can specify a codistributor constructor without arguments. For example:

```
spmd
    C = NaN(8, codistributor1d());
end
```

$C = \text{NaN}(sz, _, _, codist, 'noCommunication')$ specifies that no interworker communication is to be performed when constructing a codistributed array, skipping some error checking steps.

$C = \text{NaN}(sz, _, _, codist, 'like', P)$ creates a codistributed array of NaN values with the specified size, underlying class, and distribution scheme. If either the class or codistributor argument is omitted, the characteristic is acquired from the codistributed array P .

Examples

Create Distributed NaN Matrix

Create a 1000-by-1000 distributed matrix of NaNs with underlying class double:

```
D = NaN(1000, 'distributed');
```

Create Codistributed NaN Matrix

Create a 1000-by-1000 codistributed double matrix of NaNs, distributed by its second dimension (columns).

```
spmatrix(4)
    C = NaN(1000, 'codistributed');
end
```

With four workers, each worker contains a 1000-by-250 local piece of C.

Create a 1000-by-1000 codistributed single matrix of NaNs, distributed by its columns.

```
spmatrix(4)
    codist = codistributor('ld',2,100*[1:numlabs]);
    C = NaN(1000,1000, 'single',codist);
end
```

Each worker contains a 100-by-labindex local piece of C.

Create gpuArray NaN Matrix

Create a 1000-by-1000 gpuArray of NaNs with underlying class double:

```
G = NaN(1000, 'double', 'gpuArray');
```

See Also

Inf | NaN | eye | false | ones | true | zeros

Introduced in R2006b

numlabs

Total number of workers operating in parallel on current job

Syntax

```
n = numlabs
```

Description

`n = numlabs` returns the total number of workers currently operating on the current job. This value is the maximum value that can be used with `labSend` and `labReceive`.

Tips

In an `spmd` block, `numlabs` on each worker returns the parallel pool size.

However, inside a `parfor`-loop, `numlabs` always returns a value of 1.

See Also

`labSendReceive` | `labindex`

Introduced before R2006a

ones

Array of ones

Syntax

```
N = ones(sz,arraytype)
N = ones(sz,datatype,arraytype)

N = ones(sz,'like',P)
N = ones(sz,datatype,'like',P)

C = ones(sz,codist)
C = ones(sz,datatype,codist)
C = ones(sz, ___,codist,'noCommunication')
C = ones(sz, ___,codist,'like',P)
```

Description

`N = ones(sz,arraytype)` creates a matrix with underlying class of double, with ones in all elements.

`N = ones(sz,datatype,arraytype)` creates a matrix with underlying class of *datatype*, with ones in all elements.

The size and type of array are specified by the argument options according to the following table.

Argument	Values	Descriptions
sz	n	Specifies size as an n-by-n matrix.
	m,n or [m n]	Specifies size as an m-by-n matrix.
	m,n,...,k or [m n ... k]	Specifies size as an m-by-n-by-...-by-k array.
arraytype	'distributed'	Specifies distributed array.

Argument	Values	Descriptions
	'codistributed'	Specifies codistributed array, using the default distribution scheme.
	'gpuArray'	Specifies gpuArray.
<i>datatype</i>	'double' (default), 'single', 'int8', 'uint8', 'int16', 'uint16', 'int32', 'uint32', 'int64', or 'uint64'	Specifies underlying class of the array, i.e., the data type of its elements.

$N = \text{ones}(sz, 'like', P)$ creates an array of ones with the same type and underlying class (data type) as array P .

$N = \text{ones}(sz, datatype, 'like', P)$ creates an array of ones with the specified underlying class (*datatype*), and the same type as array P .

$C = \text{ones}(sz, codist)$ or $C = \text{ones}(sz, datatype, codist)$ creates a codistributed array of ones with the specified size and underlying class (the default *datatype* is 'double'). The codistributor object *codist* specifies the distribution scheme for creating the codistributed array. For information on constructing codistributor objects, see the reference pages for `codistributor1d` and `codistributor2dbc`. To use the default distribution scheme, you can specify a codistributor constructor without arguments. For example:

```
spm
    C = ones(8, codistributor1d());
end
```

$C = \text{ones}(sz, _, codist, 'noCommunication')$ specifies that no interworker communication is to be performed when constructing a codistributed array, skipping some error checking steps.

$C = \text{ones}(sz, _, codist, 'like', P)$ creates a codistributed array of ones with the specified size, underlying class, and distribution scheme. If either the class or codistributor argument is omitted, the characteristic is acquired from the codistributed array P .

Examples

Create Distributed Ones Matrix

Create a 1000-by-1000 distributed array of ones with underlying class double:

```
D = ones(1000, 'distributed');
```

Create Codistributed Ones Matrix

Create a 1000-by-1000 codistributed double matrix of ones, distributed by its second dimension (columns).

```
spmd(4)
    C = ones(1000, 'codistributed');
end
```

With four workers, each worker contains a 1000-by-250 local piece of C.

Create a 1000-by-1000 codistributed uint16 matrix of ones, distributed by its columns.

```
spmd(4)
    codist = codistributor('ld',2,100*[1:numlabs]);
    C = ones(1000,1000, 'uint16',codist);
end
```

Each worker contains a 100-by-labindex local piece of C.

Create gpuArray Ones Matrix

Create a 1000-by-1000 gpuArray of ones with underlying class uint32:

```
G = ones(1000, 'uint32', 'gpuArray');
```

See Also

Inf | NaN | eye | false | ones | true | zeros

Introduced in R2006b

pagefun

Apply function to each page of array on GPU

Syntax

```
A = pagefun(FUN,B)
A = pagefun(FUN,B,C,...)
[A,B,...] = pagefun(FUN,C,...)
```

Description

`pagefun` iterates over the pages of a `gpuArray`, applying the same function to each page.

`A = pagefun(FUN,B)` applies the function specified by `FUN` to each page of the `gpuArray` `B`, and returns the results in `gpuArray` `A`, such that `A(:,:,I,J,...) = FUN(B(:,:,I,J,...))`. `FUN` is a handle to a function that takes a two-dimensional input argument.

You can use `gather` to retrieve the array from the GPU back to the MATLAB workspace.

`A = pagefun(FUN,B,C,...)` evaluates `FUN` using pages of the arrays `B`, `C`, etc., as input arguments with scalar expansion enabled. Any of the input page dimensions that are scalar are virtually replicated to match the size of the other arrays in that dimension so that `A(:,:,I,J,...) = FUN(B(:,:,I,J,...), C(:,:,I,J,...),...)`. At least one of the inputs `B`, `C`, etc. must be a `gpuArray`. Any other inputs held in CPU memory are converted to a `gpuArray` before calling the function on the GPU. If an array is to be used in several different `pagefun` calls, it is more efficient to convert that array to a `gpuArray` before your series of `pagefun` calls. The input pages `B(:,:,I, J, ...)`, `C(:,:,I, J, ...)`, etc., must satisfy all of the input and output requirements of `FUN`.

`[A,B,...] = pagefun(FUN,C,...)`, where `FUN` is a handle to a function that returns multiple outputs, returns `gpuArrays` `A`, `B`, etc., each corresponding to one of the output arguments of `FUN`. `pagefun` invokes `FUN` with as many outputs as there are in the call to `pagefun`. All elements of `A` must be the same class; `B` can be a different class from `A`, but all elements of `B` must be of the same class; etc.

FUN must return values of the same class each time it is called. The order in which pagefun computes pages is not specified and should not be relied on.

FUN must be a handle to a function that is written in the MATLAB language (i.e., not a built-in function or a MEX-function).

Currently the supported values for FUN are:

- Most element-wise gpuArray functions, listed in “Run MATLAB Functions on a GPU” on page 9-11, and the following:
- @ctranspose
- @fliplr
- @flipud
- @inv
- @mldivide
- @mrdivide
- @mtimes
- @rot90
- @transpose

Examples

```
M = 3;           % output number of rows
K = 6;           % matrix multiply inner dimension
N = 2;           % output number of columns
P1 = 10;         % size of first page dimension
P2 = 17;         % size of second page dimension
P3 = 4;          % size of third page dimension
P4 = 12;         % size of fourth page dimension
A = rand(M,K,P1,1,P3,'gpuArray');
B = rand(K,N,1,P2,P3,P4,'gpuArray');
C = pagefun(@mtimes,A,B);
s = size(C)      % M-by-N-by-P1-by-P2-by-P3-by-P4

s =
     3     2    10    17     4    12

M = 300;         % output number of rows
K = 500;         % matrix multiply inner dimension
```

```
N = 1000;      % output number of columns
P = 200;      % number of pages
A = rand(M,K, 'gpuArray');
B = rand(K,N,P, 'gpuArray');
C = pagefun(@mtimes,A,B);
s = size(C)   % returns M-by-N-by-P
```

```
s =
    300      1000      200
```

See Also

[arrayfun](#) | [bsxfun](#) | [gather](#) | [gpuArray](#)

Introduced in R2013b

parallel.cluster.Hadoop

Create Hadoop cluster object

Syntax

```
hadoopCluster = parallel.cluster.Hadoop  
hadoopCluster = parallel.cluster.Hadoop(Name, Value)
```

Description

`hadoopCluster = parallel.cluster.Hadoop` creates a `parallel.cluster.Hadoop` object representing the Hadoop cluster.

You use the resulting object as input to the `mapreduce` and `mapreducer` functions, for specifying the Hadoop cluster as the parallel execution environment for tall arrays and `mapreduce`.

`hadoopCluster = parallel.cluster.Hadoop(Name, Value)` uses the specified names and values to set properties on the created `parallel.cluster.Hadoop` object.

Examples

Set Hadoop Cluster as Execution Environment for `mapreduce` and `mapreducer`

This example shows how to create and use a `parallel.cluster.Hadoop` object to set a Hadoop cluster as the `mapreduce` parallel execution environment.

```
hadoopCluster = parallel.cluster.Hadoop('HadoopInstallFolder', '/host/hadoop-install');  
mr = mapreducer(hadoopCluster);
```

Set Hadoop Cluster as Execution Environment for tall arrays

This example shows how to create and use a `parallel.cluster.Hadoop` object to set a Hadoop cluster as the tall array parallel execution environment.

```
hadoopCluster = parallel.cluster.Hadoop(...  
    'HadoopInstallFolder', '/host/hadoop-install', ...  
    'SparkInstallFolder', '/host/spark-install');  
mr = mapreducer(hadoopCluster);
```

Input Arguments

Name-Value Pair Arguments

Specify optional comma-separated pairs of `Name`, `Value` arguments. `Name` is the argument name and `Value` is the corresponding value. `Name` must appear inside quotes. You can specify several name and value pair arguments in any order as `Name1, Value1, ..., NameN, ValueN`.

Example: `'HadoopInstallFolder', '/share/hadoop/a1.2.1'`

ClusterMatlabRoot — Path to MATLAB for workers

character vector

Path to MATLAB for workers, specified as the comma-separated pair consisting of `'ClusterMatlabRoot'` and a character vector. This points to the installation of MATLAB Parallel Server for the workers, whether local to each machine or on a network share.

HadoopConfigurationFile — Path to Hadoop application configuration file

character vector

Path to Hadoop application configuration file, specified as the comma-separated pair consisting of `'HadoopConfigurationFile'` and a character vector.

HadoopInstallFolder — Path to Hadoop installation on the local machine

character vector

Path to Hadoop installation on the local machine, specified as the comma-separated pair consisting of `'HadoopInstallFolder'` and a character vector. If this property is not set, the default is the value specified by the environment variable `HADOOP_PREFIX`, or if that is not set, then `HADOOP_HOME`.

SparkInstallFolder — Path to Spark enabled Hadoop installation on worker machines

character vector

Path to Spark enabled Hadoop installation on worker machines, specified as the comma-separated pair consisting of 'SparkInstallFolder' and a character vector. If this property is not set, the default is the value specified by the environment variable SPARK_PREFIX, or if that is not set, then SPARK_HOME.

Output Arguments

hadoopCluster — Hadoop cluster

parallel.cluster.Hadoop object

Hadoop cluster, returned as a parallel.cluster.Hadoop object.

See Also

mapreduce | mapreducer

Topics

“Use Tall Arrays on a Spark Enabled Hadoop Cluster” on page 6-65

“Run mapreduce on a Hadoop Cluster” on page 6-73

“Read and Analyze Hadoop Sequence File” (MATLAB)

Introduced in R2014b

parallel.clusterProfiles

Names of all available cluster profiles

Syntax

```
ALLPROFILES = parallel.clusterProfiles  
[ALLPROFILES, DEFAULTPROFILE] = parallel.clusterProfiles
```

Description

`ALLPROFILES = parallel.clusterProfiles` returns a cell array containing the names of all available profiles.

`[ALLPROFILES, DEFAULTPROFILE] = parallel.clusterProfiles` returns a cell array containing the names of all available profiles, and separately the name of the default profile.

The cell array `ALLPROFILES` always contains a profile called `local` for the local cluster, and always contains the default profile. If the default profile has been deleted, or if it has never been set, `parallel.clusterProfiles` returns `local` as the default profile.

You can create and change profiles using the `saveProfile` or `saveAsProfile` methods on a cluster object. Also, you can create, delete, and change profiles through the Cluster Profile Manager.

Examples

Display the names of all the available profiles and set the first in the list to be the default profile.

```
allNames = parallel.clusterProfiles()  
parallel.defaultClusterProfile(allNames{1});
```

Display the names of all the available profiles and get the cluster identified by the last profile name in the list.


```
allNames = parallel.clusterProfiles()  
lastCluster = parcluster(allNames{end});
```

See Also

`parallel.defaultClusterProfile` | `parallel.exportProfile` |
`parallel.importProfile`

Introduced in R2012a

parallel.defaultClusterProfile

Examine or set default cluster profile

Syntax

```
p = parallel.defaultClusterProfile  
oldprofile = parallel.defaultClusterProfile(newprofile)
```

Description

`p = parallel.defaultClusterProfile` returns the name of the default cluster profile.

`oldprofile = parallel.defaultClusterProfile(newprofile)` sets the default profile to be `newprofile` and returns the previous default profile. It might be useful to keep the old profile so that you can reset the default later.

If the default profile has been deleted, or if it has never been set, `parallel.defaultClusterProfile` returns `'local'` as the default profile.

You can save modified profiles with the `saveProfile` or `saveAsProfile` method on a cluster object. You can create, delete, import, and modify profiles with the Cluster Profile Manager, accessible from the MATLAB desktop **Home** tab **Environment** area by selecting **Parallel > Create and Manage Clusters**.

Examples

Display the names of all available profiles and set the first in the list to be the default.

```
allProfiles = parallel.clusterProfiles  
parallel.defaultClusterProfile(allProfiles{1});
```

First set the profile named `'MyProfile'` to be the default, and then set the profile named `'Profile2'` to be the default.

```
parallel.defaultClusterProfile('MyProfile');  
oldDefault = parallel.defaultClusterProfile('Profile2');  
strcmp(oldDefault, 'MyProfile') % returns true
```

See Also

[parallel.clusterProfiles](#) | [parallel.importProfile](#)

Introduced in R2012a

parallel.exportProfile

Export one or more profiles to file

Syntax

```
parallel.exportProfile(profileName, filename)
parallel.exportProfile({profileName1,profileName2,...,profileNameN},
filename)
```

Description

`parallel.exportProfile(profileName, filename)` exports the profile with the name `profileName` to specified `filename`. The extension `.settings` is appended to the `filename`, unless already there.

`parallel.exportProfile({profileName1,profileName2,...,profileNameN}, filename)` exports the profiles with the specified names to `filename`.

To import a profile, use `parallel.importProfile` or the Cluster Profile Manager.

Examples

Export the profile named `MyProfile` to the file `MyExportedProfile.settings`.

```
parallel.exportProfile('MyProfile','MyExportedProfile')
```

Export the default profile to the file `MyDefaultProfile.settings`.

```
def_profile = parallel.defaultClusterProfile();
parallel.exportProfile(def_profile,'MyDefaultProfile')
```

Export all profiles except for `local` to the file `AllProfiles.settings`.

```
allProfiles = parallel.clusterProfiles();
% Remove 'local' from allProfiles
notLocal = ~strcmp(allProfiles,'local');
```

```
profilesToExport = allProfiles(notLocal);  
if ~isempty(profilesToExport)  
  parallel.exportProfile(profilesToExport, 'AllProfiles');  
end
```

See Also

`parallel.clusterProfiles` | `parallel.importProfile`

Introduced in R2012a

parallel.gpu.CUDAKernel

Create GPU CUDA kernel object from PTX and CU code

Syntax

```
KERN = parallel.gpu.CUDAKernel (PTXFILE, CPROTO)
KERN = parallel.gpu.CUDAKernel (PTXFILE, CPROTO, FUNC)
KERN = parallel.gpu.CUDAKernel (PTXFILE, CUFILE)
KERN = parallel.gpu.CUDAKernel (PTXFILE, CUFILE, FUNC)
```

Description

`KERN = parallel.gpu.CUDAKernel (PTXFILE, CPROTO)` and `KERN = parallel.gpu.CUDAKernel (PTXFILE, CPROTO, FUNC)` create a `CUDAKernel` object that you can use to call a CUDA kernel on the GPU. `PTXFILE` is the name of the file that contains the PTX code, or the contents of a PTX file as a character vector; and `CPROTO` is the C prototype for the kernel call that `KERN` represents. If specified, `FUNC` must be a character vector that unambiguously defines the appropriate kernel entry name in the PTX file. If `FUNC` is omitted, the PTX file must contain only a single entry point.

`KERN = parallel.gpu.CUDAKernel (PTXFILE, CUFILE)` and `KERN = parallel.gpu.CUDAKernel (PTXFILE, CUFILE, FUNC)` create a kernel object that you can use to call a CUDA kernel on the GPU. In addition, they read the CUDA source file `CUFILE`, and look for a kernel definition starting with `'__global__'` to find the function prototype for the CUDA kernel that is defined in `PTXFILE`.

For information on executing your kernel object, see “Run a `CUDAKernel`” on page 9-30.

Examples

If `simpleEx.cu` contains the following:

```
/*
 * Add a constant to a vector.
 */
```

```
__global__ void addToVector(float * pi, float c, int vecLen) {  
    int idx = blockIdx.x * blockDim.x + threadIdx.x;  
    if (idx < vecLen) {  
        pi[idx] += c;  
    }  
}
```

and `simpleEx.ptx` contains the PTX resulting from compiling `simpleEx.cu` into PTX, both of the following statements return a kernel object that you can use to call the `addToVector` CUDA kernel.

```
kern = parallel.gpu.CUDAKernel('simpleEx.ptx', ...  
                               'simpleEx.cu');  
kern = parallel.gpu.CUDAKernel('simpleEx.ptx', ...  
                               'float *,float,int');
```

See Also

[arrayfun](#) | [existsOnGPU](#) | [feval](#) | [gpuArray](#) | [reset](#)

Introduced in R2010b

parallel.gpu.RandStream.create

Package: parallel.gpu

Create independent random number streams on a GPU

Syntax

```
s = parallel.gpu.RandStream.create('gentype')
[s1,s2,...] = parallel.gpu.RandStream.create(
'gentype','NumStreams',n)
[ ___ ] = parallel.gpu.RandStream.create('gentype',Name,Value)
```

Description

`s = parallel.gpu.RandStream.create('gentype')` creates a single random number stream that uses the random number generator algorithm specified by 'gentype'.

Note The `parallel.gpu.RandStream` object creation function is a more concise alternative when you want to create a single stream.

`[s1,s2,...] = parallel.gpu.RandStream.create('gentype','NumStreams',n)` creates `n` random number streams that use the random number generator algorithm specified by 'gentype'. The streams are independent in a pseudorandom sense. The streams are not necessarily independent from streams created at other times.

`[___] = parallel.gpu.RandStream.create('gentype',Name,Value)` also specifies additional `Name, Value` pairs to control the creation of the stream, including the number of independent streams to create.

Examples

Create Multiple Random Number Streams Simultaneously

You can create multiple independent random number streams that have the same generator, seed, and normal transformations. Here, several independent streams are created and then used to generate independent streams of random numbers.

First, create the streams as a cell array.

```
streams = parallel.gpu.RandStream.create('Philox', 'NumStreams',3,'Seed',1,'NormalTrans
streams =
    1x3 cell array
    {1x1 parallel.gpu.RandStream}    {1x1 parallel.gpu.RandStream}    {1x1 parallel.gpu
```

Now, you can use each stream to generate random numbers. In this example, you create a matrix in which each row is generated from a different random number stream.

```
x = zeros(3,10,'gpuArray');
for i=1:3
    x(i,:) = rand(streams{i},1,10);
end
x
x =
    0.5361    0.2319    0.7753    0.2390    0.0036    0.5262    0.8629    0.9974    0.9
    0.3084    0.3396    0.6758    0.5145    0.7909    0.7709    0.3386    0.1168    0.3
    0.5218    0.5625    0.7090    0.5854    0.5067    0.6528    0.5095    0.8777    0.3
```

Input Arguments

'gentype' — Random number generator algorithm

character vector | string

Random number generator, specified as a character vector or string for any valid random number generator that supports multiple streams and substreams. Three random number generator algorithms are supported on the GPU.

Keyword	Generator	Multiple Stream and Substream Support	Approximate Period in Full Precision
'Threefry' or 'Threefry4x64_20'	Threefry 4x64 generator with 20 rounds	Yes	2^{514} (2^{256} streams of length 2^{258})
'Philox' or 'Philox4x32_10'	Philox 4x32 generator with 10 rounds	Yes	2^{193} (2^{64} streams of length 2^{129})
'CombRecursive' or 'mrg32k3a'	Combined multiple recursive generator	Yes	2^{191} (2^{63} streams of length 2^{127})

For more information on the differences between generating random numbers on the GPU and CPU, see “Random Number Streams on a GPU” on page 9-7.

Example: `parallel.gpu.RandStream.create('Philox')`

Name-Value Pair Arguments

Specify optional comma-separated pairs of `Name`, `Value` arguments. `Name` is the argument name and `Value` is the corresponding value. `Name` must appear inside quotes. You can specify several name and value pair arguments in any order as `Name1, Value1, . . . , NameN, ValueN`.

Example: `parallel.gpu.RandStream.create('Philox', 'Seed', 10)` creates a single random number stream using the 'Philox' generator algorithm with seed 0.

NumStreams — Number of streams

1 (default) | non-negative integer

Number of independent streams to be created, specified as the comma-separated pair consisting of 'NumStreams' and a non-negative integer. The streams are independent in a pseudorandom sense. The streams are not necessarily independent from streams created at other times.

StreamIndices — Indices of the streams

[1:N] (default) | vector of integers | integer

Indices of the streams created in this function call, specified as the comma-separated pair consisting of 'StreamIndices' and a nonnegative integer or a vector of nonnegative integers. The default value is 1:N, where N is the value specified with the 'NumStreams' parameter.

The values provided for 'StreamIndices' must be less than or equal to the value provided for 'NumStreams'.

Seed — Random number seed

0 (default) | nonnegative integer | 'shuffle'

Random number seed for all streams initialized, specified as the comma-separated pair consisting of 'Seed' and a nonnegative integer. The seed specifies the starting point for the algorithm to generate random numbers.

NormalTransform — Transformation algorithm for normally distributed numbers

'BoxMuller' | 'Inversion'

Transformation algorithm for normally distributed random numbers generated using the `randn` (`RandStream`), specified as the comma-separated pair 'NormalTransform' and the algorithm names 'BoxMuller' or 'Inversion'. The 'BoxMuller' algorithm is supported for the 'Threefry' and 'Philox' generators. The 'Inversion' generator is supported for the 'CombRecursive' generator. No other transformation algorithms are supported on the GPU.

CellOutput — Return streams as cell array

0 (default) | 1

Logical flag indicating whether to return the stream objects as elements of a cell array, specified as the comma-separated pair 'CellOutput' and the logical value 0 or 1. The default value is false.

Output Arguments

s — Random number stream

`parallel.gpu.RandStream` object

Random number stream for generating random numbers on a GPU, returned as a `parallel.gpu.RandStream` object.

Tips

- If you create multiple streams by calling `parallel.gpu.RandStream.create` several times, the streams are not necessarily independent of each other. To create independent streams from separate calls of `parallel.gpu.RandStream.create`:
 - Specify the same set of values for `genotype`, `'NumStreams'`, and `'Seed'` in each case.
 - Specify a different value for `'StreamIndices'` that is between 1 and the `'NumStreams'` value in each case.

See Also

`gpurng` | `parallel.gpu.RandStream` |
`parallel.gpu.RandStream.getGlobalStream` | `parallel.gpu.RandStream.list`
| `parallel.gpu.RandStream.setGlobalStream`

Introduced in R2011b

parallel.gpu.RandStream.getGlobalStream

Package: parallel.gpu

Current global GPU random number stream

Syntax

```
stream = parallel.gpu.RandStream.getGlobalStream
```

Description

`stream = parallel.gpu.RandStream.getGlobalStream` returns the current global random number stream on the GPU.

Note The `gprng` function is a more concise alternative for many uses of `parallel.gpu.RandStream.setGlobalStream`.

Examples

Save the Default Global Stream

Use `parallel.gpu.RandStream.getGlobalStream` to save the default stream settings.

```
defaultStr = parallel.gpu.RandStream.getGlobalStream
```

```
defaultStr =
```

```
Threefry4x64_20 random stream on the GPU (current global stream)
```

```
    Seed: 0
```

```
    NormalTransform: BoxMuller
```

If you change the global stream, you can use the stream `defaultStr` to restore the default settings. For example, suppose that you change the global stream to a different stream.

```
newStr = parallel.gpu.RandStream('CombRecursive', 'NormalTransform', 'Inversion');
defaultStr = parallel.gpu.RandStream.setGlobalStream(newStr)
```

```
defaultStr =
```

```
Threefry4x64_20 random stream on the GPU
      Seed: 0
      NormalTransform: BoxMuller
```

`defaultStr` is no longer the current global GPU stream. Once you finish your calculations using the new global stream settings, you can reset the stream to the default settings.

```
newStr = parallel.gpu.RandStream.setGlobalStream(defaultStr)
```

```
newStr =
```

```
MRG32K3A random stream on the GPU
      Seed: 0
      NormalTransform: Inversion
```

```
defaultStr
```

```
defaultStr =
```

```
Threefry4x64_20 random stream on the GPU (current global stream)
      Seed: 0
      NormalTransform: BoxMuller
```

`defaultStr` is once again the current global stream.

Output Arguments

stream — Global GPU random number stream

`parallel.gpu.RandStream` object

Global random number stream for generating random numbers on a GPU, returned as a `parallel.gpu.RandStream` object.

See Also

`gpurng` | `parallel.gpu.RandStream` | `parallel.gpu.RandStream.create` |
`parallel.gpu.RandStream.setGlobalStream`

Introduced in R2011b

parallel.gpu.RandStream.list

Package: parallel.gpu

Random number generator algorithms on the GPU

Syntax

```
parallel.gpu.RandStream.list
```

Description

`parallel.gpu.RandStream.list` lists the generator algorithms that can be used when creating a random number stream with `parallel.gpu.RandStream` or `parallel.gpu.RandStream.create`.

Examples

Available Generators on the GPU

When you use `parallel.gpu.RandStream.list`, MATLAB displays a list of the available random number generators.

```
parallel.gpu.RandStream.list
```

The following random number generator algorithms are available:

```
MRG32K3A:      Combined multiple recursive generator (supports parallel streams)
Philox4x32_10: Philox 4x32 generator with 10 rounds (supports parallel streams)
Threefry4x64_20: Threefry 4x64 generator with 20 rounds (supports parallel streams)
```

Each of these generators supports multiple parallel streams.

Keyword	Generator	Multiple Stream and Substream Support	Approximate Period in Full Precision
'Threefry' or 'Threefry4x64_20'	Threefry 4x64 generator with 20 rounds	Yes	2^{514} (2^{256} streams of length 2^{258})
'Philox' or 'Philox4x32_10'	Philox 4x32 generator with 10 rounds	Yes	2^{193} (2^{64} streams of length 2^{129})
'CombRecursive' or 'mrg32k3a'	Combined multiple recursive generator	Yes	2^{191} (2^{63} streams of length 2^{127})

For more information on the differences between generating random numbers on the GPU and CPU, see “Random Number Streams on a GPU” on page 9-7.

See Also

gpurng | parallel.gpu.RandStream | parallel.gpu.RandStream.create | parallel.gpu.RandStream.getGlobalStream | parallel.gpu.RandStream.setGlobalStream

Introduced in R2011b

parallel.gpu.RandStream.setGlobalStream

Package: parallel.gpu

Set GPU global random number stream

Syntax

```
prevStream = parallel.gpu.RandStream.setGlobalStream(stream)
```

Description

`prevStream = parallel.gpu.RandStream.setGlobalStream(stream)` replaces the global number stream with the stream specified by `stream`.

Examples

Change the Global Stream

You can change the global random number stream on the GPU and store the old settings for the global stream. First, define the random number stream that you want to set as the new global stream.

```
newStr = parallel.gpu.RandStream('Philox','Seed',1,'NormalTransform','Inversion')
```

```
newStr =
```

```
Philox4x32_10 random stream on the GPU
```

```
Seed: 1
```

```
NormalTransform: Inversion
```

Next, set this new stream to be the global stream.

```
oldStr = parallel.gpu.RandStream.setGlobalStream(newStr)
```

```
oldStr =
```

```
Threefry4x64_20 random stream on the GPU
  Seed: 0
  NormalTransform: BoxMuller
```

`oldStr` holds the settings for the previous global random number stream on the GPU. The new global stream is `newStr`.

```
newStr
```

```
newStr =
```

```
Philox4x32_10 random stream on the GPU (current global stream)
  Seed: 1
  NormalTransform: Inversion
```

On a GPU, the functions `rand`, `randi`, and `randn` draw random numbers from the new global stream using the 'Philox' generator algorithm.

Input Arguments

stream — New global random number stream

`parallel.gpu.RandStream` object

New global random number stream on the GPU, specified as a `parallel.gpu.RandStream` object. `stream` replaces the previous global stream.

Output Arguments

prevStream — Previous global random number stream

`parallel.gpu.RandStream` object

Previous global random number stream on the GPU, specified as a `parallel.gpu.RandStream` object.

See Also

`gpurng` | `parallel.gpu.RandStream` | `parallel.gpu.RandStream.create` | `parallel.gpu.RandStream.getGlobalStream`

Introduced in R2011b

parallel.importProfile

Import cluster profiles from file

Syntax

```
prof = parallel.importProfile(filename)
```

Description

`prof = parallel.importProfile(filename)` imports the profiles stored in the specified file and returns the names of the imported profiles. If `filename` has no extension, `.settings` is assumed; configuration files must be specified with the `.mat` extension. Configuration `.mat` files contain only one profile, but profile `.settings` files can contain one or more profiles. If only one profile is defined in the file, then `prof` is a character vector reflecting the name of the profile; if multiple profiles are defined in the file, then `prof` is a cell array of character vectors. If a profile with the same name as an imported profile already exists, an extension is added to the name of the imported profile.

You can use the imported profile with any functions that support profiles.

`parallel.importProfile` does not set any of the imported profiles as the default; you can set the default profile by using the `parallel.defaultClusterProfile` function.

Profiles that were exported in a previous release are upgraded during import. Configurations are automatically converted to cluster profiles.

Imported profiles are saved as a part of your MATLAB settings, so these profiles are available in subsequent MATLAB sessions without importing again.

Examples

Import a profile from file `ProfileMaster.settings` and set it as the default cluster profile.

```
profile_master = parallel.importProfile('ProfileMaster');  
parallel.defaultClusterProfile(profile_master)
```

Import all the profiles from the file `ManyProfiles.settings`, and use the first one to open a parallel pool.

```
profs = parallel.importProfile('ManyProfiles');  
parpool(profs{1})
```

Import a configuration from the file `OldConfiguration.mat`, and set it as the default parallel profile.

```
old_conf = parallel.importProfile('OldConfiguration.mat')  
parallel.defaultClusterProfile(old_conf)
```

See Also

`parallel.clusterProfiles` | `parallel.defaultClusterProfile` |
`parallel.exportProfile`

Introduced in R2012a

parallel.pool.Constant

Build `parallel.pool.Constant` from data or function handle

Syntax

```
C = parallel.pool.Constant(X)
C = parallel.pool.Constant(FH)
C = parallel.pool.Constant(FH,CLEANUP)
C = parallel.pool.Constant(COMP)
```

Description

`C = parallel.pool.Constant(X)` copies the value `X` to each worker and returns a `parallel.pool.Constant` object, `C`, which allows each worker to access the value `X` within a parallel language construct (`parfor`, `spmd`, `parfeval`) using the property `C.Value`. This can improve performance when you have multiple `parfor`-loops accessing the same constant set of data, because `X` is transferred only once to the workers.

`C = parallel.pool.Constant(FH)` evaluates function handle `FH` on each worker and stores the result in `C.Value`. This is also useful for creating and using any handle-type resources on the workers, such as file handles and database connections.

`C = parallel.pool.Constant(FH,CLEANUP)` evaluates function handle `FH` on each worker and stores the result in `C.Value`. When `C` is cleared, the function handle `CLEANUP` is evaluated with a single argument `C.Value` on each worker.

`C = parallel.pool.Constant(COMP)` uses the values stored in the Composite `COMP`, and stores them in `C.Value` on each worker. This is especially useful when the data that you need to use inside a `parfor`-loop can be constructed only on the workers, such as when the data is too large to conveniently fit in the client, or when it is being loaded from a file that only the workers can access. If `COMP` does not have a defined value on every worker, an error results.

Tips

`parallel.pool.Constant` must be called in the MATLAB client session.

`parallel.pool.Constant` automatically starts a parallel pool, if possible. If no pool is running, and one cannot be started automatically, `parallel.pool.Constant` generates an error.

Examples

Make `parallel.pool.Constant` from array in client

This example shows how to create a numeric `parallel.pool.Constant`, and use it in multiple `parfor`-loops on the same pool.

First, create some large data on the client, then build a `parallel.pool.Constant`, transferring the data to the pool only once.

```
data = rand(1000);
c = parallel.pool.Constant(data);
for ii = 1:10
    % Run multiple PARFOR loops accessing the data.
    parfor jj = 1:10
        x(ii,jj) = c.Value(ii,jj);
    end
end
```

Make `parallel.pool.Constant` from function handle

This example shows how to create a `parallel.pool.Constant` with a function handle and a cleanup function.

Create a temporary file on each worker. By passing `@fclose` as the second argument, the file is automatically closed when `c` goes out of scope.

```
c = parallel.pool.Constant(@() fopen(temppname(pwd), 'wt'), @fclose);
sppmd
    disp(fopen(c.Value)); % Displays the temporary filenames.
end
```



```

parfor idx = 1:1000
    fprintf(c.Value, 'Iteration: %d\n', idx);
end
clear c; % Closes the temporary files.

```

Make parallel.pool.Constant from Composite

This example shows how to build large data sets as a Composite on pool workers inside an `spmd` block, and then use that data as a `parallel.pool.Constant` inside a `parfor`-loop.

```

spmd
    if labindex == 1
        x = labBroadcast(1, rand(5000));
    else
        x = labBroadcast(1);
    end
end
xc = parallel.pool.Constant(x);
parfor idx = 1:10
    s(idx) = sum(xc.Value(:, idx));
end
s

```

s =

1.0e+03 *	2.5108	2.5031	2.5123	2.4909	2.4957	2.5462	2.4859	2.5320	2.5076	2.5432
-----------	--------	--------	--------	--------	--------	--------	--------	--------	--------	--------

See Also

[parcluster](#) | [parfeval](#) | [parfor](#) | [parpool](#) | [spmd](#)

Introduced in R2015b

parcluster

Create cluster object

Syntax

```
c = parcluster  
c = parcluster(profile)
```

Description

`c = parcluster` returns a cluster object representing the cluster identified by the default cluster profile, with the cluster object properties set to the values defined in that profile. Use a cluster object in functions such as `parpool` or `batch`.

`c = parcluster(profile)` returns a cluster object representing the cluster identified by the specified cluster profile, with the cluster object properties set to the values defined in that profile.

You can save modified profiles with the `saveProfile` or `saveAsProfile` method on a cluster object. You can create, delete, import, and modify profiles with the Cluster Profile Manager, accessible from the MATLAB desktop **Home** tab **Environment** area by selecting **Parallel > Create and Manage Clusters**. For more information, see “Discover Clusters and Use Cluster Profiles” on page 6-15.

Examples

Find the cluster identified by the default parallel computing cluster profile, with the cluster object properties set to the values defined in that profile.

```
myCluster = parcluster;
```

View the name of the default profile and find the cluster identified by it. Open a parallel pool on the cluster.

```
defaultProfile = parallel.defaultClusterProfile  
myCluster = parcluster(defaultProfile);  
parpool(myCluster);
```

Find a particular cluster using the profile named 'MyProfile', and create an independent job on the cluster.

```
myCluster = parcluster('MyProfile');  
j = createJob(myCluster);
```

See Also

[createJob](#) | [parallel.clusterProfiles](#) | [parallel.defaultClusterProfile](#) | [parpool](#)

Introduced in R2012a

parfeval

Execute function asynchronously on parallel pool worker

Syntax

```
F = parfeval(p,fcn,numout,in1,in2,...)
F = parfeval(fcn,numout,in1,in2,...)
```

Description

`F = parfeval(p,fcn,numout,in1,in2,...)` requests asynchronous execution of the function `fcn` on a worker contained in the parallel pool `p`, expecting `numout` output arguments and supplying as input arguments `in1,in2,...`. The asynchronous evaluation of `fcn` does not block MATLAB. `F` is a `parallel.FevalFuture` object, from which the results can be obtained when the worker has completed evaluating `fcn`. The evaluation of `fcn` always proceeds unless you explicitly cancel execution by calling `cancel(F)`. To request multiple function evaluations, you must call `parfeval` multiple times. (However, `parfevalOnAll` can run the same function on all workers.)

`F = parfeval(fcn,numout,in1,in2,...)` requests asynchronous execution on the current parallel pool. If no pool exists, it starts a new parallel pool, unless your parallel preferences disable automatic creation of pools.

Examples

Submit a single request to the parallel pool and retrieve the outputs.

```
p = gcp(); % Get the current parallel pool
f = parfeval(p,@magic,1,10);
value = fetchOutputs(f); % Block until f completes
```

Submit a vector of multiple future requests in a `for`-loop and retrieve the individual future outputs as they become available.

```
p = gcp();
% To request multiple evaluations, use a loop.
```

```
for idx = 1:10
    f(idx) = parfeval(p,@magic,1,idx); % Square size determined by idx
end
% Collect the results as they become available.
magicResults = cell(1,10);
for idx = 1:10
    % fetchNext blocks until next results are available.
    [completedIdx,value] = fetchNext(f);
    magicResults{completedIdx} = value;
    fprintf('Got result with index: %d.\n', completedIdx);
end
```

See Also

[afterAll](#) | [afterEach](#) | [cancel](#) | [fetchNext](#) | [fetchOutputs](#) | [isequal](#) | [parallel.FevalFuture](#) | [parallel.pool.Constant](#) | [parfevalOnAll](#) | [parpool](#) | [ticBytes](#) | [tocBytes](#) | [wait](#)

Introduced in R2013b

parfevalOnAll

Execute function asynchronously on all workers in parallel pool

Syntax

```
F = parfevalOnAll(p,fcn,numout,in1,in2,...)
F = parfevalOnAll(fcn,numout,in1,in2,...)
```

Description

`F = parfevalOnAll(p,fcn,numout,in1,in2,...)` requests the asynchronous execution of the function `fcn` on all workers in the parallel pool `p`. `parfevalOnAll` evaluates `fcn` on each worker with input arguments `in1,in2,...`, and expects `numout` output arguments. `F` is a `parallel.FevalOnAllFuture` object, from which you can obtain the results when all workers have completed executing `fcn`.

`F = parfevalOnAll(fcn,numout,in1,in2,...)` requests asynchronous execution on all workers in the current parallel pool. If no pool exists, it starts a new parallel pool, unless your parallel preferences disable automatic creation of pools.

Note Use `parfevalOnAll` instead of `parfor` or `spmd` if you want to use `clear`. This preserves workspace transparency. See “Ensure Transparency in `parfor`-Loops or `spmd` Statements” on page 2-62.

Examples

Unload a `mex` file before deleting temporary folders for distributing simulations, using the `clear` function. Because `clear` has 0 output arguments, specify 0 in the `numout` input argument of `parfevalOnAll`.

```
parfevalOnAll(@clear,0,'mex');
```

Close all Simulink models on all workers:

```
p = gcp(); % Get the current parallel pool
f = parfevalOnAll(p,@bdclose,0,'all');
% No output arguments, but you might want to wait for completion
wait(f);
```

See Also

[cancel](#) | [fetchNext](#) | [fetchOutputs](#) | [parallel.pool.Constant](#) | [parfeval](#) | [parpool](#) | [wait](#)

Introduced in R2013b

parfor

Execute for-loop iterations in parallel on workers

Syntax

```
parfor loopVar = initVal:endVal; statements; end
parfor (loopVar = initVal:endVal,M); statements; end
parfor (loopVar = initVal:endVal,opts); statements; end
parfor (loopVar = initVal:endVal,cluster); statements; end
```

Description

`parfor loopVar = initVal:endVal; statements; end` executes for-loop iterations in parallel on workers in a parallel pool.

MATLAB executes the loop body commands in `statements` for values of `loopVar` between `initVal` and `endVal`. `loopVar` specifies a vector of integer values increasing by 1. If you have Parallel Computing Toolbox, the iterations of `statements` can execute on a parallel pool of workers on your multi-core computer or cluster. As with a `for`-loop, you can include a single line or multiple lines in `statements`.

To find out how `parfor` can help increase your throughput, see “Decide When to Use `parfor`” on page 2-2.

`parfor` differs from a traditional `for`-loop in the following ways:

- Loop iterations are executed in parallel in a nondeterministic order. This means that you might need to modify your code to use `parfor`. For more help, see “Convert for-Loops Into `parfor`-Loops” on page 2-8.
- Loop iterations must be consecutive, increasing integer values.
- The body of the `parfor`-loop must be independent. One loop iteration cannot depend on a previous iteration, because the iterations are executed in a nondeterministic order. For more help, see “Ensure That `parfor`-Loop Iterations are Independent” on page 2-12.

- You cannot use a `parfor`-loop inside another `parfor`-loop. For more help, see “Nested `parfor` and `for`-Loops and Other `parfor` Requirements” on page 2-15.

`parfor (loopVar = initVal:endVal,M); statements; end` uses `M` to specify the maximum number of workers from the parallel pool to use in evaluating statements in the loop body. `M` must be a nonnegative integer.

By default, MATLAB uses the available workers in your parallel pool. You can change the number of workers on the **Home** tab in the **Environment** section, by selecting **Parallel > Parallel Preferences**. You can override the default number of workers in a parallel pool by using `parpool`. When no workers are available in the pool or `M` is zero, MATLAB still executes the loop body in a nondeterministic order, but not in parallel. Use this syntax to switch between parallel and serial execution when testing your code.

With this syntax, to execute the iterations in parallel, you must have a parallel pool of workers. By default, if you execute `parfor`, you automatically create a parallel pool of workers on the cluster defined by your default cluster profile. The default cluster is **local**. You can change your cluster in **Parallel Preferences**. For more details, see “Specify Your Parallel Preferences” on page 6-12.

`parfor (loopVar = initVal:endVal,opts); statements; end` uses `opts` to specify the resources to use in evaluating statements in the loop body. Create a set of `parfor` options using the `parforOptions` function. With this approach, you can run `parfor` on a cluster without first creating a parallel pool and control how `parfor` partitions the iterations into subranges for the workers.

`parfor (loopVar = initVal:endVal,cluster); statements; end` executes statements on workers in `cluster` without creating a parallel pool. This is equivalent to executing `parfor (loopVar = initVal:endVal,parforOptions(cluster)); statements; end`.

Examples

Convert a `for`-Loop Into a `parfor`-Loop

Create a `parfor`-loop for a computationally intensive task and measure the resulting speedup.

In the MATLAB Editor, enter the following `for`-loop. To measure the time elapsed, add `tic` and `toc`.

```
tic
n = 200;
A = 500;
a = zeros(1,n);
for i = 1:n
    a(i) = max(abs(eig(rand(A)))));
end
toc
```

Run the script, and note the elapsed time.

```
Elapsed time is 31.935373 seconds.
```

In the script, replace the for-loop with a parfor-loop.

```
tic
n = 200;
A = 500;
a = zeros(1,n);
parfor i = 1:n
    a(i) = max(abs(eig(rand(A)))));
end
toc
```

Run the new script, and run it again. The first run is slower than the second run, because the parallel pool has to be started, and you have to make the code available to the workers. Note the elapsed time for the second run.

By default, MATLAB automatically opens a parallel pool of workers on your local machine.

```
Elapsed time is 10.760068 seconds.
```

Observe that you speed up your calculation by converting the for-loop into a parfor-loop on four workers. You might reduce the elapsed time further by increasing the number of workers in your parallel pool. For more information, see “Convert for-Loops Into parfor-Loops” on page 2-8 and “Scale Up parfor-Loops to Cluster and Cloud” on page 2-26.

Test parfor-Loops by Switching Between Parallel and Serial Execution

You can specify the maximum number of workers M for a parfor-loop. Set $M = 0$ to run the body of the loop in the desktop MATLAB, without using workers, even if a pool is

open. When $M = 0$, MATLAB still executes the loop body in a nondeterministic order, but not in parallel, so that you can check whether your `parfor`-loops are independent and suitable to run on workers. This is the simplest way to allow you to debug the contents of a `parfor`-loop. You cannot set breakpoints directly in the body of the `parfor`-loop, but you can set breakpoints in functions called from the body of the `parfor`-loop.

Specify $M = 0$ to run the body of a `parfor`-loop in the desktop MATLAB, even if a pool is open.

```
M = 0; % M specifies maximum number of workers
y = ones(1,100);
parfor (i = 1:100,M)
    y(i) = i;
end
```

To control the number of workers in your parallel pool, see “Specify Your Parallel Preferences” on page 6-12 and `parpool`.

Measure Data Transferred to Workers Using a `parfor`-Loop

To measure how much data is transferred to and from the workers in your current parallel pool, add `ticBytes(gcp)` and `tocBytes(gcp)` before and after the `parfor`-loop. Use `gcp` as an argument to get the current parallel pool.

Delete your current parallel pool if you still have one.

```
delete(gcp('nocreate'))

tic
ticBytes(gcp);
n = 200;
A = 500;
a = zeros(1,n);
parfor i = 1:n
    a(i) = max(abs(eig(rand(A)))));
end
tocBytes(gcp)
toc
```

Run the new script, and run it again. The first run is slower than the second run, because the parallel pool has to be started, and you have to make the code available to the workers.

By default, MATLAB automatically opens a parallel pool of workers on your local machine.

Starting parallel pool (parpool) using the 'local' profile ... connected to 4 workers.

```
...
      BytesSentToWorkers   BytesReceivedFromWorkers
      -----
      1          15340             7024
      2          13328             5712
      3          13328             5704
      4          13328             5728
      Total         55324          24168
```

You can use the `ticBytes` and `tocBytes` results to examine the amount of data transferred to and from the workers in a parallel pool. In this example, the data transfer is small. For more information about `parfor`-loops, see “Decide When to Use `parfor`” on page 2-2 and “Convert `for`-Loops Into `parfor`-Loops” on page 2-8.

Run `parfor` on a Cluster Without a Parallel Pool

Create a cluster object using the `parcluster` function, and create a set of `parfor` options with it. By default, `parcluster` uses your default cluster profile. Check your default profile on the MATLAB **Home** tab, in **Parallel > Select a Default Cluster**.

```
cluster = parcluster;
```

To run `parfor` computations directly in the cluster, pass the cluster object as the second input argument to `parfor`.

When you use this approach, `parfor` can use all the available workers in the cluster, and workers become available as soon as the loop completes. This approach is also useful if your cluster does not support parallel pools. If you want to control other options, including partitioning of iterations, use `parforOptions`.

```
values = [3 3 3 7 3 3 3];
parfor (i=1:numel(values),cluster)
    out(i) = norm(pinv(rand(values(i)*1e3)));
end
```

Use this syntax to run `parfor` on a large cluster without consuming workers for longer than necessary.

Input Arguments

loopVar — Loop index

integer

Loop index variable with initial value `initVal` and final value `endVal`. The variable can be any numeric type and the value must be an integer.

Make sure that your `parfor`-loop variables are consecutive increasing integers. For more help, see “Troubleshoot Variables in `parfor`-Loops” on page 2-35.

The range of the `parfor`-loop variable must not exceed the supported range. For more help, see “Avoid Overflows in `parfor`-Loops” on page 2-35.

Data Types: `single` | `double` | `int8` | `int16` | `int32` | `int64` | `uint8` | `uint16` | `uint32` | `uint64`

initVal — Initial value of loop index

integer

Initial value loop index variable, `loopVar`. The variable can be any numeric type and the value must be an integer. With `endVal`, specifies the `parfor` range vector, which must be of the form `M:N`.

Data Types: `single` | `double` | `int8` | `int16` | `int32` | `int64` | `uint8` | `uint16` | `uint32` | `uint64`

endVal — Final value of loop index

integer

Final value loop index variable, `loopVar`. The variable can be any numeric type and the value must be an integer. With `initVal`, specifies the `parfor` range vector, which must be of the form `M:N`.

Data Types: `single` | `double` | `int8` | `int16` | `int32` | `int64` | `uint8` | `uint16` | `uint32` | `uint64`

statements — Loop body

text

Loop body, specified as text. The series of MATLAB commands to execute in the `parfor`-loop.

You might need to modify your code to use `parfor`-loops. For more help, see “Convert for-Loops Into `parfor`-Loops” on page 2-8

Do not nest `parfor`-loops, see “Nested `parfor` and for-Loops and Other `parfor` Requirements” on page 2-15.

M — Maximum number of workers running in parallel

number of workers in the parallel pool (default) | nonnegative integer

Maximum number of workers running in parallel, specified as a nonnegative integer. If you specify an upper limit, MATLAB uses no more than this number, even if additional workers are available. If you request more workers than the number of available workers, then MATLAB uses the maximum number of workers available at the time of the call. If the loop iterations are fewer than the number of workers, some workers perform no work.

If `parfor` cannot run on multiple workers (for example, if only one core is available or `M` is 0), MATLAB executes the loop in a serial manner. In this case, MATLAB still executes the loop body in a nondeterministic order. Use this syntax to switch between parallel and serial when testing your code.

opts — `parfor` options

`parforOptions` object

`parfor` options, specified as a `ClusterOptions` object. Use the `parforOptions` function to create a set of `parfor` options.

Example: `opts = parforOptions(parcluster);`

cluster — Cluster

`parallel.Cluster`

Cluster, specified as a `parallel.Cluster` object, on which `parfor` runs. To create a cluster object, use the `parcluster` function.

Example: `cluster = parcluster('local')`

Data Types: `parallel.Cluster`

Tips

- Use a `parfor`-loop when:

- You have many loop iterations of a simple calculation. `parfor` divides the loop iterations into groups so that each thread can execute one group of iterations.
- You have some loop iterations that take a long time to execute.
- Do not use a `parfor`-loop when an iteration in your loop depends on the results of other iterations.

Reductions are one exception to this rule. A reduction variable accumulates a value that depends on all the iterations together, but is independent of the iteration order. For more information, see “Reduction Variables” on page 2-50.

- When you use `parfor`, you have to wait for the loop to complete to obtain your results. Your client MATLAB is blocked and you cannot break out of the loop early. If you want to obtain intermediate results, or break out of a `for`-loop early, try `parfeval` instead.
- Unless you specify a cluster object, a `parfor`-loop runs on the existing parallel pool. If no pool exists, `parfor` starts a new parallel pool, unless the automatic starting of pools is disabled in your parallel preferences. If there is no parallel pool and `parfor` cannot start one, the loop runs serially in the client session.
- If the `AutoAttachFiles` property in the cluster profile for the parallel pool is set to `true`, MATLAB performs an analysis on a `parfor`-loop to determine what code files are necessary for its execution, see `listAutoAttachedFiles`. Then MATLAB automatically attaches those files to the parallel pool so that the code is available to the workers.
- You cannot call scripts directly in a `parfor`-loop. However, you can call functions that call scripts.
- Do not use `clear` inside a `parfor` loop because it violates workspace transparency. See “Ensure Transparency in `parfor`-Loops or `spmd` Statements” on page 2-62.
- You can run Simulink models in parallel with the `parsim` command instead of using `parfor`-loops. For more information and examples of using Simulink in parallel, see “Run Multiple Simulations” (Simulink).

See Also

`afterEach` | `for` | `gcp` | `listAutoAttachedFiles` | `parfeval` | `parforOptions` | `parpool` | `send` | `ticBytes` | `tocBytes`

Topics

“Decide When to Use `parfor`” on page 2-2

- “Convert for-Loops Into parfor-Loops” on page 2-8
- “Ensure That parfor-Loop Iterations are Independent” on page 2-12
- “Nested parfor and for-Loops and Other parfor Requirements” on page 2-15
- “Troubleshoot Variables in parfor-Loops” on page 2-35
- “Scale Up parfor-Loops to Cluster and Cloud” on page 2-26
- “Specify Your Parallel Preferences” on page 6-12
- “Run Parallel Simulations” (Simulink)

Introduced in R2008a

parforOptions

Options for parfor, such as partitioning iterations

Syntax

```
opts = parforOptions(cluster)
opts = parforOptions(pool)
opts = parforOptions( ____, 'RangePartitionMethod', method)
opts = parforOptions( ____, 'RangePartitionMethod', 'fixed', 'SubrangeSize', n)
opts = parforOptions(cluster, ____, Name, Value)
```

Description

`opts = parforOptions(cluster)` creates a set of options for parfor that instructs parfor to execute statements on workers in `cluster` without creating a parallel pool. Instead, parfor submits independent tasks to the cluster to execute the body of the loop. parfor partitions and distributes iterations to workers according to the `NumWorkers` property, the number of workers available, of `cluster`.

`opts = parforOptions(pool)` creates a set of options for parfor that instructs parfor to execute statements on workers in the parallel pool `pool`.

`opts = parforOptions(____, 'RangePartitionMethod', method)` uses `method` to define how to divide parfor-loop iterations into subranges. A subrange is a contiguous block of loop iterations that parfor executes as a group on a worker.

`opts = parforOptions(____, 'RangePartitionMethod', 'fixed', 'SubrangeSize', n)` divides parfor-loop iterations into subranges of size no larger than `n`.

`opts = parforOptions(cluster, ____, Name, Value)` specifies additional options for use with the cluster object `cluster`.

Examples

Run `parfor` on a Cluster Without a Parallel Pool

Create a cluster object using the `parcluster` function, and create a set of `parfor` options with it. By default, `parcluster` uses your default cluster profile. Check your default profile on the MATLAB® **Home** tab, in **Parallel > Select a Default Cluster**.

```
cluster = parcluster;  
opts = parforOptions(cluster);
```

To run `parfor` computations directly in the cluster, pass the `parfor` options as the second input argument to `parfor`.

When you use this approach, `parfor` can use all the available workers in the cluster, and workers become available as soon as the loop completes. This approach is also useful if your cluster does not support parallel pools.

```
values = [3 3 3 7 3 3 3];  
parfor (i=1:numel(values),opts)  
    out(i) = norm(pinv(rand(values(i)*1e3)));  
end
```

Use this syntax to run `parfor` on a large cluster without consuming workers for longer than necessary.

Control `parfor` Range Partitioning

You can control how `parfor` divides iterations into subranges for the workers with `parforOptions`. Controlling the range partitioning can optimize performance of a `parfor`-loop. For best performance, try to split into subranges that are:

- Large enough that the computation time is large compared to the overhead of scheduling the subrange
- Small enough that there are enough subranges to keep all workers busy

To partition iterations into subranges of fixed size, create a set of `parfor` options, set `'RangePartitionMethod'` to `'fixed'`, and specify a subrange size with `'SubrangeSize'`.

```
opts = parforOptions(parcluster, 'RangePartitionMethod', 'fixed', 'SubrangeSize', 2);
```

Pass the `parfor` options as the second input argument to `parfor`. In this case, `parfor` divides iterations into three groups of 2 iterations.

```
values = [3 3 3 3 3 3];
parfor (i=1:numel(values),opts)
    out(i) = norm(pinv(rand(values(i)*1e3)));
end
```

To partition iterations into subranges of varying size, pass a function handle to the 'RangePartitionMethod' name-value pair. This function must return a vector of subrange sizes, and their sum must be equal to the number of iterations. For more information on this syntax, see “method” on page 11-0 .

```
opts = parforOptions(parcluster, 'RangePartitionMethod', @(n,nw) [2 1 1 2]);
```

Pass the `parfor` options as the second input argument to `parfor`. In this case, `parfor` divides iterations into four groups of 2, 1, 1, and 2 iterations.

```
values = [3 3 7 7 3 3];
parfor (i=1:numel(values),opts)
    out(i) = norm(pinv(rand(values(i)*1e3)));
end
```

Run parfor on a Parallel Pool and Control Options

You can use `parforOptions` to run `parfor` on the workers of a parallel pool. Use this approach when you want to reserve a fixed number of workers for the `parfor`-loop. You can also have finer control on how `parfor` divides iterations for workers.

Create a parallel pool using the `parpool` function. By default, `parpool` uses your default cluster profile. Check your default profile on the MATLAB **Home** tab, in **Parallel > Select a Default Cluster**. Create a set of `parfor` options with the parallel pool object, and specify options. For example, specify subranges of fixed size 2 as the partitioning method.

```
p = parpool;
```

```
Starting parallel pool (parpool) using the 'local' profile ...
Connected to the parallel pool (number of workers: 6).
```

```
opts = parforOptions(p, 'RangePartitionMethod', 'fixed', 'SubrangeSize', 2);
```

Pass the `parfor` options as the second input argument to the `parfor` function. `parfor` runs the loop body on the parallel pool and divides iterations according to `opts`.

```
values = [3 3 3 3 3 3];  
parfor (i=1:numel(values), opts)  
    out(i) = norm(pinv(rand(values(i)*1e3)));  
end
```

Transfer Files to `parfor` Workers

When you run `parfor` with or without a parallel pool, by default, MATLAB performs an automatic dependency analysis on the loop body. MATLAB transfers required files to the workers before running the statements. In some cases, you must explicitly transfer those files to the workers. For more information, see “Identify Program Dependencies” (MATLAB).

If you are using `parfor` without a parallel pool, use `parforOptions` to transfer files. Create a cluster object using the `parcluster` option. Create a set of `parfor` options with the cluster object using the `parforOptions` function. To transfer files to the workers, use the `'AttachedFiles'` name-value pair.

```
cluster = parcluster;  
opts = parforOptions(cluster, 'AttachedFiles', {'myFile.dat'});
```

Pass the `parfor` options as the second input argument to the `parfor` function. The workers can access the required files in the loop body.

```
parfor (i=1:2, opts)  
    M = csvread('myFile.dat', 0, 2*(i-1), [0, 2*(i-1), 1, 1+2*(i-1)]);  
    out(i) = norm(rand(ceil(norm(M))*1e3));  
end
```

Input Arguments

`cluster` — Cluster

parallel.Cluster object

Cluster, specified as a `parallel.Cluster` object, on which `parfor` runs. To create a cluster object, use the `parcluster` function.

Example: `opts = parforOptions(parcluster('local'));`

Data Types: `parallel.Cluster`

n — Subrange size

positive integer

Subrange size for the fixed partitioning method, specified as a positive integer. You must set the name-value pair `'RangePartitionMethod'` to `'fixed'`.

Example: `opts = parforOptions(cluster, 'RangePartitionMethod', 'fixed', 'SubrangeSize', 5);`

Data Types: `single` | `double` | `int8` | `int16` | `int32` | `int64` | `uint8` | `uint16` | `uint32` | `uint64`

pool — Parallel pool

`parallel.Pool` object

Parallel pool, specified as a `parallel.Pool` object, on which `parfor` runs. To create a parallel pool, use the `parpool` function.

Example: `opts = parforOptions(parpool('local'));`

Data Types: `parallel.Pool`

method — Range partition method

`'auto'` (default) | `'fixed'` | function handle

Range partition method, specified as one of the following:

- `'auto'` - This method divides the loop into subranges of varying sizes. It tries to achieve good performance for a variety of `parfor`-loops.
- `'fixed'` - Partition the `parfor`-loop into subranges of fixed sizes. You must specify the size of each subrange by setting the `'SubrangeSize'` name-value pair.
- function handle - Use a function handle to divide the loop iterations into subranges. The function must be of the form `sizes = customFcn(n, nw)`, where `n` is the number of iterations in the `parfor`-loop, and `nw` is the number of workers available to execute the loop. When the loop is running on a parallel pool, `nw` is the number of workers in the parallel pool. When the loop is running using a cluster, `nw` is the

`NumWorkers` property of the cluster. `customFcn` returns a vector `sizes` of subrange sizes. This vector must satisfy `sum(sizes) == n`. For more information on function handles, see “Create Function Handle” (MATLAB).

```
Example: opts =  
parforOptions(cluster, 'RangePartitionMethod', 'fixed', 'SubrangeSize',  
10);
```

```
Example: opts = parforOptions(cluster, 'RangePartitionMethod', @(n,nw)  
[2,4,4,n-10]);
```

Data Types: `char` | `function_handle`

Name-Value Pair Arguments

Specify optional comma-separated pairs of `Name`, `Value` arguments. `Name` is the argument name and `Value` is the corresponding value. `Name` must appear inside quotes. You can specify several name and value pair arguments in any order as `Name1, Value1, . . . , NameN, ValueN`.

```
Example: opts = parforOptions(cluster, 'AttachedFiles', {'myFile.dat'});
```

AutoAddClientPath — Flag to specify if client path is added to worker path

`true` (default) | `false`

Flag to specify if client path is added to worker path, specified as the comma-separated pair consisting of `AutoAddClientPath` and `true` or `false`.

Data Types: `logical`

AutoAttachFiles — Flag to enable dependency analysis

`true` (default) | `false`

Flag to enable dependency analysis on the `parfor`-loop body and transfer required files to the workers, specified as the comma-separated pair consisting of `AutoAttachFiles` and `true` or `false`.

Data Types: `logical`

AttachedFiles — Files to transfer

`character vector` | `string scalar` | `string array` | `cell array of character vectors`

Files to transfer to the workers, specified as the comma-separated pair consisting of `AttachedFiles` and a character vector, string, string array, or cell array of character vectors.

Example: `{'myFun.m', 'myFun2.m'}`

Data Types: `char` | `string` | `cell`

AdditionalPaths — Paths to add to workers

character vector | string scalar | string array | cell array of character vectors

Paths to add to the MATLAB path of the workers before `parfor` executes, specified as the comma-separated pair consisting of `AdditionalPaths` and a character vector, string, string array, or cell array of character vectors.

Example: `{'some/path/', 'another/path'}`

Data Types: `char` | `string` | `cell`

Output Arguments

opts — parfor options

`parforOptions` object

`parfor` options, returned as a `parforOptions` object. To specify options for a `parfor`-loop, pass a set of `parfor` options to the second input argument of `parfor`.

Example: `parfor(i=1:10, parforOptions(parcluster)); out(i)=i; end`

See Also

`parcluster` | `parfor` | `parpool`

Introduced in R2019a

parpool

Create parallel pool on cluster

Syntax

```
parpool  
parpool(poolsize)  
parpool(profilename)  
parpool(profilename,poolsize)  
parpool(cluster)  
parpool(cluster,poolsize)  
parpool( ____,Name,Value)  
poolobj = parpool( ____ )
```

Description

`parpool` starts a parallel pool of workers using the default cluster profile, with the pool size specified by your parallel preferences and the default profile. `parpool` creates a pool on the default cluster with its `NumWorkers` in the range `[1, preferredNumWorkers]` for running parallel language features. `preferredNumWorkers` is the value defined in your parallel preferences.

`parpool` enables the full functionality of the parallel language features in MATLAB by creating a special job on a pool of workers, and connecting the MATLAB client to the parallel pool. Parallel language features include `parfor`, `parfeval`, `parfevalOnAll`, `spmdd`, and `distributed`. If possible, the working folder on the workers is set to match that of the MATLAB client session.

`parpool(poolsize)` creates and returns a pool with the specified number of workers. `poolsize` can be a positive integer or a range specified as a 2-element vector of integers. If `poolsize` is a range, the resulting pool has size as large as possible in the range requested.

Specifying the `poolsize` overrides the number of workers specified in the preferences or profile, and starts a pool of exactly that number of workers, even if it has to wait for them

to be available. Most clusters have a maximum number of workers they can start. If the profile specifies a MATLAB Job Scheduler cluster, `parpool` reserves its workers from among those already running and available under that MATLAB Job Scheduler. If the profile specifies a local or third-party scheduler, `parpool` instructs the scheduler to start the workers for the pool.

`parpool(profilename)` or `parpool(profilename,poolsize)` starts a worker pool using the cluster profile identified by `profilename`.

`parpool(cluster)` or `parpool(cluster,poolsize)` starts a worker pool on the cluster specified by the cluster object `cluster`.

`parpool(___,Name,Value)` applies the specified values for certain properties when starting the pool.

`poolobj = parpool(___)` returns a `parallel.Pool` object to the client workspace representing the pool on the cluster. You can use the pool object to programmatically delete the pool or to access its properties. Use `delete(pool)` to shut down the parallel pool.

Examples

Create Pool from Default Profile

Start a parallel pool using the default profile to define the number of workers.

```
parpool
```

Create Pool from Specified Profile

Start a parallel pool of 16 workers using a profile called `myProf`.

```
parpool('myProf',16)
```

Create Pool from Local Profile

Start a parallel pool of 2 workers using the local profile.

```
parpool('local',2)
```

Create Pool on Specified Cluster

Create an object representing the cluster identified by the default profile, and use that cluster object to start a parallel pool. The pool size is determined by the default profile.

```
c = parcluster  
parpool(c)
```

Create Pool and Attach Files

Start a parallel pool with the default profile, and pass two code files to the workers.

```
parpool('AttachedFiles',{ 'mod1.m', 'mod2.m' })
```

Return Pool Object and Delete Pool

Create a parallel pool with the default profile, and later delete the pool.

```
poolobj = parpool;  
delete(poolobj)
```

Determine Size of Current Pool

Find the number of workers in the current parallel pool.

```
poolobj = gcp('nocreate'); % If no pool, do not create new one.  
if isempty(poolobj)  
    poolsize = 0;  
else
```

```
    poolsize = poolobj.NumWorkers
end
```

Input Arguments

poolsize — Size of parallel pool

positive integer | 2-element vector of integers

Size of the parallel pool, specified as a positive integer or a range specified as a 2-element vector of integers. If `poolsize` is a range, the resulting pool has size as large as possible in the range requested. Set the default preferred number of workers in the parallel preferences or parallel profile.

Example: `parpool('local',2)`

Data Types: `single` | `double` | `int8` | `int16` | `int32` | `int64` | `uint8` | `uint16` | `uint32` | `uint64`

profilename — Profile that defines cluster and properties

character vector

Profile that defines cluster and properties, specified as a character vector.

Example: `parpool('myClusterProfile',16)`

Data Types: `char`

cluster — Cluster to start pool on

cluster object

Cluster to start pool on, specified as a cluster object. Use `parcluster` to get a cluster object.

Example: `c = parcluster; parpool(c)`

Name-Value Pair Arguments

Specify optional comma-separated pairs of `Name`, `Value` arguments. `Name` is the argument name and `Value` is the corresponding value. `Name` must appear inside quotes. You can specify several name and value pair arguments in any order as `Name1, Value1, ..., NameN, ValueN`.

Example: `'AttachedFiles', {'myFun.m'}`

AttachedFiles — Files to attach to pool

character vector | string scalar | string array | cell array of character vectors

Files to attach to pool, specified as a character vector, string or string array, or cell array of character vectors.

With this argument pair, `parpool` starts a parallel pool and passes the identified files to the workers in the pool. The files specified here are appended to the `AttachedFiles` property specified in the applicable parallel profile to form the complete list of attached files. The `'AttachedFiles'` property name is case sensitive, and must appear as shown.

Example: `{'myFun.m', 'myFun2.m'}`

Data Types: `char` | `cell`

AutoAddClientPath — Specifies if client path is added to worker path

true (default) | false

A logical value (`true` or `false`) that controls whether user-added-entries on the client's path are added to each worker's path at startup. By default `'AutoAddClientPath'` is set to `true`.

Data Types: `logical`

EnvironmentVariables — Environment variables copied to workers

character vector | string scalar | string array | cell array of character vectors

Names of environment variables to copy from the client session to the workers, specified as a character vector, string or string array, or cell array of character vectors. The names specified here are appended to the `'EnvironmentVariables'` property specified in the applicable parallel profile to form the complete list of environment variables. Any variables listed which are not set are not copied to the workers. These environment variables are set on the workers for the duration of the parallel pool.

Data Types: `char` | `cell`

SpmEnabled — Indication if pool is enabled to support SPMD

true (default) | false

Indication if pool is enabled to support SPMD, specified as a logical. You can disable support only on a local or MATLAB Job Scheduler cluster. Because `parfor` iterations do not involve interworker communication, disabling SPMD support this way allows the parallel pool to keep evaluating a `parfor`-loop even if one or more workers aborts during loop execution.

Data Types: logical

Output Arguments

poolobj — Access to parallel pool from client

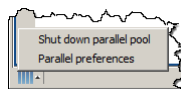
parallel.Pool object

Access to parallel pool from client, returned as a parallel.Pool object.

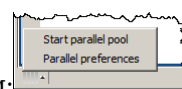
Tips

Note Remove any `startup.m` from your MATLAB path if you want to run any parallel code including `parpool`. If you have trouble starting the parallel pool, see this MATLAB Answers page: <https://uk.mathworks.com/matlabcentral/answers/92124-why-am-i-unable-to-use-parpool-with-the-local-scheduler-or-validate-my-local-configuration-of-parall>

- The pool status indicator in the lower-left corner of the desktop shows the client session connection to the pool and the pool status. Click the icon for a menu of supported pool actions.



With a pool running:



With no pool running:

- If you set your parallel preferences to automatically create a parallel pool when necessary, you do not need to explicitly call the `parpool` command. You might explicitly create a pool to control when you incur the overhead time of setting it up, so the pool is ready for subsequent parallel language constructs.
- `delete(poolobj)` shuts down the parallel pool. Without a parallel pool, `spmd` and `parfor` run as a single thread in the client, unless your parallel preferences are set to automatically start a parallel pool for them.
- When you use the MATLAB editor to update files on the client that are attached to a parallel pool, those updates automatically propagate to the workers in the pool. (This automatic updating does not apply to Simulink model files. To propagate updated model files to the workers, use the `updateAttachedFiles` function.)

- If possible, the working folder on the workers is initially set to match that of the MATLAB client session. Subsequently, the following commands entered in the client Command Window also execute on all the workers in the pool:
 - `cd`
 - `addpath`
 - `rmpath`

This behavior allows you to set the working folder and the command search path on all the workers, so that subsequent pool activities such as `parfor`-loops execute in the proper context.

When changing folders or adding a path with `cd` or `addpath` on clients with Windows operating systems, the value sent to the workers is the UNC path for the folder if possible. For clients with Linux® operating systems, it is the absolute folder location.

If any of these commands does not work on the client, it is not executed on the workers either. For example, if `addpath` specifies a folder that the client cannot access, the `addpath` command is not executed on the workers. However, if the working folder can be set on the client, but cannot be set as specified on any of the workers, you do not get an error message returned to the client Command Window.

Be careful of this slight difference in behavior in a mixed-platform environment where the client is not the same platform as the workers, where folders local to or mapped from the client are not available in the same way to the workers, or where folders are in a nonshared file system. For example, if you have a MATLAB client running on a Microsoft Windows operating system while the MATLAB workers are all running on Linux operating systems, the same argument to `addpath` cannot work on both. In this situation, you can use the function `pctRunOnAll` to assure that a command runs on all the workers.

Another difference between client and workers is that any `addpath` arguments that are part of the `matlabroot` folder are not set on the workers. The assumption is that the MATLAB install base is already included in the workers' paths. The rules for `addpath` regarding workers in the pool are:

- Subfolders of the `matlabroot` folder are not sent to the workers.
- Any folders that appear before the first occurrence of a `matlabroot` folder are added to the top of the path on the workers.
- Any folders that appear after the first occurrence of a `matlabroot` folder are added after the `matlabroot` group of folders on the workers' paths.

For example, suppose that `matlabroot` on the client is `C:\Applications\matlab\`. With an open parallel pool, execute the following to set the path on the client and all workers:

```
addpath('P1',  
        'P2',  
        'C:\Applications\matlab\T3',  
        'C:\Applications\matlab\T4',  
        'P5',  
        'C:\Applications\matlab\T6',  
        'P7',  
        'P8');
```

Because T3, T4, and T6 are subfolders of `matlabroot`, they are not set on the workers' paths. So on the workers, the pertinent part of the path resulting from this command is:

```
P1  
P2  
<worker original matlabroot folders...>  
P5  
P7  
P8
```

See Also

[Composite](#) | [delete](#) | [distributed](#) | [gcp](#) | [parallel.defaultClusterProfile](#) | [parallel.pool.Constant](#) | [parcluster](#) | [parfeval](#) | [parfevalOnAll](#) | [parfor](#) | [pctRunOnAll](#) | [spmd](#)

Topics

“Specify Your Parallel Preferences” on page 6-12

“Discover Clusters and Use Cluster Profiles” on page 6-15

“Pass Data to and from Worker Sessions” on page 7-17

Introduced in R2013b

pause

Pause MATLAB Job Scheduler queue

Syntax

`pause(mjs)`

Arguments

`mjs` MATLAB Job Scheduler object whose queue is paused.

Description

`pause(mjs)` pauses the MATLAB Job Scheduler's queue so that jobs waiting in the queued state will not run. Jobs that are already running also pause, after completion of tasks that are already running. No further jobs or tasks will run until the `resume` function is called for the MATLAB Job Scheduler.

The `pause` function does nothing if the MATLAB Job Scheduler is already paused.

See Also

`resume` | `wait`

Topics

"Program Independent Jobs for a Supported Scheduler" on page 7-8

Introduced before R2006a

pctconfig

Configure settings for Parallel Computing Toolbox client session

Syntax

```
pctconfig('p1',v1,...)
config = pctconfig('p1',v1,...)
config = pctconfig()
```

Arguments

<i>p1</i>	Property to configure. Supported properties are 'portrange', 'hostname'.
<i>v1</i>	Value for corresponding property.
<i>config</i>	Structure of configuration value.

Description

`pctconfig('p1',v1,...)` sets the client configuration property *p1* with the value *v1*.

Note that the property value pairs can be in any format supported by the `set` function, i.e., param-value character vector pairs, structures, and param-value cell array pairs. If a structure is used, the structure field names are the property names and the field values specify the property values.

If the property is 'portrange', the specified value is used to set the range of ports to be used by the client session of Parallel Computing Toolbox software. This is useful in environments with a limited choice of ports. The value of 'portrange' should either be a 2-element vector [*minport*, *maxport*] specifying the range, or 0 to specify that the client session should use ephemeral ports. By default, the client session searches for available ports to communicate with the other sessions of MATLAB Parallel Server software.

If the property is 'hostname', the specified value is used to set the hostname for the client session of Parallel Computing Toolbox software. This is useful when the client computer is known by more than one hostname. The value you should use is the hostname by which the cluster nodes can contact the client computer. The toolbox supports both short hostnames and fully qualified domain names.

`config = pctconfig('p1',v1,...)` returns a structure to `config`. The field names of the structure reflect the property names, while the field values are set to the property values.

`config = pctconfig()`, without any input arguments, returns all the current values as a structure to `config`. If you have not set any values, these are the defaults.

Examples

View the current settings for hostname and ports.

```
config = pctconfig()

config =
    portrange: [27370 27470]
    hostname: 'machine32'
```

Set the current client session port range to 21000-22000 with hostname `fdm4`.

```
pctconfig('hostname','fdm4','portrange',[21000 22000]);
```

Set the client hostname to a fully qualified domain name.

```
pctconfig('hostname','desktop24.subnet6.companydomain.com');
```

Tips

The values set by this function do not persist between MATLAB sessions. To guarantee its effect, call `pctconfig` before calling any other Parallel Computing Toolbox functions.

Introduced in R2008a

pctRunDeployedCleanup

Clean up after deployed parallel applications

Syntax

```
pctRunDeployedCleanup
```

Description

`pctRunDeployedCleanup` performs necessary cleanup so that the client JVM can properly terminate when the deployed application exits. All deployed applications that use Parallel Computing Toolbox functionality need to call `pctRunDeployedCleanup` after the last call to Parallel Computing Toolbox functionality.

After calling `pctRunDeployedCleanup`, you should not use any further Parallel Computing Toolbox functionality in the current MATLAB session.

Introduced in R2010a

pctRunOnAll

Run command on client and all workers in parallel pool

Syntax

```
pctRunOnAll command
```

Description

`pctRunOnAll` command runs the specified `command` on all the workers of the parallel pool as well as the client, and prints any command-line output back to the client Command Window. The specified `command` runs in the base workspace of the workers and does not have any return variables. This is useful if there are setup changes that need to be performed on all the workers and the client.

Note If you use `pctRunOnAll` to run a command such as `addpath` in a mixed-platform environment, it can generate a warning on the client while executing properly on the workers. For example, if your workers are all running on Linux operating systems and your client is running on a Microsoft Windows operating system, an `addpath` argument with Linux-based paths will warn on the Windows-based client.

Examples

Clear all loaded functions on all workers:

```
pctRunOnAll clear functions
```

Change the directory on all workers to the project directory:

```
pctRunOnAll cd /opt/projects/c1456
```

Add some directories to the paths of all the workers:

```
pctRunOnAll addpath({'/usr/share/path1' '/usr/share/path2'})
```

See Also

parpool

Introduced in R2008a

pload

Load file into parallel session

Syntax

```
pload(fileroor)
```

Arguments

`fileroor` Part of filename common to all saved files being loaded.

Description

`pload(fileroor)` loads the data from the files named `[fileroor num2str(labindex)]` into the workers running a communicating job. The files should have been created by the `psave` command. The number of workers should be the same as the number of files. The files should be accessible to all the workers. Any codistributed arrays are reconstructed by this function. If `fileroor` contains an extension, the character representation of the `labindex` will be inserted before the extension. Thus, `pload('abc')` attempts to load the file `abc1.mat` on worker 1, `abc2.mat` on worker 2, and so on.

Examples

Create three variables — one replicated, one variant, and one codistributed. Then save the data. (This example works in a communicating job or in `pmode`, but not in a `parfor` or `spmd` block.)

```
clear all;
rep = speye(numlabs);
var = magic(labindex);
D = eye(numlabs,codistributor());
psave('threeThings');
```

This creates three files (`threeThings1.mat`, `threeThings2.mat`, `threeThings3.mat`) in the current working directory.

Clear the workspace on all the workers and confirm there are no variables.

```
clear all  
whos
```

Load the previously saved data into the workers. Confirm its presence.

```
pload('threeThings');  
whos  
isreplicated(rep)  
iscodistributed(D)
```

See Also

[labindex](#) | [load](#) | [numlabs](#) | [pmode](#) | [psave](#) | [save](#)

Introduced in R2006b

pmode

Interactive Parallel Command Window

Syntax

```
pmode start  
pmode start numworkers  
pmode start prof numworkers  
pmode quit  
pmode exit  
pmode client2lab clientvar workers workervar  
pmode lab2client workervar worker clientvar  
pmode cleanup prof
```

Description

`pmode` allows the interactive parallel execution of MATLAB commands. `pmode` achieves this by defining and submitting a communicating job, and opening a Parallel Command Window connected to the workers running the job. The workers then receive commands entered in the Parallel Command Window, process them, and send the command output back to the Parallel Command Window. Variables can be transferred between the MATLAB client and the workers. For more details about program development in `pmode` and its interactive features, see “Run Communicating Jobs Interactively Using `pmode`” on page 4-3.

`pmode start` starts `pmode`, using the default profile to define the cluster and number of workers. (The initial default profile is `local`; you can change it by using the function `parallel.defaultClusterProfile`.) You can also specify the number of workers using `pmode start numworkers`.

`pmode start prof numworkers` starts `pmode` using the Parallel Computing Toolbox profile `prof` to locate the cluster, submits a communicating job with the number of workers identified by `numworkers`, and connects the Parallel Command Window with the workers. If the number of workers is specified, it overrides the minimum and maximum number of workers specified in the profile.

`pmode quit` or `pmode exit` stops the `pmode` job, deletes it, and closes the Parallel Command Window. You can enter this command at the MATLAB prompt or the `pmode` prompt.

`pmode client2lab clientvar workers workervar` copies the variable `clientvar` from the MATLAB client to the variable `workervar` on the workers identified by `workers`. If `workervar` is omitted, the copy is named `clientvar`. `workers` can be either a single index or a vector of indices. You can enter this command at the MATLAB prompt or the `pmode` prompt.

`pmode lab2client workervar worker clientvar` copies the variable `workervar` from the worker identified by `worker`, to the variable `clientvar` on the MATLAB client. If `clientvar` is omitted, the copy is named `workervar`. You can enter this command at the MATLAB prompt or the `pmode` prompt. Note: If you use this command in an attempt to transfer a codistributed array to the client, you get a warning, and only the local portion of the array on the specified worker is transferred. To transfer an entire codistributed array, first use the `gather` function to assemble the whole array into the worker workspaces.

`pmode cleanup prof` deletes all communicating jobs created by `pmode` for the current user running on the cluster specified in the profile `prof`, including jobs that are currently running. The profile is optional; the default profile is used if none is specified. You can enter this command at the MATLAB prompt or the `pmode` prompt.

You can invoke `pmode` as either a command or a function, so the following are equivalent.

```
pmode start prof 4
pmode('start', 'prof', 4)
```

Examples

In the following examples, the `pmode` prompt (`P>>`) indicates commands entered in the Parallel Command Window. Other commands are entered in the MATLAB Command Window.

Start `pmode` using the default profile to identify the cluster and number of workers.

```
pmode start
```

Start `pmode` using the `local` profile with four local workers.

```
pmode start local 4
```

Start `pmode` using the profile `myProfile` and eight workers on the cluster.

```
pmode start myProfile 8
```

Execute a command on all workers.

```
P>> x = 2*labindex;
```

Copy the variable `x` from worker 7 to the MATLAB client.

```
pmode lab2client x 7
```

Copy the variable `y` from the MATLAB client to workers 1 through 8.

```
pmode client2lab y 1:8
```

Display the current working directory of each worker.

```
P>> pwd
```

See Also

`createCommunicatingJob` | `parallel.defaultClusterProfile` | `parcluster`

Introduced in R2006b

poll

Retrieve data sent from a worker

Syntax

```
poll(pollablequeue)
[data, OK] = poll(pollablequeue, timeout)
```

Description

`poll(pollablequeue)` retrieves the result of a message or data sent from a worker to the `parallel.pool.PollableDataQueue` specified by `pollablequeue`. You can use `poll` only in the process where you created the data queue.

`[data, OK] = poll(pollablequeue, timeout)` returns `data`, and `OK` as a boolean `true` to indicate that data has been returned. If there is no data in the queue, then an empty array is returned with a boolean `false` for `OK`. Specify `timeout` in seconds as an optional second parameter. In that case, the method might block for the time specified by `timeout` before returning. If any data arrives in the queue during that period, that data is returned.

Examples

Send a Message in a parfor-loop, and Poll for the Result

Construct a `PollableDataQueue`.

```
p = parallel.pool.PollableDataQueue;
```

Start a `parfor`-loop, and send a message, such as data with the value 1.

```
parfor i = 1
    send(p, i);
end
```

Poll for the result.

```
poll(p)
```

```
1
```

For more details on sending data using a `PollableDataQueue`, see `send`.

Send and Poll for Data while Using `parfeval`

This example shows how to return intermediate results from a worker to the client and to display the result on the client.

Construct a `PollableDataQueue`. A `PollableDataQueue` is most useful for sending and polling for data during asynchronous function evaluations using `parfeval` or `parfevalOnAll`.

```
q = parallel.pool.PollableDataQueue;
```

Start a timer and send the data queue as input to the function for `parfeval` execution on the pool. Display the time elapsed and the data returned.

```
f = parfeval(@workerFcn, 0, q);
msgsReceived = 0;
starttime = tic;
while msgsReceived < 2
    [data, gotMsg] = poll(q, 1);
    if gotMsg
        fprintf('Got message: %s after %.3g seconds\n', ...
            data, toc(starttime));
        msgsReceived = msgsReceived + 1;
    else
        fprintf('No message available at %.3g seconds\n', ...
            toc(starttime));
    end
end

function workerFcn(q)
    send(q, 'start');
    pause(3);
    send(q, 'stop');
end
```

```
Got message: start after 0.39 seconds
No message available at 1.48 seconds
No message available at 2.56 seconds
Got message: stop after 3.35 seconds
```

The first message is returned in 0.39 s after you have executed `parfeval`. In that time the data and function for `parfeval` have been serialized, sent over to the workers, deserialized and set running. When you start the code, the worker sends some data, which is serialized, sent over the network back to the client and put on a data queue. `poll` notes this operation and returns the value to the client function. Then the time taken since `parfeval` was called is displayed. Note a delay of 3 s while the worker is computing something (in this case a long pause).

Input Arguments

pollablequeue — Pollable data queue

`parallel.pool.PollableDataQueue`

Pollable data queue, specified as a `parallel.pool.PollableDataQueue` object.

Example: `[data, OK] = poll(pollablequeue, optionalTimeout);`

timeout — Optional timeout

scalar

Optional timeout interval (in seconds) used to block `poll` before returning, specified as a scalar.

Example: `[data, OK] = poll(pollablequeue, timeout);`

Output Arguments

data — Message or data

scalar | vector | matrix | array | string | character vector

Message or data from workers to a data queue, specified as any serializable value.

Example: `[data, OK] = poll(pollablequeue, timeout);`

OK — Check if data has been returned

Boolean

Check if data has been returned, returned as a Boolean value. If data has been returned, then `OK` is assigned the value of a boolean `true`. If there is no data in the queue `pollablequeue`, then an empty array is returned and a boolean `false` for `OK`.

Example: `[data, OK] = poll(pollablequeue, timeout);`

See Also

`afterEach` | `parallel.pool.DataQueue` | `parallel.pool.PollableDataQueue` | `parfeval` | `parfevalOnAll` | `parfor` | `parpool` | `send`

Introduced in R2017a

poolStartup

File for user-defined options to run on each worker when parallel pool starts

Syntax

poolStartup

Description

poolStartup runs automatically on a worker each time the worker forms part of a parallel pool. You do not call this function from the client session, nor explicitly as part of a task function.

You add MATLAB code to the `poolStartup.m` file to define pool initialization on the worker. The worker looks for `poolStartup.m` in the following order, executing the one it finds first:

- 1 Included in the job's `AttachedFiles` property.
- 2 In a folder included in the job's `AdditionalPaths` property.
- 3 In the worker's MATLAB installation at the location

`matlabroot/toolbox/distcomp/user/poolStartup.m`

To create a version of `poolStartup.m` for `AttachedFiles` or `AdditionalPaths`, copy the provided file and modify it as required. .

`poolStartup` is the ideal location for startup code required for parallel execution on the parallel pool. For example, you might want to include code for using `mpiSettings`. Because `jobStartup` and `taskStartup` execute before `poolStartup`, they are not suited to pool-specific code. In other words, you should use `taskStartup` for setup code on your worker regardless of whether the task is from an independent job, communicating job, or using a parallel pool; while `poolStartup` is for setup code for pool usage only.

For further details on `poolStartup` and its implementation, see the text in the installed `poolStartup.m` file.

See Also

jobStartup | taskFinish | taskStartup

Introduced in R2010a

promote

Promote job in MATLAB Job Scheduler cluster queue

Syntax

```
promote(c, job)
```

Arguments

<code>c</code>	The MATLAB Job Scheduler cluster object that contains the job.
<code>job</code>	Job object promoted in the queue.

Description

`promote(c, job)` promotes the job object `job`, that is queued in the MATLAB Job Scheduler cluster `c`.

If `job` is not the first job in the queue, `promote` exchanges the position of `job` and the previous job.

Examples

Create and submit multiple jobs to the cluster identified by the default cluster profile, assuming that the default cluster profile uses an MATLAB Job Scheduler:

```
c = parcluster();  
pause(c) % Prevent submissions from running.  
  
j1 = createJob(c, 'Name', 'Job A');  
j2 = createJob(c, 'Name', 'Job B');  
j3 = createJob(c, 'Name', 'Job C');  
submit(j1);submit(j2);submit(j3);
```

Promote Job C by one position in its queue:

```
promote(c,j3)
```

Examine the new queue sequence:

```
[pjobs,qjobs,rjobs,fjobs] = findJob(c);  
get(qjobs, 'Name')
```

```
'Job A'  
'Job C'  
'Job B'
```

Tips

After a call to `promote` or `demote`, there is no change in the order of job objects contained in the `Jobs` property of the MATLAB Job Scheduler cluster object. To see the scheduled order of execution for jobs in the queue, use the `findJob` function in the form `[pending queued running finished] = findJob(c)`.

See Also

`createJob` | `demote` | `findJob` | `submit`

Introduced before R2006a

psave

Save data from communicating job session

Syntax

```
psave(fileroot)
```

Arguments

fileroot Part of filename common to all saved files.

Description

`psave(fileroot)` saves the data from the workers' workspace into the files named `[fileroot num2str(labindex)]`. The files can be loaded by using the `pload` command with the same `fileroot`, which should point to a folder accessible to all the workers. If `fileroot` contains an extension, the character representation of the `labindex` is inserted before the extension. Thus, `psave('abc')` creates the files `'abc1.mat'`, `'abc2.mat'`, etc., one for each worker.

Examples

Create three arrays — one replicated, one variant, and one codistributed. Then save the data. (This example works in a communicating job or in `pmode`, but not in a `parfor` or `spmd` block.)

```
clear all;
rep = speye(numlabs);
var = magic(labindex);
D = eye(numlabs,codistributor());
psave('threeThings');
```

This creates three files (`threeThings1.mat`, `threeThings2.mat`, `threeThings3.mat`) in the current working folder.

Clear the workspace on all the workers and confirm there are no variables.

```
clear all  
whos
```

Load the previously saved data into the workers. Confirm its presence.

```
pload('threeThings');  
whos  
isreplicated(rep)  
iscodistributed(D)
```

See Also

labindex | load | numlabs | pload | pmode | save

Introduced in R2006b

rand

Array of rand values

Syntax

```
R = rand(sz,arraytype)
R = rand(sz,datatype,arraytype)

R = rand(sz,'like',P)
R = rand(sz,datatype,'like',P)

C = rand(sz,codist)
C = rand(sz,datatype,codist)
C = rand(sz, __, codist, 'noCommunication')
C = rand(sz, __, codist, 'like', P)
```

Description

`R = rand(sz,arraytype)` creates a matrix with underlying class of double, with rand values in all elements.

`R = rand(sz,datatype,arraytype)` creates a matrix with underlying class of *datatype*, with rand values in all elements.

The size and type of array are specified by the argument options according to the following table.

Argument	Values	Descriptions
sz	n	Specifies size as an n-by-n matrix.
	m,n or [m n]	Specifies size as an m-by-n matrix.
	m,n,...,k or [m n ... k]	Specifies size as an m-by-n-by-...-by-k array.
arraytype	'distributed'	Specifies distributed array.

Argument	Values	Descriptions
	'codistributed'	Specifies codistributed array, using the default distribution scheme.
	'gpuArray'	Specifies gpuArray.
<i>datatype</i>	'double' (default), 'single'	Specifies underlying class of the array, i.e., the data type of its elements.

`R = rand(sz, 'like', P)` creates an array of rand values with the same type and underlying class (data type) as array `P`.

`R = rand(sz, datatype, 'like', P)` creates an array of rand values with the specified underlying class (*datatype*), and the same type as array `P`.

`C = rand(sz, codist)` or `C = rand(sz, datatype, codist)` creates a codistributed array of rand values with the specified size and underlying class (the default *datatype* is 'double'). The codistributor object `codist` specifies the distribution scheme for creating the codistributed array. For information on constructing codistributor objects, see the reference pages for `codistributor1d` and `codistributor2dbc`. To use the default distribution scheme, you can specify a codistributor constructor without arguments. For example:

```
spmd
    C = rand(8, codistributor1d());
end
```

`C = rand(sz, __, codist, 'noCommunication')` specifies that no interworker communication is to be performed when constructing a codistributed array, skipping some error checking steps.

`C = rand(sz, __, codist, 'like', P)` creates a codistributed array of rand values with the specified size, underlying class, and distribution scheme. If either the class or codistributor argument is omitted, the characteristic is acquired from the codistributed array `P`.

Examples

Create Distributed Rand Matrix

Create a 1000-by-1000 distributed array of rands with underlying class double:

```
D = rand(1000, 'distributed');
```

Create Codistributed Rand Matrix

Create a 1000-by-1000 codistributed double matrix of rands, distributed by its second dimension (columns).

```
spmd(4)
    C = rand(1000, 'codistributed');
end
```

With four workers, each worker contains a 1000-by-250 local piece of C.

Create a 1000-by-1000 codistributed single matrix of rands, distributed by its columns.

```
spmd(4)
    codist = codistributor('ld',2,100*[1:numlabs]);
    C = rand(1000,1000, 'single',codist);
end
```

Each worker contains a 100-by-labindex local piece of C.

Create gpuArray Rand Matrix

Create a 1000-by-1000 gpuArray of rands with underlying class double:

```
G = rand(1000, 'double', 'gpuArray');
```

See Also

[codistributed.sprand](#) | [distributed.sprand](#) | [rand](#) | [randi](#) | [randn](#)

Topics

“Control Random Number Streams on Workers” on page 6-40

“Random Number Streams on a GPU” on page 9-7

Introduced in R2006b

randi

Array of random integers

Syntax

```
R = randi(valrange,sz,arraytype)
R = randi(valrange,sz,datatype,arraytype)

R = randi(valrange,sz,'like',P)
R = randi(valrange,sz,datatype,'like',P)

C = randi(valrange,sz,codist)
C = randi(valrange,sz,datatype,codist)
C = randi(valrange,sz,___,codist,'noCommunication')
C = randi(valrange,sz,___,codist,'like',P)
```

Description

`R = randi(valrange,sz,arraytype)` creates a matrix with underlying class of `double`, with `randi` integer values in all elements.

`R = randi(valrange,sz,datatype,arraytype)` creates a matrix with underlying class of `datatype`, with `randi` values in all elements.

The size and type of array are specified by the argument options according to the following table.

Argument	Values	Descriptions
<code>valrange</code>	<code>max</code> or <code>[min max]</code>	Specifies integer value range from 1 to <code>max</code> , or from <code>min</code> to <code>max</code> .
<code>sz</code>	<code>n</code>	Specifies size as an <code>n</code> -by- <code>n</code> matrix.
	<code>m,n</code> or <code>[m n]</code>	Specifies size as an <code>m</code> -by- <code>n</code> matrix.

Argument	Values	Descriptions
	m, n, \dots, k or $[m \ n \ \dots \ k]$	Specifies size as an m-by-n-by-...-by-k array.
<i>arraytype</i>	'distributed'	Specifies distributed array.
	'codistributed'	Specifies codistributed array, using the default distribution scheme.
	'gpuArray'	Specifies gpuArray.
<i>datatype</i>	'double' (default), 'single', 'int8', 'uint8', 'int16', 'uint16', 'int32', 'uint32', 'int64', or 'uint64'	Specifies underlying class of the array, i.e., the data type of its elements.

$R = \text{randi}(\text{valrange}, \text{sz}, \text{'like'}, P)$ creates an array of randi values with the same type and underlying class (data type) as array P.

$R = \text{randi}(\text{valrange}, \text{sz}, \text{datatype}, \text{'like'}, P)$ creates an array of randi values with the specified underlying class (*datatype*), and the same type as array P.

$C = \text{randi}(\text{valrange}, \text{sz}, \text{codist})$ or $C = \text{randi}(\text{valrange}, \text{sz}, \text{datatype}, \text{codist})$ creates a codistributed array of randi values with the specified size and underlying class (the default *datatype* is 'double'). The codistributor object *codist* specifies the distribution scheme for creating the codistributed array. For information on constructing codistributor objects, see the reference pages for *codistributor1d* and *codistributor2dbc*. To use the default distribution scheme, you can specify a codistributor constructor without arguments. For example:

```
spmd
    C = randi(8,codistributor1d());
end
```

$C = \text{randi}(\text{valrange}, \text{sz}, \text{___}, \text{codist}, \text{'noCommunication'})$ specifies that no interworker communication is to be performed when constructing a codistributed array, skipping some error checking steps.

`C = randi(valrange,sz, ___,codist,'like',P)` creates a codistributed array of `randi` values with the specified range, size, underlying class, and distribution scheme. If either the class or codistributor argument is omitted, the characteristic is acquired from the codistributed array `P`.

Examples

Create Distributed Randi Matrix

Create a 1000-by-1000 distributed array of `randi` values from 1 to 100, with underlying class `double`:

```
D = randi(100,1000,'distributed');
```

Create Codistributed Randi Matrix

Create a 1000-by-1000 codistributed double matrix of `randi` values from 0 to 12, distributed by its second dimension (columns).

```
spmd(4)
    C = randi([0 12],1000,'codistributed');
end
```

With four workers, each worker contains a 1000-by-250 local piece of `C`.

Create a 1000-by-1000 codistributed `single` matrix of `randi` values from 1 to 4, distributed by its columns.

```
spmd(4)
    codist = codistributor('ld',2,100*[1:numlabs]);
    C = randi(4,1000,1000,'single',codist);
end
```

Each worker contains a 100-by-`labindex` local piece of `C`.

Create gpuArray Randi Matrix

Create a 1000-by-1000 `gpuArray` of `randi` values from `-50` to `50`, with underlying class `double`:

```
G = randi([-50 50],1000,'double','gpuArray');
```

See Also

rand | randi | randn

Topics

“Control Random Number Streams on Workers” on page 6-40

“Random Number Streams on a GPU” on page 9-7

Introduced in R2014a

randn

Array of randn values

Syntax

```
R = randn(sz,arraytype)
R = randn(sz,datatype,arraytype)

R = randn(sz,'like',P)
R = randn(sz,datatype,'like',P)

C = randn(sz,codist)
C = rand(sz,datatype,codist)
C = randn(sz, __, codist, 'noCommunication')
C = randn(sz, __, codist, 'like', P)
```

Description

`R = randn(sz,arraytype)` creates a matrix with underlying class of double, with randn values in all elements.

`R = randn(sz,datatype,arraytype)` creates a matrix with underlying class of *datatype*, with randn values in all elements.

The size and type of array are specified by the argument options according to the following table.

Argument	Values	Descriptions
sz	n	Specifies size as an n-by-n matrix.
	m,n or [m n]	Specifies size as an m-by-n matrix.
	m,n,...,k or [m n ... k]	Specifies size as an m-by-n-by-...-by-k array.
arraytype	'distributed'	Specifies distributed array.

Argument	Values	Descriptions
	'codistributed'	Specifies codistributed array, using the default distribution scheme.
	'gpuArray'	Specifies gpuArray.
<i>datatype</i>	'double' (default), 'single'	Specifies underlying class of the array, i.e., the data type of its elements.

`R = randn(sz, 'like', P)` creates an array of randn values with the same type and underlying class (data type) as array P.

`R = randn(sz, datatype, 'like', P)` creates an array of randn values with the specified underlying class (*datatype*), and the same type as array P.

`C = randn(sz, codist)` or `C = rand(sz, datatype, codist)` creates a codistributed array of randn values with the specified size and underlying class (the default *datatype* is 'double'). The codistributor object *codist* specifies the distribution scheme for creating the codistributed array. For information on constructing codistributor objects, see the reference pages for `codistributor1d` and `codistributor2dbc`. To use the default distribution scheme, you can specify a codistributor constructor without arguments. For example:

```
spmd
    C = randn(8, codistributor1d());
end
```

`C = randn(sz, ____, codist, 'noCommunication')` specifies that no interworker communication is to be performed when constructing a codistributed array, skipping some error checking steps.

`C = randn(sz, ____, codist, 'like', P)` creates a codistributed array of randn values with the specified size, underlying class, and distribution scheme. If either the class or codistributor argument is omitted, the characteristic is acquired from the codistributed array P.

Examples

Create Distributed Randn Matrix

Create a 1000-by-1000 distributed array of randn values with underlying class double:

```
D = randn(1000, 'distributed');
```

Create Codistributed Randn Matrix

Create a 1000-by-1000 codistributed double matrix of randn values, distributed by its second dimension (columns).

```
spm(4)
    C = randn(1000, 'codistributed');
end
```

With four workers, each worker contains a 1000-by-250 local piece of C.

Create a 1000-by-1000 codistributed single matrix of randn values, distributed by its columns.

```
spm(4)
    codist = codistributor('ld',2,100*[1:numlabs]);
    C = randn(1000,1000, 'single', codist);
end
```

Each worker contains a 100-by-labindex local piece of C.

Create gpuArray Rand Matrix

Create a 1000-by-1000 gpuArray of randn values with underlying class double:

```
G = randn(1000, 'double', 'gpuArray');
```

See Also

`codistributed.sprandn` | `distributed.sprandn` | `rand` | `randi` | `randn`

Topics

“Control Random Number Streams on Workers” on page 6-40

“Random Number Streams on a GPU” on page 9-7

Introduced in R2006b

recreate

Create new job from existing job

Syntax

```
newjob = recreate(oldjob)
newjob = recreate(oldjob, 'Tasks', tasksToRecreate)
newjob = recreate(oldjob, 'TaskState', states)
newjob = recreate(oldjob, 'TaskID', ids)
```

Description

`newjob = recreate(oldjob)` creates a new job object based on an existing job, containing the same tasks and options as `oldjob`. The old job can be in any state; the new job state is pending. If `oldjob` was created using `batch`, then MATLAB automatically submits the new job.

`newjob = recreate(oldjob, 'Tasks', tasksToRecreate)` creates a job object with tasks that correspond to `tasksToRecreate`. Because communicating jobs have only one task, this option only supports independent jobs.

`newjob = recreate(oldjob, 'TaskState', states)` creates a job object with tasks that correspond to the tasks with State specified by `states`. Because communicating jobs have only one task, this option only supports independent jobs.

`newjob = recreate(oldjob, 'TaskID', ids)` creates a job object containing the tasks from `oldjob` that correspond to the tasks with IDs specified by `ids`. Because communicating jobs have only one task, this option only supports independent jobs.

Examples

Use recreate to Resubmit Tasks with Errors

This approach is useful when tasks depend on a file that is not present anymore.

Create a new job using the default cluster profile. In this example, it is the local parallel pool.

```
cluster = parcluster;  
job = createJob(cluster);
```

Create several tasks. In particular, create a task that depends on a MAT-file that does not exist.

```
createTask(job,@() 'Task1',1);  
createTask(job,@() load('myData.mat'),1);
```

Submit the job, and wait for it to finish. Because the MAT-file in the second task does not exist, the job fails. If you call `fetchOutputs` on `job` to retrieve the results, you get an error. Check the error using the `Error` property of the corresponding task.

```
submit(job);  
wait(job);  
job.Tasks(2).Error
```

```
ans =  
  ParallelException with properties:  
  
    identifier: 'MATLAB:load:couldNotReadFile'  
    message: 'Unable to read file 'myData.mat'. No such file or directory.'  
    cause: {}  
    remoteCause: {[1x1 MException]}  
    stack: [1x1 struct]
```

Create the MAT-file referenced from the second task using the `save` function. To create a new job with the tasks that resulted in an error, use the `'Tasks'` name-value pair in `recreate`, and provide the `hasError` function. If you want to select a different set of tasks, you can define your own function.

```
str = 'Task2';  
save myData str  
newjob = recreate(job, 'Tasks', @hasError);
```

Submit the new job, wait for its completion, and fetch the outputs. Because the MAT-file now exists, the job does not fail.

```
submit(newjob);  
wait(newjob);
```



```
out = fetchOutputs(newjob);  
out{1}  
  
ans = struct with fields:  
    str: 'Task2'
```

Recreate an Entire Job

This example shows how to recreate the entire job myJob.

```
newJob = recreate(myJob)
```

Recreate a Job with Only Pending Tasks

This example shows how to recreate an independent job, which has only pending tasks from the job oldIndependentJob.

```
newJob = recreate(oldIndependentJob, 'TaskState', 'pending');
```

Recreate a Job with Specified Tasks

This example shows how to recreate an independent job, which has only the tasks with IDs 21 to 32 from the job oldIndependentJob.

```
newJob = recreate(oldIndependentJob, 'TaskID', [21:32]);
```

Recreate Jobs of a Specific User

This example shows how to find and recreate all failed jobs submitted by user Mary. Assume the default cluster is the one Mary had submitted her jobs to.

```
c = parcluster();  
failedjobs = findJob(c, 'Username', 'Mary', 'State', 'failed');  
for m = 1:length(failedjobs)
```

```
newJob(m) = recreate(failedjobs(m));  
end
```

Input Arguments

oldjob — Original job

`parallel.Job`

Original job to be duplicated, specified as a `parallel.Job` object.

Example: `newJob = recreate(oldjob); submit(newJob);`

Data Types: `parallel.Job`

tasksToRecreate — Tasks to duplicate

`parallel.Task` array | logical array | function handle

Tasks to duplicate from `oldjob`, specified as:

- An array of `parallel.Task` belonging to `oldjob`.
- A $1 \times N$ logical array, where N is the size of `oldjob.Tasks`, indicating the tasks in `oldjob` to be recreated.
- A function handle that accepts `oldjob.Tasks` as an input argument. This function must return a $1 \times N$ logical array indicating the tasks in `oldjob` to be recreated, where N is the size of `oldjob.Tasks`.

To rerun tasks containing errors or warnings, use this syntax with the predefined functions `@hasError` and `hasWarnings`.

Example: `newJob = recreate(oldjob,'Tasks',@hasError | @hasWarnings);`

Data Types: `parallel.Task` | logical | function_handle

states — State of the tasks to duplicate

'pending' | 'running' | 'finished' | 'failed' | cell array with any of the valid states

State of the tasks to duplicate, specified as a string or cell array of strings. `states` represents the state of the required tasks to recreate from `oldjob`. Valid states are 'pending', 'running', 'finished', and 'failed'.

Example: `newJob = recreate(oldJob,'TaskState','failed');`

Data Types: char | string | cell

ids – IDs of the tasks to duplicate

vector of integers

IDs of the tasks to duplicate from `oldjob`, specified as a vector of integers.

Example: `newJob = recreate(oldIndependentJob, 'TaskID', [1 5]);`

Data Types: single | double | int8 | int16 | int32 | int64 | uint8 | uint16 | uint32 | uint64

See Also

`createCommunicatingJob` | `createJob` | `createTask` | `findJob` | `submit`

Introduced in R2014a

redistribute

Redistribute codistributed array with another distribution scheme

Syntax

```
D2 = redistribute(D1,codist)
```

Description

`D2 = redistribute(D1,codist)` redistributes a codistributed array `D1` and returns `D2` using the distribution scheme defined by the `codistributor` object `codist`.

Examples

Redistribute an array according to the distribution scheme of another array.

```
spmd
% First, create a magic square distributed by columns:
M = codistributed(magic(10),codistributor1d(2,[1 2 3 4]));

% Create a pascal matrix distributed by rows (first dimension):
P = codistributed(pascal(10),codistributor1d(1));

% Redistribute the pascal matrix according to the
% distribution (partition) scheme of the magic square:
R = redistribute(P,getCodistributor(M));
end
```

See Also

`codistributed` | `codistributor` | `codistributor1d.defaultPartition`

Introduced in R2006b

reset

Package: parallel.gpu

Reset GPU device and clear its memory

Syntax

```
reset(gpudev)
```

Description

`reset(gpudev)` resets the GPU device and clears its memory of `gpuArray` and `CUDAKernel` data. The GPU device identified by `gpudev` remains the selected device, but all `gpuArray` and `CUDAKernel` objects in MATLAB representing data on that device are invalid.

Arguments

`gpudev` GPUDevice object representing the currently selected device

Tips

After you reset a GPU device, any variables representing arrays or kernels on the device are invalid; you should clear or redefine them.

Examples

Reset GPU Device

Create a `gpuArray` on the selected GPU device, then reset the device.

```

g = gpuDevice(1);
M = gpuArray(magic(4));
M % Display gpuArray

    16     2     3    13
     5    11    10     8
     9     7     6    12
     4    14    15     1

reset(g);
g % Show that the device is still selected

g =

  CUDADevice with properties:

      Name: 'Tesla K20c'
      Index: 1
  ComputeCapability: '3.5'
    SupportsDouble: 1
      DriverVersion: 7.5
      ToolkitVersion: 7.5
  MaxThreadsPerBlock: 1024
    MaxShmemPerBlock: 49152
  MaxThreadBlockSize: [1024 1024 64]
      MaxGridSize: [2.1475e+09 65535 65535]
      SIMDWidth: 32
      TotalMemory: 5.0327e+09
    AvailableMemory: 4.9190e+09
  MultiprocessorCount: 13
      ClockRateKHz: 705500
      ComputeMode: 'Default'
  GPUOverlapsTransfers: 1
  KernelExecutionTimeout: 0
    CanMapHostMemory: 1
    DeviceSupported: 1
    DeviceSelected: 1

whos % Show that the gpuArray variable name
      % is still in the MATLAB workspace

  Name      Size      Bytes  Class
  g         1x1         112  parallel.gpu.CUDADevice
  M         1x1         108  gpuArray

M % Try to display gpuArray

```

Data no longer exists on the GPU.

clear **M**

See Also

[gpuArray](#) | [gpuDevice](#) | [parallel.gpu.CUDAKernel](#)

Introduced in R2012a

resume

Resume processing queue in MATLAB Job Scheduler

Syntax

```
resume(mjs)
```

Arguments

`mjs` MATLAB Job Scheduler object whose queue is resumed.

Description

`resume(mjs)` resumes processing of the specified MATLAB Job Scheduler's queue so that jobs waiting in the queued state will be run. This call will do nothing if the MATLAB Job Scheduler is not paused.

See Also

`pause` | `wait`

Introduced before R2006a

saveAsProfile

Save cluster properties to specified profile

Description

`saveAsProfile(cluster, profileName)` saves the properties of the cluster object to the specified profile, and updates the cluster `Profile` property value to indicate the new profile name.

Examples

Create a cluster, then modify a property and save the properties to a new profile.

```
myCluster = parcluster('local');  
myCluster.NumWorkers = 3;  
saveAsProfile(myCluster, 'local2'); New profile now specifies 3 workers
```

See Also

`parallel.defaultClusterProfile` | `parcluster` | `saveProfile`

Introduced in R2012a

saveProfile

Save modified cluster properties to its current profile

Description

`saveProfile(cluster)` saves the modified properties on the cluster object to the profile specified by the cluster's `Profile` property, and sets the `Modified` property to `false`. If the cluster's `Profile` property is empty, an error is thrown.

Examples

Create a cluster, then modify a property and save the change to the profile.

```
myCluster = parcluster('local')
```

```
myCluster =  
  Local Cluster  
  Properties:  
      Profile: local  
      Modified: false  
      Host: HOSTNAME  
      NumWorkers: 4
```

```
myCluster.NumWorkers = 3
```

```
myCluster =  
  Local Cluster  
  Properties:  
      Profile: local  
      Modified: true  
      Host: HOSTNAME  
      NumWorkers: 3
```

The `myCluster.Modified` property is now `true`.

```
saveProfile(myCluster);  
myCluster
```

```
myCluster =  
  Local Cluster  
    Properties:  
      Profile: local  
      Modified: false  
      Host: HOSTNAME  
      NumWorkers: 3
```

After saving, the local profile now matches the current property settings, so the `myCluster.Modified` property is false.

See Also

`parallel.defaultClusterProfile` | `parcluster` | `saveAsProfile`

Introduced in R2012a

setConstantMemory

Set some constant memory on GPU

Syntax

```
setConstantMemory(kern, sym, val)  
setConstantMemory(kern, sym1, val1, sym2, val2, ...)
```

Description

`setConstantMemory(kern, sym, val)` sets the constant memory in the CUDA kernel `kern` with symbol name `sym` to contain the data in `val`. `val` can be any numeric array, including a `gpuArray`. The command errors if the named symbol does not exist or if it is not big enough to contain the specified data. Partially filling a constant is allowed.

There is no automatic data-type conversion for constant memory, so it is important to make sure that the supplied data is of the correct type for the constant memory symbol being filled.

`setConstantMemory(kern, sym1, val1, sym2, val2, ...)` sets multiple constant symbols.

Examples

If `KERN` represents a CUDA kernel whose CU file contains the following includes and constant definitions:

```
#include "tmwtypes.h"  
__constant__ int32_t N1;  
__constant__ int N2; // Assume 'int' is 32 bits  
__constant__ double CONST_DATA[256];
```

you can fill these with MATLAB data as follows:

```
KERN = parallel.gpu.CUDAKernel(ptxFile, cudaFile);
```

```
setConstantMemory(KERN, 'N1', int32(10));  
setConstantMemory(KERN, 'N2', int32(10));  
setConstantMemory(KERN, 'CONST_DATA', 1:10);
```

or

```
setConstantMemory(KERN, 'N1', int32(10), 'N2', int32(10), 'CONST_DATA', 1:10);
```

See Also

[gpuArray](#) | [parallel.gpu.CUDAKernel](#)

Introduced in R2012a

setJobClusterData

Set specific user data for job on generic cluster

Syntax

```
setJobClusterData(cluster, job, userdata)
```

Arguments

<code>cluster</code>	Cluster object identifying the generic third-party cluster running the job
<code>job</code>	Job object identifying the job for which to store data
<code>userdata</code>	Information to store for this job

Description

`setJobClusterData(cluster, job, userdata)` stores data for the job `job` that is running on the generic cluster `cluster`. You can later retrieve the information with the function `getJobClusterData`. For example, it might be useful to store the third-party scheduler's external ID for this job, so that the function specified in `GetJobStateFcn` can later query the scheduler about the state of the job. Or the stored data might be an array with the scheduler's ID for each task in the job.

For more information and examples on using these functions and properties, see "Integration Scripts for Generic Schedulers" on page 7-21.

See Also

`getJobClusterData`

Introduced in R2012a

shutdown

Shut down cloud cluster

Syntax

```
shutdown(cluster)
shutdown(MJScluster, 'At', D)
shutdown(MJScluster, 'After', event)
shutdown(MJScluster, 'After', numhours)
```

Description

`shutdown(cluster)` shuts down the cluster immediately.

`shutdown(MJScluster, 'At', D)` shuts down the cluster at the time specified by the `datetime`, `datevec`, or `datetime` `D`. `D` is interpreted in the local time zone unless `D` is a `datetime` with `TimeZone` specified.

`shutdown(MJScluster, 'After', event)` shuts down the cluster after the specified event `event` has occurred. `event` can be `'never'` or `'idle'`. A cluster is `'idle'` immediately when there are no running jobs, queued jobs, or running pools. The cluster is eligible for shutdown if `'idle'` for more than 5 minutes, and is guaranteed to shut down within 60 minutes.

`shutdown(MJScluster, 'After', numhours)` shuts down the cluster after `numhours` hours, as measured from the time the method is called.

Examples

Shut Down a Cloud Cluster Immediately

```
shutdown(cluster);
```

Shut Down Cluster at Date and Time Specified

Specify date and time to terminate a cluster using a `datenum`, `datevec`, or `datetime`. The `datetime` can (optionally) have a `TimeZone` specified.

```
shutdown(MJSCluster, 'At', datenum('2017-02-22 19:00'));  
shutdown(MJSCluster, 'At', datevec('2017-02-22 19:00'));  
shutdown(MJSCluster, 'At', datetime(2017, 2, 22, 19, 0, 0, 'TimeZone', 'local'));
```

Enable Cluster to Run Indefinitely

```
shutdown(MJSCluster, 'After', 'never');
```

Shut Down When Cluster Is Idle

```
shutdown(MJSCluster, 'After', 'idle');
```

Shut Down Cluster After a Number of Hours

```
shutdown(MJSCluster, 'After', 10);
```

Input Arguments

cluster — MATLAB Parallel Server for Amazon EC2 cloud cluster

cluster object (default)

MATLAB Parallel Server for Amazon EC2 cluster, specified as cluster object created using `parcluster`.

Example: `shutdown(cluster);`

MJScluster — MATLAB Parallel Server for Amazon EC2 cloud cluster

cluster object (default)

MATLAB Parallel Server for Amazon EC2 cluster, specified as cluster object created using `parcluster`.

Example: `shutdown(MJScluster);`

D — Date and time

datenum | datevec | datetime

Date and time, specified as a `datenum`, `datevec`, or `datetime`. `D` is interpreted in the local time zone unless `D` is a `datetime` with `TimeZone` specified.

```
Example: shutdown(MJSCluster, 'At', datenum('2017-02-22 19:00'));
```

```
Example: shutdown(MJSCluster, 'At', datevec('2017-02-22 19:00'));
```

```
Example: shutdown(MJSCluster, 'At', datetime(2017, 2, 22, 19, 0, 0, 'TimeZone', 'local'));
```

event — Event to shut down the cluster

'never' | 'idle'

Event to shut down the cluster, specified as 'never' or 'idle'. A cluster is 'idle' immediately when there are no running jobs, queued jobs, or running pools. The cluster is eligible for shutdown if 'idle' for more than 5 minutes, and is guaranteed to shut down within 60 minutes.

```
Example: shutdown(MJSCluster, 'After', 'idle');
```

numhours — Number of hours

scalar

Number of hours after which the cluster shuts down, specified as scalar, measured from the time you call `shutdown`.

```
Example: shutdown(MJSCluster, 'After', 10);
```

See Also

`datenum` | `datetime` | `datevec` | `parallel.Cluster` | `parcluster` | `parpool` | `start` | `wait (cluster)`

Introduced in R2017a

size

Size of object array

Syntax

```
d = size(obj)
[m,n] = size(obj)
[m1,m2,m3,...,mn] = size(obj)
m = size(obj,dim)
```

Arguments

<code>obj</code>	An object or an array of objects.
<code>dim</code>	The dimension of <code>obj</code> .
<code>d</code>	The number of rows and columns in <code>obj</code> .
<code>m</code>	The number of rows in <code>obj</code> , or the length of the dimension specified by <code>dim</code> .
<code>n</code>	The number of columns in <code>obj</code> .
<code>m1,m2,m3,...,mn</code>	The lengths of the first <code>n</code> dimensions of <code>obj</code> .

Description

`d = size(obj)` returns the two-element row vector `d` containing the number of rows and columns in `obj`.

`[m,n] = size(obj)` returns the number of rows and columns in separate output variables.

`[m1,m2,m3,...,mn] = size(obj)` returns the length of the first `n` dimensions of `obj`.

`m = size(obj,dim)` returns the length of the dimension specified by the scalar `dim`. For example, `size(obj,1)` returns the number of rows.

See Also

length

Introduced before R2006a

sparse

Create sparse distributed or codistributed matrix

Syntax

```
SD = sparse(FD)
SC = sparse(m,n,codist)
SC = sparse(m,n,codist,'noCommunication')
SC = sparse(i,j,v,m,n,nzmax)
SC = sparse(i,j,v,m,n)
SC = sparse(i,j,v)
```

Description

`SD = sparse(FD)` converts a full distributed or codistributed array `FD` to a sparse distributed or codistributed (respectively) array `SD`.

`SC = sparse(m,n,codist)` creates an `m`-by-`n` sparse codistributed array of underlying class `double`, distributed according to the scheme defined by the codistributor `codist`. For information on constructing codistributor objects, see the reference pages for `codistributor1d` and `codistributor2dbc`. This form of the syntax is most useful inside `spmd`, `pmode`, or a communicating job.

`SC = sparse(m,n,codist,'noCommunication')` creates an `m`-by-`n` sparse codistributed array in the manner specified above, but does not perform any global communication for error checking when constructing the array. This form of the syntax is most useful inside `spmd`, `pmode`, or a communicating job.

`SC = sparse(i,j,v,m,n,nzmax)` uses vectors `i` and `j` to specify indices, and `v` to specify element values, for generating an `m`-by-`n` sparse matrix such that $SC(i(k), j(k)) = v(k)$, with space allocated for `nzmax` nonzeros. If any of the input vectors `i`, `j`, or `v` is codistributed, the output sparse matrix `SC` is codistributed. Vectors `i`, `j`, and `v` must be the same length. Any elements of `v` that are zero are ignored, along with the corresponding values of `i` and `j`. Any elements of `v` that have duplicate values of `i` and `j` are added together.

To simplify this six-argument call, you can pass scalars for the argument `v` and one of the arguments `i` or `j`, in which case they are expanded so that `i`, `j`, and `v` all have the same length.

`SC = sparse(i,j,v,m,n)` uses `nzmax = max([length(i) length(j)])`.

`SC = sparse(i,j,v)` uses `m = max(i)` and `n = max(j)`. The maxima are computed before any zeros in `v` are removed, so one of the rows of `[i j v]` might be `[m n 0]`, assuring the matrix size satisfies the requirements of `m` and `n`.

Note To create a sparse codistributed array of underlying class `logical`, first create an array of underlying class `double` and then cast it using the `logical` function:

```
spmc
    SC = logical(sparse(m,n,codistributor1d()));
end
```

Examples

With four workers,

```
spmd(4)
    C = sparse(1000,1000,codistributor1d());
end
```

creates a 1000-by-1000 codistributed sparse double array `C`. `C` is distributed by its second dimension (columns), and each worker contains a 1000-by-250 local piece of `C`.

```
spmd(4)
    codist = codistributor1d(2,1:numlabs)
    C = sparse(10,10,codist);
end
```

creates a 10-by-10 codistributed sparse double array `C`, distributed by its columns. Each worker contains a 10-by-`labindex` local piece of `C`.

Convert a distributed array into a sparse distributed array:

```
R = rand(1000,'distributed');
D = floor(2*R); % D also is distributed
SD = sparse(D); % SD is sparse distributed
```

Create a sparse codistributed array from vectors of indices and a distributed array of element values:

```
r = [ 1 1 4 4 8];  
c = [ 1 4 1 4 8];  
v = [10 20 30 40 0];  
V = distributed(v);  
spmd  
    SC = sparse(r,c,V);  
end
```

In this example, even though the fifth element of the value array `v` is 0, the size of the result is an 8-by-8 matrix because of the corresponding maximum indices in `r` and `c`. Matrix `SC` is considered codistributed when viewed inside an `spmd` block, and distributed when viewed from the client workspace. To view a full version of the matrix, the `full` function converts this distributed sparse array to a full distributed array:

```
S = full(SC)
```

```
10    0    0    20    0    0    0    0  
 0    0    0    0    0    0    0    0  
 0    0    0    0    0    0    0    0  
30    0    0    40    0    0    0    0  
 0    0    0    0    0    0    0    0  
 0    0    0    0    0    0    0    0  
 0    0    0    0    0    0    0    0  
 0    0    0    0    0    0    0    0
```

See Also

`codistributed.spalloc` | `distributed.spalloc` | `sparse`

Introduced in R2006b

spmd

Execute code in parallel on workers of parallel pool

Syntax

```
spmd
    statements
end
```

Description

`spmd`, `statements`, `end` defines an `spmd` statement on a single line. MATLAB executes the `spmd` body denoted by `statements` on several MATLAB workers simultaneously. The `spmd` statement can be used only if you have Parallel Computing Toolbox. To execute the statements in parallel, you must first create a pool of MATLAB workers using `parpool` or have your parallel preferences allow the automatic start of a pool.

Inside the body of the `spmd` statement, each MATLAB worker has a unique value of `labindex`, while `numlabs` denotes the total number of workers executing the block in parallel. Within the body of the `spmd` statement, communication functions for communicating jobs (such as `labSend` and `labReceive`) can transfer data between the workers.

Values returning from the body of an `spmd` statement are converted to `Composite` objects on the MATLAB client. A `Composite` object contains references to the values stored on the remote MATLAB workers, and those values can be retrieved using cell-array indexing. The actual data on the workers remains available on the workers for subsequent `spmd` execution, so long as the `Composite` exists on the client and the parallel pool remains open.

By default, MATLAB uses all workers in the pool. When there is no pool active, MATLAB will create a pool and use all the workers from that pool. If your preferences do not allow automatic pool creation, MATLAB executes the block body locally and creates `Composite` objects as necessary. You cannot execute an `spmd` block if any worker is busy executing a `parfeval` request, unless you use `spmd(0)`.

For more information about `spmd` and Composite objects, see “Distribute Arrays and Run SPMD” on page 1-16.

Note Use `parfevalOnAll` instead of `parfor` or `spmd` if you want to use `clear`. This preserves workspace transparency. See “Ensure Transparency in `parfor`-Loops or `spmd` Statements” on page 2-62.

`spmd(n), statements, end` uses `n` to specify the exact number of MATLAB workers to evaluate `statements`, provided that `n` workers are available from the parallel pool. If there are not enough workers available, an error is thrown. If `n` is zero, MATLAB executes the block body locally and creates Composite objects, the same as if there is no pool available.

`spmd(m,n), statements, end` uses a minimum of `m` and a maximum of `n` workers to evaluate `statements`. If there are not enough workers available, an error is thrown. `m` can be zero, which allows the block to run locally if no workers are available.

Examples

Execute Code in Parallel with `spmd`

Create a parallel pool, and perform a simple calculation in parallel using `spmd`. MATLAB executes the code inside the `spmd` on all workers in the parallel pool.

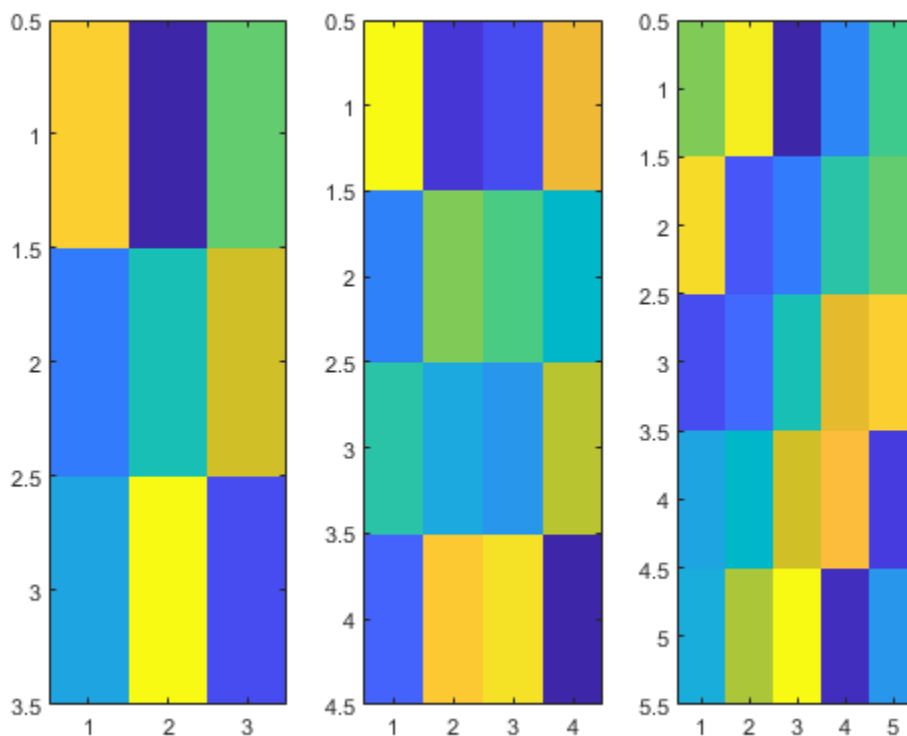
```
parpool(3);
```

```
Starting parallel pool (parpool) using the 'local' profile ...  
Connected to the parallel pool (number of workers: 3).
```

```
spmd  
    q = magic(labindex + 2);  
end
```

Plot the results.

```
figure  
subplot(1,3,1), imagesc(q{1});  
subplot(1,3,2), imagesc(q{2});  
subplot(1,3,3), imagesc(q{3});
```

When you are done with computations, you can delete the current parallel pool.

```
delete(gcp);
```

Use Multiple GPUs in a Parallel Pool

If you have access to several GPUs, you can perform your calculations on multiple GPUs in parallel using a parallel pool.

Start a parallel pool with as many workers as GPUs. To determine the number of GPUs available, use the `gpuDeviceCount` function. By default, MATLAB assigns a different GPU to each worker for best performance.

```
parpool('local',gpuDeviceCount);
```

To identify which GPU each worker is using, call `gpuDevice` inside an `spmd` block. The `spmd` block runs `gpuDevice` on every worker.

```
spmd
    gpuDevice
end
```

Use parallel language features, such as `parfor` or `parfeval`, to distribute your computations to workers in the parallel pool. If you use `gpuArray` enabled functions in your computations, these functions run on the GPU of the worker. For more information, see “Run MATLAB Functions on a GPU” on page 9-11. For an example, see “Run MATLAB Functions on Multiple GPUs”.

When you are done with your computations, shut down the parallel pool. You can use the `gcp` function to obtain the current parallel pool.

```
delete(gcp('nocreate'));
```

If you want to use a different choice of GPUs, you can use `gpuDevice` to select a particular GPU on each worker. Define an array, for example `gpuIndices`, that contains the indices of the GPUs to activate on each worker. Then, start a parallel pool with as many workers as GPUs to select, and use an `spmd` block to run `gpuDevice` on each worker. The `labindex` function identifies each worker. Use this function to associate a worker with a GPU index.

```
gpuIndices = [1 3];
parpool(numel(gpuIndices));
spmd
    gpuDevice(gpuIndices(labindex));
end
```

As a best practice, and for best performance, assign a different GPU to each worker.

Tips

- An `spmd` block runs on the workers of the existing parallel pool. If no pool exists, `spmd` will start a new parallel pool, unless the automatic starting of pools is disabled in your parallel preferences. If there is no parallel pool and `spmd` cannot start one, the code runs serially in the client session.

- If the `AutoAttachFiles` property in the cluster profile for the parallel pool is set to `true`, MATLAB performs an analysis on an `smpd` block to determine what code files are necessary for its execution, then automatically attaches those files to the parallel pool job so that the code is available to the workers.
- For information about restrictions and limitations when using `smpd`, see “Run Single Programs on Multiple Data Sets” on page 3-2.

See Also

`Composite` | `batch` | `gop` | `labindex` | `numlabs` | `parallel.pool.Constant` | `parpool`

Introduced in R2008b

start

Start cloud cluster

Syntax

```
start(cluster)
```

Description

`start(cluster)` starts the specified MATLAB Parallel Server for Amazon EC2 cluster, if it is not already running. If the cluster is already running or in the process of shutting down, then `start(cluster)` returns immediately, and the state of the cluster is not changed.

Examples

Start Cloud Cluster

Obtain your cluster profile using one of the following ways:

- From the MATLAB **Parallel > Discover Clusters** user interface. For more information, see “Discover Clusters and Use Cluster Profiles” on page 6-15.
- By downloading it from Cloud Center. For more information, see MathWorks Cloud Center documentation.

Create a cluster using the default profile.

```
myCluster = parcluster;
```

Start the cluster.

```
start(myCluster);
```

Wait for the cluster to be ready to accept job submissions.

```
wait(myCluster);
```

Input Arguments

cluster — MATLAB Parallel Server for Amazon EC2 cluster

cluster object (default)

MATLAB Parallel Server for Amazon EC2 cluster, specified as cluster object created using `parcluster`.

Example: `start(cluster)`

See Also

`parallel.Cluster` | `parcluster` | `parpool` | `shutdown` | `wait (cluster)`

Introduced in R2017a

submit

Queue job in scheduler

Syntax

```
submit(j)
```

Arguments

`j` Job object to be queued.

Description

`submit(j)` queues the job object `j` in its cluster queue. The cluster used for this job was determined when the job was created.

Examples

Find the MATLAB Job Scheduler cluster identified by the cluster profile `Profile1`.

```
c1 = parcluster('Profile1');
```

Create a job object in this cluster.

```
j1 = createJob(c1);
```

Add a task object to be evaluated for the job.

```
t1 = createTask(j1,@rand,1,{8,4});
```

Queue the job object in the cluster for execution.

```
submit(j1);
```

Tips

When a job is submitted to a cluster queue, the job's `State` property is set to `queued`, and the job is added to the list of jobs waiting to be executed.

The jobs in the waiting list are executed in a first in, first out manner; that is, the order in which they were submitted, except when the sequence is altered by `promote`, `demote`, `cancel`, or `delete`.

See Also

`createCommunicatingJob` | `createJob` | `findJob` | `parcluster` | `promote` | `recreate`

Introduced before R2006a

subsasgn

Subscripted assignment for Composite

Syntax

```
C(i) = {B}
C(1:end) = {B}
C([i1,i2]) = {B1,B2}
C{i} = B
```

Description

`subsasgn` assigns remote values to Composite objects. The values reside on the workers in the current parallel pool.

`C(i) = {B}` sets the entry of `C` on worker `i` to the value `B`.

`C(1:end) = {B}` sets all entries of `C` to the value `B`.

`C([i1,i2]) = {B1,B2}` assigns different values on workers `i1` and `i2`.

`C{i} = B` sets the entry of `C` on worker `i` to the value `B`.

See Also

`Composite` | `subsasgn` | `subsref`

Introduced in R2008b

subsref

Subscripted reference for Composite

Syntax

```
B = C(i)
B = C([i1,i2,...])
B = C{i}
[B1,B2,...] = C{[i1,i2,...]}
```

Description

`subsref` retrieves remote values of a Composite object from the workers in the current parallel pool.

`B = C(i)` returns the entry of Composite `C` from worker `i` as a cell array.

`B = C([i1,i2,...])` returns multiple entries as a cell array.

`B = C{i}` returns the value of Composite `C` from worker `i` as a single entry.

`[B1,B2,...] = C{[i1,i2,...]}` returns multiple entries.

See Also

Composite | subsasgn | subsref

Introduced in R2008b

taskFinish

User-defined options to run on worker when task finishes

Syntax

```
taskFinish(task)
```

Arguments

`task` The task being evaluated by the worker

Description

`taskFinish(task)` runs automatically on a worker each time the worker finishes evaluating a task for a particular job. You do not call this function from the client session, nor explicitly as part of a task function.

You add MATLAB code to the `taskFinish.m` file to define anything you want executed on the worker when a task is finished. The worker looks for `taskFinish.m` in the following order, executing the one it finds first:

- 1 Included in the job's `AttachedFiles` property.
- 2 In a folder included in the job's `AdditionalPaths` property.
- 3 In the worker's MATLAB installation at the location

```
matlabroot/toolbox/distcomp/user/taskFinish.m
```

To create a version of `taskFinish.m` for `AttachedFiles` or `AdditionalPaths`, copy the provided file and modify it as required. For further details on `taskFinish` and its implementation, see the text in the installed `taskFinish.m` file.

See Also

`jobStartup` | `poolStartup` | `taskStartup`

Introduced before R2006a

taskStartup

User-defined options to run on worker when task starts

Syntax

```
taskStartup(task)
```

Arguments

`task` The task being evaluated by the worker.

Description

`taskStartup(task)` runs automatically on a worker each time the worker evaluates a task for a particular job. You do not call this function from the client session, nor explicitly as part of a task function.

You add MATLAB code to the `taskStartup.m` file to define task initialization on the worker. The worker looks for `taskStartup.m` in the following order, executing the one it finds first:

- 1 Included in the job's `AttachedFiles` property.
- 2 In a folder included in the job's `AdditionalPaths` property.
- 3 In the worker's MATLAB installation at the location

```
matlabroot/toolbox/distcomp/user/taskStartup.m
```

To create a version of `taskStartup.m` for `AttachedFiles` or `AdditionalPaths`, copy the provided file and modify it as required. For further details on `taskStartup` and its implementation, see the text in the installed `taskStartup.m` file.

See Also

`jobStartup` | `poolStartup` | `taskFinish`

Introduced before R2006a

send

Send data from worker to client using a data queue

Syntax

```
send(queue, data)
send(pollablequeue, data)
```

Description

`send(queue, data)` sends a message or data with the value `data` to the `parallel.pool.DataQueue` specified by `queue`. Call `afterEach` to pass each of the pending messages to the function specified by `afterEach`.

`send(pollablequeue, data)` sends a message or data with the value `data` to the `parallel.pool.PollableDataQueue` specified by `pollablequeue`. Retrieve the result using `poll(pollablequeue)`, and return `data` as the answer.

Use the `send` and `poll` functions together using a pollable data queue to transfer and retrieve messages or data from different workers.

Examples

Send a Message in a parfor-Loop, and Dispatch the Message on the Queue

Construct a `DataQueue`, and call `afterEach`.

```
q = parallel.pool.DataQueue;
afterEach(q, @disp);
```

Start a `parfor`-loop, and send a message. The pending message is passed to the `afterEach` function, in this example `@disp`.

```
parfor i = 1:3
    send(q, i);
end;

1
2
3
```

For more details on listening for data using a `DataQueue`, see `afterEach`.

Send a Message in a `parfor`-loop, and Poll for the Result

Construct a `PollableDataQueue`.

```
p = parallel.pool.PollableDataQueue;
```

Start a `parfor`-loop, and send a message, such as data with the value 1.

```
parfor i = 1
    send(p, i);
end
```

Poll for the result.

```
poll(p)

1
```

For more details on retrieving data using a `PollableDataQueue`, see `poll`.

Construct a Simple `parfor` Wait Bar Using a Data Queue

This example shows a function that creates a `parfor` wait bar. Create a `DataQueue`, and use `afterEach` to specify the function to execute each time the queue receives data. This example calls a subfunction that updates the wait bar.

Create a `parfor`-loop to carry out a computationally demanding task in MATLAB. Use `send` to send some dummy data on each iteration of the `parfor`-loop. When the queue receives the data, `afterEach` calls `nUpdateWaitbar` in the client MATLAB, and you can observe the wait bar progress.

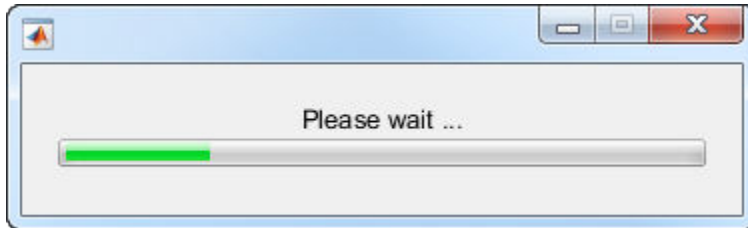
```
function a = parforWaitbar

D = parallel.pool.DataQueue;
h = waitbar(0, 'Please wait ...');
afterEach(D, @nUpdateWaitbar);

N = 200;
p = 1;

parfor i = 1:N
    a(i) = max(abs(eig(rand(400))));
    send(D, i);
end

function nUpdateWaitbar(~)
    waitbar(p/N, h);
    p = p + 1;
end
end
```



Input Arguments

queue — Data queue

`parallel.pool.DataQueue`

Data queue, specified as a `parallel.pool.DataQueue` object.

Example: `q = parallel.pool.DataQueue;`

data — Message or data

scalar | vector | matrix | array | string | character vector | serializable object

Message or data from workers to a data queue, specified as any data type that can be serialized.

Example: `send(queue, data);`

pollablequeue — Pollable data queue

`parallel.pool.PollableDataQueue`

Pollable data queue, specified as a `parallel.pool.PollableDataQueue` object.

Example: `p = parallel.pool.PollableDataQueue;`

See Also

`afterEach` | `parallel.pool.DataQueue` | `parallel.pool.PollableDataQueue` |
`parfor` | `parpool` | `poll`

Introduced in R2017a

ticBytes

Start counting bytes transferred within parallel pool

Syntax

```
ticBytes(pool)
startState = ticBytes(pool)
```

Description

`ticBytes(pool)` starts counting the number of bytes transferred to each worker in the pool, so that later `tocBytes(pool)` can measure the amount of data transferred to each worker between the two calls.

Use the `ticBytes(pool)` and `tocBytes(pool)` functions together to measure how much data is transferred to and from the workers in a parallel pool. You can use `ticBytes` and `tocBytes` while executing parallel language constructs and functions, such as `parfor`, `spmd`, or `parfeval`. Use `ticBytes` and `tocBytes` to pass around less data and optimize your code.

`startState = ticBytes(pool)` saves the state to an output argument, `startState`, so that you can simultaneously record the number of bytes transferred for multiple pairs of `ticBytes` and `tocBytes` calls. Use the value of `startState` as an input argument for a subsequent call to `tocBytes`.

Examples

Measure Amount of Data Transferred While Running a Simple `parfor`-loop

```
a = 0;
b = rand(100);
ticBytes(gcf);
parfor i = 1:100
    a = a + sum(b(:, i));
```

```
end
tocBytes(gcf)
```

Starting parallel pool (parpool) using the 'local' profile ...
connected to 4 workers.

	BytesSentToWorkers	BytesReceivedFromWorkers
1	42948	7156
2	36548	7156
3	27500	4500
4	27500	4500
Total	1.345e+05	23312

Workers might transfer different numbers of bytes, because each worker might carry out different numbers of loop iterations.

Simultaneously Measure Multiple Amounts of Data Transferred, Using Two Pairs of ticBytes and tocBytes Calls

Measure the minimum and average number of bytes transferred while running a parfor loop nested in a for loop.

```
REPS = 10;
minBytes = Inf;
ticBytes(gcf); % ticBytes, pair 1

for ii=1:REPS
    a = 0;
    b = rand(100);
    startS = ticBytes(gcf) % ticBytes, pair 2
    parfor i = 1:100
        a = a + sum(b(:, i));
    end
    bytes = tocBytes(gcf, startS) % tocBytes, pair 2
    minBytes = min(bytes, minBytes)
end

averageBytes = tocBytes(gcf)/REPS % tocBytes, pair 1
```

Note that nesting a `parfor`-loop in a `for`-loop can be slow due to overhead, see “Convert Nested `for`-Loops to `parfor`-Loops” on page 2-16.

Input Arguments

pool — parallel pool

`parallel.Pool`

Parallel pool, typically specified by `gcp`, if you want the current parallel pool. Otherwise, use `parpool` to create a new pool.

Example: `ticBytes(gcp);`

Output Arguments

startState — Starting state

`TicBytesResult`

Starting state returned as an input argument for a subsequent call to `tocBytes`.

Example: `startState = ticBytes(gcp);`

See Also

`gcp` | `parfeval` | `parfor` | `parpool` | `spmd` | `tocBytes`

Introduced in R2016b

tocBytes

Read how many bytes have been transferred since calling `ticBytes`

Syntax

```
tocBytes(pool)
bytes = tocBytes(pool)
tocBytes(pool, startState)
bytes = tocBytes(pool, startState)
```

Description

`tocBytes(pool)` reads how many bytes have been transferred since calling `ticBytes`. The function displays the total number of bytes transferred to and from each of the workers in a parallel `pool` after the most recent execution of `ticBytes`.

Use the `ticBytes(pool)` and `tocBytes(pool)` functions together to measure how much data is transferred to and from the workers in a parallel `pool`. You can use `ticBytes` and `tocBytes` while executing parallel language constructs and functions, such as `parfor`, `spmd`, or `parfeval`. Use `ticBytes` and `tocBytes` to pass around less data and optimize your code.

`bytes = tocBytes(pool)` returns the number of bytes transferred to and from each of the workers in the parallel `pool`.

`tocBytes(pool, startState)` displays the total number of bytes transferred in the parallel `pool` after the `ticBytes` command that generated `startState`.

`bytes = tocBytes(pool, startState)` returns the number of bytes transferred to and from each of the workers in the parallel `pool` after the `ticBytes` command that generated `startState`.

Examples

Measure Amount of Data Transferred While Running a Simple parfor-loop

Use `tocBytes(gcf, startS)` to measure the amount of data transferred.

```
a = 0;
b = rand(100);
startS = ticBytes(gcf);
parfor i = 1:100
    a = a + sum(b(:, i));
end
tocBytes(gcf, startS)
```

Starting parallel pool (parpool) using the 'local' profile ...
connected to 4 workers.

	BytesSentToWorkers	BytesReceivedFromWorkers
	-----	-----
1	42948	7156
2	36548	7156
3	27500	4500
4	27500	4500
Total	1.345e+05	23312

Workers might transfer different numbers of bytes, because each worker might carry out different numbers of loop iterations.

Measure Amount of Data Transferred While Running a Simple spmd Block

Use `bytes = tocBytes(gcf)` to measure the amount of data transferred.

```
ticBytes(gcf);
spmd
    rand(100);
end
bytes = tocBytes(gcf)
```

bytes =

```
13448    1208
13448    1208
13448    1208
13448    1208
```

Workers transfer the same number of bytes, because each worker carries out the same number of loop iterations.

Simultaneously Measure Multiple Amounts of Data Transferred, Using Two Pairs of ticBytes and tocBytes Calls

Measure the minimum and average number of bytes transferred while running a parfor loop nested in a for loop.

```
REPS = 10;
minBytes = Inf;
ticBytes(gcf); % ticBytes, pair 1

for ii=1:REPS
    a = 0;
    b = rand(100);
    startS = ticBytes(gcf) % ticBytes, pair 2
    parfor i = 1:100
        a = a + sum(b(:, i));
    end
    bytes = tocBytes(gcf, startS) % tocBytes, pair 2
    minBytes = min(bytes, minBytes)
end

averageBytes = tocBytes(gcf)/REPS % tocBytes, pair 1
```

Note that nesting a parfor-loop in a for-loop can be slow due to overhead, see “Convert Nested for-Loops to parfor-Loops” on page 2-16.

Input Arguments

pool — parallel pool

parallel.Pool

Parallel pool, typically specified by gcp, if you want the current parallel pool. Otherwise, use parpool to create a new pool.

Example: tocBytes(gcf);

startState — Starting state`TicBytesResult`

Starting state returned by `ticBytes(pool)`.

Example: `startState = ticBytes(gcp);`

Output Arguments

bytes — Bytes transferred`tocBytes(pool)`

Bytes transferred, returned as a matrix of size `numWorkers` x 2. This matrix contains the number of bytes transferred to and from each of the workers in the parallel pool. `bytes` returns values in bytes without headings. Use `tocBytes(pool)` without an output argument to get Sent and Received headings, worker numbers, and values in bytes in the Command Window output.

Example: `bytes = tocBytes(pool);`

See Also

`gcp` | `parfeval` | `parfor` | `parpool` | `spsd` | `ticBytes`

Introduced in R2016b

true

Array of logical 1 (true)

Syntax

```
T = true(sz,arraytype)
```

```
T = true(sz,'like',P)
```

```
C = true(sz,codist)
```

```
C = true(sz, __, codist, 'noCommunication')
```

```
C = true(sz, __, codist, 'like',P)
```

Description

`T = true(sz,arraytype)` creates a matrix with `true` values in all elements.

The size and type of array are specified by the argument options according to the following table.

Argument	Values	Descriptions
<i>sz</i>	<code>n</code>	Specifies size as an n-by-n matrix.
	<code>m,n</code> or <code>[m n]</code>	Specifies size as an m-by-n matrix.
	<code>m,n,...,k</code> or <code>[m n ... k]</code>	Specifies size as an m-by-n-by-...-by-k array.
<i>arraytype</i>	<code>'distributed'</code>	Specifies distributed array.
	<code>'codistributed'</code>	Specifies codistributed array, using the default distribution scheme.
	<code>'gpuArray'</code>	Specifies gpuArray.

`T = true(sz,'like',P)` creates an array of `true` values with the same type as array `P`.

`C = true(sz, codist)` creates a codistributed array of `true` values with the specified size. The codistributor object `codist` specifies the distribution scheme for creating the codistributed array. For information on constructing codistributor objects, see the reference pages for `codistributor1d` and `codistributor2dbc`. To use the default distribution scheme, you can specify a codistributor constructor without arguments. For example:

```
spmd
    C = true(8, codistributor1d());
end
```

`C = true(sz, ____, codist, 'noCommunication')` specifies that no interworker communication is to be performed when constructing a codistributed array, skipping some error checking steps.

`C = true(sz, ____, codist, 'like', P)` creates a codistributed array of `true` values with the specified size and distribution scheme. If the codistributor argument is omitted, the distribution scheme is taken from the codistributed array `P`.

Examples

Create Distributed True Matrix

Create a 1000-by-1000 distributed array of `true`s with underlying class `double`:

```
D = true(1000, 'distributed');
```

Create Codistributed True Matrix

Create a 1000-by-1000 codistributed matrix of `true`s, distributed by its second dimension (columns).

```
spmd(4)
    C = true(1000, 'codistributed');
end
```

With four workers, each worker contains a 1000-by-250 local piece of `C`.

Create a 1000-by-1000 codistributed matrix of `true`s, distributed by its columns.

```
spmd(4)
    codist = codistributor('ld',2,100*[1:numlabs]);
    C = true(1000,1000,codist);
end
```

Each worker contains a 100-by-labindex local piece of C.

Create gpuArray True Matrix

Create a 1000-by-1000 gpuArray of trues:

```
G = true(1000, 'gpuArray');
```

See Also

Inf | NaN | eye | false | ones | true | zeros

Introduced in R2006b

updateAttachedFiles

Update attached files or folders on parallel pool

Syntax

```
updateAttachedFiles(poolobj)
```

Description

`updateAttachedFiles(poolobj)` checks all the attached files of the specified parallel pool to see if they have changed, and replicates any changes to each of the workers in the pool. This checks files that were attached (by a `profile` or `parpool` argument) when the pool was started and those subsequently attached with the `addAttachedFiles` command.

Examples

Update Attached Files on Current Parallel Pool

Update all attached files on the current parallel pool.

```
poolobj = gcp;  
updateAttachedFiles(poolobj)
```

Input Arguments

poolobj — Pool with attached files

pool object

Pool with attached files, specified as a pool object.

Example: `poolobj = gcp;`

See Also

`addAttachedFiles` | `gcp` | `listAutoAttachedFiles` | `parpool`

Topics

“Add and Modify Cluster Profiles” on page 6-20

Introduced in R2013b

wait

Wait for job to change state

Syntax

```
wait(j)
wait(j, state)
OK = wait(j, state, timeout)
```

Arguments

<code>j</code>	Job object whose change in state to wait for.
<code>state</code>	Value of the job object's <code>State</code> property to wait for.
<code>timeout</code>	Maximum time to wait, in seconds.

Description

`wait(j)` blocks execution in the client session until the job identified by the object `j` reaches the `'finished'` state or fails. This occurs when all the job's tasks are finished processing on the workers.

`wait(j, state)` blocks execution in the client session until the specified job object changes state to the value of `state`. The valid states to wait for are `'queued'`, `'running'`, and `'finished'`.

If the object is currently or has already been in the specified state, a wait is not performed and execution returns immediately. For example, if you execute `wait(j, 'queued')` for a job already in the `'finished'` state, the call returns immediately.

`OK = wait(j, state, timeout)` blocks execution until either the job reaches the specified `state`, or `timeout` seconds elapse, whichever happens first. `OK` is `false` if `timeout` is exceeded before `state` is reached.

Note Simulink models cannot run while a MATLAB session is blocked by `wait`. If you must run Simulink from the MATLAB client while also running jobs, you cannot use `wait`.

Examples

Submit a job to the queue, and wait for it to finish running before retrieving its results.

```
submit(j);  
wait(j, 'finished')  
results = fetchOutputs(j)
```

Submit a batch job and wait for it to finish before retrieving its variables.

```
j = batch('myScript');  
wait(j)  
load(j)
```

See Also

`pause` | `resume` | `wait` (FevalFuture) | `wait` (GPUDevice)

Introduced in R2008a

wait (cluster)

Wait for cloud cluster to change state

Syntax

```
wait(cluster)
wait(cluster,state)
OK = wait(cluster,state,timeout)
```

Description

`wait(cluster)` blocks execution in the client MATLAB session until `cluster` reaches the 'online' state. The 'online' state indicates that the cluster is running and you can use all requested workers to run jobs.

`wait(cluster,state)` blocks execution in the client session until `cluster` changes state. For a cluster object, the valid states are:

- 'online': The cluster is running and you can use all requested workers to run jobs.
- 'waitingforworkers': The cluster is running, and you can use some but not all of the requested workers to run jobs. You can still use the cluster in this state with the workers that are available.
- 'offline': The cluster is not running, but you can restart using the `start()` command or via <https://cloudcenter.mathworks.com>. If the cluster has shared persisted storage, then any previous jobs in the queue are still present when you restart the cluster.

`OK = wait(cluster,state,timeout)` blocks execution in the client session until `cluster` changes state, or until `timeout` seconds have elapsed, whichever happens first. `OK` is true if `state` has been reached or a terminal state such as 'error' occurs. `OK` is false in case of a timeout.

Examples

Wait Until the Cluster Is Running

In **Cluster Profile Manager**, select MATLAB Parallel Server for Amazon EC2 as your default cluster profile.

Create and start a cloud cluster using the default profile.

```
cluster = parcluster;  
start(cluster);
```

Wait until the cluster is running. Use all requested workers to run jobs.

```
wait(cluster, 'online');
```

Wait for Specified Time for Cluster to Start

In **Cluster Profile Manager**, select MATLAB Parallel Server for Amazon EC2 as your default cluster profile.

Create and start a cloud cluster using the default profile.

```
cluster = parcluster;  
start(cluster);
```

Wait 100 seconds for the head node and all workers to start.

```
OK = wait(cluster, 'online', 100);
```

Input Arguments

cluster — MATLAB Parallel Server for Amazon EC2 cloud cluster

cluster object (default)

MATLAB Parallel Server for Amazon EC2 cluster, specified as cluster object created using `parcluster`.

Example: `wait(cluster);`

state — cloud cluster state

'online' | 'waitingforworkers' | 'offline'

Cloud cluster state, specified as a cluster object, for which the valid states are 'online', 'waitingforworkers', and 'offline'.

Example: `wait(cluster, 'online');`

timeout — time elapsed before cloud cluster changes state

seconds

Time elapsed before cloud cluster changes state, specified in seconds.

Example: `wait(cluster, 'online', 100);`

Output Arguments

OK — check if state has been reached

Boolean

Check if `state` has been reached, specified as a Boolean. `OK` is `true` if `state` has been reached or a terminal state such as 'error' occurs. `OK` is `false` in case of a timeout.

Example: `OK = wait(cluster, 'waitingforworkers', 10);`

See Also

`parallel.Cluster` | `parcluster` | `parpool` | `shutdown` | `start`

Introduced in R2017a

wait (FevalFuture)

Wait for futures to complete

Syntax

```
wait(F)
wait(F, state)
OK = wait(F, state, timeout)
```

Description

`wait(F)` blocks execution until each element of the array of futures `F` has reached the 'finished' state.

`wait(F, state)` blocks execution until each element of the array of futures `F` has reached the state `state`. Valid values for `state` are 'running' or 'finished'.

`OK = wait(F, state, timeout)` blocks execution for a maximum of `timeout` seconds. `OK` is false if `timeout` is exceeded before `state` is reached.

See Also

`fetchNext` | `fetchOutputs` | `isequal` | `parfeval` | `parfevalOnAll`

Introduced in R2013b

wait (GPUDevice)

Package: parallel.gpu

Wait for GPU calculation to complete

Syntax

```
wait(gpudev)
```

Description

`wait(gpudev)` blocks execution in MATLAB until the GPU device identified by the GPUDevice object `gpudev` completes its calculations. This can be used before calls to `toc` when timing GPU code that does not gather results back to the workspace. When gathering results from a GPU, MATLAB automatically waits until all GPU calculations are complete, so you do not need to explicitly call `wait` in that situation.

See Also

`gather` | `gpuArray` | `gpuDevice` | `gputimeit`

Topics

“Measure Performance on the GPU” on page 9-43

Introduced in R2014b

write

Write distributed data to an output location

Syntax

```
write(location, D)
write(filepattern,D)
write( ____,Name,Value)
```

Description

`write(location, D)` writes the values in the distributed array `D` to files in the folder `location`. The data is stored in an efficient binary format suitable for reading back using `datastore(location)`. If not distributed along the first dimension, MATLAB redistributes the data before writing, so that the resulting files can be reread using `datastore`.

`write(filepattern,D)` uses the file extension from `filepattern` to determine the output format. `filepattern` must include a folder to write the files into followed by a file name that includes a wildcard `*`. The wildcard represents incremental numbers for generating unique file names, for example `write('folder/myfile_*.csv',D)`.

`write(____,Name,Value)` specifies additional options with one or more name-value pair arguments using any of the previous syntaxes. For example, you can specify the file type with `'FileType'` and a valid file type (`'mat'`, `'seq'`, `'parquet'`, `'text'`, or `'spreadsheet'`), or you can specify a custom write function to process the data with `'WriteFcn'` and a function handle.

Examples

Write Distributed Arrays

This example shows how to write a distributed array to a file system, then read it back using a `datastore`.

Create a distributed array and write it to an output folder.

```
d = distributed.rand(5000,1);
location = 'hdfs://myHadoopCluster/some/output/folder';
write(location, d);
```

Recreate the distributed array from the written files.

```
ds = datastore(location);
d1 = distributed(ds);
```

Write Distributed Arrays Using File Patterns

This example shows how to write distributed arrays to different formats using a file pattern.

Create a distributed table and write it to a simple text-based format that many applications can read.

```
dt = distributed(array2table(rand(5000,3)));
location = "/tmp/CSVData/dt_*.csv";
write(location, dt);
```

Recreate the distributed table from the written files.

```
ds = datastore(location);
dt1 = distributed(ds);
```

Write and Read Back Tall and Distributed Data

You can write distributed data and read it back as tall data and vice versa.

Create a distributed timetable and write it to disk.

```
dt = distributed(array2table(rand(5000,3)));
location = "/tmp/CSVData/dt_*.csv";
write(location, dt);
```

Build a tall table from the written files.

```
ds = datastore(location);
tt = tall(ds);
```

Alternatively, you can read data written from tall data into distributed data. Create a tall timetable and write it to disk.

```
tt = tall(array2table(rand(5000,3)));
location = "/tmp/CSVData/dt_*.csv";
write(location, tt);
```

Read back into a distributed timetable.

```
ds = datastore(location);
dt = distributed(ds);
```

Write Distributed Arrays Using a Write Function

This example shows how to write distributed arrays to a file system using a custom write function.

Create a simple write function that writes out spreadsheet files.

```
function dataWriter(info, data)
    filename = info.SuggestedFilename;
    writetable(data, filename, "FileType", "spreadsheet");
end
```

Create a distributed table and write it to disk using the custom write function.

```
dt = distributed(array2table(rand(5000,3)));
location = "/tmp/MyData/tt_*.xlsx";
write(location, dt, "WriteFcn", @dataWriter);
```

Input Arguments

location — Folder location to write data

character vector | string

Folder location to write data, specified as a character vector or string. `location` can specify a full or relative path. The specified folder can be either of these options:

- Existing empty folder that contains no other files
- New folder that write creates

`write` supports remote locations, such as Amazon S3™, Windows Azure® Storage Blob, or a Hadoop Distributed File System (HDFS). For more information, see “Work with Remote Data” (MATLAB).

Example: `location = '../..../dir/data'`

Example: `location = 'C:\Users\MyName\Desktop'`

Example: `location = 'hdfs://myHadoopCluster/some/output/folder'`

Example: `location = 's3://bucketname/some/output/folder'`

Data Types: `char` | `string`

D — Input array

distributed array

Input array, specified as a distributed array.

filepathname — File naming pattern

`string` | `character vector`

File naming pattern, specified as a `string` or a `character vector`. The file naming pattern must contain a folder to write the files into followed by a file name that includes a wildcard `*`. `write` replaces the wildcard with sequential numbers to ensure unique file names.

Example: `write('folder/data_*.txt',D)` writes the distributed array `D` as a series of `.txt` files in `folder` with the file names `data_1.txt`, `data_2.txt`, and so on.

Data Types: `char` | `string`

Name-Value Pair Arguments

Specify optional comma-separated pairs of `Name`, `Value` arguments. `Name` is the argument name and `Value` is the corresponding value. `Name` must appear inside quotes. You can specify several name and value pair arguments in any order as `Name1,Value1,...,NameN,ValueN`.

Example: `write('C:\myData', D, 'FileType', 'text', 'WriteVariableNames', false)` writes the distributed array `D` to `C:\myData` as a collection of text files that do not use variable names as column headings.

General Options

FileType — Type of file

'auto' (default) | 'mat' | 'parquet' | 'seq' | 'text' | 'spreadsheet'

Type of file, specified as the comma-separated pair consisting of 'FileType' and one of the allowed file types: 'auto', 'mat', 'parquet', 'seq', 'text', or 'spreadsheet'.

Use the 'FileType' name-value pair with the `location` argument to specify what type of files to write. By default, `write` attempts to automatically detect the proper file type. You do not need to specify the 'FileType' name-value pair argument if `write` can determine the file type from an extension in the `location` or `filepath` arguments. `write` can determine the file type from these extensions:

- `.mat` for MATLAB data files
- `.parquet` or `.parq` for Parquet files
- `.seq` for sequence files
- `.txt`, `.dat`, or `.csv` for delimited text files
- `.xls`, `.xlsx`, `.xlsb`, `.xlsm`, `.xltx`, or `.xltm` for spreadsheet files

Example: `write('C:\myData', D, 'FileType', 'text')`

WriteFcn — Custom writing function

function handle

Custom writing function, specified as the comma-separated pair consisting of 'WriteFcn' and a function handle. The specified function receives blocks of data from `D` and is responsible for creating the output files. You can use the 'WriteFcn' name-value pair argument to write data in a variety of formats, even if the output format is not directly supported by `write`.

Functional Signature

The custom writing function must accept two input arguments, `info` and `data`:

```
function myWriter(info, data)
```

- `data` contains a block of data from `D`.
- `info` is a structure with fields that contain information about the block of data. You can use the fields to build a new file name that is globally unique within the final location. The structure fields are:

Field	Description
RequiredLocation	Fully qualified path to a temporary output folder. All output files must be written to this folder.
RequiredFilePattern	The file pattern required for output file names. This field is empty if only a folder name is specified.
SuggestedFilename	A fully qualified, globally unique file name that meets the location and naming requirements.
PartitionIndex	Index of the distributed array partition being written.
NumPartitions	Total number of partitions in the distributed array.
BlockIndexInPartition	Position of current data block within the partition.
IsFinalBlock	true if current block is the final block of the partition.

File Naming

The file name used for the output files determines the order that the files are read back in later by `datastore`. If the order of the files matters, then the best practice is to use the `SuggestedFilename` field to name the files since the suggested name guarantees the file order. If you do not use the suggested file name, the custom writing function must create globally unique, correctly ordered file names. The file names should follow the naming pattern outlined in `RequiredFilePattern`. The file names must be unique and correctly ordered between workers, even though each worker writes to its own local folder.

Arrays with Multiple Partitions

A distributed array is divided into partitions to facilitate running calculations on the array in parallel with `Parallel Computing Toolbox`. When writing a distributed array, each of the partitions is divided in smaller blocks.

`info` contains several fields related to partitions: `PartitionIndex`, `NumPartitions`, `BlockIndexInPartition`, and `IsFinalBlock`. These fields are useful when you are writing out a single file and appending to it, which is a common task for arrays with large

partitions that have been split into many blocks. The custom writing function is called once per block, and the blocks in one partition are always written in order on one worker. However, different partitions can be written by different workers.

Example Function

A simple writing function that writes out spreadsheet files is:

```
function dataWriter(info, data)
    filename = info.SuggestedFilename;
    writetable(data, filename, 'FileType', 'spreadsheet')
end
```

To invoke `dataWriter` as the writing function for some data `D`, use the commands:

```
D = distributed(array2table(rand(5000,3)));
location = '/tmp/MyData/D_*.xlsx';
write(location, D, 'WriteFcn', @dataWriter);
```

For each block, the `dataWriter` function uses the suggested file name in the `info` structure and calls `writetable` to write out a spreadsheet file. The suggested file name takes into account the file naming pattern that is specified in the `location` argument.

Data Types: `function_handle`

Text or Spreadsheet Files

WriteVariableNames — Indicator for writing variable names as column headings

`true` or `1` (default) | `false` or `0`

Indicator for writing variable names as column headings, specified as the comma-separated pair consisting of `'WriteVariableNames'` and a numeric or logical `1` (`true`) or `0` (`false`).

Indicator	Behavior
<code>true</code>	Variable names are included as the column headings of the output. This is the default behavior.
<code>false</code>	Variable names are not included in the output.

DateLocale — Locale for writing dates

character vector | string scalar

Locale for writing dates, specified as the comma-separated pair consisting of `'DateLocale'` and a character vector or a string scalar. When writing `datetime` values

to the file, use `DateLocale` to specify the locale in which `write` should write month and day-of-week names and abbreviations. The character vector or string takes the form `xx_YY`, where `xx` is a lowercase ISO 639-1 two-letter code indicating a language, and `YY` is an uppercase ISO 3166-1 alpha-2 code indicating a country. For a list of common values for the locale, see the `Locale` name-value pair argument for the `datetime` function.

For Excel® files, `write` writes variables containing `datetime` arrays as Excel dates and ignores the `'DateLocale'` parameter value. If the `datetime` variables contain years prior to either 1900 or 1904, then `write` writes the variables as text. For more information on Excel dates, see Differences between the 1900 and the 1904 date system in Excel.

Example: `'DateLocale','ja_JP'` or `'DateLocale','ja_JP'`

Data Types: `char` | `string`

Text Files Only

Delimiter — Field delimiter character

`','` or `'comma'` | `' '` or `'space'` | ...

Field delimiter character, specified as the comma-separated pair consisting of `'Delimiter'` and one of these specifiers:

Specifier	Field Delimiter
<code>','</code> <code>'comma'</code>	Comma. This is the default behavior.
<code>' '</code> <code>'space'</code>	Space
<code>'\t'</code> <code>'tab'</code>	Tab
<code>';'</code> <code>'semi'</code>	Semicolon
<code>' '</code> <code>'bar'</code>	Vertical bar

You can use the 'Delimiter' name-value pair argument only for delimited text files.

Example: 'Delimiter', 'space' or 'Delimiter', "space"

QuoteStrings — Indicator for writing quoted text

false (default) | true

Indicator for writing quoted text, specified as the comma-separated pair consisting of 'QuoteStrings' and either false or true. If 'QuoteStrings' is true, then write encloses the text in double quotation marks, and replaces any double-quote characters that appear as part of that text with two double-quote characters. For an example, see "Write Quoted Text to CSV File" (MATLAB).

You can use the 'QuoteStrings' name-value pair argument only with delimited text files.

Encoding — Character encoding scheme

'UTF-8' | 'ISO-8859-1' | 'windows-1251' | 'windows-1252' | ...

Character encoding scheme associated with the file, specified as the comma-separated pair consisting of 'Encoding' and 'system' or a standard character encoding scheme name like one of the values in this table. When you do not specify any encoding or specify encoding as 'system', the write function uses your system default encoding to write the file.

'Big5'	'ISO-8859-1'	'windows-874'
'Big5-HKSCS'	'ISO-8859-2'	'windows-949'
'CP949'	'ISO-8859-3'	'windows-1250'
'EUC-KR'	'ISO-8859-4'	'windows-1251'
'EUC-JP'	'ISO-8859-5'	'windows-1252'
'EUC-TW'	'ISO-8859-6'	'windows-1253'
'GB18030'	'ISO-8859-7'	'windows-1254'
'GB2312'	'ISO-8859-8'	'windows-1255'
'GBK'	'ISO-8859-9'	'windows-1256'
'IBM866'	'ISO-8859-11'	'windows-1257'
'KOI8-R'	'ISO-8859-13'	'windows-1258'
'KOI8-U'	'ISO-8859-15'	'US-ASCII'

	'Macintosh'	'UTF-8'
	'Shift_JIS'	

Example: 'Encoding', 'system' or 'Encoding', "system" uses the system default encoding.

Spreadsheet Files Only

Sheet — Target worksheet

character vector | string scalar | positive integer

Target worksheet, specified as the comma-separated pair consisting of 'Sheet' and a character vector or a string scalar containing the worksheet name or a positive integer indicating the worksheet index. The worksheet name cannot contain a colon (:). To determine the names of sheets in a spreadsheet file, use [status,sheets] = xlsfinfo(filename).

If the sheet does not exist, then `write` adds a new sheet at the end of the worksheet collection. If the sheet is an index larger than the number of worksheets, then `write` appends empty sheets until the number of worksheets in the workbook equals the sheet index. In either case, `write` generates a warning indicating that it has added a new worksheet.

You can use the 'Sheet' name-value pair argument only with spreadsheet files.

Example: 'Sheet',2

Example: 'Sheet', 'MySheetName'

Data Types: char | string | single | double | int8 | int16 | int32 | int64 | uint8 | uint16 | uint32 | uint64

Parquet Files Only

VariableCompression — Parquet compression algorithm

'Snappy' (default) | 'Brotli' | 'Uncompressed' | cell array of character vectors | string vector

Parquet compression algorithm, specified as one of these values.

- 'Snappy', 'Brotli', or 'Uncompressed'. If you specify one compression algorithm then `write` compresses all variables using the same algorithm.

- Alternatively, you can specify a cell array of character vectors or a string vector containing the names of the compression algorithms to use for each variable.

In general, the 'Snappy' compression has better performance for reading and writing, while 'Brotli' typically produces a smaller file size.

Example:

```
write('C:\myData',D,'FileType','parquet','VariableCompression','Brotli')
```

Limitations

In some cases, `write(location, D, 'FileType', type)` creates files that do not represent the original array `D` exactly. If you use `datastore(location)` to read the checkpoint files, then the result might not have the same format or contents as the original distributed table.

For the 'text' and 'spreadsheet' file types, `write` uses these rules:

- `write` outputs numeric variables using longG format, and categorical, character, or string variables as unquoted text.
- For non-text variables that have more than one column, `write` outputs multiple delimiter-separated fields on each line, and constructs suitable column headings for the first line of the file.
- `write` outputs variables with more than two dimensions as two-dimensional variables, with trailing dimensions collapsed.
- For cell-valued variables, `write` outputs the contents of each cell as a single row, in multiple delimiter-separated fields, when the contents are numeric, logical, character, or categorical, and outputs a single empty field otherwise.

Do not use the 'text' or 'spreadsheet' file types if you need to write an exact checkpoint of the distributed array.

Tips

- Use the `write` function to create *checkpoints* or *snapshots* of your data as you work. This practice allows you to reconstruct distributed arrays directly from files on disk rather than re-executing all of the commands that produced the distributed array.

See Also

datastore | distributed | tall

Topics

“Distributed Arrays”

Introduced in R2017a

zeros

Array of zeros

Syntax

```
Z = zeros(sz,arraytype)
Z = zeros(sz,datatype,arraytype)

Z = zeros(sz,'like',P)
Z = zeros(sz,datatype,'like',P)

C = zeros(sz,codist)
C = zeros(sz,datatype,codist)
C = zeros(sz, __, codist, 'noCommunication')
C = zeros(sz, __, codist, 'like', P)
```

Description

`Z = zeros(sz,arraytype)` creates a matrix with underlying class of double, with zeros in all elements.

`Z = zeros(sz,datatype,arraytype)` creates a matrix with underlying class of *datatype*, with zeros in all elements.

The size and type of array are specified by the argument options according to the following table.

Argument	Values	Descriptions
sz	n	Specifies size as an n-by-n matrix.
	m,n or [m n]	Specifies size as an m-by-n matrix.
	m,n,...,k or [m n ... k]	Specifies size as an m-by-n-by-...-by-k array.
arraytype	'distributed'	Specifies distributed array.

Argument	Values	Descriptions
	'codistributed'	Specifies codistributed array, using the default distribution scheme.
	'gpuArray'	Specifies gpuArray.
<i>datatype</i>	'double' (default), 'single', 'int8', 'uint8', 'int16', 'uint16', 'int32', 'uint32', 'int64', or 'uint64'	Specifies underlying class of the array, i.e., the data type of its elements.

$Z = \text{zeros}(sz, 'like', P)$ creates an array of zeros with the same type and underlying class (data type) as array P .

$Z = \text{zeros}(sz, datatype, 'like', P)$ creates an array of zeros with the specified underlying class (*datatype*), and the same type as array P .

$C = \text{zeros}(sz, codist)$ or $C = \text{zeros}(sz, datatype, codist)$ creates a codistributed array of zeros with the specified size and underlying class (the default *datatype* is 'double'). The codistributor object *codist* specifies the distribution scheme for creating the codistributed array. For information on constructing codistributor objects, see the reference pages for `codistributor1d` and `codistributor2dbc`. To use the default distribution scheme, you can specify a codistributor constructor without arguments. For example:

```
spm
    C = zeros(8, codistributor1d());
end
```

$C = \text{zeros}(sz, _, codist, 'noCommunication')$ specifies that no interworker communication is to be performed when constructing a codistributed array, skipping some error checking steps.

$C = \text{zeros}(sz, _, codist, 'like', P)$ creates a codistributed array of zeros with the specified size, underlying class, and distribution scheme. If either the class or codistributor argument is omitted, the characteristic is acquired from the codistributed array P .

Examples

Create Distributed Zeros Matrix

Create a 1000-by-1000 distributed array of zeros with underlying class double:

```
D = zeros(1000, 'distributed');
```

Create Codistributed Zeros Matrix

Create a 1000-by-1000 codistributed double matrix of zeros, distributed by its second dimension (columns).

```
spmd(4)
    C = zeros(1000, 'codistributed');
end
```

With four workers, each worker contains a 1000-by-250 local piece of C.

Create a 1000-by-1000 codistributed uint16 matrix of zeros, distributed by its columns.

```
spmd(4)
    codist = codistributor('1d',2,100*[1:numlabs]);
    C = zeros(1000,1000, 'uint16', codist);
end
```

Each worker contains a 100-by-labindex local piece of C.

Create gpuArray Zeros Matrix

Create a 1000-by-1000 gpuArray of zeros with underlying class uint32:

```
G = zeros(1000, 'uint32', 'gpuArray');
```

See Also

Inf | NaN | eye | false | ones | true | zeros

Introduced in R2006b

Glossary

asynchronous processing	execute a task without waiting for it to complete, in a non-blocking way, so that you can carry on with other tasks, using <code>parfeval</code> .
CHECKPOINTBASE	The name of the parameter in the <code>mjs_def</code> file that defines the location of the checkpoint directories for the MATLAB Job Scheduler and workers.
checkpoint directory	See CHECKPOINTBASE.
client	The MATLAB session that defines and submits the job. This is the MATLAB session in which the programmer usually develops and prototypes applications. Also known as the MATLAB client.
client computer	The computer running the MATLAB client; often your desktop.
cluster	A collection of computers that are connected via a network and intended for a common purpose.
coarse-grained application	An application for which run time is significantly greater than the communication time needed to start and stop the program. Coarse-grained distributed applications are also called embarrassingly parallel applications.
codistributed array	An array partitioned into segments, with each segment residing in the workspace of a different worker. When created, viewed, accessed, or manipulated from one of the worker sessions that contains part of the array, it is referred to as a codistributed array. Compare to distributed array.
communicating job	Job composed of tasks that communicate with each other during evaluation. All tasks must run simultaneously. A special case of communicating job is a parallel pool, used for executing <code>parfor</code> -loops and <code>spm</code> blocks.
Composite	An object in a MATLAB client session that provides access to data values stored on the workers in a parallel pool,

such as the values of variables that are assigned inside an `spmd` statement.

computer

A system with one or more processors.

CPU

Central Processing Unit, comprising multiple cores / processors

distributed application

The same application that runs independently on several nodes, possibly with different input parameters. There is no communication, shared data, or synchronization points between the nodes, so they are generally considered to be coarse-grained.

distributed array

An array partitioned into segments, with each segment residing in the workspace of a different worker. When created, viewed, accessed, or manipulated from the client session, it is referred to as a distributed array. Compare to codistributed array.

DNS

Domain Name System. A system that translates Internet domain names into IP addresses.

dynamic licensing

The ability of a MATLAB worker to employ all the functionality you are licensed for in the MATLAB client, while checking out only an engine license. When a job is created in the MATLAB client with Parallel Computing Toolbox software, the products for which the client is licensed will be available for all workers that evaluate tasks for that job. This allows you to run any code on the cluster that you are licensed for on your MATLAB client, without requiring extra licenses for the worker beyond MATLAB Parallel Server software. For a list of products that are not eligible for use with Parallel Computing Toolbox software, see https://www.mathworks.com/products/ineligible_programs/.

fine-grained application

An application for which run time is significantly less than the communication time needed to start and stop the program. Compare to coarse-grained applications.

GPU	Graphics Processing Unit, now widely used for general purpose (GP) GPU computing
head node	Usually, the node of the cluster designated for running the job scheduler and network license manager. It is often useful to run all the nonworker related processes on a single machine.
heterogeneous cluster	A cluster that is not homogeneous.
homogeneous cluster	A cluster of identical machines, in terms of both hardware and software.
independent job	A job composed of independent tasks, which do not communication with each other during evaluation. Tasks do not need to run simultaneously.
job	The complete large-scale operation to perform in MATLAB, composed of a set of tasks.
job scheduler checkpoint information	Snapshot of information necessary for the MATLAB Job Scheduler to recover from a system crash or reboot.
job scheduler database	The database that the MATLAB Job Scheduler uses to store the information about its jobs and tasks.
LOGDIR	The name of the parameter in the <code>mjs_def</code> file that defines the directory where logs are stored.
MATLAB client	See client.
MATLAB Job Scheduler	The MathWorks process that queues jobs and assigns tasks to workers. Formerly known as a job manager.
MATLAB worker	See worker.
mjs	The service that has to run on all machines before they can run a MATLAB job scheduler or worker. This is the engine foundation process, making sure that the job scheduler and worker processes that it controls are always running.

	Note that the program and service name is all lowercase letters.
mjs_def file	The file that defines all the defaults for the mjs processes by allowing you to set preferences or definitions in the form of parameter values.
MPI	Message Passing Interface, the means by which workers communicate with each other while running tasks in the same job.
node	A computer that is part of a cluster.
parallel application	The same application that runs on several workers simultaneously, with communication, shared data, or synchronization points between the workers.
parallel pool	A collection of workers that is reserved by the client, created using <code>parpool</code> and runs a special communicating job for execution of <code>parfor</code> -loops, <code>spmd</code> statements, and distributed arrays.
private array	An array which resides in the workspaces of one or more, but perhaps not all workers. There might or might not be a relationship between the values of these arrays among the workers.
random port	A random unprivileged TCP port, i.e., a random TCP port above 1024.
register a worker	The action that happens when both worker and MATLAB job scheduler are started and the worker contacts the job scheduler.
replicated array	An array which resides in the workspaces of all workers, and whose size and content are identical on all workers.
scheduler	The process, either local, third-party, or the MATLAB Job Scheduler, that queues jobs and assigns tasks to workers.

spmd (single program multiple data)	A block of code that executes simultaneously on multiple workers in a parallel pool. Each worker can operate on a different data set or different portion of distributed data, and can communicate with other participating workers while performing the parallel computations.
task	One segment of a job to be evaluated by a worker.
thread	smallest set of instructions that can be managed independently by a scheduler. On a GPU, multiprocessor or multicore system, multiple threads can be executed simultaneously (multi-threading)
variant array	An array which resides in the workspaces of all workers, but whose content differs on these workers.
worker	The MATLAB session that performs the task computations. Also known as the MATLAB worker or worker process.
worker checkpoint information	Files required by the worker during the execution of tasks.

